

iconshock

Real Vista

Jobs





actor



actor_add



actor_back



actor_cancel



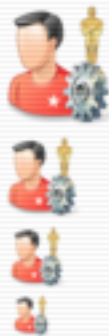
actor_clock



actor_close



actor_config



actor_down



actor_fav



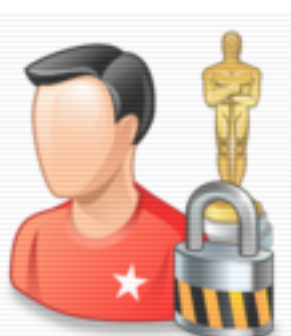
actor_help



actor_info



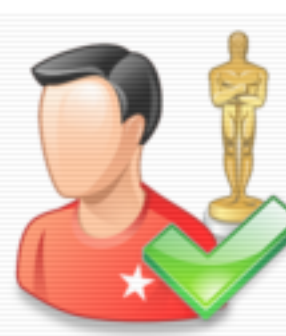
actor_level



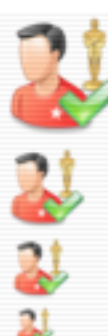
actor_lock



actor_next

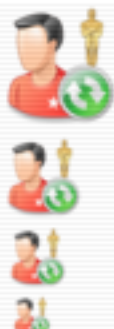


actor_ok

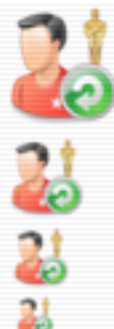




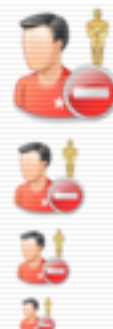
actor_refresh



actor_reload



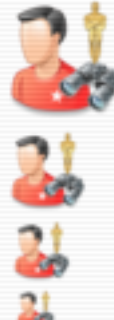
actor_remove



actor_save



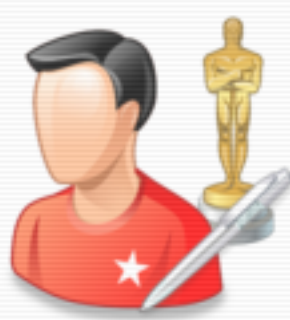
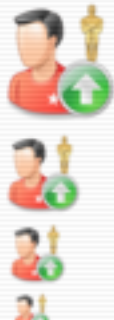
actor_search



