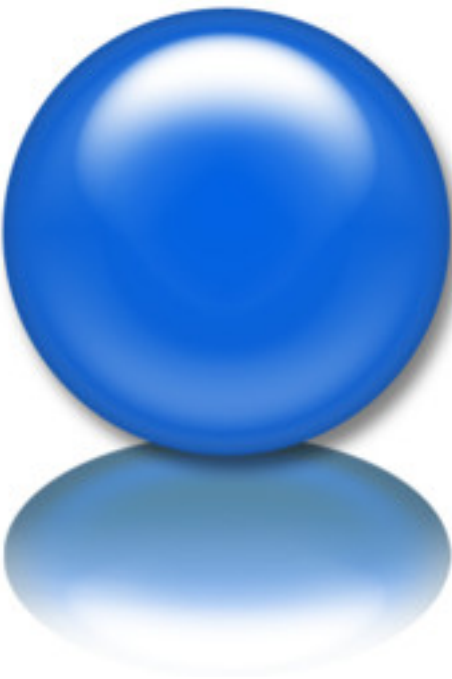
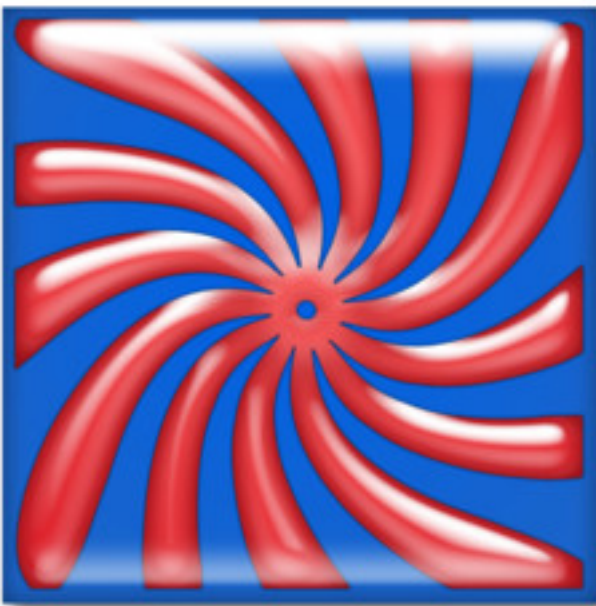
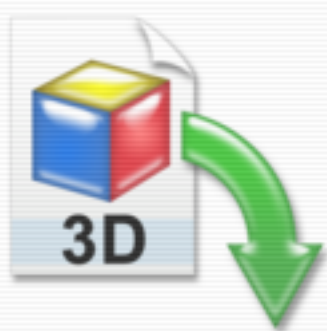


iconshock

Impressions

3d graphics





3d_file.import



3d_file.import.add.png



3d_file.import.back.png



3d_file.import.cancel.png



3d_file.import.check.png



3d_file.import.clock.png



3d_file.import.close.png



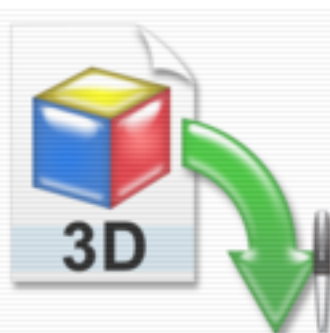
3d_file.import.config.png



3d_file.import.delete.png



3d_file.import.down.png



3d_file.import.edit.png



3d_file.import.help.png



3d_file.import.info.png



3d_file.import.level.png



3d_file.import.lock.png





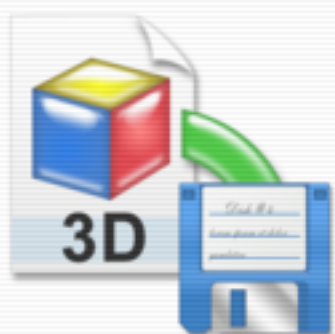
3d_file.import_next.png



3d_file.import_refresh.png



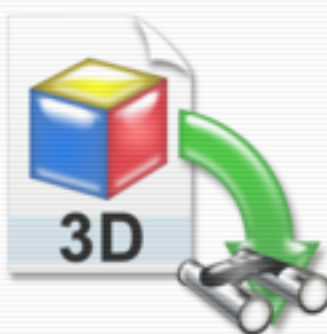
3d_file.import_reload.png



3d_file.import_save.png



3d_file.import_search.png



3d_file.import_star.png



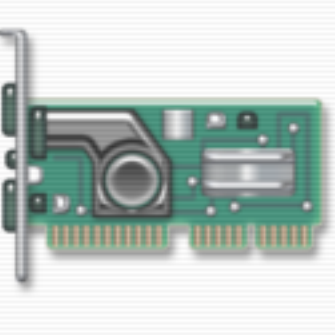
3d_file.import_unlock.png



3d_file.import_up.png



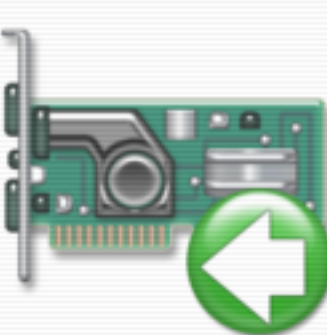
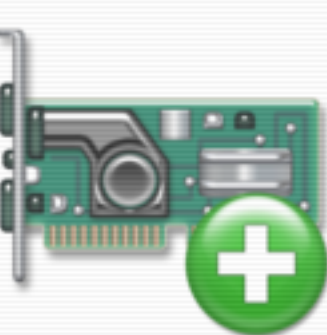
3d_file.import_zoom.png



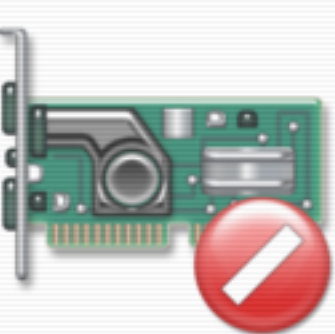
3d_graphics_accelerator.png



3d_graphics_accelerator_add.png



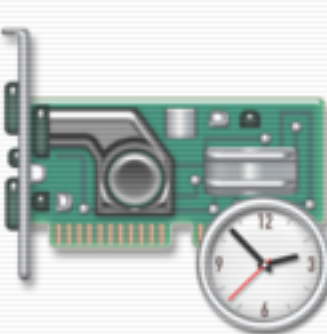
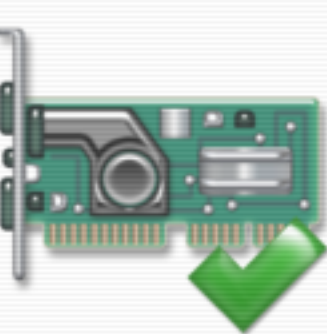
3d_graphics_accelerator_back.png



3d_graphics_accelerator_cancel.png

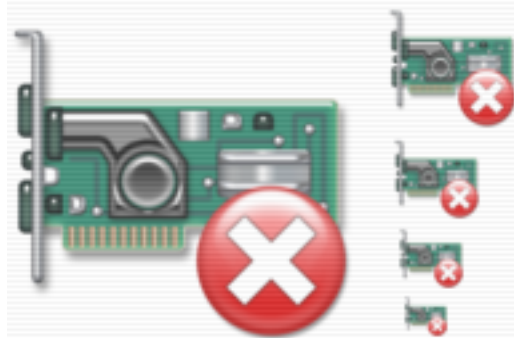


3d_graphics_accelerator_check.png

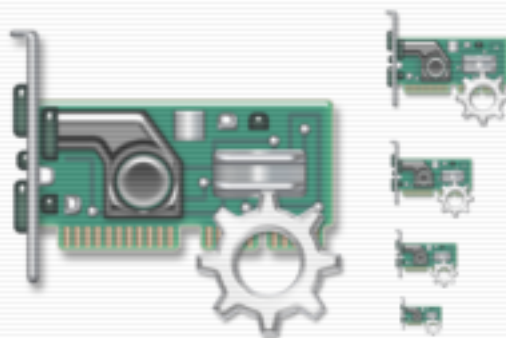


3d_graphics_accelerator_clock.png

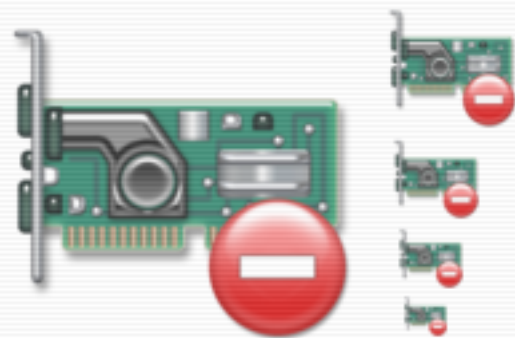




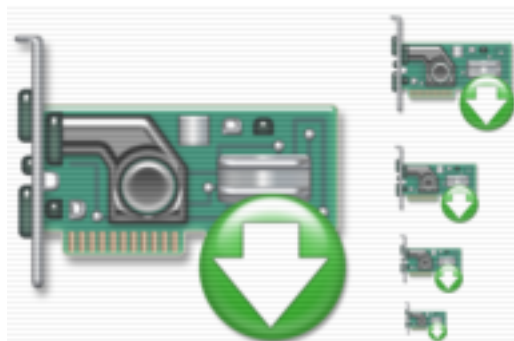
3d_graphics_accelerator_close.png



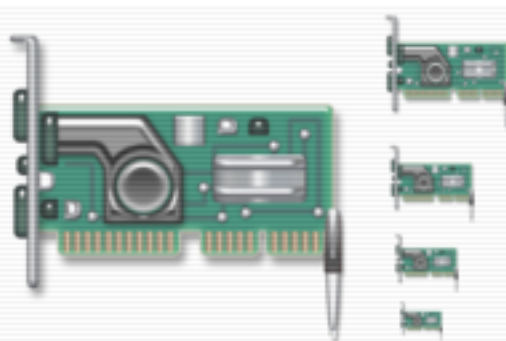
3d_graphics_accelerator_config.png



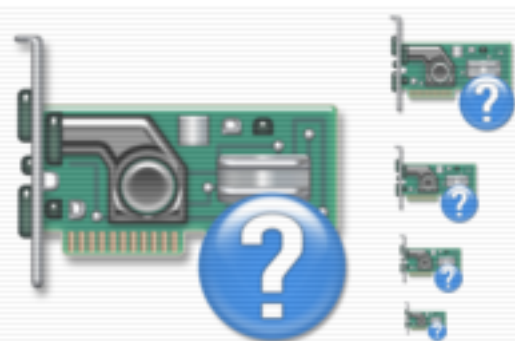
3d_graphics_accelerator_delete.png



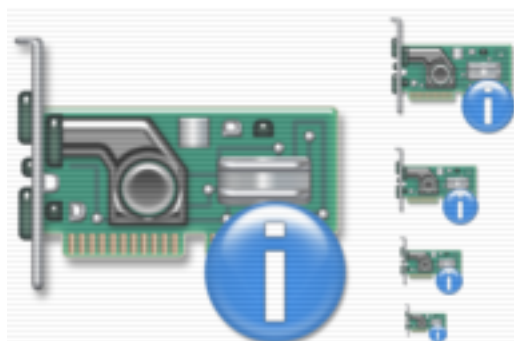
3d_graphics_accelerator_down.png



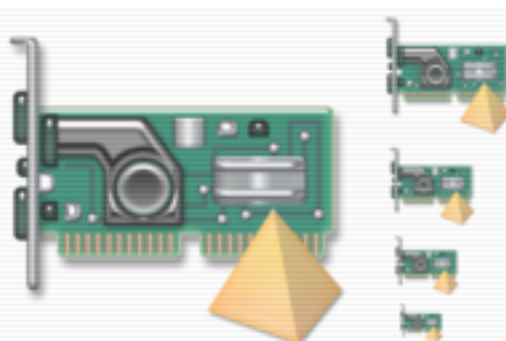
3d_graphics_accelerator_edit.png



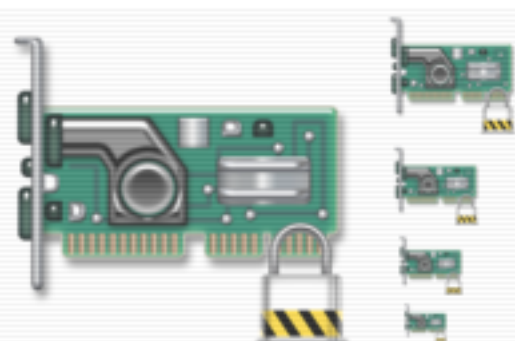
3d_graphics_accelerator_help.png



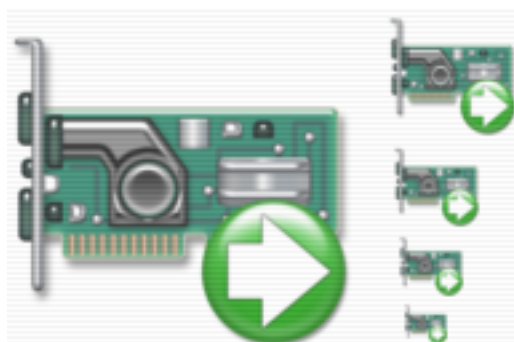
3d_graphics_accelerator_info.png



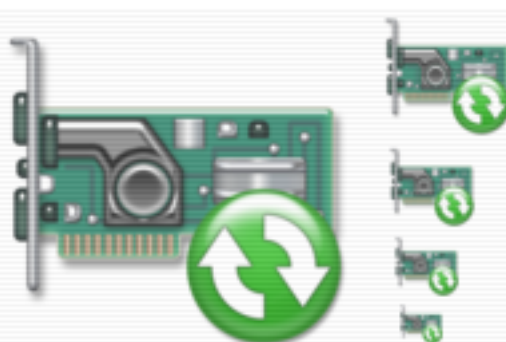
3d_graphics_accelerator_level.png



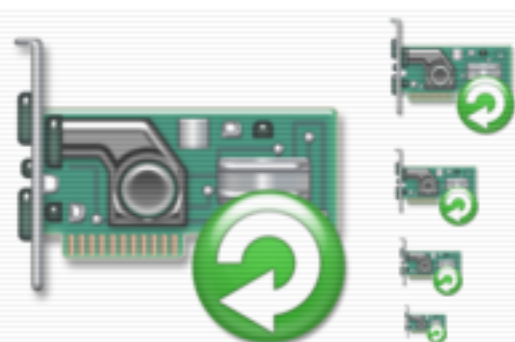
3d_graphics_accelerator_lock.png



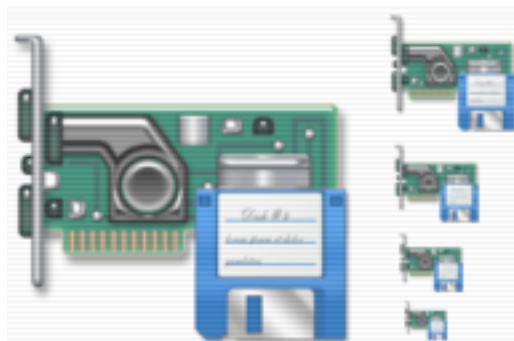
3d_graphics_accelerator_next.png



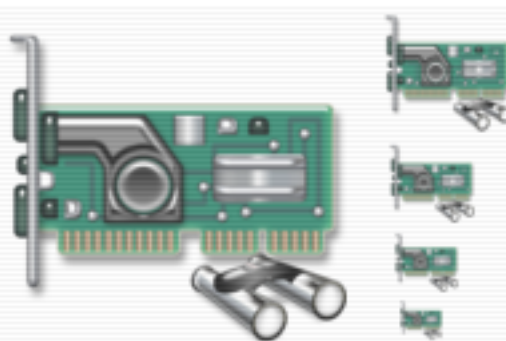
3d_graphics_accelerator_refresh.png



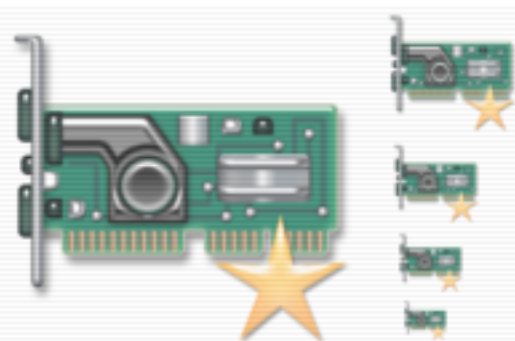
3d_graphics_accelerator_reload.png



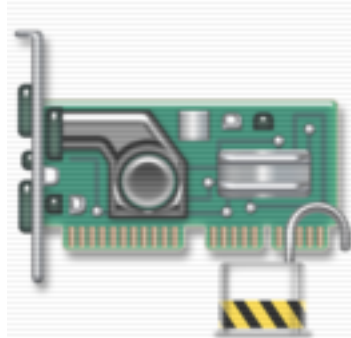
3d_graphics_accelerator_save.png



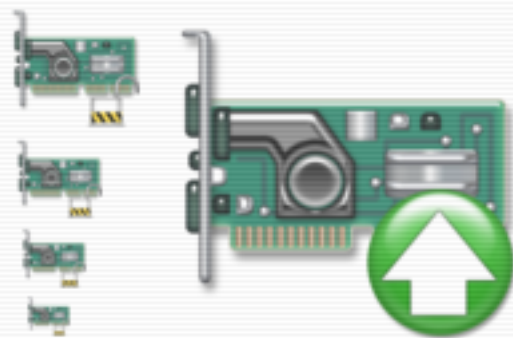
3d_graphics_accelerator_search.png



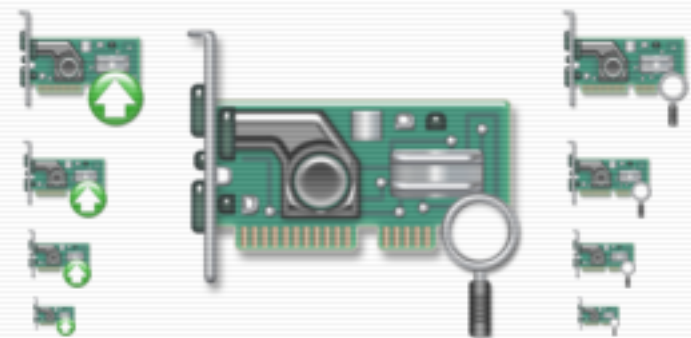
3d_graphics_accelerator_star.png



3d_graphics.accelerator.unlock.png



3d_graphics.accelerator.up.png



3d_graphics.accelerator.zoom.png



3ds_file



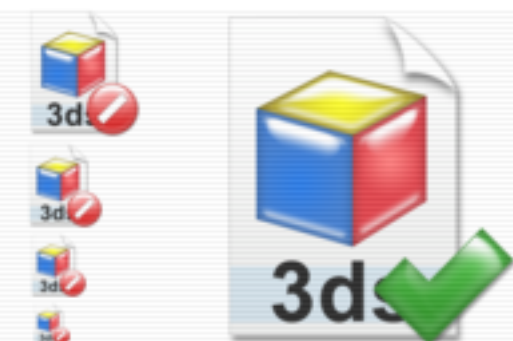
3ds_file.add.png



3ds_file.back.png



3ds_file.cancel.png



3ds_file.check.png



3ds_file.clock.png



3ds_file.close.png



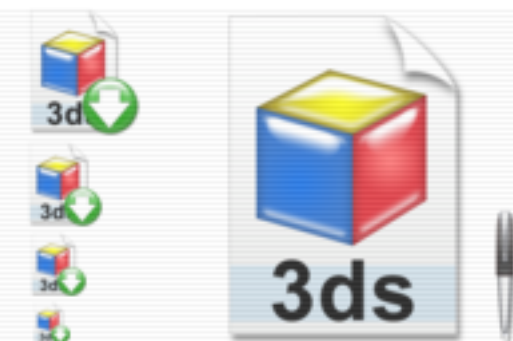
3ds_file.config.png



3ds_file.delete.png



3ds_file.down.png



3ds_file.edit.png



3ds_file.help.png



3ds_file.info.png



3ds_file_level.png



3ds_file.lock.png



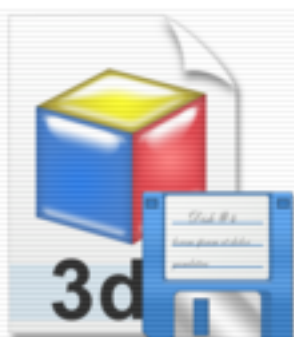
3ds_file_next.png



3ds_file_refresh.png



3ds_file_reload.png



3ds_file_save.png



3ds_file_search.png



3ds_file_star.png



3ds_file_unlock.png



3ds_file_up.png



3ds_file_zoom.png



add_effect



add_effect.add.png



add_effect.back.png





add_effect.cancel.png



add_effect.check.png



add_effect.clock.png



add_effect.close.png



add_effect.config.png



add_effect.delete.png



add_effect.down.png



add_effect.edit.png



add_effect.help.png



add_effect.info.png



add_effect.level.png



add_effect.lock.png



add_effect.next.png



add_effect.refresh.png



add_effect.reload.png



add_effect_save.png



add_effect_search.png



add_effect_star.png



add_effect_unlock.png



add_effect_up.png



add_effect_zoom.png



add_point



add_point_add.png



add_point_back.png



add_point_cancel.png



add_point_check.png



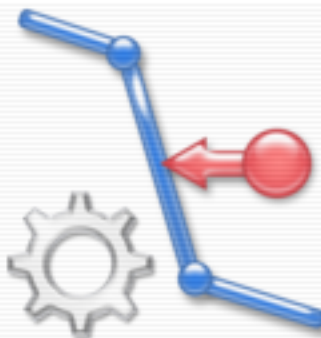
add_point_clock.png



add_point_close.png



add_point_config.png

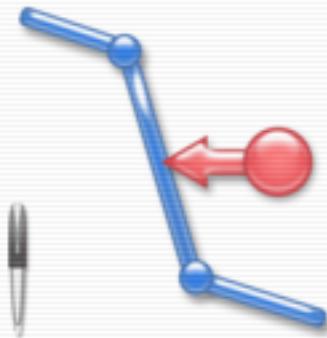


add_point_delete.png

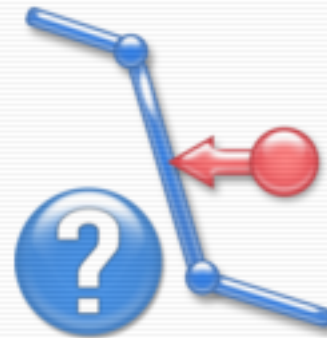




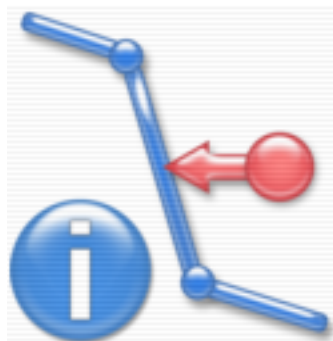
add_point.down.png



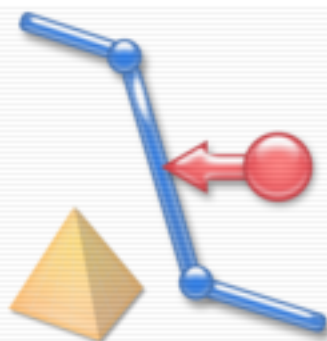
add_point.edit.png



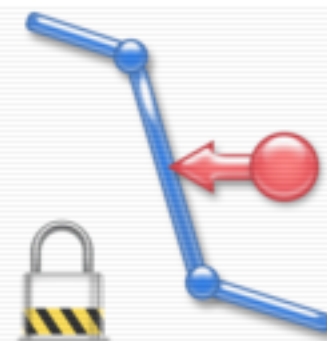
add_point.help.png



add_point.info.png



add_point.level.png



add_point.lock.png



add_point.next.png



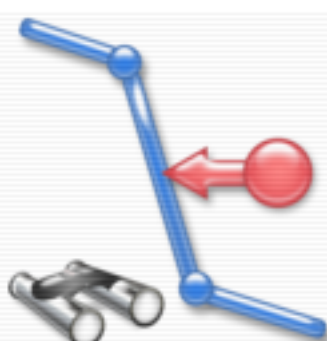
add_point.refresh.png



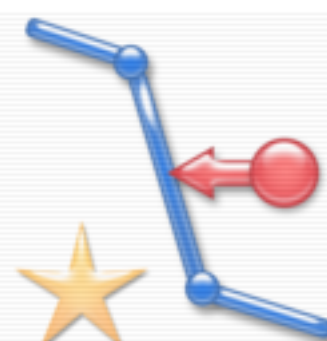
add_point.reload.png



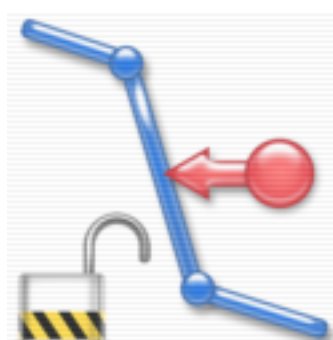
add_point.save.png



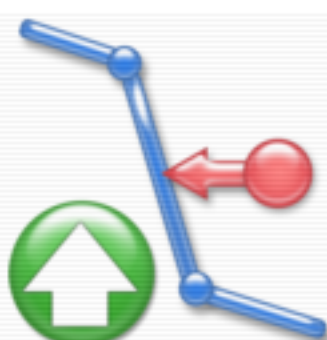
add_point.search.png



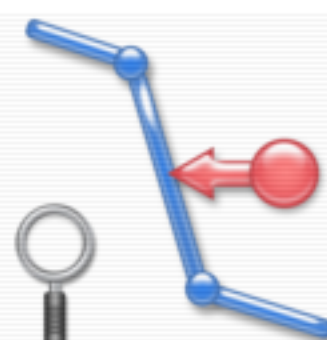
add_point.star.png



add_point.unlock.png



add_point.up.png



add_point.zoom.png





alpha_blending



alpha_blending_add.png



alpha_blending_back.png



alpha_blending_cancel.png



alpha_blending_check.png



alpha_blending_clock.png



alpha_blending_close.png



alpha_blending_config.png



alpha_blending_delete.png



alpha_blending_down.png



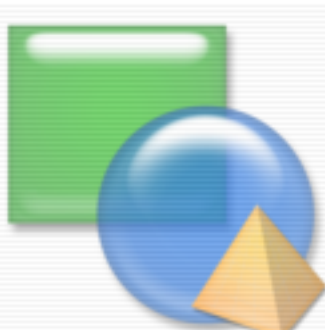
alpha_blending_edit.png



alpha_blending_help.png



alpha_blending_info.png



alpha_blending_level.png



alpha_blending_lock.png





alpha_blending_next.png



alpha_blending_refresh.png



alpha_blending_reload.png



alpha_blending_save.png



alpha_blending_search.png



alpha_blending_star.png



alpha_blending_unlock.png



alpha_blending_up.png



alpha_blending_zoom.png



ambient_light



ambient_light_add.png



ambient_light_back.png



ambient_light_cancel.png



ambient_light_check.png



ambient_light_clock.png





ambient_light_close.png



ambient_light_config.png



ambient_light_delete.png



ambient_light_down.png



ambient_light_edit.png



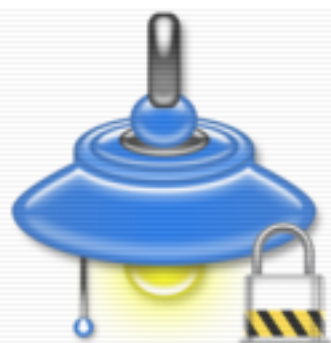
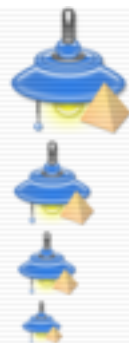
ambient_light_help.png



ambient_light_info.png



ambient_light_level.png



ambient_light_lock.png



ambient_light_next.png



ambient_light_refresh.png



ambient_light_reload.png



ambient_light_save.png



ambient_light_search.png



ambient_light_star.png





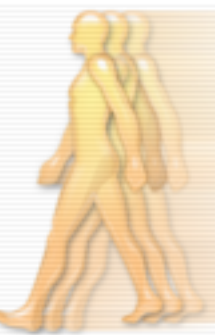
ambient.light.unlock.png



ambient.light.up.png



ambient.light.zoom.png



animate



animate.add.png



animate.back.png



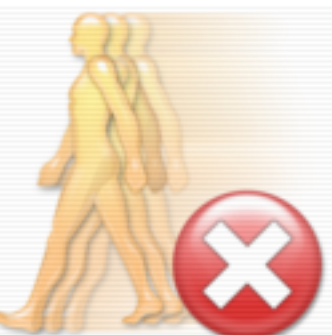
animate.cancel.png



animate.check.png



animate.clock.png



animate.close.png



animate.config.png



animate.delete.png



animate.down.png



animate.edit.png



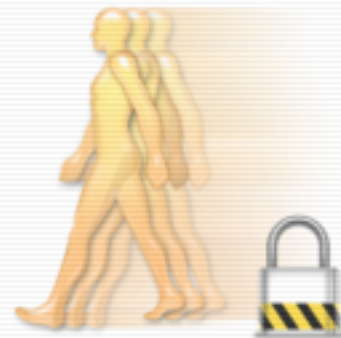
animate.help.png



animate.info.png



animate.level.png



animate.lock.png



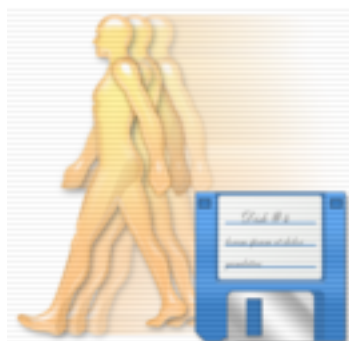
animate.next.png



animate.refresh.png



animate.reload.png



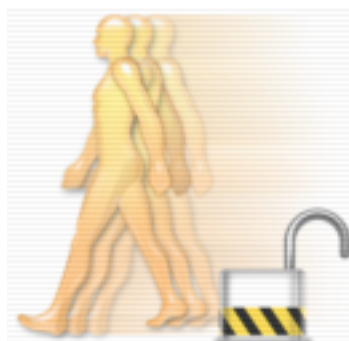
animate.save.png



animate.search.png



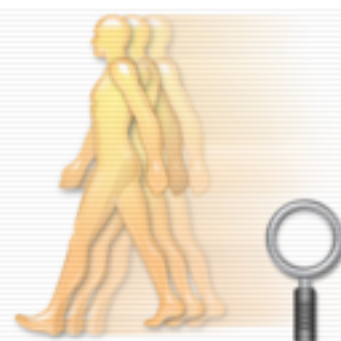
animate.star.png



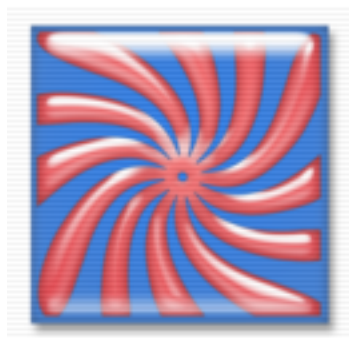
animate.unlock.png



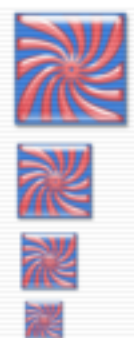
animate.up.png



animate.zoom.png



animated.texture



animated.texture.add.png



animated.texture.back.png





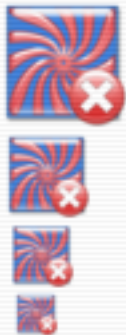
animated_texture_cancel.png



animated_texture_check.png



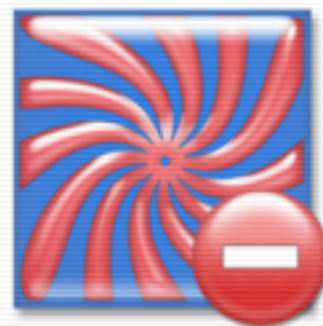
animated_texture_clock.png



animated_texture_close.png



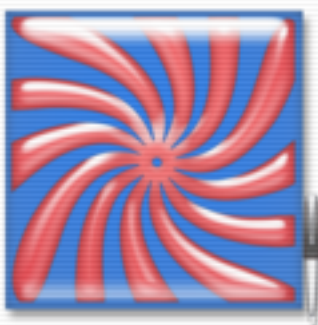
animated_texture_config.png



animated_texture_delete.png



animated_texture_down.png



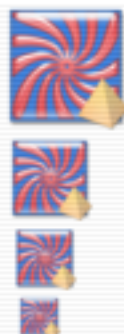
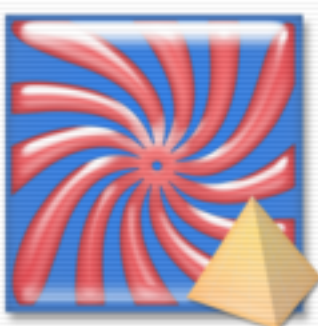
animated_texture_edit.png



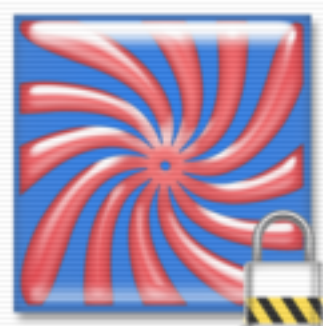
animated_texture_help.png



animated_texture_info.png



animated_texture_level.png



animated_texture_lock.png



animated_texture_next.png



animated_texture_refresh.png



animated_texture_reload.png



animated_texture.save.png



animated_texture.search.png



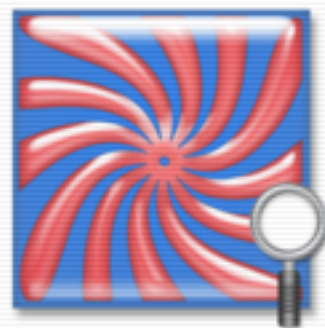
animated_texture.star.png



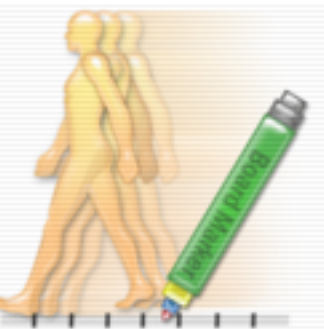
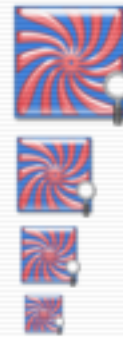
animated_texture.unlock.png



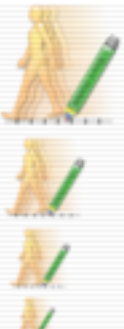
animated_texture.up.png



animated_texture.zoom.png



animation_editor



animation_editor.add.png



animation_editor.back.png



animation_editor.cancel.png



animation_editor.check.png



animation_editor.clock.png



animation_editor.close.png



animation_editor.config.png

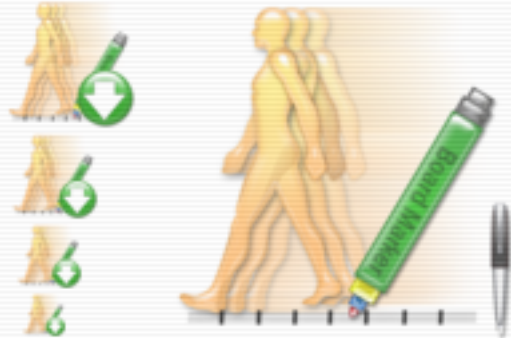


animation_editor.delete.png





animation_editor_down.png



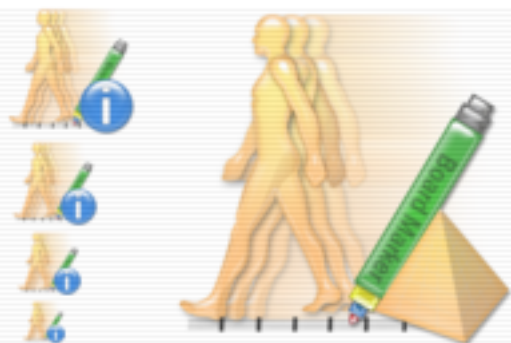
animation_editor_edit.png



animation_editor_help.png



animation_editor_info.png



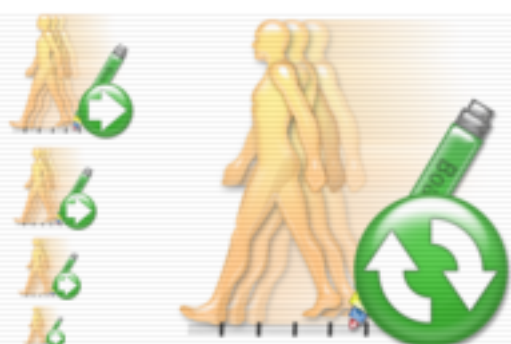
animation_editor_level.png



animation_editor_lock.png



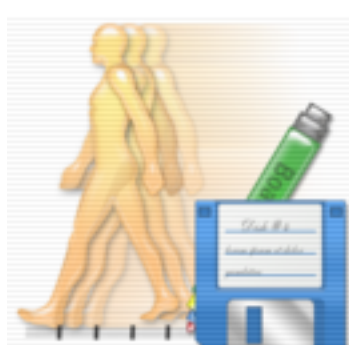
animation_editor_next.png



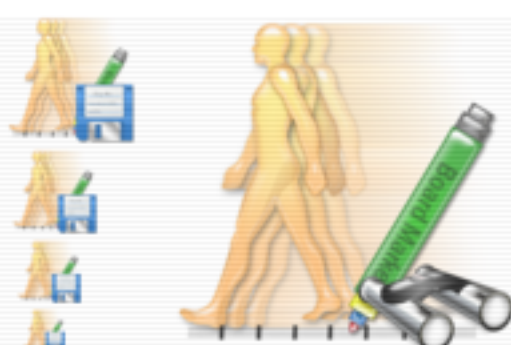
animation_editor_refresh.png



animation_editor_reload.png



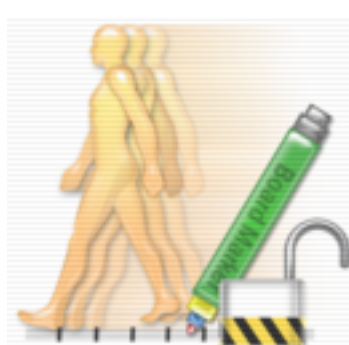
animation_editor_save.png



animation_editor_search.png



animation_editor_star.png



animation_editor_unlock.png



animation_editor_up.png



animation_editor_zoom.png



anisotropic_filtering



anisotropic_filtering_add.png



anisotropic_filtering_back.png



anisotropic_filtering_cancel.png



anisotropic_filtering_check.png



anisotropic_filtering_clock.png



anisotropic_filtering_close.png



anisotropic_filtering_config.png



anisotropic_filtering_delete.png



anisotropic_filtering_down.png



anisotropic_filtering_edit.png



anisotropic_filtering_help.png



anisotropic_filtering_info.png



anisotropic_filtering_level.png



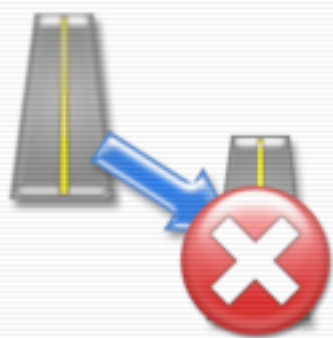
anisotropic_filtering_lock.png



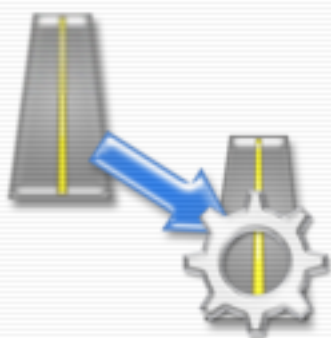


The diagram illustrates the process of adding a new bridge pier. It shows a sequence of four stages: 1. A single bridge pier. 2. A second pier being added to the first. 3. A third pier being added to the second. 4. A fourth pier being added to the third. Each stage is represented by a small bridge icon with a green plus sign, indicating the addition of a new pier.

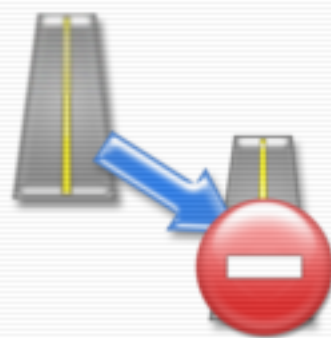
anti_aliasing_filter_clock.png



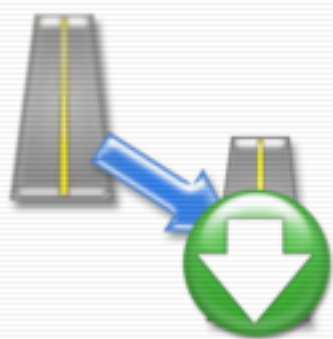
anti_aliasing_filter_close.png



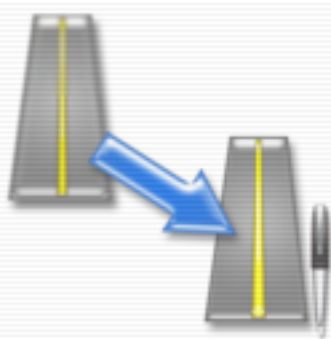
anti_aliasing_filter_config.png



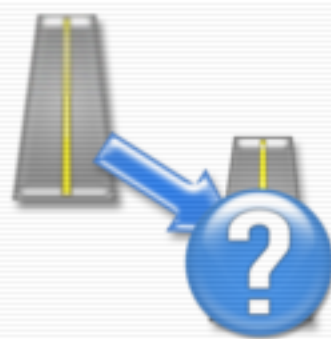
anti_aliasing_filter_delete.png



anti_aliasing_filter_down.png



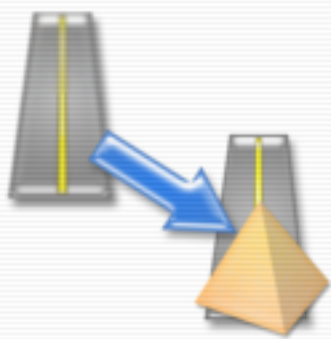
anti_aliasing_filter_edit.png



anti_aliasing_filter_help.png



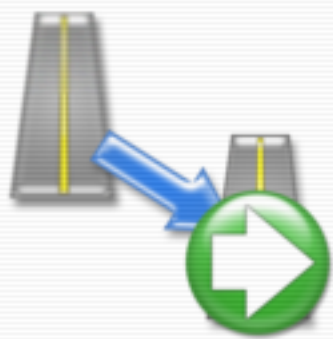
anti_aliasing_filter_info.png



anti_aliasing_filter_level.png



anti_aliasing_filter_lock.png



anti_aliasing_filter_next.png



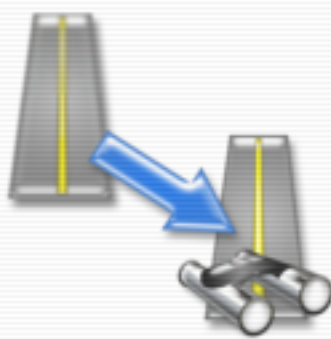
anti_aliasing_filter_refresh.png



anti_aliasing_filter_reload.png



anti_aliasing_filter_save.png



anti_aliasing_filter_search.png

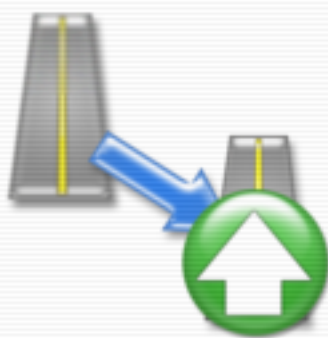


anti_aliasing_filter_star.png

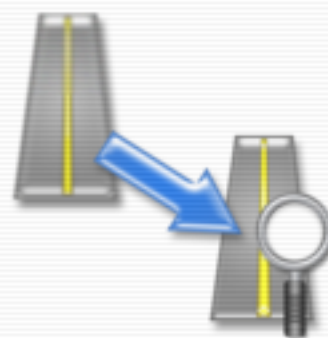




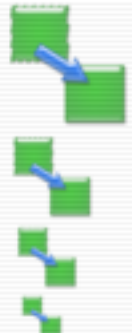
anti_aliasing_filter_unlock.png



anti_aliasing_filter_up.png



anti_aliasing_filter_zoom.png



antialiasing_rendering.png



antialiasing_rendering_add.png



antialiasing_rendering_back.png



antialiasing_rendering_cancel.png



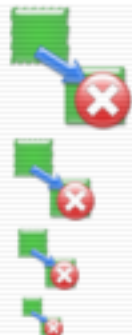
antialiasing_rendering_check.png



antialiasing_rendering_clock.png



antialiasing_rendering_close.png



antialiasing_rendering_config.png



antialiasing_rendering_delete.png



antialiasing_rendering_down.png



antialiasing_rendering_edit.png



antialiasing_rendering_help.png





antialiasing_rendering_info.png



antialiasing_rendering_level.png



antialiasing_rendering_lock.png



antialiasing_rendering_next.png



antialiasing_rendering_refresh.png



antialiasing_rendering_reload.png



antialiasing_rendering_save.png



antialiasing_rendering_search.png



antialiasing_rendering_star.png



antialiasing_rendering_unlock.png



antialiasing_rendering_up.png



antialiasing_rendering_zoom.png



arrow



arrow_add.png



arrow_back.png





arrow_cancel.png



arrow_check.png



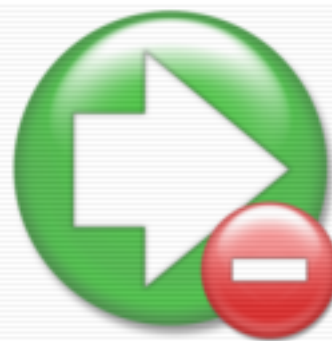
arrow_clock.png



arrow_close.png



arrow_config.png



arrow_delete.png



arrow_down.png



arrow_edit.png



arrow_help.png



arrow_info.png



arrow_level.png



arrow_lock.png



arrow_next.png



arrow_refresh.png



arrow_reload.png





arrow_save.png



arrow_search.png



arrow_star.png



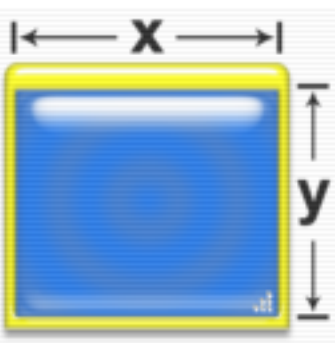
arrow_unlock.png



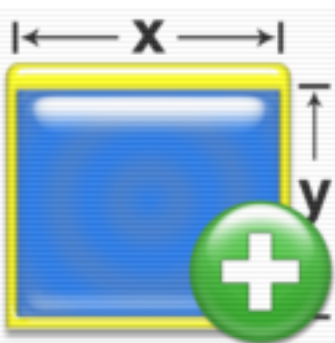
arrow_up.png



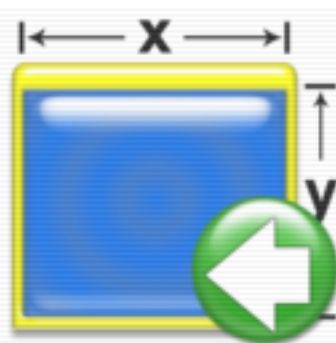
arrow_zoom.png



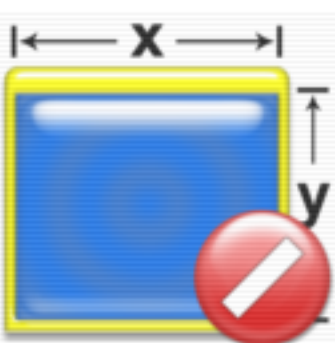
aspect_ratio



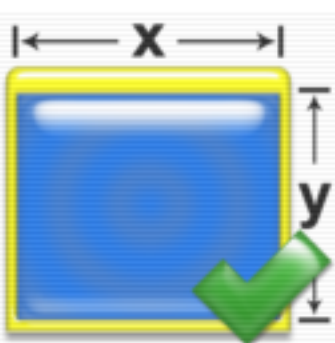
aspect_ratio_add.png



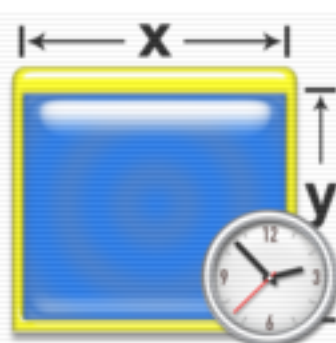
aspect_ratio_back.png



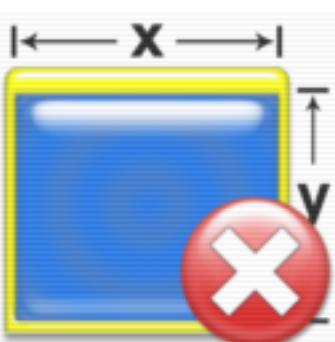
aspect_ratio_cancel.png



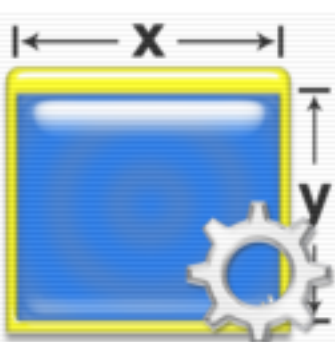
aspect_ratio_check.png



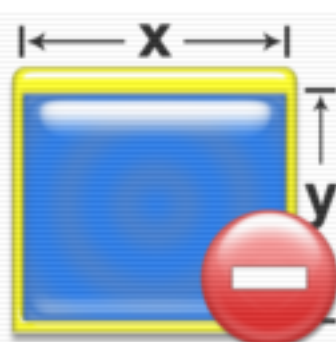
aspect_ratio_clock.png



aspect_ratio_close.png

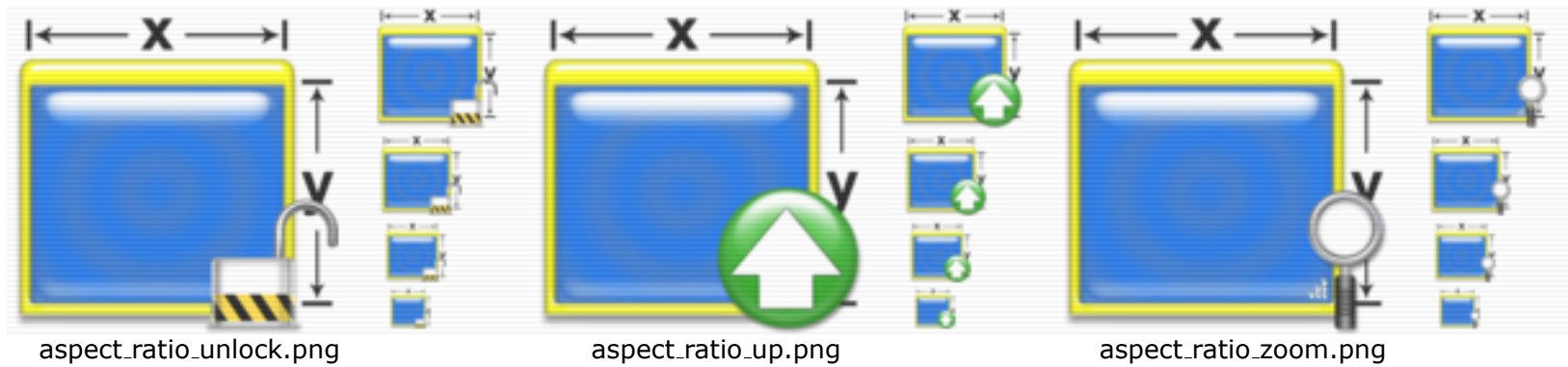
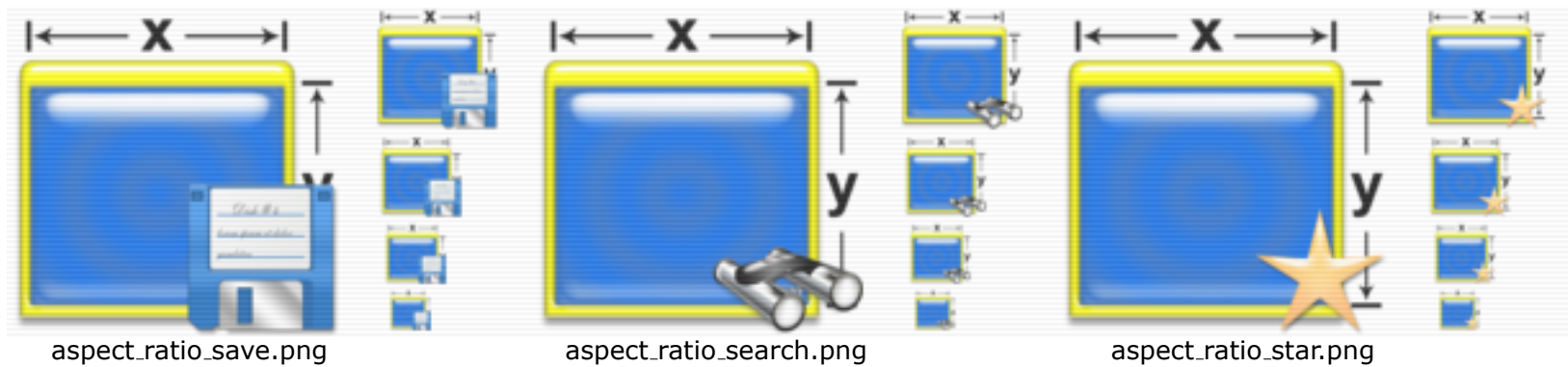
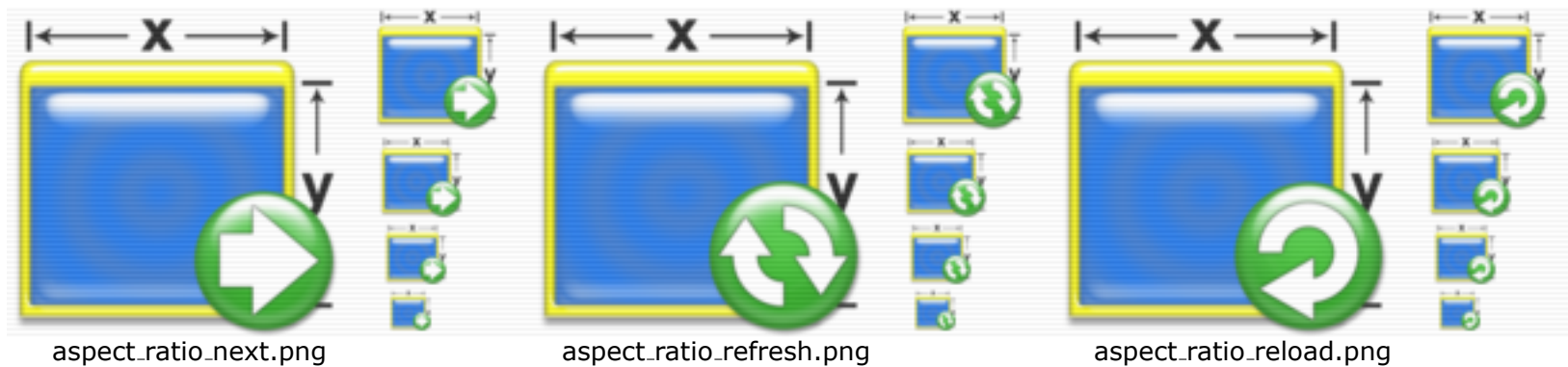
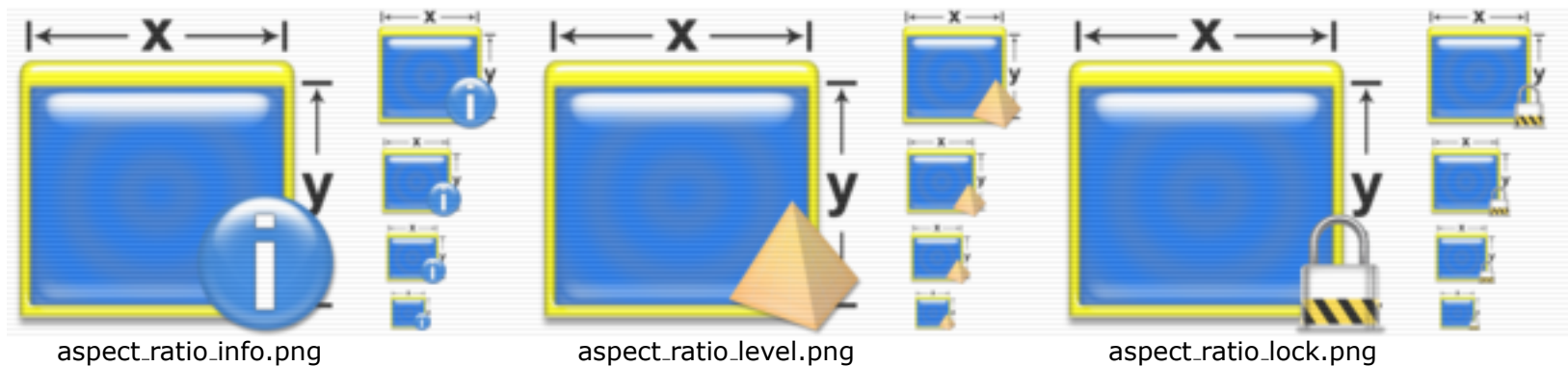
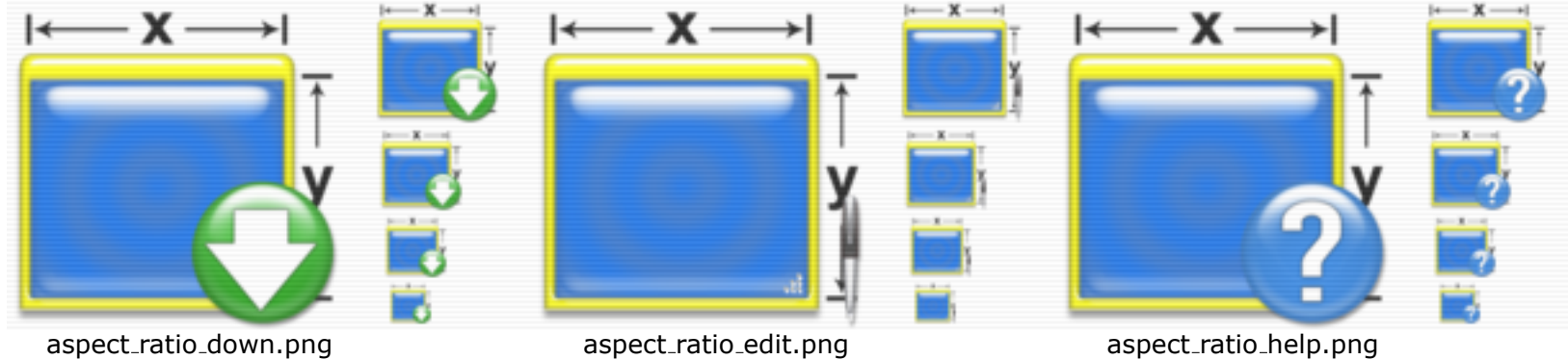


