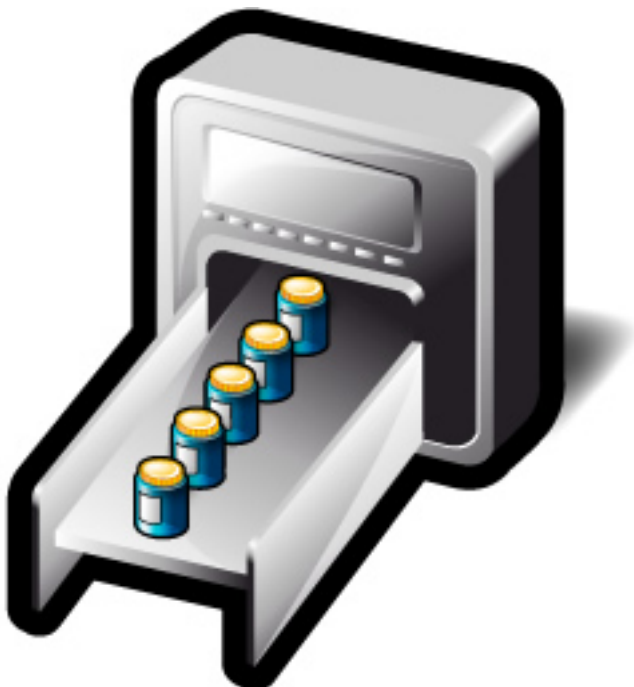


iconshock

Stroke

Project management





acceleration_graphic



acceleration_graphic.add



acceleration_graphic.back



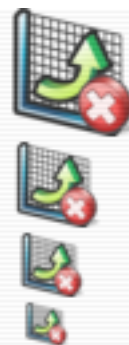
acceleration_graphic.cancel



acceleration_graphic.clock



acceleration_graphic.close



acceleration_graphic.config



acceleration_graphic.down



acceleration_graphic.fav



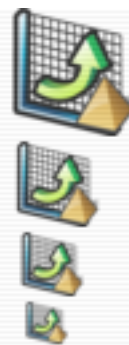
acceleration_graphic.help



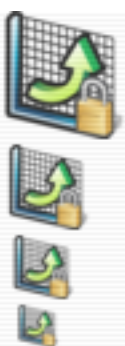
acceleration_graphic.info



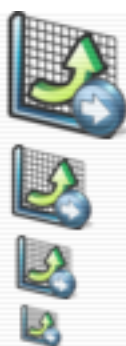
acceleration_graphic.level



acceleration_graphic.lock



acceleration_graphic.next

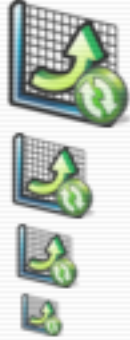


acceleration_graphic.ok

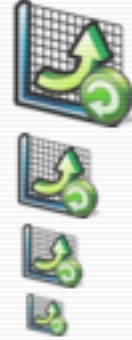




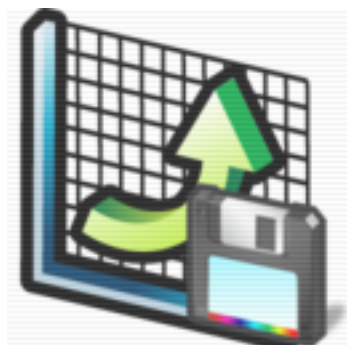
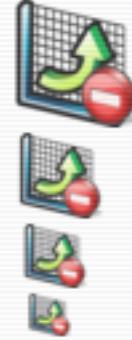
acceleration_graphic.refresh