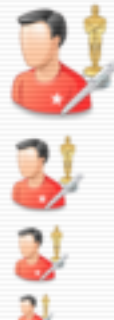
actor_unlock



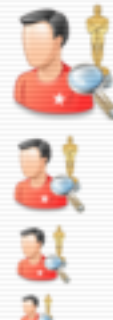
actor_up



actor_write



actor_zoom



administrator



administrator_add



administrator_back



administrator_cancel



administrator_clock



administrator_close





administrator_config



administrator_down



administrator_fav



administrator_help



administrator_info



administrator_level



administrator_lock



administrator_next



administrator_ok



administrator_refresh



administrator_reload



administrator_remove



administrator_save



administrator_search



administrator_unlock





administrator_up



administrator_write



administrator_zoom



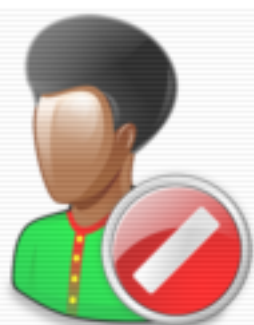
african



african_add



african_back



african_cancel



african_clock



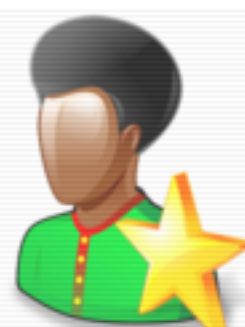
african_close



african_config



african_down



african_fav



african_help



african_info



african_level





african_lock



african_next



african_ok



african_refresh



african_reload



african_remove



african_save



african_search



african_unlock



african_up



african_write



african_zoom



ambassador



ambassador_add



ambassador_back





ambassador_cancel

ambassador_clock

ambassador_close



ambassador_config

ambassador_down

ambassador_fav



ambassador_help

ambassador_info

ambassador_level



ambassador_lock

ambassador_next

ambassador_ok



ambassador_refresh

ambassador_reload

ambassador_remove



ambassador_save



ambassador_search



ambassador_unlock



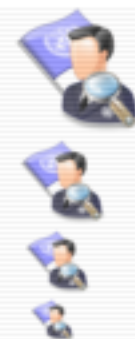
ambassador_up



ambassador_write



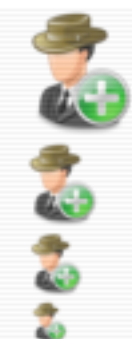
ambassador_zoom



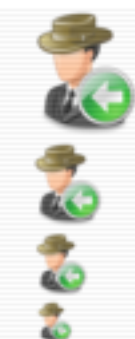
american



american_add



american_back



american_cancel



american_clock



american_close



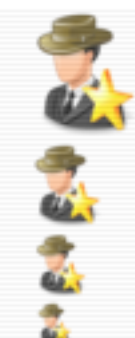
american_config



american_down



american_fav





american_help



american_info



american_level



american_lock



american_next



american_ok



american_refresh



american_reload



american_remove



american_save



american_search



american_unlock



american_up



american_write

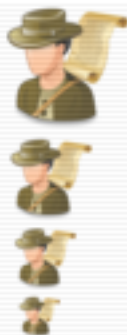


american_zoom

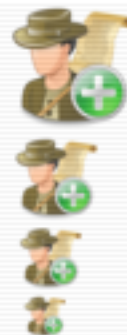




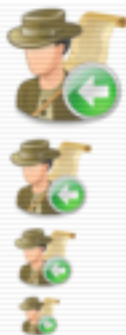
archeologist



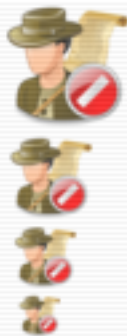
archeologist.add



archeologist.back



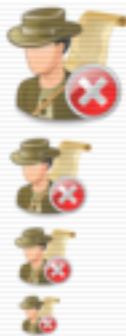
archeologist.cancel



archeologist.clock



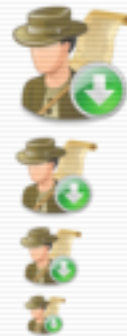
archeologist.close



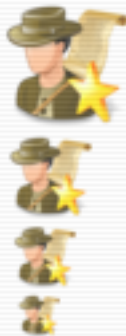
archeologist.config



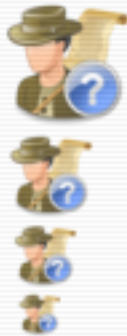
archeologist.down



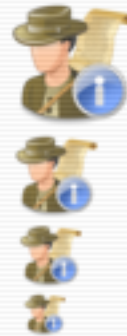
archeologist.fav



archeologist.help



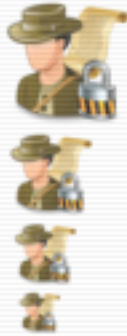
archeologist.info



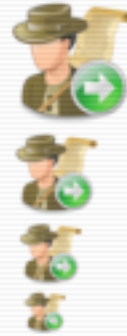
archeologist.level



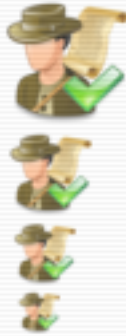
archeologist.lock



archeologist.next

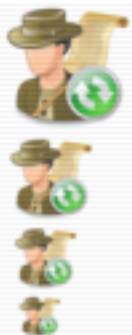


archeologist.ok

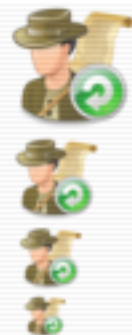




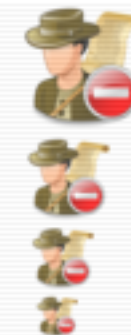
archeologist_refresh



archeologist_reload



archeologist_remove



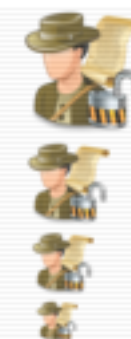
archeologist_save



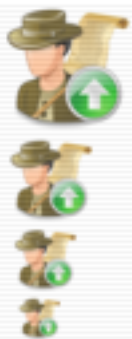
archeologist_search



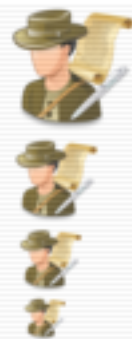
archeologist_unlock



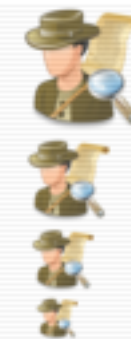
archeologist_up



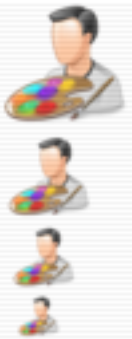
archeologist_write



archeologist_zoom



artist



artist_add



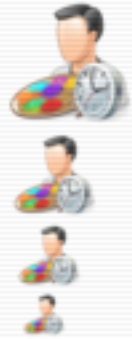
artist_back



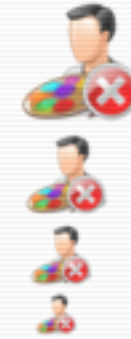
artist_cancel

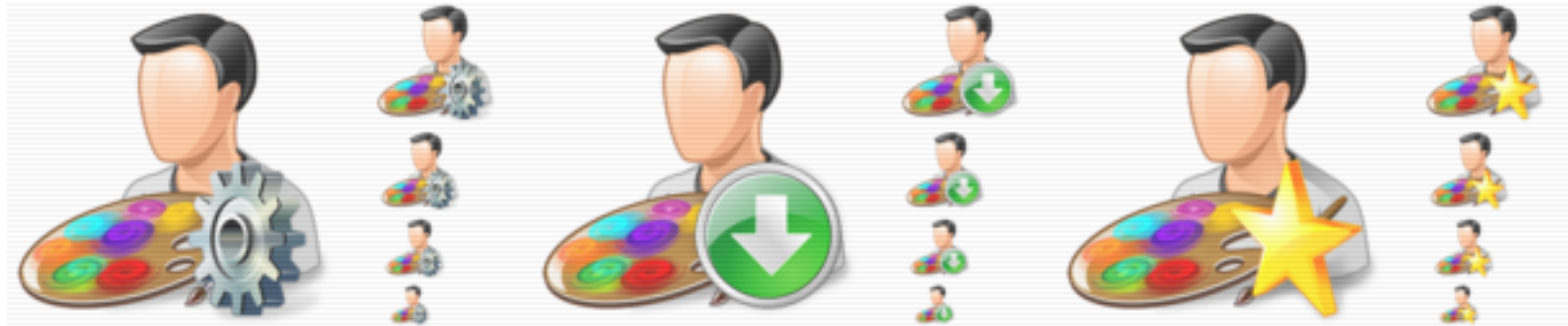


artist_clock



artist_close

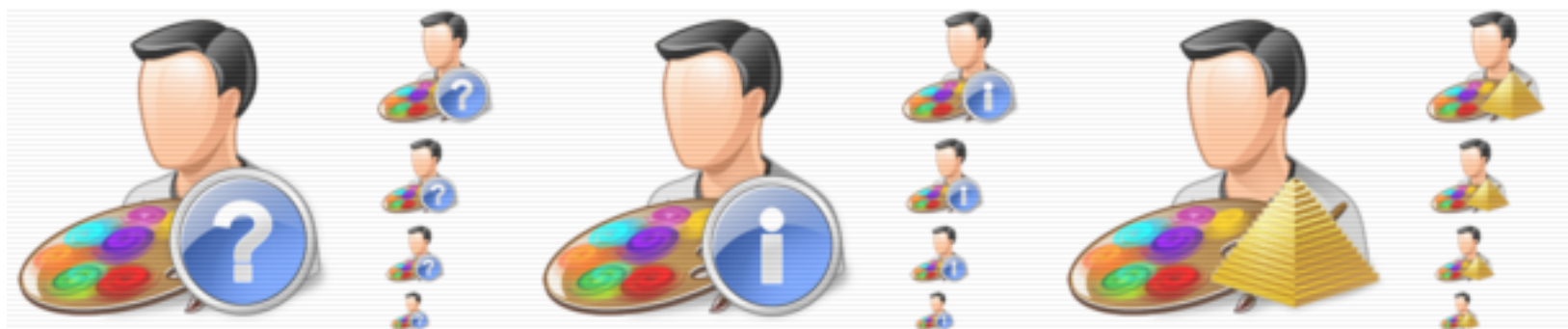




artist.config

artist_down

artist_fav



artist_help

artist.info

artist_level



artist.lock

artist.next

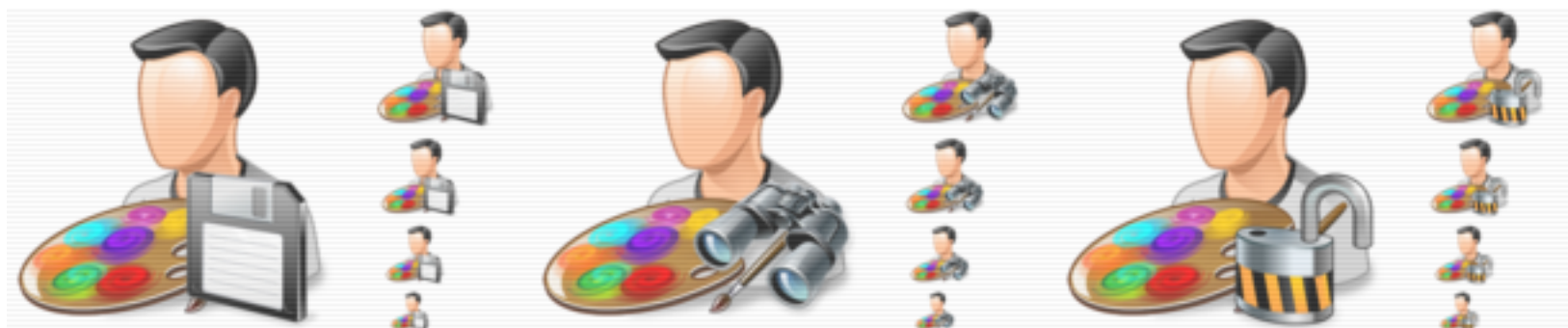
artist.ok



artist_refresh

artist.reload

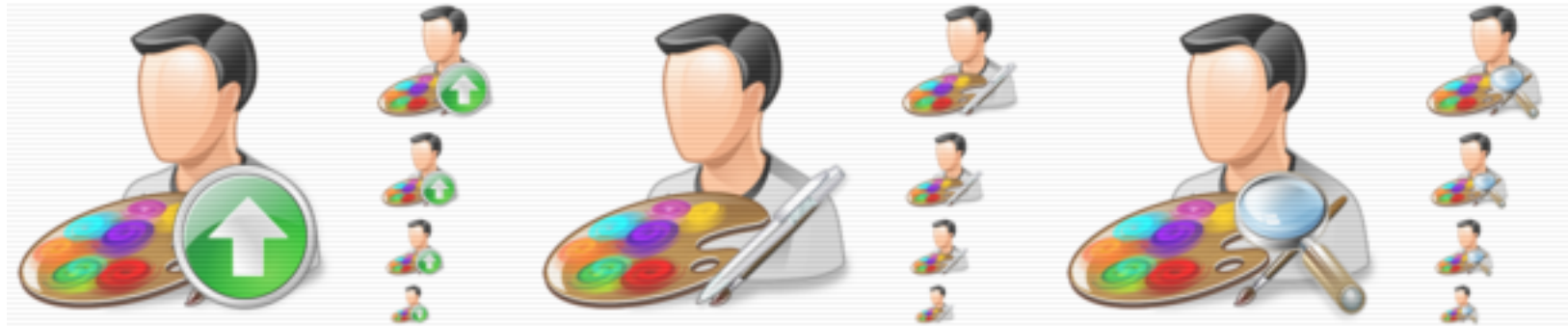
artist.remove



artist.save

artist.search

artist.unlock



artist_up

artist_write

artist_zoom



asian

asian_add

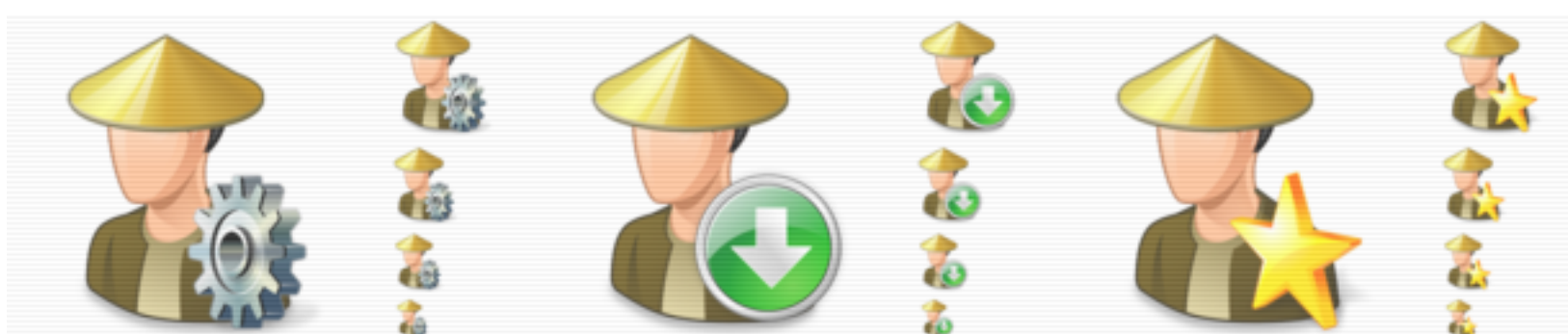
asian_back



asian_cancel

asian_clock

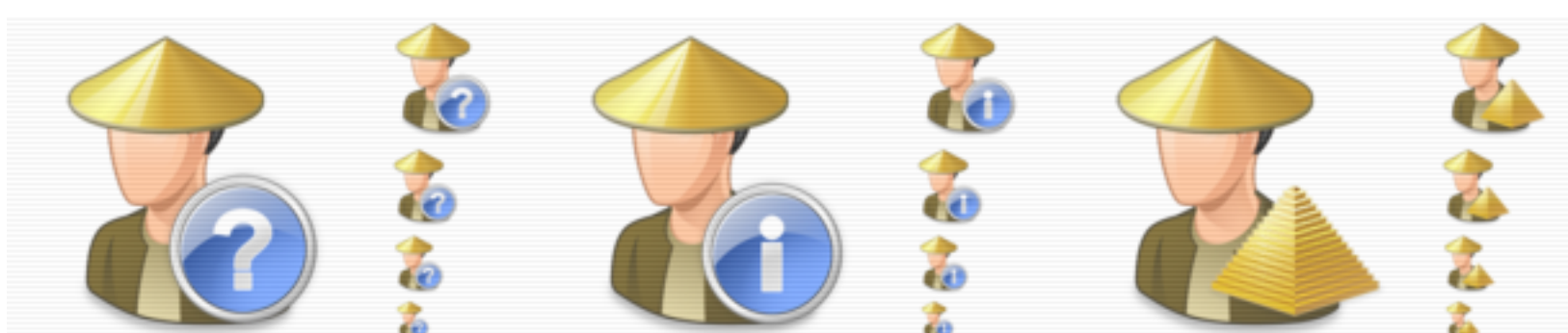
asian_close



asian_config

asian_down

asian_fav



asian_help

asian_info

asian_level



asian_lock



asian_next



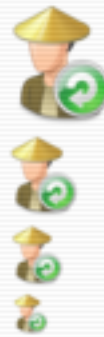
asian_ok



asian_refresh



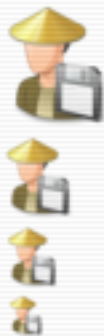
asian_reload



asian_remove



asian_save



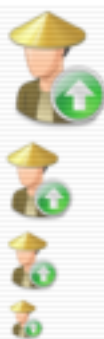
asian_search



asian_unlock



asian_up



asian_write



asian_zoom



astronaut



astronaut.add



astronaut.back





astronaut_cancel



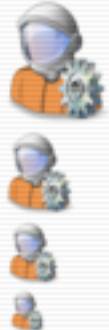
astronaut_clock



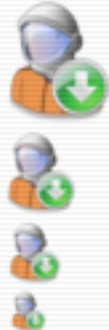
astronaut_close



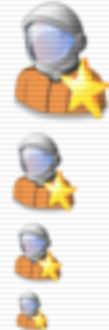
astronaut_config



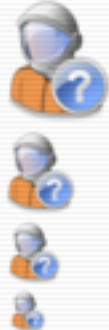
astronaut_down



astronaut_fav



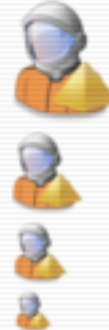
astronaut_help



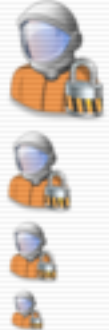
astronaut_info



astronaut_level



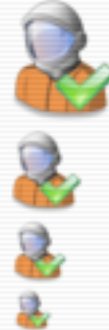
astronaut_lock



astronaut_next



astronaut_ok



astronaut_refresh



astronaut_reload



astronaut_remove

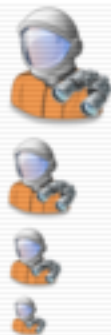




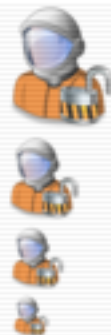
astronaut.save



astronaut.search



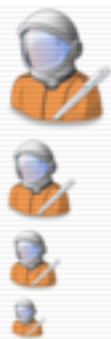
astronaut.unlock



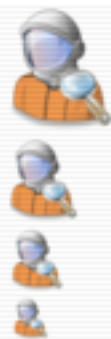