aspect_ratio_config.png



aspect_ratio_delete.png







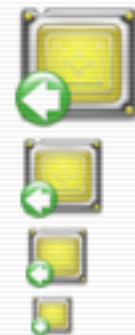
backside



backside_add.png



backside_back.png



backside_cancel.png



backside_check.png



backside_clock.png



backside_close.png



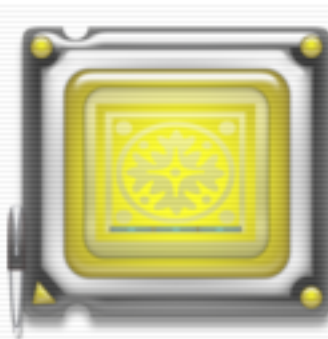
backside_config.png



backside_delete.png



backside_down.png



backside_edit.png



backside_help.png



backside_info.png



backside_level.png



backside_lock.png





backside_next.png



backside_refresh.png



backside_reload.png



backside_save.png



backside_search.png



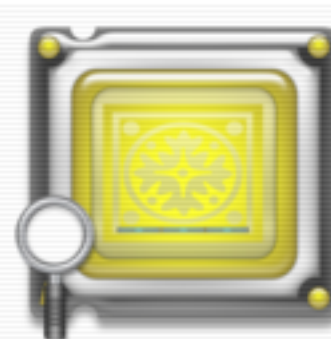
backside_star.png



backside_unlock.png



backside_up.png



backside_zoom.png



beveling



beveling_add.png



beveling_back.png



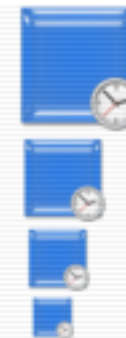
beveling_cancel.png



beveling_check.png



beveling_clock.png





beveling_close.png



beveling_config.png



beveling_delete.png



beveling_down.png



beveling_edit.png



beveling_help.png



beveling_info.png



beveling_level.png



beveling_lock.png



beveling_next.png



beveling_refresh.png



beveling_reload.png



beveling_save.png



beveling_search.png



beveling_star.png



beveling_unlock.png



beveling_zoom.png





bilinear_filtering.info.png



bilinear_filtering.level.png



bilinear_filtering.lock.png



bilinear_filtering.next.png



bilinear_filtering.refresh.png



bilinear_filtering.reload.png



bilinear_filtering.save.png



bilinear_filtering.search.png



bilinear_filtering.star.png



bilinear_filtering.unlock.png



bilinear_filtering.up.png



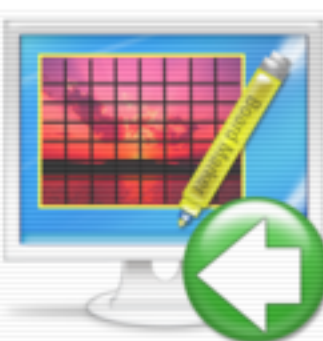
bilinear_filtering.zoom.png



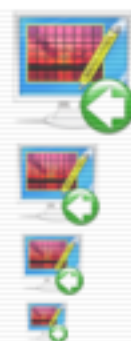
bitmap_texture



bitmap_texture.add.png



bitmap_texture.back.png





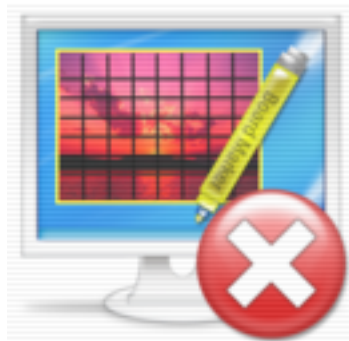
bitmap_texture_cancel.png



bitmap_texture_check.png



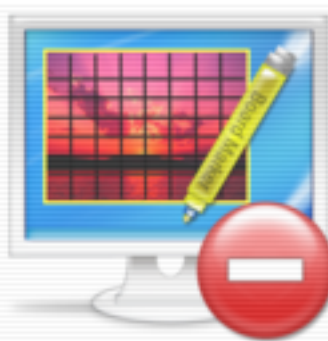
bitmap_texture_clock.png



bitmap_texture_close.png



bitmap_texture_config.png



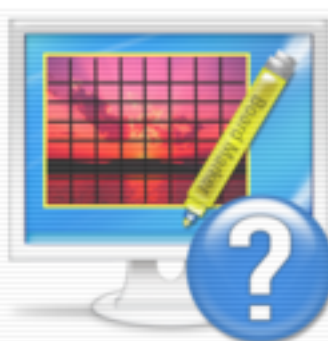
bitmap_texture_delete.png



bitmap_texture_down.png



bitmap_texture_edit.png



bitmap_texture_help.png



bitmap_texture_info.png



bitmap_texture_level.png



bitmap_texture_lock.png



bitmap_texture_next.png



bitmap_texture_refresh.png



bitmap_texture_reload.png

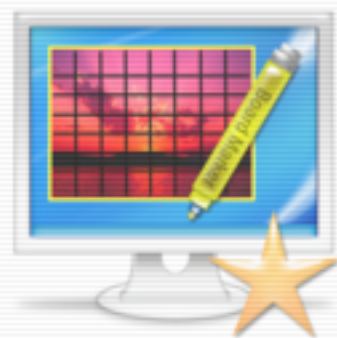




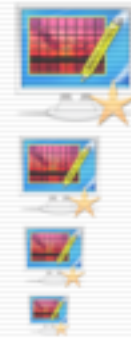
bitmap.texture.save.png



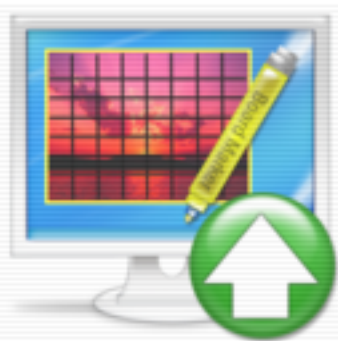
bitmap.texture.search.png



bitmap.texture.star.png



bitmap.texture.unlock.png



bitmap.texture.up.png



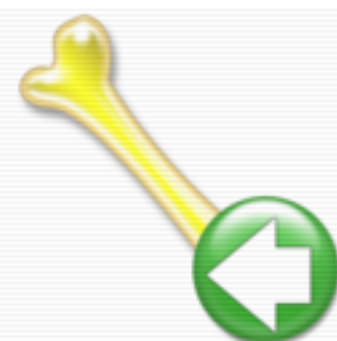
bitmap.texture.zoom.png



bone



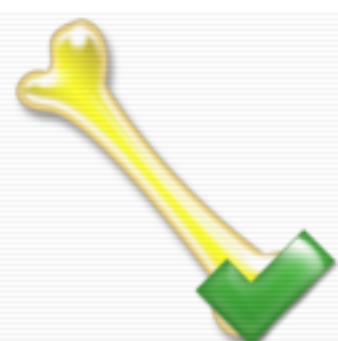
bone.add.png



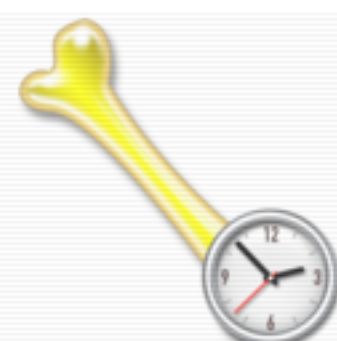
bone.back.png



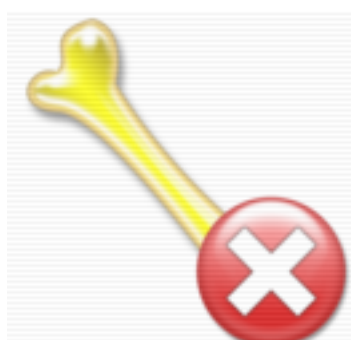
bone.cancel.png



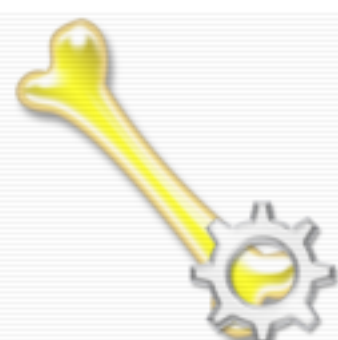
bone.check.png



bone.clock.png



bone.close.png



bone.config.png



bone.delete.png

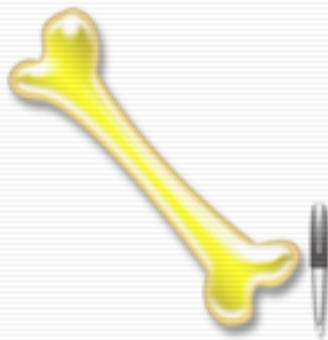




bone_down.png



bone_edit.png



bone_help.png



bone_hierarchy.png



bone_hierarchy_add.png



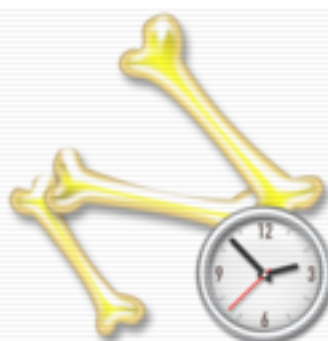
bone_hierarchy_back.png



bone_hierarchy_cancel.png



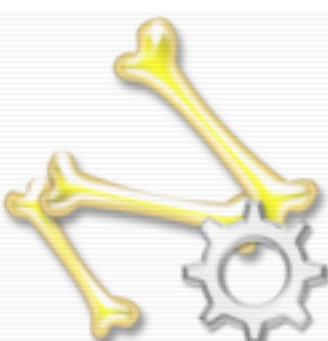
bone_hierarchy_check.png



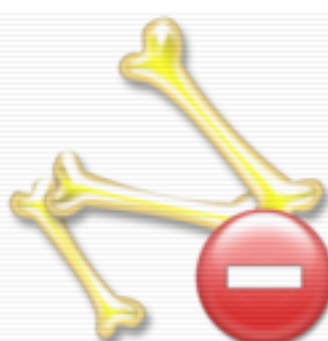
bone_hierarchy_clock.png



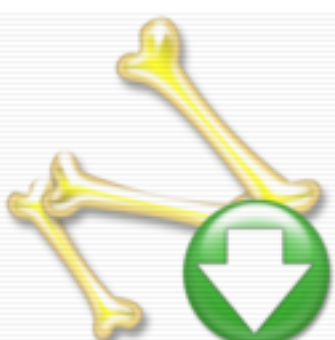
bone_hierarchy_close.png



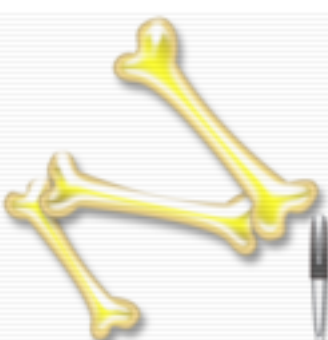
bone_hierarchy_config.png



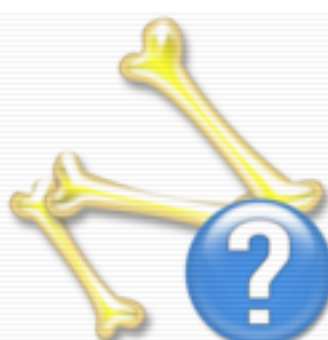
bone_hierarchy_delete.png



bone_hierarchy_down.png



bone_hierarchy_edit.png



bone_hierarchy_help.png



bone_hierarchy_info.png



bone_hierarchy_level.png



bone_hierarchy_lock.png



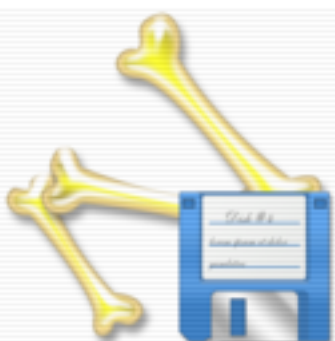
bone_hierarchy_next.png



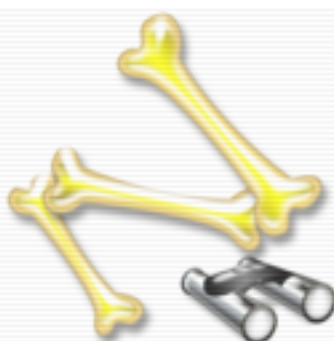
bone_hierarchy_refresh.png



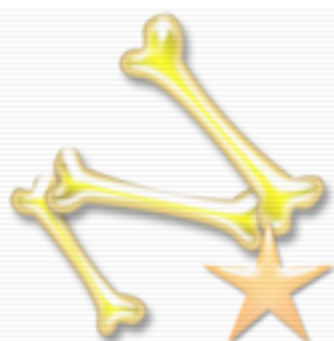
bone_hierarchy_reload.png



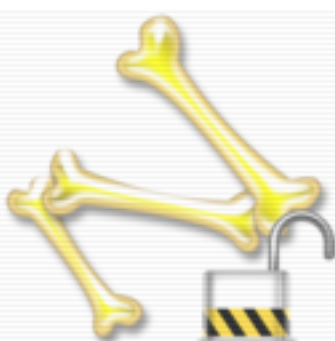
bone_hierarchy_save.png



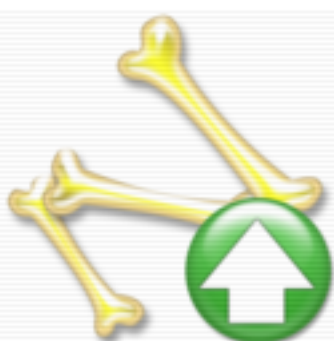
bone_hierarchy_search.png



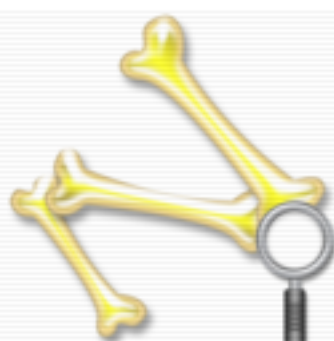
bone_hierarchy_star.png



bone_hierarchy_unlock.png



bone_hierarchy_up.png



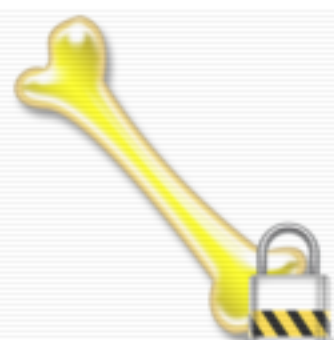
bone_hierarchy_zoom.png



bone_info.png



bone_level.png



bone_lock.png





bone_next.png



bone_refresh.png



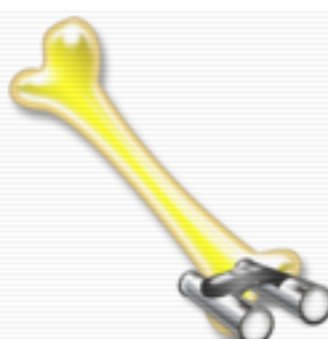
bone_reload.png



bone_save.png



bone_search.png



bone_star.png



bone_unlock.png



bone_up.png



bone_zoom.png



boolean_operation



boolean_operation_add.png



boolean_operation_back.png



boolean_operation_cancel.png



boolean_operation_check.png



boolean_operation_clock.png





boolean_operation_close.png



boolean_operation_config.png



boolean_operation_delete.png



boolean_operation_down.png



boolean_operation_edit.png



boolean_operation_help.png



boolean_operation_info.png



boolean_operation_level.png



boolean_operation_lock.png



boolean_operation_next.png



boolean_operation_refresh.png



boolean_operation_reload.png



boolean_operation_save.png



boolean_operation_search.png



boolean_operation_star.png





boolean_operation_unlock.png



boolean_operation_up.png



boolean_operation_zoom.png



bridge



bridge_add.png



bridge_back.png



bridge_cancel.png



bridge_check.png



bridge_clock.png



bridge_close.png



bridge_config.png



bridge_delete.png



bridge_down.png



bridge_edit.png

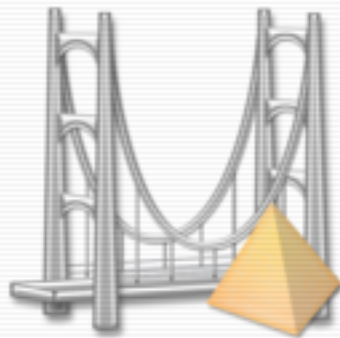


bridge_help.png





bridge_info.png



bridge_level.png



bridge_lock.png



bridge_next.png



bridge_refresh.png



bridge_reload.png



bridge_save.png



bridge_search.png



bridge_star.png



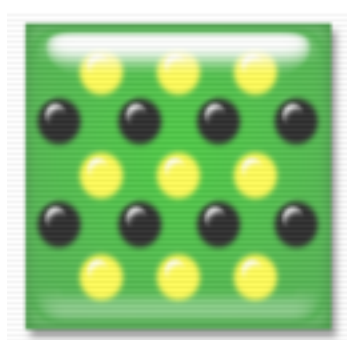
bridge_unlock.png



bridge_up.png



bridge_zoom.png



bump_mapping



bump_mapping_add.png



bump_mapping_back.png





bump_mapping_cancel.png



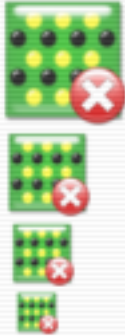
bump_mapping_check.png



bump_mapping_clock.png



bump_mapping_close.png



bump_mapping_config.png



bump_mapping_delete.png



bump_mapping_down.png



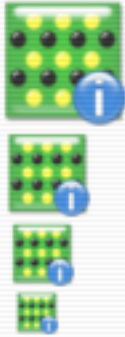
bump_mapping_edit.png



bump_mapping_help.png



bump_mapping_info.png



bump_mapping_level.png



bump_mapping_lock.png



bump_mapping_next.png



bump_mapping_refresh.png



bump_mapping_reload.png





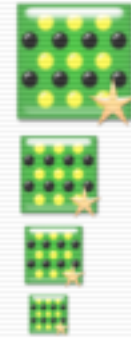
bump_mapping_save.png



bump_mapping_search.png



bump_mapping_star.png



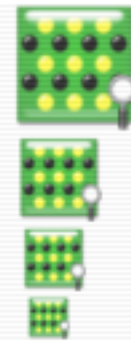
bump_mapping_unlock.png



bump_mapping_up.png



bump_mapping_zoom.png



byu_format



byu_format_add.png



byu_format_back.png



byu_format_cancel.png



byu_format_check.png



byu_format_clock.png



byu_format_close.png



byu_format_config.png



byu_format_delete.png

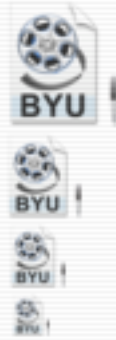




byu_format_down.png



byu_format_edit.png



byu_format_help.png



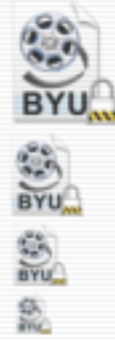
byu_format_info.png



byu_format_level.png



byu_format_lock.png



byu_format_next.png



byu_format_refresh.png



byu_format_reload.png



byu_format_save.png



byu_format_search.png



byu_format_star.png



byu_format_unlock.png



byu_format_up.png



byu_format_zoom.png





camera



camera.add.png



camera.back.png



camera.cancel.png



camera.check.png



camera.clock.png



camera.close.png



camera.config.png



camera.delete.png



camera.down.png



camera.edit.png



camera.help.png



camera.info.png



camera.level.png



camera.lock.png



camera_next.png



camera_refresh.png



camera_reload.png



camera_save.png



camera_search.png



camera_star.png



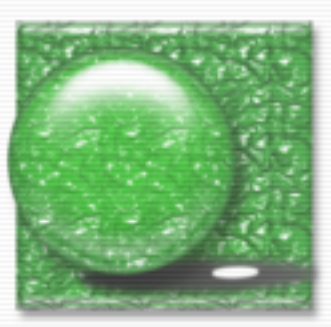
camera_unlock.png



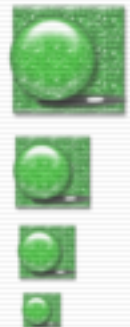
camera_up.png



camera_zoom.png



caustics



caustics_add.png



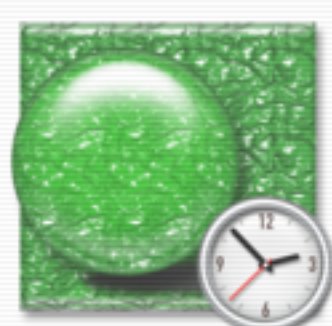
caustics_back.png



caustics_cancel.png



caustics_check.png



caustics_clock.png

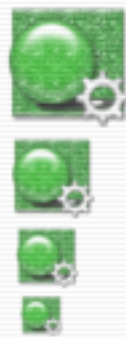




caustics_close.png



caustics_config.png



caustics_delete.png



caustics_down.png



caustics_edit.png



caustics_help.png



caustics_info.png



caustics_level.png



caustics_lock.png



caustics_next.png



caustics_refresh.png



caustics_reload.png



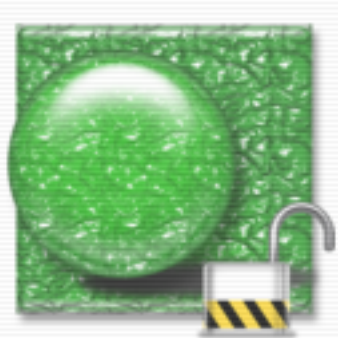
caustics_save.png



caustics_search.png



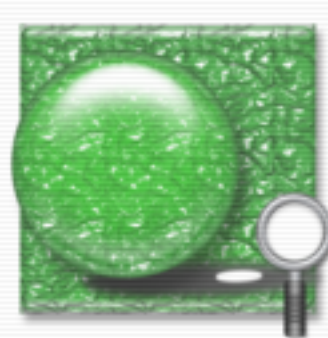
caustics_star.png



caustics_unlock.png



caustics_up.png



caustics_zoom.png



circle



circle_add.png



circle_back.png



circle_cancel.png



circle_check.png



circle_clock.png



circle_close.png



circle_config.png



circle_delete.png



circle_down.png



circle_edit.png



circle_help.png





circle.info.png



circle.level.png



circle.lock.png



circle.next.png



circle.refresh.png



circle.reload.png



circle.save.png



circle.search.png



circle.star.png



circle.unlock.png



circle.up.png



circle.zoom.png



collision_detection.png



collision_detection_add.png



collision_detection_back.png





collision_detection_cancel.png



collision_detection_check.png



collision_detection_clock.png



collision_detection_close.png



collision_detection_config.png



collision_detection_delete.png



collision_detection_down.png



collision_detection_edit.png



collision_detection_help.png



collision_detection_info.png



collision_detection_level.png



collision_detection_lock.png



collision_detection_next.png



collision_detection_refresh.png



collision_detection_reload.png



collision_detection_save.png



collision_detection_search.png



collision_detection_star.png



collision_detection_unlock.png



collision_detection_up.png



collision_detection_zoom.png



cone



cone_add.png



cone_back.png



cone_cancel.png



cone_check.png



cone_clock.png



cone_close.png



cone_config.png



cone_delete.png



cone_down.png



cone_edit.png



cone_help.png



cone_info.png



cone_level.png



cone_lock.png



cone_next.png



cone_refresh.png



cone_reload.png



cone_save.png



cone_search.png



cone_star.png



cone_unlock.png



cone_up.png



cone_zoom.png

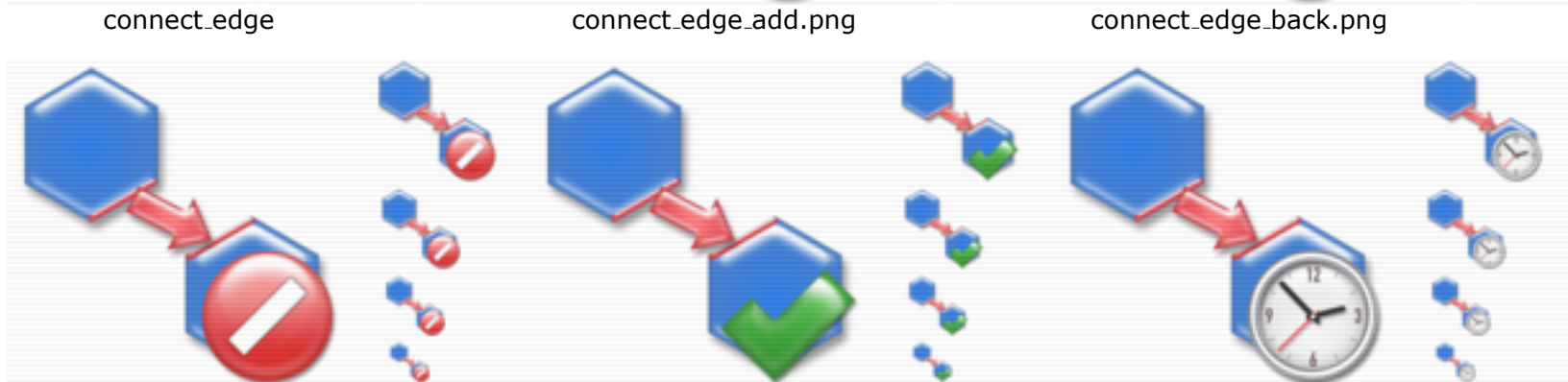




connect_edge

connect_edge_add.png

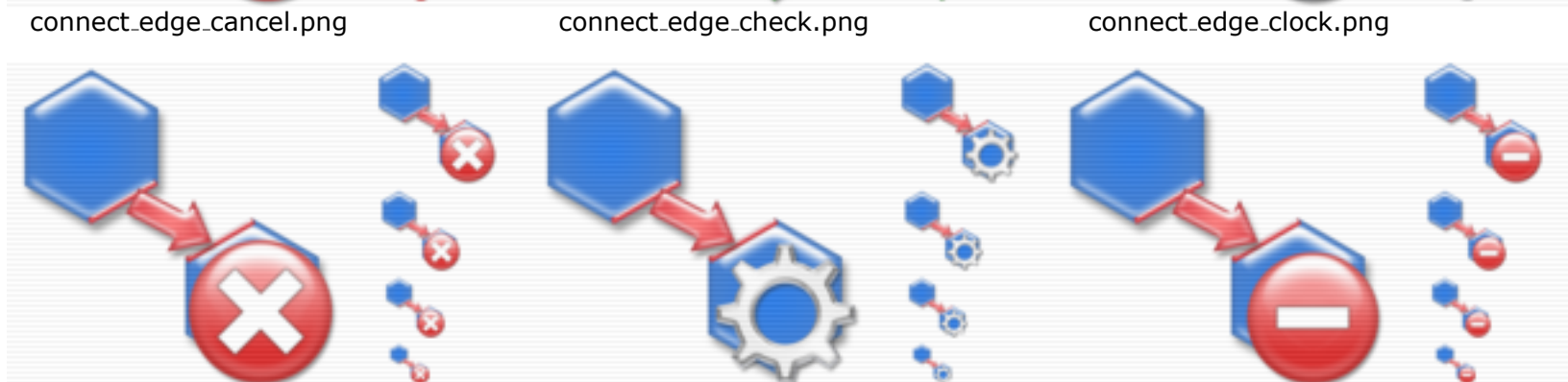
connect_edge_back.png



connect_edge_cancel.png

connect_edge_check.png

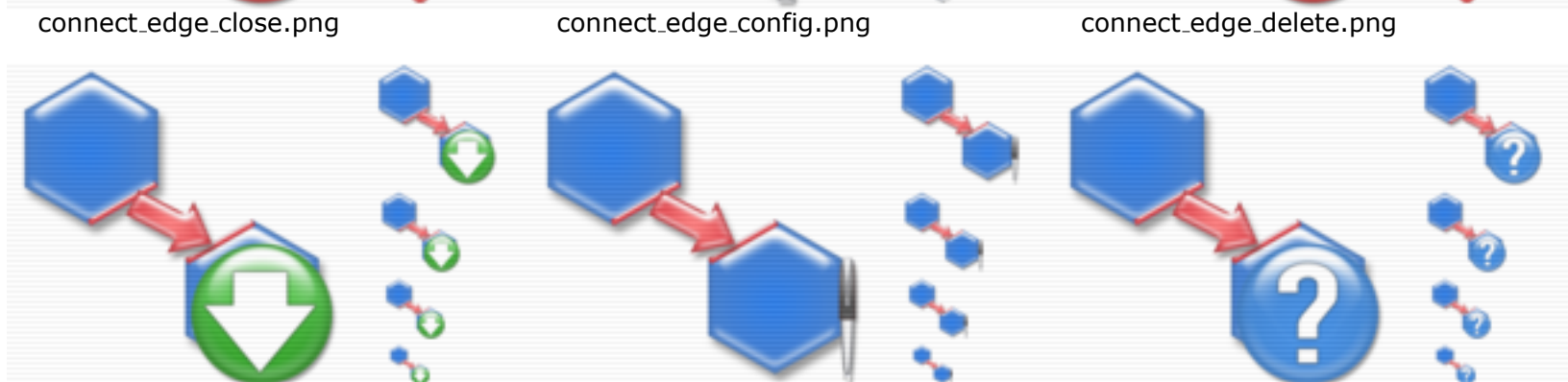
connect_edge_clock.png



connect_edge_close.png

connect_edge_config.png

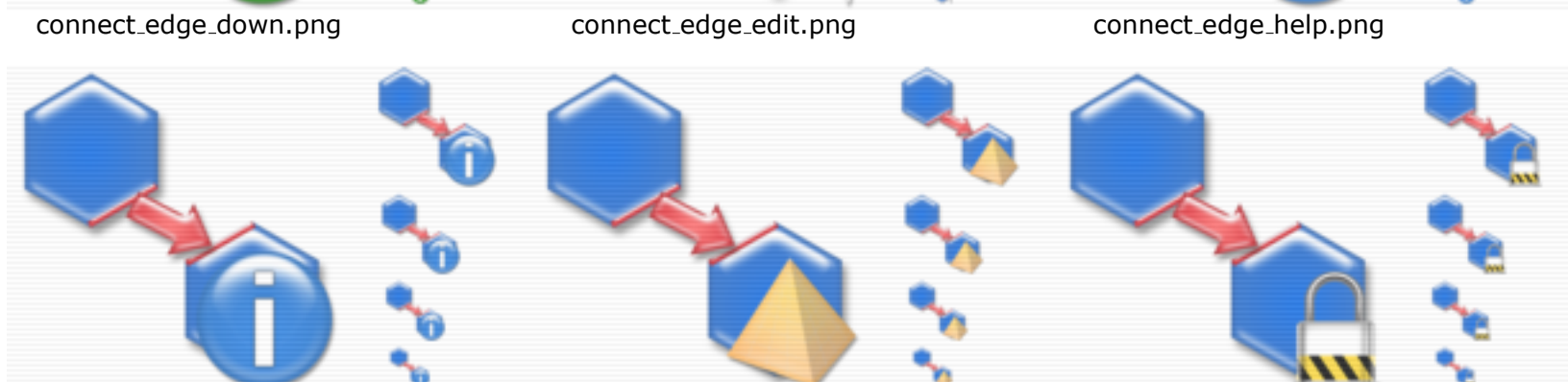
connect_edge_delete.png



connect_edge_down.png

connect_edge_edit.png

connect_edge_help.png



connect_edge_info.png

connect_edge_level.png

connect_edge_lock.png



connect_edge_next.png



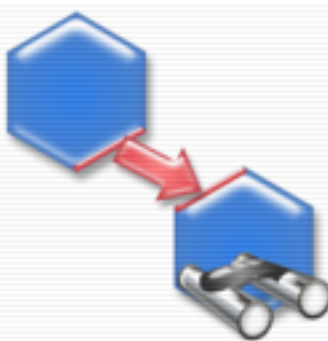
connect_edge_refresh.png



connect_edge_reload.png



connect_edge_save.png



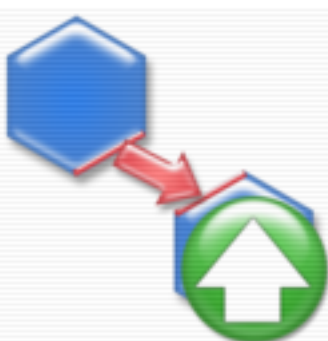
connect_edge_search.png



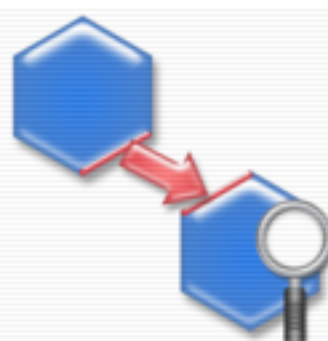
connect_edge_star.png



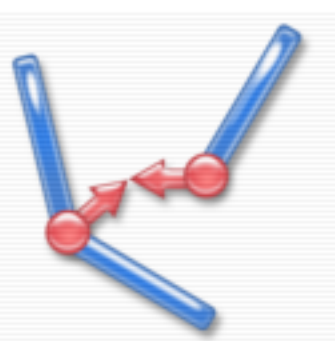
connect_edge_unlock.png



connect_edge_up.png



connect_edge_zoom.png



connect_points



connect_points.add.png



connect_points.back.png



connect_points_cancel.png



connect_points_check.png



connect_points_clock.png

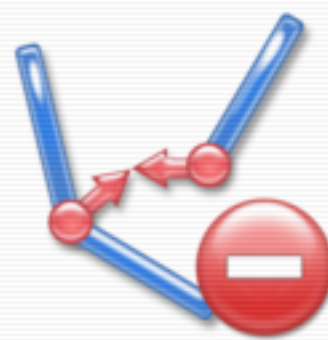




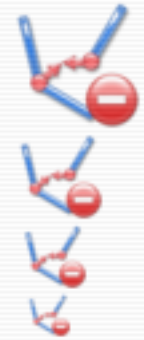
connect_points_close.png



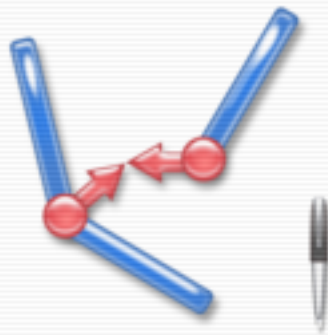
connect_points_delete.png



connect_points_edit.png



connect_points_info.png



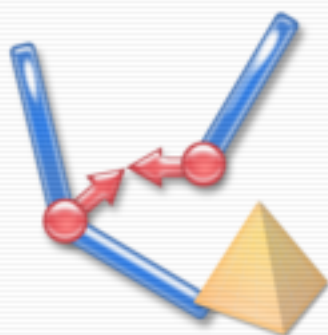
connect_points_lock.png



connect_points_refresh.png



connect_points_save.png



connect_points_star.png



connect_points_star.png

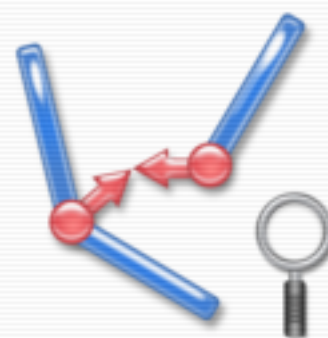




connect_points_unlock.png



connect_points_up.png



connect_points_zoom.png



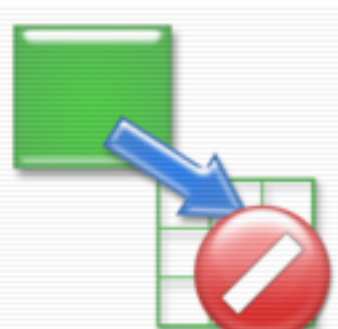
convert_to_mesh



convert_to_mesh_add.png



convert_to_mesh_back.png



convert_to_mesh_cancel.png



convert_to_mesh_check.png



convert_to_mesh_clock.png



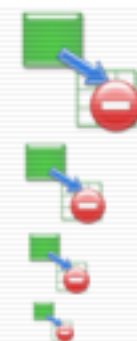
convert_to_mesh_close.png



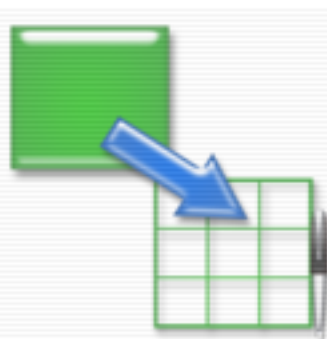
convert_to_mesh_config.png



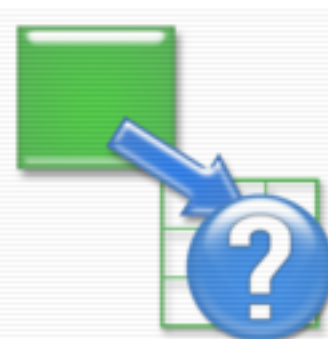
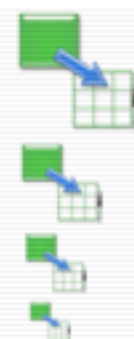
convert_to_mesh_delete.png



convert_to_mesh_down.png



convert_to_mesh_edit.png



convert_to_mesh_help.png





convert_to_mesh_info.png



convert_to_mesh_level.png



convert_to_mesh_lock.png



convert_to_mesh_next.png



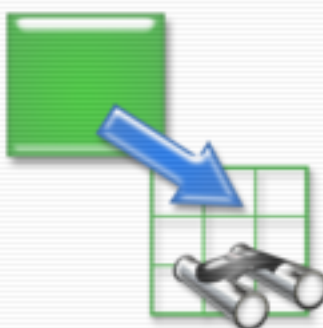
convert_to_mesh_refresh.png



convert_to_mesh_reload.png



convert_to_mesh_save.png



convert_to_mesh_search.png



convert_to_mesh_star.png



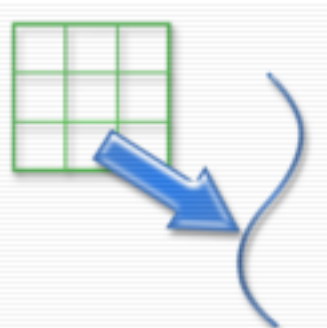
convert_to_mesh_unlock.png



convert_to_mesh_up.png



convert_to_mesh_zoom.png



convert_to_spline

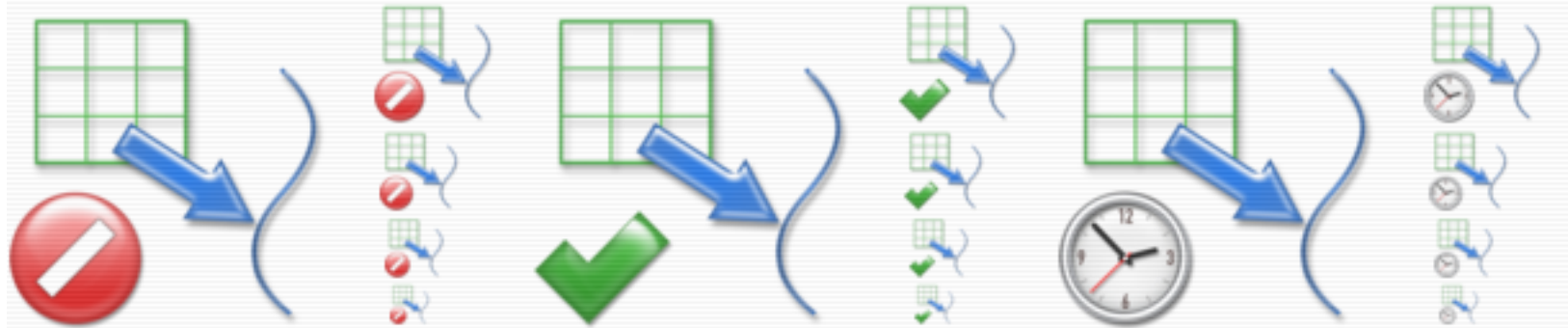


convert_to_spline_add.png



convert_to_spline_back.png





convert_to_spline_cancel.png

convert_to_spline_check.png

convert_to_spline_clock.png



convert_to_spline_close.png

convert_to_spline_config.png

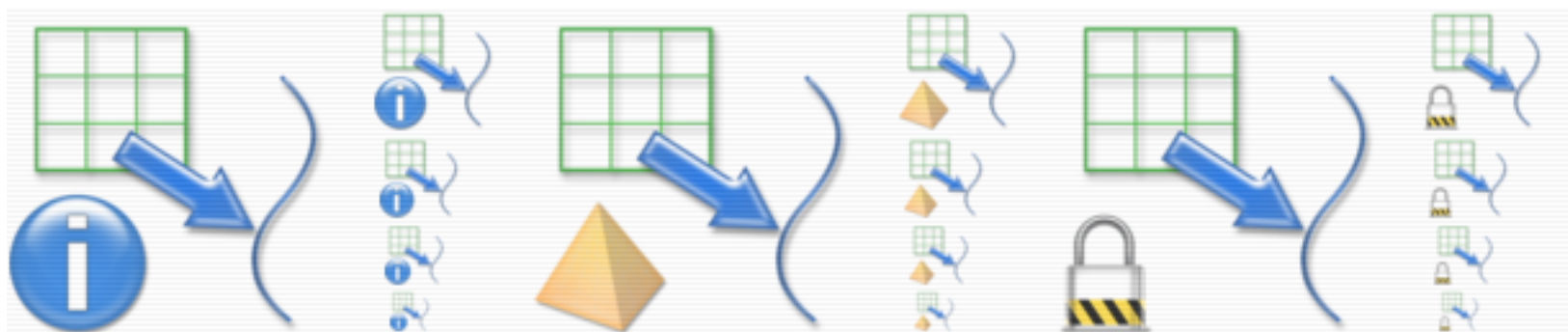
convert_to_spline_delete.png



convert_to_spline_down.png

convert_to_spline_edit.png

convert_to_spline_help.png



convert_to_spline_info.png

convert_to_spline_level.png

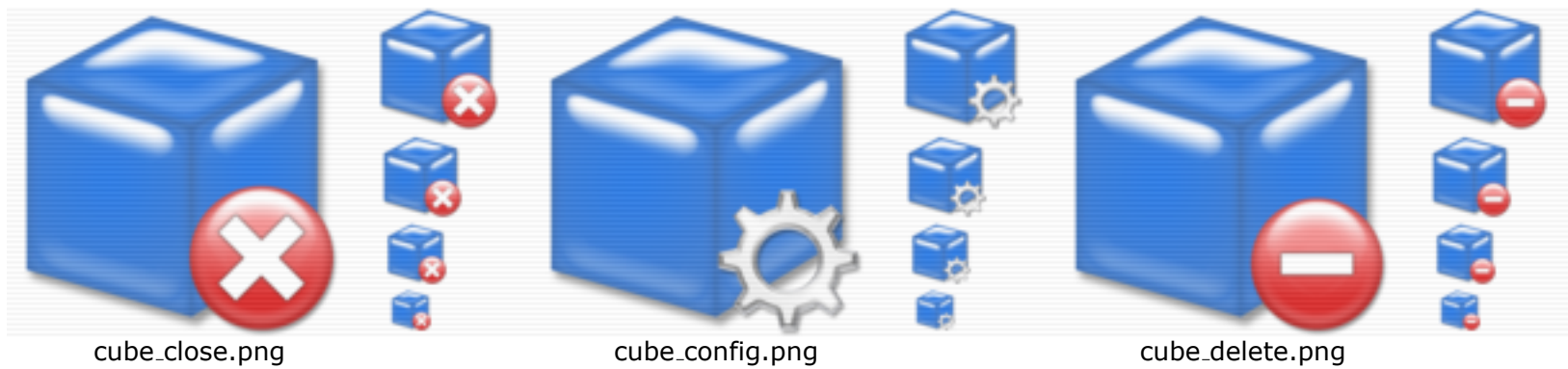
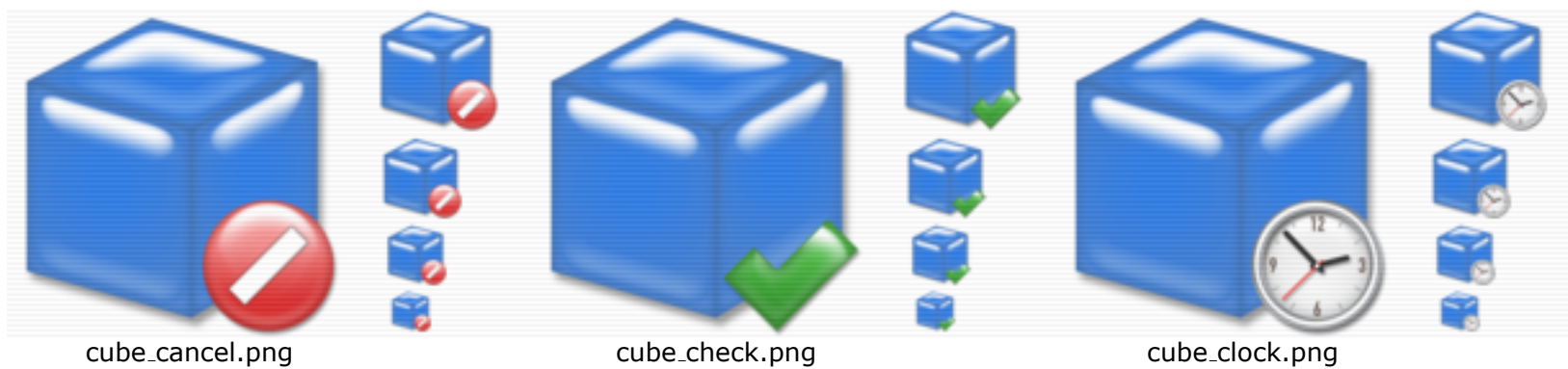
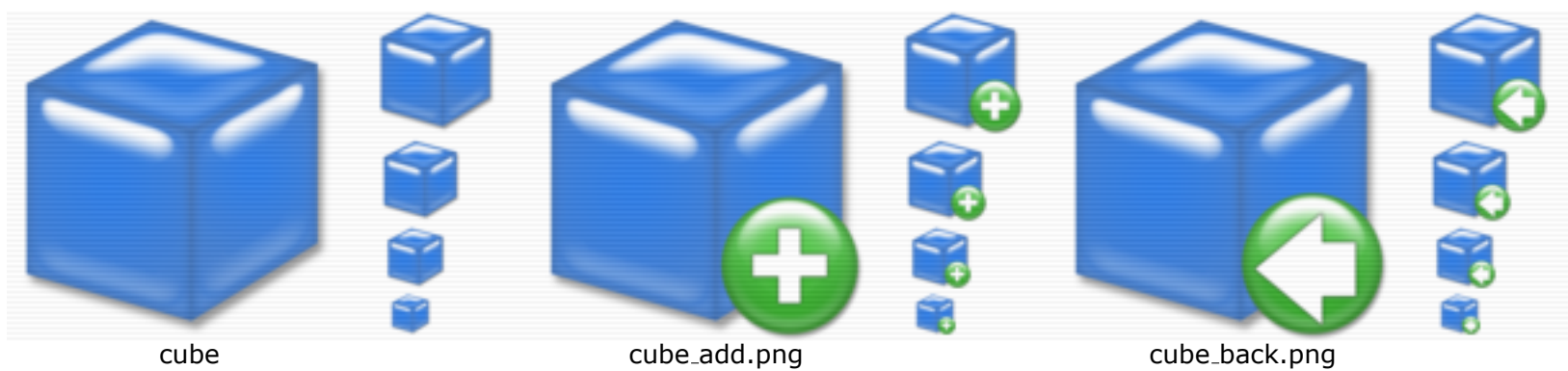
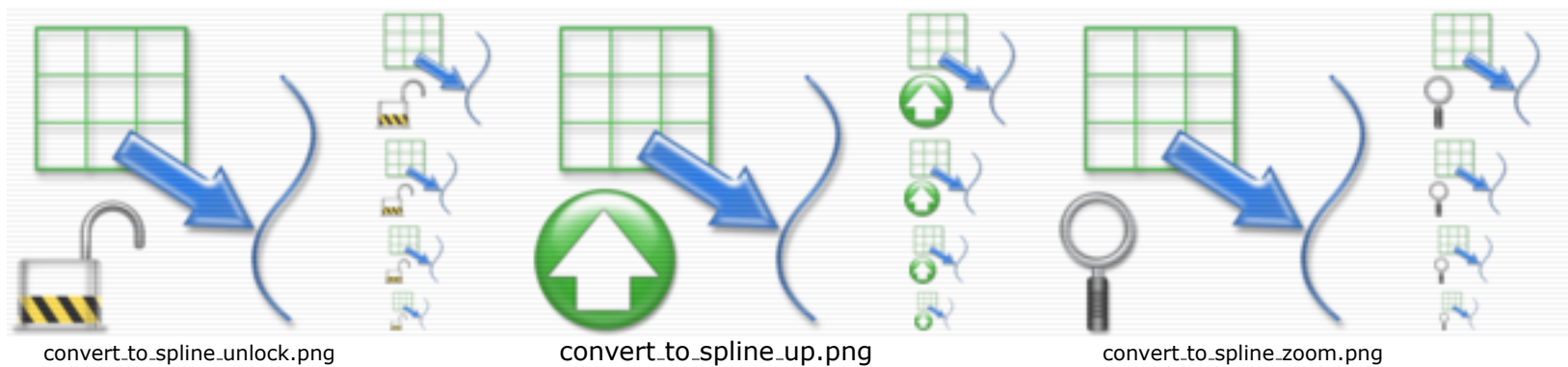
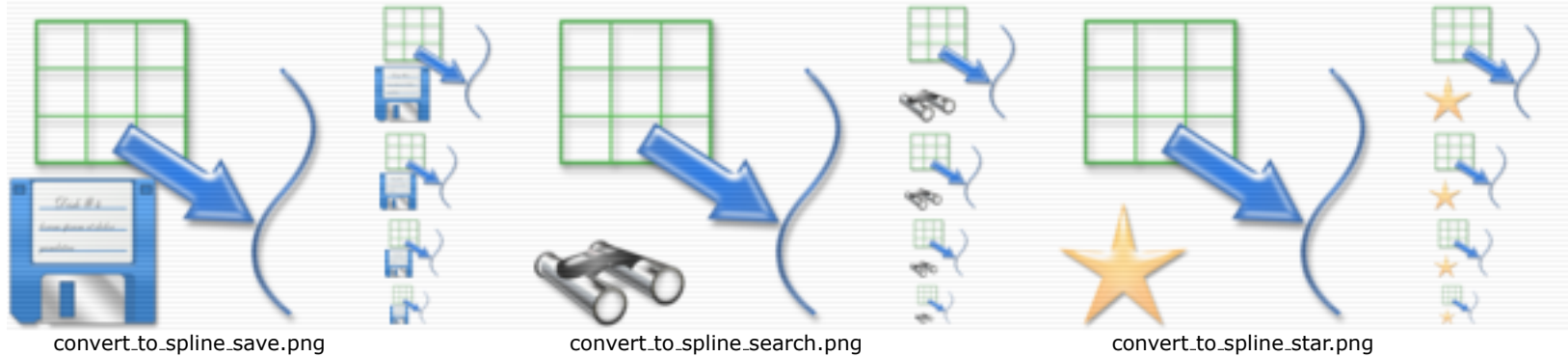
convert_to_spline_lock.png



convert_to_spline_next.png

convert_to_spline_refresh.png

convert_to_spline_reload.png





cube_down.png



cube_edit.png



cube_help.png



cube_info.png



cube_level.png



cube_lock.png



cube_next.png



cube_refresh.png



cube_reload.png



cube_save.png



cube_search.png



cube_star.png



cube_unlock.png



cube_up.png



cube_zoom.png



cylinder



cylinder_add.png



cylinder_back.png



cylinder_cancel.png



cylinder_check.png



cylinder_clock.png



cylinder_close.png



cylinder_config.png



cylinder_delete.png



cylinder_down.png



cylinder_edit.png



cylinder_help.png



cylinder_info.png



cylinder_level.png



cylinder_lock.png





cylinder_next.png



cylinder_refresh.png



cylinder_reload.png



cylinder_save.png



cylinder_search.png



cylinder_star.png



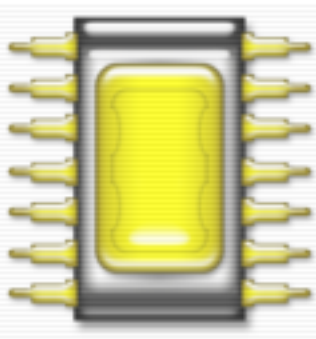
cylinder_unlock.png



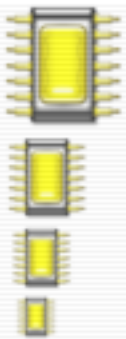
cylinder_up.png



cylinder_zoom.png



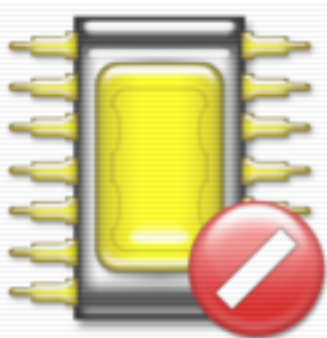
dasp



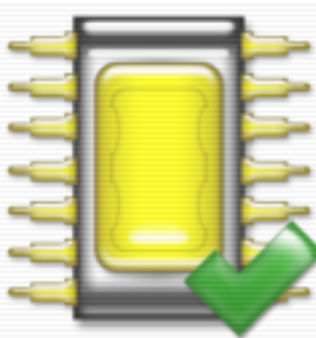
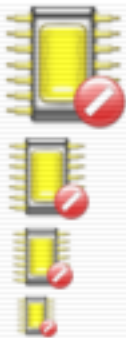
dasp_add.png



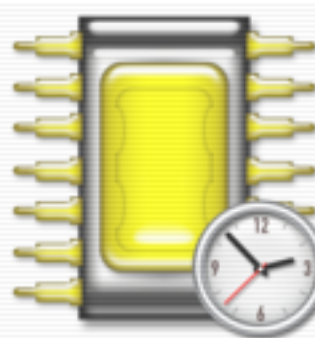
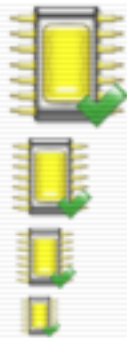
dasp_back.png