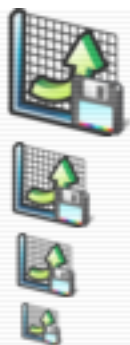
acceleration_graphic.reload



acceleration_graphic.remove



acceleration_graphic.save



acceleration_graphic.search



acceleration_graphic.unlock



acceleration_graphic.up



acceleration_graphic.write



acceleration_graphic.zoom



active_directory



active_directory.add



active_directory.back



active_directory.cancel



active_directory.clock



active_directory.close





active_directory_config



active_directory_down



active_directory_fav



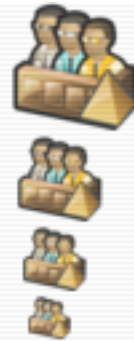
active_directory_help



active_directory_info



active_directory_level



active_directory_lock



active_directory_next



active_directory_ok



active_directory_refresh



active_directory_reload



active_directory_remove



active_directory_save



active_directory_search



active_directory_unlock





active_directory_up



active_directory_write



active_directory_zoom



agency



agency_add



agency_back



agency_cancel



agency_clock



agency_close



agency_config



agency_down



agency_fav



agency_help



agency_info



agency_level





agency_lock



agency_next



agency_ok



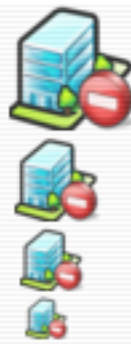
agency_refresh



agency_reload



agency_remove



agency_save



agency_search



agency_unlock



agency_up



agency_write



agency_zoom



anonymous_access

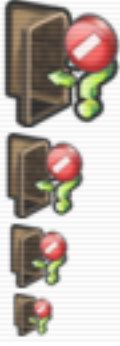


anonymous_access_add

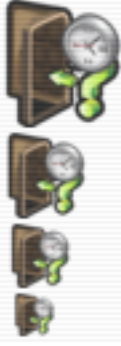


anonymous_access_back

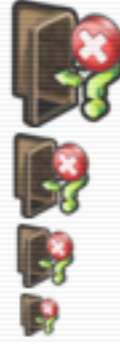




anonymous_access_cancel



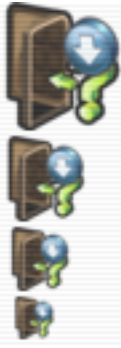
anonymous_access_clock



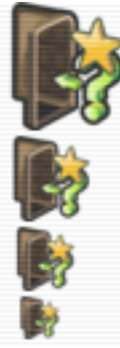
anonymous_access_close



anonymous_access_config



anonymous_access_down



anonymous_access_fav



anonymous_access_help



anonymous_access_info



anonymous_access_level



anonymous_access_lock



anonymous_access_next



anonymous_access_ok



anonymous_access_refresh



anonymous_access_reload



anonymous_access_remove



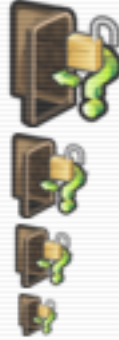
anonymous_access_save



anonymous_access_search



anonymous_access_unlock



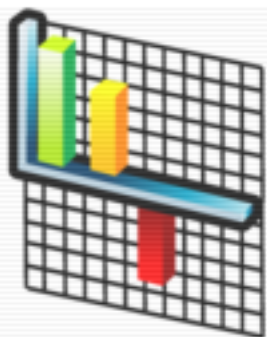
anonymous_access_up



anonymous_access_write



anonymous_access_zoom



aql



aql_add



aql_back



aql_cancel



aql_clock



aql_close



aql_config



aql_down



aql_fav





aql_help



aql_info



aql_level



aql_lock



aql_next



aql_ok



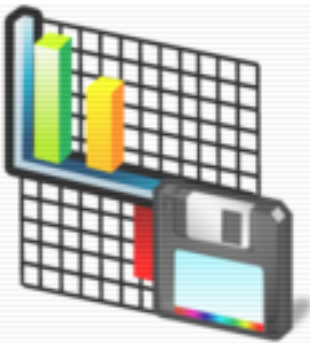
aql_refresh



aql_reload



aql_remove



aql_save



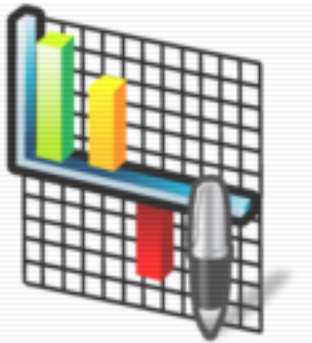
aql_search



aql_unlock



aql_up



aql_write

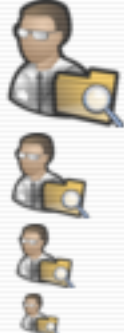


aql_zoom





auditor



auditor_add



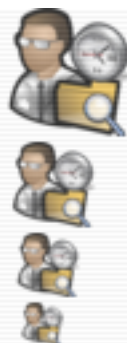
auditor_back



auditor_cancel



auditor_clock



auditor_close



auditor_config



auditor_down



auditor_fav



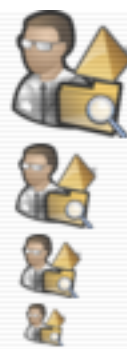
auditor_help



auditor_info



auditor_level



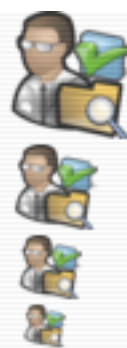
auditor_lock



auditor_next

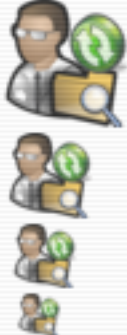


auditor_ok

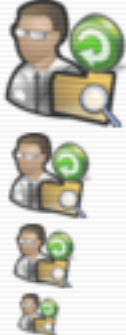




auditor_refresh



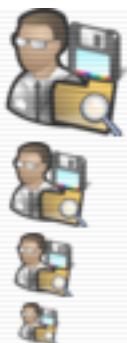
auditor_reload



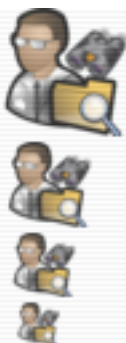
auditor_remove



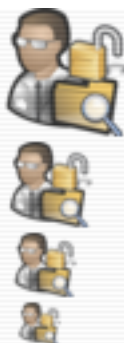
auditor_save



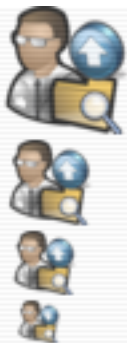
auditor_search



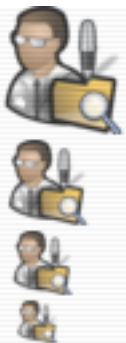
auditor_unlock



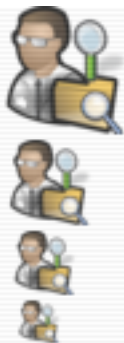
auditor_up



auditor_write



auditor_zoom



b2c



b2c_add



b2c.back



b2c.cancel



b2c.clock



b2c.close





b2c.config



b2c.down



b2c.fav



b2c.help



b2c.info



b2c.level



b2c.lock



b2c.next



b2c.ok



b2c.refresh



b2c.reload



b2c.remove



b2c.save



b2c.search



b2c.unlock





b2c.up



b2c.write



b2c.zoom



baseline_for_earned_value



baseline_for_earned_value.add



baseline_for_earned_value.back



baseline_for_earned_value.cancel



baseline_for_earned_value.clock



baseline_for_earned_value.close



baseline_for_earned_value.config



baseline_for_earned_value.down



baseline_for_earned_value.fav



baseline_for_earned_value.help



baseline_for_earned_value.info



baseline_for_earned_value.level





baseline_for_earned_value_lock



baseline_for_earned_value_next



baseline_for_earned_value_ok



baseline_for_earned_value_refresh



baseline_for_earned_value_reload



baseline_for_earned_value_remove



baseline_for_earned_value_save



baseline_for_earned_value_search



baseline_for_earned_value_unlock



baseline_for_earned_value_up



baseline_for_earned_value_write



baseline_for_earned_value_zoom



business_case_feasibility



business_case_feasibility_add



business_case_feasibility_back





business_case.feasibility.cancel



business_case.feasibility.clock



business_case.feasibility.close



business_case.feasibility.config



business_case.feasibility.down



business_case.feasibility.fav



business_case.feasibility.help



business_case.feasibility.info



business_case.feasibility.level



business_case.feasibility.lock



business_case.feasibility.next



business_case.feasibility.ok



business_case.feasibility.refresh



business_case.feasibility.reload



business_case.feasibility.remove





business_case_feasibility_save



business_case_feasibility_search



business_case_feasibility_unlock



business_case_feasibility_up



business_case_feasibility_write



business_case_feasibility_zoom



calendar



calendar_add



calendar_back



calendar_cancel



calendar_clock



calendar_close



calendar_config



calendar_down



calendar_fav





calendar.help



calendar.info



calendar.level



calendar.lock



calendar.next



calendar.ok



calendar.refresh



calendar.reload



calendar.remove



calendar.save



calendar.search



calendar.unlock



calendar.up



calendar.write



calendar.zoom





cashflow_analysis



cashflow_analysis.add



cashflow_analysis.back



cashflow_analysis.cancel



cashflow_analysis.clock



cashflow_analysis.close



cashflow_analysis.config



cashflow_analysis.down



cashflow_analysis.fav



cashflow_analysis.help



cashflow_analysis.info



cashflow_analysis.level



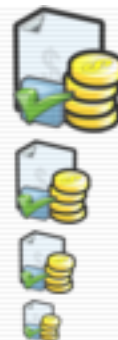
cashflow_analysis.lock



cashflow_analysis.next



cashflow_analysis.ok





cashflow_analysis_refresh



cashflow_analysis_reload



cashflow_analysis_remove



cashflow_analysis_save



cashflow_analysis_search



cashflow_analysis_unlock



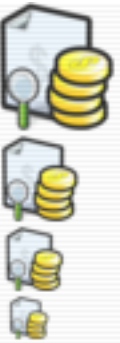
cashflow_analysis_up



cashflow_analysis_write



cashflow_analysis_zoom



change_control_plan



change_control_plan_add



change_control_plan_back



change_control_plan_cancel



change_control_plan_clock



change_control_plan_close





change_control_plan_config



change_control_plan_down



change_control_plan_fav



change_control_plan_help



change_control_plan_info



change_control_plan_level



change_control_plan_lock



change_control_plan_next



change_control_plan_ok



change_control_plan_refresh



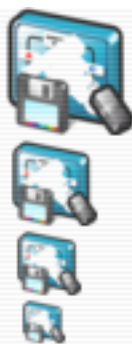
change_control_plan_reload



change_control_plan_remove



change_control_plan_save



change_control_plan_search



change_control_plan_unlock



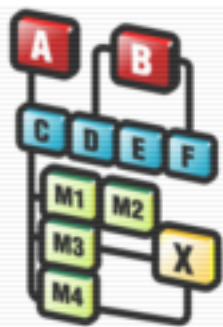
change_control_plan_up



change_control_plan_write



change_control_plan_zoom



chart

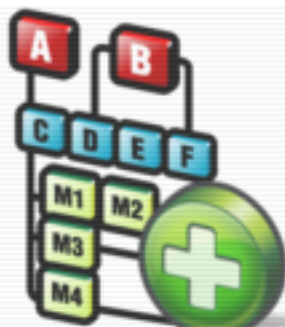


chart.add

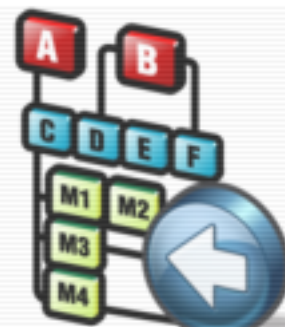


chart.back

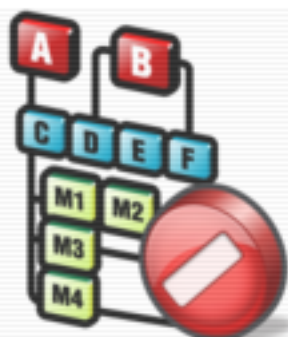


chart.cancel

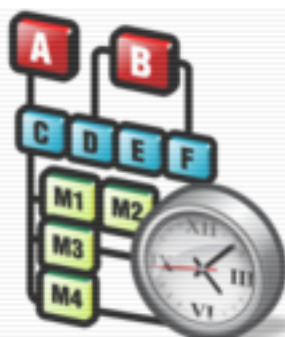


chart.clock

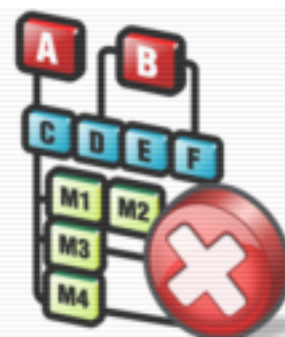


chart.close

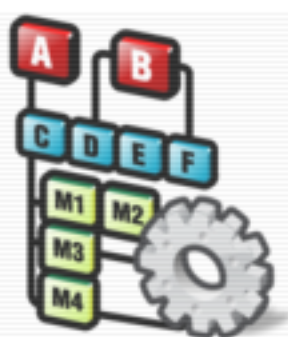


chart.config

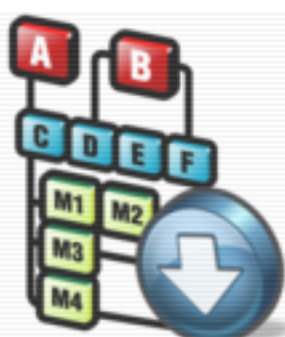


chart.down

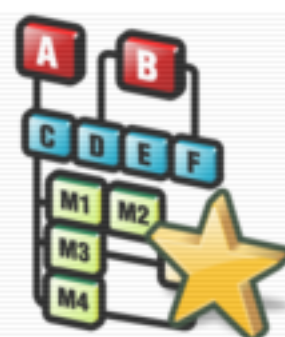


chart.fav

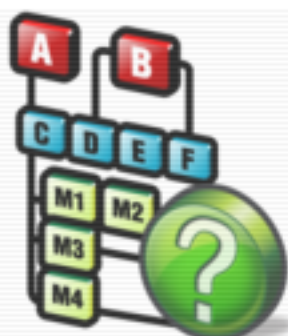


chart.help

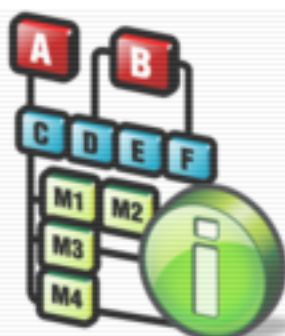


chart.info

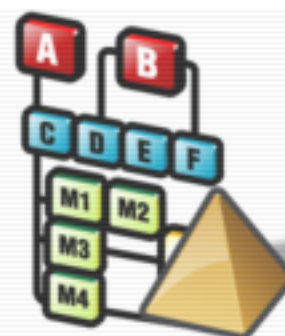


chart.level



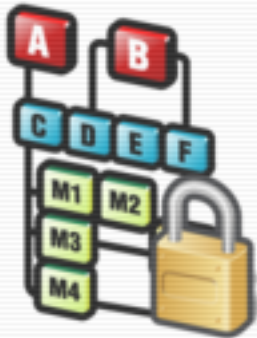


chart.lock

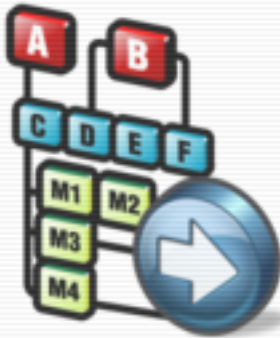


chart.next



chart.ok

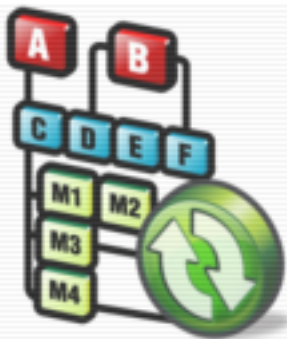


chart.refresh

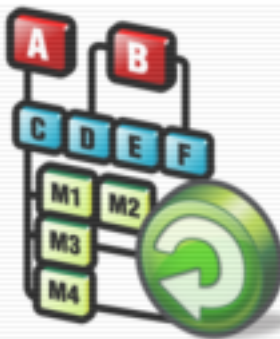


chart.reload

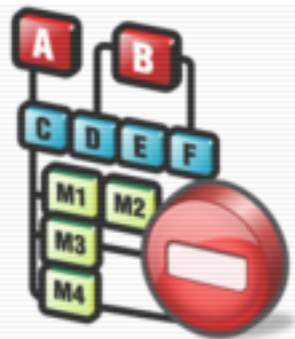


chart.remove

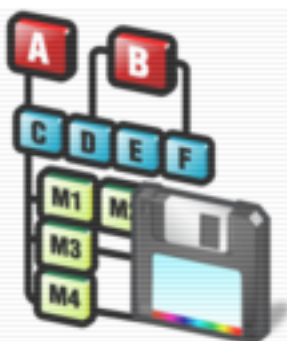


chart.save

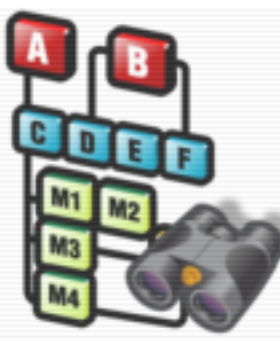


chart.search

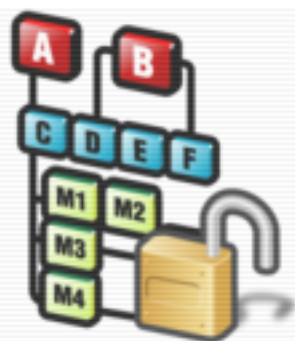


chart.unlock

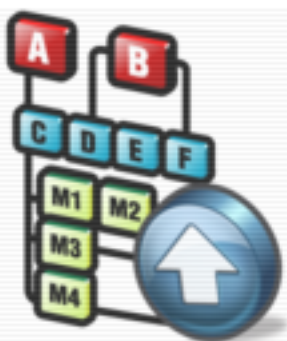
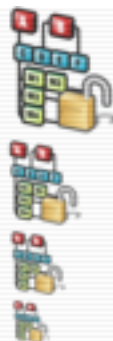


chart.up

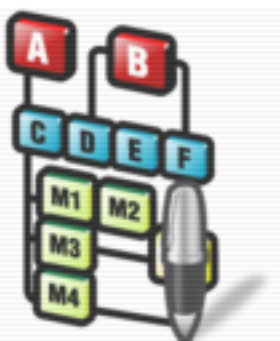


chart.write

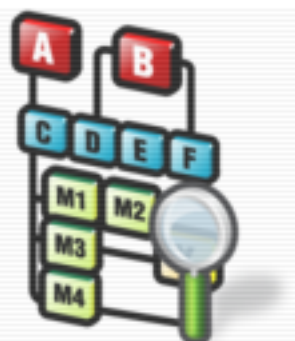


chart.zoom



clock.in



clock.in.add



clock.in.back





clock_in_cancel



clock_in_clock



clock_in_close



clock_in_config



clock_in_down



clock_in_fav



clock_in_help



clock_in_info



clock_in_level



clock_in_lock



clock_in_next



clock_in_ok



clock_in_refresh



clock_in_reload



clock_in_remove





clock.in.save



clock.in.search



clock.in.unlock



clock.in.up



clock.in.write



clock.in.zoom



clock.out



clock.out.add



clock.out.back



clock.out.cancel



clock.out.clock



clock.out.close



clock.out.config



clock.out.down



clock.out.fav





clock_out_help



clock_out_info



clock_out_level



clock_out_lock



clock_out_next



clock_out_ok



clock_out_refresh



clock_out_reload



clock_out_remove



clock_out_save



clock_out_search



clock_out_unlock



clock_out_up



clock_out_write



clock_out_zoom





closing_project.state.4



closing_project.state.4.add



closing_project.state.4.back



closing_project.state.4.cancel



closing_project.state.4.clock



closing_project.state.4.close



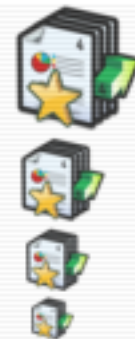
closing_project.state.4.config



closing_project.state.4.down



closing_project.state.4.fav



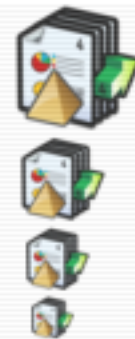
closing_project.state.4.help



closing_project.state.4.info



closing_project.state.4.level



closing_project.state.4.lock



closing_project.state.4.next



closing_project.state.4.ok





closing_project.state.4.refresh



closing_project.state.4.reload



closing_project.state.4.remove



closing_project.state.4.save



closing_project.state.4.search



closing_project.state.4.unlock



closing_project.state.4.up



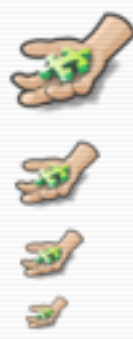
closing_project.state.4.write



closing_project.state.4.zoom



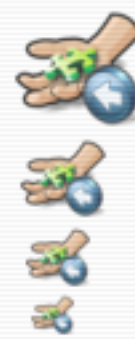
collaboration



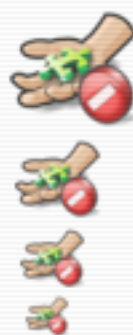
collaboration.add



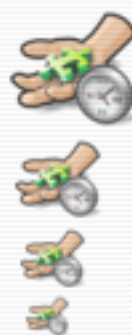
collaboration.back



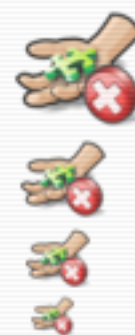
collaboration.cancel



collaboration.clock

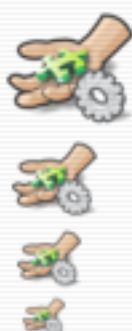


collaboration.close





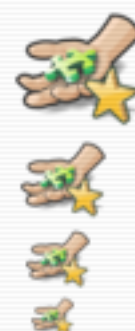
collaboration_config



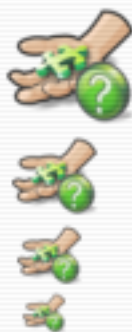
collaboration_down



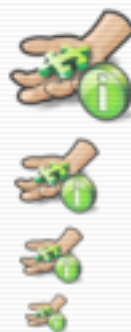
collaboration_fav



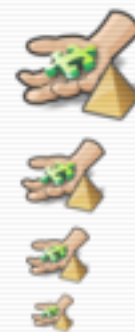
collaboration_help



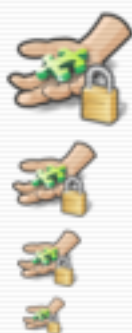
collaboration_info



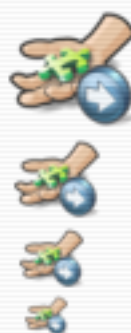
collaboration_level



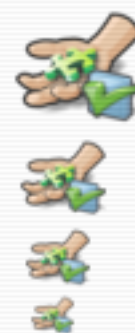
collaboration_lock



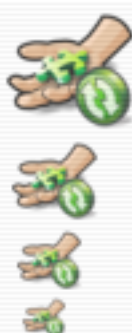
collaboration_next



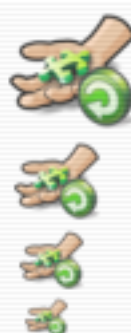
collaboration_ok



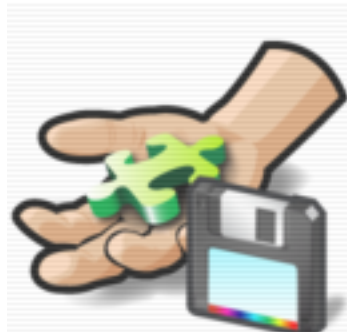
collaboration_refresh



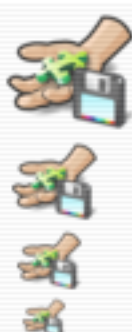
collaboration_reload



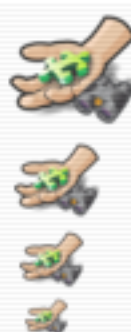
collaboration_remove



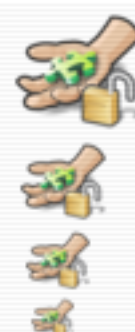
collaboration_save



collaboration_search



collaboration_unlock

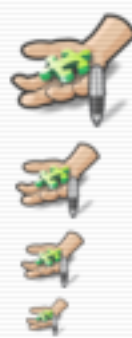




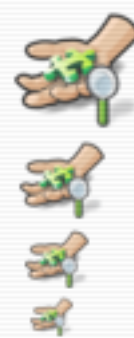
collaboration_up



collaboration_write



collaboration_zoom



communication



communication_add



communication_back



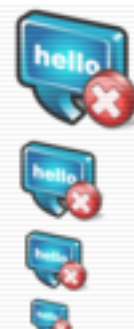
communication_cancel



communication_clock



communication_close



communication_config



communication_down



communication_fav



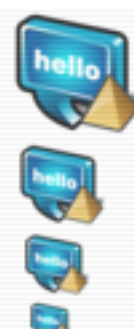
communication_help



communication_info



communication_level





communication.lock

communication.next

communication.ok



communication.refresh

communication.reload

communication.remove



communication.save

communication.search

communication.unlock



communication.up

communication.write

communication.zoom



communications.plan

communications.plan.add

communications.plan.back



communications.plan.cancel



communications.plan.clock



communications.plan.close



communications.plan.config



communications.plan.down



communications.plan.fav



communications.plan.help



communications.plan.info



communications.plan.level



communications.plan.lock



communications.plan.next



communications.plan.ok



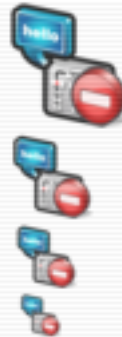
communications.plan.refresh



communications.plan.reload



communications.plan.remove





communications_plan.save

communications_plan.search

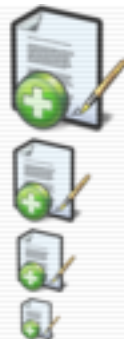
communications_plan.unlock



communications_plan.up

communications_plan.write

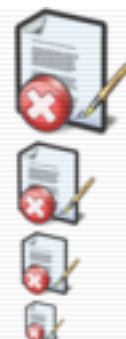
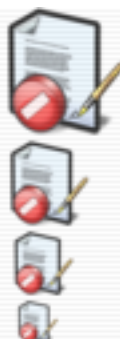
communications_plan.zoom