astronaut.up



astronaut.write



astronaut.zoom



baker



baker.add



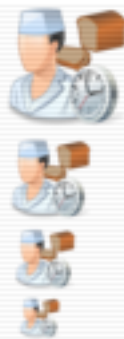
baker.back



baker.cancel



baker.clock



baker.close



baker.config



baker.down



baker.fav





baker_help



baker_info



baker_level



baker_lock



baker_next



baker_ok



baker_refresh



baker_reload



baker_remove



baker_save



baker_search



baker_unlock



baker_up



baker_write



baker_zoom





banker



banker_add



banker_back



banker_cancel



banker_clock



banker_close



banker_config



banker_down



banker_fav



banker_help



banker_info



banker_level



banker_lock



banker_next



banker_ok





banker_refresh



banker_reload



banker_remove



banker_save



banker_search



banker_unlock



banker_up



banker_write



banker_zoom



bellboy



bellboy_add



bellboy_back



bellboy_cancel



bellboy_clock

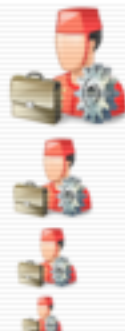


bellboy_close





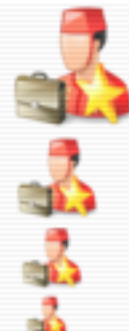
bellboy_config



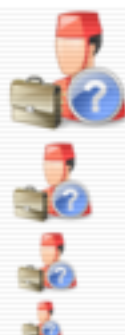
bellboy_down



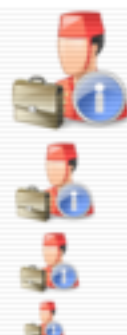
bellboy_fav



bellboy_help



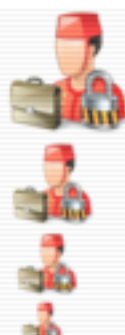
bellboy_info



bellboy_level



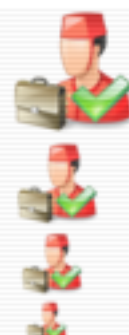
bellboy_lock



bellboy_next



bellboy_ok



bellboy_refresh



bellboy_reload



bellboy_remove



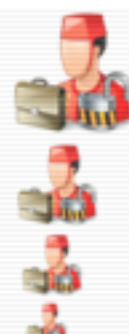
bellboy_save



bellboy_search



bellboy_unlock

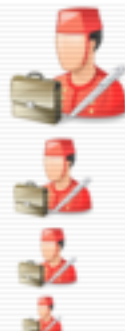




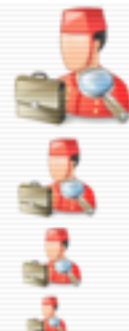
bellboy_up



bellboy_write



bellboy_zoom



book_keeper



book_keeper.add



book_keeper.back



book_keeper.cancel



book_keeper.clock



book_keeper.close



book_keeper.config



book_keeper.down



book_keeper.fav



book_keeper.help



book_keeper.info



book_keeper.level





book_keeper_lock



book_keeper_next



book_keeper_ok



book_keeper_refresh



book_keeper_reload



book_keeper_remove



book_keeper_save



book_keeper_search



book_keeper_unlock



book_keeper_up



book_keeper_write



book_keeper_zoom



boxer



boxer.add



boxer.back



boxer_cancel



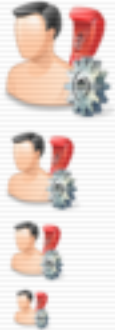
boxer_clock



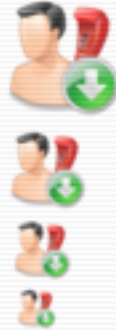
boxer_close



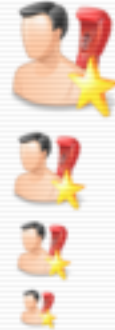
boxer_config



boxer_down



boxer_fav



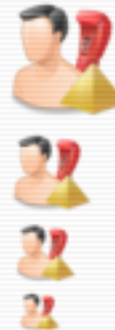
boxer_help



boxer_info



boxer_level



boxer_lock



boxer_next



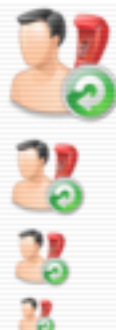
boxer_ok



boxer_refresh



boxer_reload



boxer_remove





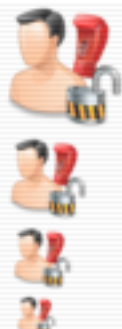
boxer_save



boxer_search



boxer_unlock



boxer_up



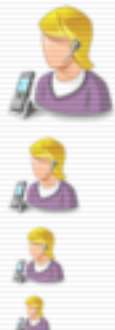
boxer_write



boxer_zoom



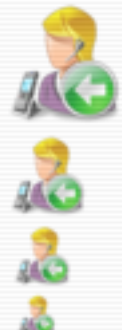
call_center_operator



call_center_operator_add



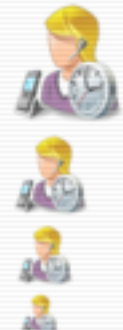
call_center_operator_back



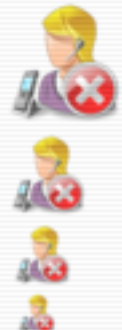
call_center_operator_cancel



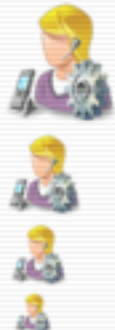
call_center_operator_clock



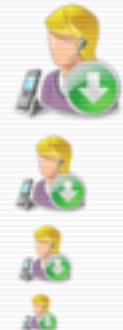
call_center_operator_close



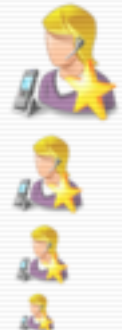
call_center_operator_config



call_center_operator_down

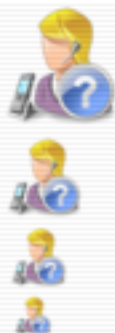


call_center_operator_fav

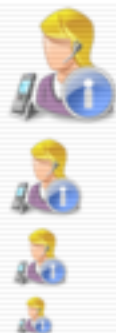




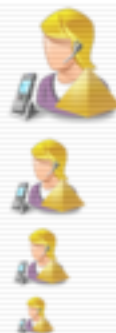
call_center_operator_help



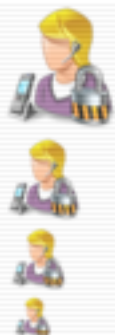
call_center_operator_info



call_center_operator_level



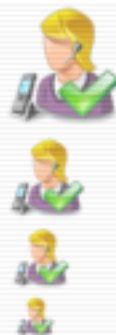
call_center_operator_lock



call_center_operator_next



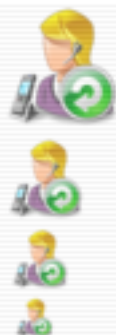
call_center_operator_ok



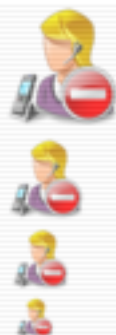
call_center_operator_refresh



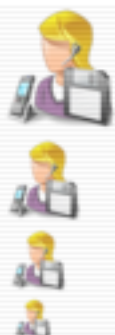
call_center_operator_reload



call_center_operator_remove



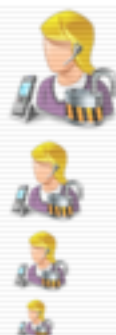
call_center_operator_save



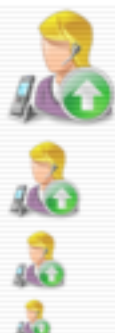
call_center_operator_search



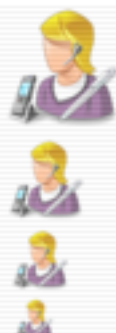
call_center_operator_unlock



call_center_operator_up



call_center_operator_write



call_center_operator_zoom





cameraman

cameraman_add

cameraman_back



cameraman_cancel

cameraman_clock

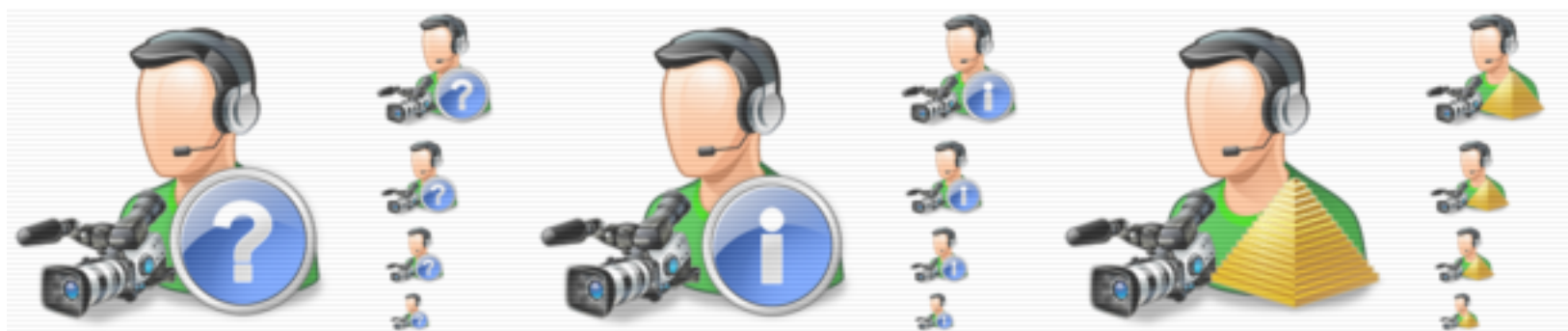
cameraman_close



cameraman_config

cameraman_down

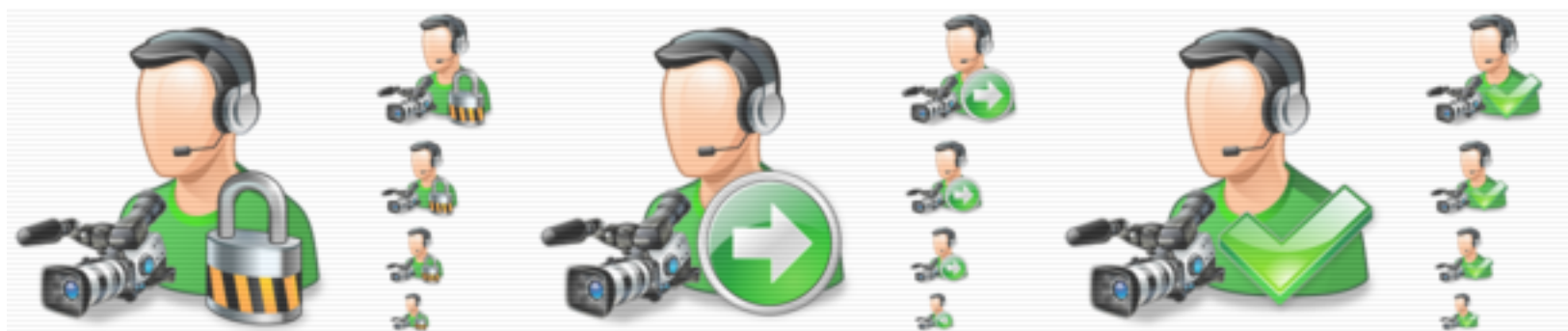
cameraman_fav



cameraman_help

cameraman_info

cameraman_level



cameraman_lock

cameraman_next

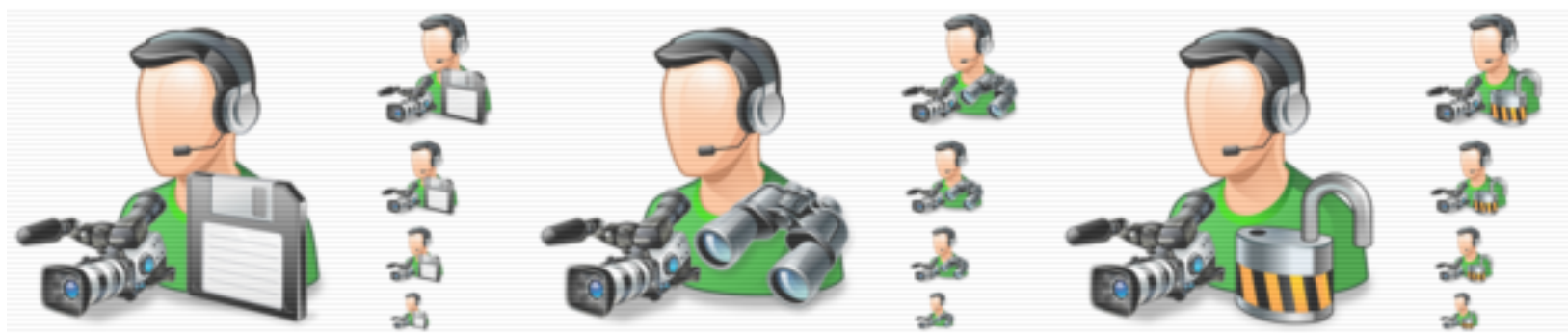
cameraman_ok



cameraman_refresh

cameraman_reload

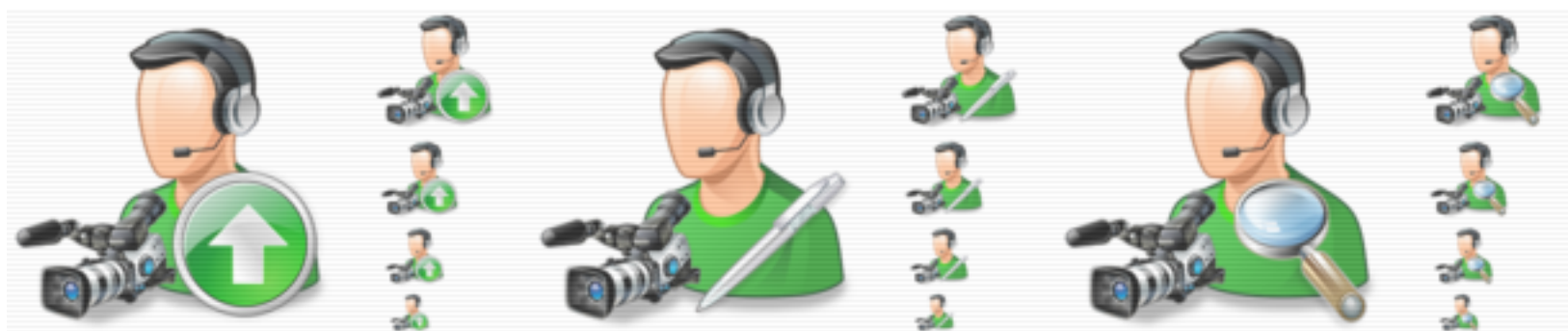
cameraman_remove



cameraman_save

cameraman_search

cameraman_unlock



cameraman_up

cameraman_write

cameraman_zoom



caucasian

caucasian_add

caucasian_back



caucasian_cancel

caucasian_clock

caucasian_close



caucasian_config



caucasian_down



caucasian_fav



caucasian_help



caucasian_info



caucasian_level



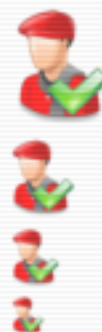
caucasian_lock



caucasian_next



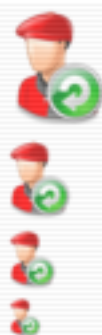
caucasian_ok



caucasian_refresh



caucasian_reload



caucasian_remove



caucasian_save



caucasian_search



caucasian_unlock





caucasian_up



caucasian_write



caucasian_zoom



cheff



cheff.add



cheff.back



cheff.cancel



cheff.clock



cheff.close



cheff.config



cheff.down



cheff.fav



cheff.help



cheff.info



cheff.level





cheff_lock



cheff_next



cheff_ok



cheff_refresh



cheff_reload



cheff_remove



cheff_save



cheff_search



cheff_unlock