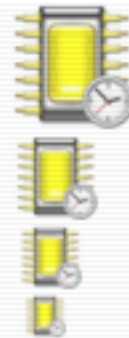
dasp_cancel.png

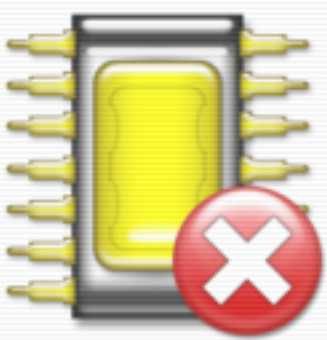


dasp_check.png

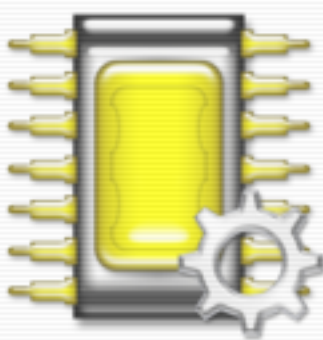


dasp_clock.png

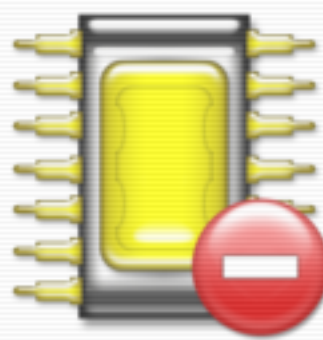




dasp_close.png



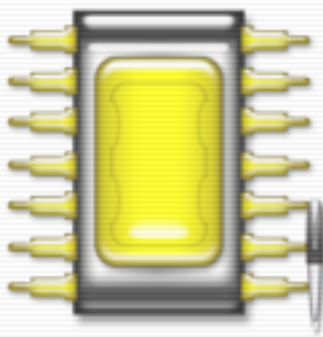
dasp_config.png



dasp_delete.png



dasp_down.png



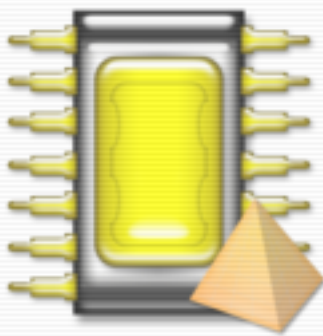
dasp_edit.png



dasp_help.png



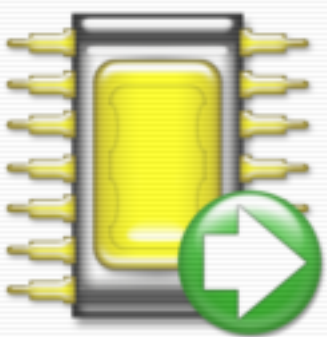
dasp_info.png



dasp_level.png



dasp_lock.png



dasp_next.png



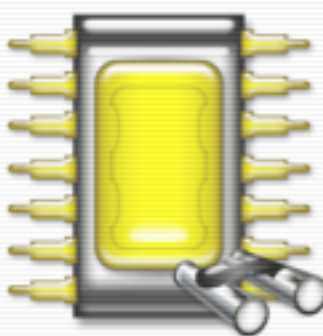
dasp_refresh.png



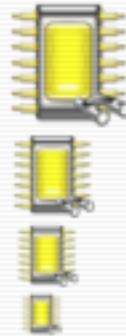
dasp_reload.png



dasp_save.png

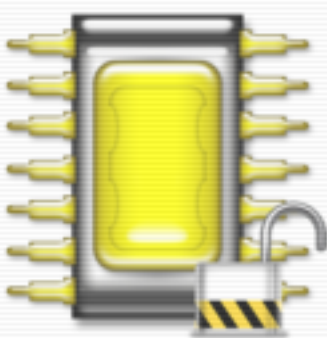


dasp_search.png

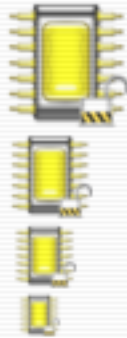


dasp_star.png

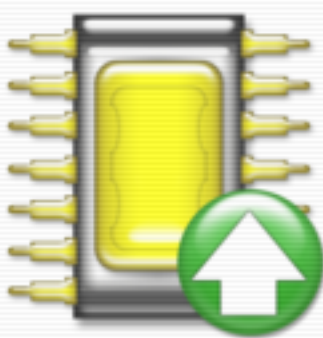




dasp_unlock.png



dasp_up.png



dasp_zoom.png



dem_format



dem_format.add.png



dem_format.back.png



dem_format.cancel.png



dem_format.check.png



dem_format.clock.png



dem_format.close.png



dem_format.config.png



dem_format.delete.png



dem_format.down.png



dem_format.edit.png



dem_format.help.png



dem_format.info.png



dem_format.level.png



dem_format.lock.png



dem_format.refresh.png



dem_format.reload.png



dem_format.search.png



dem_format.star.png



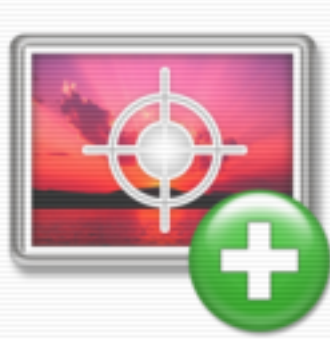
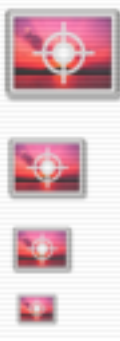
dem_format.up.png



dem_format.zoom.png



depth_of_field



depth_of_field_add.png



depth_of_field_back.png





depth_of_field_cancel.png



depth_of_field_check.png



depth_of_field_clock.png



depth_of_field_close.png



depth_of_field_config.png



depth_of_field_delete.png



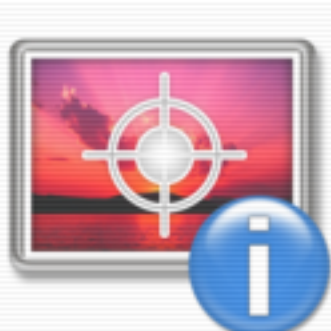
depth_of_field_down.png



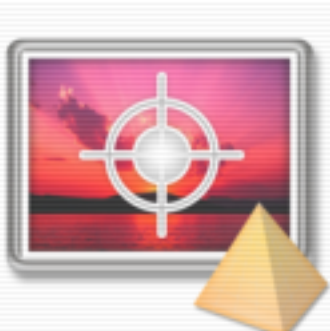
depth_of_field_edit.png



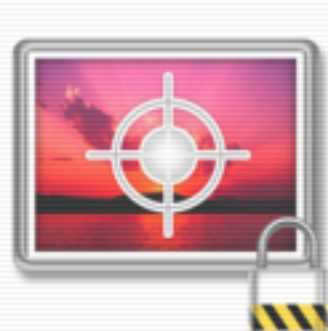
depth_of_field_help.png



depth_of_field_info.png



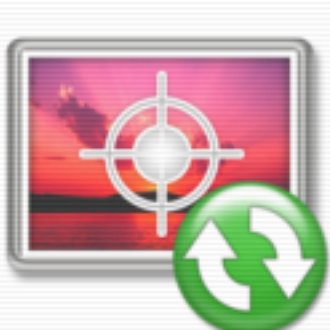
depth_of_field_level.png



depth_of_field_lock.png



depth_of_field_next.png



depth_of_field_refresh.png



depth_of_field_reload.png



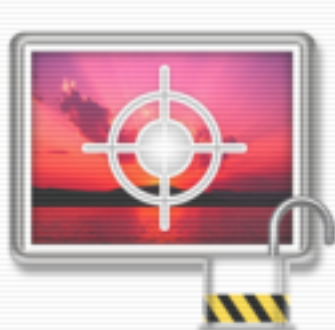
depth_of.field.save.png



depth_of.field.search.png



depth_of.field.star.png



depth_of.field.unlock.png



depth_of.field.up.png



depth_of.field.zoom.png



diffusion



diffusion_add.png



diffusion_back.png



diffusion_cancel.png



diffusion_check.png



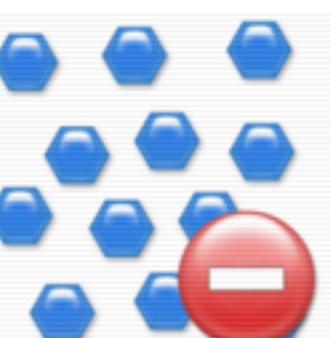
diffusion_clock.png



diffusion_close.png



diffusion_config.png

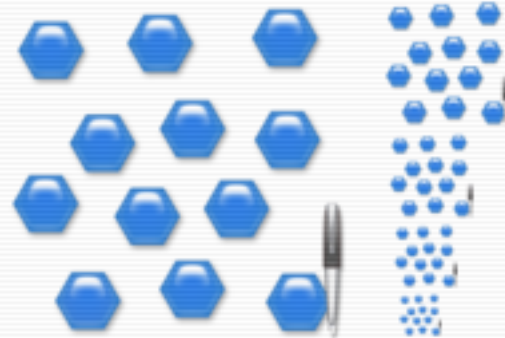


diffusion_delete.png





diffusion_down.png



diffusion_edit.png



diffusion_help.png



diffusion_info.png



diffusion_level.png



diffusion_lock.png



diffusion_next.png



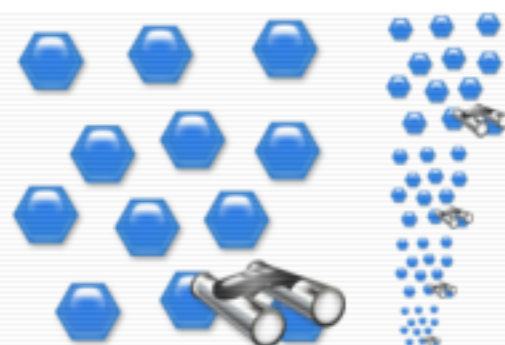
diffusion_refresh.png



diffusion_reload.png



diffusion_save.png



diffusion_search.png



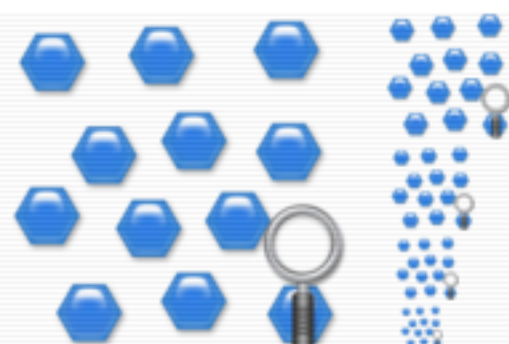
diffusion_star.png



diffusion_unlock.png



diffusion_up.png



diffusion_zoom.png



direct_3d



direct_3d.add.png



direct_3d.back.png



direct_3d.cancel.png



direct_3d.check.png



direct_3d.clock.png



direct_3d.close.png



direct_3d.config.png



direct_3d.delete.png



direct_3d.down.png



direct_3d.edit.png



direct_3d.help.png



direct_3d.info.png



direct_3d.level.png



direct_3d.lock.png





direct_3d_next.png



direct_3d_refresh.png



direct_3d_reload.png



direct_3d_save.png



direct_3d_search.png



direct_3d_star.png



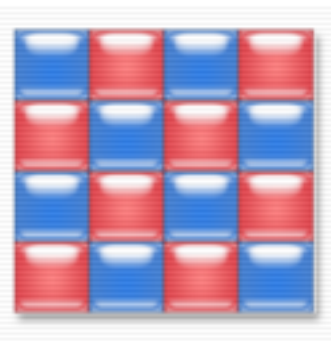
direct_3d_unlock.png



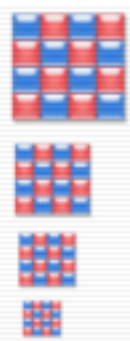
direct_3d_up.png



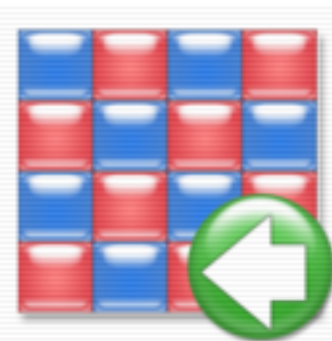
direct_3d_zoom.png



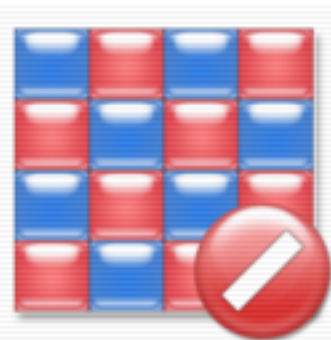
dithering



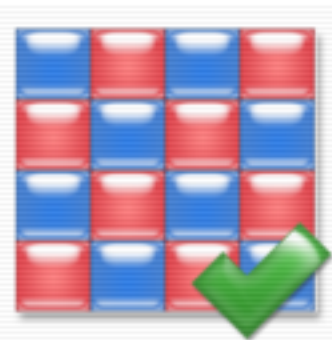
dithering_add.png



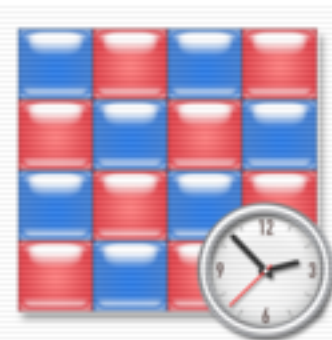
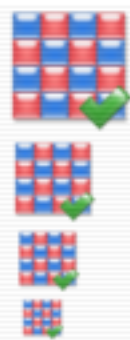
dithering_back.png



dithering_cancel.png

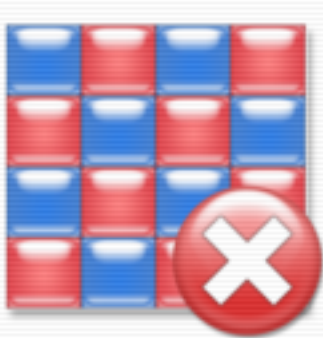


dithering_check.png



dithering_clock.png

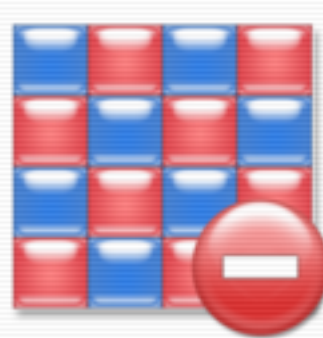




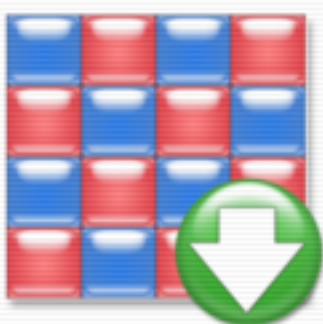
dithering_close.png



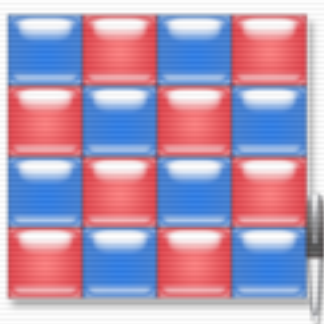
dithering_config.png



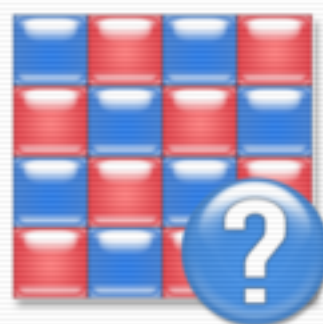
dithering_delete.png



dithering_down.png



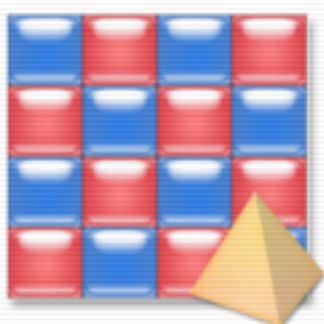
dithering_edit.png



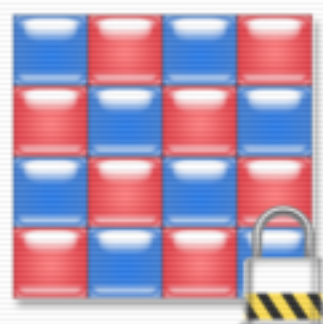
dithering_help.png



dithering_info.png



dithering_level.png



dithering_lock.png



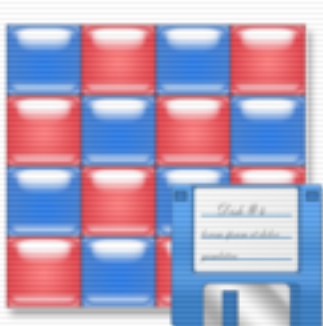
dithering_next.png



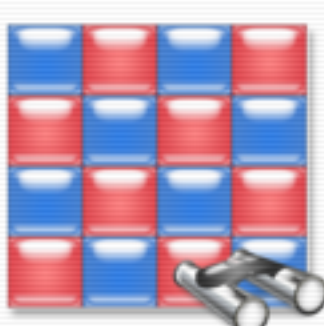
dithering_refresh.png



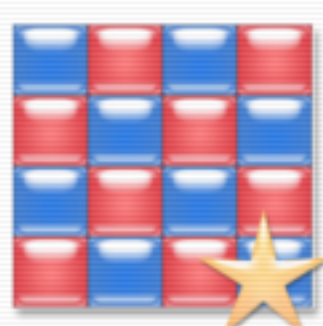
dithering_reload.png



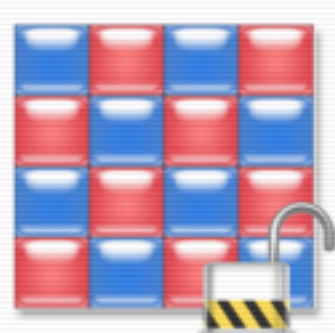
dithering_save.png



dithering_search.png



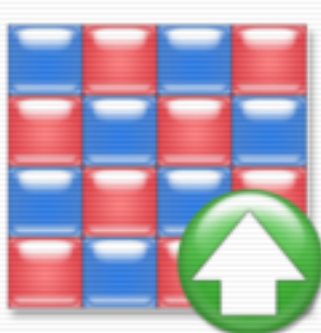
dithering_star.png



dithering_unlock.png



dithering_up.png

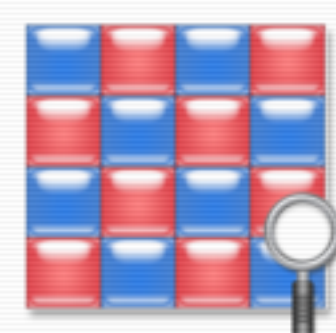


dithering_zoom.png

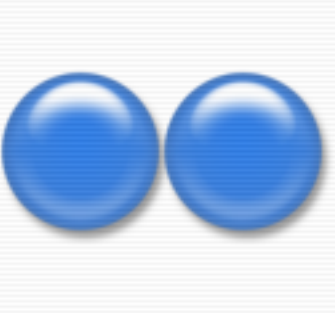


duplicate

duplicate_add.png



duplicate_back.png



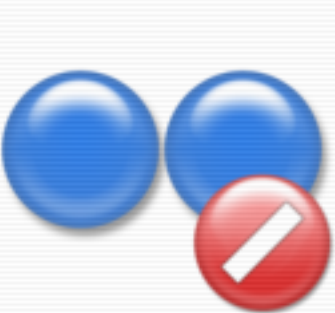
duplicate_cancel.png



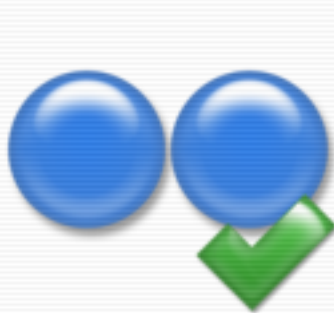
duplicate_check.png



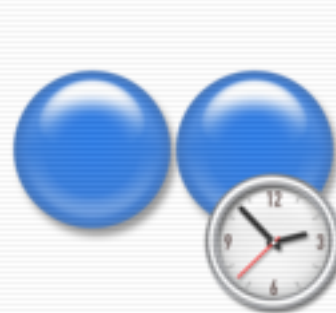
duplicate_clock.png



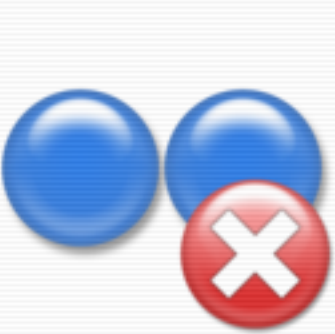
duplicate_close.png



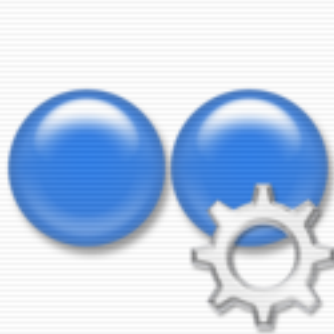
duplicate_config.png



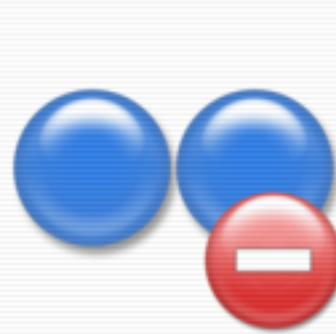
duplicate_delete.png



duplicate_down.png



duplicate_edit.png



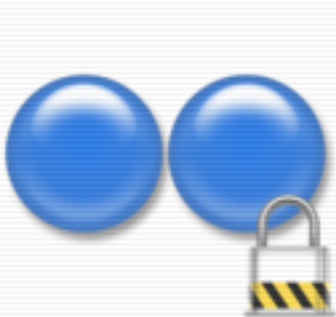
duplicate_help.png



duplicate_info.png



duplicate_level.png



duplicate_lock.png



duplicate_next.png



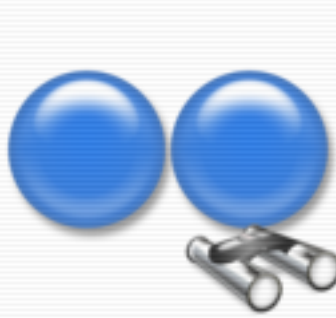
duplicate_refresh.png



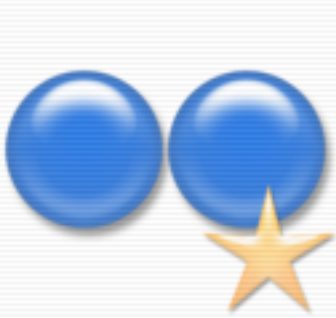
duplicate_reload.png



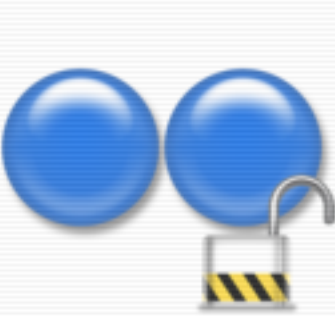
duplicate_save.png



duplicate_search.png



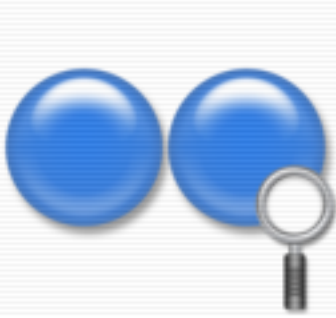
duplicate_star.png



duplicate_unlock.png



duplicate_up.png



duplicate_zoom.png



dxformat



dxformat_add.png



dxformat_back.png



dxformat_cancel.png



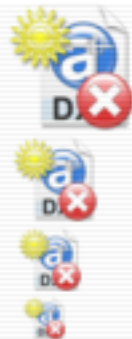
dxformat_check.png



dxformat_clock.png



dxformat_close.png



dxformat_config.png



dxformat_delete.png



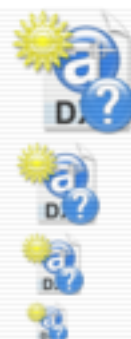
dxformat_down.png



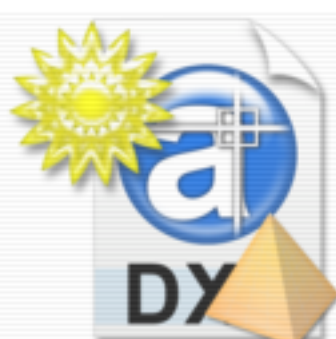
dxformat_edit.png



dxformat_help.png



dxformat_info.png



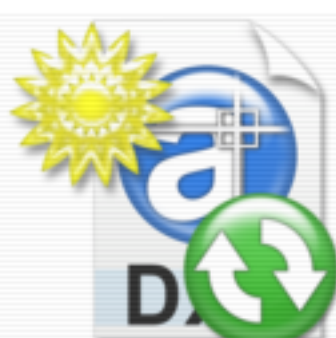
dxformat_level.png



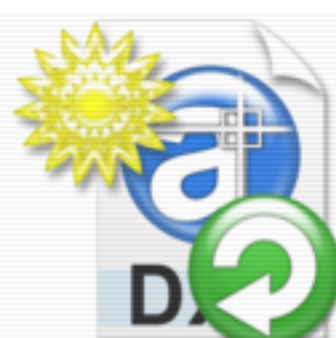
dxformat_lock.png



dxformat_next.png



dxformat_refresh.png



dxformat_reload.png





dxfr_release_10_delete.png



dxf_release_10_down.png



dxf_release_10_edit.png



dxf_release_10_help.png



dxf_release_10_info.png



dxf_release_10_level.png



dxf_release_10_lock.png



dxf_release_10_next.png



dxf_release_10_refresh.png



dxf_release_10_reload.png



dxf_release_10_save.png



dxf_release_10_search.png



dxf_release_10_star.png



dxf_release_10_unlock.png



dxf_release_10_up.png



dxf_release_10_zoom.png





dxf_release_12



dxf_release_12.add.png



dxf_release_12.back.png



dxf_release_12.check.png



dxf_release_12.clock.png



dxf_release_12.close.png



dxf_release_12.config.png



dxf_release_12.delete.png



dxf_release_12.down.png



dxf_release_12.edit.png



dxf_release_12.help.png



dxf_release_12.info.png



dxf_release_12.level.png



dxf_release_12.lock.png





dx.release.12.next.png



dx.release.12.refresh.png



dx.release.12.reload.png



dx.release.12.save.png



dx.release.12.search.png



dx.release.12.star.png



dx.release.12.unlock.png



dx.release.12.up.png



dx.release.12.zoom.png



dx.release.13



dx.release.13.add.png



dx.release.13.back.png



dx.release.13.cancel.png



dx.release.13.check.png



dx.release.13.clock.png





dxf_release_13_close.png



dxf_release_13_config.png



dxf_release_13_delete.png



dxf_release_13_down.png



dxf_release_13_edit.png



dxf_release_13_help.png



dxf_release_13_info.png



dxf_release_13_level.png



dxf_release_13_lock.png



dxf_release_13_next.png



dxf_release_13_refresh.png



dxf_release_13_reload.png



dxf_release_13_save.png

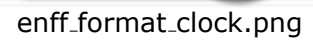
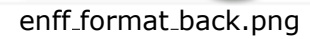
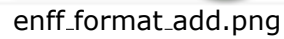
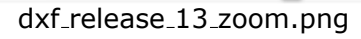
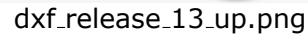
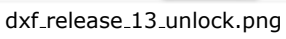


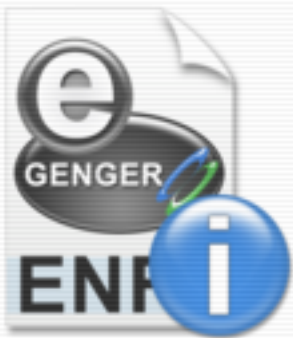
dxf_release_13_search.png



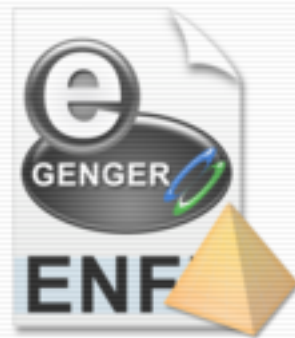
dxf_release_13_star.png



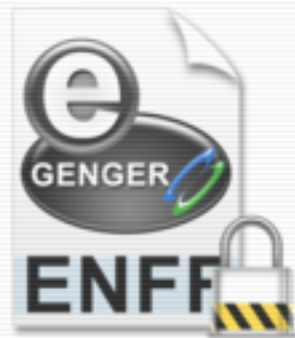
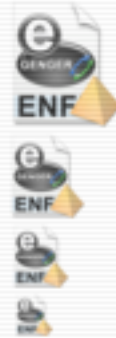




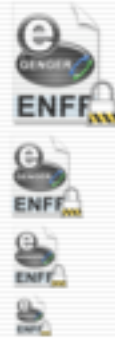
enff_format.info.png



enff_format.level.png



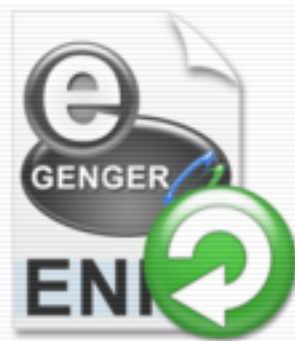
enff_format.lock.png



enff_format.next.png



enff_format.refresh.png



enff_format.reload.png



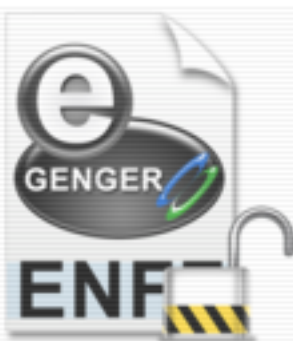
enff_format.save.png



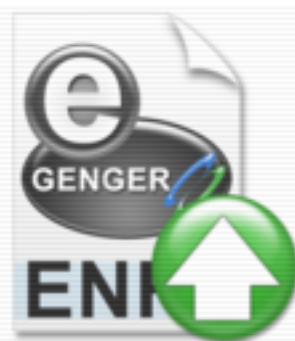
enff_format.search.png



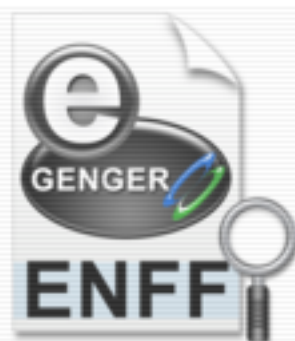
enff_format.star.png



enff_format.unlock.png



enff_format.up.png



enff_format.zoom.png



environment.mapping



environment.mapping.add.png



environment.mapping.back.png





environment_mapping_cancel.png



environment_mapping_check.png



environment_mapping_clock.png



environment_mapping_close.png



environment_mapping_config.png



environment_mapping_delete.png



environment_mapping_down.png



environment_mapping_edit.png



environment_mapping_help.png



environment_mapping_info.png



environment_mapping_level.png



environment_mapping_lock.png



environment_mapping_next.png



environment_mapping_refresh.png



environment_mapping_reload.png



environment_mapping_save.png



environment_mapping_search.png



environment_mapping_star.png



environment_mapping_unlock.png



environment_mapping_up.png



environment_mapping_zoom.png



extrusion



extrusion_add.png



extrusion_back.png



extrusion_cancel.png



extrusion_check.png



extrusion_clock.png



extrusion_close.png



extrusion_config.png



extrusion_delete.png



extrusion_down.png



extrusion_edit.png



extrusion_help.png



extrusion_info.png



extrusion_level.png



extrusion_lock.png



extrusion_next.png



extrusion_refresh.png



extrusion_reload.png



extrusion_save.png



extrusion_search.png



extrusion_star.png



extrusion_unlock.png



extrusion_up.png



extrusion_zoom.png





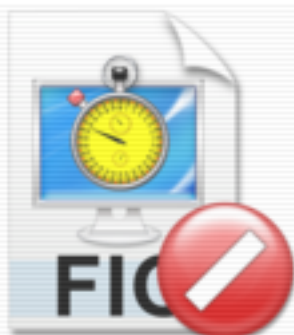
fig_format



fig_format.add.png



fig_format.back.png



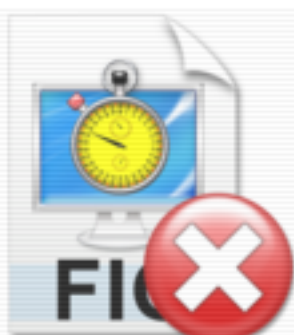
fig_format.cancel.png



fig_format.check.png



fig_format.clock.png



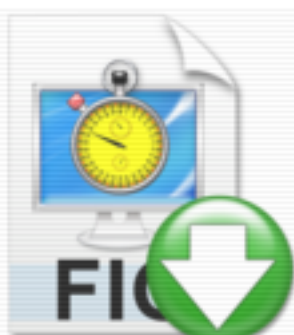
fig_format.close.png



fig_format.config.png



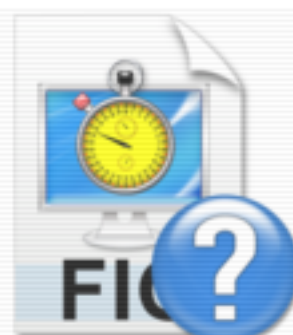
fig_format.delete.png



fig_format.down.png



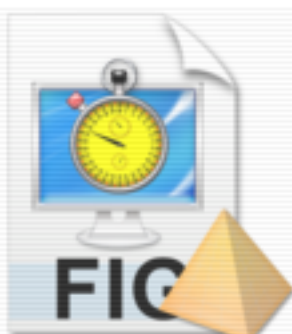
fig_format.edit.png



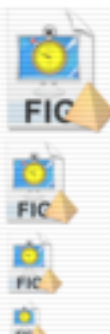
fig_format.help.png



fig_format.info.png



fig_format.level.png



fig_format.lock.png





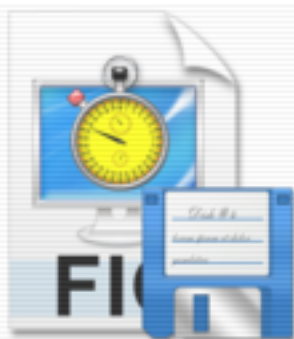
fig_format.next.png



fig_format.refresh.png



fig_format.reload.png



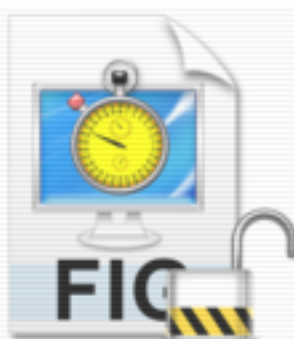
fig_format.save.png



fig_format.search.png



fig_format.star.png



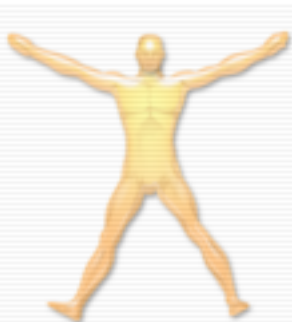
fig_format.unlock.png



fig_format.up.png



fig_format.zoom.png



figure



figure.add.png



figure.back.png



figure.cancel.png



figure.check.png



figure.clock.png





figure_close.png



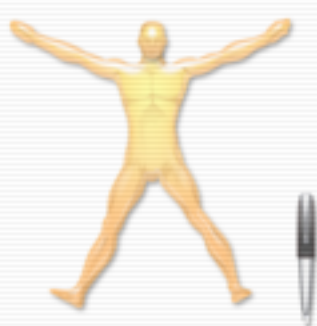
figure_config.png



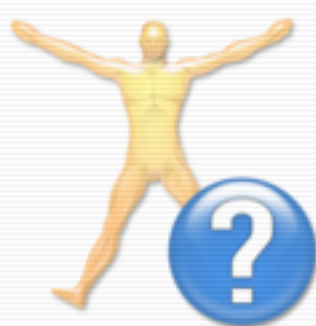
figure_delete.png



figure_down.png



figure_edit.png



figure_help.png



figure_info.png



figure_level.png



figure_lock.png



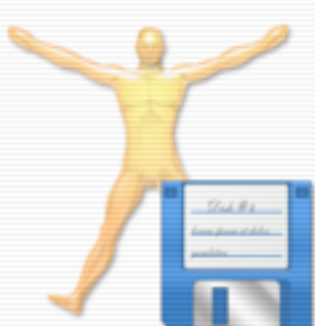
figure_next.png



figure_refresh.png



figure_reload.png



figure_save.png



figure_search.png



figure_star.png





figure_unlock.png



figure_up.png



figure_zoom.png





fill_holes.info.png



fill_holes.level.png



fill_holes.lock.png



fill_holes.next.png



fill_holes.refresh.png



fill_holes.reload.png



fill_holes.save.png



fill_holes.search.png



fill_holes.star.png



fill_holes.unlock.png



fill_holes.up.png



fill_holes.zoom.png



flatten



flatten_add.png



flatten_back.png





flatten_cancel.png



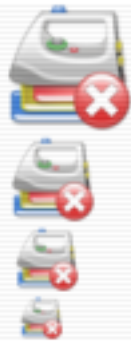
flatten_check.png



flatten_clock.png



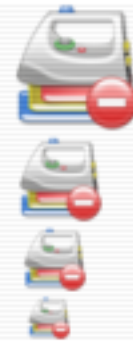
flatten_close.png



flatten_config.png



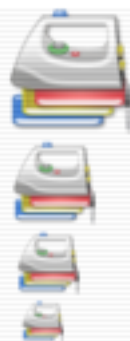
flatten_delete.png



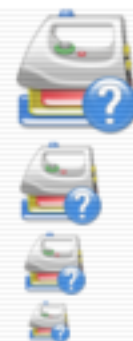
flatten_down.png



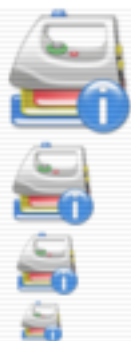
flatten_edit.png



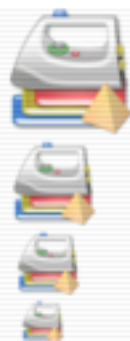
flatten_help.png



flatten_info.png



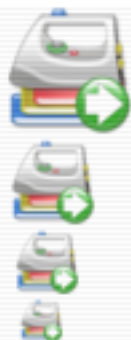
flatten_level.png



flatten_lock.png



flatten_next.png



flatten_refresh.png



flatten_reload.png





flatten_save.png



flatten_search.png



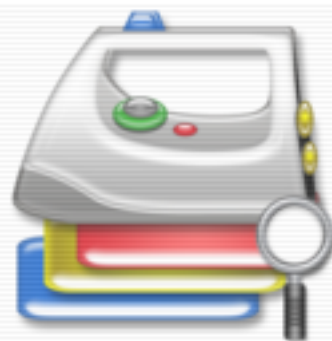
flatten_star.png



flatten_unlock.png



flatten_up.png



flatten_zoom.png



flip



flip_add.png



flip_back.png



flip_cancel.png



flip_check.png



flip_clock.png



flip_close.png



flip_config.png



flip_delete.png





flip_down.png



flip_edit.png



flip_help.png



flip_info.png



flip_level.png



flip_lock.png



flip_next.png



flip_refresh.png



flip_reload.png



flip_save.png



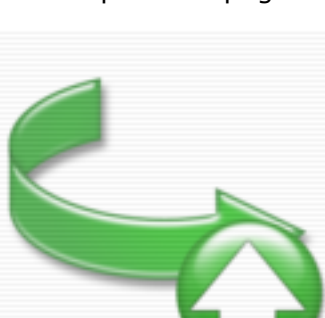
flip_search.png



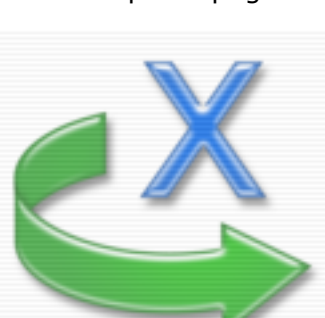
flip_star.png



flip_unlock.png



flip_up.png



flip_x





flip_x.add.png



flip_x.back.png



flip_x.cancel.png



flip_x.check.png



flip_x.clock.png



flip_x.close.png



flip_x.config.png



flip_x.delete.png



flip_x.down.png



flip_x.edit.png



flip_x.help.png



flip_x.info.png



flip_x.level.png



flip_x.lock.png



flip_x.next.png





flip_x_refresh.png



flip_x_reload.png



flip_x_save.png



flip_x_star.png



flip_x_star.png



flip_x_unlock.png



flip_x_up.png



flip_x_zoom.png



flip_y



flip_y_add.png



flip_y_back.png



flip_y_cancel.png



flip_y_check.png



flip_y_clock.png



flip_y_close.png





flip_y_config.png



flip_y_delete.png



flip_y_down.png



flip_y_edit.png



flip_y_help.png



flip_y_info.png



flip_y_level.png



flip_y_lock.png



flip_y_next.png



flip_y_refresh.png



flip_y_reload.png



flip_y_save.png



flip_y_search.png



flip_y_star.png



flip_y_unlock.png



flip_y_up.png



flip_y_zoom.png



flip_z



flip_z.add.png



flip_z.back.png



flip_z.cancel.png



flip_z.check.png



flip_z.clock.png



flip_z.close.png



flip_z.config.png



flip_z.delete.png



flip_z.down.png



flip_z.edit.png



flip_z.help.png



flip_z.info.png





flip_z.level.png



flip_z.lock.png



flip_z.next.png



flip_z.refresh.png



flip_z.reload.png



flip_z.save.png



flip_z.search.png



flip_z.star.png



flip_z.unlock.png



flip_z.up.png



flip_z.zoom.png



flip_z.zoom.png



flt_format

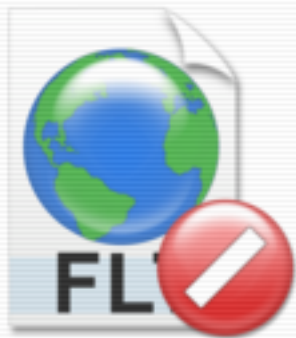


flt_format.add.png



flt_format.back.png





flt_format_cancel.png



flt_format_check.png



flt_format_clock.png



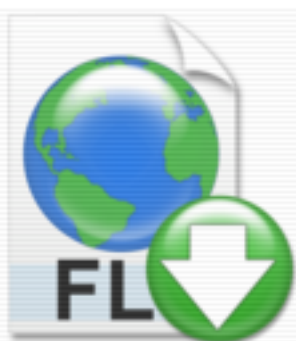
flt_format_close.png



flt_format_config.png



flt_format_delete.png



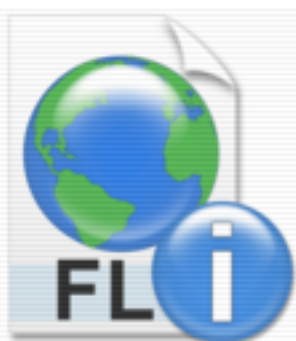
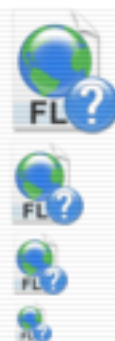
flt_format_down.png



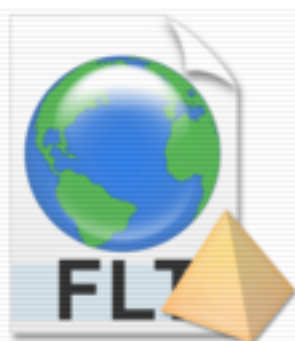
flt_format_edit.png



flt_format_help.png



flt_format_info.png



flt_format_level.png



flt_format_lock.png



flt_format_next.png



flt_format_refresh.png



flt_format_reload.png





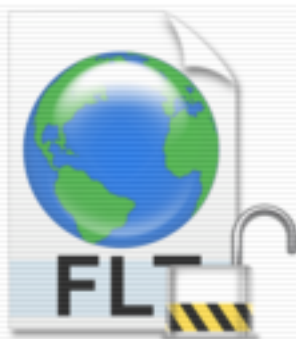
flt.format_save.png



flt.format_search.png



flt.format_star.png



flt.format_unlock.png



flt.format_up.png



flt.format_zoom.png



frame



frame_add.png



frame_back.png



frame_cancel.png



frame_check.png



frame_clock.png



frame_close.png



frame_config.png



frame_delete.png





frame_down.png



frame_edit.png



frame_help.png



frame_info.png



frame_level.png



frame_lock.png



frame_next.png



frame_refresh.png



frame_reload.png



frame_save.png



frame_search.png



frame_star.png



frame_unlock.png



frame_up.png



frame_zoom.png





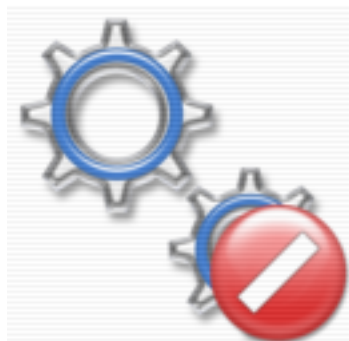
gear



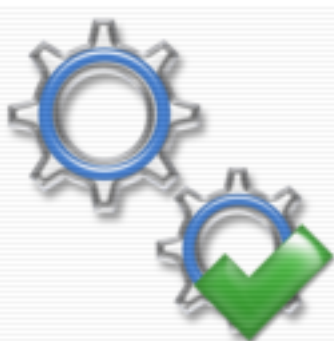
gear_add.png



gear_back.png



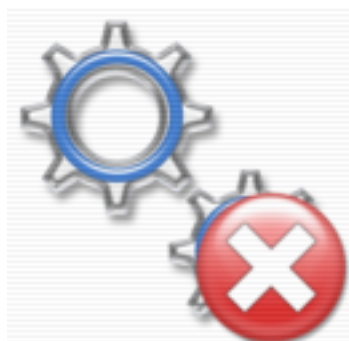
gear_cancel.png



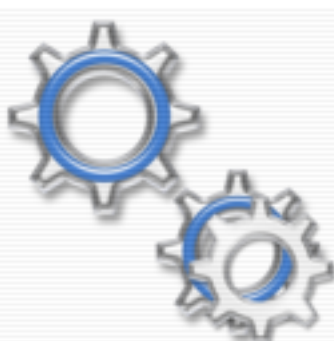
gear_check.png



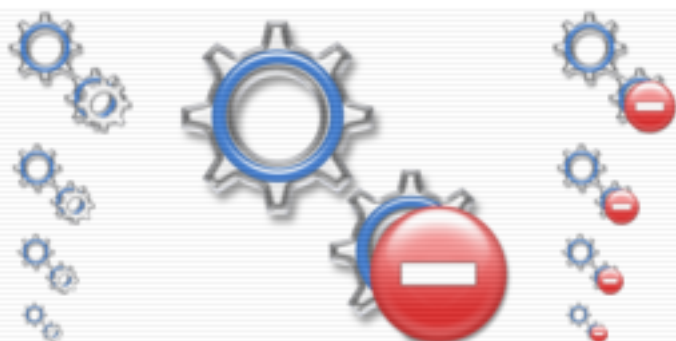
gear_clock.png



gear_close.png



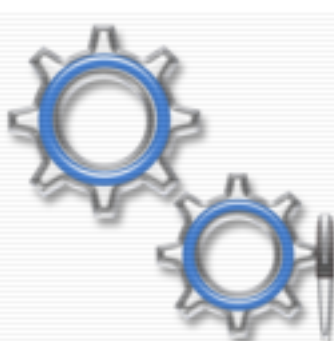
gear_config.png



gear_delete.png



gear_down.png



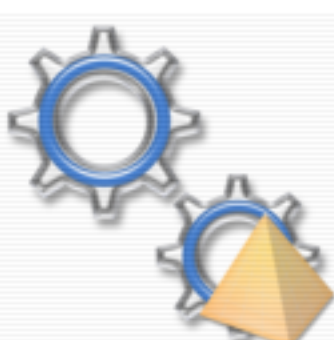
gear_edit.png



gear_help.png



gear_info.png



gear_level.png



gear_lock.png



gear_next.png

gear_refresh.png

gear_reload.png



gear_save.png

gear_search.png

gear_star.png



gear_unlock.png

gear_up.png

gear_zoom.png



generate_dxf_file

generate_dxf_file_add.png

generate_dxf_file_back.png



generate_dxf_file_cancel.png

generate_dxf_file_check.png

generate_dxf_file_clock.png



generate_dxf_file_close.png



generate_dxf_file_config.png



generate_dxf_file_delete.png



generate_dxf_file_down.png



generate_dxf_file_edit.png



generate_dxf_file_help.png



generate_dxf_file_info.png



generate_dxf_file_level.png



generate_dxf_file_lock.png



generate_dxf_file_next.png



generate_dxf_file_refresh.png



generate_dxf_file_reload.png



generate_dxf_file_save.png



generate_dxf_file_search.png



generate_dxf_file_star.png





generate.dxf_file_unlock.png



generate.dxf_file_up.png



generate.dxf_file_zoom.png



glc.format



glc.format.add.png



glc.format.back.png



glc.format.cancel.png



glc.format.check.png



glc.format.clock.png



glc.format.close.png



glc.format.config.png



glc.format.delete.png



glc.format.down.png



glc.format.edit.png



glc.format.help.png





glc.format.info.png



glc.format.level.png



glc.format.lock.png



glc.format.next.png



glc.format.refresh.png



glc.format.reload.png



glc.format.save.png



glc.format.search.png



glc.format.star.png



glc.format.unlock.png



glc.format.up.png



glc.format.zoom.png



gouraud_shading



gouraud_shading.add.png



gouraud_shading.back.png





gouraud_shading_cancel.png

gouraud_shading_check.png

gouraud_shading_clock.png



gouraud_shading_close.png

gouraud_shading_config.png

gouraud_shading_delete.png



gouraud_shading_down.png

gouraud_shading_edit.png

gouraud_shading_help.png



gouraud_shading_info.png

gouraud_shading_level.png

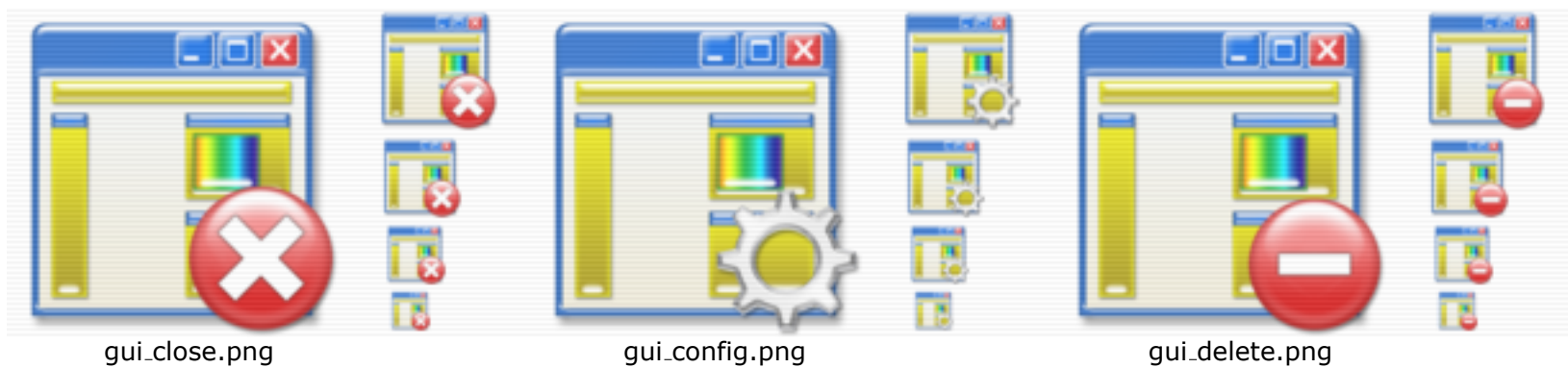
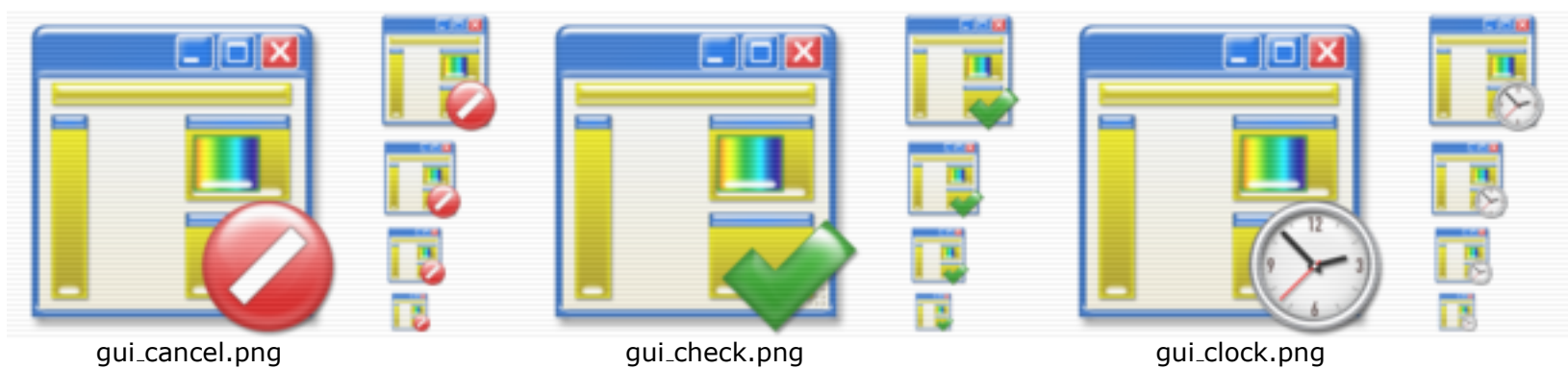
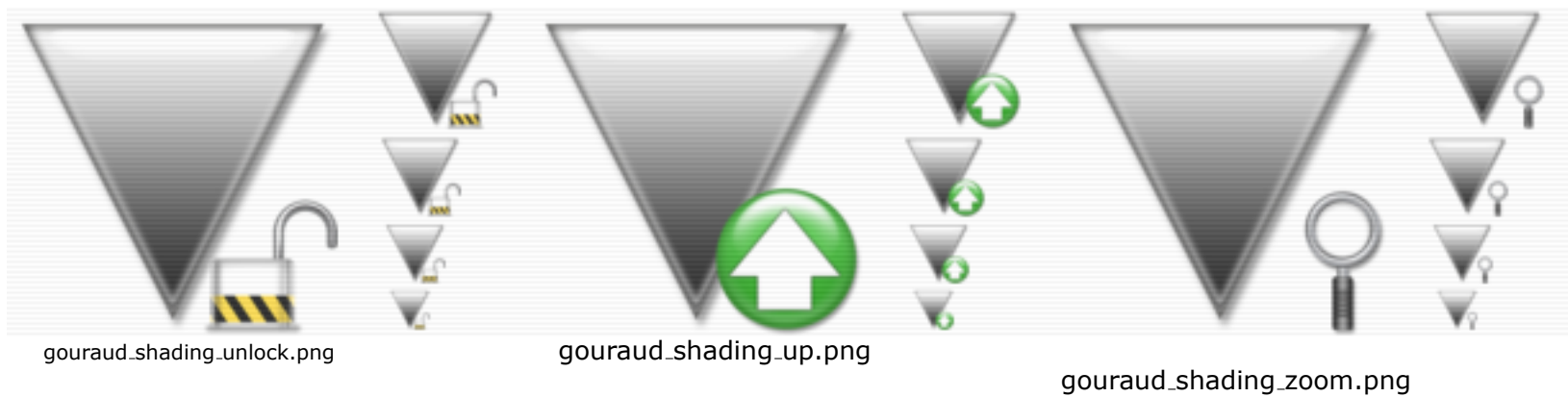
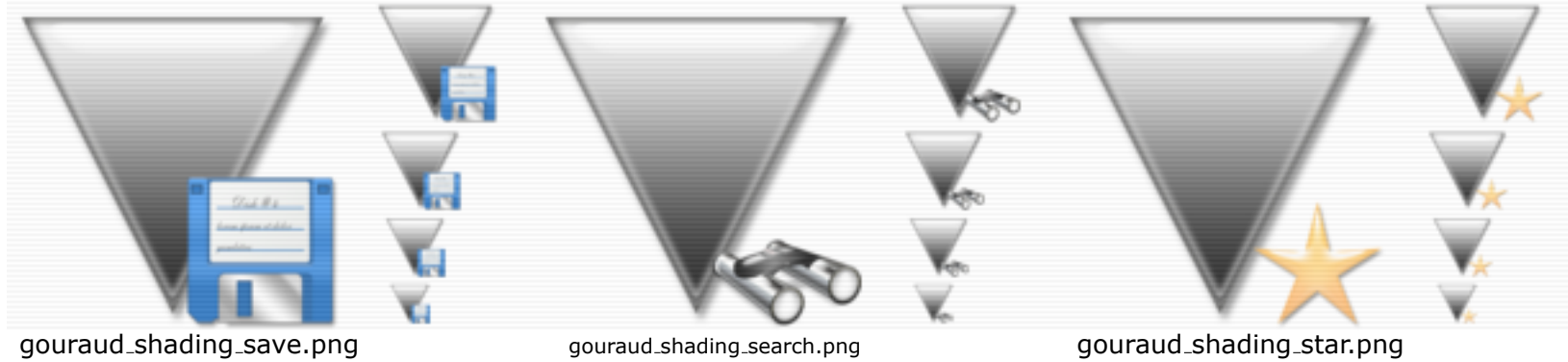
gouraud_shading_lock.png