contract

contract.add

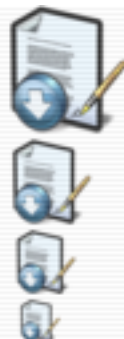
contract.back



contract.cancel

contract.clock

contract.close



contract.config

contract.down

contract.fav



contract_help



contract_info



contract_level



contract_lock



contract_next



contract_ok



contract_refresh



contract_reload



contract_remove



contract_save



contract_search



contract_unlock



contract_up



contract_write



contract_zoom



currency_conversion



currency_conversion.add



currency_conversion.back



currency_conversion.cancel



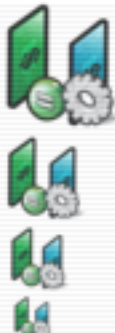
currency_conversion.clock



currency_conversion.close



currency_conversion.config



currency_conversion.down



currency_conversion.fav



currency_conversion.help



currency_conversion.info



currency_conversion.level



currency_conversion.lock



currency_conversion.next



currency_conversion.ok





currency_conversion_refresh



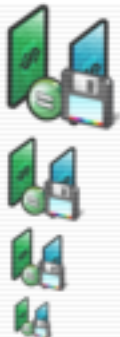
currency_conversion_reload



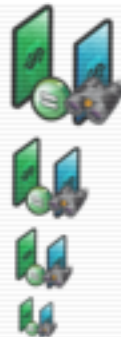
currency_conversion_remove



currency_conversion_save



currency_conversion_search



currency_conversion_unlock



currency_conversion_up



currency_conversion_write



currency_conversion_zoom



customers



customers_add



customers_back



customers_cancel



customers_clock



customers_close





customers.config



customers_down



customers_fav



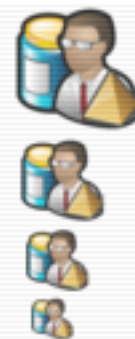
customers_help



customers_info



customers.level



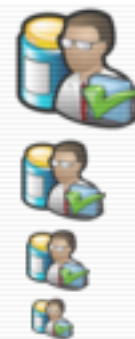
customers.lock



customers.next



customers.ok



customers_refresh



customers_relations



customers_relations.add



customers_relations.back



customers_relations.cancel



customers_relations.clock





customers_relations_close

customers_relations_config

customers_relations_down



customers_relations_fav

customers_relations_help

customers_relations_info



customers_relations_level

customers_relations_lock

customers_relations_next



customers_relations_ok

customers_relations_refresh

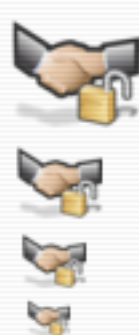
customers_relations_reload



customers_relations_remove

customers_relations_save

customers_relations_search



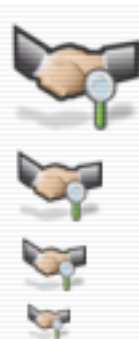
customers_relations_unlock



customers_relations_up



customers_relations_write



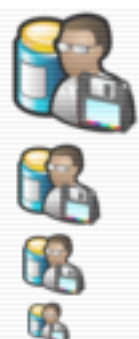
customers_relations_zoom



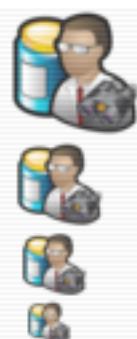
customers_reload



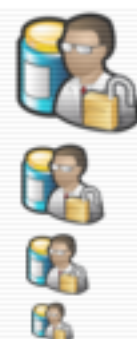
customers_remove



customers_save



customers_search



customers_unlock



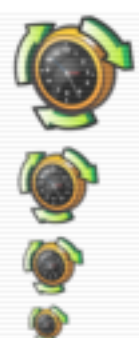
customers_up



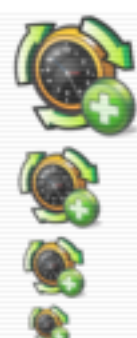
customers_write



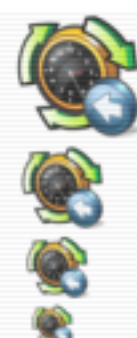
customers_zoom



cycles_time



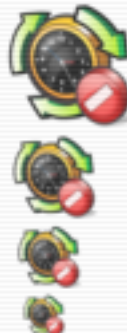
cycles_time_add



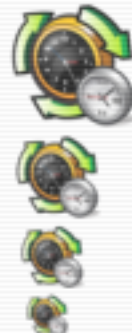
cycles_time_back



`cycles.time.cancel`



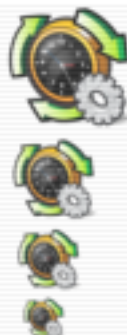
`cycles.time.clock`



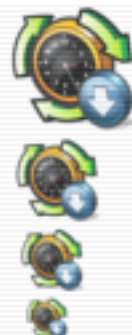
`cycles.time.close`



`cycles.time.config`



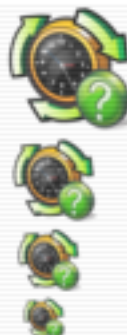
`cycles.time.down`



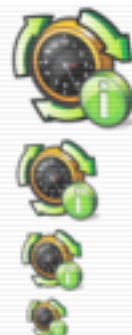
`cycles.time.fav`



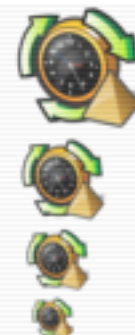
`cycles.time.help`



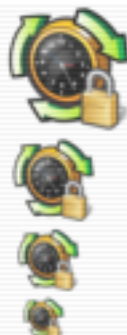
`cycles.time.info`



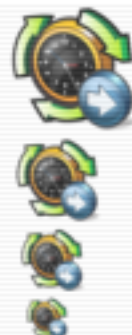
`cycles.time.level`



`cycles.time.lock`



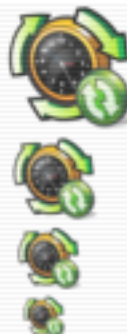
`cycles.time.next`



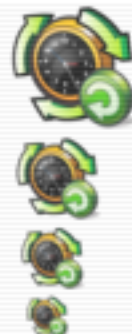
`cycles.time.ok`



`cycles.time.refresh`



`cycles.time.reload`



`cycles.time.remove`





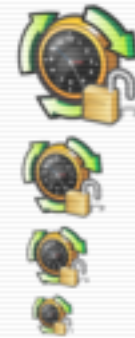
cycles.time.save



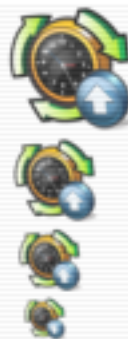
cycles.time.search



cycles.time.unlock



cycles.time.up



cycles.time.write



cycles.time.zoom



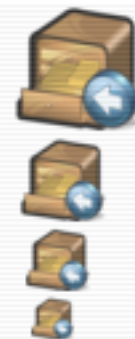
data.management



data.management.add



data.management.back



data.management.cancel



data.management.clock



data.management.close



data.management.config



data.management.down



data.management.fav





data_management.help

data_management.info

data_management.level



data_management.lock

data_management.next

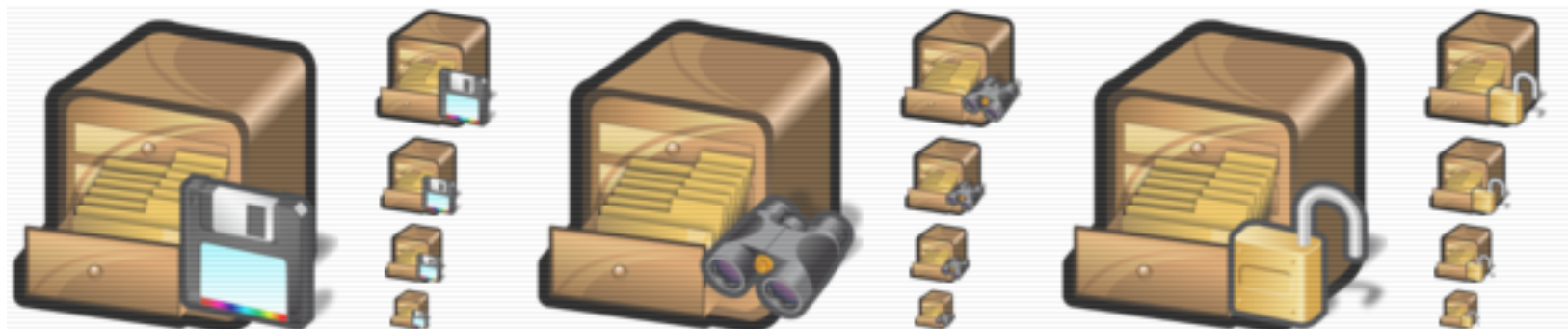
data_management.ok



data_management.refresh

data_management.reload

data_management.remove



data_management.save

data_management.search

data_management.unlock



data_management.up

data_management.write

data_management.zoom



database_of_lessons_learned



database_of_lessons_learned_add



database_of_lessons_learned_back



database_of_lessons_learned_cancel



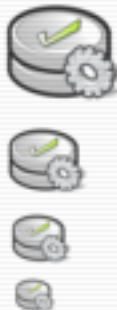
database_of_lessons_learned_clock



database_of_lessons_learned_close



database_of_lessons_learned_config



database_of_lessons_learned_down



database_of_lessons_learned_fav



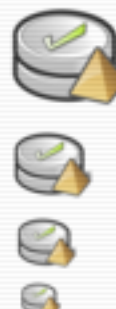
database_of_lessons_learned_help



database_of_lessons_learned_info



database_of_lessons_learned_level



database_of_lessons_learned_lock



database_of_lessons_learned_next



database_of_lessons_learned_ok





database_of_lessons_learned_refresh



database_of_lessons_learned_reload



database_of_lessons_learned_remove



database_of_lessons_learned_save



database_of_lessons_learned_search



database_of_lessons_learned_unlock



database_of_lessons_learned_up



database_of_lessons_learned_write



database_of_lessons_learned_zoom



database_of_risks



database_of_risks_add



database_of_risks_back



database_of_risks_cancel



database_of_risks_clock



database_of_risks_close



database_of_risks_config



database_of_risks_down



database_of_risks_fav



database_of_risks_help



database_of_risks_info



database_of_risks_level



database_of_risks_lock



database_of_risks_next



database_of_risks_ok



database_of_risks_refresh



database_of_risks_reload



database_of_risks_remove



database_of_risks_save



database_of_risks_search



database_of_risks_unlock





database_of_risks_up



database_of_risks_write



database_of_risks_zoom



defect



defect_add



defect.back



defect_cancel



defect_clock



defect.close



defect.config



defect_down



defect.fav



defect.help



defect_info



defect.level





defect.lock



defect.next



defect.ok



defect.refresh



defect.reload



defect.remove



defect.save



defect.search



defect.unlock



defect.up



defect.write



defect.zoom



deliverables



deliverables.add

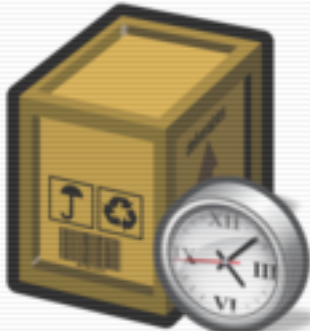


deliverables.back





deliverables_cancel



deliverables_clock



deliverables_close



deliverables_config



deliverables_down



deliverables_fav



deliverables_help



deliverables_info



deliverables_level



deliverables_lock



deliverables_next



deliverables_ok



deliverables_refresh



deliverables_reload



deliverables_remove





deliverables.save



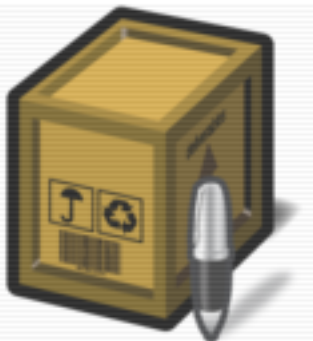
deliverables.search



deliverables.unlock



deliverables.up



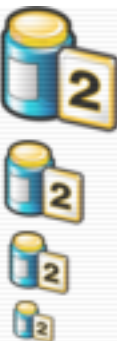
deliverables.write



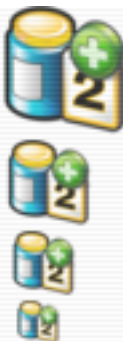
deliverables.zoom



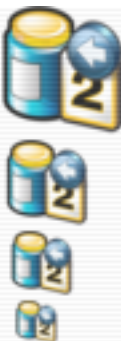
development.project.state.2



development.project.state.2.add



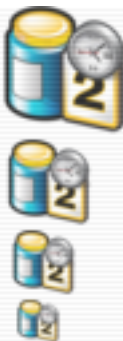
development.project.state.2.back



development.project.state.2.cancel



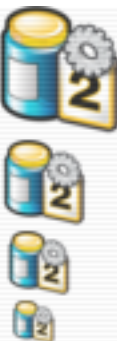
development.project.state.2.clock



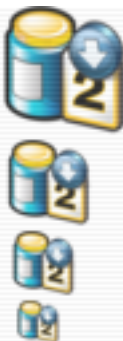
development.project.state.2.close



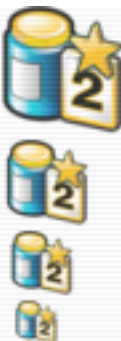
development.project.state.2.config



development.project.state.2.down



development.project.state.2.fav

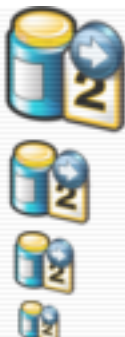
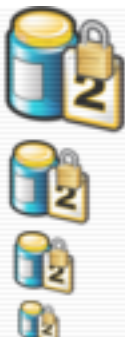




development_project.state.2.help

development_project.state.2.info

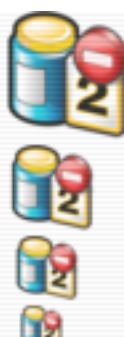
development_project.state.2.level



development_project.state.2.lock

development_project.state.2.next

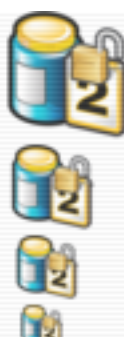
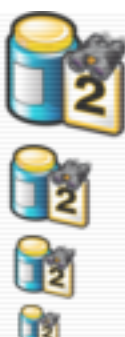
development_project.state.2.ok



development_project.state.2.refresh

development_project.state.2.reload

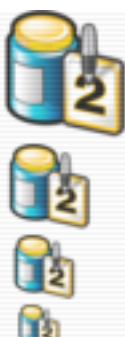
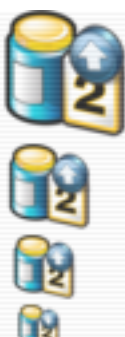
development_project.state.2.remove