cheff_up



cheff_write



cheff_zoom



clown



clown.add



clown.back





clown_cancel



clown_clock



clown_close



clown_config



clown_down



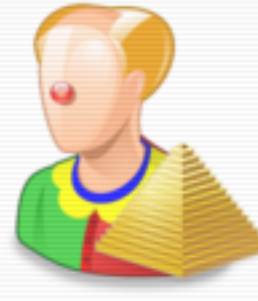
clown_fav



clown_help



clown_info



clown_level



clown_lock



clown_next



clown_ok



clown_refresh



clown_reload



clown_remove





clown_save



clown_search



clown_unlock



clown_up



clown_write



clown_zoom



diver



diver_add



diver_back



diver_cancel



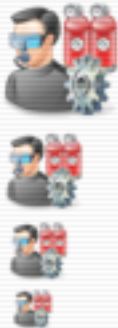
diver_clock



diver_close



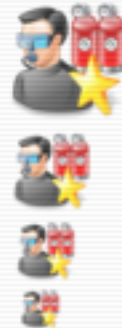
diver_config



diver_down



diver_fav





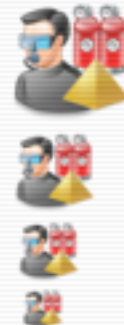
diver_help



diver_info



diver_level



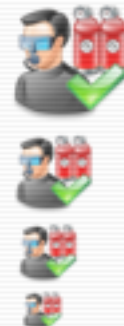
diver_lock



diver_next



diver_ok



diver_refresh



diver_reload



diver_remove



diver_save



diver_search



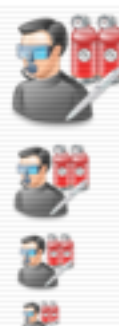
diver_unlock



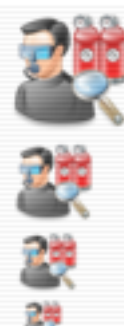
diver_up



diver_write



diver_zoom





doctor_back



doctor_close



doctor_fav



doctor_level



doctor_ok



doctor_refresh



doctor_reload



doctor_remove



doctor_save



doctor_search



doctor_unlock



doctor_up



doctor_write



doctor_zoom



driver



driver_add



driver_back



driver_cancel



driver_clock

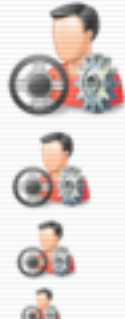


driver_close





driver_config



driver_down



driver_fav



driver_help



driver_info



driver_level



driver_lock



driver_next



driver_ok



driver_refresh



driver_reload



driver_remove



driver_save



driver_search



driver_unlock





driver_up



driver_write



driver_zoom



electrical_engineer



electrical_engineer_add



electrical_engineer_back



electrical_engineer_cancel



electrical_engineer_clock



electrical_engineer_close



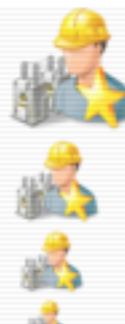
electrical_engineer_config



electrical_engineer_down



electrical_engineer_fav



electrical_engineer_help



electrical_engineer_info



electrical_engineer_level

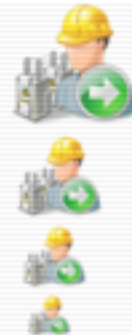




electrical_engineer.lock



electrical_engineer.next



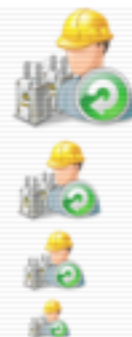
electrical_engineer.ok



electrical_engineer.refresh



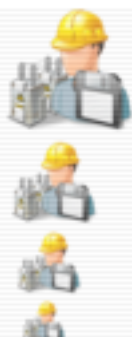
electrical_engineer.reload



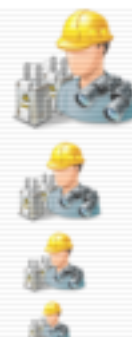
electrical_engineer.remove



electrical_engineer.save



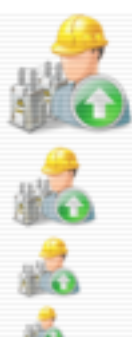
electrical_engineer.search



electrical_engineer.unlock



electrical_engineer.up



electrical_engineer.write



electrical_engineer.zoom



environmental_engineer



environmental_engineer.add



environmental_engineer.back

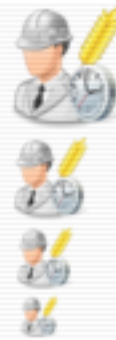




environmental_engineer_cancel



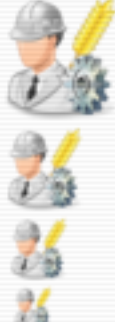
environmental_engineer_clock



environmental_engineer_close



environmental_engineer_config



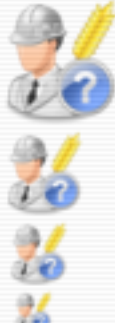
environmental_engineer_down



environmental_engineer_fav



environmental_engineer_help



environmental_engineer_info



environmental_engineer_level



environmental_engineer_lock



environmental_engineer_next



environmental_engineer_ok



environmental_engineer_refresh



environmental_engineer_reload



environmental_engineer_remove





environmental_engineer_save



environmental_engineer_search



environmental_engineer_unlock



environmental_engineer_up



environmental_engineer_write



environmental_engineer_zoom



farmer



farmer_add



farmer_back



farmer_cancel



farmer_clock



farmer_close



farmer_config



farmer_down

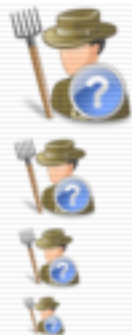


farmer_fav

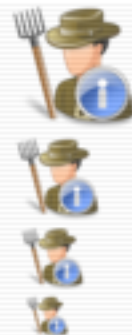




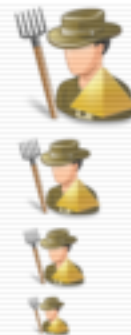
farmer_help



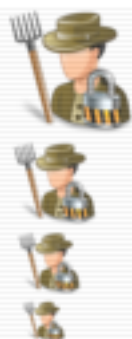
farmer_info



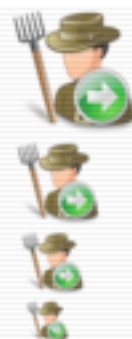
farmer_level



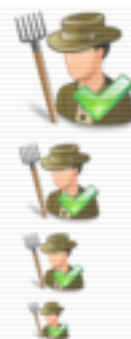
farmer_lock



farmer_next



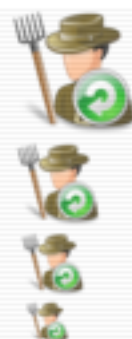
farmer_ok



farmer_refresh



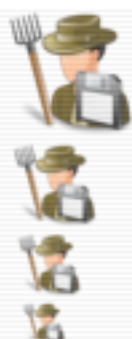
farmer_reload



farmer_remove



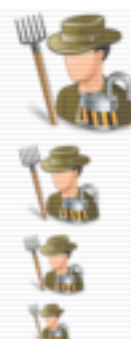
farmer_save



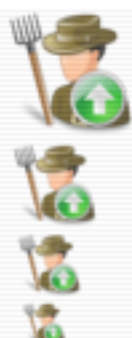
farmer_search



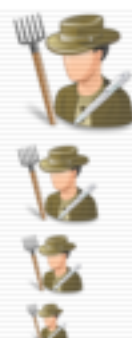
farmer_unlock



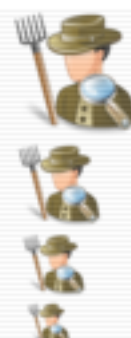
farmer_up



farmer.write



farmer.zoom





firefighter



firefighter_add



firefighter_back



firefighter_cancel



firefighter_clock



firefighter_close



firefighter_config



firefighter_down



firefighter_fav



firefighter_help



firefighter_info



firefighter_level



firefighter_lock



firefighter_next

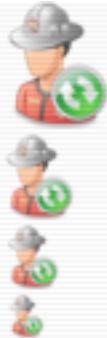


firefighter_ok

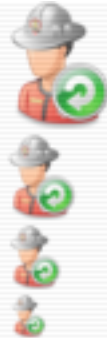




firefighter_refresh



firefighter_reload



firefighter_remove



firefighter_save



firefighter_search



firefighter_unlock



firefighter_up



firefighter_write



firefighter_zoom



fisherman



fisherman.add



fisherman_back



fisherman_cancel



fisherman_clock



fisherman_close





fisherman_config



fisherman_down



fisherman_fav



fisherman_help



fisherman_info



fisherman_level



fisherman_lock



fisherman_next



fisherman_ok



fisherman_refresh



fisherman_reload



fisherman_remove



fisherman_save



fisherman_search



fisherman_unlock



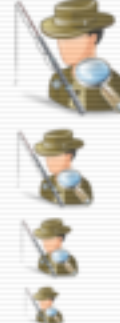
fisherman_up



fisherman_write



fisherman_zoom



general



general.add



general.back



general.cancel



general.clock



general.close



general.config