gouraud_shading_next.png

gouraud_shading_refresh.png

gouraud_shading_reload.png





gui_down.png



gui_edit.png



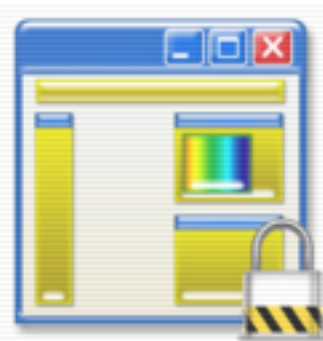
gui_help.png



gui_info.png



gui_level.png



gui_lock.png



gui_next.png



gui_refresh.png



gui_reload.png



gui_save.png



gui_search.png



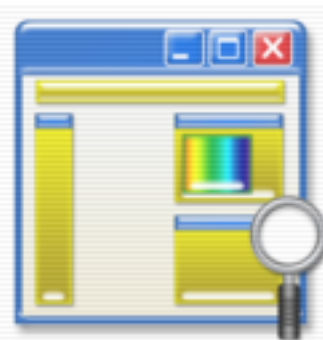
gui_star.png



gui_unlock.png



gui_up.png



gui_zoom.png



hdf_format



hdf_format.add.png



hdf_format.back.png



hdf_format.cancel.png



hdf_format.check.png



hdf_format.clock.png



hdf_format.close.png



hdf_format.config.png



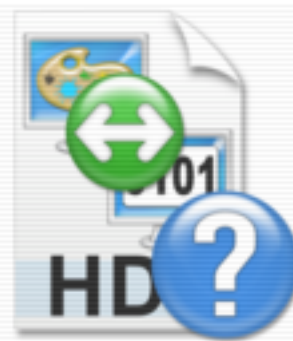
hdf_format.delete.png



hdf_format.down.png



hdf_format.edit.png



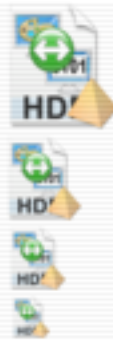
hdf_format.help.png



hdf_format.info.png



hdf_format.level.png



hdf_format.lock.png





hdf_format.next.png



hdf_format.refresh.png



hdf_format.reload.png



hdf_format.save.png



hdf_format.search.png



hdf_format.star.png



hdf_format.unlock.png



hdf_format.up.png



hdf_format.zoom.png



highlights



highlights.add.png



highlights.back.png



highlights.cancel.png



highlights.check.png



highlights.clock.png

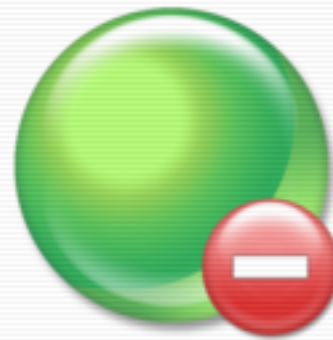




highlights_close.png



highlights_config.png



highlights_delete.png



highlights_down.png



highlights_edit.png



highlights_help.png



highlights_info.png



highlights_level.png



highlights_lock.png



highlights_next.png



highlights_refresh.png



highlights_reload.png



highlights_save.png



highlights_search.png



highlights_star.png





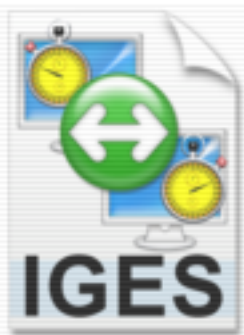
highlights_unlock.png



highlights_up.png



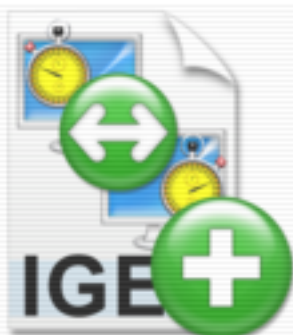
highlights_zoom.png



iges.format



iges.format.add.png



iges.format.back.png



iges.format.cancel.png



iges.format.check.png



iges.format.clock.png



iges.format.close.png



iges.format.config.png



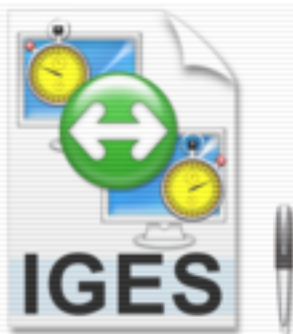
iges.format.delete.png



iges.format.down.png



iges.format.edit.png



iges.format.help.png

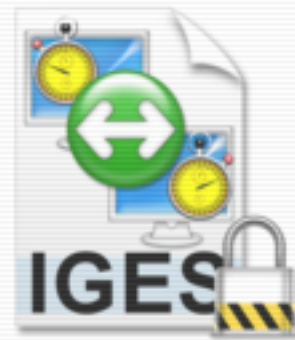




iges_format.info.png



iges_format.level.png



iges_format.lock.png



iges_format.refresh.png



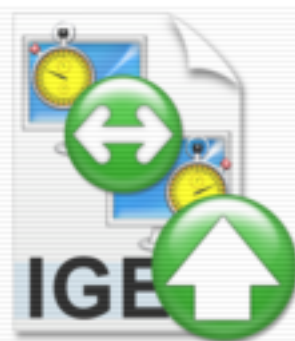
iges_format.reload.png



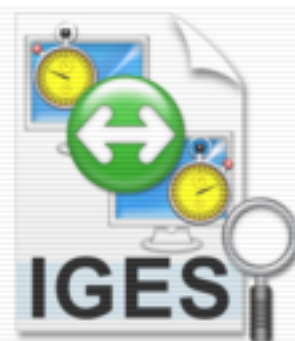
iges_format.search.png



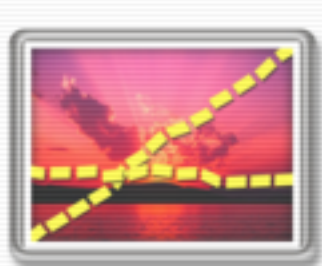
iges_format.star.png



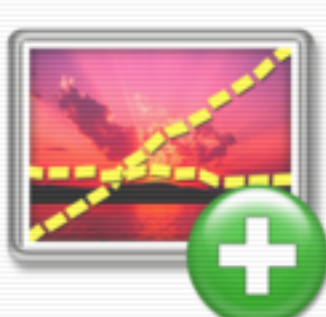
iges_format.up.png



iges_format.zoom.png



image_mapping

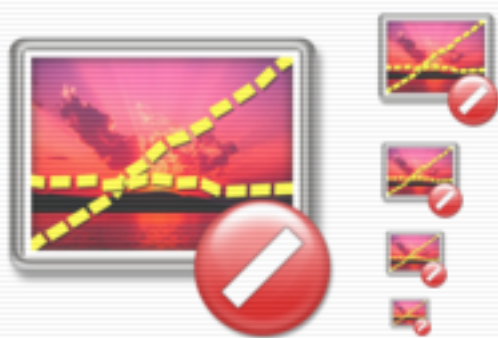


image_mapping.add.png

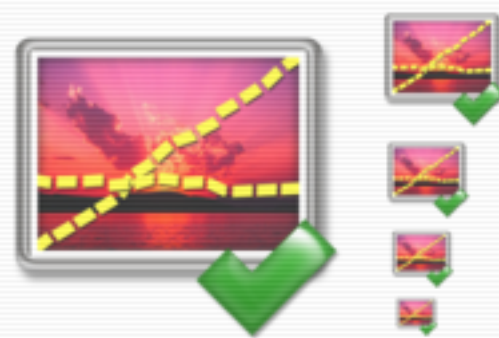


image_mapping.back.png





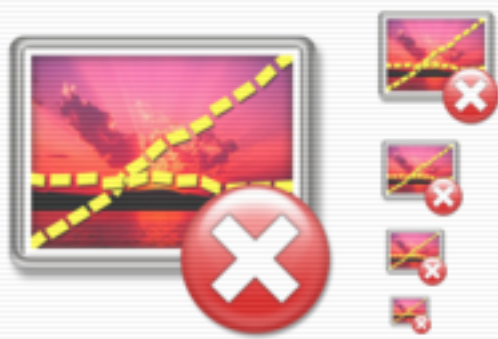
image_mapping_cancel.png



image_mapping_check.png



image_mapping_clock.png



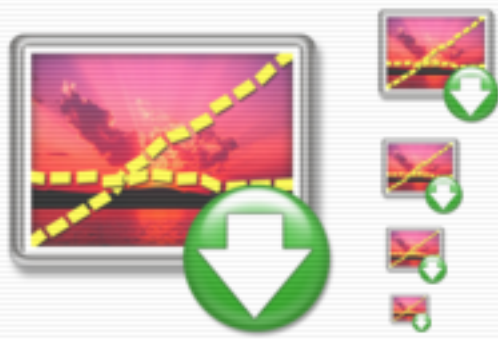
image_mapping_close.png



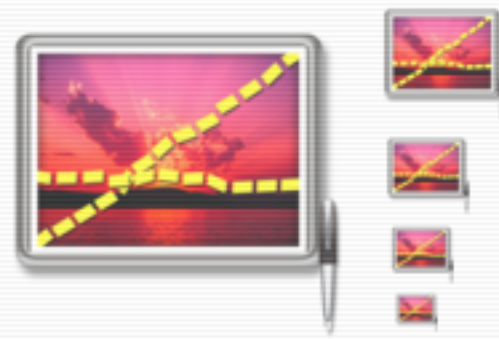
image_mapping_config.png



image_mapping_delete.png



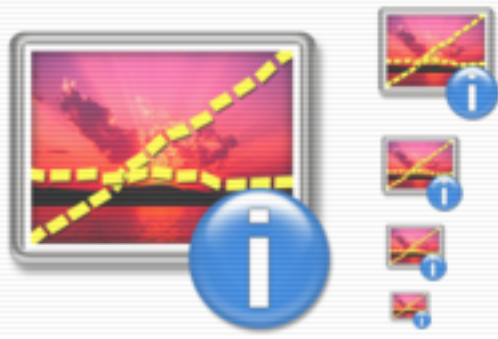
image_mapping_down.png



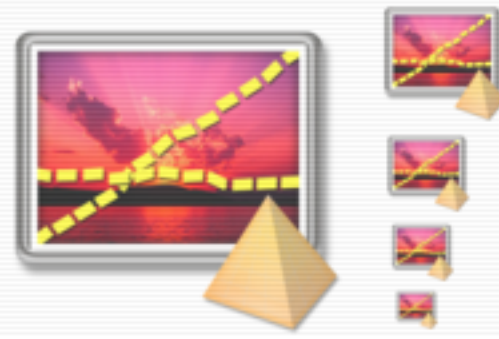
image_mapping_edit.png



image_mapping_help.png



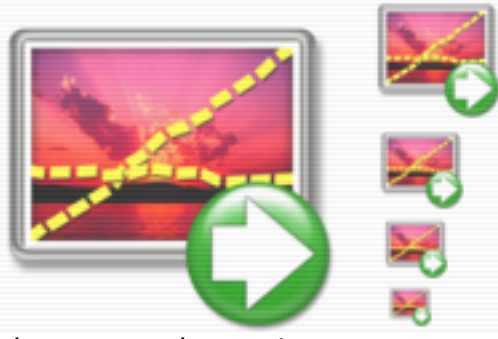
image_mapping_info.png



image_mapping_level.png



image_mapping_lock.png



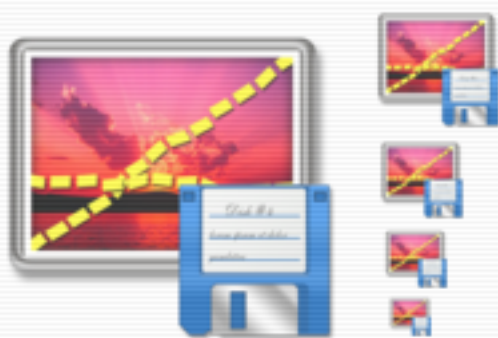
image_mapping_next.png



image_mapping_refresh.png



image_mapping_reload.png



image_mapping_save.png



image_mapping_search.png



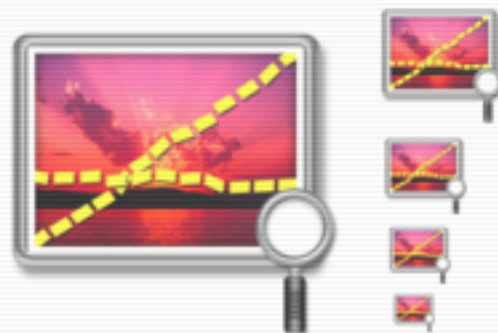
image_mapping_star.png



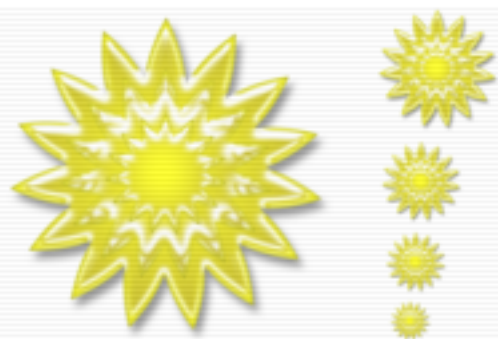
image_mapping_unlock.png



image_mapping_up.png



image_mapping_zoom.png



infinite_light



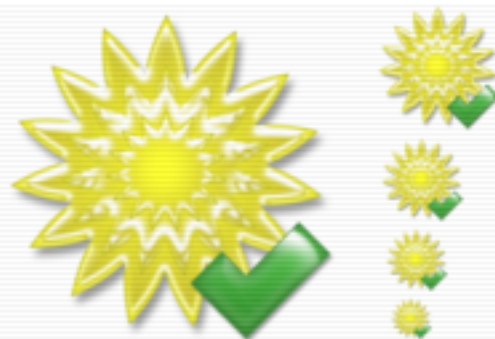
infinite_light_add.png



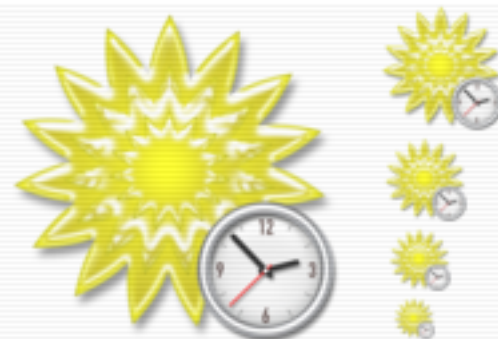
infinite_light_back.png



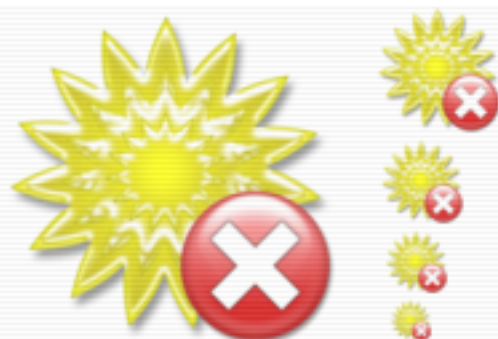
infinite_light_cancel.png



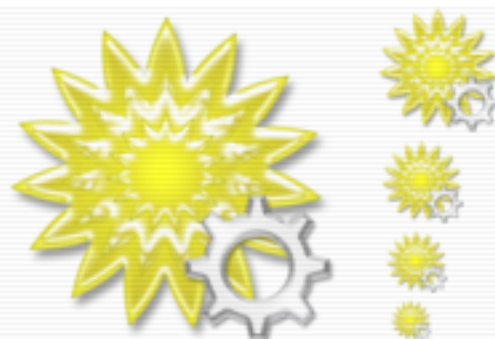
infinite_light_check.png



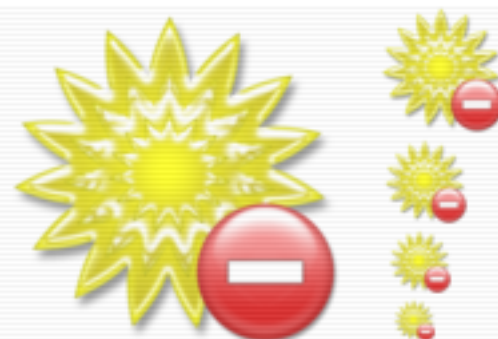
infinite_light_clock.png



infinite_light_close.png



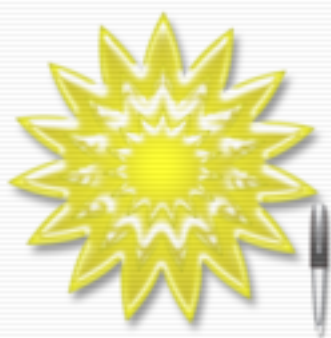
infinite_light_config.png



infinite_light_delete.png



infinite_light_down.png



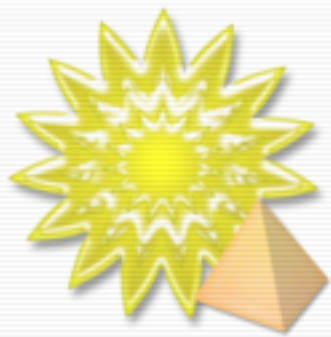
infinite_light_edit.png



infinite_light_help.png



infinite_light_info.png



infinite_light_level.png



infinite_light_lock.png



infinite_light_next.png



infinite_light_refresh.png



infinite_light_reload.png



infinite_light_save.png



infinite_light_search.png



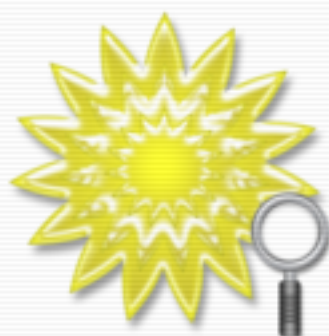
infinite_light_star.png



infinite_light_unlock.png

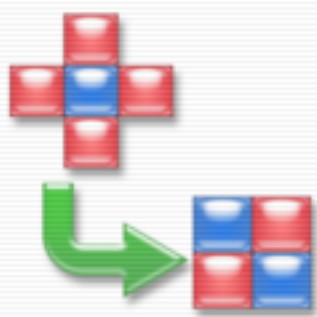


infinite_light_up.png



infinite_light_zoom.png





interpolative_shading



interpolative_shading.add.png



interpolative_shading.back.png



interpolative_shading.cancel.png

interpolative_shading.check.png

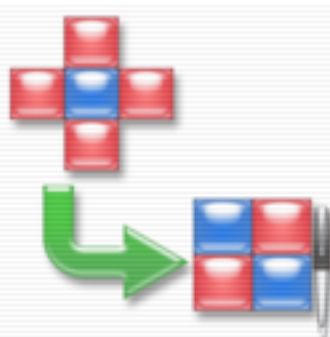
interpolative_shading.clock.png



interpolative_shading.close.png

interpolative_shading.config.png

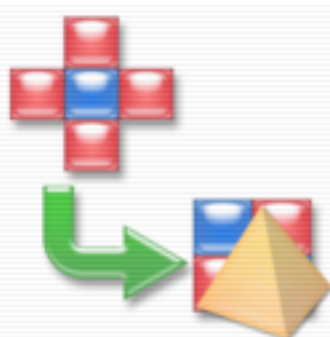
interpolative_shading.delete.png



interpolative_shading.down.png

interpolative_shading.edit.png

interpolative_shading.help.png



interpolative_shading.info.png

interpolative_shading.level.png

interpolative_shading.lock.png



interpolative_shading_next.png



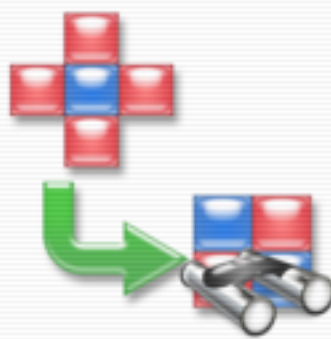
interpolative_shading_refresh.png



interpolative_shading_reload.png



interpolative_shading_save.png



interpolative_shading_search.png



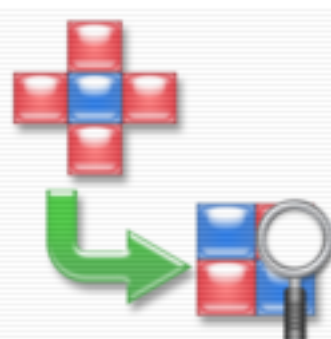
interpolative_shading_star.png



interpolative_shading_unlock.png



interpolative_shading_up.png



interpolative_shading_zoom.png



inverse_kinematics



inverse_kinematics_add.png



inverse_kinematics_back.png



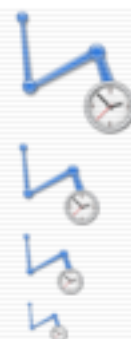
inverse_kinematics_cancel.png



inverse_kinematics_check.png



inverse_kinematics_clock.png





inverse_kinematics_close.png

inverse_kinematics_config.png

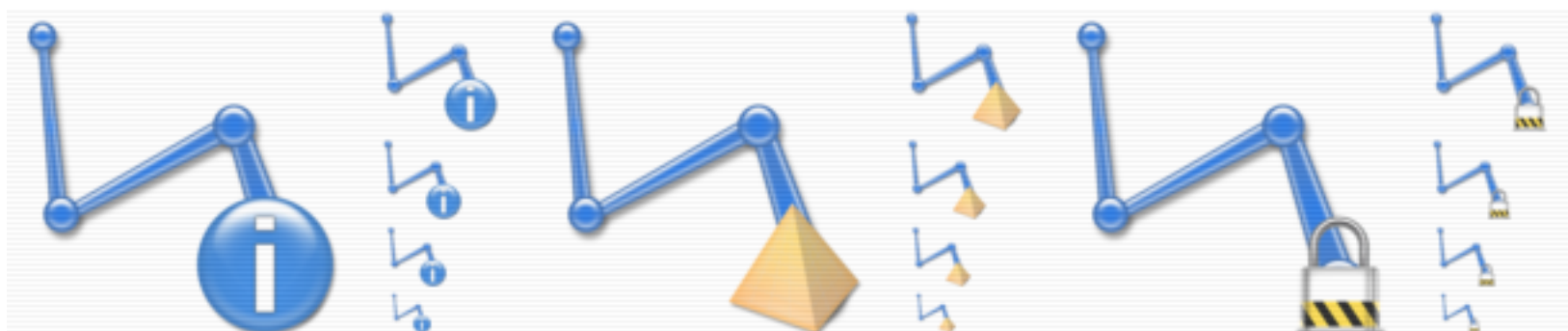
inverse_kinematics_delete.png



inverse_kinematics_down.png

inverse_kinematics_edit.png

inverse_kinematics_help.png



inverse_kinematics_info.png

inverse_kinematics_level.png

inverse_kinematics_lock.png



inverse_kinematics_next.png

inverse_kinematics_refresh.png

inverse_kinematics_reload.png



inverse_kinematics_save.png

inverse_kinematics_search.png

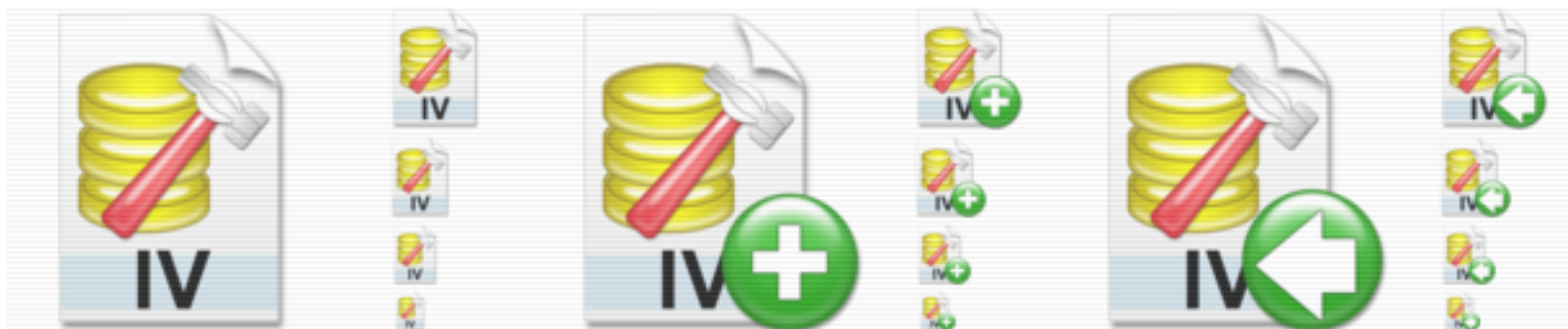
inverse_kinematics_star.png



inverse_kinematics_unlock.png

inverse_kinematics_up.png

inverse_kinematics_zoom.png



iv_format

iv_format.add.png

iv_format.back.png



iv_format.cancel.png

iv_format.check.png

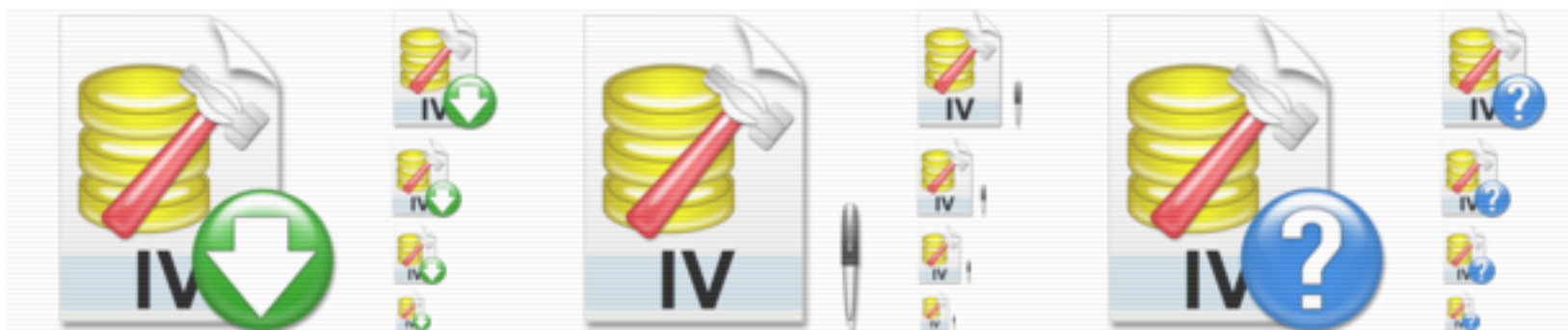
iv_format.clock.png



iv_format.close.png

iv_format.config.png

iv_format.delete.png



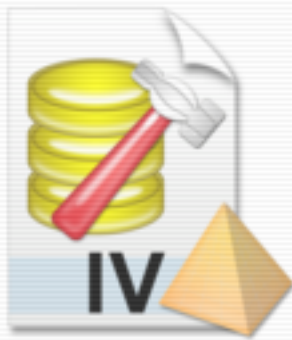
iv_format.down.png

iv_format.edit.png

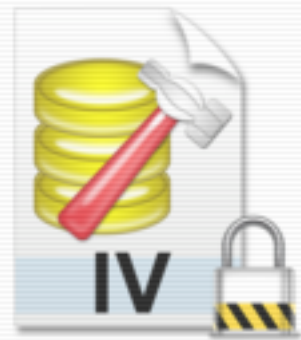
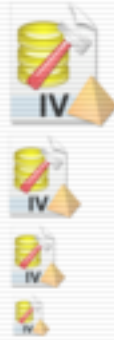
iv_format.help.png



iv_format.info.png



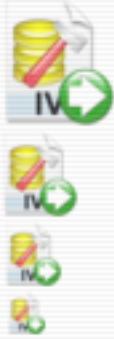
iv_format.level.png



iv_format.lock.png



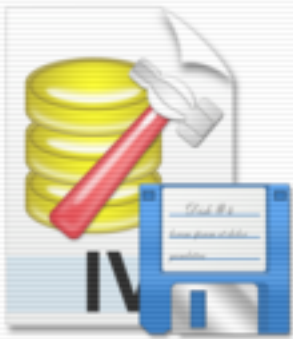
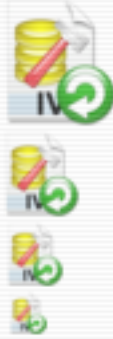
iv_format.next.png



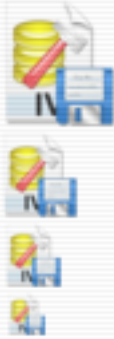
iv_format.refresh.png



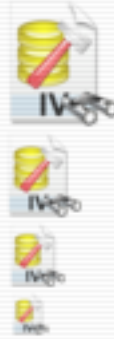
iv_format.reload.png



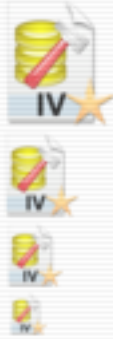
iv_format.save.png



iv_format.search.png



iv_format.star.png



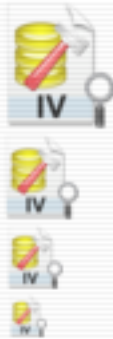
iv_format.unlock.png



iv_format.up.png



iv_format.zoom.png



jaggies



jaggies.add.png



jaggies.back.png





jaggies_cancel.png



jaggies_check.png



jaggies_clock.png



jaggies_close.png



jaggies_config.png



jaggies_delete.png



jaggies_down.png



jaggies_edit.png



jaggies_help.png



jaggies_info.png



jaggies_level.png



jaggies_lock.png



jaggies_next.png



jaggies_refresh.png



jaggies_reload.png





jaggies_save.png



jaggies_search.png



jaggies_star.png



jaggies_up.png



jaggies_zoom.png



join_solid



join_solid_add.png



join_solid_back.png



join_solid_cancel.png



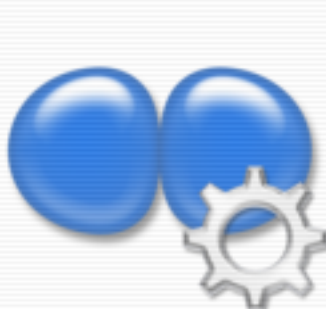
join_solid_check.png



join_solid_clock.png



join_solid_close.png



join_solid_config.png

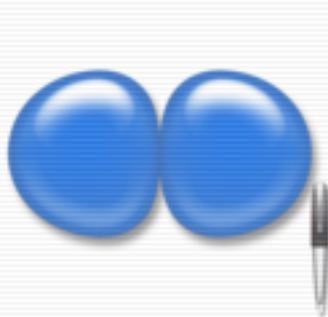


join_solid_delete.png





join_solid_down.png



join_solid_edit.png



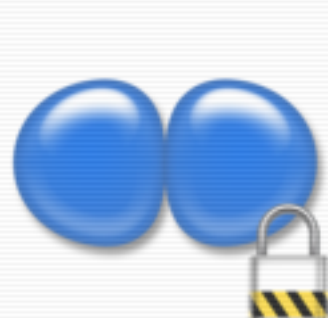
join_solid_help.png



join_solid_info.png



join_solid_level.png



join_solid_lock.png



join_solid_next.png



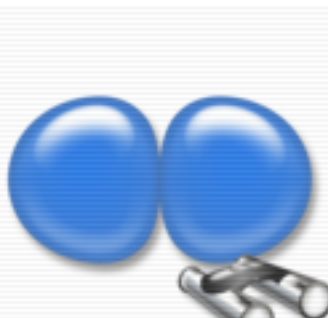
join_solid_refresh.png



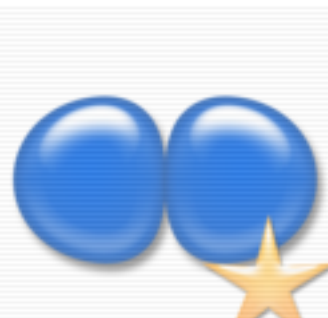
join_solid_reload.png



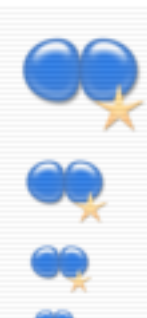
join_solid_save.png



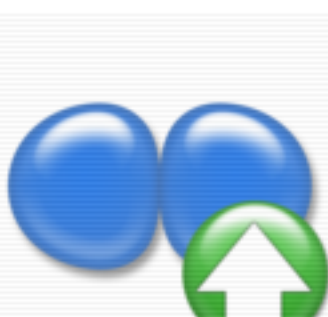
join_solid_search.png



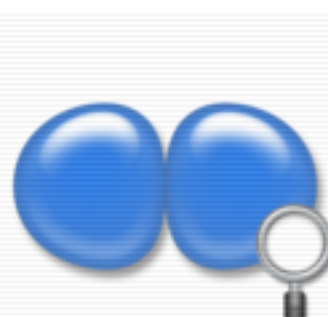
join_solid_star.png



join_solid_unlock.png



join_solid_up.png



join_solid_zoom.png

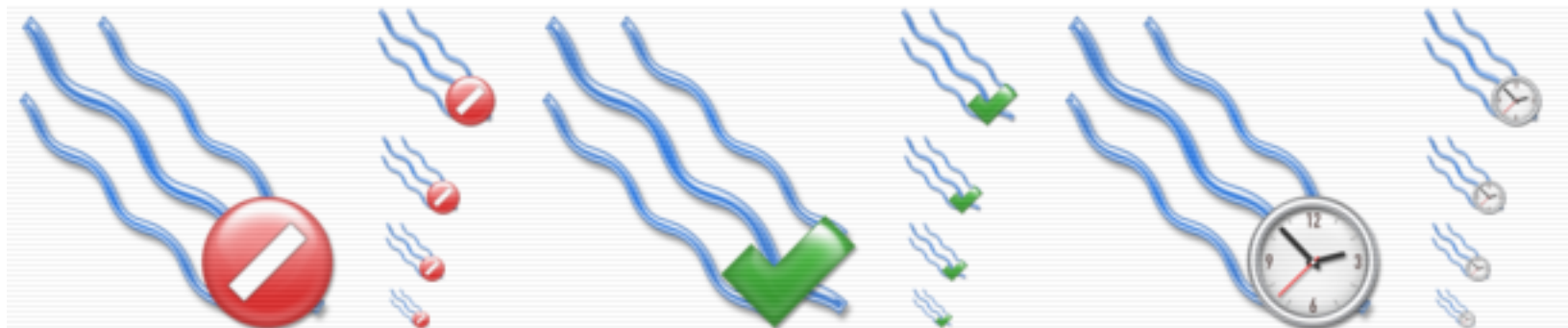




join_spline

join_spline.add.png

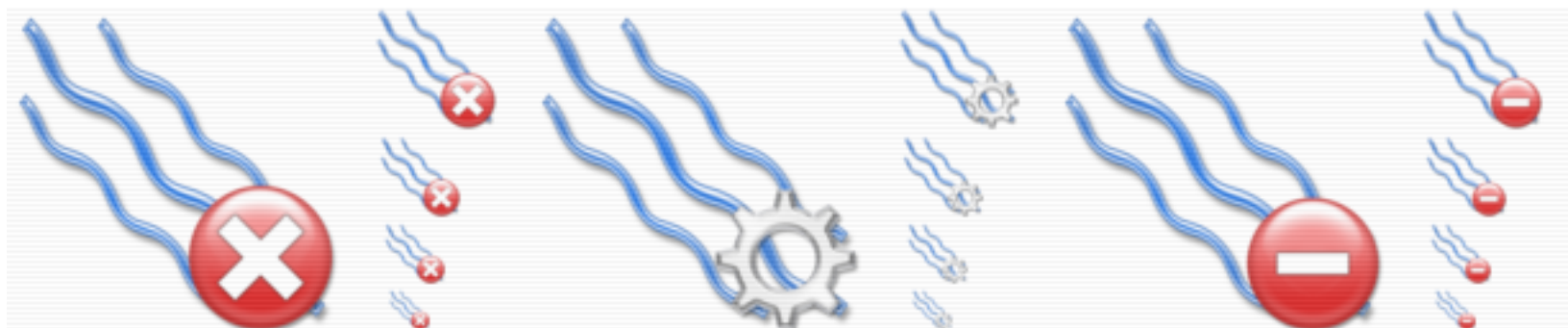
join_spline.back.png



join_spline.cancel.png

join_spline.check.png

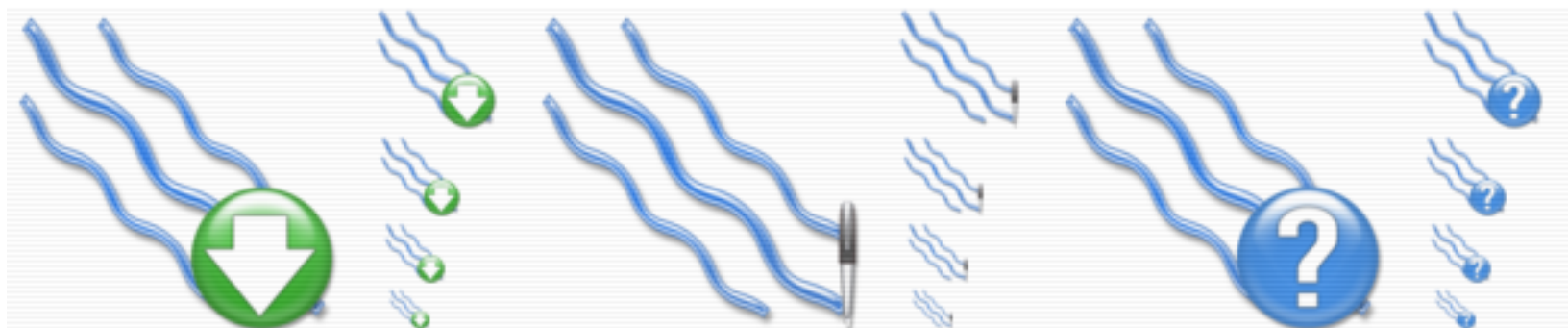
join_spline.clock.png



join_spline.close.png

join_spline.config.png

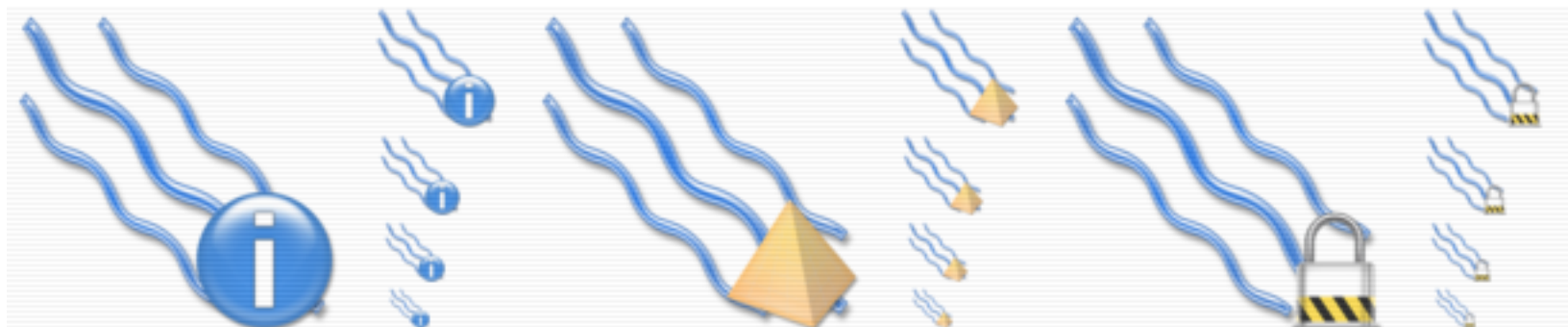
join_spline.delete.png



join_spline.down.png

join_spline.edit.png

join_spline.help.png



join_spline.info.png

join_spline.level.png

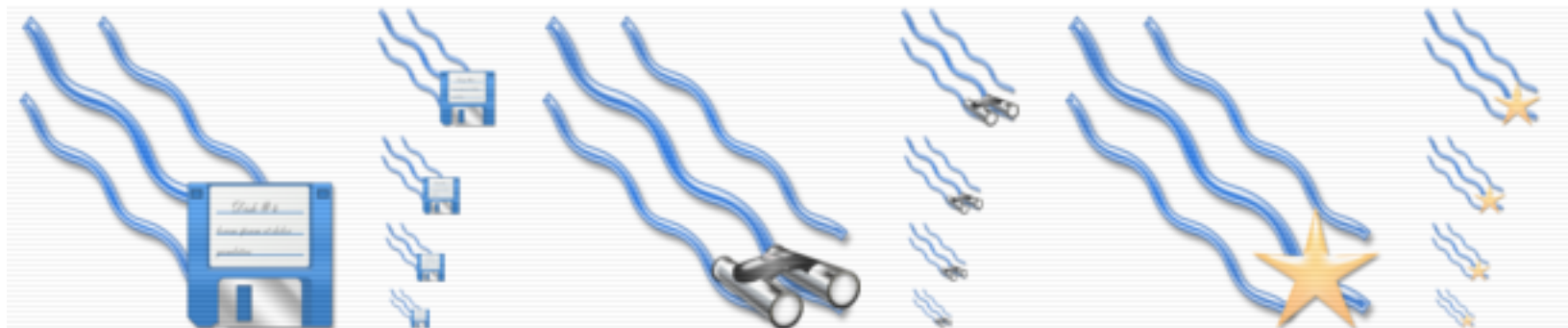
join_spline.lock.png



join_spline_next.png

join_spline_refresh.png

join_spline_reload.png



join_spline_save.png

join_spline_search.png

join_spline_star.png



join_spline_unlock.png

join_spline_up.png

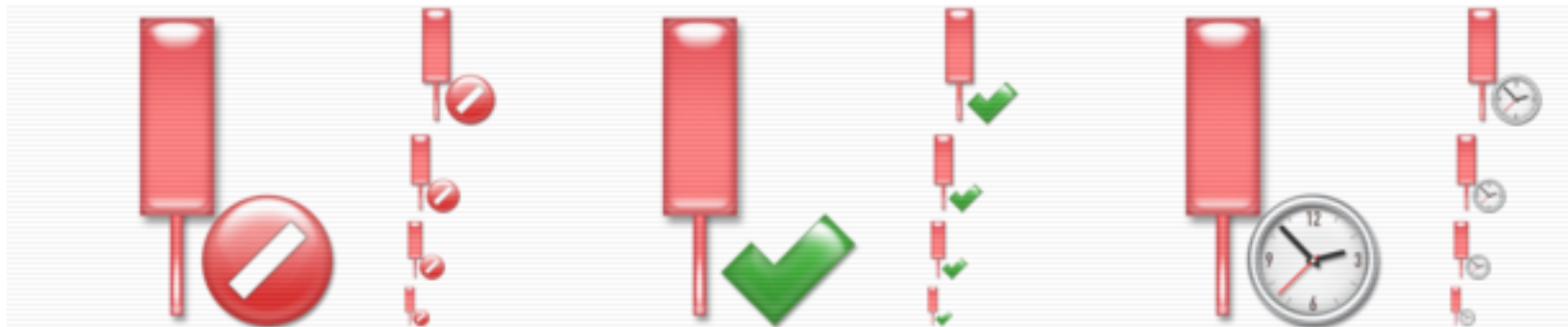
join_spline_zoom.png



keyframe

keyframe_add.png

keyframe_back.png



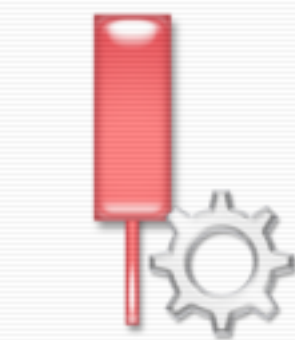
keyframe_cancel.png

keyframe_check.png

keyframe_clock.png



keyframe_close.png



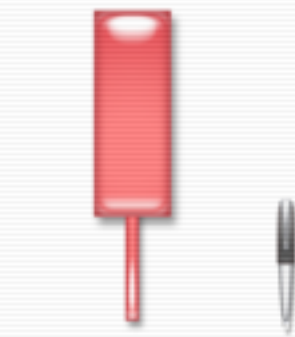
keyframe_config.png



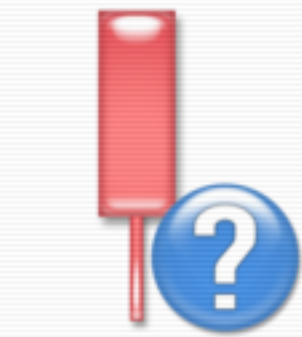
keyframe_delete.png



keyframe_down.png



keyframe_edit.png



keyframe_help.png



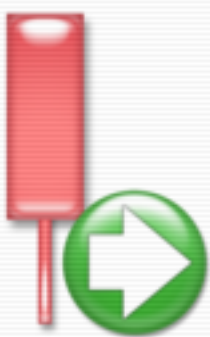
keyframe_info.png



keyframe_level.png



keyframe_lock.png



keyframe_next.png



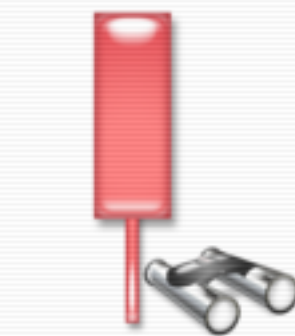
keyframe_refresh.png



keyframe_reload.png



keyframe_save.png



keyframe_search.png

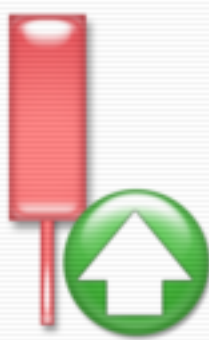


keyframe_star.png





keyframe_unlock.png



keyframe_up.png



keyframe_zoom.png



lens_flare



lens_flare_add.png



lens_flare_back.png



lens_flare_cancel.png



lens_flare_check.png



lens_flare_clock.png



lens_flare_close.png



lens_flare_config.png



lens_flare_delete.png



lens_flare_down.png



lens_flare_edit.png



lens_flare_help.png





lens_flare_info.png



lens_flare_level.png



lens_flare_lock.png



lens_flare_next.png



lens_flare_refresh.png



lens_flare_reload.png



lens_flare_save.png



lens_flare_search.png



lens_flare_star.png



lens_flare_unlock.png



lens_flare_up.png



lens_flare_zoom.png



lighting



lighting_add.png



lighting_back.png





lighting_cancel.png



lighting_check.png



lighting_clock.png



lighting_close.png



lighting_config.png



lighting_delete.png



lighting_down.png



lighting_edit.png



lighting_help.png



lighting_info.png



lighting_level.png



lighting_lock.png



lighting_next.png



lighting_refresh.png



lighting_reload.png





lighting_save.png



lighting_search.png



lighting_star.png



lighting_unlock.png



lighting_up.png



lighting_zoom.png



lightwave_files



lightwave_files.add.png



lightwave_files.back.png



lightwave_files.cancel.png



lightwave_files.check.png



lightwave_files.clock.png



lightwave_files.close.png



lightwave_files.config.png



lightwave_files.delete.png





lightwave_files.down.png



lightwave_files.edit.png



lightwave_files.help.png



lightwave_files.info.png



lightwave_files.level.png



lightwave_files.lock.png



lightwave_files.next.png



lightwave_files.refresh.png



lightwave_files.reload.png



lightwave_files.save.png



lightwave_files.search.png



lightwave_files.star.png



lightwave_files.unlock.png



lightwave_files.up.png



lightwave_files.zoom.png





loop



loop_add.png



loop_back.png



loop_cancel.png



loop_check.png



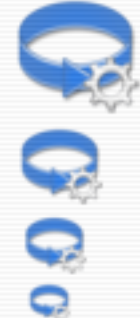
loop_clock.png



loop_close.png



loop_config.png



loop_cut



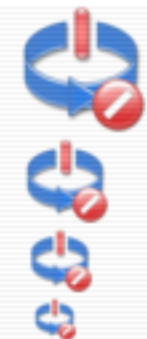
loop_cut_add.png



loop_cut_back.png



loop_cut_cancel.png



loop_cut_check.png



loop_cut_clock.png



loop_cut_close.png





loop_cut.config.png



loop_cut.delete.png



loop_cut.down.png



loop_cut.edit.png



loop_cut.help.png



loop_cut.info.png



loop_cut.level.png



loop_cut.lock.png



loop_cut.next.png



loop_cut.refresh.png



loop_cut.reload.png



loop_cut.save.png



loop_cut.search.png



loop_cut.star.png



loop_cut.unlock.png





loop_cut_up.png



loop_cut_zoom.png



loop_delete.png



loop_down.png



loop_edit.png



loop_help.png



loop_info.png



loop_level.png



loop_lock.png



loop_next.png



loop_refresh.png



loop_reload.png



loop_save.png



loop_search.png



loop_star.png





loop_unlock.png



loop_up.png



loop_zoom.png



lwob_lightwave



lwob_lightwave.add.png



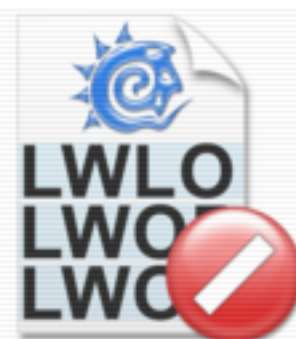
lwob_lightwave.b



lwob_lightwave.b.add.png



lwob_lightwave.b.back.png



lwob_lightwave.b.cancel.png



lwob_lightwave.b.check.png



lwob_lightwave.b.clock.png



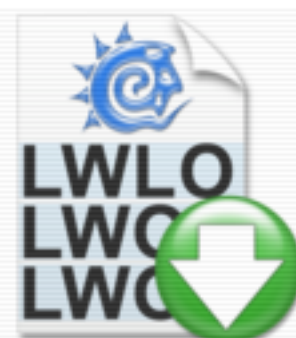
lwob_lightwave.b.close.png



lwob_lightwave.b.config.png

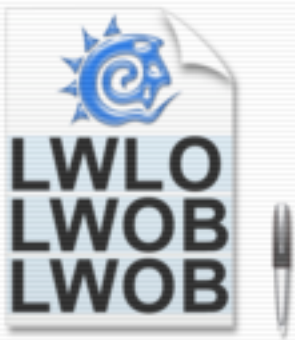


lwob_lightwave.b.delete.png

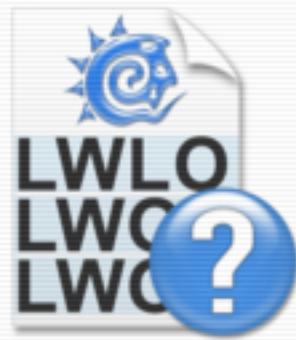


lwob_lightwave.b.down.png





lwob.lightwave.b.edit.png



lwob.lightwave.b.help.png



lwob.lightwave.b.next.png



lwob.lightwave.b.level.png



lwob.lightwave.b.lock.png



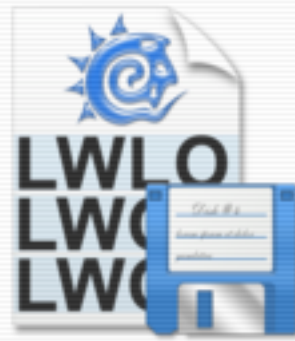
lwob.lightwave.b.next.png



lwob.lightwave.b.refresh.png



lwob.lightwave.b.reload.png



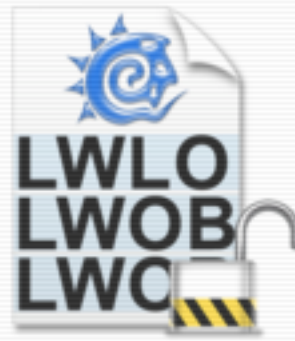
lwob.lightwave.b.save.png



lwob.lightwave.b.search.png



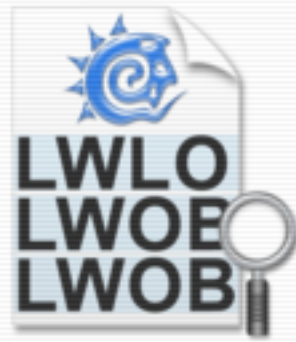
lwob.lightwave.b.star.png



lwob.lightwave.b.unlock.png



lwob.lightwave.b.up.png



lwob.lightwave.b.zoom.png



lwob.lightwave.back.png





lwob_lightwave_cancel.png



lwob_lightwave_check.png



lwob_lightwave_clock.png



lwob_lightwave_close.png



lwob_lightwave_config.png



lwob_lightwave_delete.png



lwob_lightwave_down.png



lwob_lightwave_edit.png



lwob_lightwave_help.png



lwob_lightwave_info.png



lwob_lightwave_level.png



lwob_lightwave_lock.png



lwob_lightwave_next.png



lwob_lightwave_refresh.png



lwob_lightwave_reload.png





lwob.lightwave_save.png



lwob.lightwave_search.png



lwob.lightwave_star.png



lwob.lightwave_unlock.png



lwob.lightwave_up.png



lwob.lightwave_zoom.png



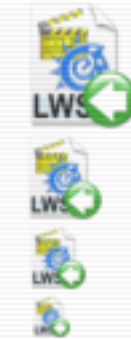
lwsc.scene



lwsc.scene_add.png



lwsc.scene_back.png



lwsc.scene_cancel.png



lwsc.scene_check.png



lwsc.scene_clock.png



lwsc.scene_close.png




lwsc.scene_config.png



lwsc.scene_delete.png

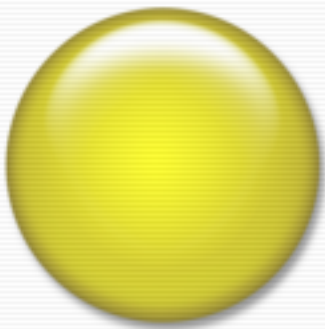




LWSC



lWSC_scene_zoom.png



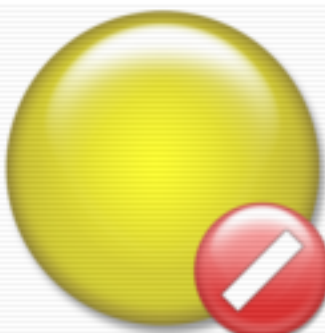
material



material_add.png



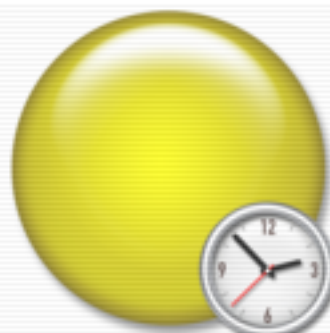
material_back.png



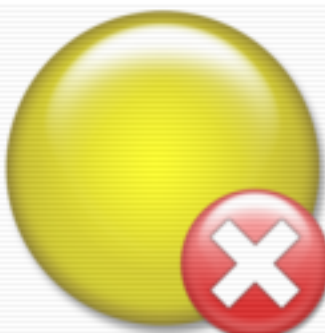
material_cancel.png



material_check.png



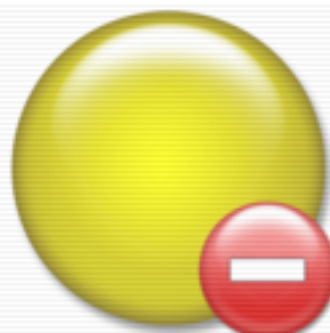
material_clock.png



material_close.png



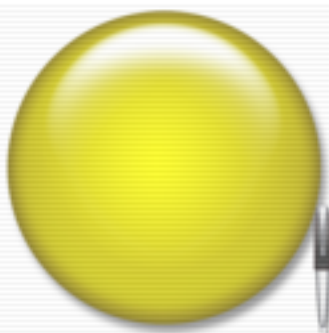
material_config.png



material_delete.png



material_down.png



material_edit.png



material_help.png



material_info.png

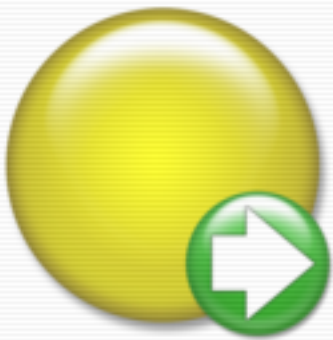


material_level.png



material_lock.png





material.next.png



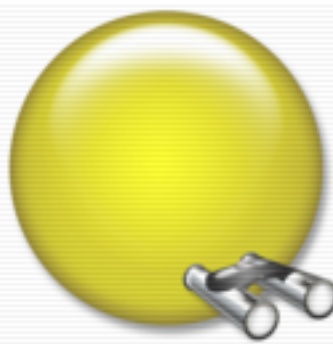
material.refresh.png



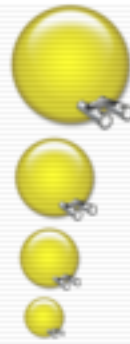
material.reload.png



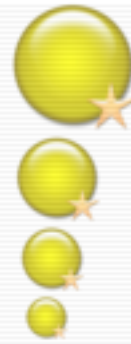
material.save.png



material.search.png



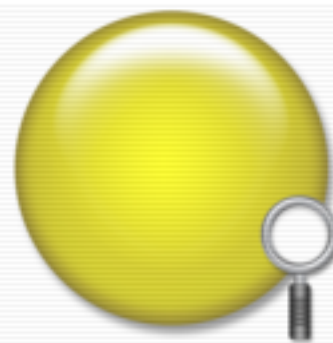
material.star.png



material.unlock.png



material.up.png



material.zoom.png



maz_file



maz_file.add.png



maz_file.back.png



maz_file.cancel.png



maz_file.check.png



maz_file.clock.png





maz_file_close.png



maz_file_config.png



maz_file_delete.png



maz_file_down.png



maz_file_edit.png



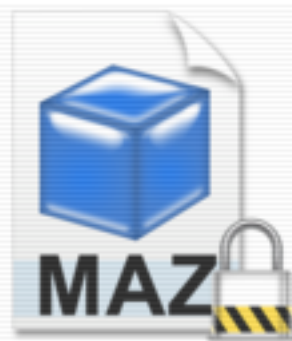
maz_file_help.png



maz_file_info.png



maz_file_level.png



maz_file_lock.png



maz_file_next.png



maz_file_refresh.png



maz_file_reload.png



maz_file_save.png



maz_file_search.png



maz_file_star.png





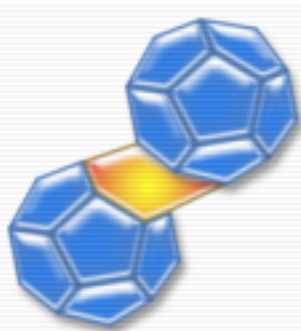
maz_file_unlock.png



maz_file_up.png



maz_file_zoom.png



merge_face



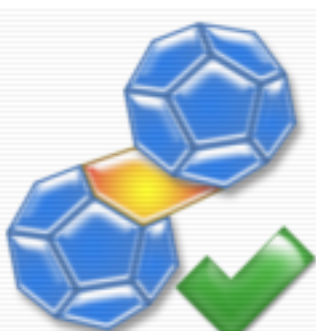
merge_face_add.png



merge_face_back.png



merge_face_cancel.png



merge_face_check.png



merge_face_clock.png



merge_face_close.png



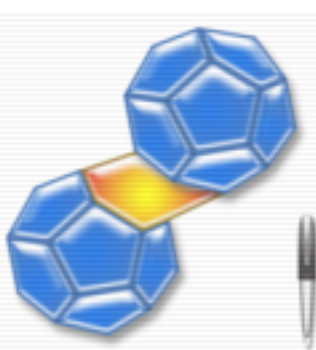
merge_face_config.png



merge_face_delete.png



merge_face_down.png



merge_face_edit.png

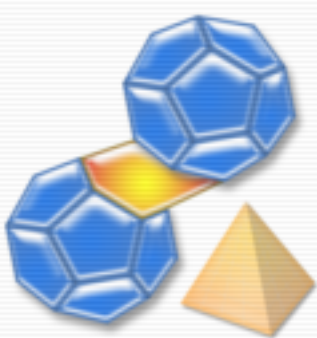


merge_face_help.png





merge_face_info.png



merge_face_level.png



merge_face_lock.png



merge_face_next.png



merge_face_refresh.png



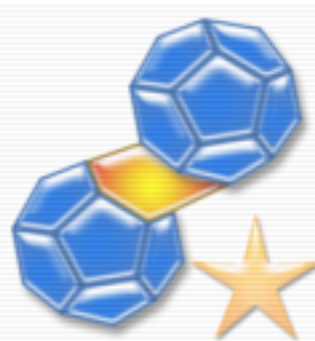
merge_face_reload.png



merge_face_save.png



merge_face_search.png



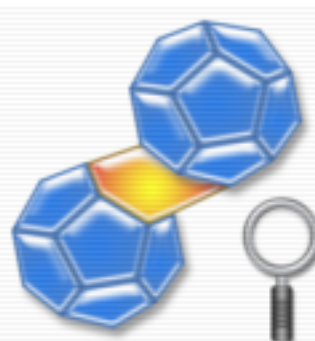
merge_face_star.png



merge_face_unlock.png



merge_face_up.png



merge_face_zoom.png



merge_object



merge_object_add.png



merge_object_back.png



merge_object.cancel.png



merge_object.check.png



merge_object.clock.png



merge_object.close.png



merge_object.config.png



merge_object.delete.png



merge_object.down.png



merge_object.edit.png



merge_object.help.png



merge_object.info.png



merge_object.level.png



merge_object.lock.png



merge_object.next.png



merge_object.refresh.png



merge_object.reload.png





merge_object.save.png



merge_object.star.png



merge_object.up.png



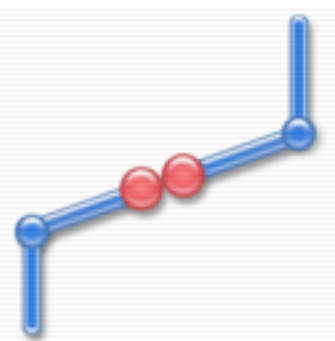
merge_object.unlock.png



merge_object.zoom.png



merge_object.zoom.png



merge_points



merge_points_add.png



merge_points_add.png



merge_points_cancel.png



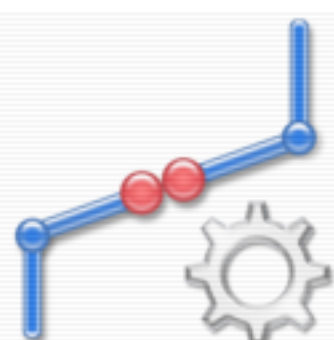
merge_points_cancel.png



merge_points_cancel.png



merge_points_close.png

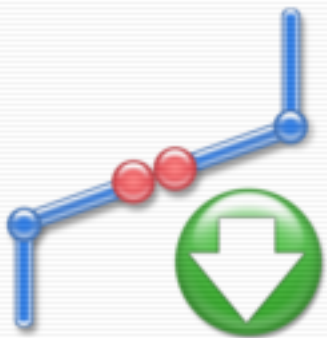


merge_points_close.png

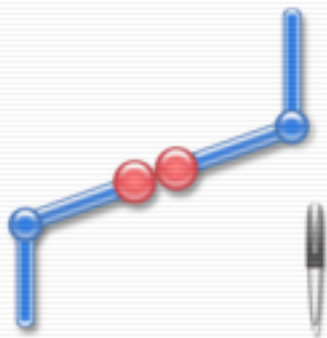


merge_points_close.png

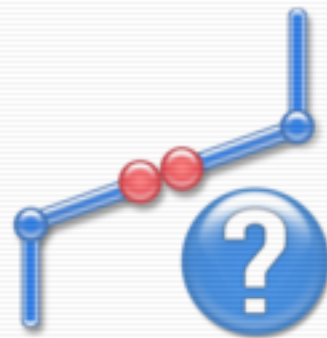




merge_points_down.png



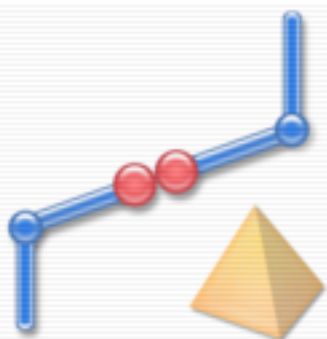
merge_points_edit.png



merge_points_help.png



merge_points_info.png



merge_points_level.png



merge_points_lock.png



merge_points_next.png



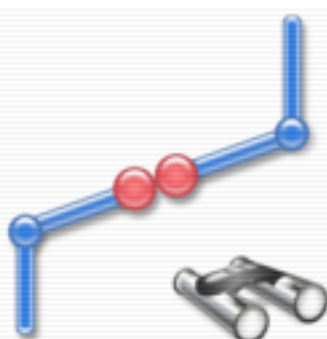
merge_points_refresh.png



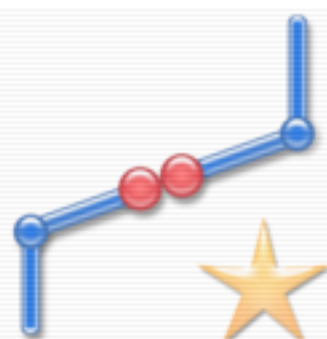
merge_points_reload.png



merge_points_save.png



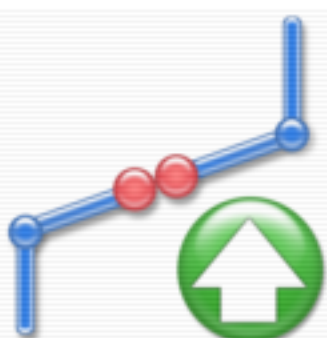
merge_points_search.png



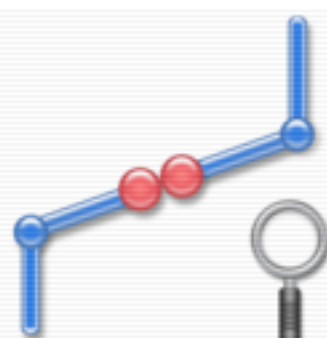
merge_points_star.png



merge_points_unlock.png



merge_points_up.png



merge_points_zoom.png





metaball



metaball_add.png



metaball_back.png



metaball_cancel.png



metaball_check.png



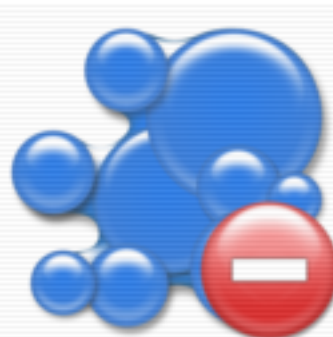
metaball_clock.png



metaball_close.png



metaball_config.png



metaball_delete.png



metaball_down.png



metaball_edit.png



metaball_help.png



metaball_info.png



metaball_level.png



metaball_lock.png





metaball_next.png



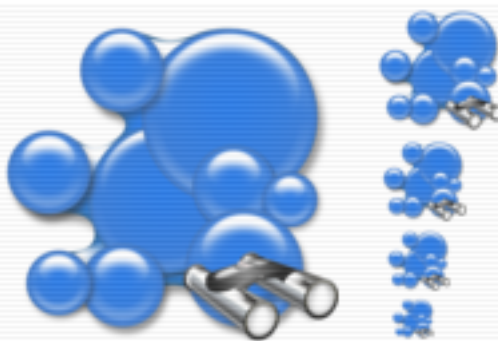
metaball_refresh.png



metaball_reload.png



metaball_save.png



metaball_search.png



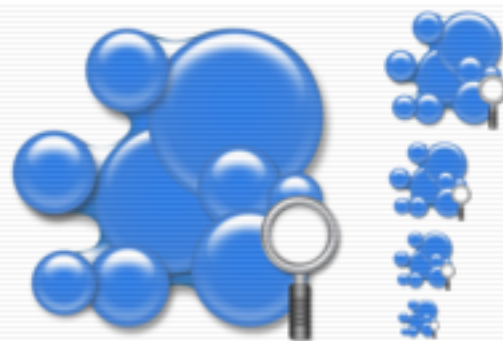
metaball_star.png



metaball_unlock.png



metaball_up.png



metaball_zoom.png



mgf_format



mgf_format_add.png



mgf_format_back.png



mgf_format_cancel.png



mgf_format_check.png



mgf_format_clock.png



mgf_format.close.png



mgf_format.config.png



mgf_format.delete.png



mgf_format.down.png



mgf_format.edit.png



mgf_format.help.png



mgf_format.info.png



mgf_format.level.png



mgf_format.lock.png



mgf_format.next.png



mgf_format.refresh.png



mgf_format.reload.png



mgf_format.save.png



mgf_format.search.png



mgf_format.star.png





mgf_format_unlock.png



mgf_format_up.png



mgf_format_zoom.png



mip_mapping



mip_mapping_add.png



mip_mapping_back.png



mip_mapping_cancel.png



mip_mapping_check.png



mip_mapping_clock.png



mip_mapping_close.png



mip_mapping_config.png



mip_mapping_delete.png



mip_mapping_down.png



mip_mapping_edit.png



mip_mapping_help.png





mip_mapping_info.png



mip_mapping_level.png



mip_mapping_lock.png



mip_mapping_next.png



mip_mapping_refresh.png



mip_mapping_reload.png



mip_mapping_save.png



mip_mapping_search.png



mip_mapping_star.png



mip_mapping_unlock.png



mip_mapping_up.png



mip_mapping_zoom.png



mli_material_library



mli_material_library_add.png



mli_material_library_back.png





ML ?