development_project.state.2.save

development_project.state.2.search

development_project.state.2.unlock



development_project.state.2.up

development_project.state.2.write

development_project.state.2.zoom



diagram_network



diagram_network_add



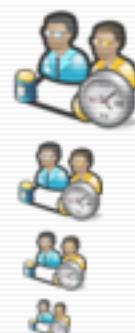
diagram_network_back



diagram_network_cancel



diagram_network_clock



diagram_network_close



diagram_network_config



diagram_network_down



diagram_network_fav



diagram_network_help



diagram_network_info



diagram_network_level



diagram_network_lock



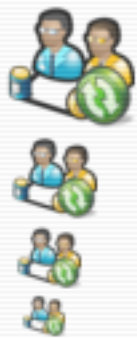
diagram_network_next



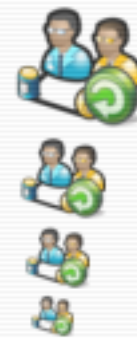
diagram_network_ok



diagram_network_refresh



diagram_network_reload



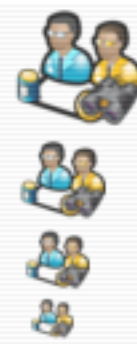
diagram_network_remove



diagram_network_save



diagram_network_search



diagram_network_unlock



diagram_network_up



diagram_network_write



diagram_network_zoom



documents



documents_add



documents_back



documents_cancel



documents_clock



documents_close





documents.config



documents.down



documents.fav



documents.help



documents.info



documents.level



documents.lock



documents.next



documents.ok



documents.refresh



documents.reload



documents.remove



documents.save



documents.search



documents.unlock





documents_up



documents_write



documents_zoom



energy



energy_add



energy_back



energy_cancel



energy_clock



energy_close



energy_config



energy_down



energy_fav



energy_help



energy_info



energy_level





energy_lock



energy_next



energy_ok



energy_refresh



energy_reload



energy_remove



energy_save



energy_search



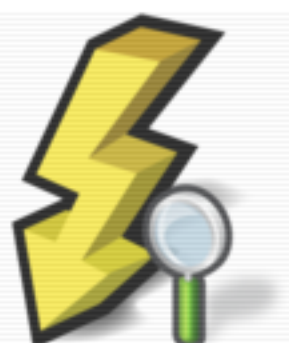
energy_unlock



energy_up



energy_write



energy_zoom



equipment



equipment_add

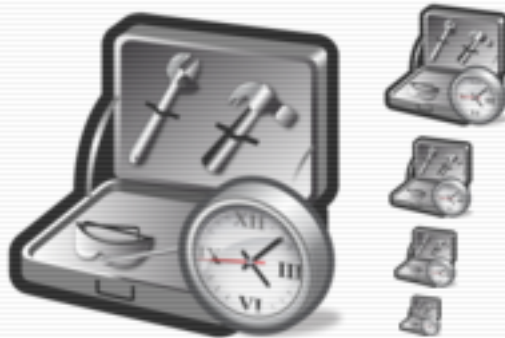


equipment_back





equipment.cancel



equipment.clock



equipment.close



equipment.config



equipment.down



equipment.fav



equipment.help



equipment.info



equipment.level



equipment.lock



equipment.next



equipment.ok



equipment.refresh



equipment.reload



equipment.remove



equipment.save



equipment.search



equipment.unlock



equipment.up



equipment.write



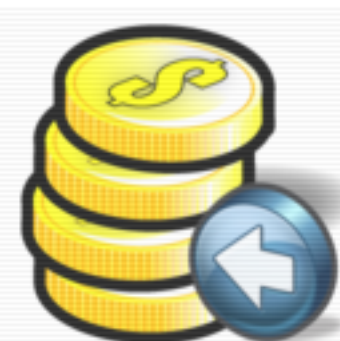
equipment.zoom



estimated_costs



estimated_costs.add



estimated_costs.back



estimated_costs.cancel



estimated_costs.clock



estimated_costs.close



estimated_costs.config



estimated_costs.down



estimated_costs.fav





estimated_costs.help



estimated_costs.info



estimated_costs.level



estimated_costs.lock



estimated_costs.next



estimated_costs.ok



estimated_costs.refresh



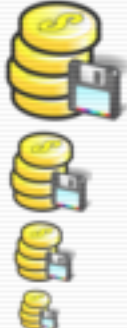
estimated_costs.reload



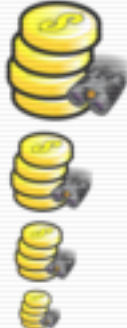
estimated_costs.remove



estimated_costs.save



estimated_costs.search



estimated_costs.unlock



estimated_costs.up

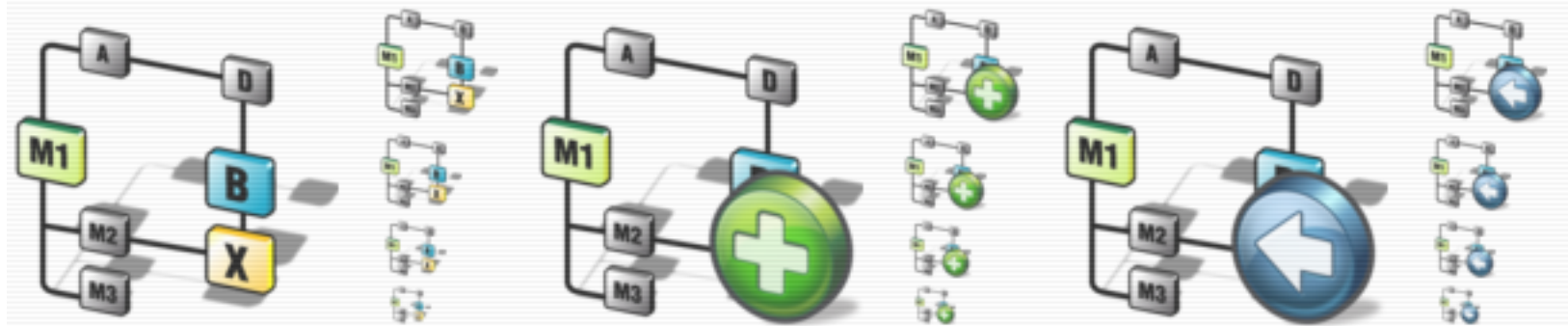


estimated_costs.write



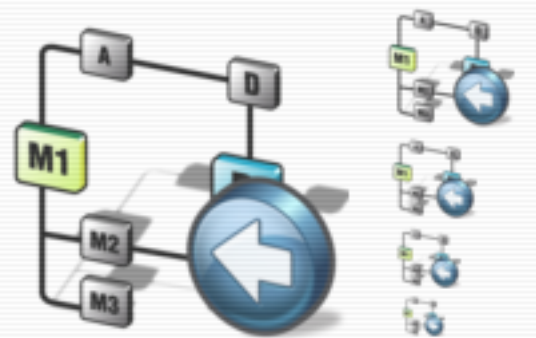
estimated_costs.zoom





event

event.add



event.back



event.cancel

event.clock



event.close



event.config

event.down



event.fav



event.help

event.info



event.level



event.lock

event.next



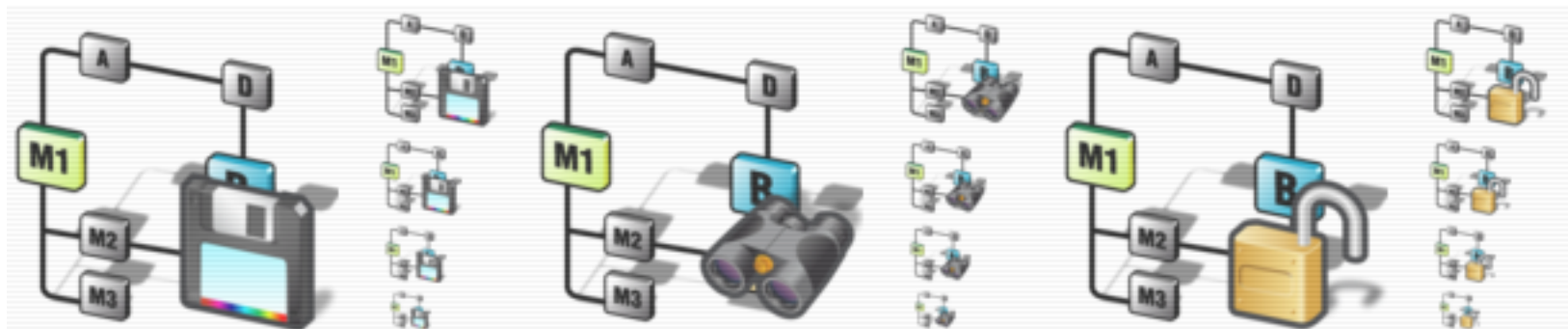
event.ok



event_refresh

event_reload

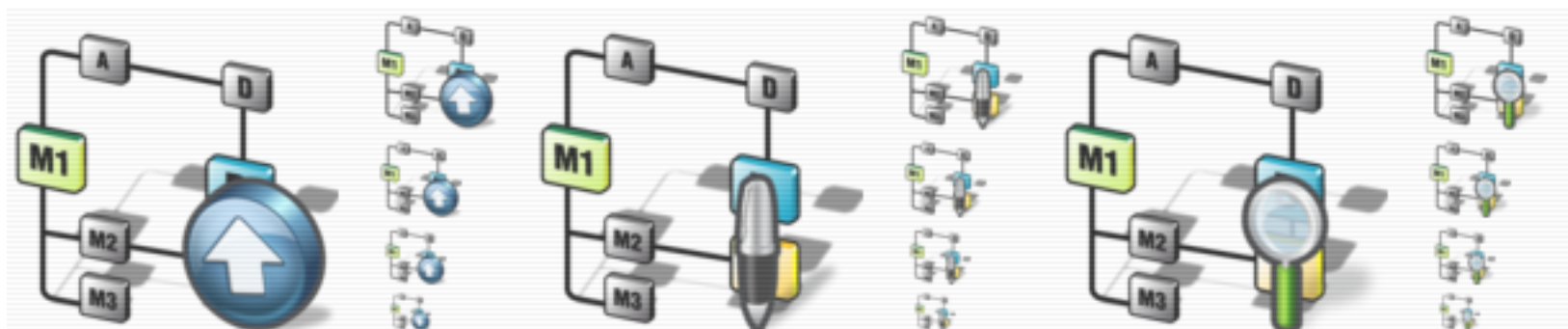
event_remove



event_save

event_search

event_unlock



event_up

event_write

event_zoom



external_organizations

external_organizations_add

external_organizations_back



external_organizations_cancel

external_organizations_clock

external_organizations_close



external.organizations.config



external.organizations.down



external.organizations.fav



external.organizations.help



external.organizations.info



external.organizations.level



external.organizations.lock



external.organizations.next



external.organizations.ok



external.organizations.refresh



external.organizations.reload



external.organizations.remove



external.organizations.save



external.organizations.search



external.organizations.unlock





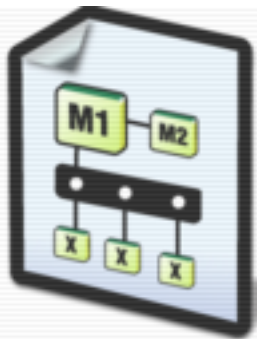
external_organizations.up



external_organizations.write



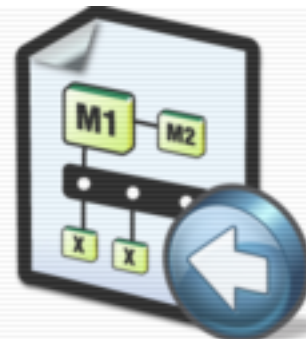
external_organizations.zoom



flow



flow.add



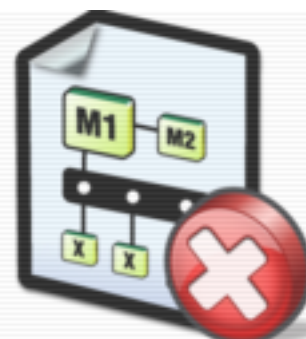
flow.back



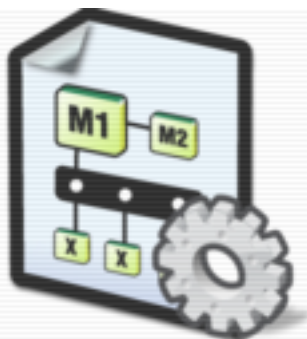
flow.cancel



flow.clock



flow.close



flow.config



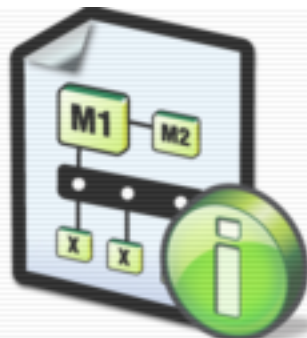
flow.down



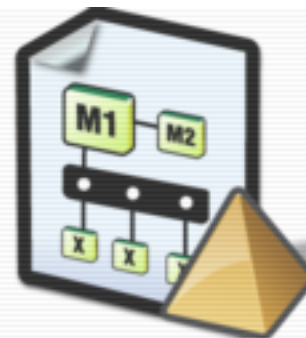
flow.fav



flow.help



flow.info



flow.level





flow_lock



flow_next



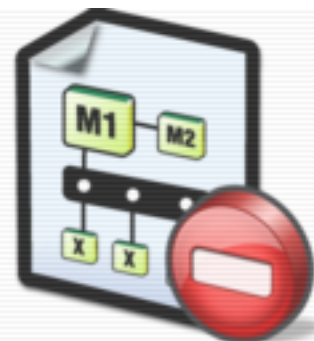
flow_ok



flow_refresh



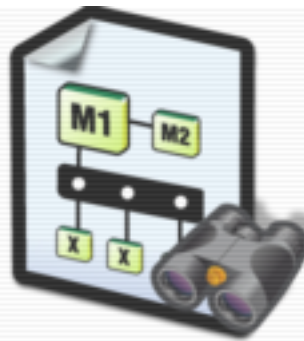
flow_reload



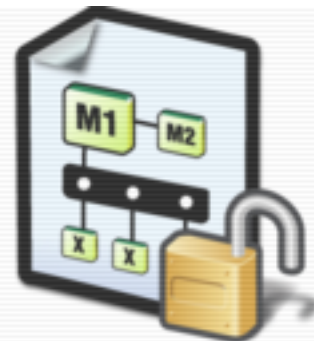
flow_remove



flow_save



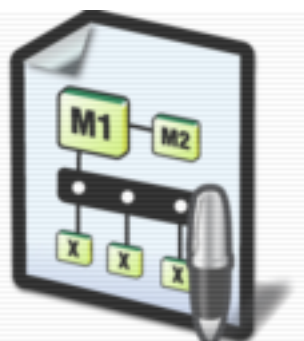
flow_search



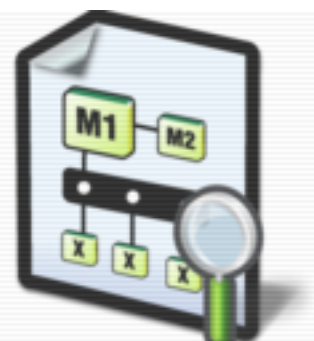
flow_unlock



flow_up



flow_write



flow_zoom



forecasting



forecasting_add



forecasting_back



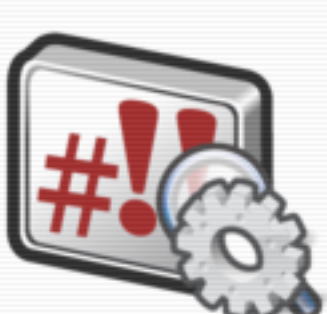
forecasting_cancel



forecasting_clock



forecasting_close



forecasting_config



forecasting_down



forecasting_fav



forecasting_help



forecasting_info



forecasting_level



forecasting_lock



forecasting_next



forecasting_ok



forecasting_refresh



forecasting_reload



forecasting_remove

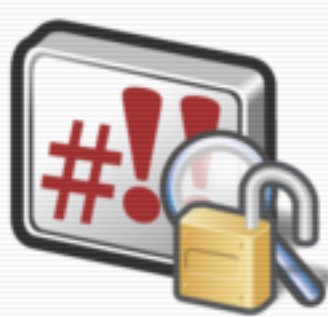




forecasting_save



forecasting_search



forecasting_unlock



forecasting_up



forecasting_write



forecasting_zoom



future_trends



future_trends_add



future_trends.back



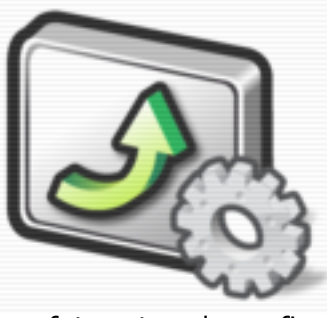
future_trends_cancel



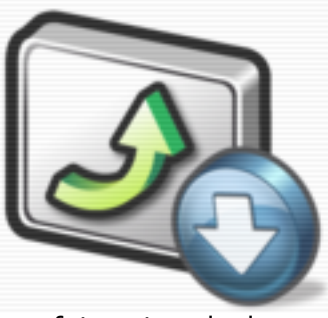
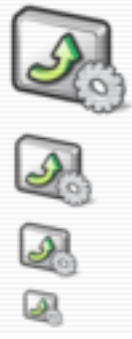
future_trends_clock