general.down



general.fav



general.help



general.info



general.level





general_lock



general_next



general_ok



general_refresh



general_reload



general_remove



general_save



general_search



general_unlock



general_up



general_write



general_zoom



golfer



golfer.add



golfer.back





golfer_cancel



golfer_clock



golfer_close



golfer_config



golfer_down



golfer_fav



golfer_help



golfer_info



golfer_level



golfer_lock



golfer_next



golfer_ok



golfer_refresh



golfer_reload



golfer_remove





golfer_save



golfer_search



golfer_unlock



golfer_up



golfer_write



golfer_zoom



graphic_designer



graphic_designer_add



graphic_designer_back



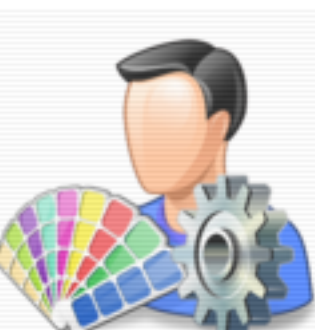
graphic_designer_cancel



graphic_designer_clock



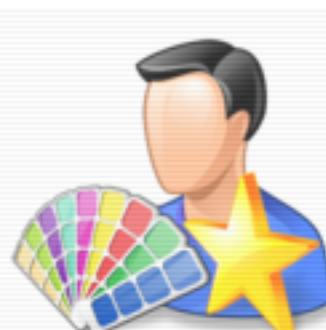
graphic_designer_close



graphic_designer_config



graphic_designer_down



graphic_designer_fav





graphic_designer_help



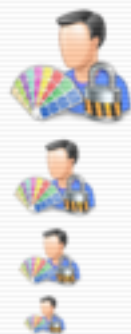
graphic_designer_info



graphic_designer_level



graphic_designer_lock



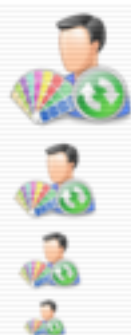
graphic_designer_next



graphic_designer_ok



graphic_designer_refresh



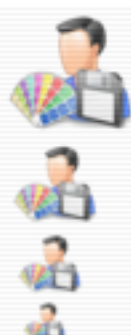
graphic_designer_reload



graphic_designer_remove



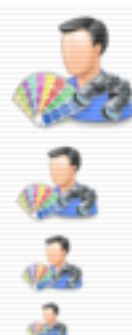
graphic_designer_save



graphic_designer_search



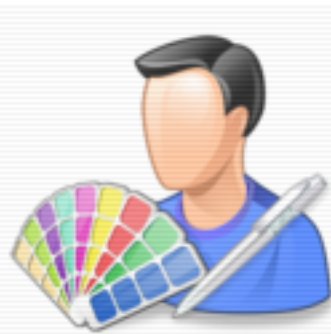
graphic_designer_unlock



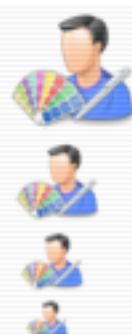
graphic_designer_up



graphic_designer_write



graphic_designer_zoom





hunter

hunter_add

hunter_back



hunter_cancel

hunter_clock

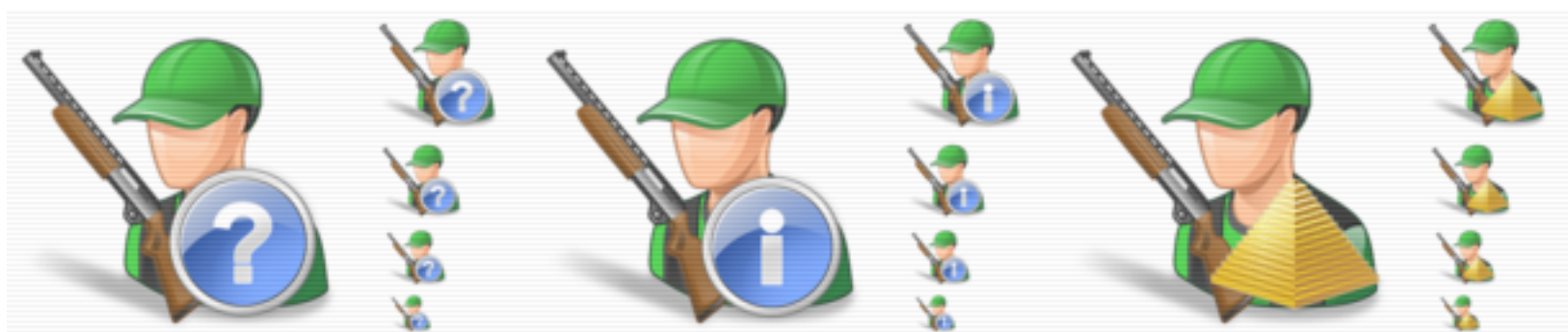
hunter_close



hunter_config

hunter_down

hunter_fav



hunter_help

hunter_info

hunter_level



hunter_lock

hunter_next

hunter_ok



hunter_refresh



hunter_reload



hunter_remove



hunter_save



hunter_search



hunter_unlock



hunter_up



hunter_write



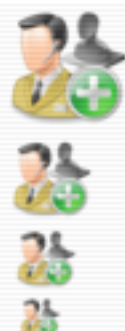
hunter_zoom



infirmary



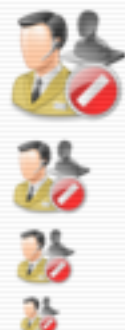
infirmary_add



infirmary_back



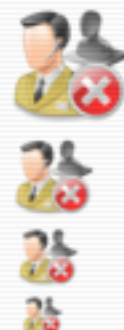
infirmary_cancel



infirmary_clock

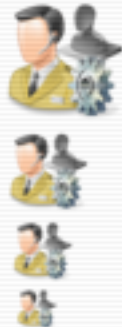


infirmary_close





infirmarium_config



infirmarium_down



infirmarium_fav



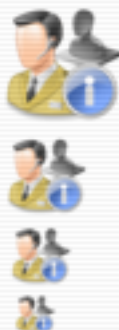
infirmarium_help



infirmarium_info



infirmarium_level



infirmarium_lock



infirmarium_next



infirmarium_ok



infirmarium_refresh



infirmarium_reload



infirmarium_remove



infirmarium_save



infirmarium_search



infirmarium_unlock





infirmary_up



infirmary_write



infirmary_zoom



king



king_add



king_back



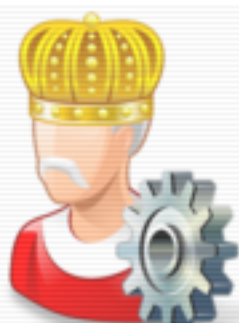
king_cancel



king_clock



king_close



king_config



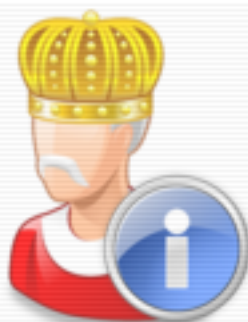
king_down



king_fav



king_help



king_info



king_level





king_lock



king_next



king_ok



king_refresh



king_reload



king_remove



king_save



king_search



king_unlock



king_up



king_write



king_zoom



lawyer



lawyer_add



lawyer_back





lawyer_cancel



lawyer_clock



lawyer_close



lawyer_config



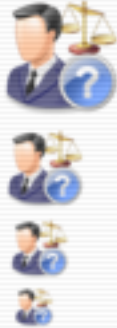
lawyer_down



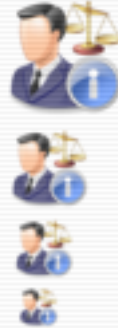
lawyer_fav



lawyer_help



lawyer_info



lawyer_level



lawyer_lock



lawyer_next



lawyer_ok



lawyer_refresh



lawyer_reload



lawyer_remove





lawyer_save



lawyer_search



lawyer_unlock



lawyer_up



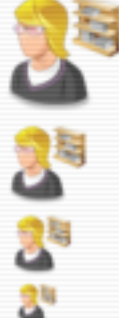
lawyer_write



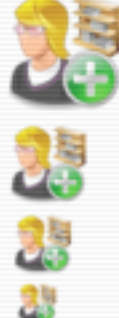
lawyer_zoom



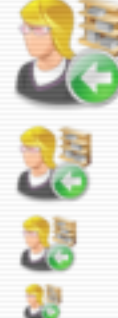
librarian



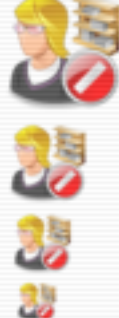
librarian.add



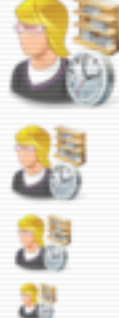
librarian.back



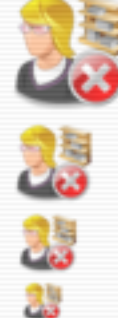
librarian.cancel



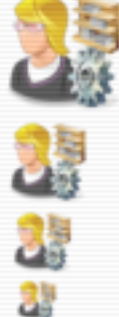
librarian.clock



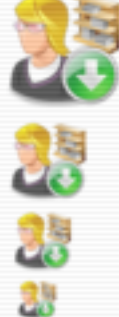
librarian.close



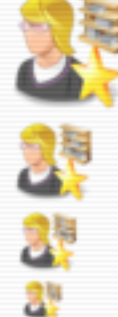
librarian.config



librarian.down

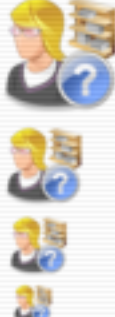


librarian.fav

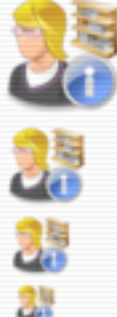




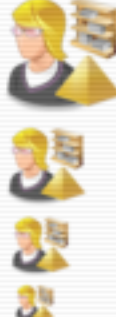
librarian_help



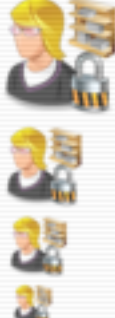
librarian_info



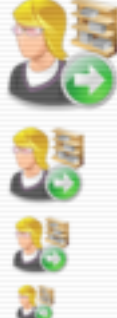
librarian_level



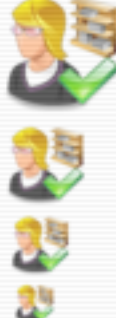
librarian_lock



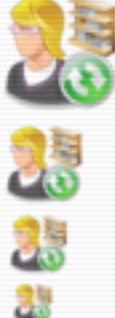
librarian_next



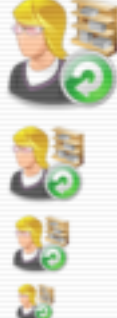
librarian_ok



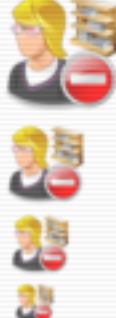
librarian_refresh



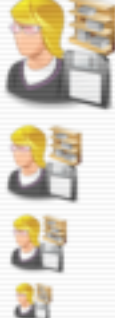
librarian_reload



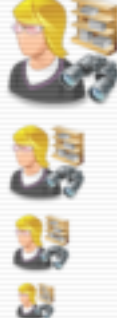
librarian_remove



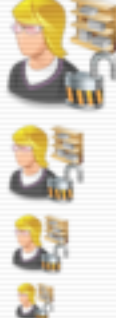
librarian_save



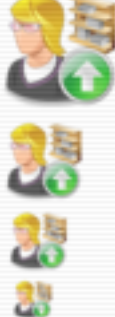
librarian_search



librarian_unlock



librarian_up



librarian_write

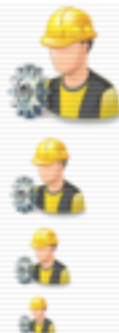


librarian_zoom





machine_operator



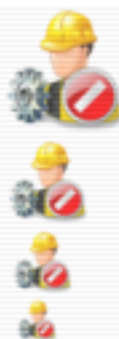
machine_operator.add



machine_operator.back



machine_operator.cancel



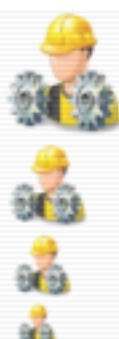
machine_operator.clock



machine_operator.close



machine_operator.config



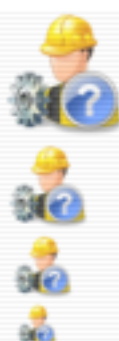
machine_operator.down



machine_operator.fav



machine_operator.help



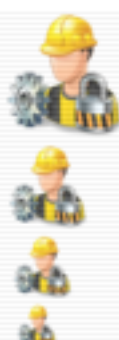
machine_operator.info



machine_operator.level



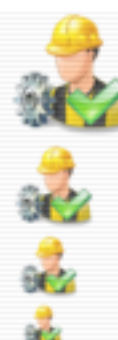
machine_operator.lock



machine_operator.next

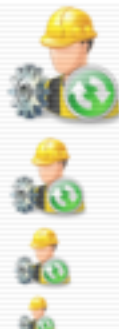