mli_material_library_reload.png



mli_material.library_save.png



mli_material.library_search.png



mli_material.library_star.png



mli_material.library_unlock.png



mli_material.library_up.png



mli_material.library_zoom.png



morphing



morphing_add.png



morphing_back.png



morphing_cancel.png



morphing_check.png



morphing_clock.png



morphing_close.png



morphing_config.png



morphing_delete.png





morphing_down.png



morphing_edit.png



morphing_help.png



morphing_info.png



morphing_level.png



morphing_lock.png



morphing_next.png



morphing_refresh.png



morphing_reload.png



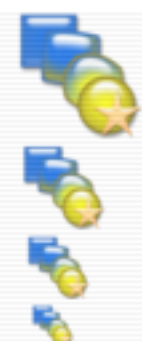
morphing_save.png



morphing_search.png



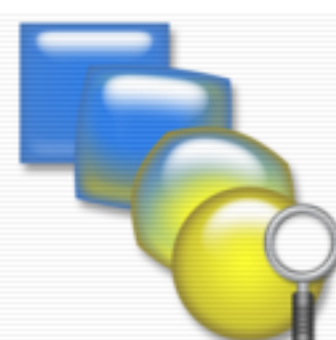
morphing_star.png



morphing_unlock.png



morphing_up.png



morphing_zoom.png





motion_blur

motion_blur_add.png

motion_blur_back.png



motion_blur_cancel.png

motion_blur_check.png

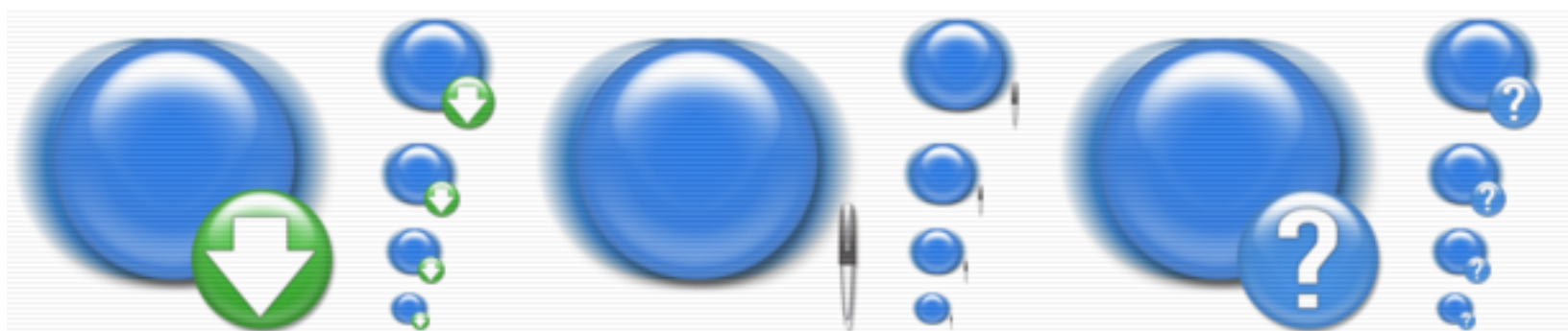
motion_blur_clock.png



motion_blur_close.png

motion_blur_config.png

motion_blur_delete.png



motion_blur_down.png

motion_blur_edit.png

motion_blur_help.png



motion_blur_info.png

motion_blur_level.png

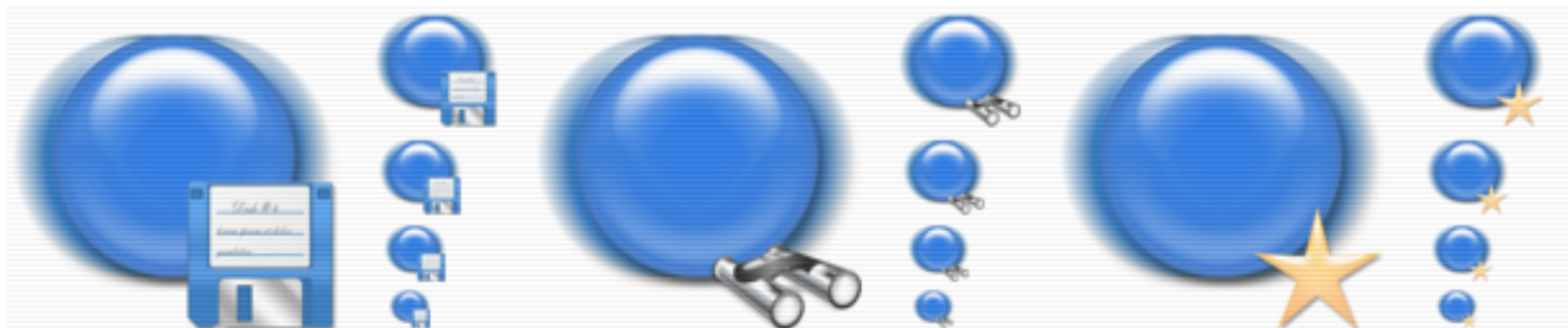
motion_blur_lock.png



motion_blur_next.png

motion_blur_refresh.png

motion_blur_reload.png



motion_blur_save.png

motion_blur_search.png

motion_blur_star.png



motion_blur_unlock.png

motion_blur_up.png

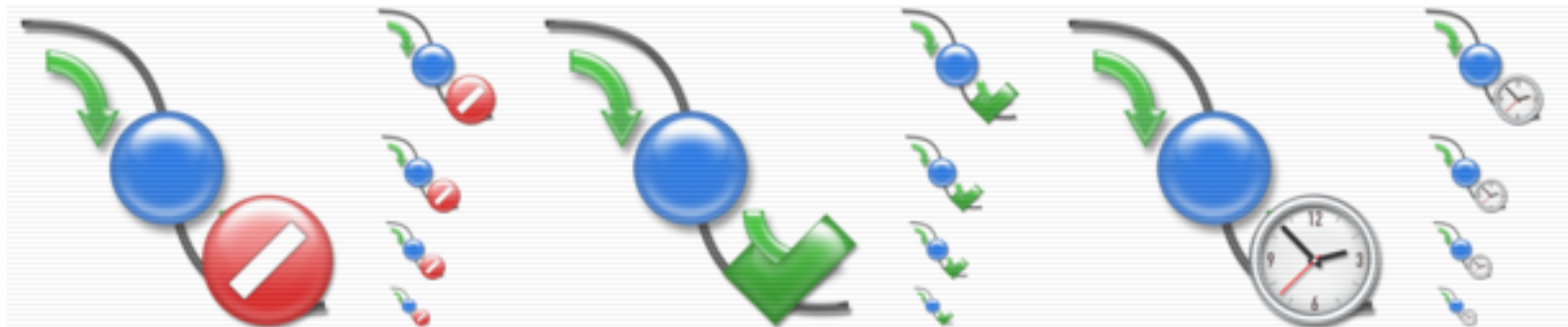
motion_blur_zoom.png



motion_path

motion_path_add.png

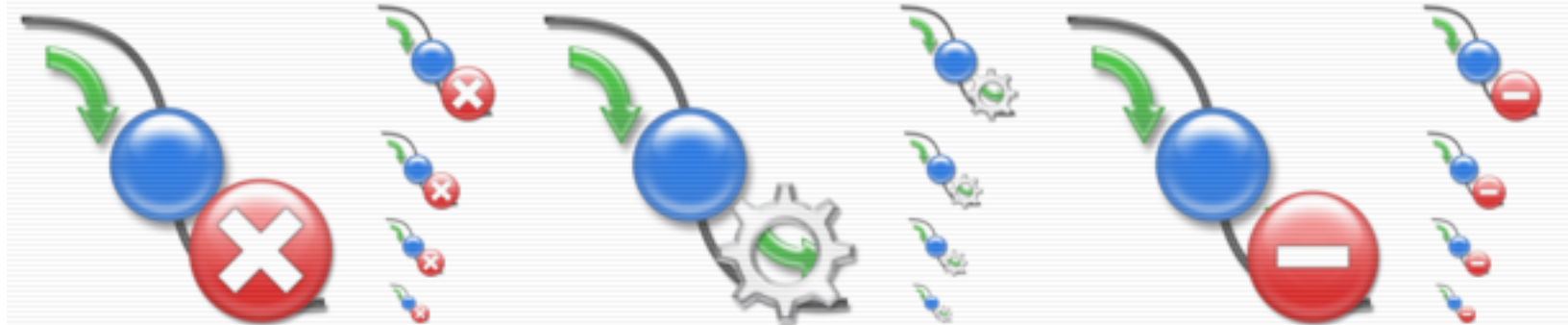
motion_path_back.png



motion_path_cancel.png

motion_path_check.png

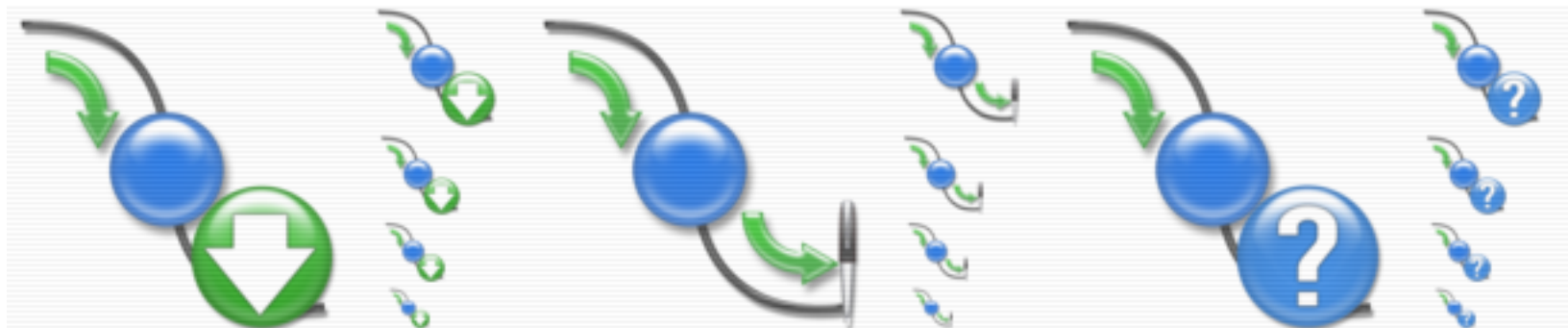
motion_path_clock.png



motion_path_close.png

motion_path_config.png

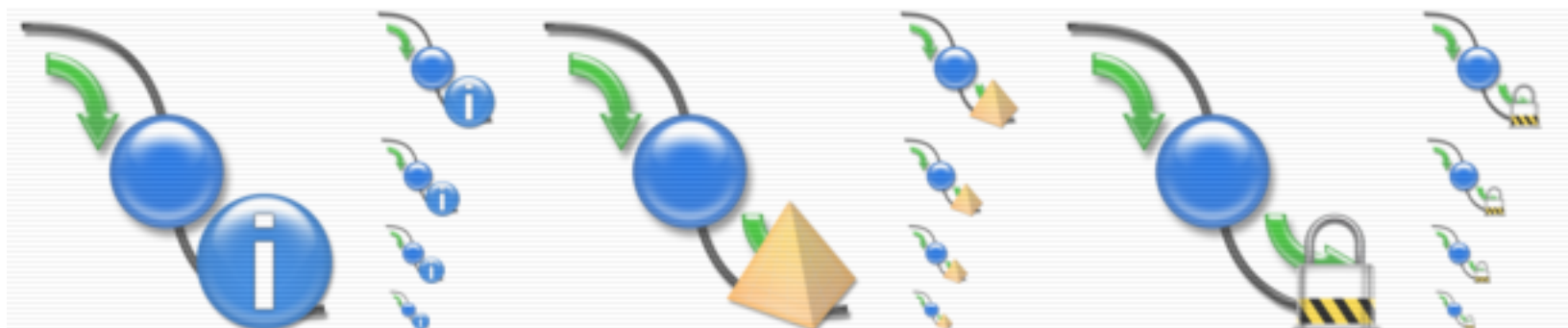
motion_path_delete.png



motion_path_down.png

motion_path_edit.png

motion_path_help.png



motion_path_info.png

motion_path_level.png

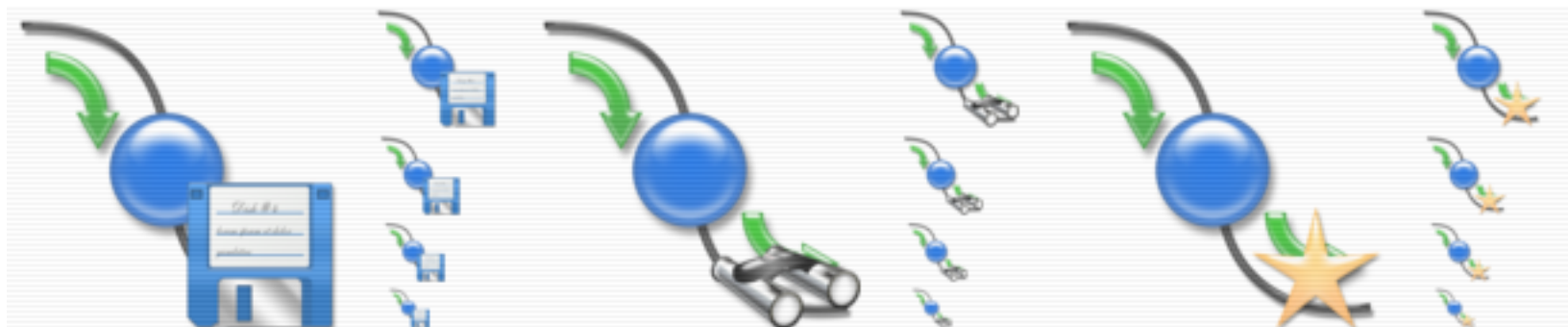
motion_path_lock.png



motion_path_next.png

motion_path_refresh.png

motion_path_reload.png



motion_path_save.png

motion_path_search.png

motion_path_star.png



motion_path_unlock.png

motion_path_up.png

motion_path_zoom.png



move

move.add.png

move.back.png



move.cancel.png

move.check.png

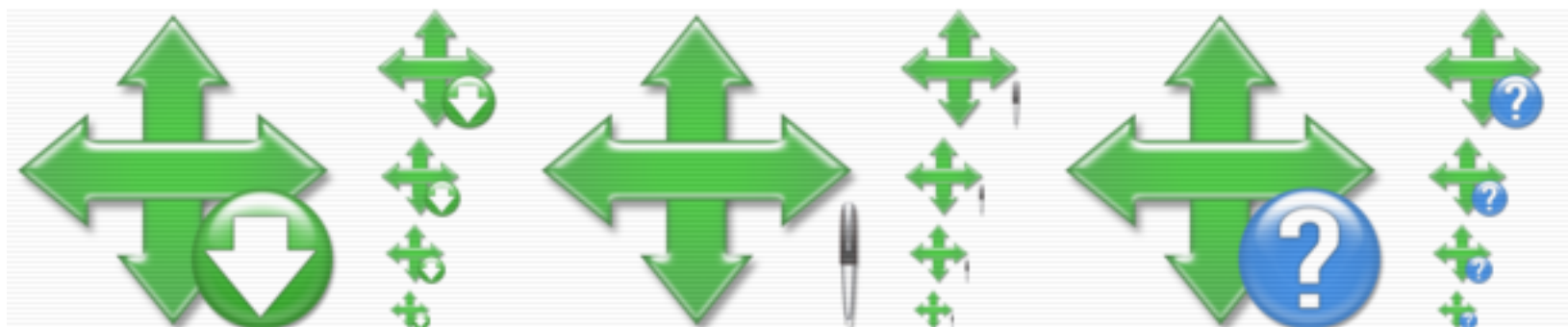
move.clock.png



move_close.png

move_config.png

move_delete.png



move_down.png

move_edit.png

move_help.png



move.info.png



move.level.png



move.lock.png



move.next.png



move.refresh.png



move.reload.png



move.save.png



move.search.png



move.star.png



move.unlock.png



move.up.png



move_x



move_x.add.png



move_x.back.png



move_x.cancel.png





move_x.check.png



move_x.clock.png



move_x.close.png



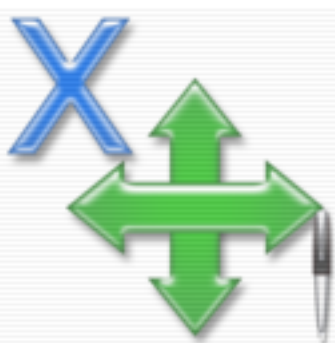
move_x.config.png



move_x.delete.png



move_x.down.png



move_x.edit.png



move_x.help.png



move_x.info.png



move_x.level.png



move_x.lock.png



move_x.next.png



move_x.refresh.png



move_x.reload.png



move_x.save.png





move_x_search.png



move_x_star.png



move_x_unlock.png



move_x_up.png



move_x_zoom.png



move_y



move_y_add.png



move_y_back.png



move_y_cancel.png



move_y_check.png



move_y_clock.png



move_y_close.png



move_y_config.png



move_y_delete.png



move_y_down.png





move.y.edit.png

move.y.help.png

move.y.info.png



move.y.level.png

move.y.lock.png

move.y.next.png



move.y.refresh.png

move.y.reload.png

move.y.save.png



move.y.search.png

move.y.star.png

move.y.unlock.png



move.y.up.png

move.y.zoom.png

move.z



move_z.add.png



move_z.back.png



move_z.cancel.png



move_z.check.png



move_z.clock.png



move_z.close.png



move_z.config.png



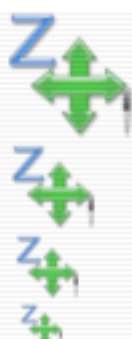
move_z.delete.png



move_z.down.png



move_z.edit.png



move_z.help.png



move_z.info.png



move_z.level.png



move_z.lock.png



move_z.next.png





move.z.refresh.png



move.z.reload.png



move.z.save.png



move.z.star.png



move.z.unlock.png



move.z.up.png



msdl.format.png



msdl.format.add.png



msdl.format.back.png



msdl.format.cancel.png



msdl.format.check.png



msdl.format.clock.png



msdl.format.add.png



msdl.format.back.png



msdl.format.check.png



msdl.format.clock.png



msdl.format.add.png



msdl.format_close.png



msdl.format_config.png



msdl.format_delete.png



msdl.format_down.png



msdl.format_edit.png



msdl.format_help.png



msdl.format_info.png



msdl.format_level.png



msdl.format_lock.png



msdl.format_next.png



msdl.format_refresh.png



msdl.format_reload.png



msdl.format_save.png



msdl.format_search.png



msdl.format_star.png





msdl_format_unlock.png



msdl_format_up.png



msdl_format_zoom.png



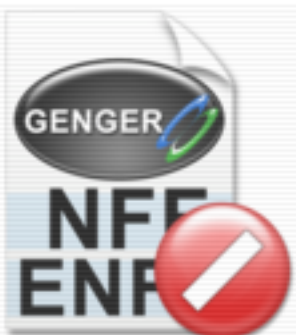
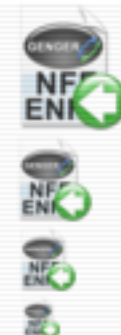
nff_enff_extended



nff_enff_extended.add.png



nff_enff_extended.back.png



nff_enff_extended.cancel.png



nff_enff_extended.check.png



nff_enff_extended.clock.png



nff_enff_extended.close.png



nff_enff_extended.config.png



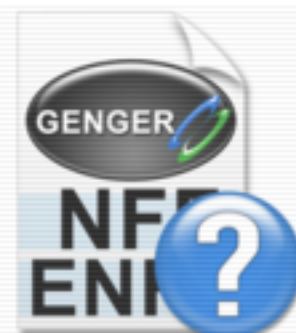
nff_enff_extended.delete.png



nff_enff_extended.down.png



nff_enff_extended.edit.png

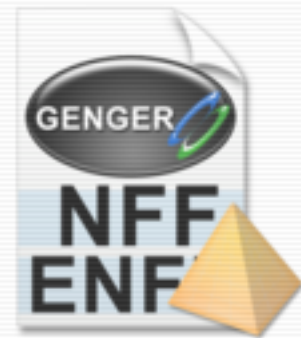


nff_enff_extended.help.png

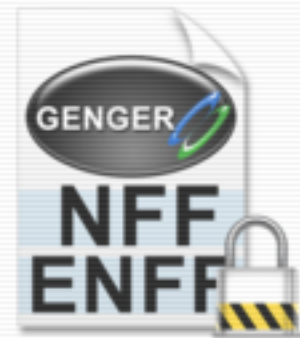
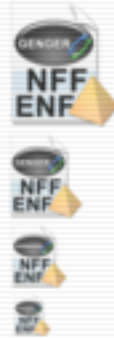




nff_enff_extended.info.png



nff_enff_extended.level.png



nff_enff_extended.lock.png



nff_enff_extended.next.png



nff_enff_extended.refresh.png



nff_enff_extended.reload.png



nff_enff_extended.save.png



nff_enff_extended.search.png



nff_enff_extended.star.png



nff_enff_extended.unlock.png



nff_enff_extended.up.png



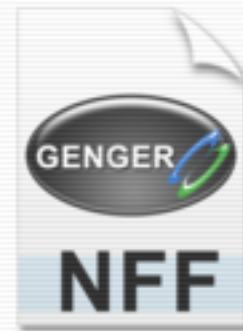
nff_enff_extended.zoom.png



nff_format



nff_format.add.png

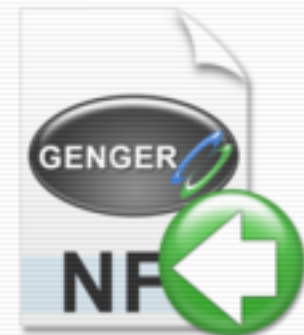


nff_format.b





nff_format_b_add.png



nff_format_b_cancel.png



nff_format_b_check.png



nff_format_b_close.png



nff_format_b_config.png



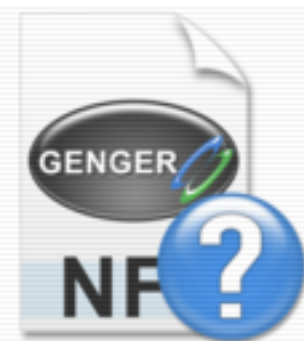
nff_format_b_delete.png



nff_format_b_down.png



nff_format_b_edit.png



nff_format_b_info.png



nff_format_b_level.png

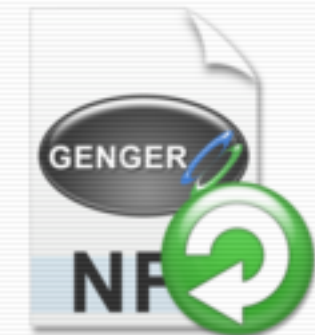


nff_format_b_next.png

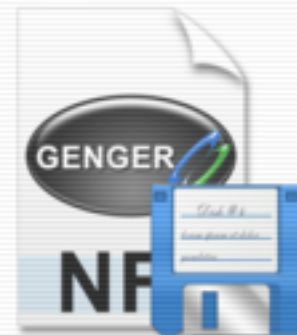




nff_format.b_refresh.png



nff_format.b_reload.png



nff_format.b_save.png



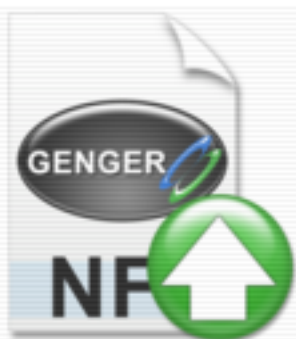
nff_format.b_search.png



nff_format.b_star.png



nff_format.b_unlock.png



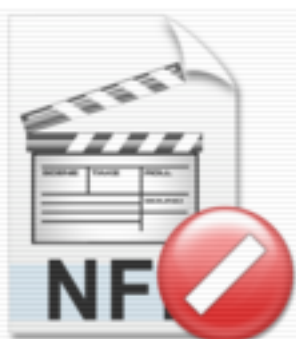
nff_format.b_up.png



nff_format.b_zoom.png



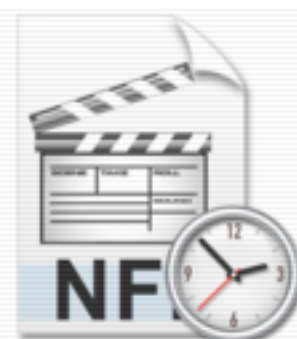
nff_format.back.png



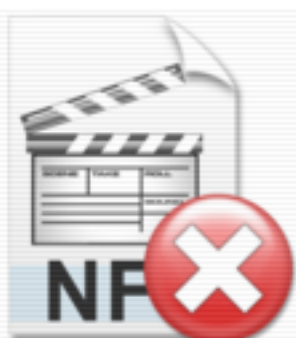
nff_format.cancel.png



nff_format.check.png



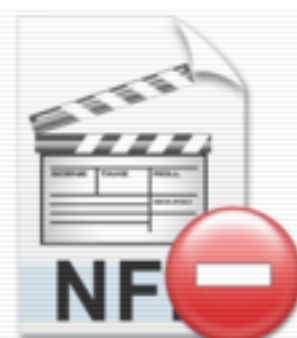
nff_format.clock.png



nff_format.close.png



nff_format.config.png



nff_format.delete.png





nff_format_down.png



nff_format_edit.png



nff_format_help.png



nff_format_info.png



nff_format_level.png



nff_format_lock.png



nff_format_next.png



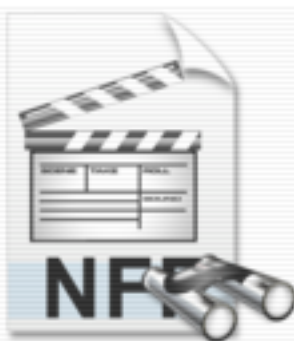
nff_format_refresh.png



nff_format_reload.png



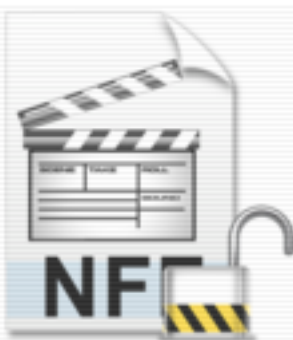
nff_format_save.png



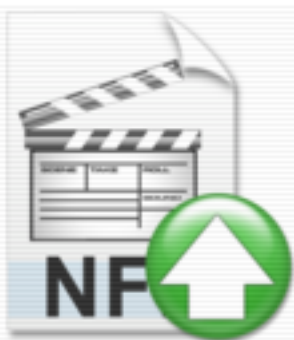
nff_format_search.png



nff_format_star.png



nff_format_unlock.png



nff_format_up.png



nff_format_zoom.png





normals



normals_add.png



normals_back.png



normals_cancel.png



normals_check.png



normals_clock.png



normals_close.png



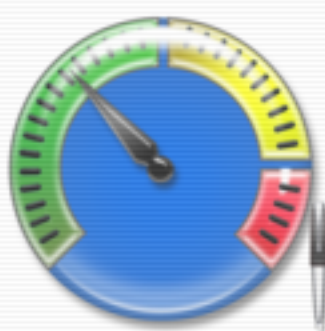
normals_config.png



normals_delete.png



normals_down.png



normals_edit.png



normals_help.png



normals_info.png



normals_level.png



normals_lock.png





normals.next.png



normals.refresh.png



normals.reload.png



normals.save.png



normals.search.png



normals.star.png



normals.unlock.png



normals.up.png



normals.zoom.png



obj_format



obj_format.add.png



obj_format.back.png



obj_format.cancel.png

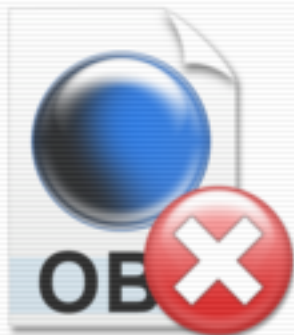


obj_format.check.png



obj_format.clock.png





obj_format_close.png



obj_format_config.png



obj_format_delete.png



obj_format_down.png



obj_format_edit.png



obj_format_help.png



obj_format_info.png



obj_format_level.png



obj_format_lock.png



obj_format_next.png



obj_format_refresh.png



obj_format_reload.png



obj_format_save.png

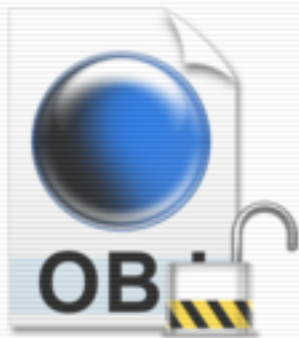


obj_format_search.png



obj_format_star.png





obj.format.unlock.png



obj.format.up.png



obj.format.zoom.png



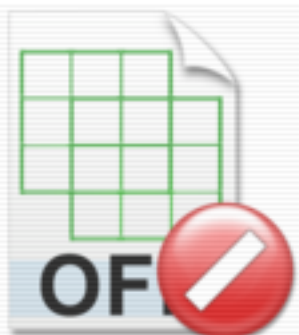
off.format



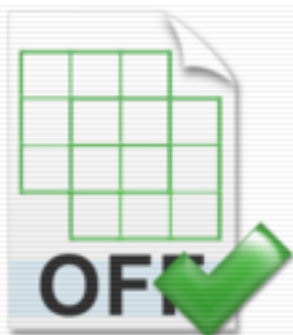
off.format.add.png



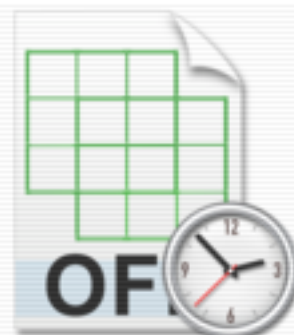
off.format.back.png



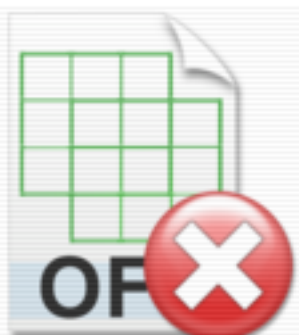
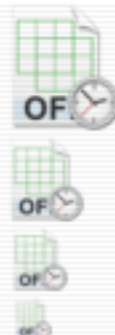
off.format.cancel.png



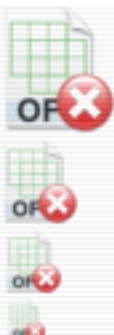
off.format.check.png



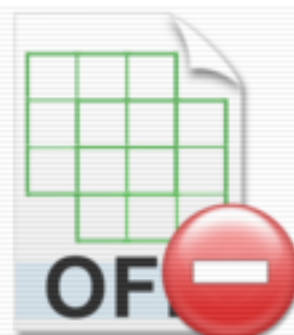
off.format.clock.png



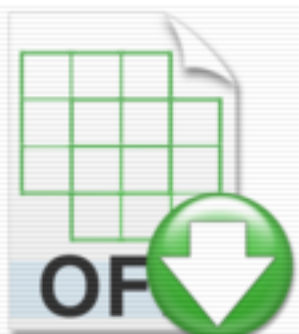
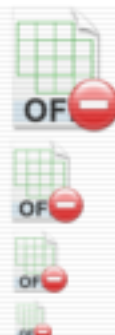
off.format.close.png



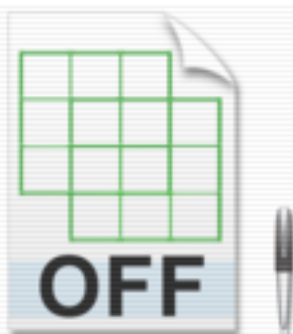
off.format.config.png



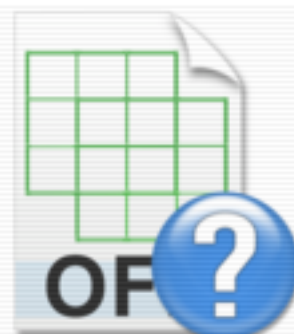
off.format.delete.png



off.format.down.png



off.format.edit.png

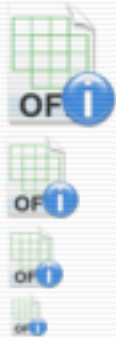


off.format.help.png

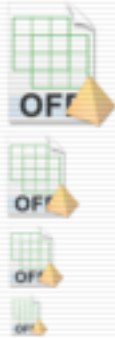




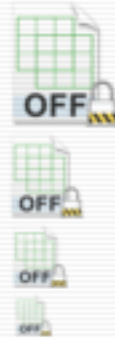
off_format.info.png



off_format.level.png



off_format.lock.png



off_format.next.png



off_format.refresh.png



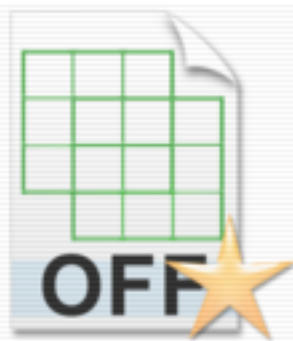
off_format.reload.png



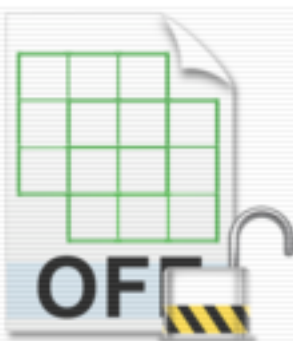
off_format.save.png



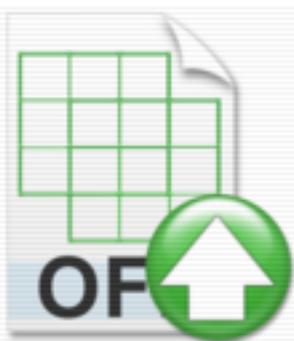
off_format.search.png



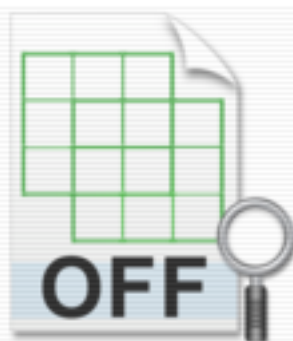
off_format.star.png



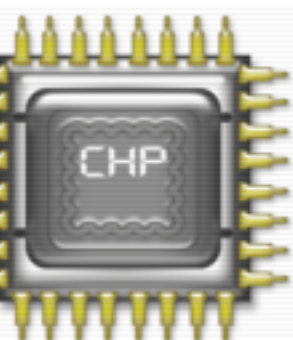
off_format.unlock.png



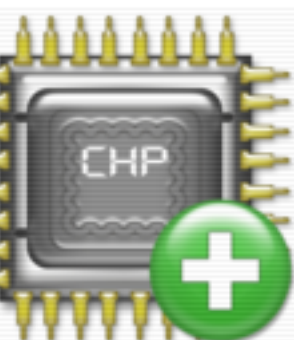
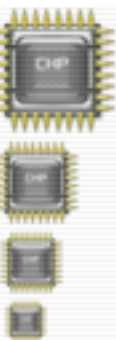
off_format.up.png



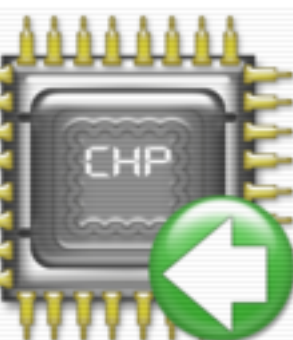
off_format.zoom.png



on.chip.cache

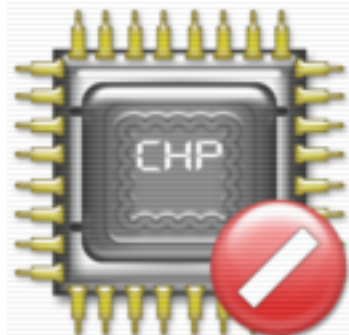


on.chip.cache.add.png

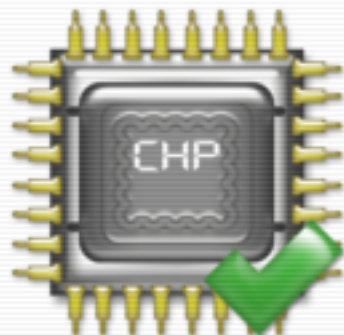


on.chip.cache.back.png

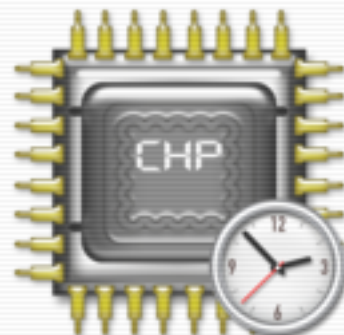




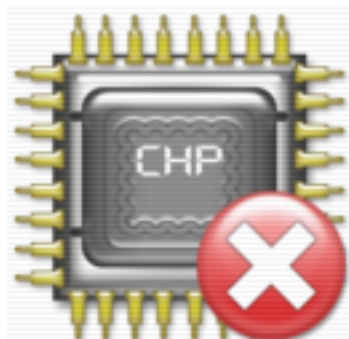
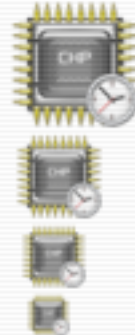
on_chip_cache_cancel.png



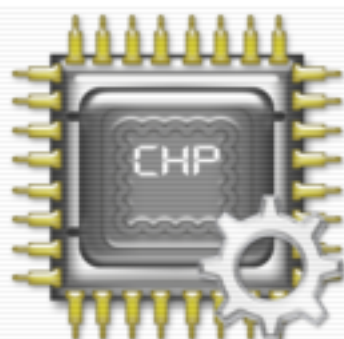
on_chip_cache_check.png



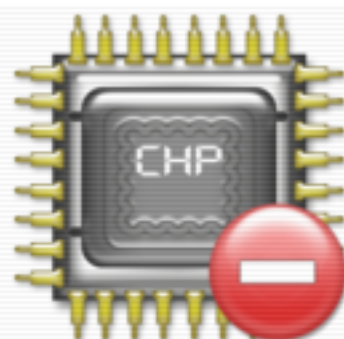
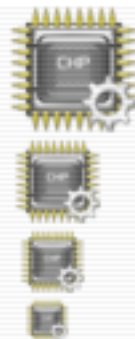
on_chip_cache_clock.png



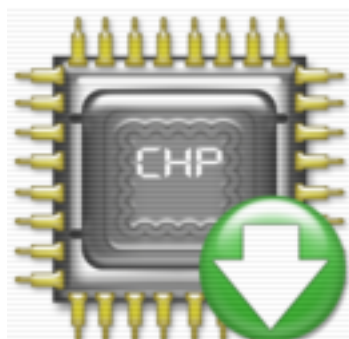
on_chip_cache_close.png



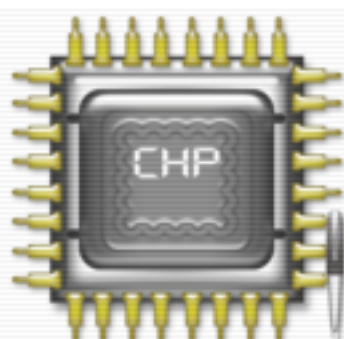
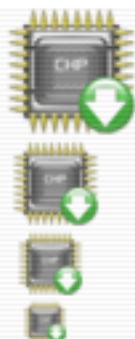
on_chip_cache_config.png



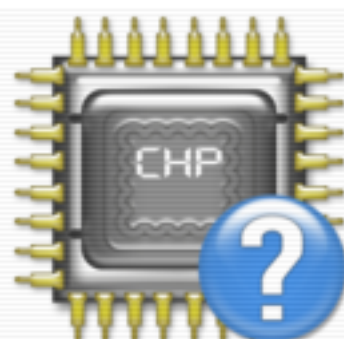
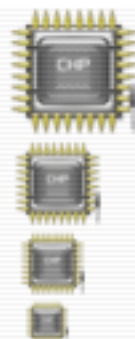
on_chip_cache_delete.png



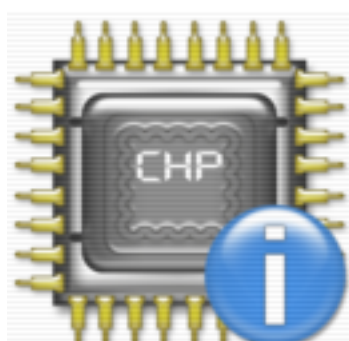
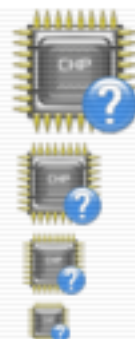
on_chip_cache_down.png



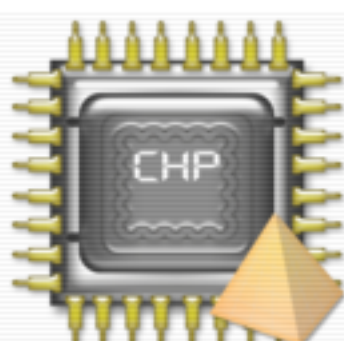
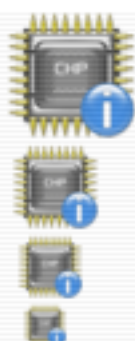
on_chip_cache_edit.png



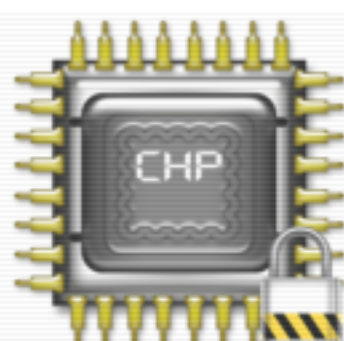
on_chip_cache_help.png



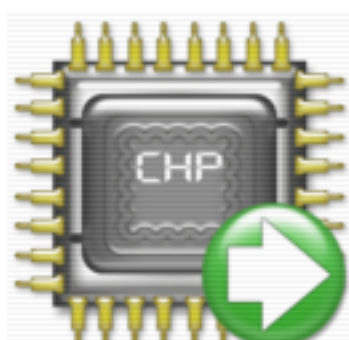
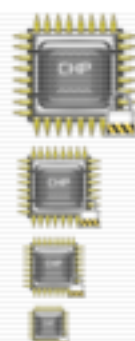
on_chip_cache_info.png



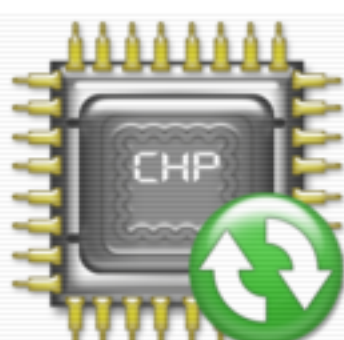
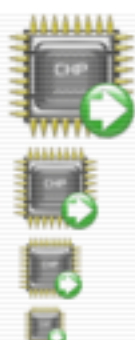
on_chip_cache_level.png



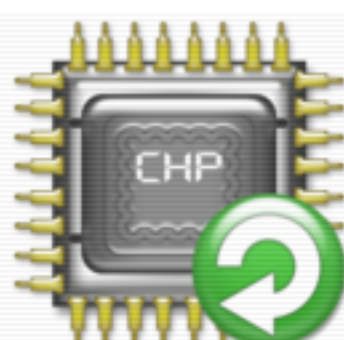
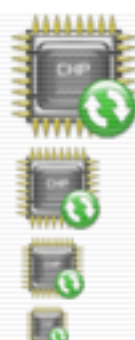
on_chip_cache_lock.png



on_chip_cache_next.png

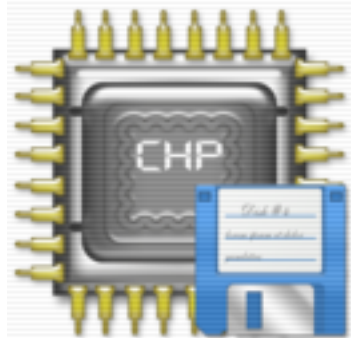


on_chip_cache_refresh.png

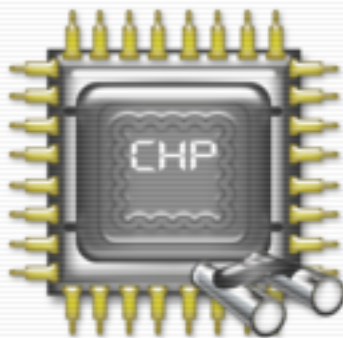
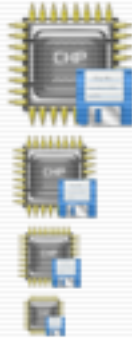


on_chip_cache_reload.png

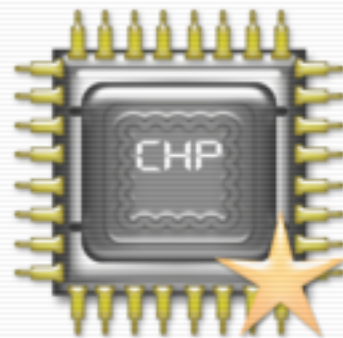
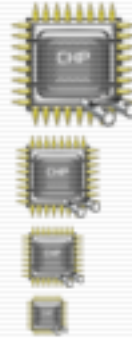




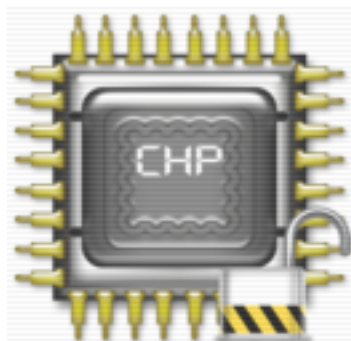
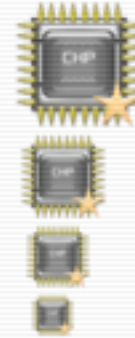
on_chip_cache_save.png