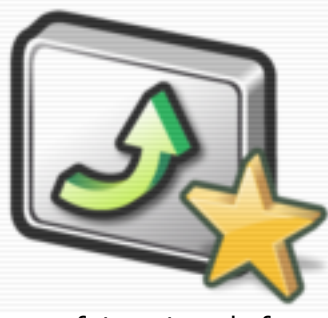
future_trends.close



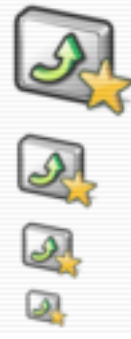
future_trends_config



future_trends_down



future_trends_fav





future_trends.help



future_trends.info



future_trends.level



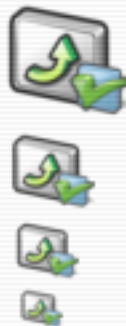
future_trends.lock



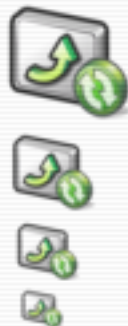
future_trends.next



future_trends.ok



future_trends.refresh



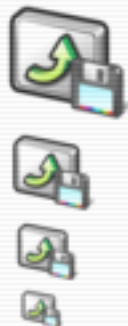
future_trends.reload



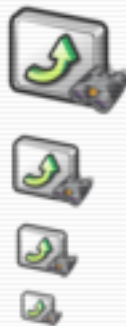
future_trends.remove



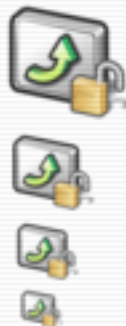
future_trends.save



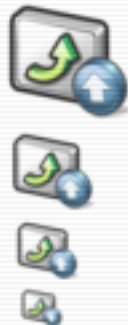
future_trends.search



future_trends.unlock



future_trends.up



future_trends.write



future_trends.zoom





gantt_chart



gantt_chart.add



gantt_chart.back



gantt_chart.cancel



gantt_chart.clock



gantt_chart.close



gantt_chart.config



gantt_chart.down



gantt_chart.fav



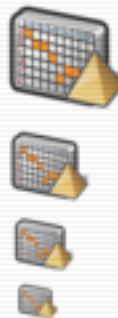
gantt_chart.help



gantt_chart.info



gantt_chart.level



gantt_chart.lock



gantt_chart.next

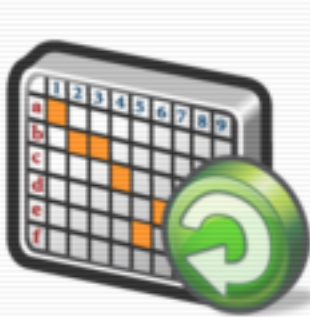


gantt_chart.ok





gantt.chart.refresh



gantt.chart.reload



gantt.chart.remove



gantt.chart.save



gantt.chart.search



gantt.chart.unlock



gantt.chart.up



gantt.chart.write



gantt.chart.zoom



general.reports



general.reports.add



general.reports.back



general.reports.cancel



general.reports.clock



general.reports.close





general_reports.config



general_reports.down



general_reports.fav



general_reports.help



general_reports.info



general_reports.level



general_reports.lock



general_reports.next



general_reports.ok



general_reports.refresh



general_reports.reload



general_reports.remove



general_reports.save



general_reports.search



general_reports.unlock





general_reports_up



general_reports_write



general_reports_zoom



goals



goals.add



goals.back



goals.cancel



goals_clock



goals_close



goals.config



goals_down



goals_fav



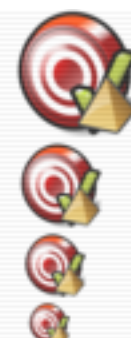
goals_help



goals.info

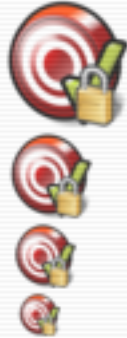


goals_level





goals_lock



goals_next



goals_ok



goals_refresh



goals_reload



goals_remove



goals_save



goals_search



goals_unlock



goals_up



goals_write



goals_zoom



governance_model



governance_model_add



governance_model_back





governance_model_cancel

governance_model.clock

governance_model.close



governance_model.config

governance_model.down

governance_model.fav



governance_model.help

governance_model.info

governance_model.level



governance_model.lock

governance_model.next

governance_model.ok



governance_model.refresh

governance_model.reload

governance_model.remove



governance_model.save



governance_model.search



governance_model.unlock



governance_model.up



governance_model.write



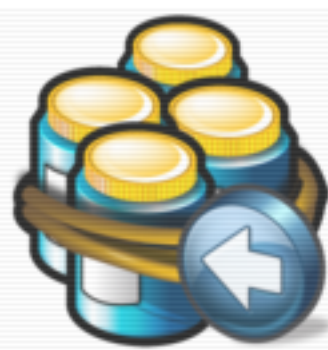
governance_model.zoom



group



group.add



group.back



group.cancel



group.clock



group.close



group.config



group.down



group.fav





group_help



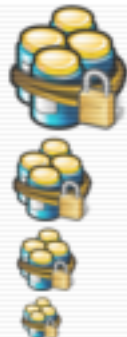
group_info



group_level



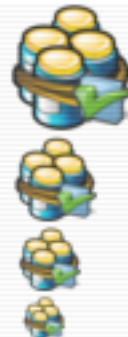
group_lock



group_next



group_ok



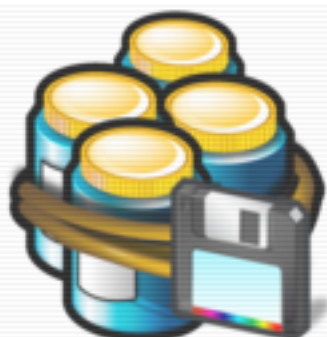
group_refresh



group_reload



group_remove



group_save



group_search



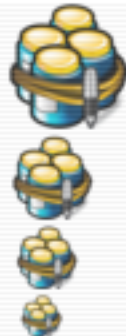
group_unlock



group_up



group_write



group_zoom





holidays



holidays.add



holidays.back



holidays.cancel



holidays.clock



holidays.close



holidays.config



holidays.down



holidays.fav



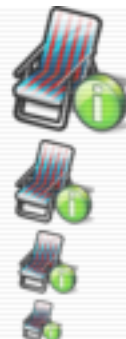
holidays.help



holidays.info



holidays.level



holidays.lock



holidays.next



holidays.ok





holidays_refresh



holidays_reload



holidays_remove



holidays_save



holidays_search



holidays_unlock



holidays_up



holidays_write



holidays_zoom



human_resources



human_resources_add



human_resources_back



human_resources_cancel



human_resources_clock



human_resources_close





human_resources_config



human_resources_down



human_resources_fav



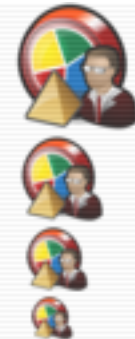
human_resources_help



human_resources_info



human_resources_level



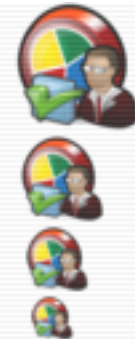
human_resources_lock



human_resources_next



human_resources_ok



human_resources_refresh



human_resources_reload



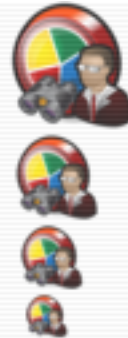
human_resources_remove



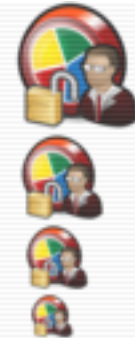
human_resources_save



human_resources_search



human_resources_unlock

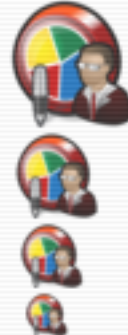




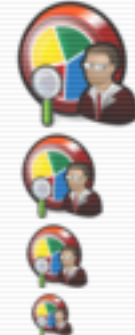
human_resources_up



human_resources_write



human_resources_zoom



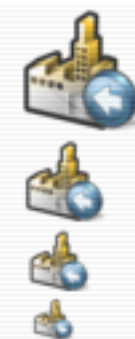
industry



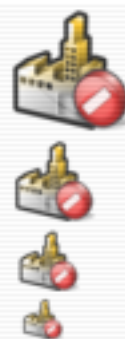
industry_add



industry_back



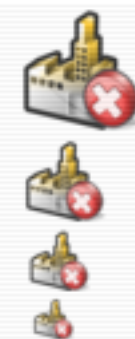
industry_cancel



industry_clock



industry_close



industry_config



industry_down



industry_fav



industry_help



industry_info



industry_level





industry_lock



industry_next



industry_ok



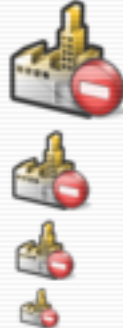
industry_refresh



industry_reload



industry_remove



industry_save



industry_search



industry_unlock



industry_up



industry_write



industry_zoom



initiation_project.state.1



initiation_project.state.1.add



initiation_project.state.1.back





initiation_project.state.1.cancel



initiation_project.state.1.clock



initiation_project.state.1.close



initiation_project.state.1.config



initiation_project.state.1.down



initiation_project.state.1.fav



initiation_project.state.1.help



initiation_project.state.1.info



initiation_project.state.1.level



initiation_project.state.1.lock



initiation_project.state.1.next



initiation_project.state.1.ok



initiation_project.state.1.refresh



initiation_project.state.1.reload



initiation_project.state.1.remove





initiation_project.state.1_save



initiation_project.state.1_search



initiation_project.state.1_unlock



initiation_project.state.1_up



initiation_project.state.1_write



initiation_project.state.1_zoom



insource



insource_add



insource_back



insource_cancel



insource_clock



insource_close



insource_config



insource_down



insource_fav





insource_help



insource_info



insource_level



insource_lock



insource_next



insource_ok



insource_refresh



insource_reload



insource_remove



insource_save



insource_search



insource_unlock



insource_up



insource_write



insource_zoom





inventory



inventory_add



inventory_back



inventory_cancel



inventory_clock



inventory_close



inventory_config



inventory_down



inventory_fav



inventory_help



inventory_info



inventory_level



inventory_lock



inventory_next



inventory_ok





inventory_refresh



inventory_reload



inventory_remove



inventory_save



inventory_search



inventory_unlock



inventory_up



inventory_write



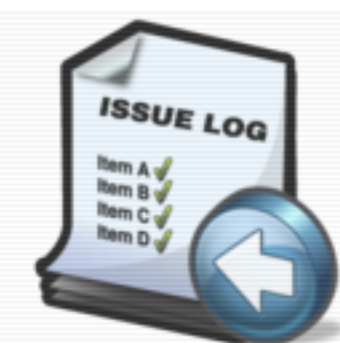
inventory_zoom



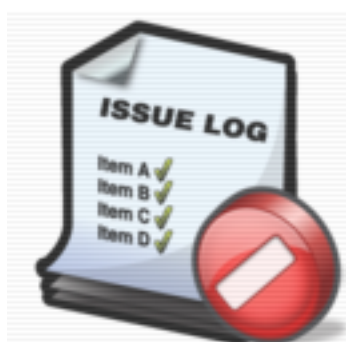
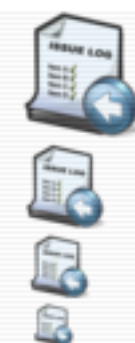
issue_log