machine_operator.ok





machine_operator_refresh



machine_operator_reload



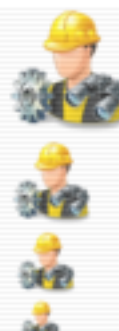
machine_operator_remove



machine_operator_save



machine_operator_search



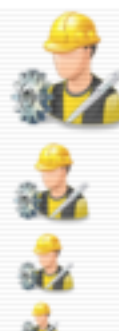
machine_operator_unlock



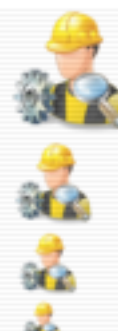
machine_operator_up



machine_operator_write



machine_operator_zoom



minister



minister_add



minister_back



minister_cancel



minister_clock



minister_close





minister_config



minister_down



minister_fav



minister_help



minister_info



minister_level



minister_lock



minister_next



minister_ok



minister_refresh



minister_reload



minister_remove



minister_save



minister_search



minister_unlock





minister_up



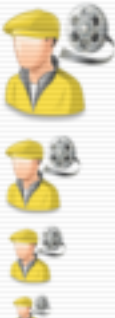
minister_write



minister_zoom



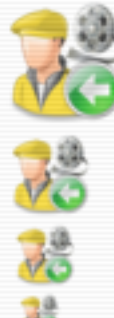
movie_director



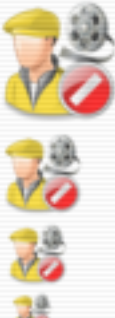
movie_director_add



movie_director_back



movie_director_cancel



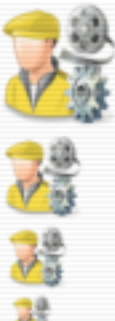
movie_director_clock



movie_director_close



movie_director_config



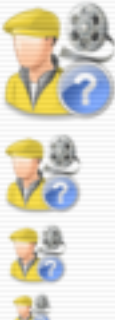
movie_director_down



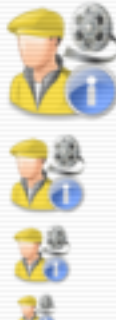
movie_director_fav



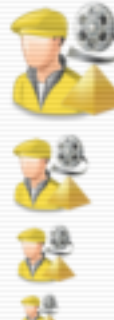
movie_director_help



movie_director_info



movie_director_level

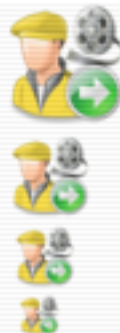




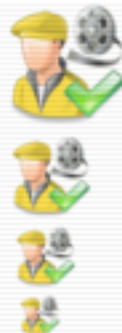
movie_director_lock



movie_director_next



movie_director_ok



movie_director_refresh



movie_director_reload



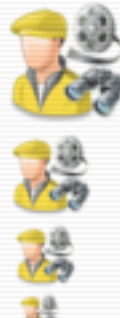
movie_director_remove



movie_director_save



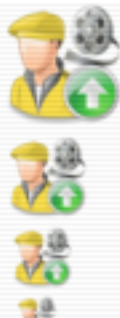
movie_director_search



movie_director_unlock



movie_director_up



movie_director_write



movie_director_zoom



musician



musician_add



musician_back





musician_cancel

musician_clock

musician_close



musician_config

musician_down

musician_fav



musician_help

musician_info

musician_level



musician_lock

musician_next

musician_ok



musician_refresh

musician_reload

musician_remove



musician_save

musician_search

musician_unlock



musician_up

musician_write

musician_zoom



nuclear_engineer

nuclear_engineer_add

nuclear_engineer_back



nuclear_engineer_cancel

nuclear_engineer_clock

nuclear_engineer_close



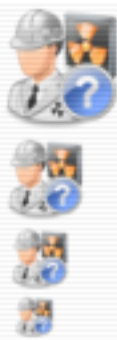
nuclear_engineer_config

nuclear_engineer_down

nuclear_engineer_fav



nuclear_engineer_help



nuclear_engineer_info



nuclear_engineer_level



nuclear_engineer_lock



nuclear_engineer_next



nuclear_engineer_ok



nuclear_engineer_refresh



nuclear_engineer_reload



nuclear_engineer_remove



nuclear_engineer_save



nuclear_engineer_search



nuclear_engineer_unlock



nuclear_engineer_up



nuclear_engineer_write



nuclear_engineer_zoom





nurse



nurse.add



nurse.back



nurse.cancel



nurse_clock



nurse.close



nurse.config



nurse_down



nurse_fav



nurse_help



nurse.info



nurse.level



nurse.lock



nurse.next



nurse.ok





nurse_refresh



nurse_reload



nurse_remove



nurse_save



nurse_search



nurse_unlock



nurse_up



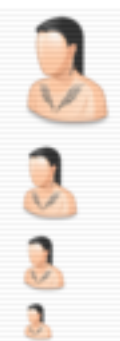
nurse_write



nurse_zoom



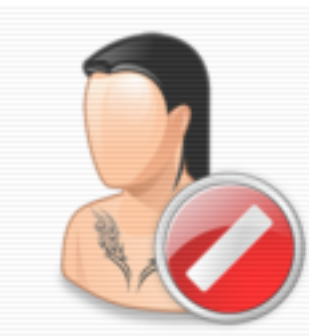
pacific_islanders



pacific_islanders.add



pacific_islanders.back



pacific_islanders.cancel

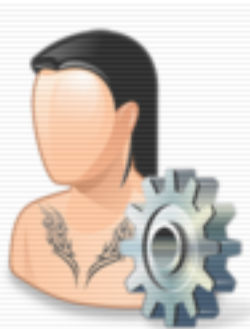


pacific_islanders.clock



pacific_islanders.close





pacific_islanders_config



pacific_islanders_down



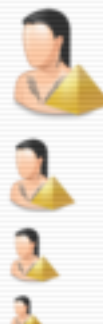
pacific_islanders_fav



pacific_islanders_help



pacific_islanders_info



pacific_islanders_level



pacific_islanders_lock



pacific_islanders_next



pacific_islanders_ok



pacific_islanders_refresh



pacific_islanders_reload



pacific_islanders_remove



pacific_islanders_save



pacific_islanders_search



pacific_islanders_unlock



pacific_islanders_up



pacific_islanders_write



pacific_islanders_zoom



photographer



photographer_add



photographer_back



photographer_cancel



photographer_clock



photographer_close



photographer_config



photographer_down



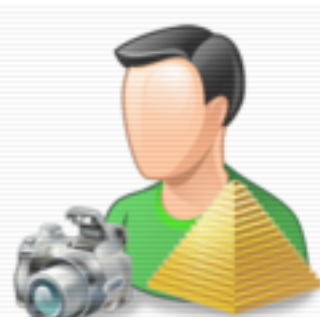
photographer_fav



photographer_help



photographer_info



photographer_level





photographer.lock



photographer.next



photographer.ok



photographer.refresh



photographer.reload



photographer.remove



photographer.save



photographer.search



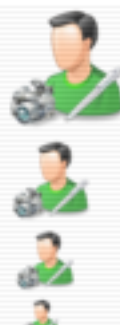
photographer.unlock



photographer.up



photographer.write



photographer.zoom



pilot



pilot.add



pilot.back





pilot_cancel



pilot_clock



pilot_close



pilot_config



pilot_down



pilot_fav



pilot_help



pilot_info



pilot_level



pilot_lock



pilot_next



pilot_ok



pilot_refresh



pilot_reload



pilot_remove





pilot_save



pilot_search



pilot_unlock



pilot_up



pilot_write



pilot_zoom



policeman



policeman_add



policeman_back



policeman_cancel



policeman_clock



policeman_close



policeman_config



policeman_down



policeman_fav





policeman_help



policeman_info



policeman_level



policeman_lock



policeman_next



policeman_ok



policeman_refresh



policeman_reload



policeman_remove



policeman_save



policeman_search



policeman_unlock



policeman_up



policeman_write



policeman_zoom





politician



politician_add



politician_back



politician_cancel



politician_clock



politician_close