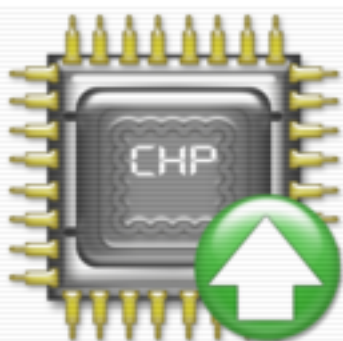
on_chip_cache_search.png



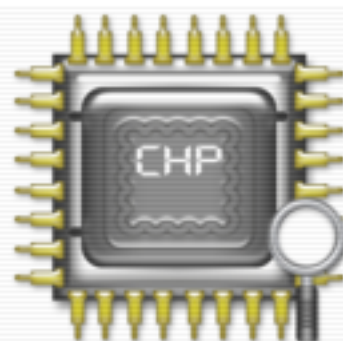
on_chip_cache_star.png



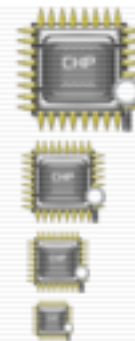
on_chip_cache_unlock.png



on_chip_cache_up.png



on_chip_cache_zoom.png



oogl_format



oogl_format_add.png



oogl_format_back.png



oogl_format_cancel.png



oogl_format_check.png



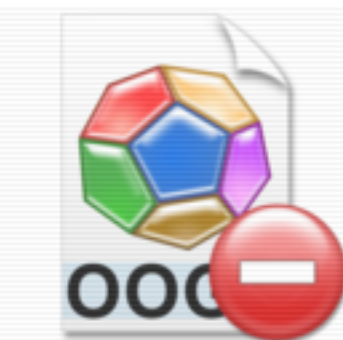
oogl_format_clock.png



oogl_format_close.png



oogl_format_config.png



oogl_format_delete.png

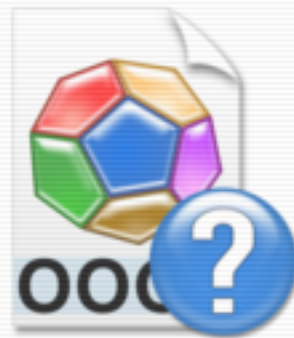




oogl_format.down.png



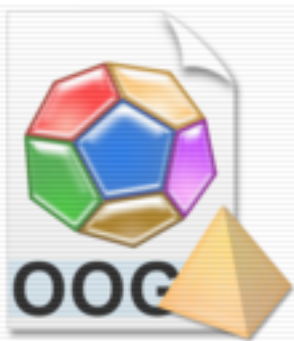
oogl_format.edit.png



oogl_format.help.png



oogl_format.info.png



oogl_format.level.png



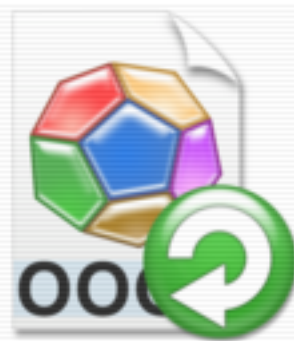
oogl_format.lock.png



oogl_format.next.png



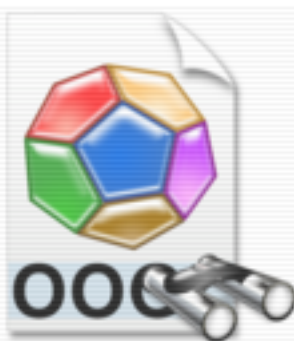
oogl_format.refresh.png



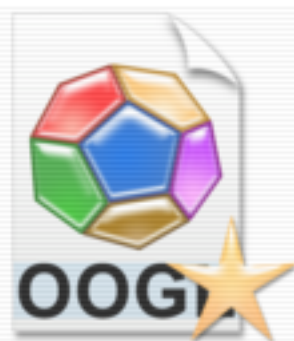
oogl_format.reload.png



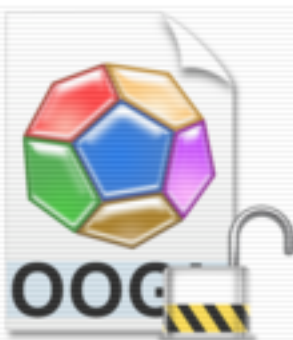
oogl_format.save.png



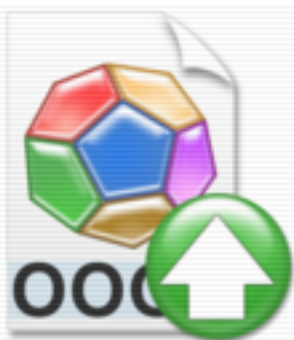
oogl_format.search.png



oogl_format.star.png



oogl_format.unlock.png



oogl_format.up.png



oogl_format.zoom.png





opengl

opengl.add.png

opengl.back.png



opengl.cancel.png

opengl.check.png

opengl.clock.png



opengl.close.png

opengl.config.png

opengl.delete.png



opengl.down.png

opengl.edit.png

opengl.help.png



opengl.info.png

opengl.level.png

opengl.lock.png



opengl_next.png



opengl_refresh.png



opengl_reload.png



opengl_save.png



opengl_search.png



opengl_star.png



opengl_unlock.png



opengl_up.png



opengl_zoom.png



particle_system



particle_system_add.png



particle_system_back.png



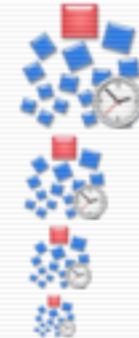
particle_system_cancel.png



particle_system_check.png



particle_system_clock.png





particle_system_close.png



particle_system_config.png



particle_system_delete.png



particle_system_down.png



particle_system_edit.png



particle_system_help.png



particle_system_info.png



particle_system_level.png



particle_system_lock.png



particle_system_next.png



particle_system_refresh.png



particle_system_reload.png



particle_system_save.png



particle_system_search.png



particle_system_star.png

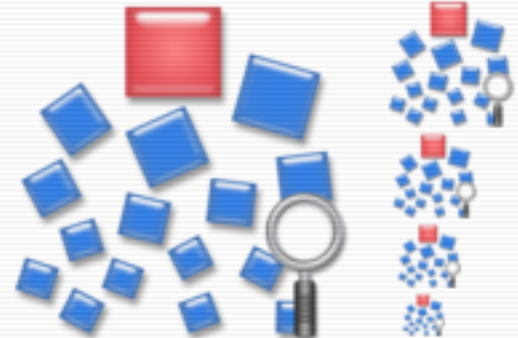




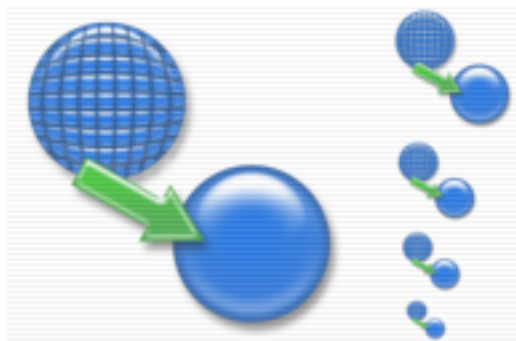
particle_system_unlock.png



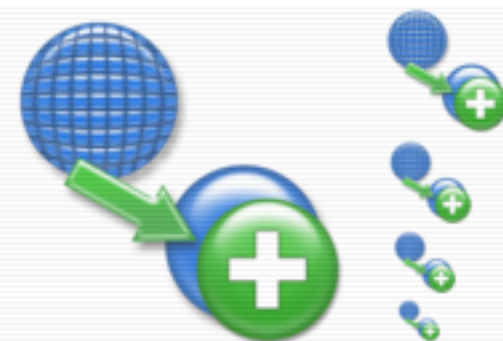
particle_system_up.png



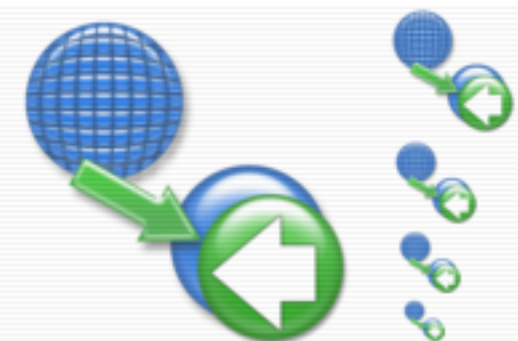
particle_system_zoom.png



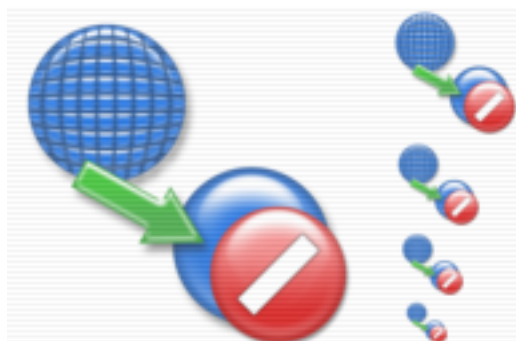
phong_shading



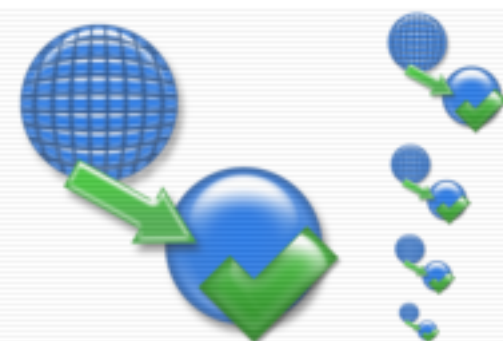
phong_shading_add.png



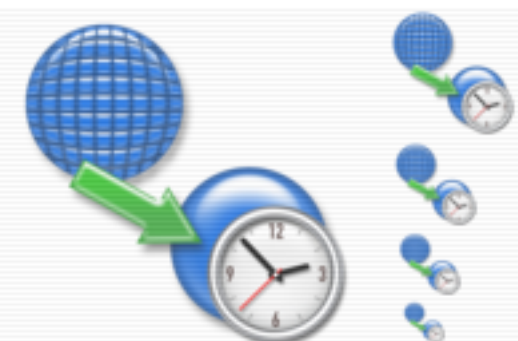
phong_shading_back.png



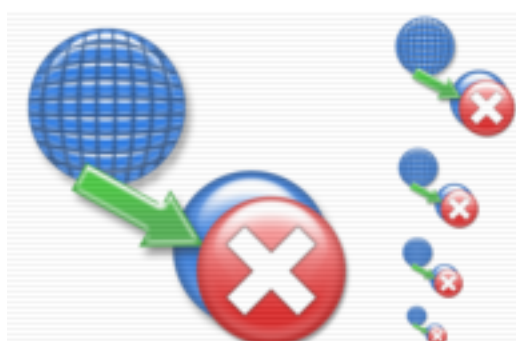
phong_shading_cancel.png



phong_shading_check.png



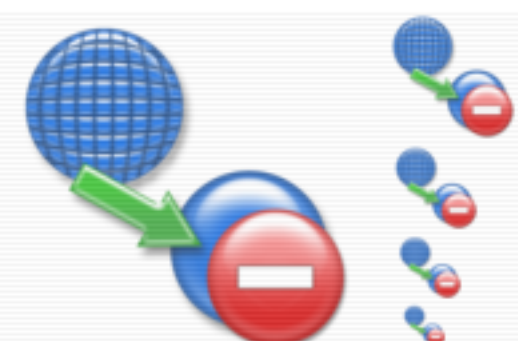
phong_shading_clock.png



phong_shading_close.png



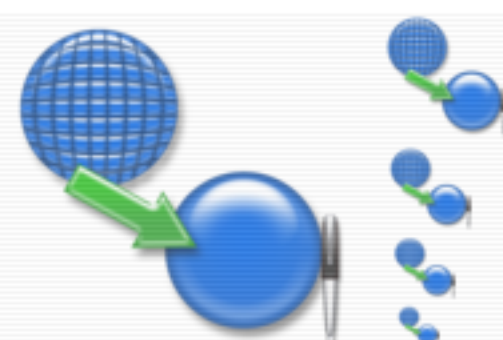
phong_shading_config.png



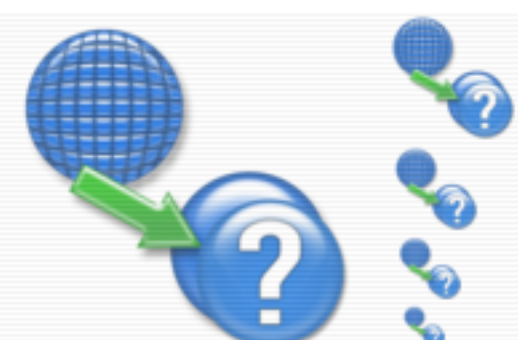
phong_shading_delete.png



phong_shading_down.png



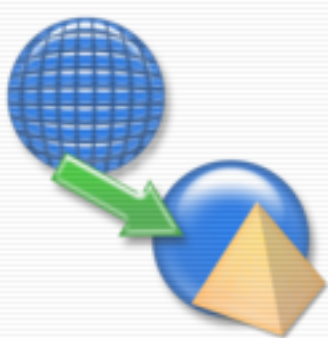
phong_shading_edit.png



phong_shading_help.png



phong_shading.info.png



phong_shading.level.png



phong_shading.lock.png



phong_shading.next.png



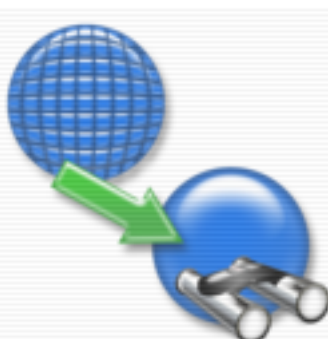
phong_shading.refresh.png



phong_shading.reload.png



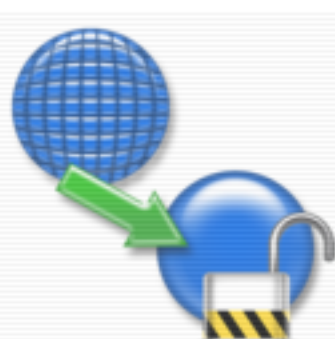
phong_shading.save.png



phong_shading.search.png



phong_shading.star.png



phong_shading.unlock.png



phong_shading.up.png



phong_shading.zoom.png



pivot_point



pivot_point.add.png



pivot_point.add.png





pivot_point_cancel.png



pivot_point_check.png



pivot_point_clock.png



pivot_point_close.png



pivot_point_config.png



pivot_point_delete.png



pivot_point_down.png



pivot_point_edit.png



pivot_point_help.png



pivot_point_info.png



pivot_point_level.png



pivot_point_lock.png



pivot_point_next.png



pivot_point_refresh.png



pivot_point_reload.png





pivot_point.save.png



pivot_point.search.png



pivot_point.star.png



pivot_point.unlock.png



pivot_point.up.png



pivot_point.zoom.png



plane



plane.add.png



plane.back.png



plane.cancel.png



plane.check.png



plane.clock.png



plane.close.png



plane.config.png



plane.delete.png



plane_down.png



plane_edit.png



plane_help.png



plane_info.png



plane_level.png



plane_lock.png



plane_next.png



plane_refresh.png



plane_reload.png



plane_save.png



plane_search.png



plane_star.png



plane_unlock.png

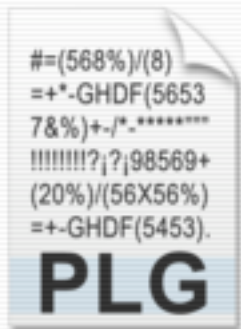


plane_up.png



plane_zoom.png





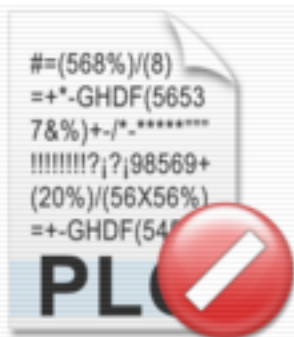
plg_format



plg_format_add.png



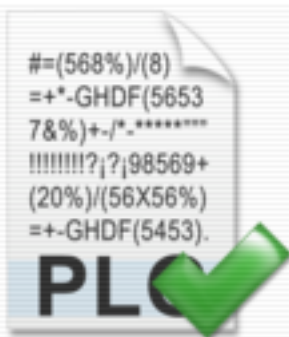
plg_format.back.png



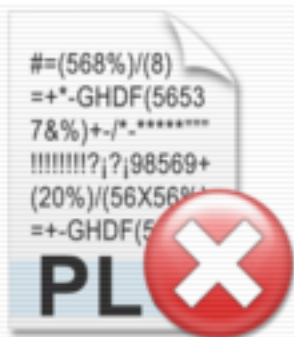
plg_format_cancel.png



plg_format_check.png



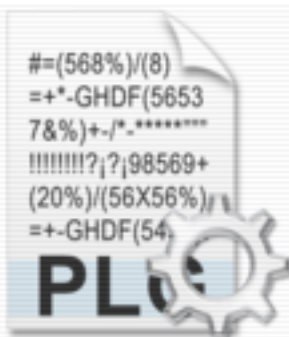
plg_format_clock.png



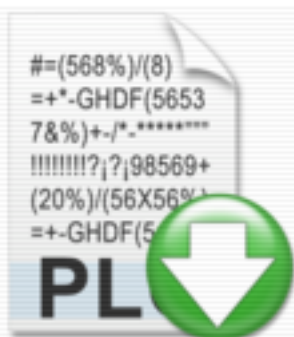
plg_format_close.png



plg_format_config.png



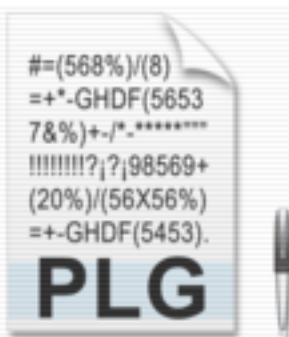
plg_format_delete.png



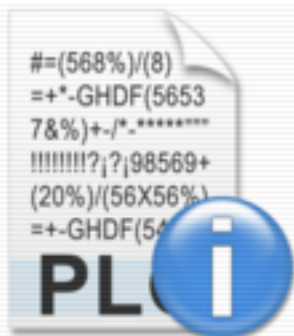
plg_format_down.png



plg_format_edit.png



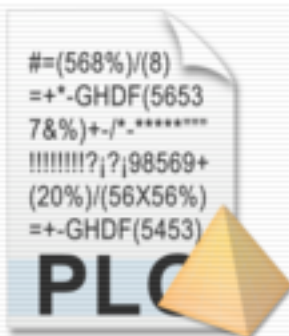
plg_format_help.png



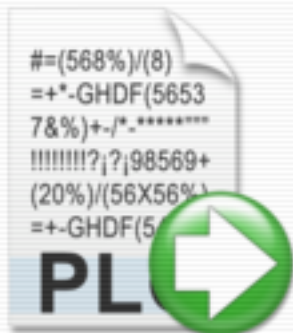
plg_format_info.png



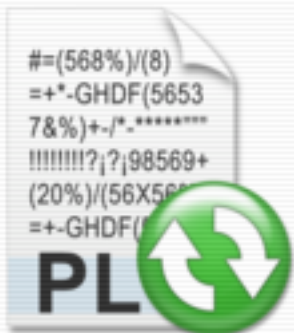
plg_format_level.png



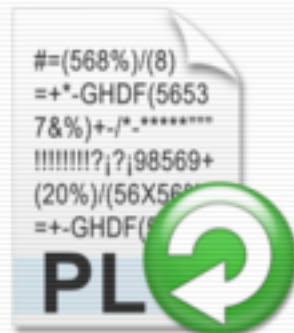
plg_format_lock.png



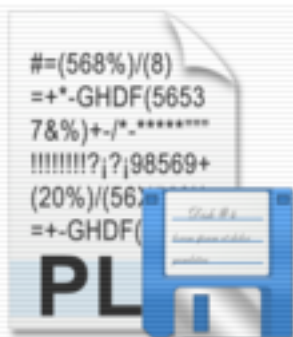
plg_format.next.png



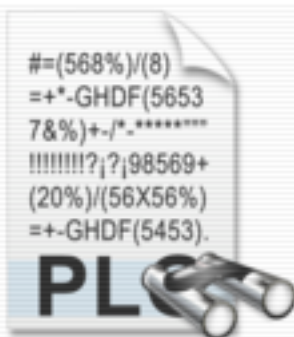
plg_format.refresh.png



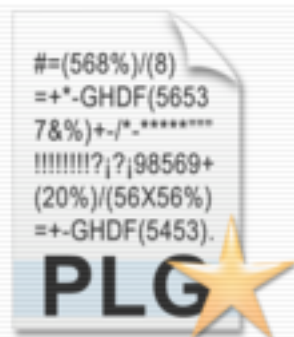
plg_format.reload.png



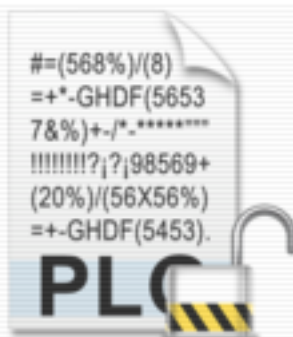
plg_format.save.png



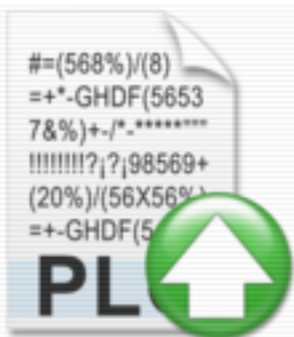
plg_format.search.png



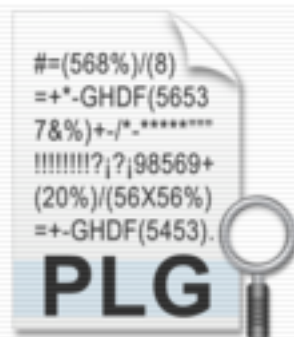
plg_format.star.png



plg_format.unlock.png



plg_format.up.png



plg_format.zoom.png



plug_in



plug_in.add.png



plug_in.back.png



plug_in.cancel.png



plug_in.check.png



plug_in.clock.png



plug_in_close.png



plug_in_config.png



plug_in_delete.png



plug_in_down.png



plug_in_edit.png



plug_in_help.png



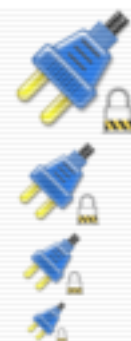
plug_in_info.png



plug_in_level.png



plug_in_lock.png



plug_in_next.png



plug_in_refresh.png



plug_in_reload.png



plug_in_save.png



plug_in_search.png



plug_in_star.png





plug_in_unlock.png



plug_in_up.png



plug_in_zoom.png



polygon



polygon_add.png



polygon_back.png



polygon_cancel.png



polygon_check.png



polygon_clock.png



polygon_close.png



polygon_config.png



polygon_delete.png



polygon_down.png



polygon_edit.png



polygon_help.png





polygon.info.png



polygon.level.png



polygon.lock.png



polygon.next.png



polygon.refresh.png



polygon.reload.png



polygon.save.png



polygon.search.png



polygon.star.png



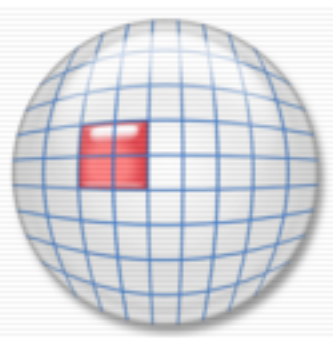
polygon.unlock.png



polygon.up.png



polygon.zoom.png



polymesh



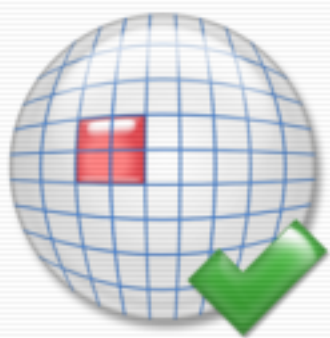
polymesh.add.png



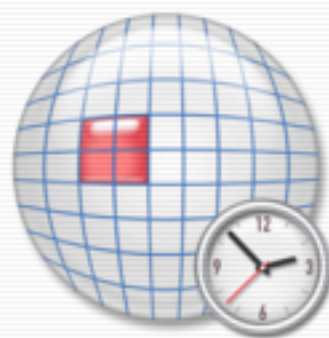
polymesh.back.png



polymesh_cancel.png



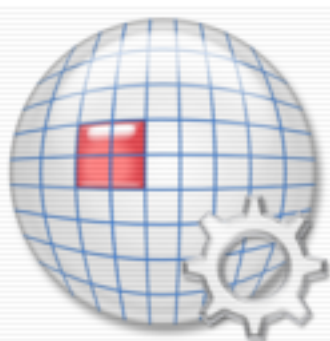
polymesh_check.png



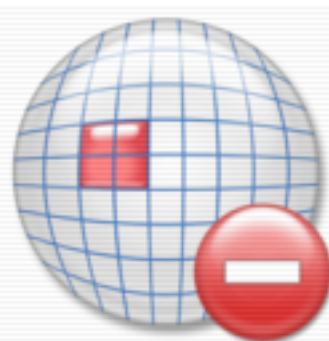
polymesh_clock.png



polymesh_close.png



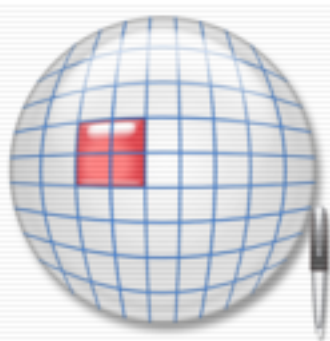
polymesh_config.png



polymesh_delete.png



polymesh_down.png



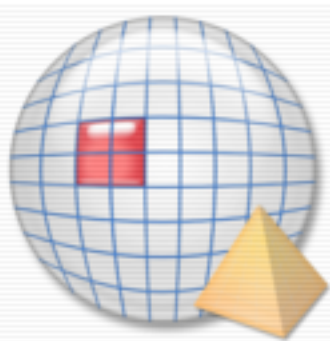
polymesh_edit.png



polymesh_help.png



polymesh_info.png



polymesh_level.png



polymesh_lock.png



polymesh_next.png



polymesh_refresh.png



polymesh_reload.png



polymesh_save.png



polymesh_search.png



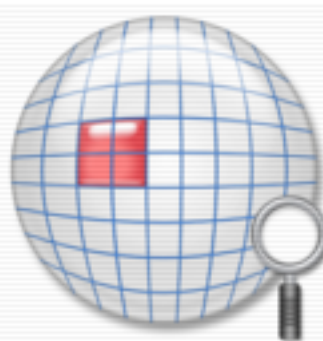
polymesh_star.png



polymesh_unlock.png



polymesh_up.png



polymesh_zoom.png



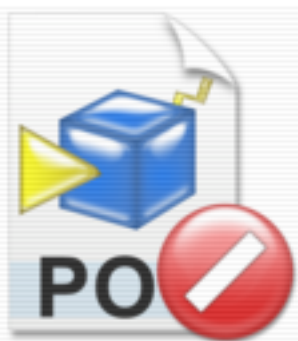
pov_format



pov_format_add.png



pov_format_back.png



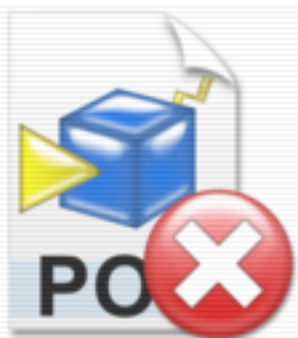
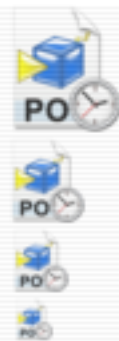
pov_format_cancel.png



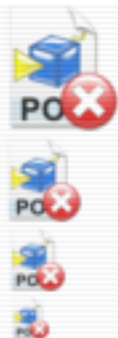
pov_format_check.png



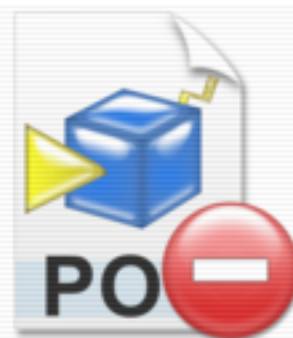
pov_format_clock.png



pov_format_close.png



pov_format_config.png

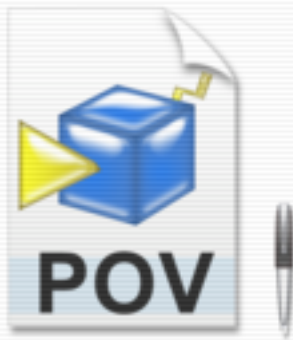
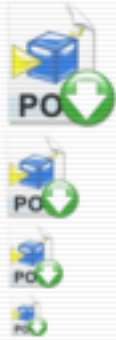


pov_format_delete.png

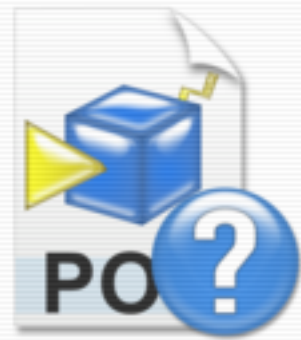
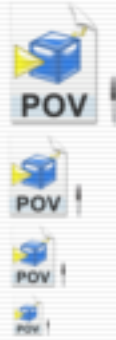




pov_format_down.png



pov_format_edit.png



pov_format_help.png



pov_format_info.png



pov_format_level.png



pov_format_lock.png



pov_format_next.png



pov_format_refresh.png



pov_format_reload.png



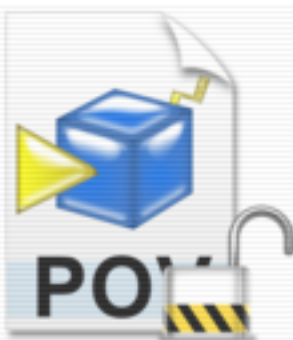
pov_format_save.png



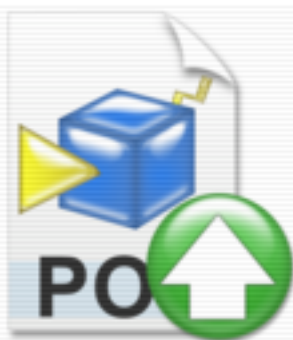
pov_format_search.png



pov_format_star.png



pov_format_unlock.png



pov_format_up.png



pov_format_zoom.png





primitives



primitives.add.png



primitives.back.png



primitives.cancel.png



primitives.check.png



primitives.clock.png



primitives.close.png



primitives.config.png



primitives.delete.png



primitives.down.png



primitives.edit.png



primitives.help.png



primitives.info.png



primitives.level.png



primitives.lock.png





primitives_next.png



primitives_refresh.png



primitives_reload.png



primitives_save.png



primitives_search.png



primitives_star.png



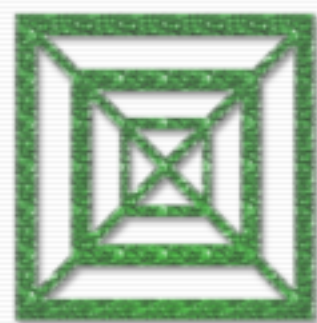
primitives_unlock.png



primitives_up.png



primitives_zoom.png



procedural_texture.png



procedural_texture_add.png



procedural_texture_back.png



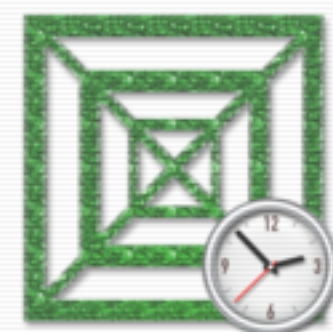
procedural_texture_cancel.png



procedural_texture_check.png



procedural_texture_clock.png





procedural.texture.close.png



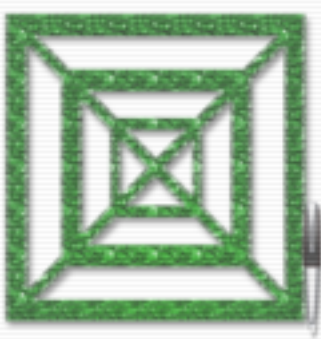
procedural.texture.config.png



procedural.texture.delete.png



procedural.texture.down.png



procedural.texture.edit.png



procedural.texture.help.png



procedural.texture.info.png



procedural.texture.level.png



procedural.texture.lock.png



procedural.texture.next.png



procedural.texture.refresh.png



procedural.texture.reload.png



procedural.texture.save.png



procedural.texture.search.png



procedural.texture.star.png

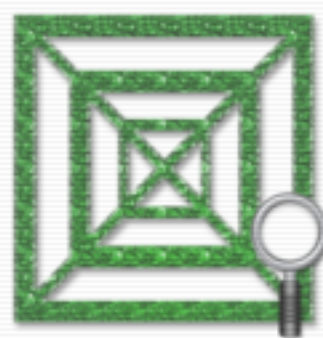




procedural.texture.unlock.png



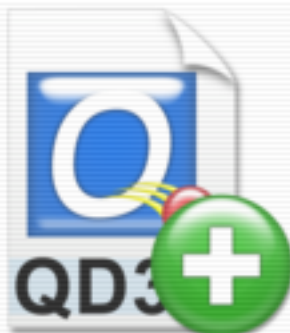
procedural.texture.up.png



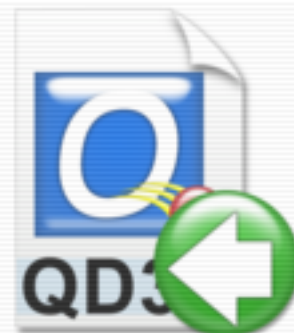
procedural.texture.zoom.png



qd3d.format



qd3d.format.add.png



qd3d.format.back.png



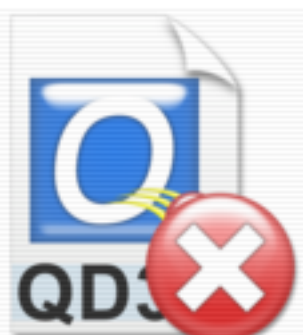
qd3d.format.cancel.png



qd3d.format.check.png



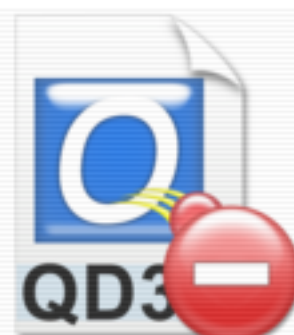
qd3d.format.clock.png



qd3d.format.close.png



qd3d.format.config.png



qd3d.format.delete.png



qd3d.format.down.png



qd3d.format.edit.png



qd3d.format.help.png





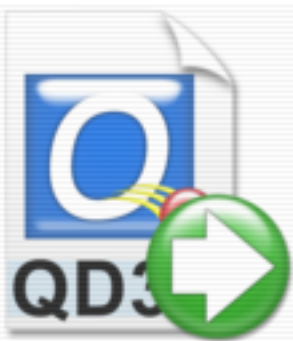
qd3d_format.info.png



qd3d_format.level.png



qd3d_format.lock.png



qd3d_format.next.png



qd3d_format.refresh.png



qd3d_format.reload.png



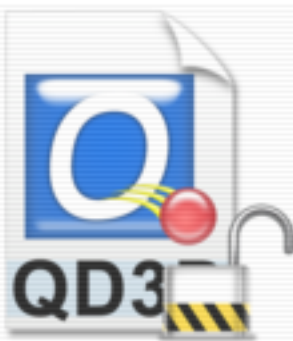
qd3d_format.save.png



qd3d_format.search.png



qd3d_format.star.png



qd3d_format.unlock.png



qd3d_format.up.png



qd3d_format.zoom.png



quick_render

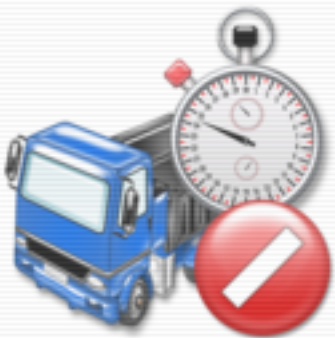


quick_render.add.png

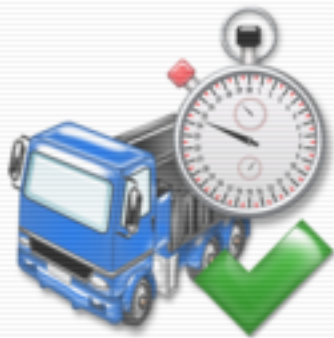


quick_render.back.png

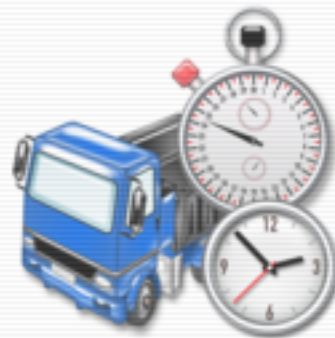




quick_render_cancel.png



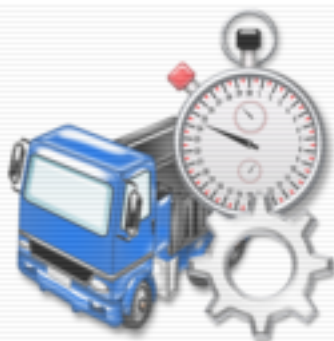
quick_render_check.png



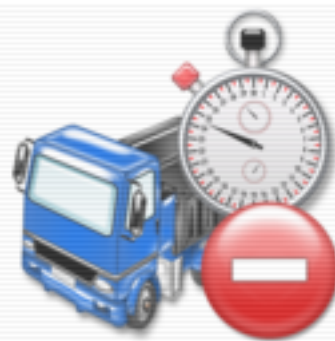
quick_render_clock.png



quick_render_close.png



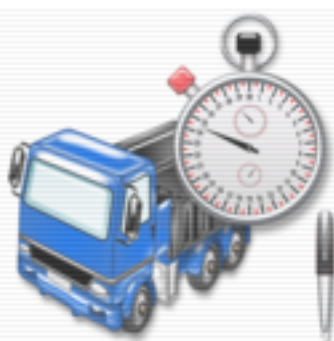
quick_render_config.png



quick_render_delete.png



quick_render_down.png



quick_render_edit.png



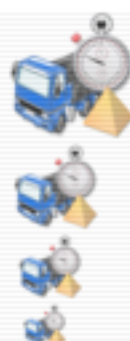
quick_render_help.png



quick_render_info.png



quick_render_level.png



quick_render_lock.png



quick_render_next.png



quick_render_refresh.png

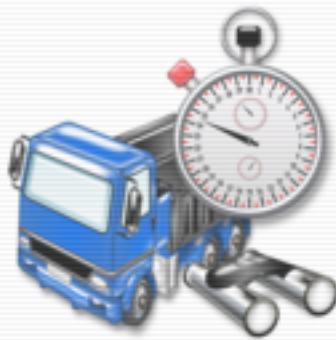


quick_render_reload.png

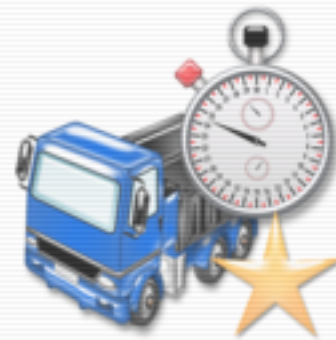




quick_render_save.png



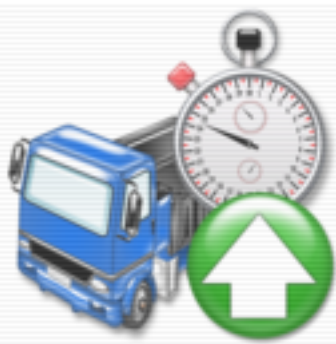
quick_render_search.png



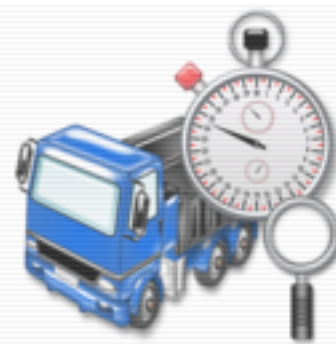
quick_render_star.png



quick_render_unlock.png



quick_render_up.png



quick_render_zoom.png



radial_light



radial_light_add.png



radial_light_back.png



radial_light_cancel.png



radial_light_check.png



radial_light_clock.png



radial_light_close.png



radial_light_config.png



radial_light_delete.png



radial_light_down.png



radial_light_edit.png



radial_light_help.png



radial_light_info.png



radial_light_level.png



radial_light_lock.png



radial_light_next.png



radial_light_refresh.png



radial_light_reload.png



radial_light_save.png



radial_light_search.png



radial_light_star.png



radial_light_unlock.png



radial_light_up.png



radial_light_zoom.png



radiosity



radiosity_add.png



radiosity_back.png



radiosity_cancel.png



radiosity_check.png



radiosity_clock.png



radiosity_close.png



radiosity_config.png



radiosity_delete.png



radiosity_down.png



radiosity_edit.png



radiosity_help.png



radiosity_info.png



radiosity_level.png



radiosity_lock.png





radiosity_next.png



radiosity_refresh.png



radiosity_reload.png



radiosity_save.png



radiosity_search.png



radiosity_star.png



radiosity_unlock.png



radiosity_up.png



radiosity_zoom.png



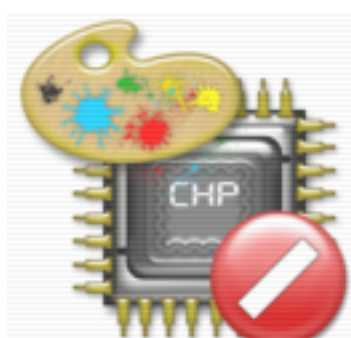
ramdac



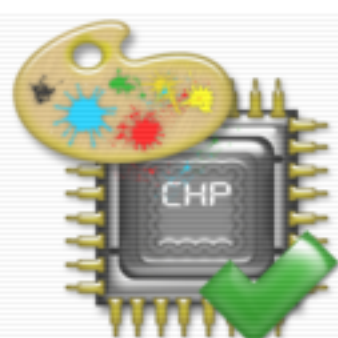
ramdac_add.png



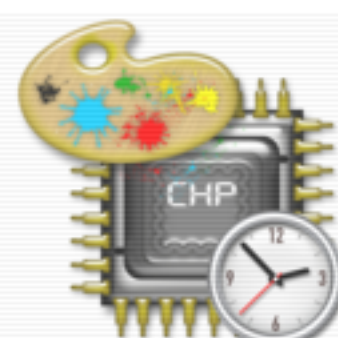
ramdac_back.png



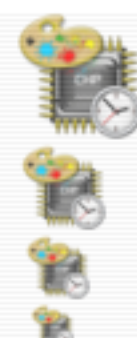
ramdac_cancel.png

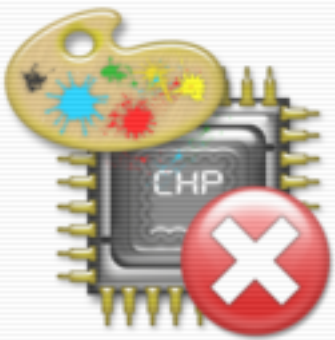


ramdac_check.png



ramdac_clock.png

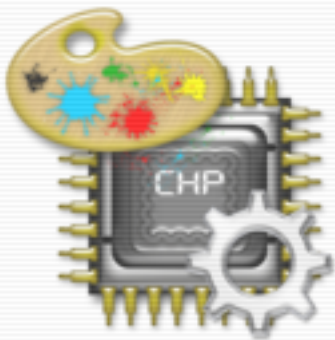




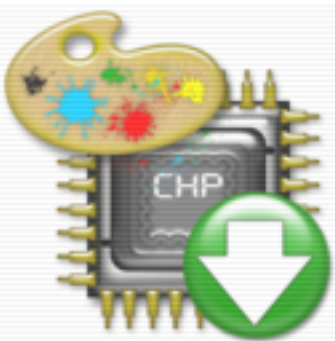
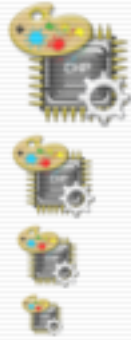
ramdac_close.png



ramdac_delete.png



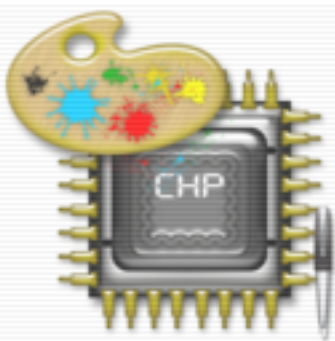
ramdac_config.png



ramdac_down.png



ramdac_edit.png



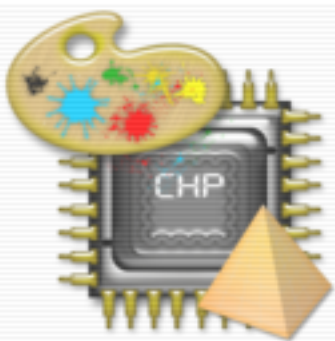
ramdac_info.png



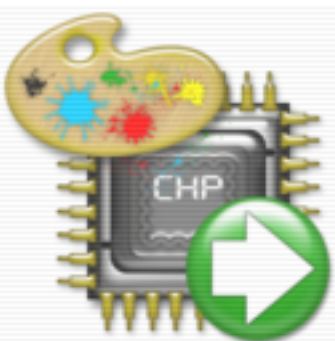
ramdac_lock.png



ramdac_level.png



ramdac_refresh.png



ramdac_save.png



ramdac_search.png



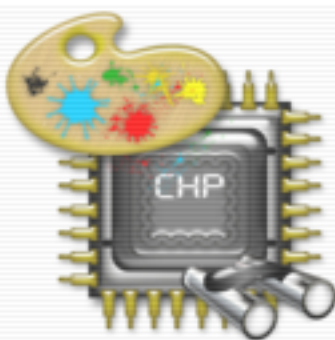
ramdac_reload.png



ramdac_star.png



ramdac_star.png



ramdac_star.png

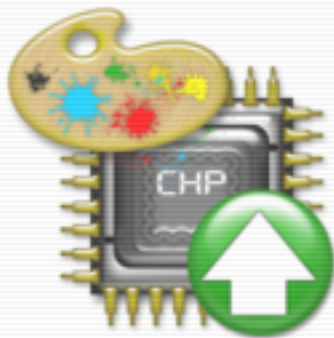




ramdac_unlock.png



ramdac_up.png



ramdac_zoom.png



rasterization



rasterization_add.png



rasterization_back.png



rasterization_cancel.png



rasterization_check.png



rasterization_clock.png



rasterization_close.png



rasterization_config.png



rasterization_delete.png



rasterization_down.png



rasterization_edit.png



rasterization_help.png



rasterization.info.png



rasterization.level.png



rasterization.lock.png



rasterization.next.png



rasterization.refresh.png



rasterization.reload.png



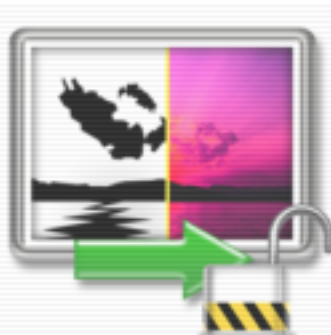
rasterization.save.png



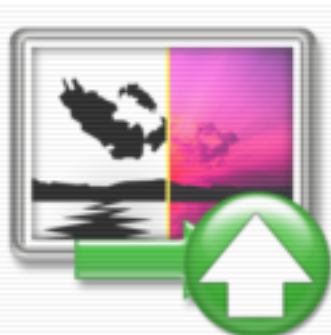
rasterization.search.png



rasterization.star.png



rasterization.unlock.png



rasterization.up.png



rasterization.zoom.png



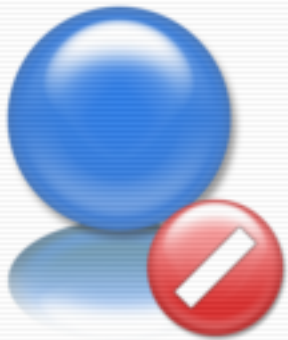
reflectivity



reflectivity.add.png



reflectivity.back.png



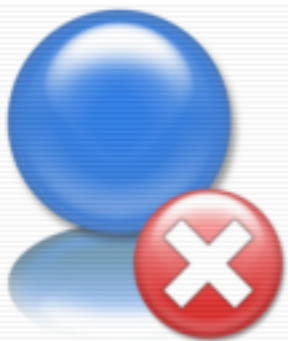
reflectivity_cancel.png



reflectivity_check.png



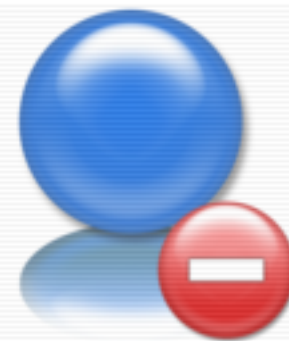
reflectivity_clock.png



reflectivity_close.png



reflectivity_config.png



reflectivity_delete.png



reflectivity_down.png



reflectivity_edit.png



reflectivity_help.png



reflectivity_info.png



reflectivity_level.png



reflectivity_lock.png



reflectivity_next.png



reflectivity_refresh.png



reflectivity_reload.png





reflectivity_save.png



reflectivity_star.png



reflectivity_up.png



reflectivity_unlock.png



reflectivity_zoom.png



reflectivity_zoom.png



refraction



refraction_add.png



refraction_back.png



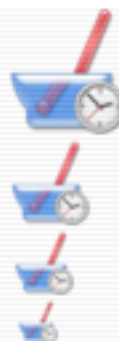
refraction_cancel.png



refraction_check.png



refraction_clock.png



refraction_close.png



refraction_config.png



refraction_delete.png





refraction_down.png



refraction_edit.png



refraction_help.png



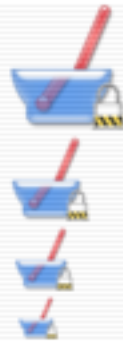
refraction_info.png



refraction_level.png



refraction_lock.png



refraction_next.png



refraction_refresh.png



refraction_reload.png



refraction_save.png



refraction_search.png



refraction_star.png



refraction_unlock.png



refraction_up.png



refraction_zoom.png





render



render_add.png



render_back.png



render_cancel.png



render_check.png



render_clock.png



render_close.png



render_config.png



render_delete.png



render_down.png



render_edit.png



render_help.png



render_image



render_image_add.png



render_image_back.png



render_image_cancel.png



render_image_check.png



render_image_clock.png



render_image_close.png



render_image_config.png



render_image_delete.png



render_image_down.png



render_image_edit.png



render_image_help.png



render_image_info.png



render_image_level.png



render_image_lock.png



render_image_next.png



render_image_refresh.png



render_image_reload.png





render_image.save.png



render_image.search.png



render_image.star.png



render_image.unlock.png



render_image.up.png



render_image.zoom.png



render_info.png



render_level.png



render_lock.png



render_next.png



render_refresh.png



render_reload.png



render_save.png



render_search.png



render_star.png



render_unlock.png



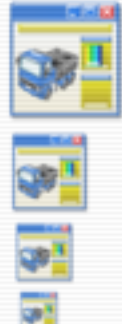
render_up.png



render_zoom.png



render



render_add.png



render_back.png



render_cancel.png



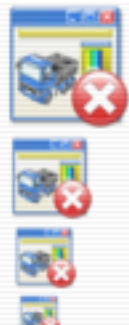
render_check.png



render_clock.png



render_close.png



render_config.png



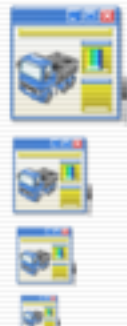
render_delete.png



render_down.png



render_edit.png



render_help.png





renderer_info.png



renderer_level.png



renderer_lock.png



renderer_next.png



renderer_refresh.png



renderer_reload.png



renderer_save.png



renderer_search.png



renderer_star.png



renderer_unlock.png



renderer_up.png



renderer_zoom.png



replicate_multiple



replicate_multiple_add.png



replicate_multiple_back.png





replicate_multiple_cancel.png



replicate_multiple_check.png



replicate_multiple_clock.png



replicate_multiple_close.png



replicate_multiple_config.png



replicate_multiple_delete.png



replicate_multiple_down.png



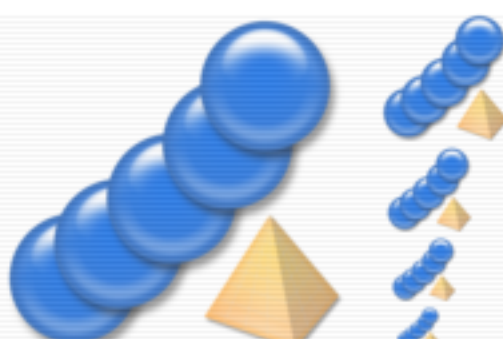
replicate_multiple_edit.png



replicate_multiple_help.png



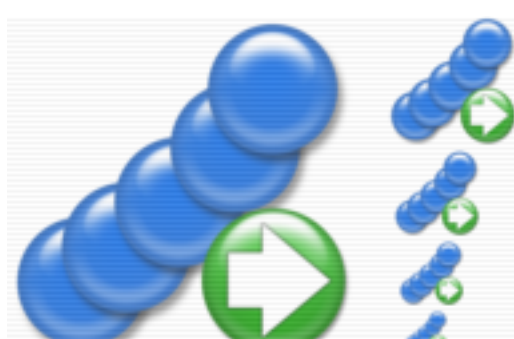
replicate_multiple_info.png



replicate_multiple_level.png



replicate_multiple_lock.png



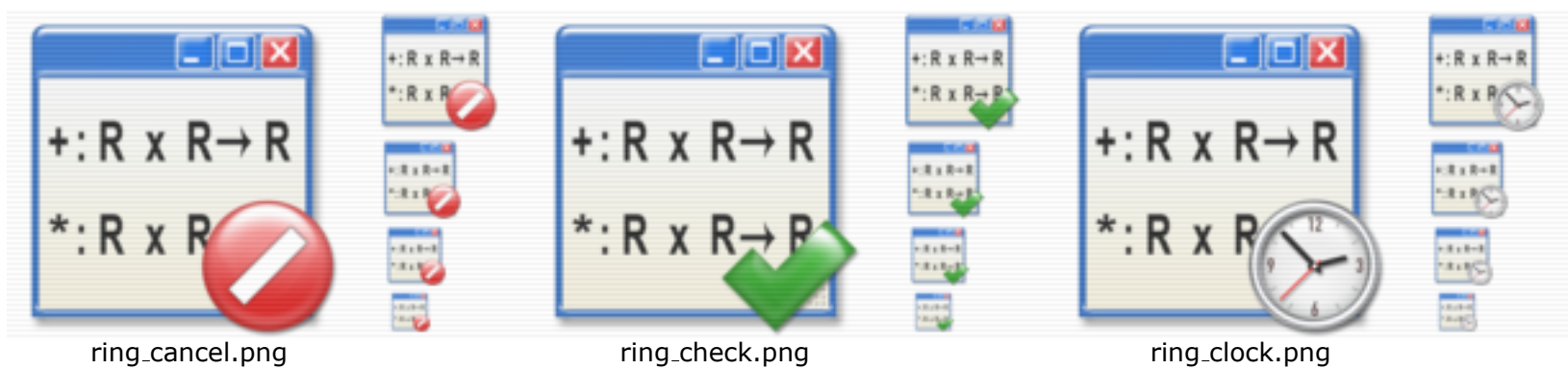
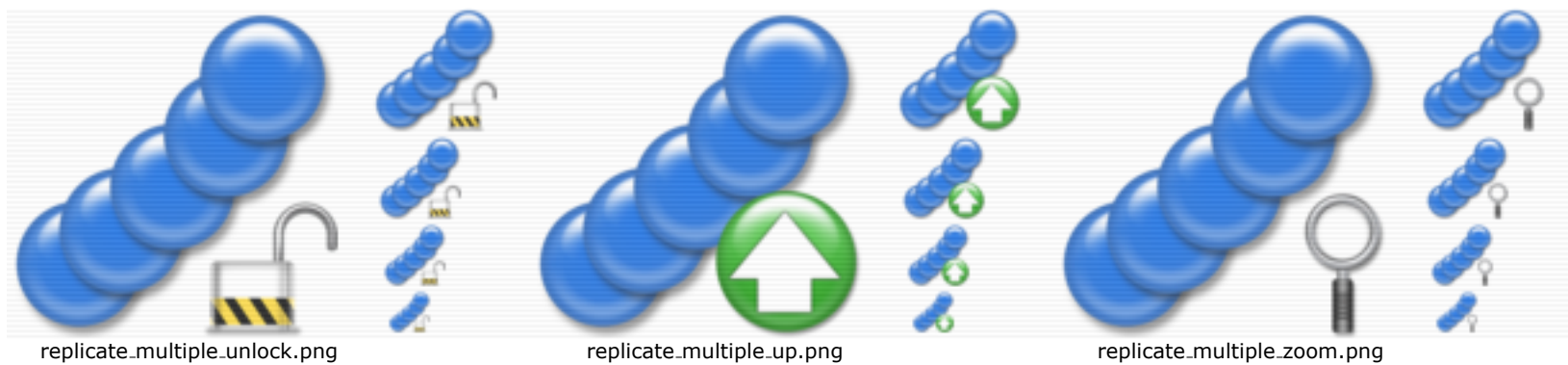
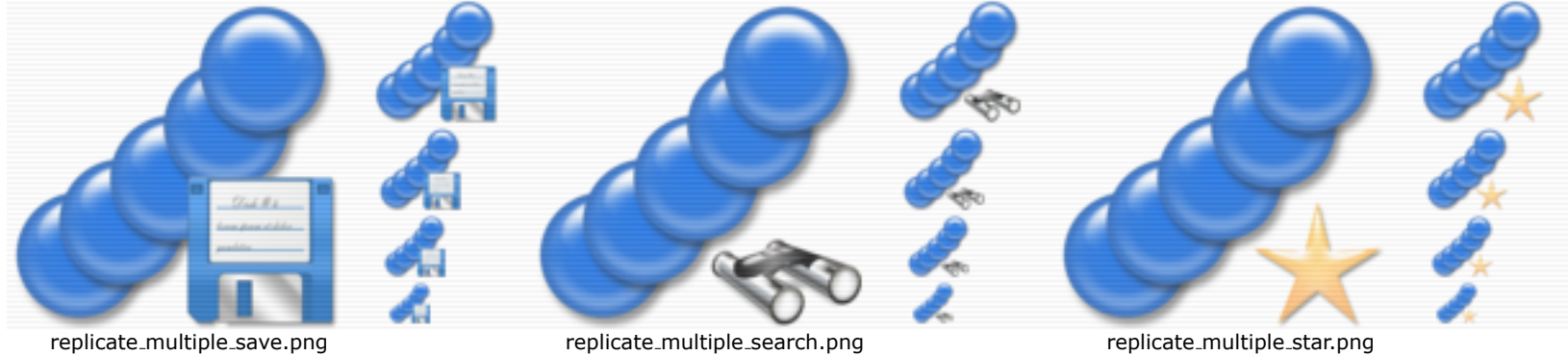
replicate_multiple_next.png

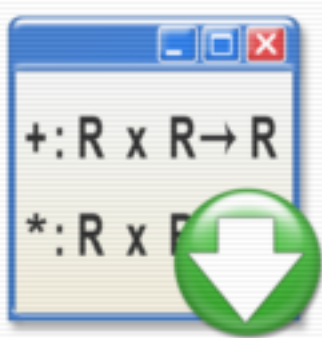


replicate_multiple_refresh.png

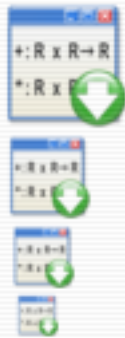


replicate_multiple_reload.png

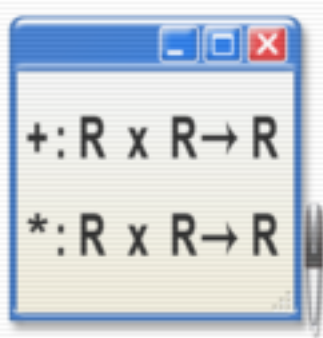




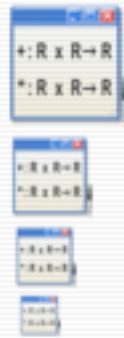
ring_down.png



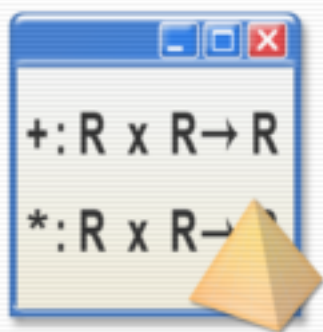
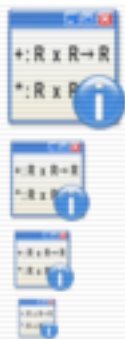
ring_edit.png



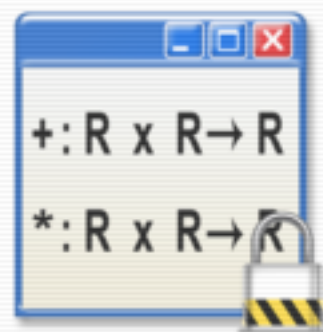
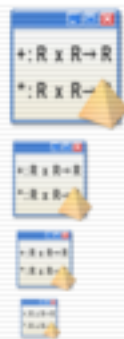
ring_help.png



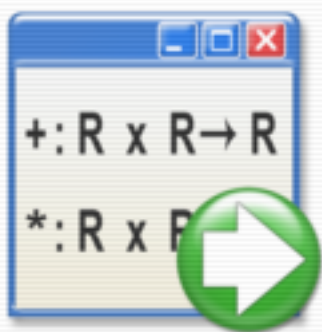
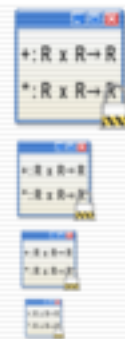
ring_info.png



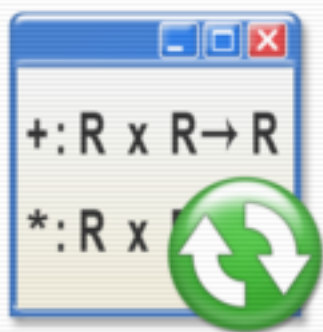
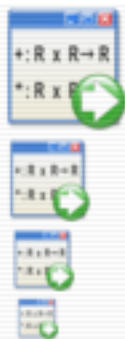
ring_level.png



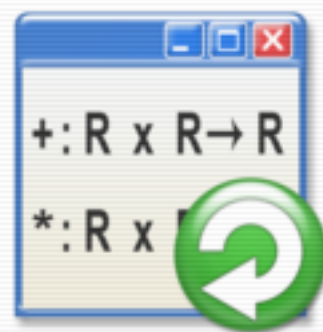
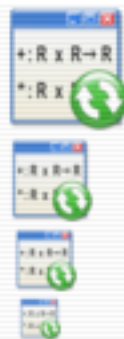
ring_lock.png



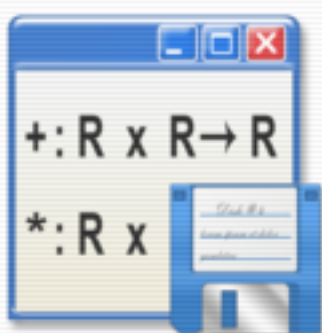
ring_next.png



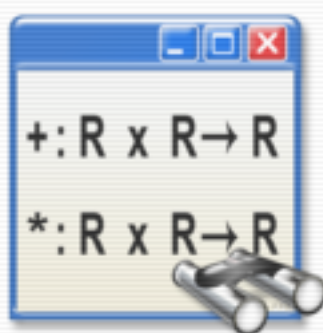
ring_refresh.png



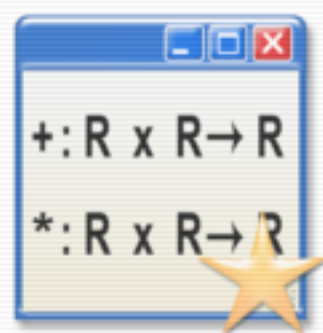
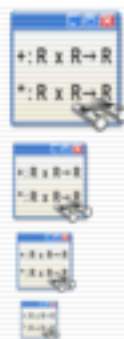
ring_reload.png



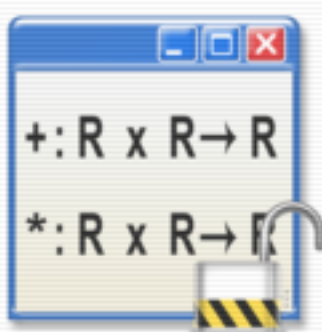
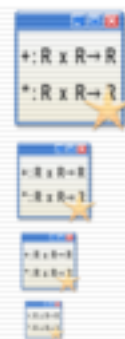
ring_save.png