issue_log_add



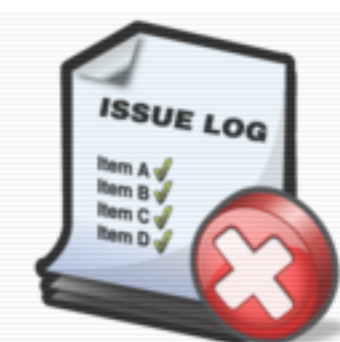
issue_log_back



issue_log_cancel



issue_log_clock



issue_log_close





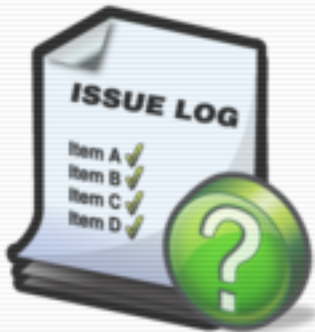
issue.log_config



issue.log_down



issue.log_fav



issue.log_help



issue.log_info



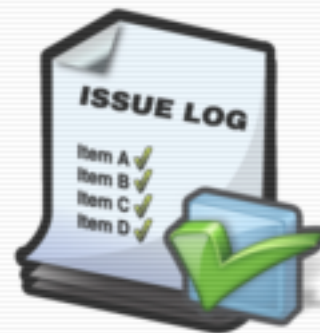
issue.log_level



issue.log_lock



issue.log_next



issue.log_ok



issue.log_refresh



issue.log_reload



issue.log_remove



issue.log_save



issue.log_search



issue.log_unlock





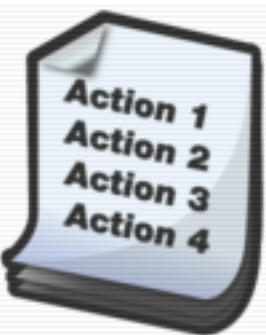
issue.log_up



issue.log_write



issue.log_zoom



item.list



item.list_add



item.list_back



item.list_cancel



item.list_clock



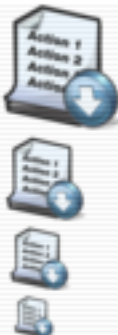
item.list_close



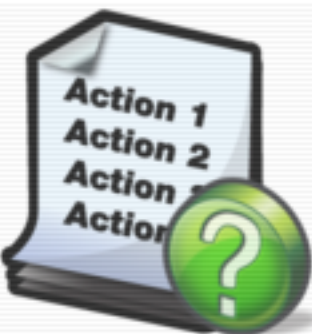
item.list_config



item.list_down



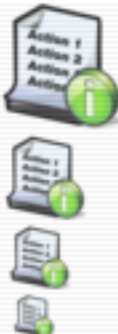
item.list_fav



item.list_help



item.list_info



item.list_level





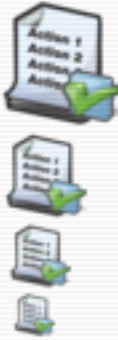
item_list.lock



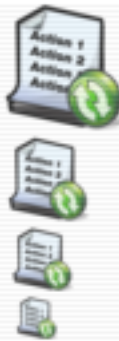
item_list.next



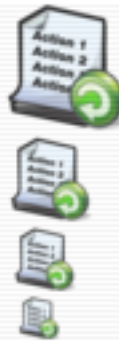
item_list.ok



item_list.refresh



item_list.reload



item_list.remove



item_list.save



item_list.search



item_list.unlock



item_list.up



item_list.write



item_list.zoom



legal_issues



legal_issues.add

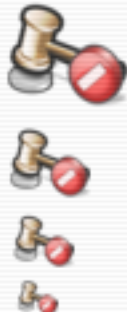


legal_issues.back





legal_issues_cancel



legal_issues_clock



legal_issues_close



legal_issues_config



legal_issues_down



legal_issues_fav



legal_issues_help



legal_issues_info



legal_issues_level



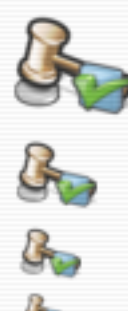
legal_issues_lock



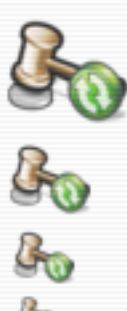
legal_issues_next



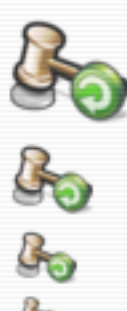
legal_issues_ok



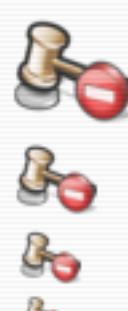
legal_issues_refresh



legal_issues_reload

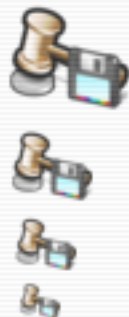


legal_issues_remove





legal_issues_save



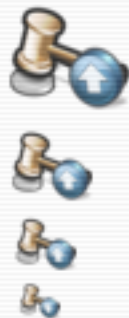
legal_issues_search



legal_issues_unlock



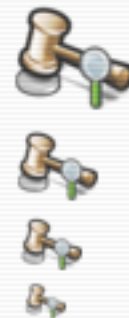
legal_issues_up



legal_issues_write



legal_issues_zoom



macro



macro_add



macro_back



macro_cancel



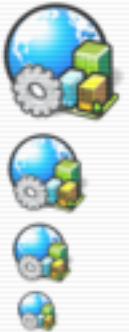
macro_clock



macro_close



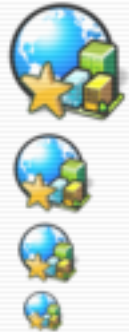
macro_config



macro_down



macro_fav





macro_help

macro_info

macro_level



macro_lock

macro_next

macro_ok



macro_refresh

macro_reload

macro_remove



macro_save

macro_search

macro_unlock



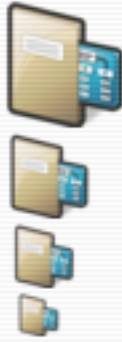
macro_up

macro_write

macro_zoom



management_plan



management_plan_add



management_plan_back



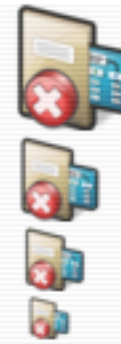
management_plan_cancel



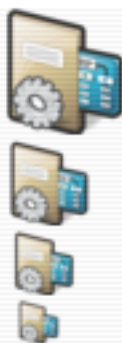
management_plan_clock



management_plan_close



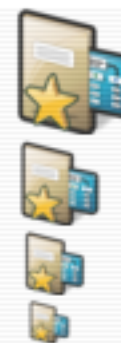
management_plan_config



management_plan_down



management_plan_fav



management_plan_help



management_plan_info



management_plan_level



management_plan_lock



management_plan_next



management_plan_ok





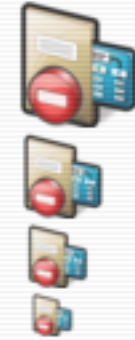
management_plan_refresh



management_plan_reload



management_plan_remove



management_plan_save



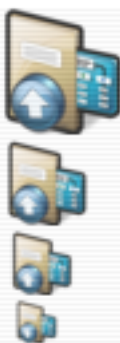
management_plan_search



management_plan_unlock



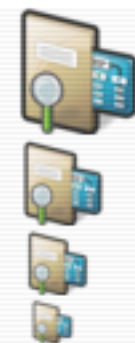
management_plan_up



management_plan_write



management_plan_zoom



manufacturing



manufacturing_add



manufacturing_back



manufacturing_cancel

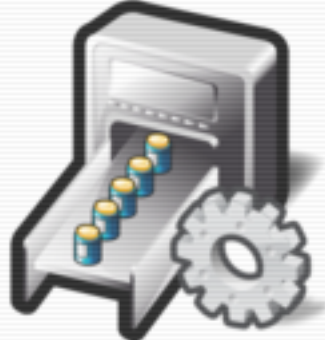


manufacturing_clock

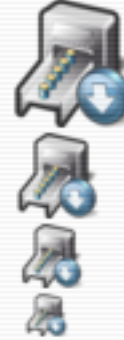


manufacturing_close





manufacturing_config



manufacturing_down



manufacturing_fav



manufacturing_help



manufacturing_info



manufacturing_level



manufacturing_lock



manufacturing_next



manufacturing_ok



manufacturing_refresh



manufacturing_reload



manufacturing_remove



manufacturing_save



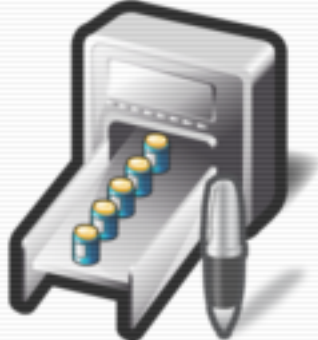
manufacturing_search



manufacturing_unlock



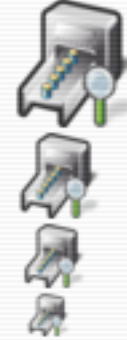
manufacturing_up



manufacturing_write



manufacturing_zoom



materials



materials_add



materials_back



materials_cancel



materials_clock



materials_close



materials_config



materials_down



materials_fav



materials_help



materials_info



materials_level





materials_lock



materials_next



materials_ok



materials_refresh



materials_reload



materials_remove



materials_save



materials_search



materials_unlock



materials_up



materials_write



materials_zoom



meeting



meeting_add



meeting_back





meeting_cancel



meeting_clock



meeting_close



meeting_config



meeting_down



meeting_fav



meeting_help



meeting_info



meeting_level



meeting_lock



meeting_next



meeting_ok



meeting_refresh

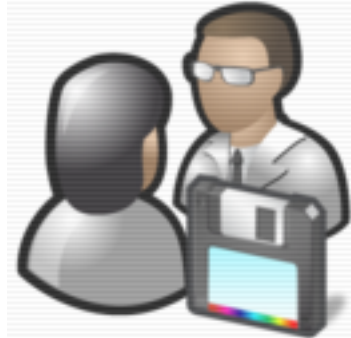


meeting_reload

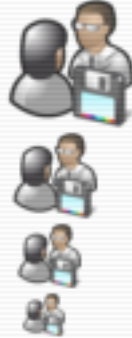


meeting_remove

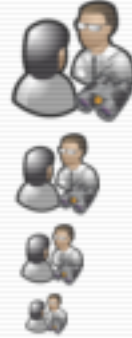




meeting_save



meeting_search



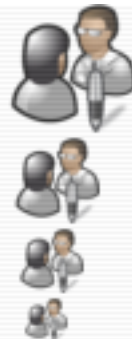
meeting_unlock



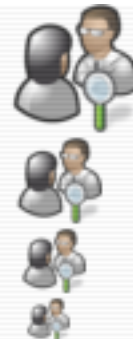
meeting_up



meeting_write



meeting_zoom



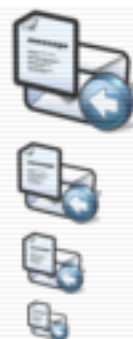
messages



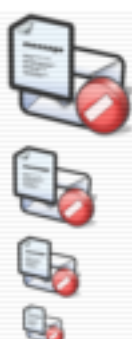
messages.add



messages.back



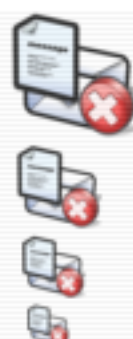
messages_cancel



messages_clock



messages_close



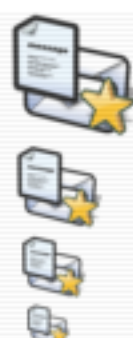
messages_config



messages_down

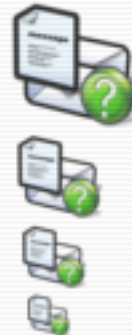


messages_fav

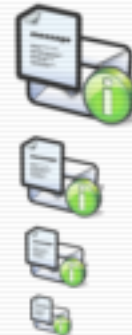




messages_help



messages.info



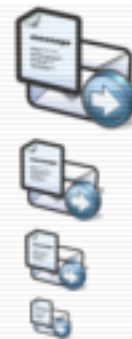
messages_level



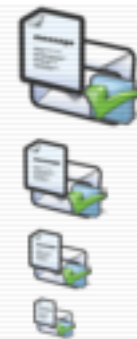
messages_lock



messages.next



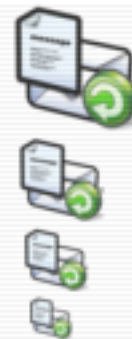
messages_ok



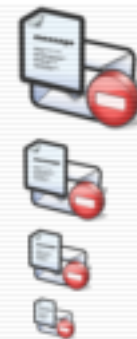
messages_refresh



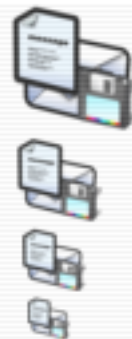
messages.reload



messages_remove



messages_save



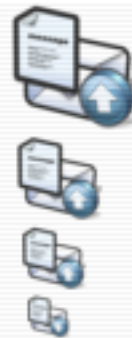
messages_search



messages_unlock



messages_up



messages_write



messages_zoom





milestone



milestone.add



milestone.back



milestone.cancel



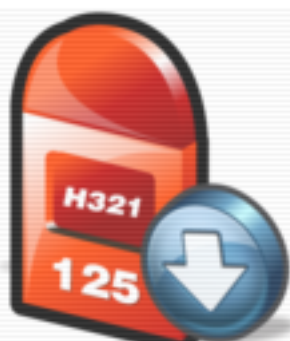
milestone.clock



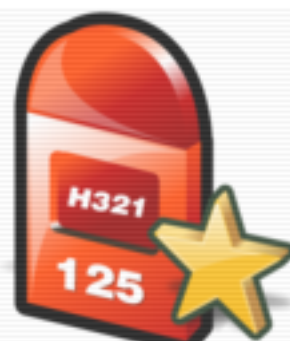
milestone.close



milestone.config



milestone.down



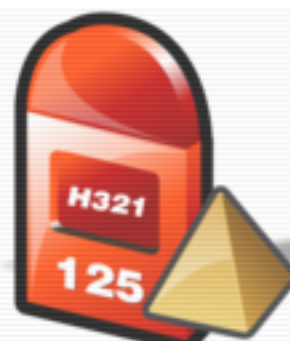
milestone.fav



milestone.help



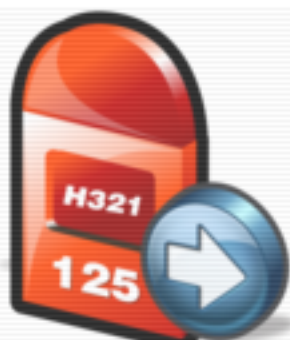
milestone.info



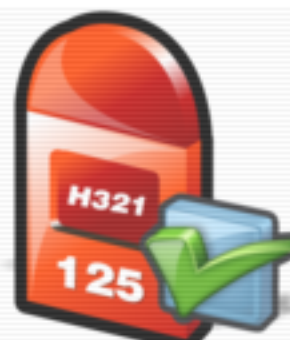
milestone.level



milestone.lock



milestone.next



milestone.ok





milestone_refresh



milestone_reload



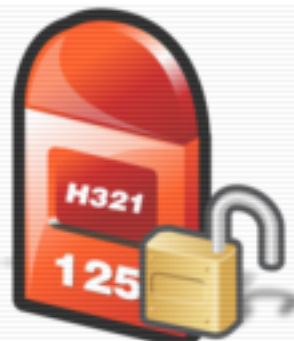
milestone_remove



milestone_save



milestone_search



milestone_unlock



milestone_up



milestone_write



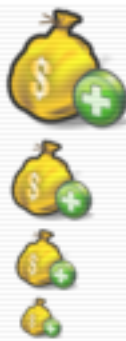
milestone_zoom



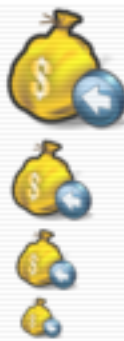
money_bag



money_bag_add



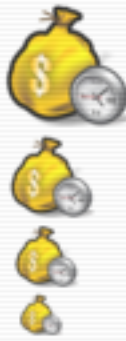
money_bag_back



money_bag_cancel



money_bag_clock



money_bag_close

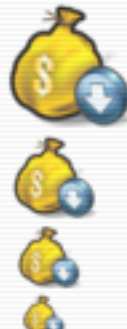




money_bag_config



money_bag_down



money_bag_fav



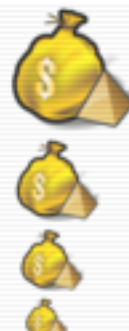
money_bag_help



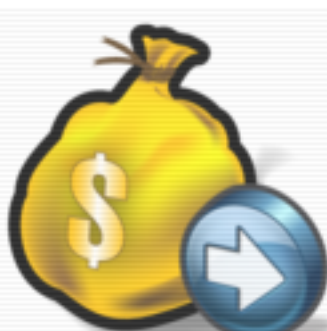
money_bag_info



money_bag_level



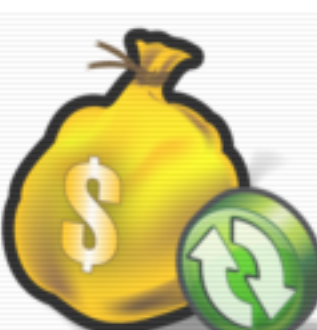
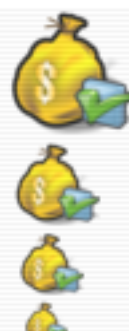
money_bag_lock