politician_config



politician_down



politician_fav



politician_help



politician_info



politician_level



politician_lock



politician_next



politician_ok





politician_refresh



politician_reload



politician_remove



politician_save



politician_search



politician_unlock



politician_up



politician_write



politician_zoom



priest



priest_add



priest_back



priest_cancel



priest_clock



priest_close





priest_config



priest_down



priest_fav



priest_help



priest_info



priest_level



priest_lock



priest_next



priest_ok



priest_refresh



priest_reload



priest_remove



priest_save



priest_search



priest_unlock





priest_up



priest_write



priest_zoom



private_detective



private_detective_add



private_detective_back



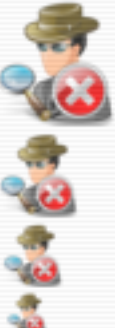
private_detective_cancel



private_detective_clock



private_detective_close



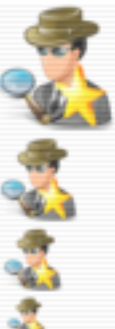
private_detective_config



private_detective_down



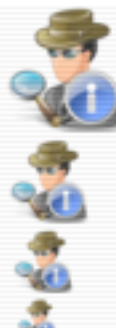
private_detective_fav



private_detective_help



private_detective_info



private_detective_level





private_detective_lock



private_detective_next



private_detective_ok



private_detective_refresh



private_detective_reload



private_detective_remove



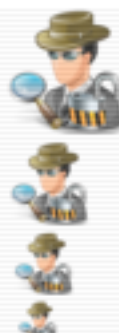
private_detective_save



private_detective_search



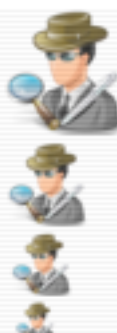
private_detective_unlock



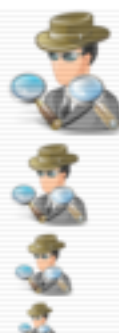
private_detective_up



private_detective_write



private_detective_zoom



programmer



programmer.add



programmer_back





programmer_cancel



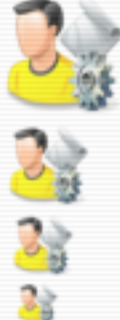
programmer_clock



programmer_close



programmer_config



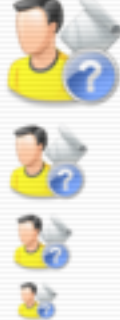
programmer_down



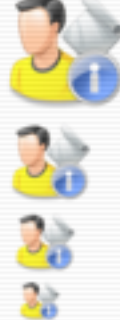
programmer_fav



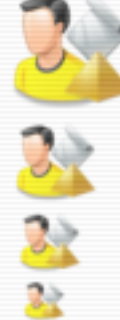
programmer_help



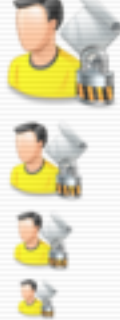
programmer_info



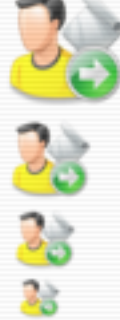
programmer_level



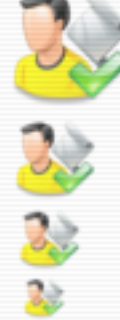
programmer_lock



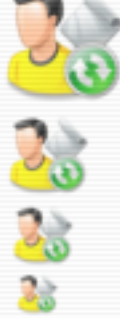
programmer_next



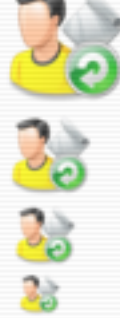
programmer_ok



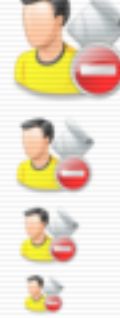
programmer_refresh



programmer_reload



programmer_remove

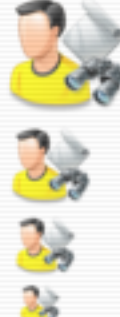




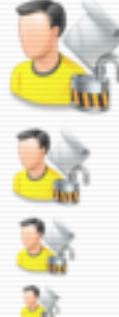
programmer_save



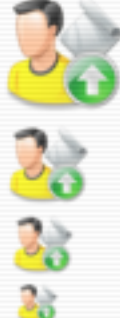
programmer_search



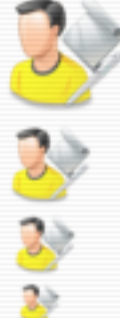
programmer_unlock



programmer_up



programmer_write



programmer_zoom



psychiatrist



psychiatrist_add



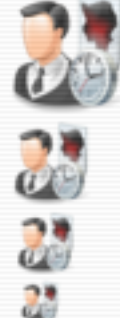
psychiatrist_back



psychiatrist_cancel



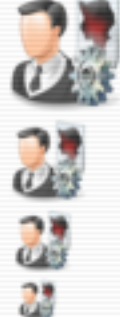
psychiatrist_clock



psychiatrist_close



psychiatrist_config



psychiatrist.down



psychiatrist.fav





psychiatrist_help



psychiatrist_info



psychiatrist_level



psychiatrist_lock



psychiatrist_next



psychiatrist_ok



psychiatrist_refresh



psychiatrist_reload



psychiatrist_remove



psychiatrist_save



psychiatrist_search



psychiatrist_unlock



psychiatrist_up



psychiatrist_write



psychiatrist_zoom





reporter



reporter.add



reporter.back



reporter.cancel



reporter.clock



reporter.close



reporter.config



reporter.down



reporter.fav



reporter.help



reporter.info



reporter.level



reporter.lock



reporter.next



reporter.ok





reporter_refresh



reporter_reload



reporter_remove



reporter_save



reporter_search



reporter_unlock



reporter_up



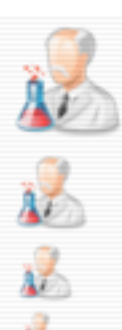
reporter_write



reporter_zoom



scientist



scientist_add



scientist.back



scientist.cancel



scientist_clock



scientist.close





scientist_config



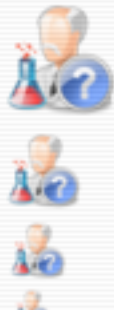
scientist_down



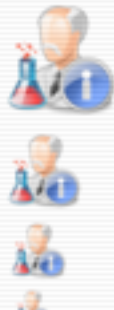
scientist_fav



scientist_help



scientist_info



scientist_level



scientist_lock



scientist_next



scientist_ok



scientist_refresh



scientist_reload



scientist_remove



scientist_save



scientist_search



scientist_unlock





scientist_up



scientist_write



scientist_zoom



secretary



secretary_add



secretary_back



secretary_cancel



secretary_clock



secretary_close



secretary_config



secretary_down



secretary_fav



secretary_help



secretary_info



secretary_level





secretary_lock



secretary_next



secretary_ok



secretary_refresh



secretary_reload



secretary_remove



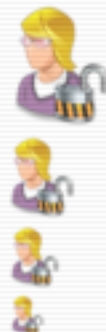
secretary_save



secretary_search



secretary_unlock



secretary_up



secretary_write



secretary_zoom



seller



seller.add



seller.back





seller_cancel



seller_clock



seller_close



seller_config



seller_down



seller_fav



seller_help



seller_info



seller_level



seller_lock



seller_next



seller_ok



seller_refresh



seller_reload



seller_remove





seller_save



seller_search



seller_unlock



seller_up



seller_write



seller_zoom



soccer_player



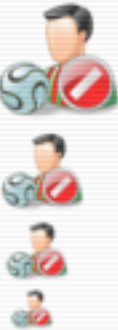
soccer_player_add



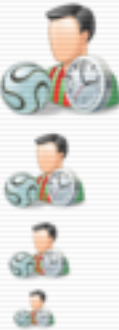
soccer_player_back



soccer_player_cancel



soccer_player_clock



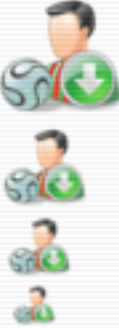
soccer_player_close



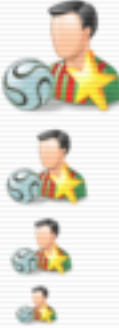
soccer_player_config

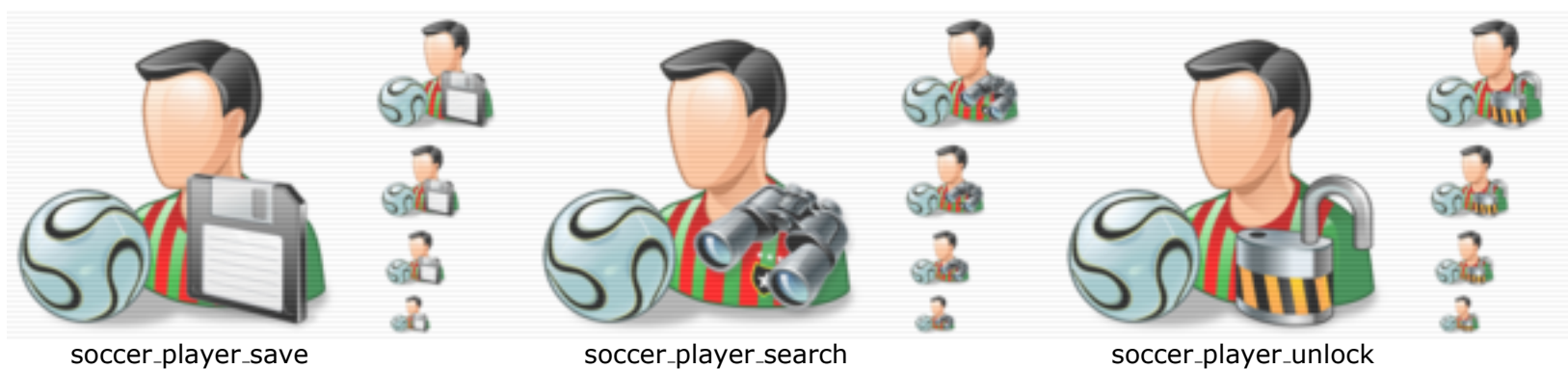
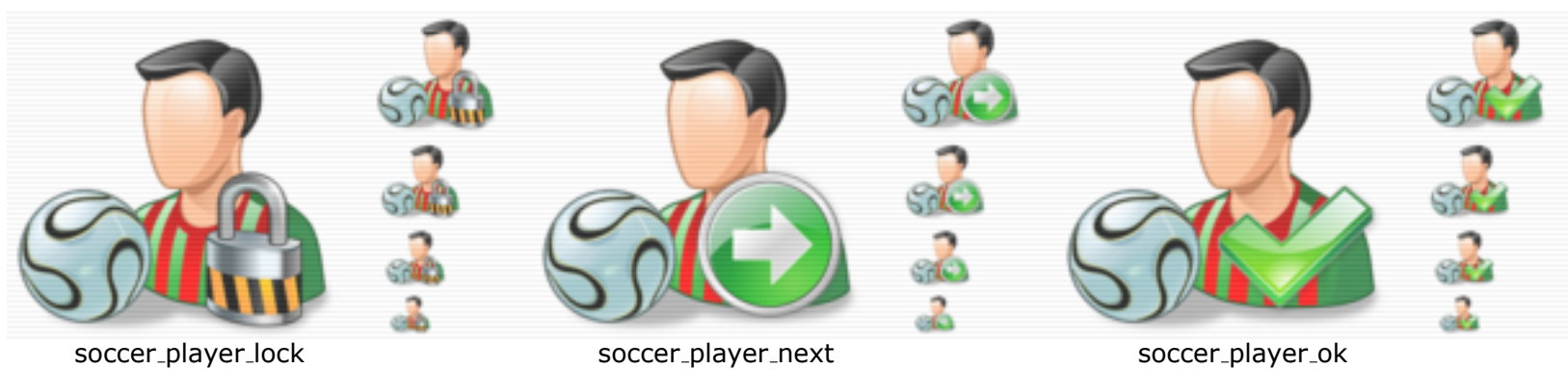