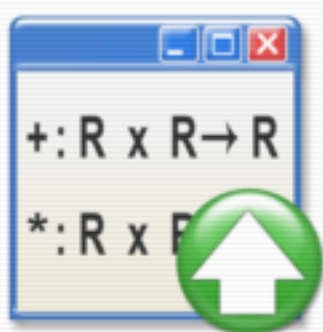
ring_search.png



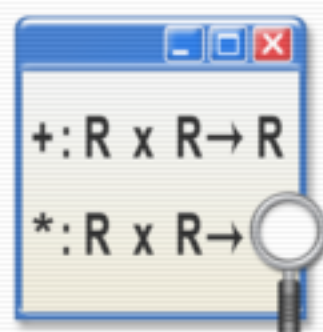
ring_star.png



ring_unlock.png



ring_up.png



ring_zoom.png





rotate



rotate_add.png



rotate.back.png



rotate_camera



rotate_camera.add.png



rotate_camera.back.png



rotate_camera.cancel.png



rotate_camera.check.png



rotate_camera.clock.png



rotate_camera.close.png



rotate_camera.config.png



rotate_camera.delete.png



rotate_camera.down.png



rotate_camera.edit.png



rotate_camera.help.png



rotate_camera_info.png



rotate_camera_level.png



rotate_camera_lock.png



rotate_camera_next.png



rotate_camera_refresh.png



rotate_camera_reload.png



rotate_camera_save.png



rotate_camera_search.png



rotate_camera_star.png



rotate_camera_unlock.png



rotate_camera_up.png



rotate_camera_zoom.png



rotate_cancel.png



rotate_check.png



rotate_clock.png



rotate_close.png



rotate_config.png



rotate_delete.png



rotate_down.png



rotate_edit.png



rotate_help.png



rotate_info.png



rotate_level.png



rotate_lock.png



rotate_next.png



rotate_refresh.png



rotate_reload.png



rotate_save.png



rotate_search.png



rotate_star.png





rotate_unlock.png



rotate_up.png



rotate_x



rotate_x_add.png



rotate_x_back.png



rotate_x_cancel.png



rotate_x_clock.png



rotate_x_close.png



rotate_x_config.png



rotate_x_delete.png



rotate_x_down.png



rotate_x_edit.png



rotate_x_help.png



rotate_x_info.png





rotate_x_level.png



rotate_x_lock.png



rotate_x_next.png



rotate_x_refresh.png



rotate_x_reload.png



rotate_x_save.png



rotate_x_search.png



rotate_x_star.png



rotate_x_unlock.png



rotate_x_up.png



rotate_x_zoom.png



rotate_y



rotate_y_add.png



rotate_y_back.png



rotate_y_cancel.png





rotate_y_check.png



rotate_y_clock.png



rotate_y_close.png



rotate_y_config.png



rotate_y_delete.png



rotate_y_down.png



rotate_y_edit.png



rotate_y_help.png



rotate_y_info.png



rotate_y_level.png



rotate_y_lock.png



rotate_y_next.png



rotate_y_refresh.png



rotate_y_reload.png



rotate_y_save.png





rotate.y_search.png



rotate.y_star.png



rotate.y_unlock.png



rotate.y_up.png



rotate.y_zoom.png



rotate.z



rotate.z.add.png



rotate.z.back.png



rotate.z.cancel.png



rotate.z.check.png



rotate.z.clock.png



rotate.z.close.png



rotate.z.config.png



rotate.z.delete.png



rotate.z.down.png





rotate_z.edit.png



rotate_z.help.png



rotate_z.info.png



rotate_z.level.png



rotate_z.lock.png



rotate_z.next.png



rotate_z.refresh.png



rotate_z.reload.png



rotate_z.save.png



rotate_z.search.png



rotate_z.star.png



rotate_z.unlock.png



rotate_z.up.png



rotate_z.zoom.png



rotate.zoom.png





scale



scale.add.png



scale.back.png



scale.cancel.png



scale.check.png



scale.clock.png



scale.close.png



scale.config.png



scale.delete.png



scale.down.png



scale.edit.png



scale.help.png



scale.info.png



scale.level.png



scale.lock.png





scale_next.png



scale_refresh.png



scale_reload.png



scale_save.png



scale_search.png



scale_star.png



scale_unlock.png



scale_up.png



scale_x



scale_x_add.png



scale_x_back.png



scale_x_cancel.png



scale_x_check.png



scale_x_clock.png



scale_x_close.png





scale_x.config.png



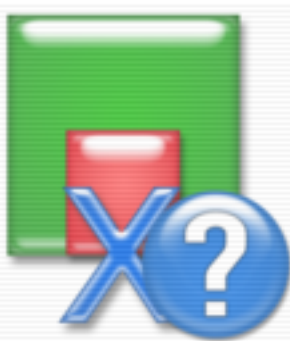
scale_x.delete.png



scale_x.down.png



scale_x.edit.png



scale_x.help.png



scale_x.info.png



scale_x.level.png



scale_x.lock.png



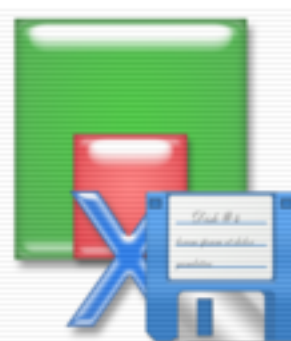
scale_x.next.png



scale_x.refresh.png



scale_x.reload.png



scale_x.save.png



scale_x.search.png



scale_x.star.png



scale_x.unlock.png





scale_x.up.png



scale_x.zoom.png



scale.y



scale.y.add.png



scale.y.back.png



scale.y.cancel.png



scale.y.check.png



scale.y.clock.png



scale.y.close.png



scale.y.config.png



scale.y.delete.png



scale.y.down.png



scale.y.edit.png



scale.y.help.png



scale.y.info.png





scale_y_level.png

scale_y_lock.png

scale_y_next.png



scale_y_refresh.png

scale_y_reload.png

scale_y_save.png



scale_y_search.png

scale_y_star.png

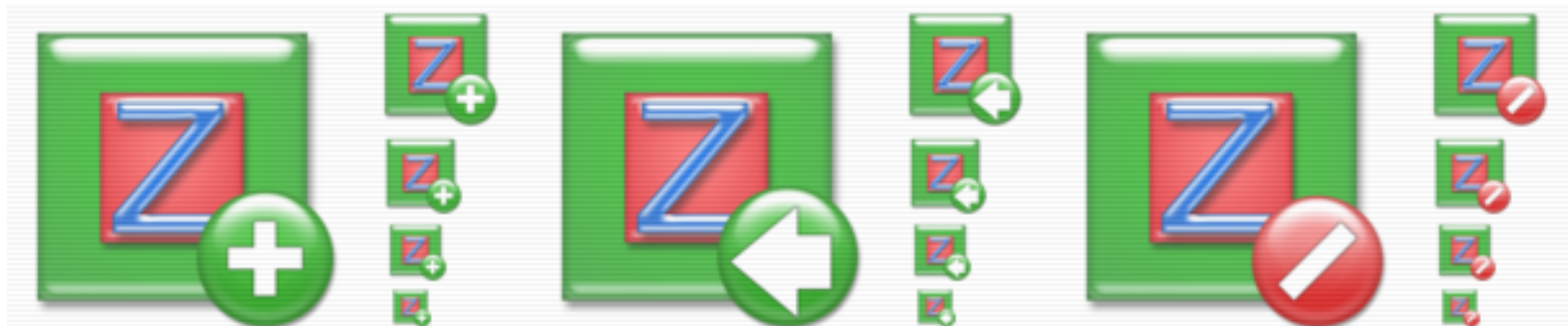
scale_y_unlock.png



scale_y_up.png

scale_y_zoom.png

scale_z



scale_z.add.png

scale_z.back.png

scale_z.cancel.png



scale.z.check.png



scale.z.clock.png



scale.z.close.png



scale.z.config.png



scale.z.delete.png



scale.z.down.png



scale.z.edit.png



scale.z.help.png



scale.z.info.png



scale.z.level.png



scale.z.lock.png



scale.z.next.png



scale.z.refresh.png



scale.z.reload.png



scale.z.save.png





scale.z.search.png



scale.z.star.png



scale.z.unlock.png



scale.z.up.png



scale.z.zoom.png



scale.zoom.png



scene



scene.add.png



scene.back.png



scene.cancel.png



scene.check.png



scene.clock.png



scene.close.png



scene.config.png



scene.delete.png





scene_down.png



scene_edit.png



scene_help.png



scene_info.png



scene_level.png



scene_lock.png



scene_next.png



scene_refresh.png



scene_reload.png



scene_save.png



scene_search.png



scene_star.png



scene_unlock.png



scene_up.png



scene_zoom.png





select_line



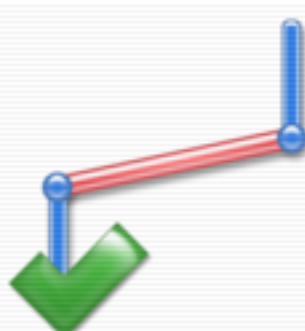
select_line.add.png



select_line.back.png



select_line.cancel.png



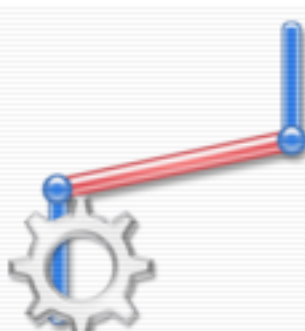
select_line.check.png



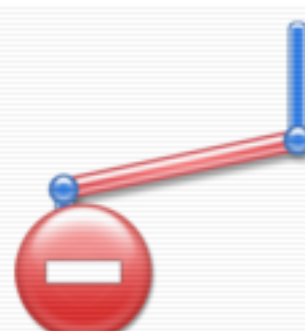
select_line.clock.png



select_line.close.png



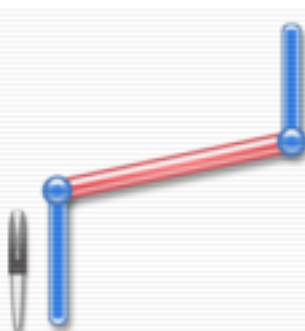
select_line.config.png



select_line.delete.png



select_line.down.png



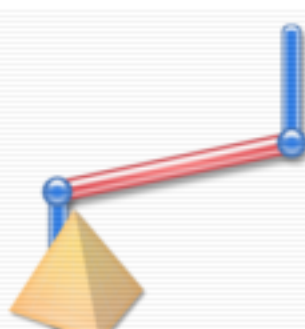
select_line.edit.png



select_line.help.png



select_line.info.png



select_line.level.png



select_line.lock.png

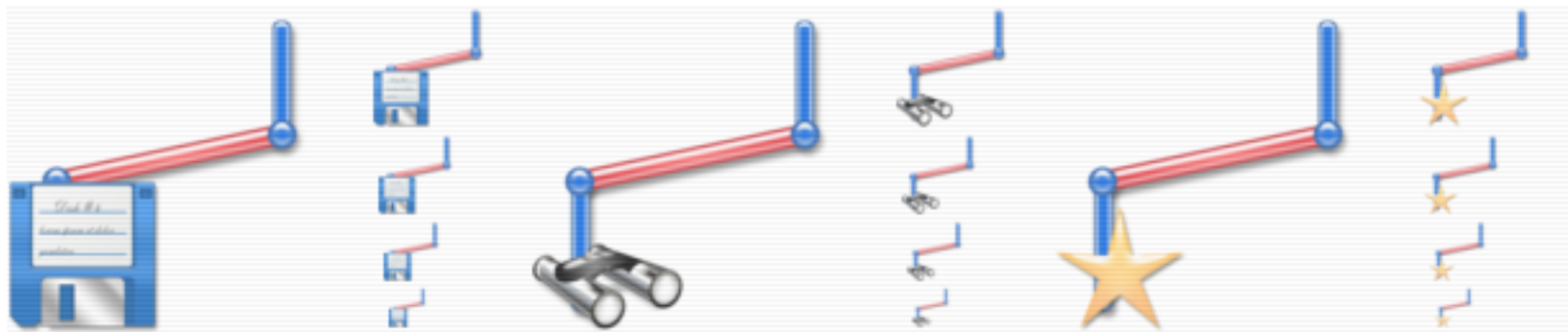




select_line_next.png

select_line_refresh.png

select_line_reload.png



select_line_save.png

select_line_search.png

select_line_star.png



select_line_unlock.png

select_line_up.png

select_line_zoom.png



select_object

select_object_add.png

select_object_back.png



select_object_cancel.png

select_object_check.png

select_object_clock.png



select_object_close.png



select_object_config.png



select_object_delete.png



select_object_down.png



select_object_edit.png



select_object_help.png



select_object_info.png



select_object_level.png



select_object_lock.png



select_object_refresh.png



select_object_reload.png



select_object_save.png



select_object_search.png



select_object_star.png



select_object_unlock.png

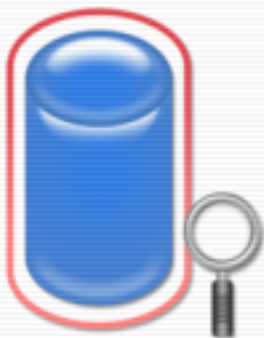




select.object.up.png



select.object.zoom.png



select.plane



select.plane.add.png



select.plane.back.png



select.plane.cancel.png



select.plane.check.png



select.plane.close.png



select.plane.config.png



select.plane.delete.png



select.plane.down.png



select.plane.edit.png



select.plane.help.png

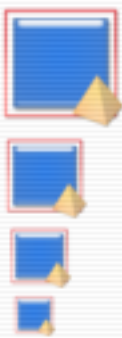


select.plane.info.png





select_plane.level.png



select_plane.lock.png



select_plane.next.png



select_plane.refresh.png



select_plane.reload.png



select_plane.save.png



select_plane.search.png



select_plane.star.png



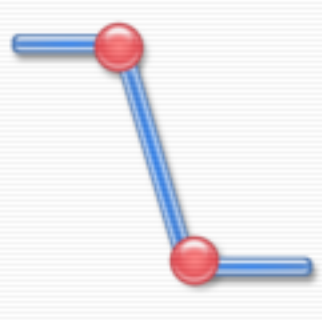
select_plane.unlock.png



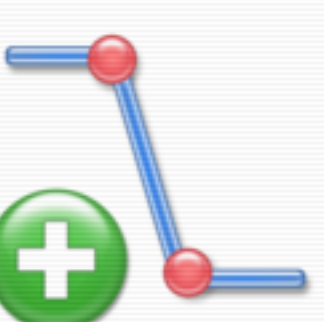
select_plane.up.png



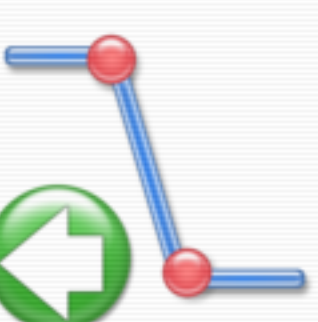
select_plane.zoom.png



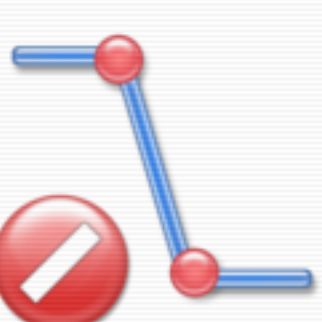
select_points



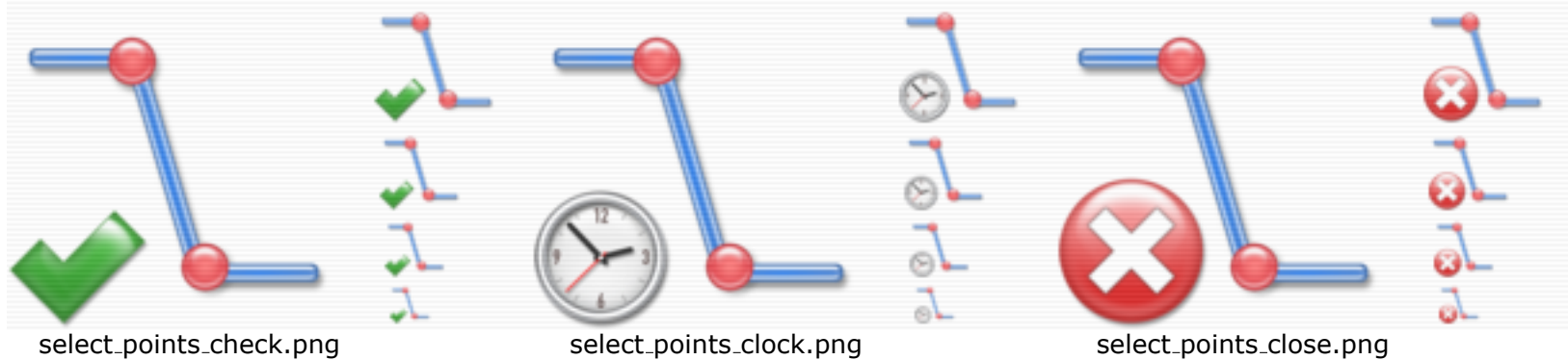
select_points.add.png



select_points.back.png



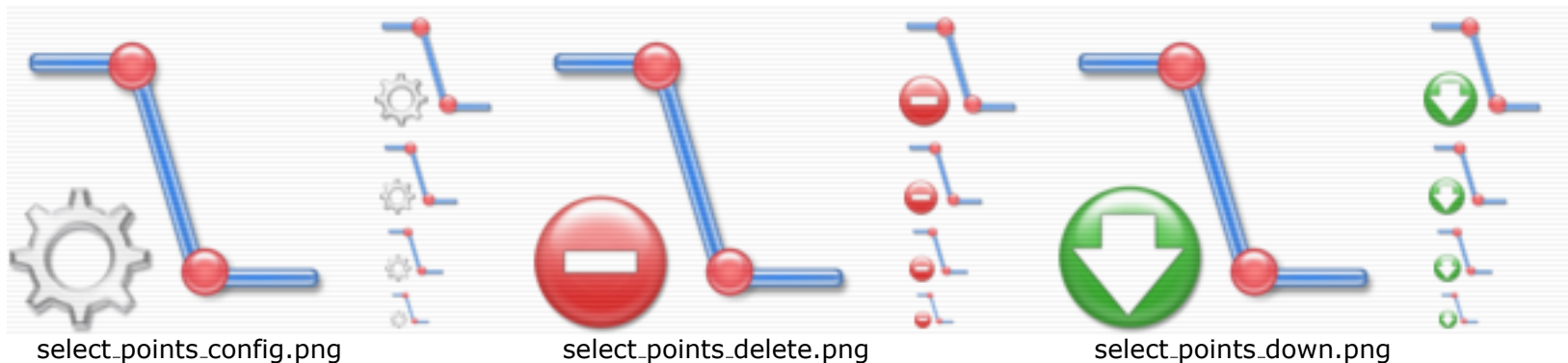
select_points.cancel.png



select_points.check.png

select_points.clock.png

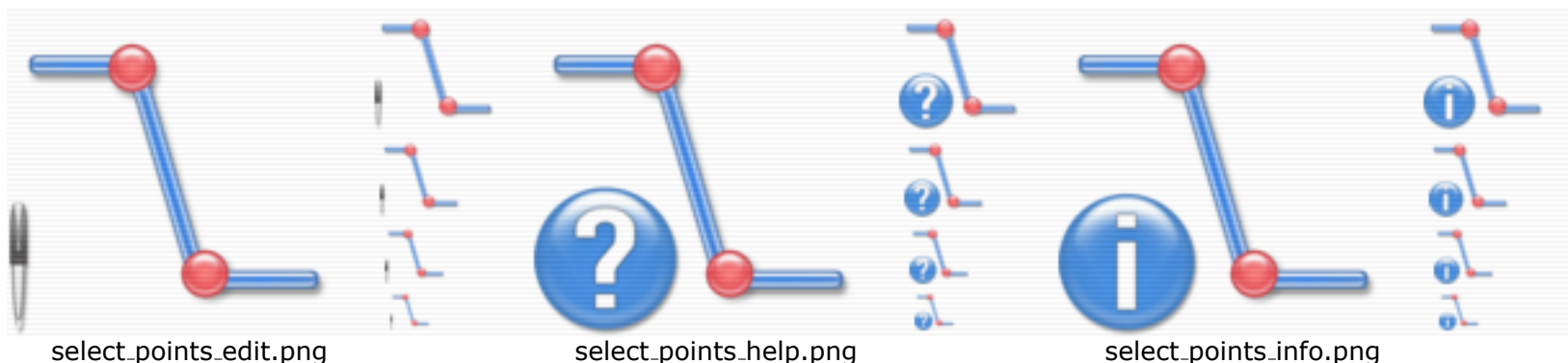
select_points.close.png



select_points.config.png

select_points.delete.png

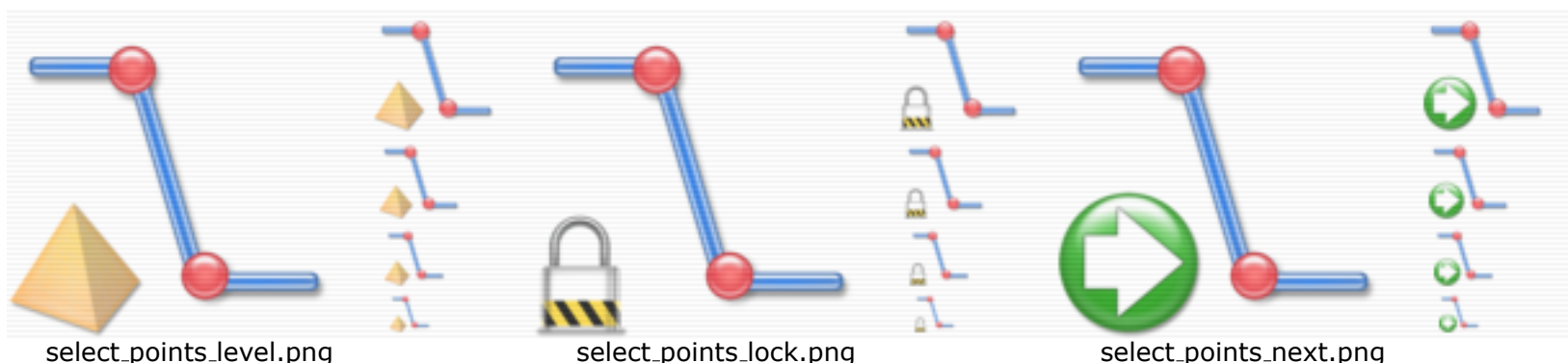
select_points.down.png



select_points.edit.png

select_points.help.png

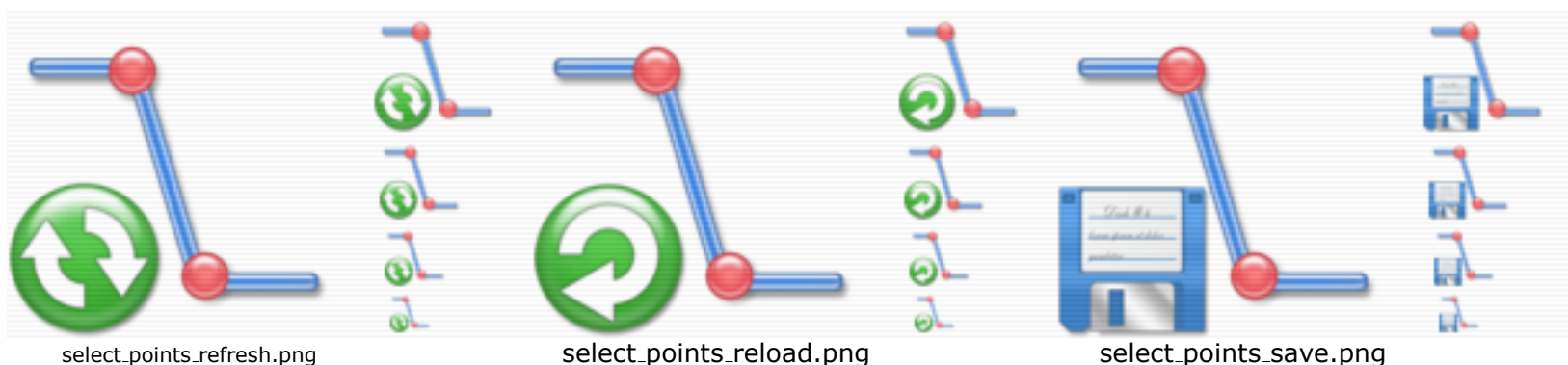
select_points.info.png



select_points.level.png

select_points.lock.png

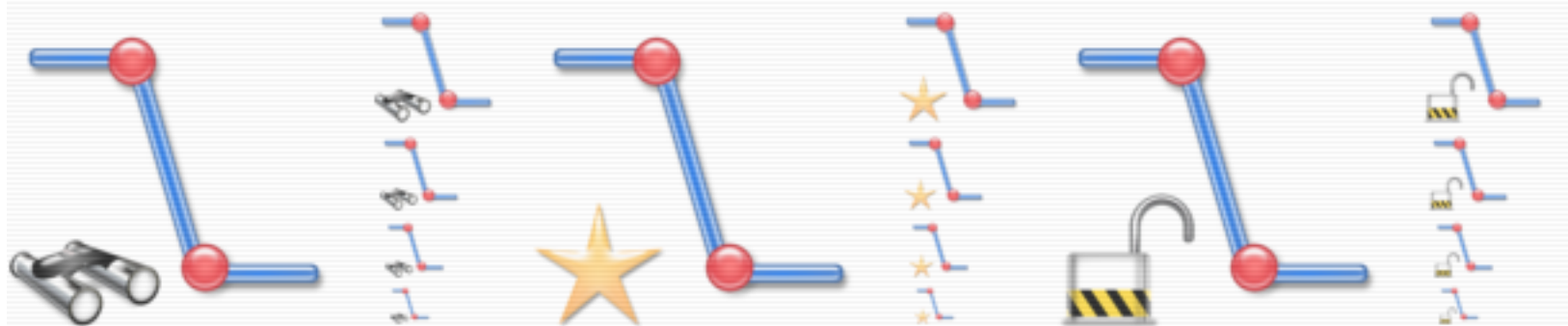
select_points.next.png



select_points.refresh.png

select_points.reload.png

select_points.save.png



select_points.search.png

select_points.star.png

select_points.unlock.png



select_points.up.png

select_points.zoom.png

select.view



select.view.add.png

select.view.back.png

select.view.cancel.png



select.view.check.png

select.view.clock.png

select.view.close.png



select.view.config.png

select.view.delete.png

select.view.down.png



select_view_edit.png



select_view_help.png



select_view_info.png



select_view_level.png



select_view_lock.png



select_view_next.png



select_view_refresh.png



select_view_reload.png



select_view_save.png



select_view_search.png



select_view_star.png



select_view_unlock.png



select_view_up.png



select_view_zoom.png



sequence





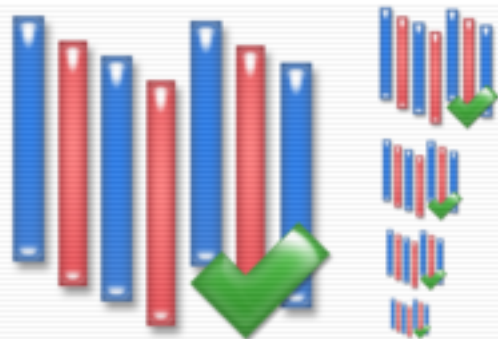
sequence.add.png



sequence.back.png



sequence.cancel.png



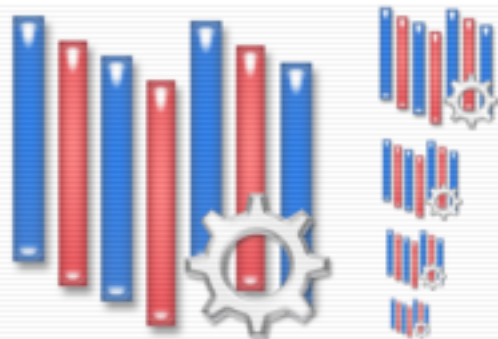
sequence.check.png



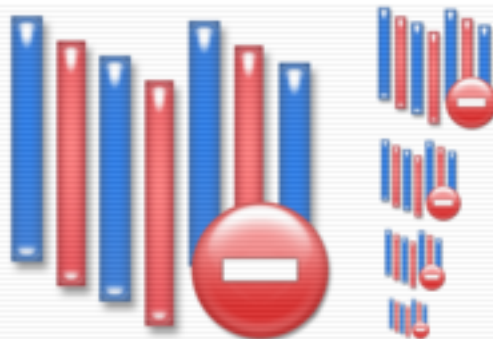
sequence.clock.png



sequence.close.png



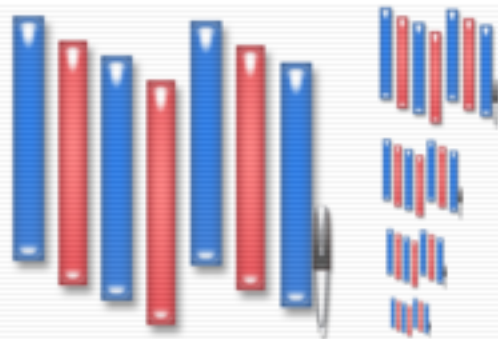
sequence.config.png



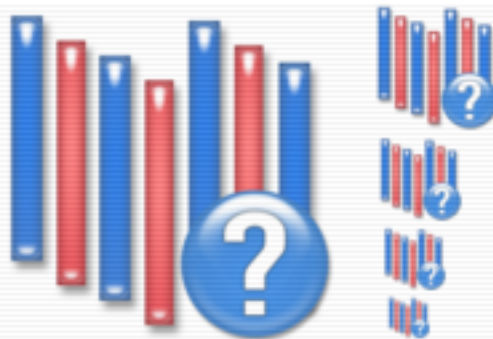
sequence.delete.png



sequence.down.png



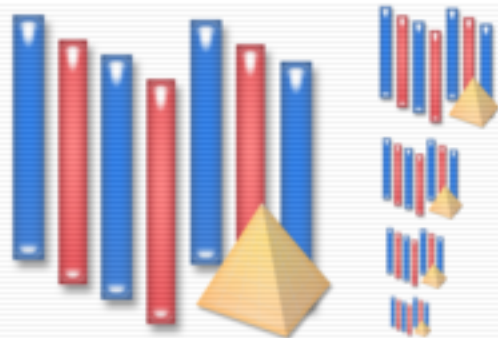
sequence.edit.png



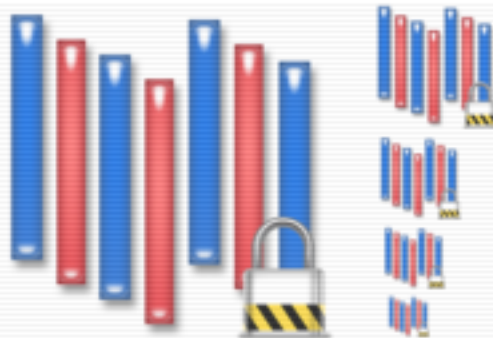
sequence.help.png



sequence.info.png



sequence.level.png



sequence.lock.png



sequence.next.png



sequence_refresh.png

sequence_reload.png

sequence_save.png



sequence_search.png

sequence_star.png

sequence_unlock.png



sequence_up.png

sequence_zoom.png

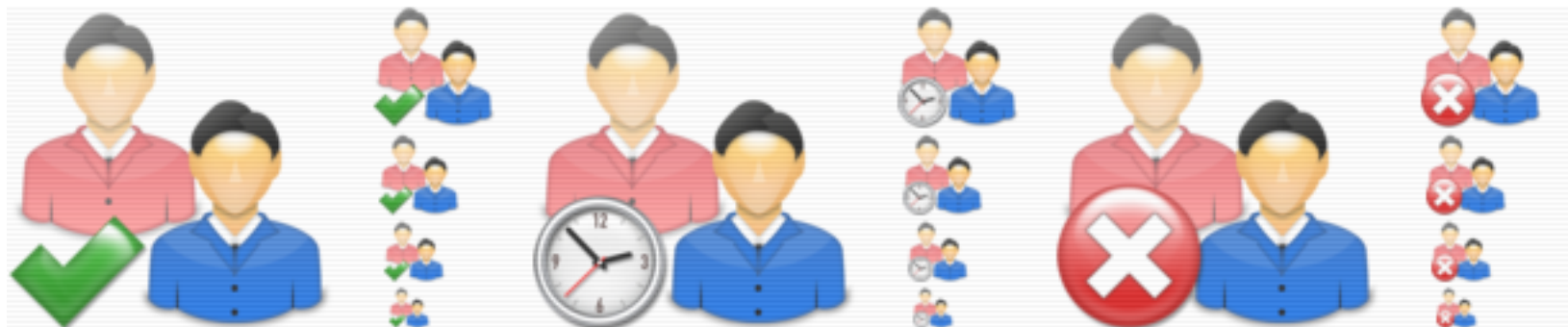
set_child



set_child_add.png

set_child_back.png

set_child_cancel.png



set_child_check.png

set_child_clock.png

set_child_close.png



set_child_config.png



set_child_delete.png



set_child_down.png



set_child_edit.png



set_child_help.png



set_child_info.png



set_child_level.png



set_child_lock.png



set_child_next.png



set_child_refresh.png



set_child_reload.png



set_child_save.png



set_child_search.png



set_child_star.png



set_child_unlock.png

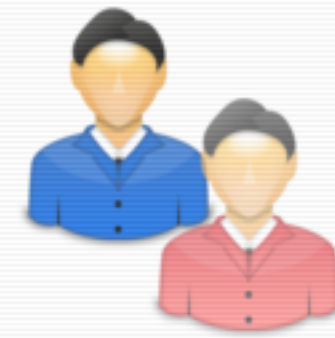




set_child_up.png



set_child_zoom.png



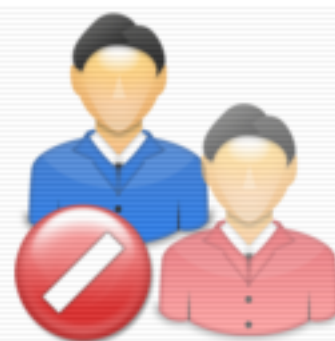
set_parent



set_parent_add.png



set_parent_back.png



set_parent_cancel.png



set_parent_check.png



set_parent_clock.png



set_parent_close.png



set_parent_config.png



set_parent_delete.png



set_parent_down.png



set_parent_edit.png



set_parent_help.png



set_parent_info.png





set_parent_level.png



set_parent_lock.png



set_parent_next.png



set_parent_refresh.png



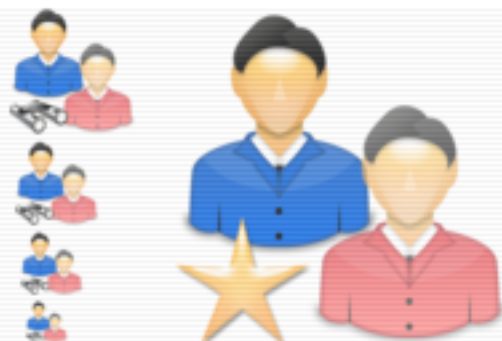
set_parent_reload.png



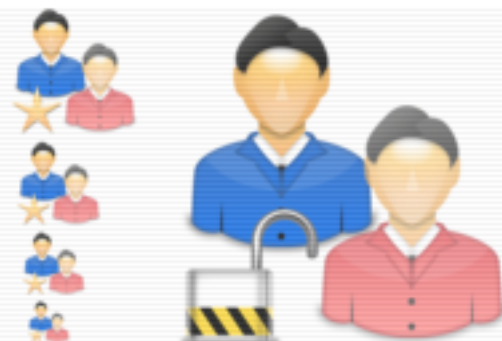
set_parent_save.png



set_parent_search.png



set_parent_star.png



set_parent_unlock.png



set_parent_up.png



set_parent_zoom.png



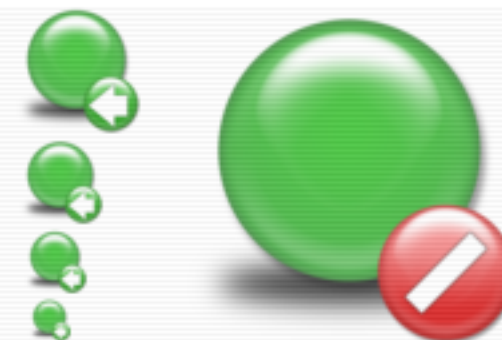
shading



shading_add.png



shading_back.png



shading_cancel.png



shading_check.png



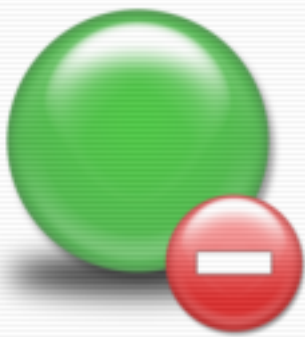
shading_clock.png



shading_close.png



shading_config.png



shading_delete.png



shading_down.png



shading_edit.png



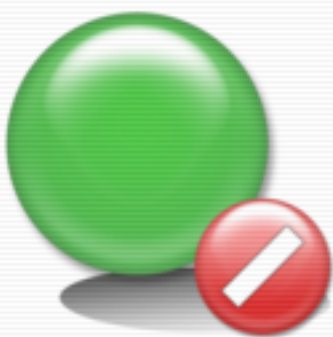
shading_flat



shading_flat.add.png



shading_flat.back.png



shading_flat.cancel.png



shading_flat.check.png



shading_flat.clock.png

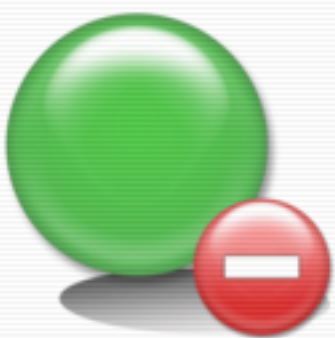


shading_flat.close.png



shading_flat.config.png





shading_flat.delete.png



shading_flat.down.png



shading_flat.edit.png



shading_flat.help.png



shading_flat.info.png



shading_flat.level.png



shading_flat.lock.png



shading_flat.next.png



shading_flat.refresh.png



shading_flat.reload.png



shading_flat.save.png



shading_flat.search.png



shading_flat.star.png

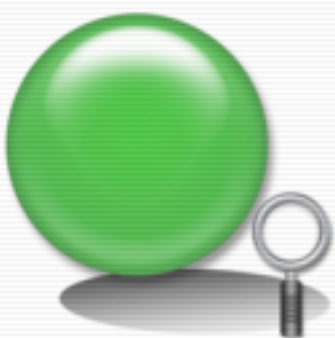


shading_flat.unlock.png



shading_flat.up.png





shading_flat_zoom.png



shading_help.png



shading_info.png



shading_level.png



shading_lock.png



shading_next.png



shading_refresh.png



shading_reload.png



shading_save.png



shading_search.png



shading_star.png



shading_unlock.png



shading_up.png



shading_zoom.png



shadows



shadows_add.png



shadows_back.png



shadows_cancel.png



shadows_check.png



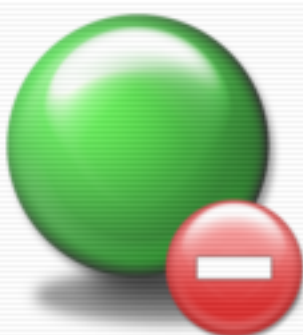
shadows_clock.png



shadows_close.png



shadows_config.png



shadows_delete.png



shadows_down.png



shadows_edit.png



shadows_help.png



shadows_info.png



shadows_level.png



shadows_lock.png



shadows_next.png





shadows_refresh.png



shadows_reload.png



shadows_save.png



shadows_search.png



shadows_star.png



shadows_unlock.png



shadows_up.png



shadows_zoom.png



show_texture



show_texture_add.png



show_texture_back.png



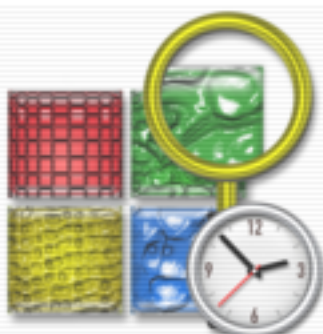
show_texture_cancel.png



show_texture_check.png

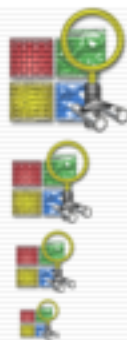


show_texture_clock.png



show_texture_close.png





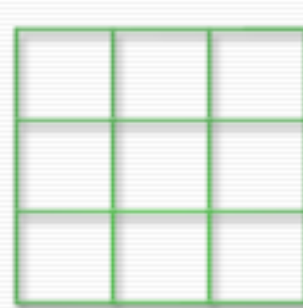
show_texture_unlock.png



show_texture_up.png



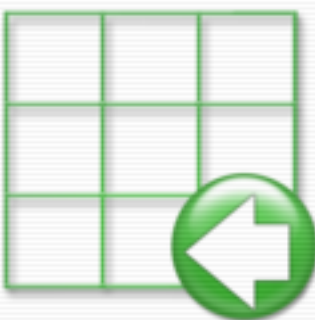
show_texture_zoom.png



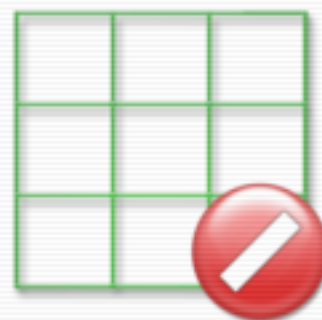
show_wireframe



show_wireframe_add.png



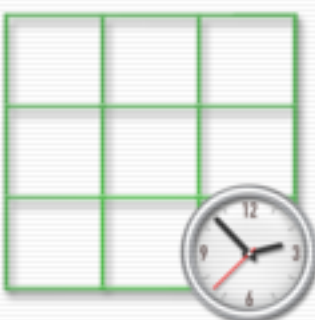
show_wireframe.back.png



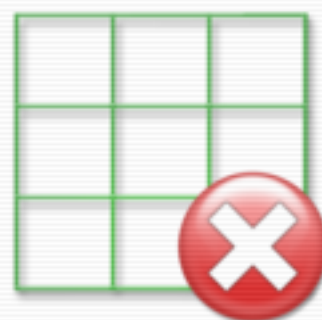
show_wireframe.cancel.png



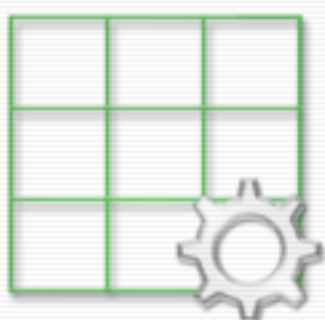
show_wireframe_check.png



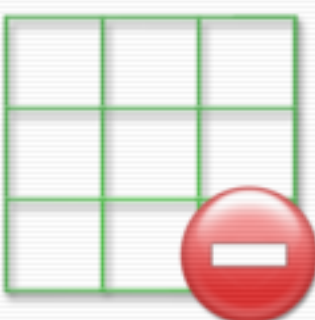
show_wireframe.clock.png



show_wireframe.close.png



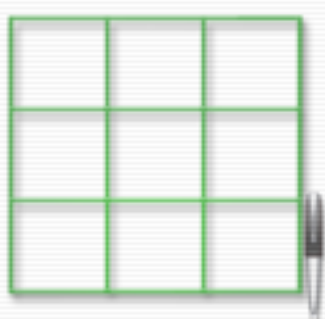
show_wireframe.config.png



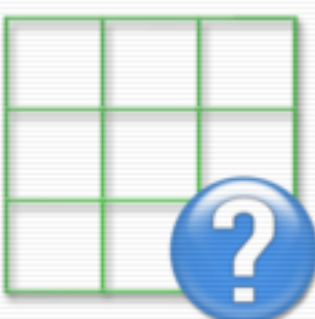
show_wireframe.delete.png



show_wireframe.down.png



show_wireframe.edit.png



show_wireframe.help.png



show_wireframe.info.png





show_wireframe.level.png



show_wireframe.lock.png



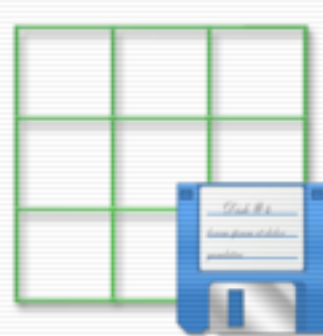
show_wireframe.next.png



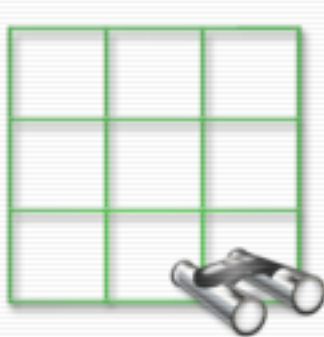
show_wireframe.refresh.png



show_wireframe.reload.png



show_wireframe.save.png



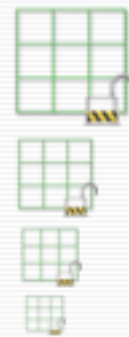
show_wireframe.search.png



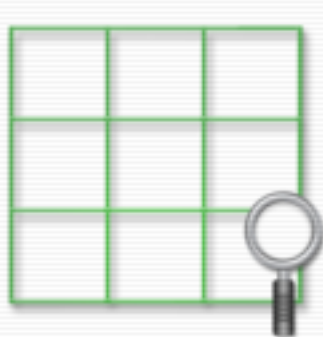
show_wireframe.star.png



show_wireframe.unlock.png



show_wireframe.up.png



show_wireframe.zoom.png



skeleton



skeleton.add.png



skeleton.back.png



skeleton.cancel.png





skeleton_check.png



skeleton_clock.png



skeleton_close.png



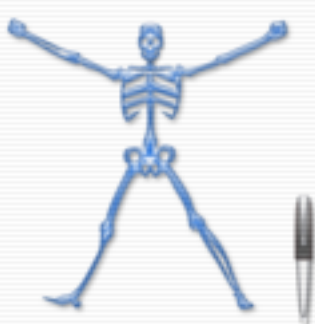
skeleton_config.png



skeleton_delete.png



skeleton_down.png



skeleton_edit.png



skeleton_help.png



skeleton_info.png



skeleton_level.png



skeleton_lock.png



skeleton_next.png



skeleton_refresh.png



skeleton_reload.png



skeleton_save.png





skeleton_search.png



skeleton_star.png



skeleton_unlock.png



skeleton_up.png



skeleton_zoom.png



specular_highlight



specular_highlight_add.png



specular_highlight_back.png



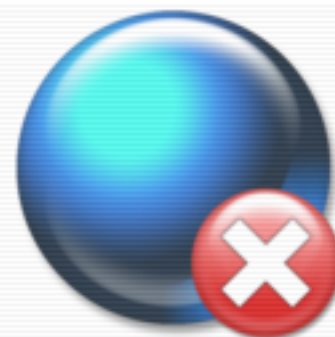
specular_highlight_cancel.png



specular_highlight_check.png



specular_highlight_clock.png



specular_highlight_close.png



specular_highlight_config.png



specular_highlight_delete.png



specular_highlight_down.png





specular_highlight.edit.png



specular_highlight.help.png



specular_highlight.info.png



specular_highlight.level.png



specular_highlight.lock.png



specular_highlight.next.png



specular_highlight.refresh.png



specular_highlight.reload.png



specular_highlight.save.png



specular_highlight.search.png



specular_highlight.star.png



specular_highlight.unlock.png



specular_highlight.up.png



specular_highlight.zoom.png



sphere





sphere_add.png



sphere_back.png



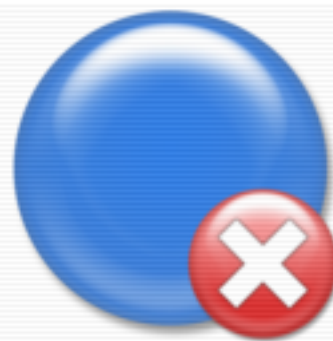
sphere_cancel.png



sphere_check.png



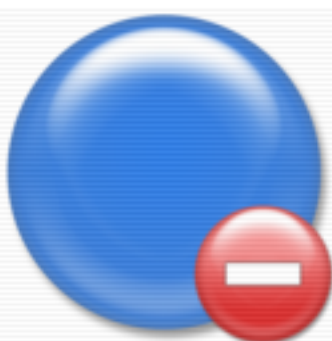
sphere_clock.png



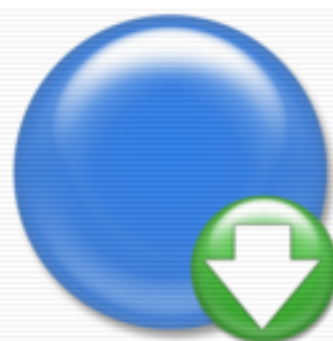
sphere_close.png



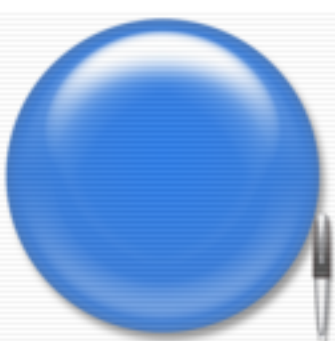
sphere_config.png



sphere_delete.png



sphere_down.png



sphere_edit.png



sphere_help.png



sphere_info.png



sphere_level.png



sphere_lock.png



sphere_next.png





sphere_refresh.png



sphere_reload.png



sphere_save.png



sphere_search.png



sphere_star.png



sphere_unlock.png



sphere_up.png



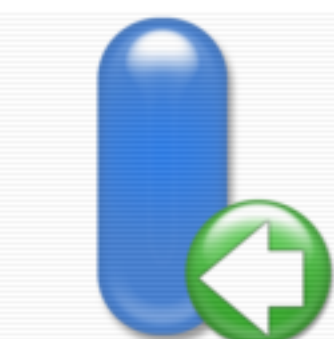
sphere_zoom.png



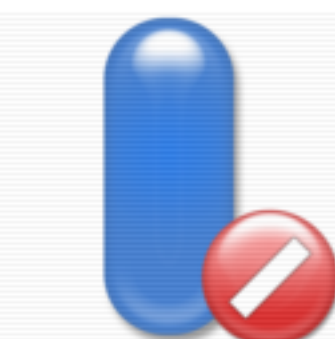
sphereinder



sphereinder_add.png



sphereinder_back.png



sphereinder_cancel.png



sphereinder_check.png



sphereinder_clock.png

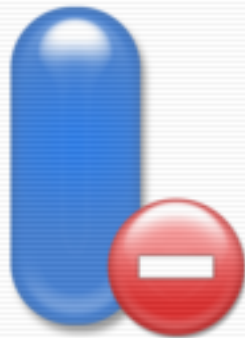


sphereinder_close.png





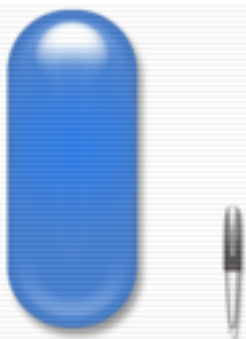
sphereinder_config.png



sphereinder_delete.png



sphereinder_down.png



sphereinder_edit.png



sphereinder_help.png



sphereinder_info.png



sphereinder_level.png



sphereinder_lock.png



sphereinder_next.png



sphereinder_refresh.png



sphereinder_reload.png



sphereinder_save.png



sphereinder_search.png



sphereinder_star.png



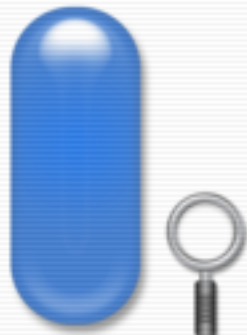
sphereinder_unlock.png



sphereinder_up.png



sphereinder_zoom.png



spiral



spiral_add.png



spiral_back.png



spiral_cancel.png



spiral_check.png



spiral_clock.png



spiral_close.png



spiral_config.png



spiral_delete.png



spiral_down.png



spiral_edit.png



spiral_help.png



spiral_info.png





spiral_level.png



spiral_lock.png



spiral_next.png



spiral_refresh.png



spiral_reload.png



spiral_save.png



spiral_search.png



spiral_star.png



spiral_unlock.png



spiral_up.png



spiral_zoom.png



spot_light



spot_light_add.png



spot_light_back.png



spot_light_cancel.png





spot_light.check.png



spot_light.clock.png



spot_light.close.png



spot_light.config.png



spot_light.delete.png



spot_light.down.png



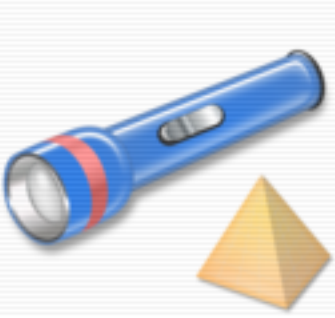
spot_light.edit.png



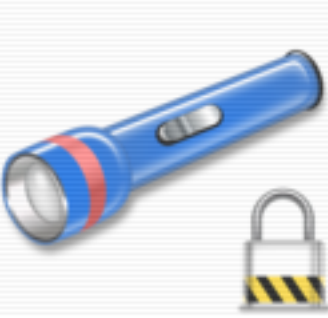
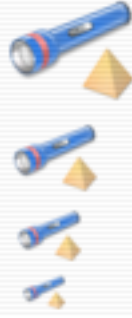
spot_light.help.png