money_bag_next



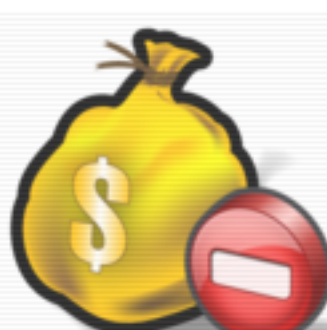
money_bag_ok



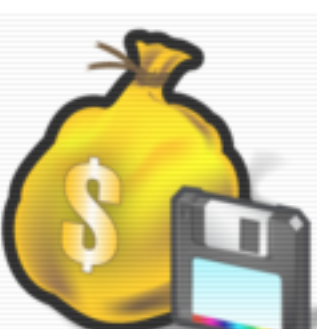
money_bag_refresh



money_bag_reload



money_bag_remove



money_bag_save



money_bag_search

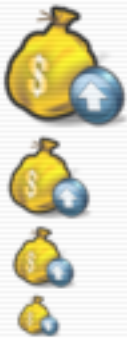


money_bag_unlock

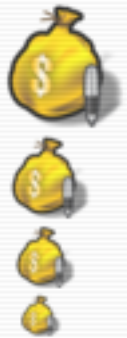




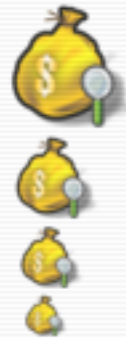
money_bag_up



money_bag_write



money_bag_zoom



money_resources



money_resources.add



money_resources.back



money_resources.cancel



money_resources.clock



money_resources.close



money_resources.config



money_resources.down



money_resources.fav



money_resources.help



money_resources.info



money_resources.level





money_resources_lock



money_resources_next



money_resources_ok



money_resources_refresh



money_resources_reload



money_resources_remove



money_resources_save



money_resources_search



money_resources_unlock



money_resources_up



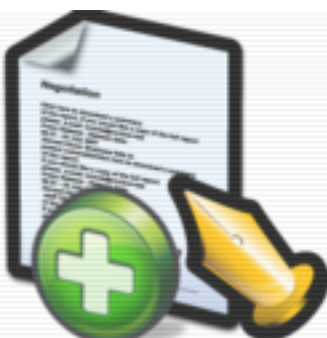
money_resources_write



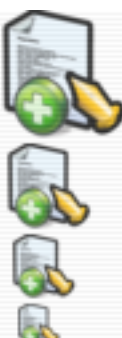
money_resources_zoom



negotiation

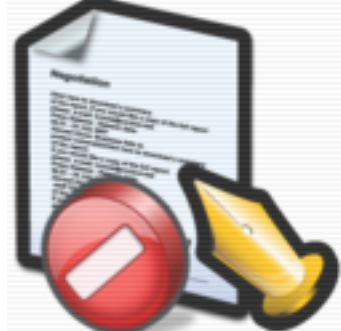


negotiation_add

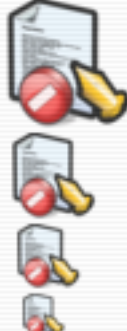


negotiation_back

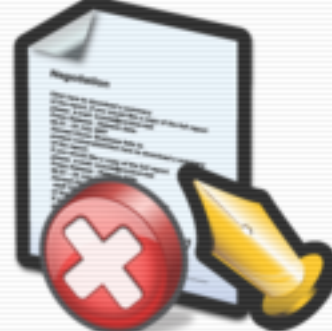
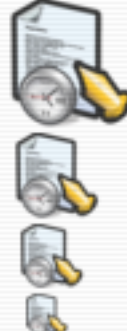




negotiation_cancel



negotiation_clock



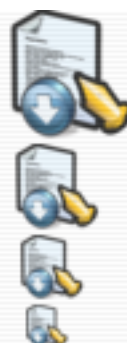
negotiation_close



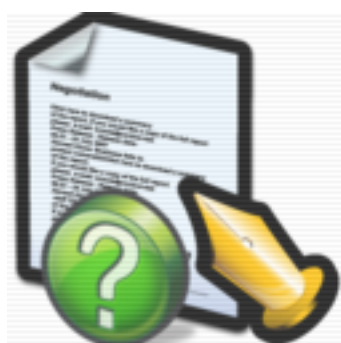
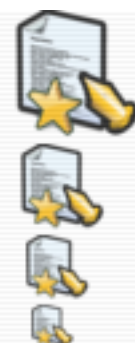
negotiation_config



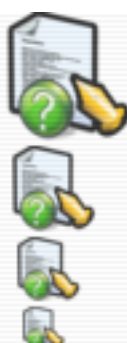
negotiation_down



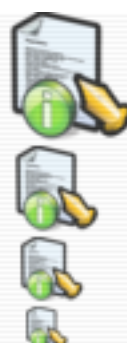
negotiation_fav



negotiation_help



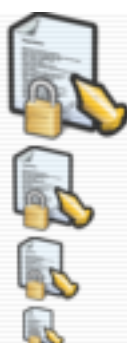
negotiation_info



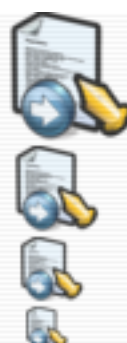
negotiation_level



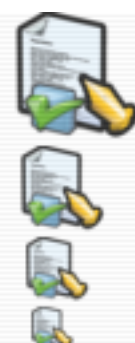
negotiation_lock



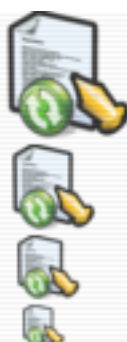
negotiation_next



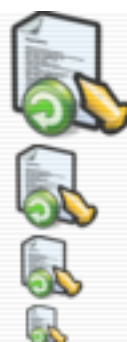
negotiation_ok



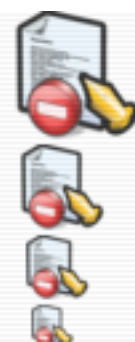
negotiation_refresh



negotiation_reload

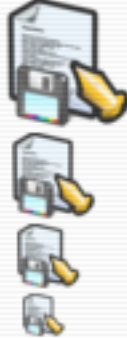


negotiation_remove





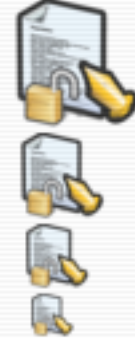
negotiation.save



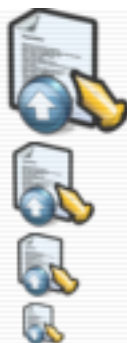
negotiation.search



negotiation.unlock



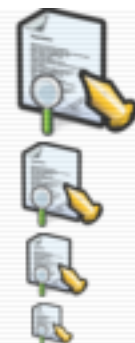
negotiation.up



negotiation.write



negotiation.zoom



node



node.add



node.back



node.cancel



node.clock



node.close



node.config



node.down



node.fav





node_help



node_info



node_level



node_lock



node_next



node_ok



node_refresh



node_reload



node_remove



node_save



node_search



node_unlock



node_up



node_write



node_zoom



offshore



offshore_add



offshore.back



offshore.cancel



offshore_clock



offshore.close



offshore.config



offshore_down



offshore_fav



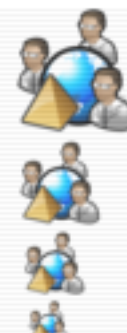
offshore.help



offshore.info



offshore.level



offshore.lock



offshore.next



offshore.ok





offshore_refresh



offshore_reload



offshore_remove



offshore_save



offshore_search



offshore_unlock



offshore_up



offshore_write



offshore_zoom



opportunity_cost



opportunity_cost_add



opportunity_cost_back



opportunity_cost_cancel



opportunity_cost_clock



opportunity_cost_close





opportunity_cost_config



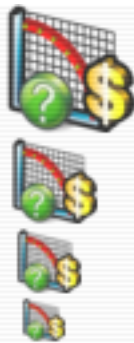
opportunity_cost_down



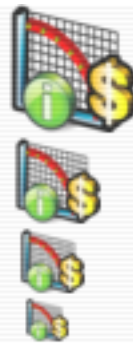
opportunity_cost_fav



opportunity_cost_help



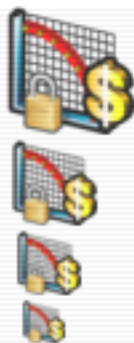
opportunity_cost_info



opportunity_cost_level



opportunity_cost_lock



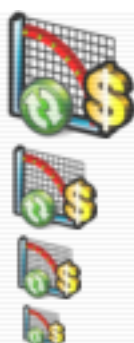
opportunity_cost_next



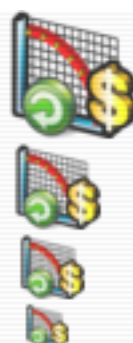
opportunity_cost_ok



opportunity_cost_refresh



opportunity_cost_reload



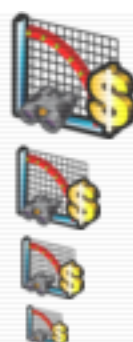
opportunity_cost_remove



opportunity_cost_save



opportunity_cost_search



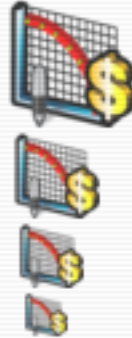
opportunity_cost_unlock



opportunity_cost_up



opportunity_cost_write



opportunity_cost_zoom



outsource



outsource_add



outsource_back



outsource_cancel



outsource_clock



outsource_close



outsource_config



outsource_down



outsource_fav



outsource_help



outsource_info



outsource_level





outsource_lock



outsource_next



outsource_ok



outsource_refresh



outsource_reload



outsource_remove



outsource_save



outsource_search



outsource_unlock



outsource_up



outsource_write



outsource_zoom



overdue_task



overdue_task_add



overdue_task_back





overdue_task_cancel



overdue_task_clock



overdue_task_close



overdue_task_config



overdue_task_down



overdue_task_fav



overdue_task_help



overdue_task_info



overdue_task_level



overdue_task_lock



overdue_task_next



overdue_task_ok



overdue_task_refresh



overdue_task_reload



overdue_task_remove





overdue_task.save



overdue_task.search



overdue_task.unlock



overdue_task.up



overdue_task.write



overdue_task.zoom



overtime_rate



overtime_rate_add



overtime_rate.back



overtime_rate.cancel



overtime_rate.clock



overtime_rate.close



overtime_rate.config



overtime_rate.down



overtime_rate.fav





overtime_rate.help



overtime_rate.info



overtime_rate.level



overtime_rate.lock



overtime_rate.next



overtime_rate.ok



overtime_rate.refresh



overtime_rate.reload



overtime_rate.remove



overtime_rate.save



overtime_rate.search



overtime_rate.unlock



overtime_rate.up

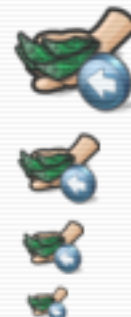
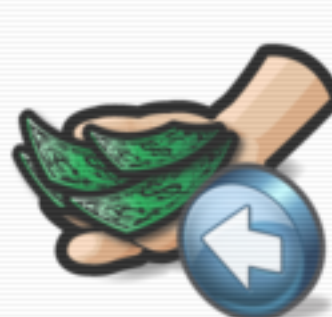
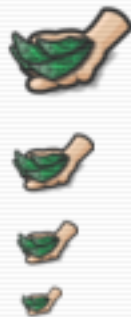


overtime_rate.write



overtime_rate.zoom

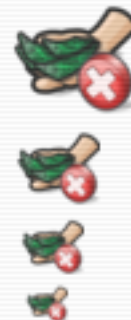
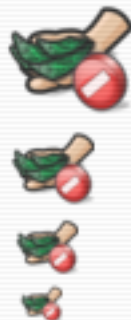




payment

payment_add

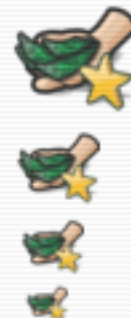
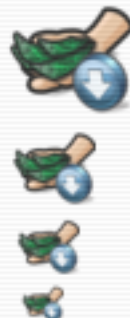
payment.back



payment.cancel

payment.clock

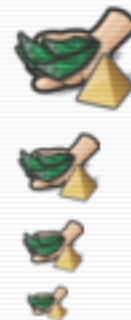
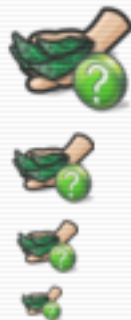
payment.close



payment_config

payment_down

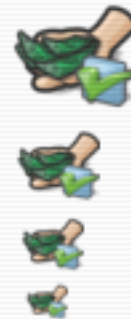
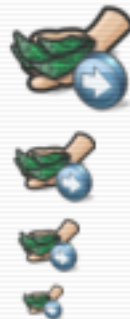
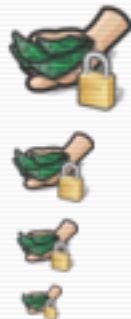
payment_fav