soccer_player_down



soccer_player_fav







soldier



soldier_add



soldier_back



soldier_cancel



soldier_clock



soldier_close



soldier_config



soldier_down



soldier_fav



soldier_help



soldier_info



soldier_level



soldier_lock



soldier_next



soldier_ok





soldier_refresh



soldier_reload



soldier_remove



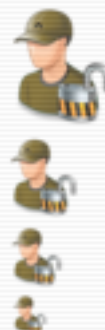
soldier_save



soldier_search



soldier_unlock



soldier_up



soldier_write



soldier_zoom



student



student_add



student_back



student_cancel



student_clock



student_close





student.config



student.down



student.fav



student.help



student.info



student.level



student.lock



student.next



student.ok



student.refresh



student.reload



student.remove



student.save



student.search



student.unlock





student_up



student_write



student_zoom



surgeon



surgeon.add



surgeon.back



surgeon.cancel



surgeon_clock



surgeon.close



surgeon.config



surgeon_down



surgeon_fav



surgeon_help



surgeon.info



surgeon.level





surgeon.lock



surgeon.next



surgeon.ok



surgeon.refresh



surgeon.reload



surgeon.remove



surgeon.save



surgeon.search



surgeon.unlock



surgeon.up



surgeon.write



surgeon.zoom



systems.engineer



systems.engineer.add



systems.engineer.back





systems.engineer.cancel



systems.engineer.clock



systems.engineer.close



systems.engineer.config



systems.engineer.down



systems.engineer.fav



systems.engineer.help



systems.engineer.info



systems.engineer.level



systems.engineer.lock



systems.engineer.next



systems.engineer.ok



systems.engineer.refresh



systems.engineer.reload



systems.engineer.remove





systems_engineer_save



systems_engineer_search



systems_engineer_unlock



systems_engineer_up



systems_engineer_write



systems_engineer_zoom



teacher



teacher_add



teacher_back



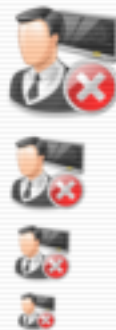
teacher_cancel



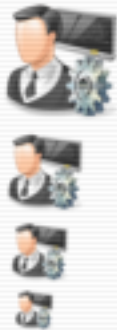
teacher_clock



teacher_close



teacher_config



teacher_down



teacher_fav





teacher_help



teacher_info



teacher_level



teacher_lock



teacher_next



teacher_ok



teacher_refresh



teacher_reload



teacher_remove



teacher_save



teacher_search



teacher_unlock



teacher_up



teacher_write



teacher_zoom





tennis_player



tennis_player.add



tennis_player.back



tennis_player.cancel



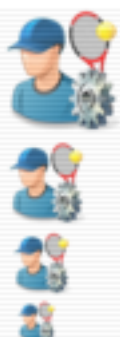
tennis_player.clock



tennis_player.close



tennis_player.config



tennis_player.down



tennis_player.fav



tennis_player.help



tennis_player.info



tennis_player.level



tennis_player.lock



tennis_player.next



tennis_player.ok





tennis_player_refresh



tennis_player_reload



tennis_player_remove



tennis_player_save



tennis_player_search



tennis_player_unlock



tennis_player_up



tennis_player_write



tennis_player_zoom



waitress_add



waitress_back



waitress_cancel



waitress_clock



waitress_close

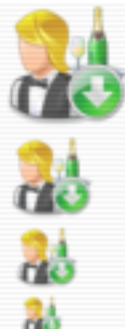




waitress_config



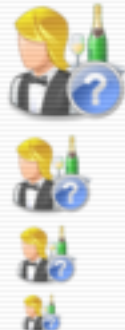
waitress_down



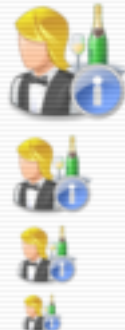
waitress_fav



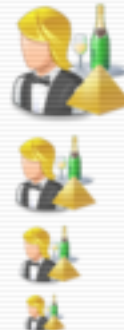
waitress_help



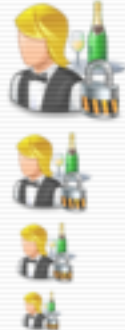
waitress_info



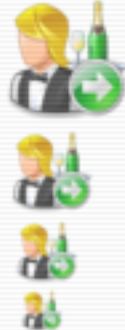
waitress_level



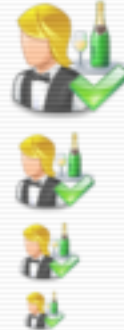
waitress_lock



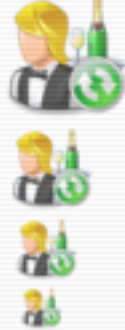
waitress_next



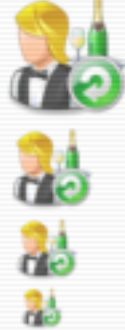
waitress_ok



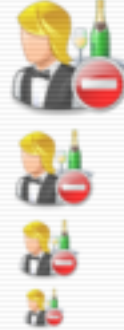
waitress_refresh



waitress_reload



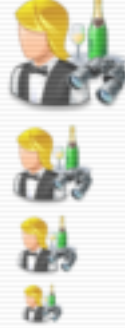
waitress_remove



waitress_save



waitress_search

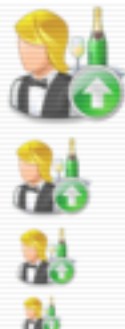


waitress_unlock





waitress_up



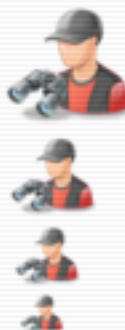
waitress_write



waitress_zoom



watchman



watchman_add



watchman_back



watchman_cancel



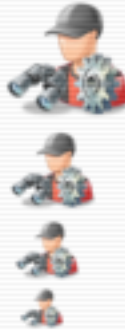
watchman_clock



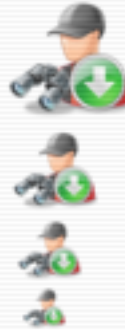
watchman_close



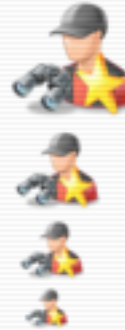
watchman.config



watchman_down



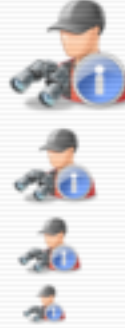
watchman_fav



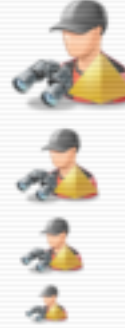
watchman_help



watchman_info



watchman_level





watchman_lock

watchman_next

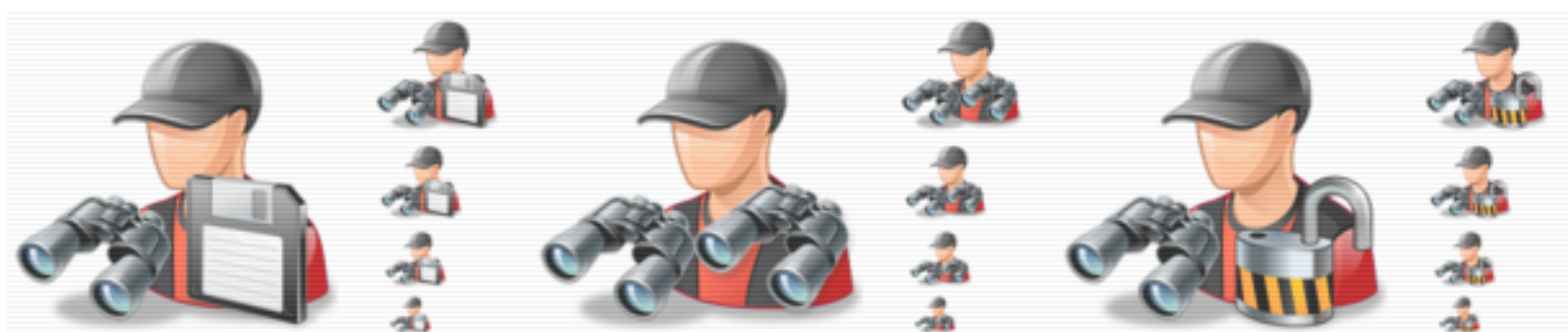
watchman_ok



watchman_refresh

watchman_reload

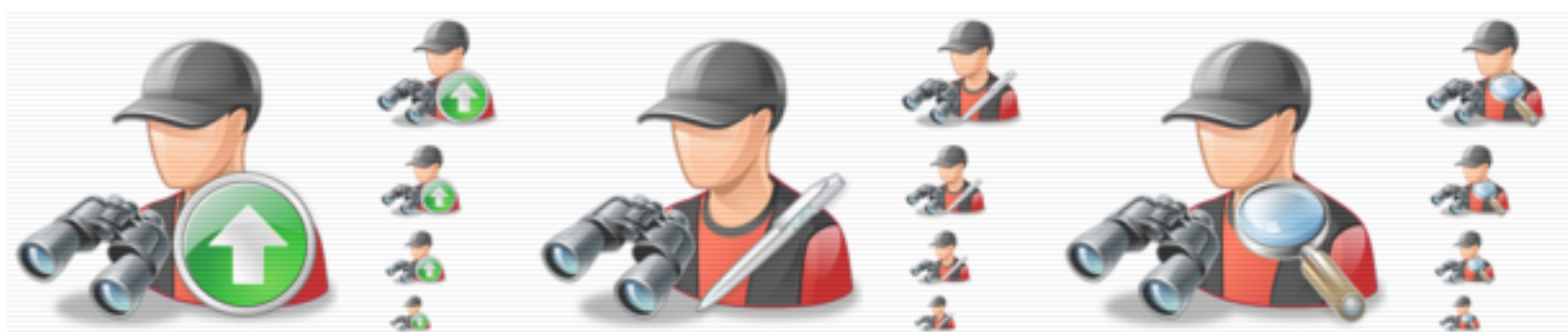
watchman_remove



watchman_save

watchman_search

watchman_unlock



watchman_up

watchman_write

watchman_zoom



writer

writer.add

writer.back



writer_cancel



writer_clock



writer_close



writer_config



writer_down



writer_fav



writer_help



writer_info



writer_level



writer_lock



writer_next



writer_ok



writer_refresh



writer_reload



writer_remove





writer_save



writer_search



writer_unlock



writer_up



writer_write



writer_zoom