spot_light.info.png



spot_light.level.png



spot_light.lock.png



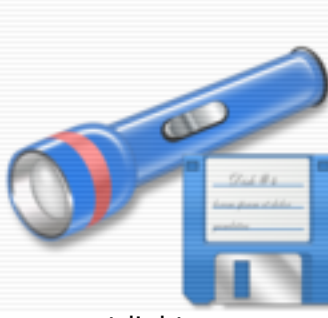
spot_light.next.png



spot_light.refresh.png



spot_light.reload.png



spot_light.save.png





spot_light_search.png



spot_light_star.png



spot_light_unlock.png



spot_light_up.png



spot_light_zoom.png



subdivide_face



subdivide_face_add.png



subdivide_face_back.png



subdivide_face_cancel.png



subdivide_face_check.png



subdivide_face_clock.png



subdivide_face_close.png



subdivide_face_config.png



subdivide_face_delete.png



subdivide_face_down.png





subdivide_face_edit.png



subdivide_face_help.png



subdivide_face_info.png



subdivide_face_level.png



subdivide_face_lock.png



subdivide_face_next.png



subdivide_face_refresh.png



subdivide_face_reload.png



subdivide_face_save.png



subdivide_face_search.png



subdivide_face_star.png



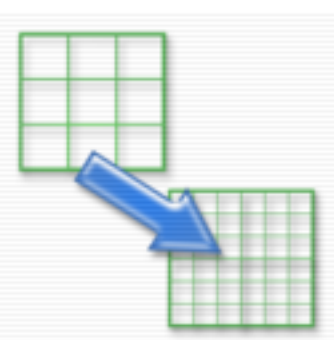
subdivide_face_unlock.png



subdivide_face_up.png



subdivide_face_zoom.png



subdivide_mesh

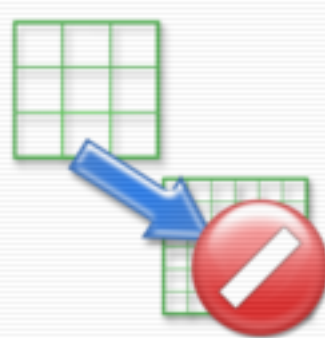




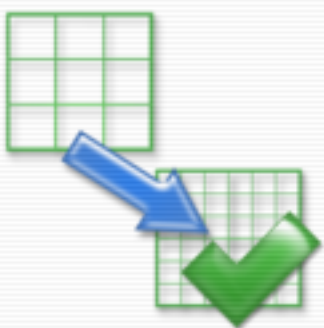
subdivide_mesh_add.png



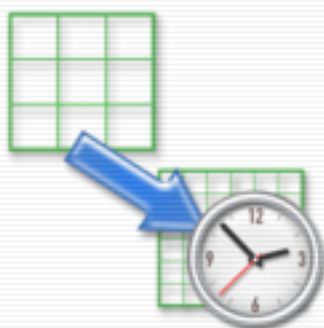
subdivide_mesh_back.png



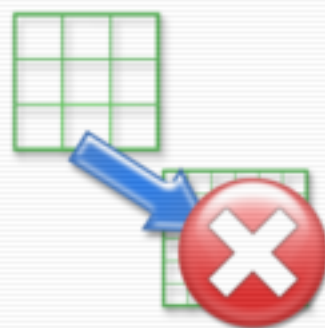
subdivide_mesh_cancel.png



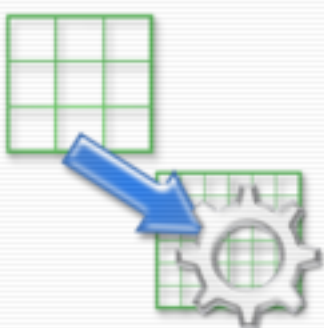
subdivide_mesh_check.png



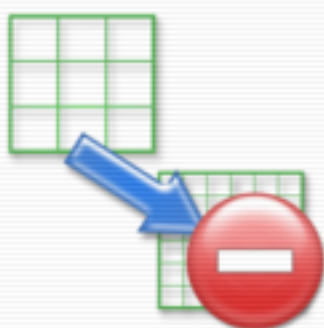
subdivide_mesh_clock.png



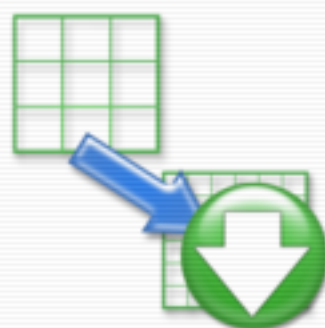
subdivide_mesh_close.png



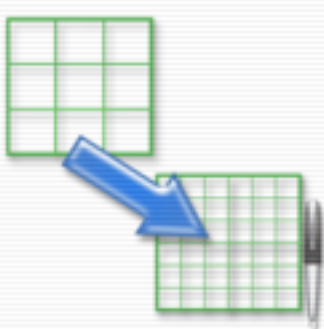
subdivide_mesh_config.png



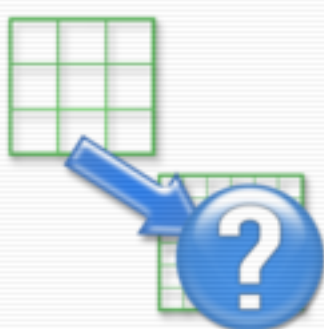
subdivide_mesh_delete.png



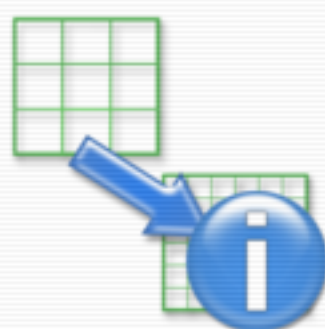
subdivide_mesh_down.png



subdivide_mesh_edit.png



subdivide_mesh_help.png



subdivide_mesh_info.png



subdivide_mesh_level.png



subdivide_mesh_lock.png



subdivide_mesh_next.png





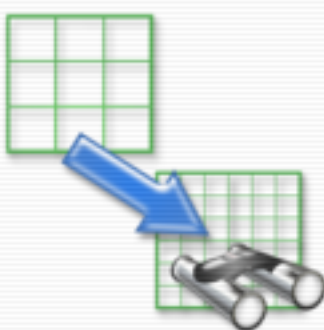
subdivide_mesh_refresh.png



subdivide_mesh_reload.png



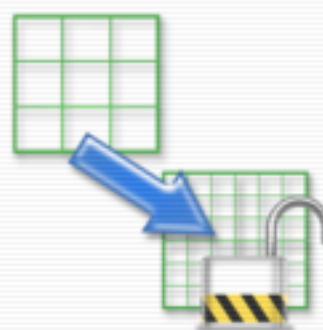
subdivide_mesh_save.png



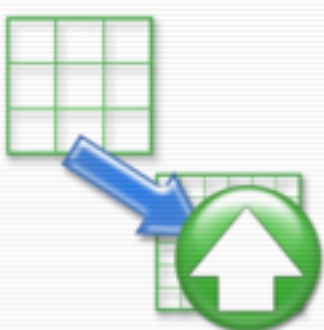
subdivide_mesh_search.png



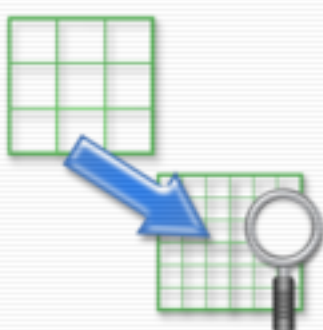
subdivide_mesh_star.png



subdivide_mesh_unlock.png



subdivide_mesh_up.png



subdivide_mesh_zoom.png



sweep_profile



sweep_profile_add.png



sweep_profile_back.png



sweep_profile_cancel.png



sweep_profile_check.png



sweep_profile_clock.png



sweep_profile_close.png





sweep_profile_config.png



sweep_profile_delete.png



sweep_profile_down.png



sweep_profile_edit.png



sweep_profile_help.png



sweep_profile_info.png



sweep_profile_level.png



sweep_profile_lock.png



sweep_profile_next.png



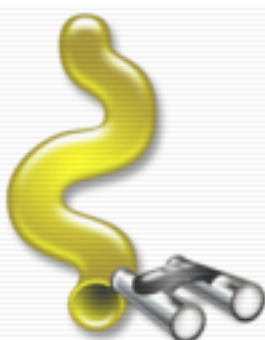
sweep_profile_refresh.png



sweep_profile_reload.png



sweep_profile_save.png



sweep_profile_search.png



sweep_profile_star.png



sweep_profile_unlock.png

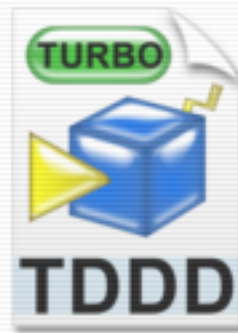




sweep_profile_up.png



sweep_profile_zoom.png



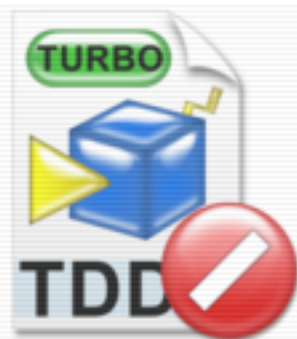
tddd_format



tddd_format_add.png



tddd_format_back.png



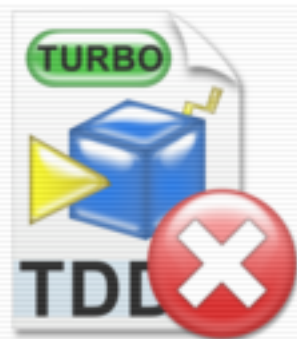
tddd_format_cancel.png



tddd_format_check.png



tddd_format_clock.png



tddd_format_close.png



tddd_format_config.png



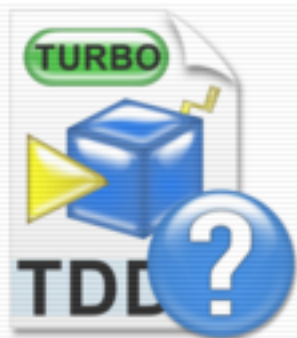
tddd_format_delete.png



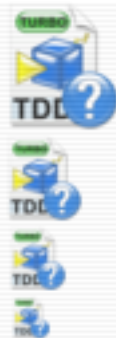
tddd_format_down.png



tddd_format_edit.png



tddd_format_help.png

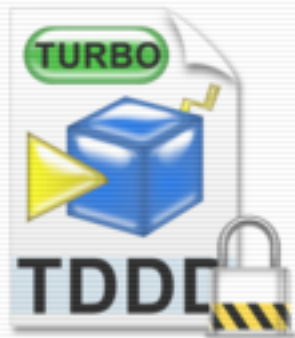


tddd_format_info.png





tddd.format.level.png



tddd.format.lock.png



tddd.format.next.png



tddd.format.refresh.png



tddd.format.reload.png



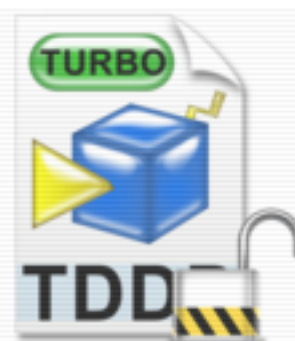
tddd.format.save.png



tddd.format.search.png



tddd.format.star.png



tddd.format.unlock.png



tddd.format.up.png



tddd.format.zoom.png



terrain



terrain.add.png

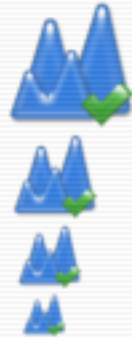


terrain.back.png



terrain.cancel.png

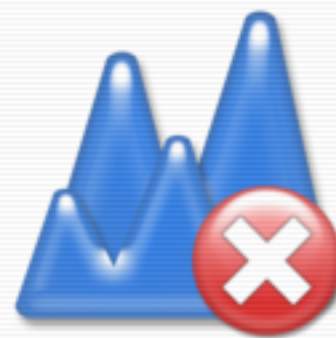




terrain_check.png



terrain_clock.png



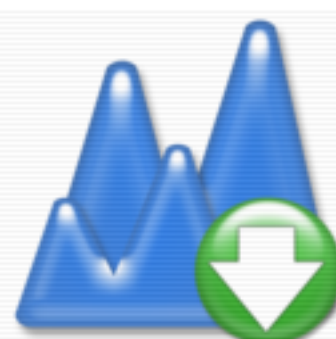
terrain_close.png



terrain_config.png



terrain_delete.png



terrain_down.png



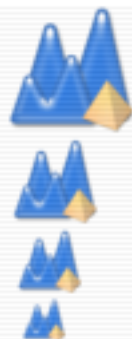
terrain_edit.png



terrain_help.png



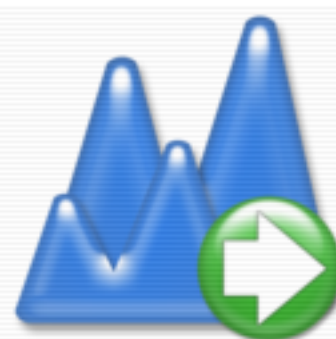
terrain_info.png



terrain_level.png



terrain_lock.png



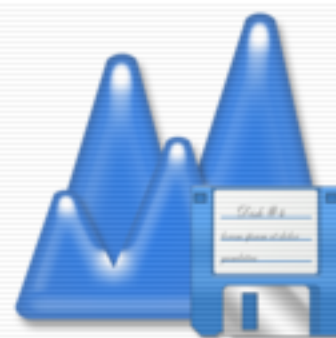
terrain_next.png



terrain_refresh.png



terrain_reload.png



terrain_save.png



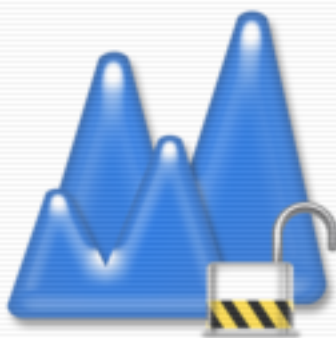
terrain_search.png



terrain_star.png



terrain_unlock.png



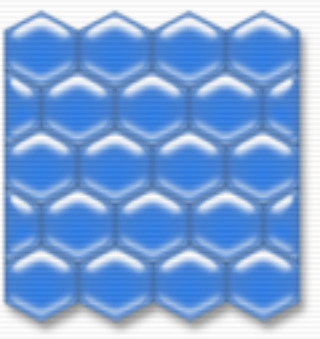
terrain_up.png



terrain_zoom.png



tessellation



tessellation_add.png



tessellation_back.png



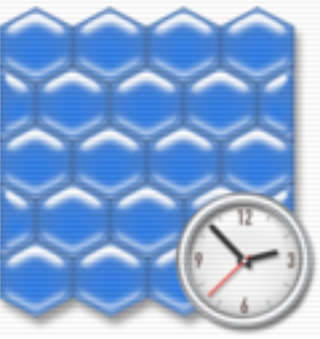
tessellation_cancel.png



tessellation_check.png



tessellation_clock.png



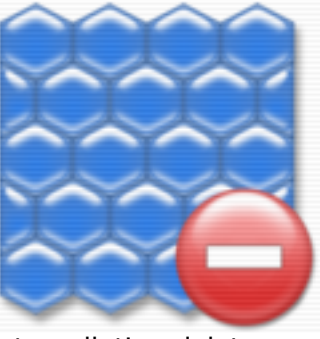
tessellation_close.png



tessellation_config.png

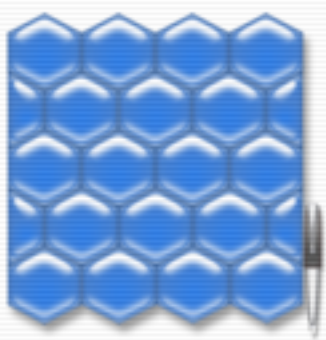


tessellation_delete.png



tessellation_down.png





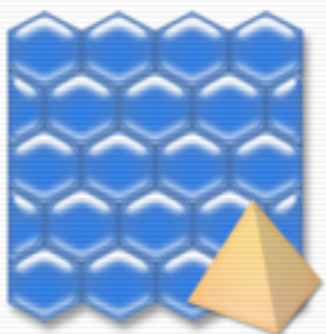
tessellation_edit.png



tessellation_help.png



tessellation_info.png



tessellation_level.png



tessellation_lock.png



tessellation_next.png



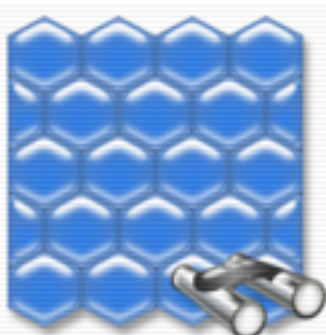
tessellation_refresh.png



tessellation_reload.png



tessellation_save.png



tessellation_search.png



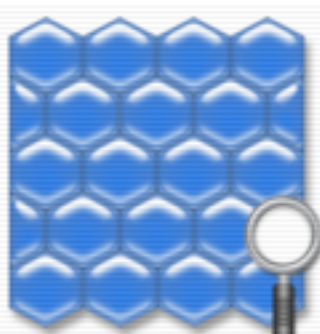
tessellation_star.png



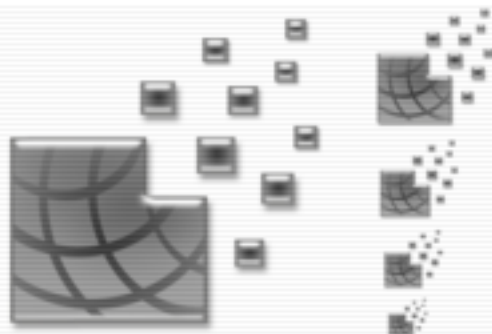
tessellation_unlock.png



tessellation_up.png



tessellation_zoom.png



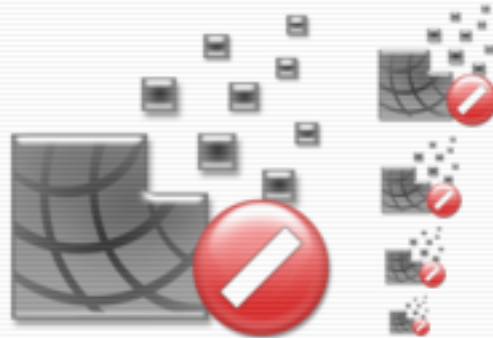
texel



texel.add.png



texel.back.png



texel.cancel.png



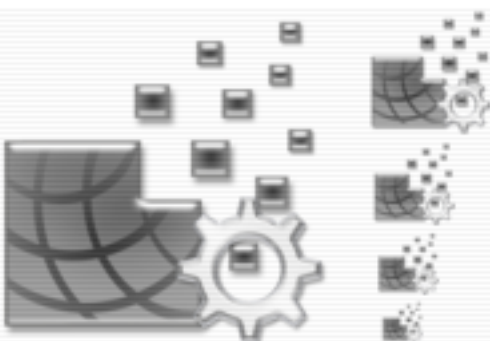
texel.check.png



texel.clock.png



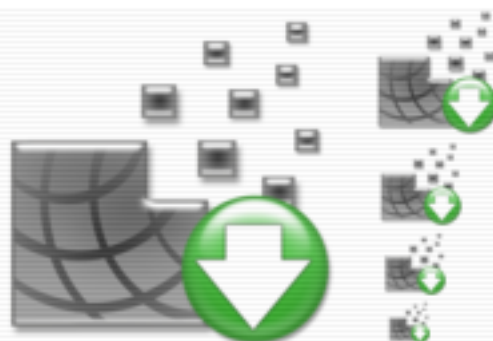
texel.close.png



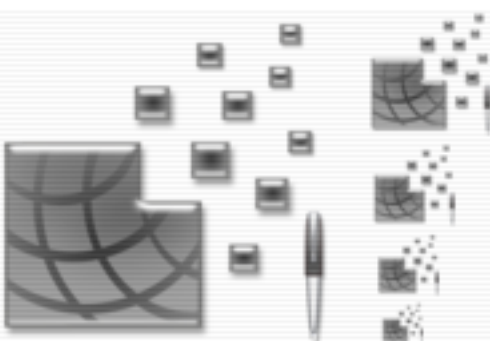
texel.config.png



texel.delete.png



texel.down.png



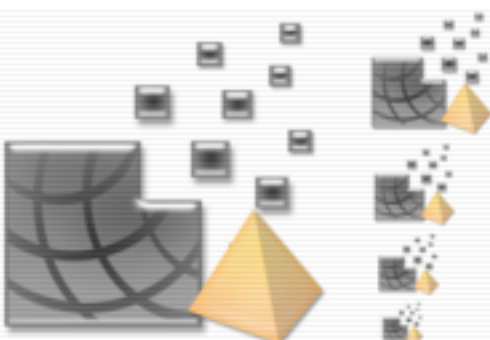
texel.edit.png



texel.help.png



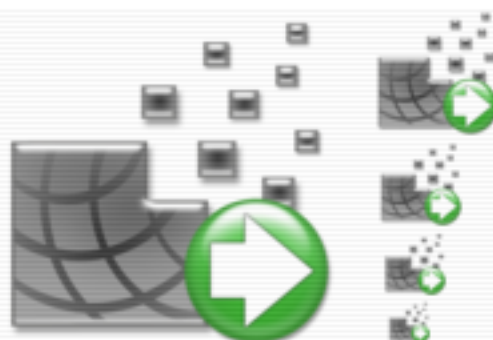
texel.info.png



texel.level.png



texel.lock.png



texel.next.png



texel_refresh.png



texel_reload.png



texel_save.png



texel_search.png



texel_star.png



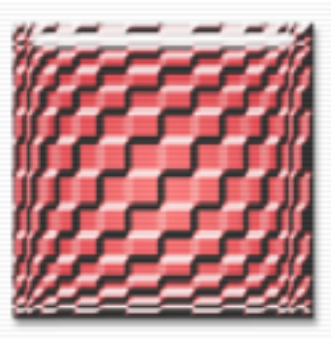
texel_unlock.png



texel_up.png



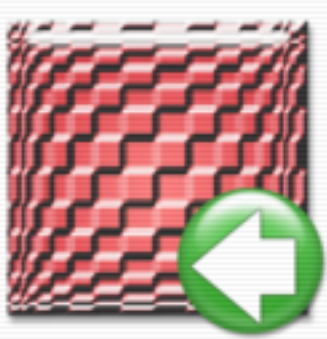
texel_zoom.png



texture



texture_add.png



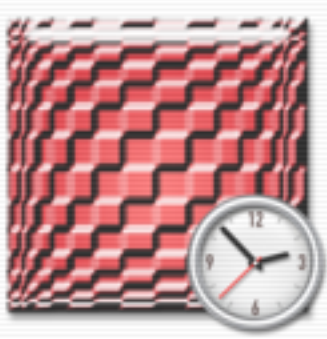
texture_back.png



texture_cancel.png



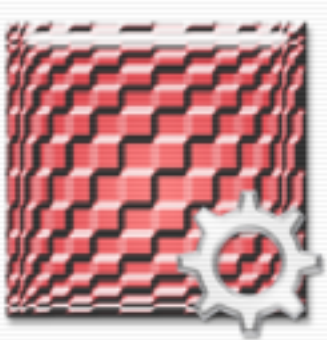
texture_check.png



texture_clock.png



texture_close.png



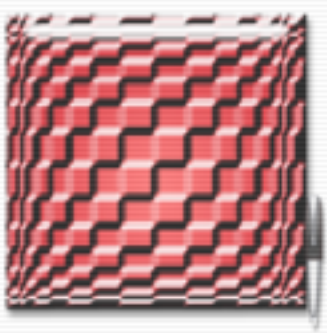
texture.config.png



texture.delete.png



texture.down.png



texture.edit.png



texture.editor



texture.editor.add.png



texture.editor.back.png



texture.editor.cancel.png



texture.editor.check.png



texture.editor.clock.png



texture.editor.close.png



texture.editor.config.png



texture.editor.delete.png



texture.editor.down.png



texture.editor.edit.png





texture_editor_help.png

texture_editor_info.png

texture_editor_level.png



texture_editor_lock.png

texture_editor_next.png

texture_editor_refresh.png



texture_editor_reload.png

texture_editor_save.png

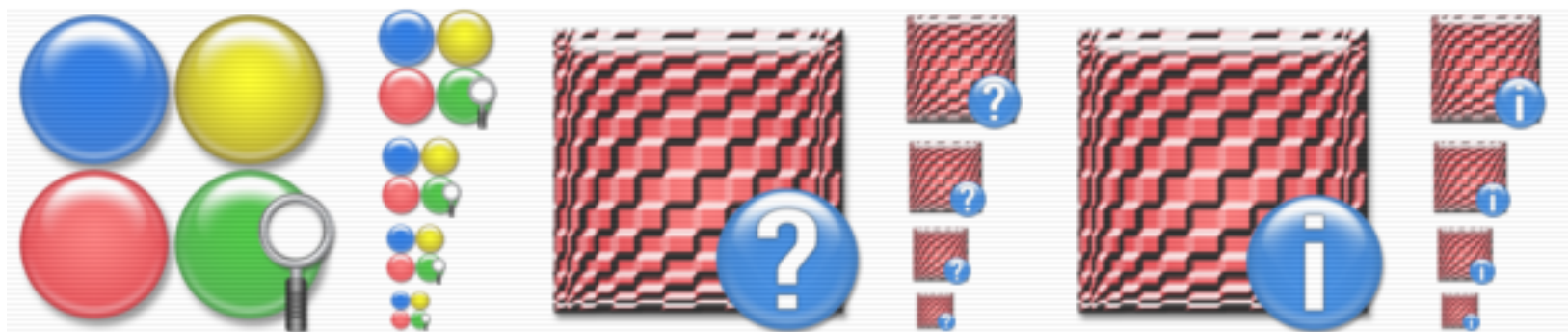
texture_editor_search.png



texture_editor_star.png

texture_editor_unlock.png

texture_editor_up.png




texture_editor_zoom.png

texture_help.png

texture_info.png



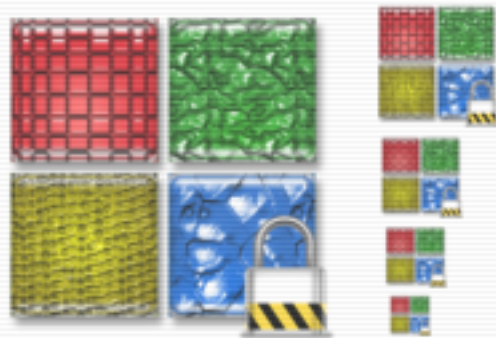
The image displays four different mesh types arranged in a 2x2 grid. The top-left mesh is red with a square grid pattern. The top-right mesh is green with a woven pattern. The bottom-left mesh is yellow with a woven pattern. The bottom-right mesh is blue with a woven pattern, and it is overlaid with a red circular prohibition sign (a red circle with a white diagonal bar), indicating it is not recommended.



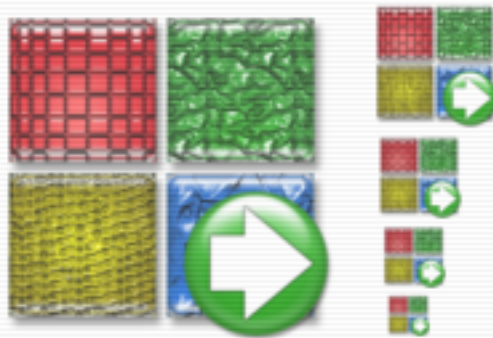
The diagram illustrates the process of reducing a 4x4 grid to a 2x2 grid. It starts with a large 4x4 grid at the top, which is divided into four 2x2 quadrants. Below this, the process is repeated: the 2x2 grid is divided into four 1x1 quadrants, and then the 1x1 grid is divided into four 0.5x0.5 quadrants. This visualizes the concept of halving the grid size at each step.



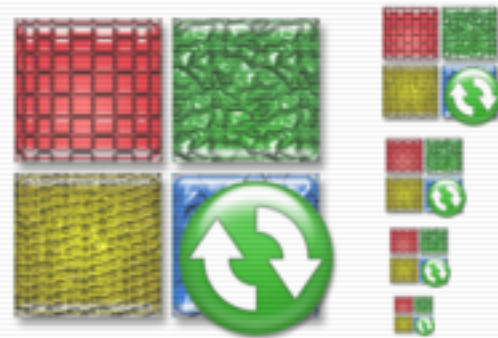
texture_library_level.png



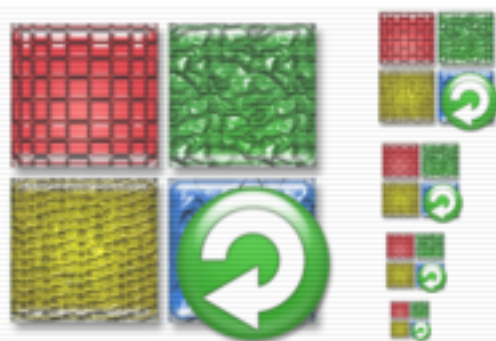
texture_library_lock.png



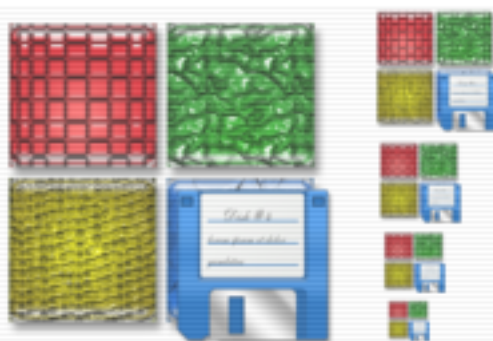
texture_library_next.png



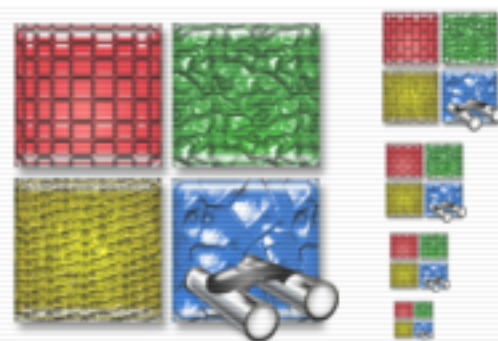
texture_library_refresh.png



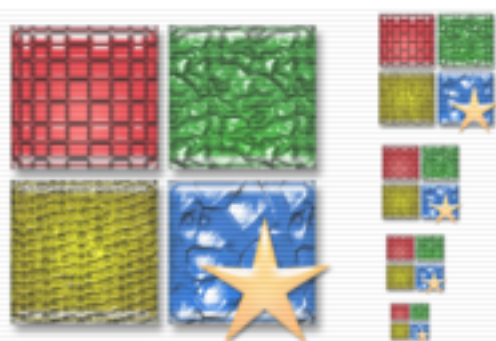
texture_library_reload.png



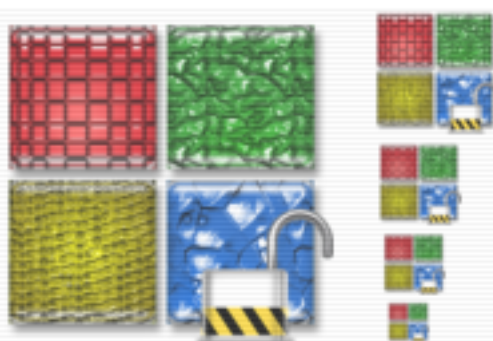
texture_library_save.png



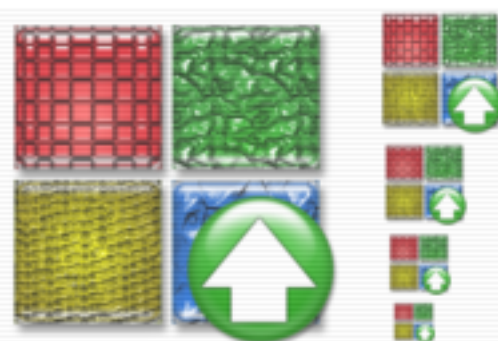
texture_library_search.png



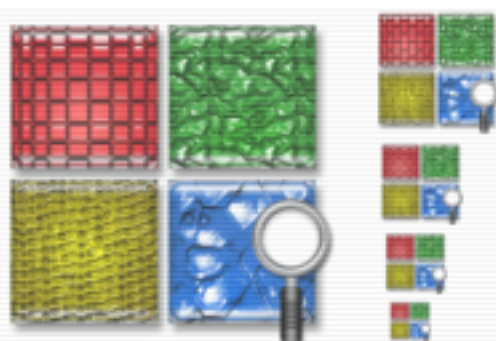
texture_library_star.png



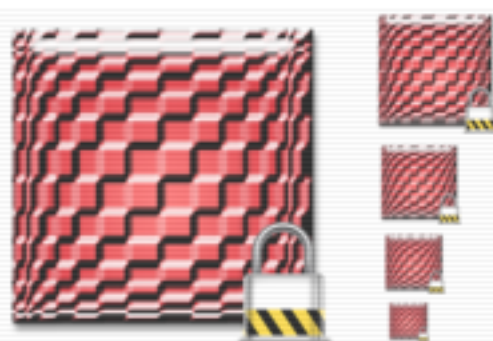
texture_library_unlock.png



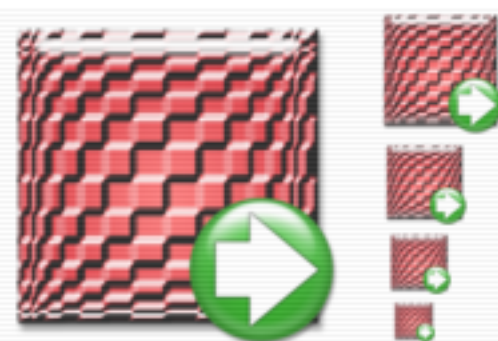
texture_library_up.png



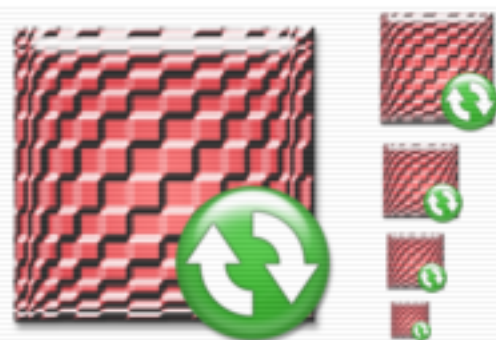
texture_library_zoom.png



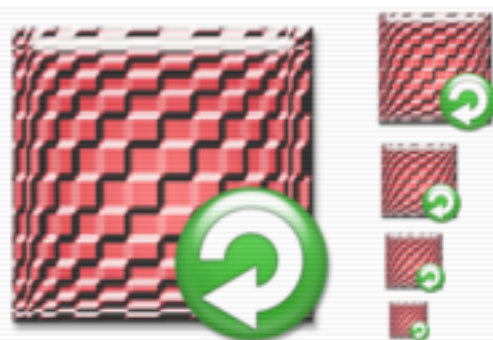
texture_lock.png



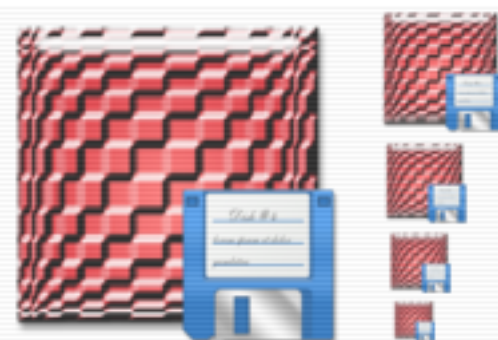
texture_next.png



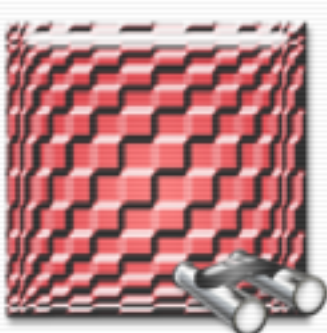
texture_refresh.png



texture_reload.png



texture_save.png



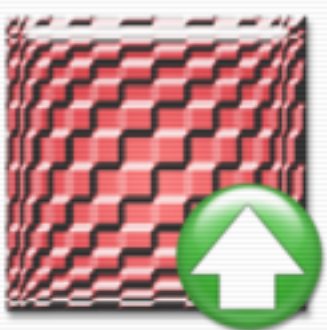
texture_search.png



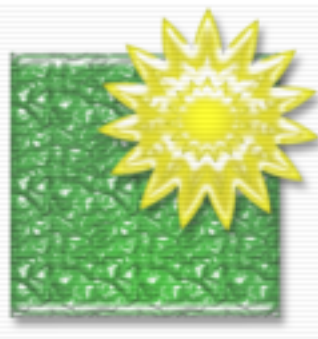
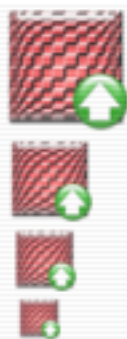
texture_star.png



texture_unlock.png



texture_uv.png



texture_uv



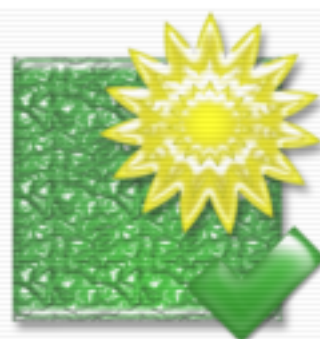
texture_uv_add.png



texture_uv_back.png



texture_uv_cancel.png



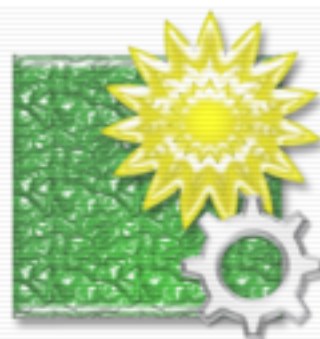
texture_uv_check.png



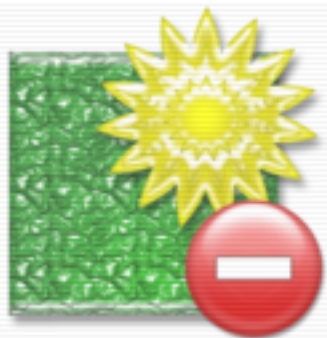
texture_uv_clock.png



texture_uv_close.png



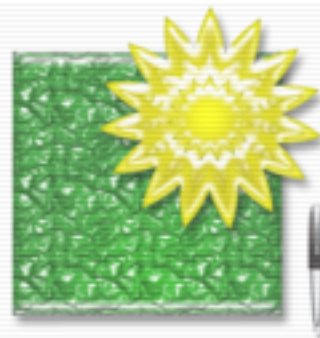
texture_uv_config.png



texture_uv_delete.png



texture_uv_down.png




texture_uv_edit.png

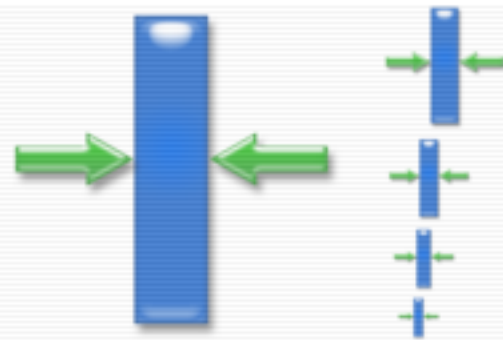




A green quilted square with a yellow starburst and a blue floppy disk. The floppy disk has a label that reads: "Book B is", "from page 44 to", "page 44".



The diagrams show a red and white checkered pattern being compressed. The top diagram is a large square with a small white circle in the bottom right corner. The second diagram is a smaller square with the same pattern and circle. The third diagram is an even smaller square. The bottom diagram is the smallest square, showing the pattern is highly compressed. This illustrates how a large image can be represented by a smaller one through compression.



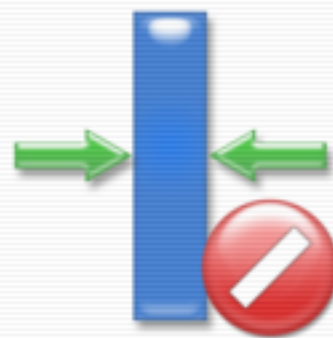
thickness



thickness_add.png



thickness_back.png



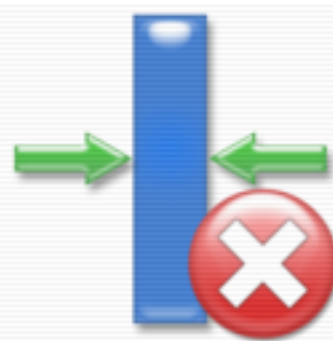
thickness_cancel.png



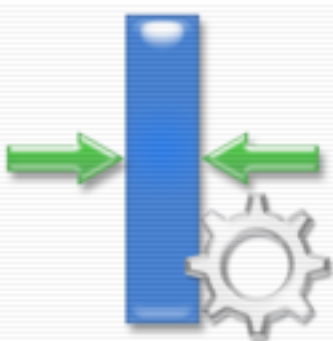
thickness_check.png



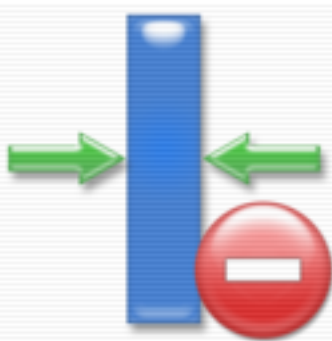
thickness_clock.png



thickness_close.png



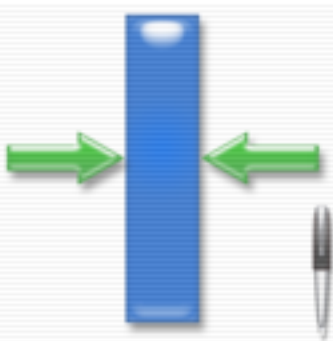
thickness_config.png



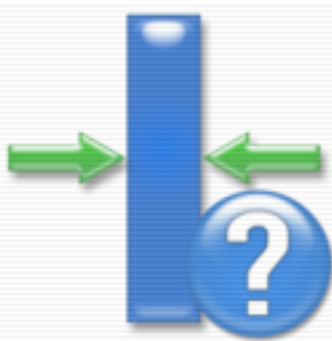
thickness_delete.png



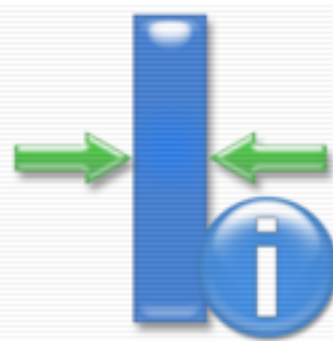
thickness_down.png



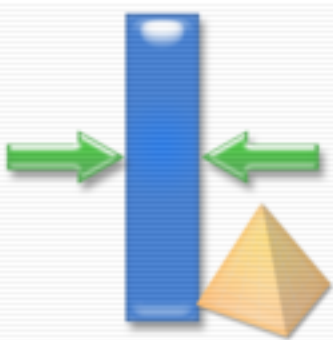
thickness_edit.png



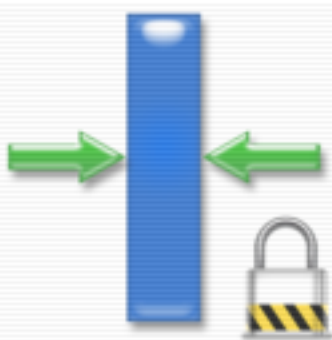
thickness_help.png



thickness_info.png



thickness_level.png



thickness_lock.png



thickness_next.png





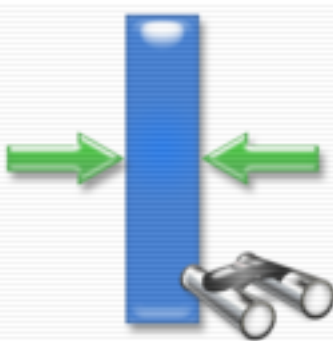
thickness_refresh.png



thickness_reload.png



thickness_save.png



thickness_search.png



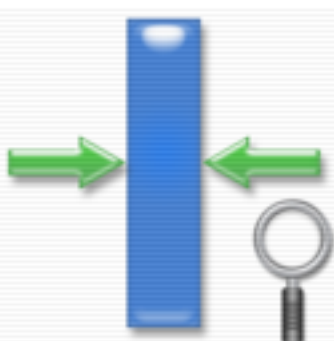
thickness_star.png



thickness_unlock.png



thickness_up.png



thickness_zoom.png



transparency



transparency_add.png



transparency_back.png



transparency_cancel.png



transparency_check.png



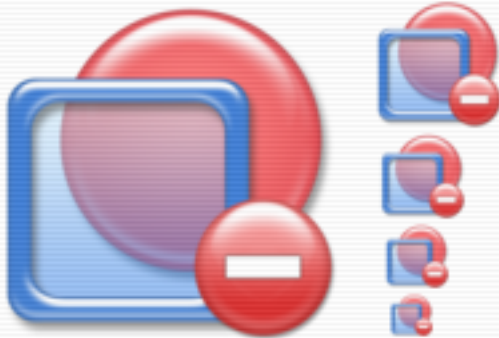
transparency_clock.png



transparency_close.png



transparency_config.png



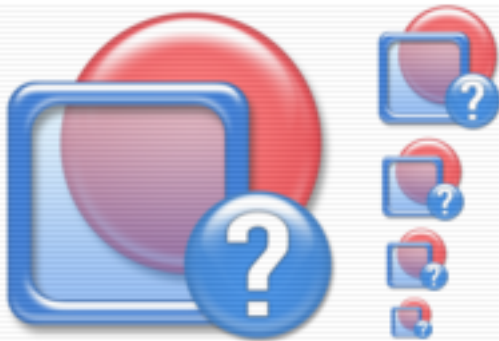
transparency_delete.png



transparency_down.png



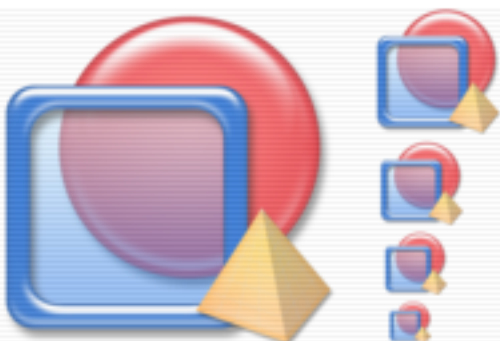
transparency_edit.png



transparency_help.png



transparency_info.png



transparency_level.png



transparency_lock.png



transparency_next.png



transparency_refresh.png



transparency_reload.png



transparency_save.png



transparency_search.png



transparency_star.png



transparency_unlock.png



transparency_up.png



transparency_zoom.png



vcq_format



vcq_format_add.png



vcq_format_back.png



vcq_format_cancel.png



vcq_format_check.png



vcq_format_clock.png



vcq_format_close.png



vcq_format_config.png



vcq_format_delete.png



vcq_format_down.png



vcq_format_edit.png



vcq_format_help.png



vcq_format_info.png





vcq_format_level.png



vcq_format_lock.png



vcq_format_next.png



vcq_format_refresh.png



vcq_format_reload.png



vcq_format_save.png



vcq_format_search.png



vcq_format_star.png



vcq_format_unlock.png



vcq_format_up.png



vcq_format_zoom.png



viz_format



viz_format_add.png



viz_format_back.png



viz_format_cancel.png





viz_format_check.png



viz_format_clock.png



viz_format_close.png



viz_format_config.png



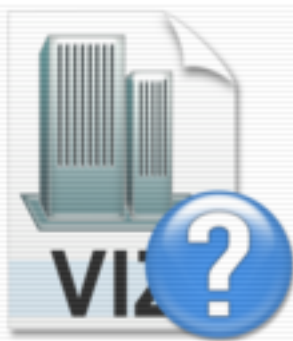
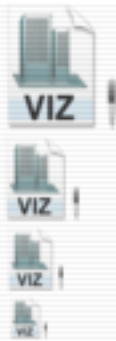
viz_format_delete.png



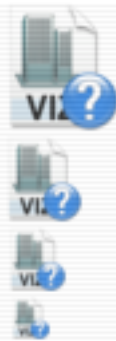
viz_format_down.png



viz_format_edit.png



viz_format_help.png



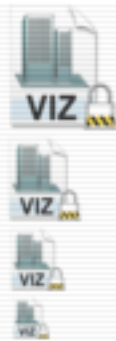
viz_format_info.png



viz_format_level.png



viz_format_lock.png



viz_format_next.png



viz_format_refresh.png



viz_format_reload.png



viz_format_save.png





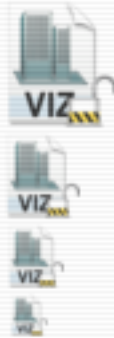
viz_format_search.png



viz_format_star.png



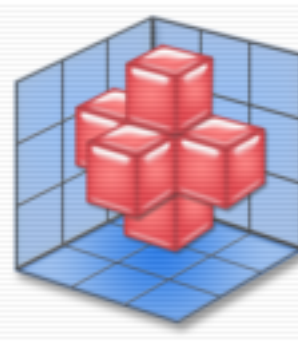
viz_format_unlock.png



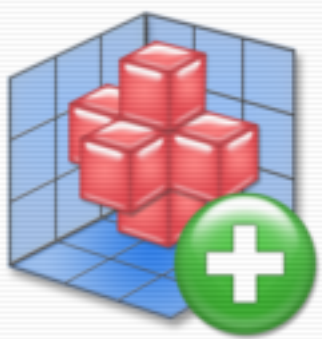
viz_format_up.png



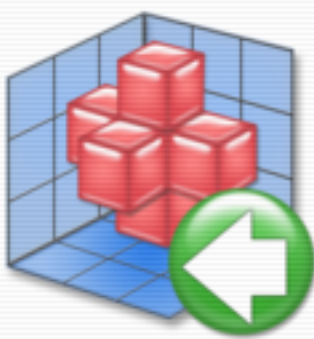
viz_format_zoom.png



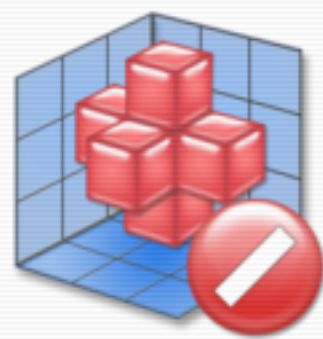
voxel



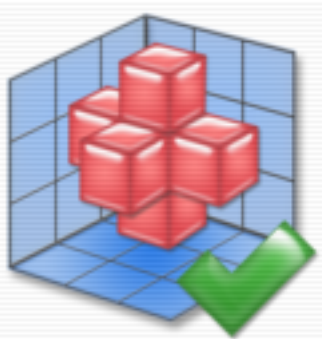
voxel_add.png



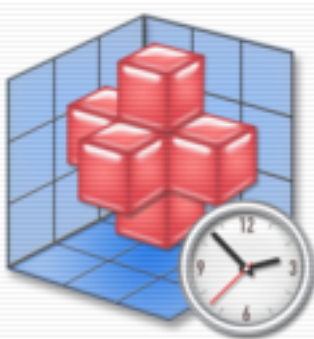
voxel_back.png



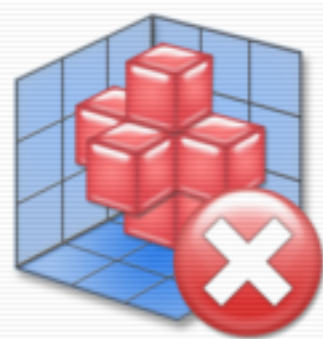
voxel_cancel.png



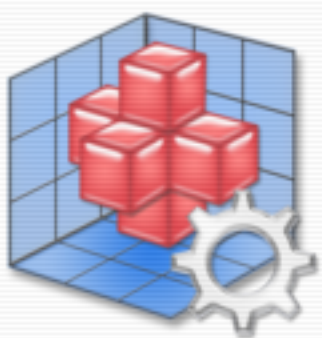
voxel_check.png



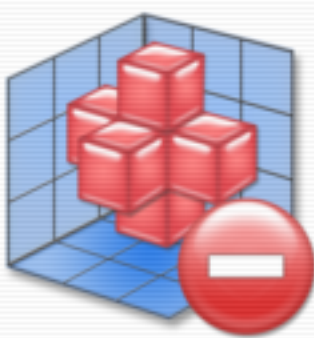
voxel_clock.png



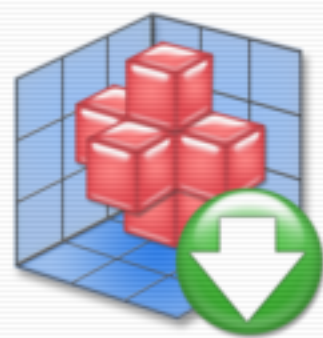
voxel_close.png



voxel_config.png

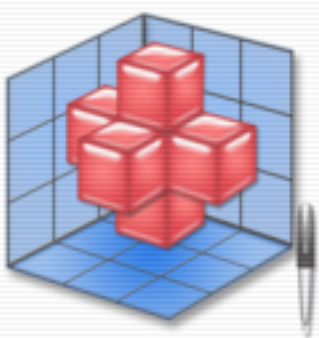


voxel_delete.png



voxel_down.png

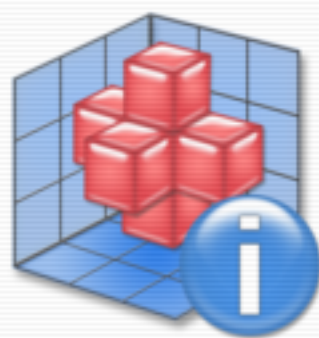




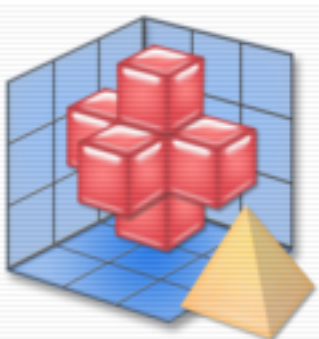
voxel.edit.png



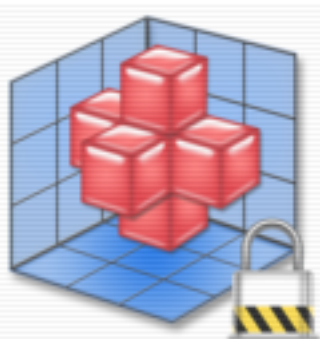
voxel.help.png



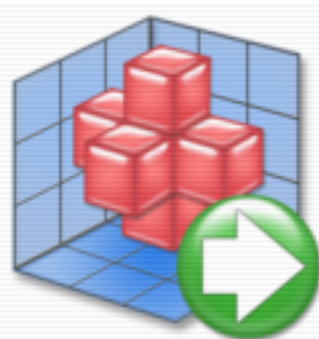
voxel.info.png



voxel.level.png



voxel.lock.png



voxel.next.png



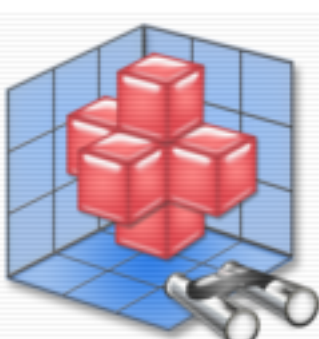
voxel.refresh.png



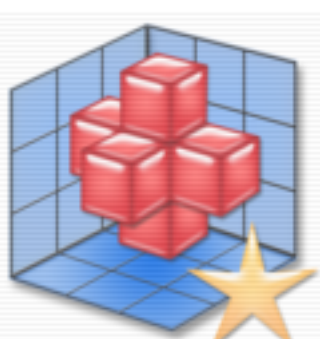
voxel.reload.png



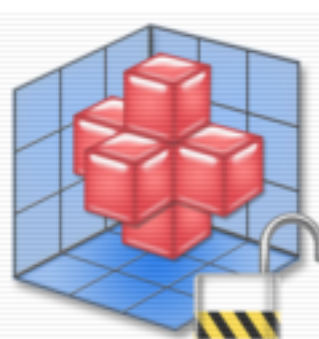
voxel.save.png



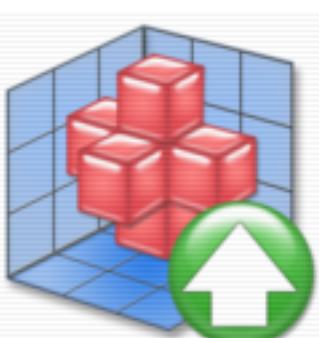
voxel.search.png



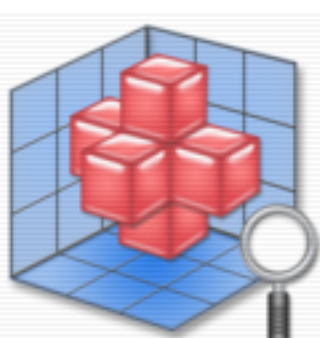
voxel.star.png



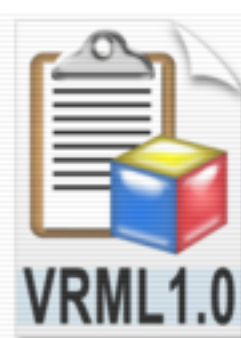
voxel.unlock.png



voxel.up.png



voxel.zoom.png



vrml.1.0





vrml_1_0_add.png



vrml_1_0_back.png



vrml_1_0_cancel.png



vrml_1_0_check.png



vrml_1_0_clock.png



vrml_1_0_close.png



vrml_1_0_config.png



vrml_1_0_delete.png



vrml_1_0_down.png



vrml_1_0_edit.png



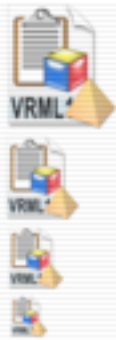
vrml_1_0_help.png



vrml_1_0_info.png



vrml_1_0_level.png



vrml_1_0_lock.png



vrml_1_0_next.png





vrml_1.0.refresh.png



vrml_1.0.reload.png



vrml_1.0.save.png



vrml_1.0.search.png



vrml_1.0.star.png



vrml_1.0.unlock.png



vrml_1.0.up.png



vrml_1.0.zoom.png



vrml_97



vrml_97.add.png



vrml_97.back.png



vrml_97.cancel.png



vrml_97.check.png



vrml_97.clock.png



vrml_97.close.png





vrml_97_config.png



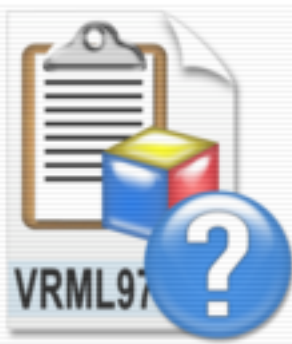
vrml_97_delete.png



vrml_97_down.png



vrml_97_edit.png



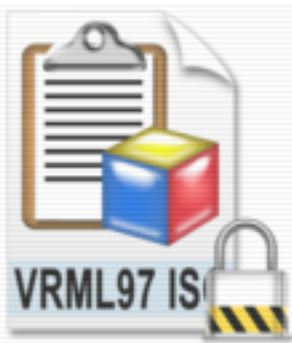
vrml_97_help.png



vrml_97_info.png



vrml_97_level.png



vrml_97_lock.png



vrml_97_next.png



vrml_97_refresh.png



vrml_97_reload.png



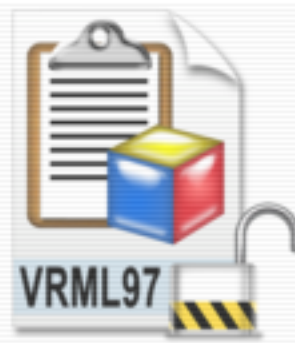
vrml_97_save.png



vrml_97_search.png



vrml_97_star.png



vrml_97_unlock.png



vrml_97_up.png



vrml_97_zoom.png



vrml_format



vrml_format.add.png



vrml_format.b



vrml_format.b.add.png



vrml_format.b.back.png



vrml_format.b.cancel.png



vrml_format.b.check.png



vrml_format.b.clock.png



vrml_format.b.close.png



vrml_format.b.config.png



vrml_format.b.delete.png



vrml_format.b.down.png

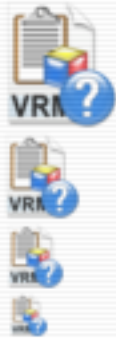


vrml_format.b.edit.png





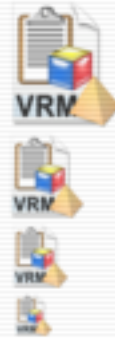
vrml_format.b_help.png



vrml_format.b_info.png



vrml_format.b_level.png



vrml_format.b_lock.png



vrml_format.b_next.png



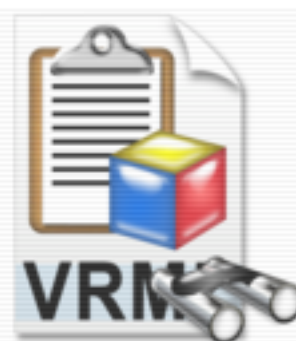
vrml_format.b_refresh.png



vrml_format.b_reload.png



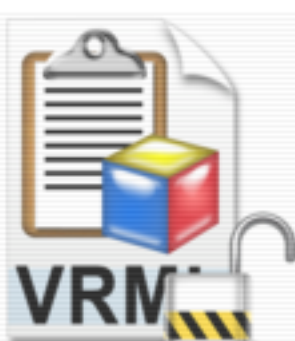
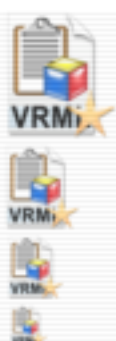
vrml_format.b_save.png



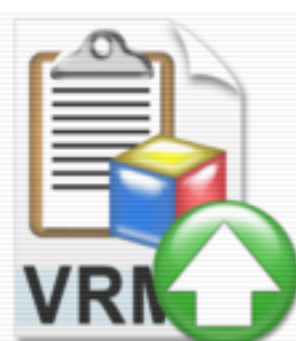
vrml_format.b_search.png



vrml_format.b_star.png



vrml_format.b_unlock.png



vrml_format.b_up.png



vrml_format.b_zoom.png



vrml_format.back.png



vrml_format.cancel.png





vrml_format.check.png



vrml_format.config.png



vrml_format.clock.png



vrml_format.close.png



vrml_format.delete.png



vrml_format_down.png



vrml_format.edit.png



vrml_format_help.png



vrml_format.info.png



vrml_format_level.png



vrml_format.lock.png



vrml_format_next.png



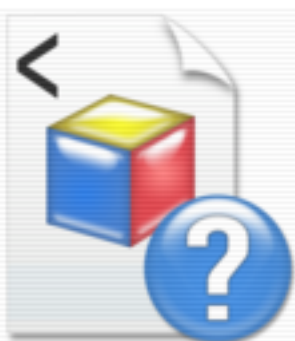
vrml_format_refresh.png



vrml_format_reload.png



vrml_format_save.png





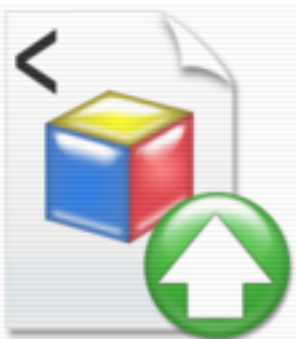
vrml.format.search.png



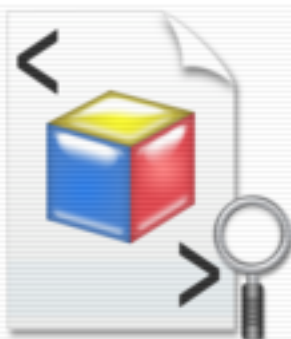
vrml.format.star.png



vrml.format.unlock.png



vrml.format.up.png



vrml.format.zoom.png



wld.format



wld.format.add.png



wld.format.back.png



wld.format.cancel.png



wld.format.check.png



wld.format.clock.png



wld.format.close.png



wld.format.config.png



wld.format.delete.png



wld.format.down.png





wld_format_edit.png



wld_format_help.png



wld_format_info.png



wld_format_level.png



wld_format_lock.png



wld_format_next.png



wld_format_refresh.png



wld_format_reload.png



wld_format_save.png



wld_format_search.png



wld_format_star.png



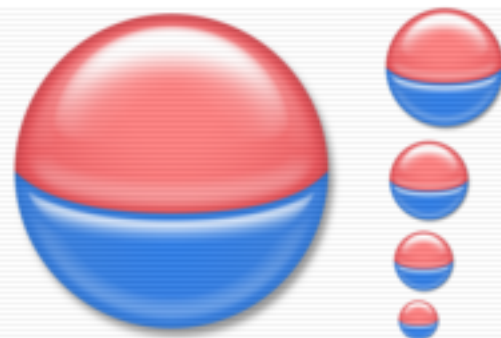
wld_format_unlock.png



wld_format_up.png



wld_format_zoom.png



zsphere



zsphere.add.png



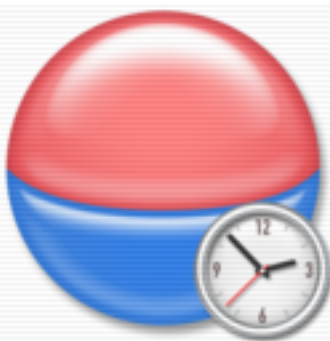
zsphere.back.png



zsphere.cancel.png



zsphere.check.png



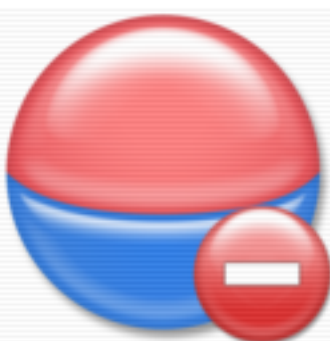
zsphere.clock.png



zsphere.close.png



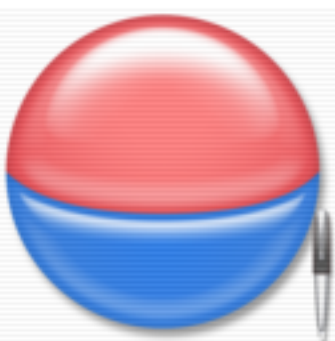
zsphere.config.png



zsphere.delete.png



zsphere.down.png



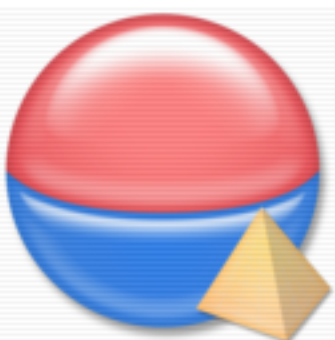
zsphere.edit.png



zsphere.help.png



zsphere.info.png



zsphere.level.png



zsphere.lock.png



zsphere.next.png



zsphere_refresh.png



zsphere_reload.png



zsphere_save.png



zsphere_search.png



zsphere_star.png



zsphere_unlock.png



zsphere_up.png



zsphere_zoom.png