payment_help

payment_info

payment_level



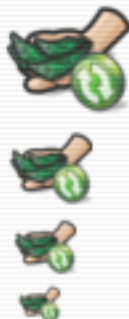
payment_lock

payment_next

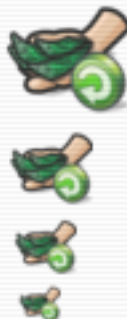
payment_ok



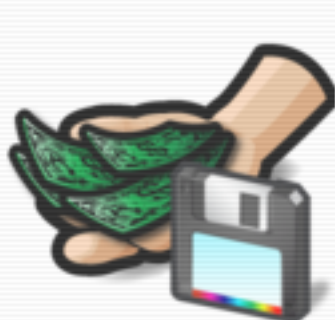
payment_refresh



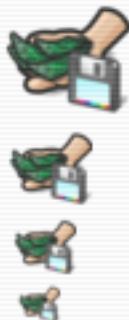
payment_reload



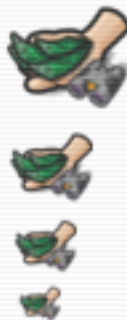
payment_remove



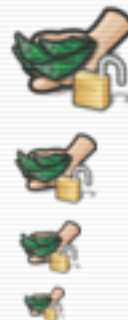
payment_save



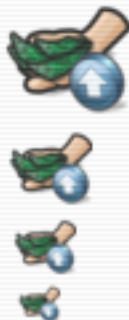
payment_search



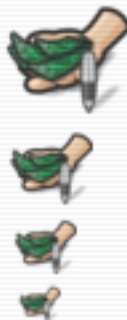
payment_unlock



payment_up



payment_write



payment_zoom



phases



phases_add



phases_back



phases_cancel



phases_clock



phases_close





phases_config



phases_down



phases_fav



phases_help



phases_info



phases_level



phases_lock



phases_next



phases_ok



phases_refresh



phases_reload



phases_remove



phases_save



phases_search



phases_unlock





phases.up



phases.write



phases.zoom



planning



planning.add



planning.back



planning.cancel



planning.clock



planning.close



planning.config



planning.down



planning.help



planning.info

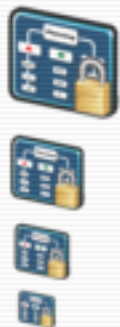


planning.level





planning_lock



planning_next



planning_ok



planning_refresh



planning_reload



planning_remove



planning_save



planning_search



planning_unlock



planning_up



planning_write



planning_zoom



polices



polices_add



polices_back





polices_cancel



polices_clock



polices_close



polices_config



polices_down



polices_fav



polices_help



polices_info



polices_level



polices_lock



polices_next



polices_ok



polices_refresh



polices_reload



polices_remove





polices_save



polices_search



polices_unlock



polices_up



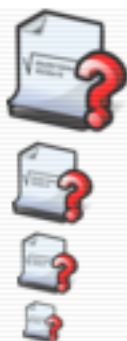
polices_write



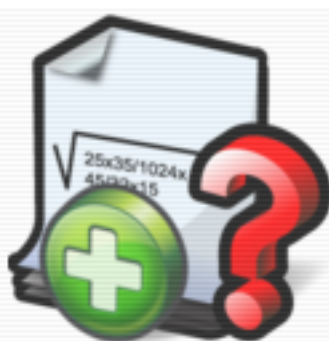
polices_zoom



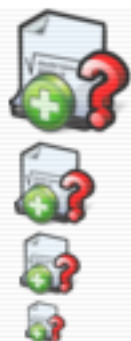
problems



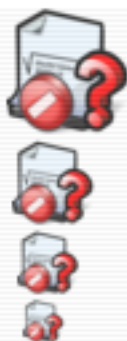
problems_add



problems_back



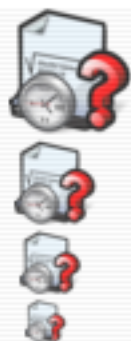
problems_cancel



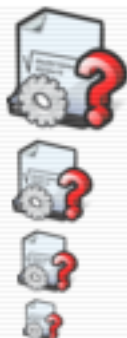
problems_clock



problems_close



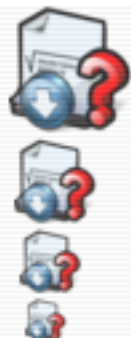
problems_config

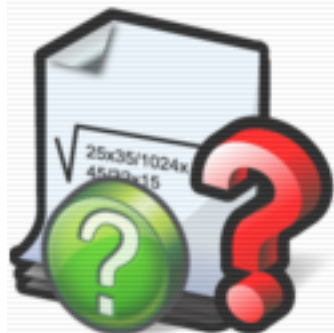


problems_down

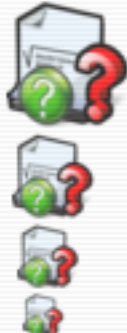


problems_fav

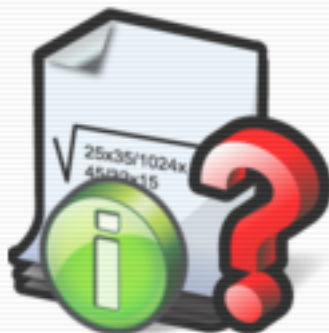




problems_help



problems_info



problems_level



problems_lock



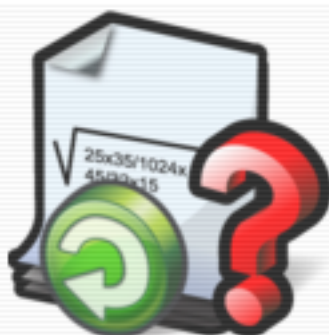
problems_next



problems_ok



problems_refresh



problems_reload



problems_remove



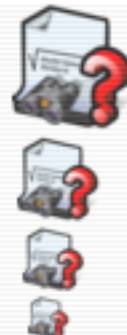
problems_save



problems_search



problems_unlock



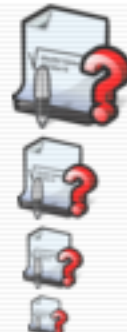
problems_up



problems_write



problems_zoom





procedure



procedure.add



procedure.back



procedure.cancel



procedure.clock



procedure.close



procedure.config



procedure.down



procedure.fav



procedure.help



procedure.info



procedure.level



procedure.lock



procedure.next



procedure.ok





procedure_refresh



procedure_reload



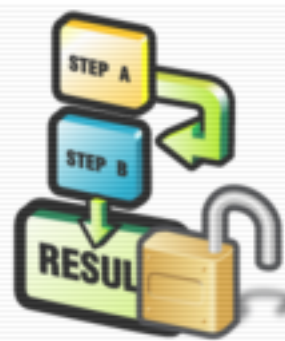
procedure_remove



procedure_save



procedure_search



procedure_unlock



procedure_up



procedure_write



procedure_zoom



processes



processes_add



processes_back



processes_cancel



processes_clock



processes_close





processes_config



processes_down



processes_fav



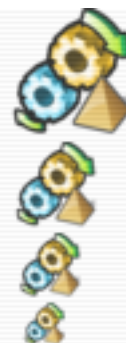
processes_help



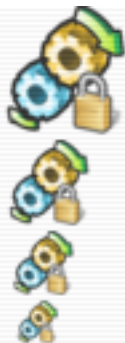
processes_info



processes_level



processes_lock



processes_next



processes_ok



processes_refresh



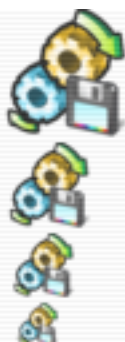
processes_reload



processes_remove



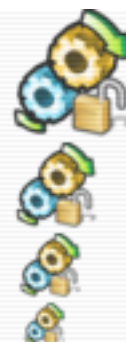
processes_save



processes_search



processes_unlock





processes_up



processes_write



processes_zoom



product



product_add



product_back



product_cancel



product_clock



product_close



product_config



product_down



product_fav



product_help



product_info



product_level





product_lock



product_next



product_ok



product_refresh



product_reload



product_remove



product_save



product_search



product_unlock



product_up



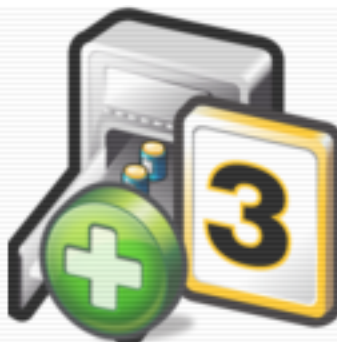
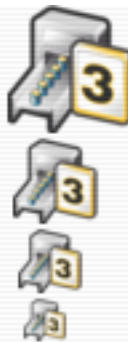
product_write



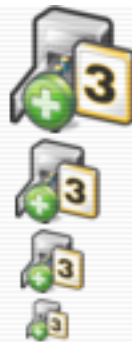
product_zoom



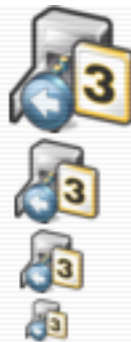
production_project_state_3



production_project_state_3.add

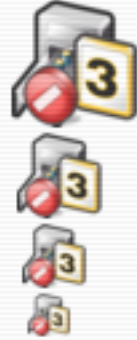


production_project_state_3.back

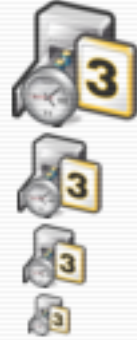




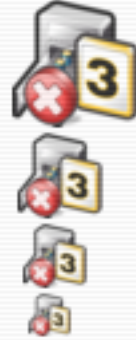
production_project.state_3.cancel



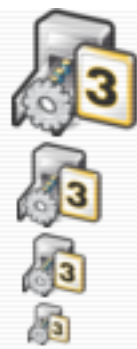
production_project.state_3.clock



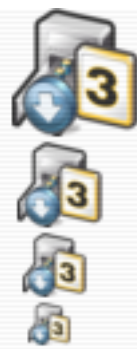
production_project.state_3.close



production_project.state_3.config



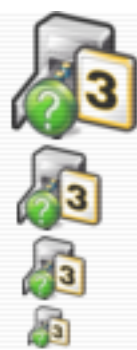
production_project.state_3.down



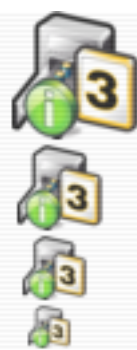
production_project.state_3.fav



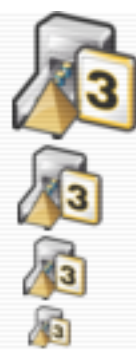
production_project.state_3.help



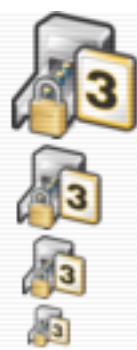
production_project.state_3.info



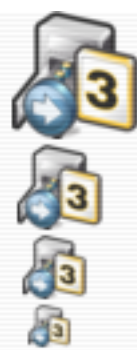
production_project.state_3.level



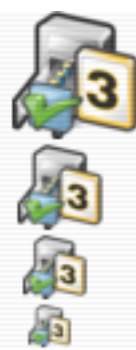
production_project.state_3.lock



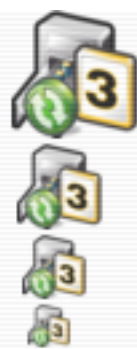
production_project.state_3.next



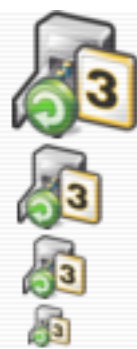
production_project.state_3.ok



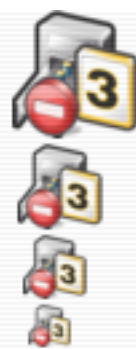
production_project.state_3.refresh



production_project.state_3.reload

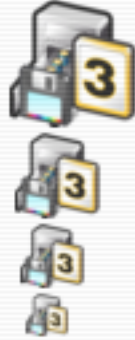


production_project.state_3.remove





production.project.state_3.save



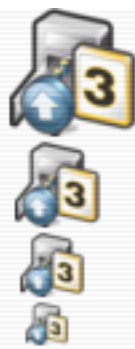
production.project.state_3.search



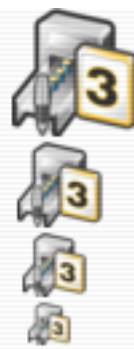
production.project.state_3.unlock



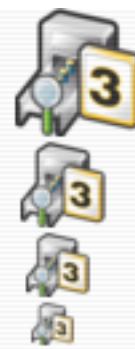
production.project.state_3.up



production.project.state_3.write



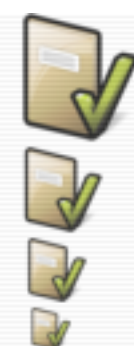
production.project.state_3.zoom



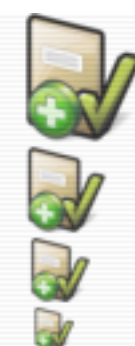
project



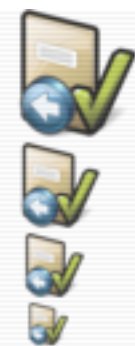
project.acceptance



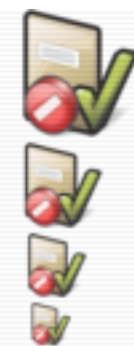
project.acceptance.add



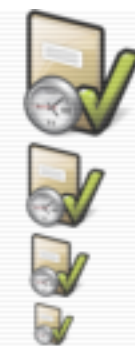
project.acceptance.back



project.acceptance.cancel



project.acceptance.clock



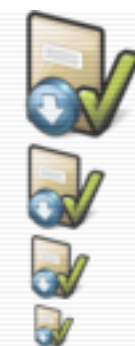
project.acceptance.close



project.acceptance.config

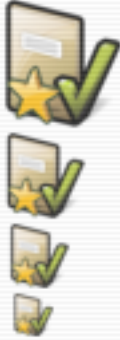


project.acceptance.down

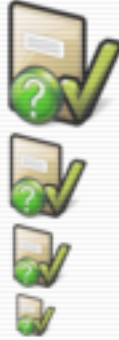




project_acceptance_fav



project_acceptance_help



project_acceptance_info



project_acceptance_level



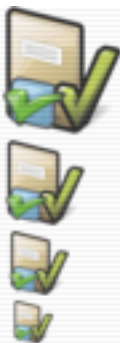
project_acceptance_lock



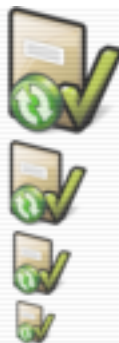
project_acceptance_next



project_acceptance_ok



project_acceptance_refresh



project_acceptance_reload



project_acceptance_remove



project_acceptance_save



project_acceptance_search



project_acceptance_unlock



project_acceptance_up



project_acceptance_write





project.acceptance.zoom



project.add



project.back



project.cancel



project.center



project.center.add



project.center.back



project.center.cancel



project.center.clock



project.center.close



project.center.config



project.center.down



project.center.fav



project.center.help

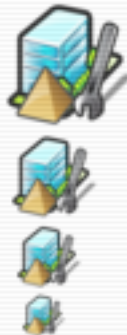


project.center.info





project_center_level



project_center_lock



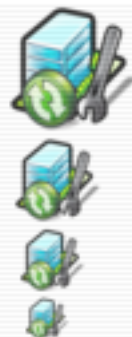
project_center_next



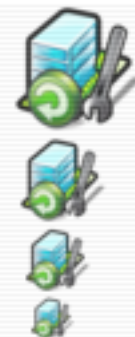
project_center_ok



project_center_refresh



project_center_reload



project_center_remove



project_center_save



project_center_search



project_center_unlock



project_center_up



project_center_write



project_center_zoom

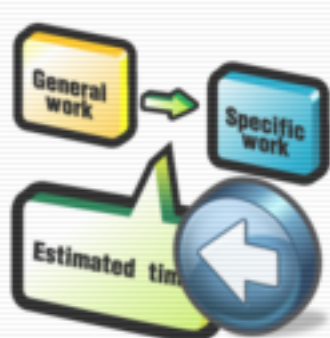


project_chart

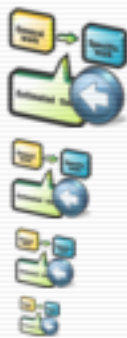


project_chart_add

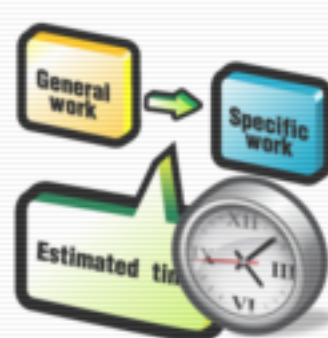
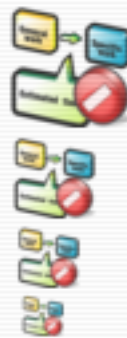




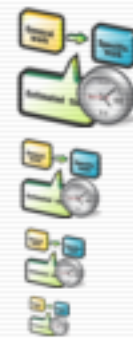
project.chart.back



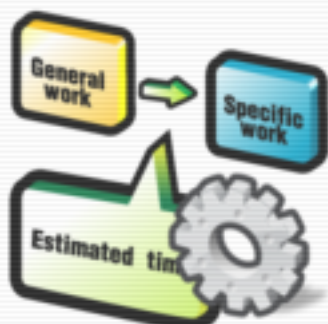
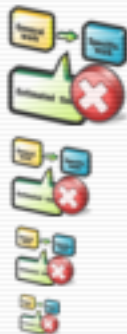
project.chart.cancel



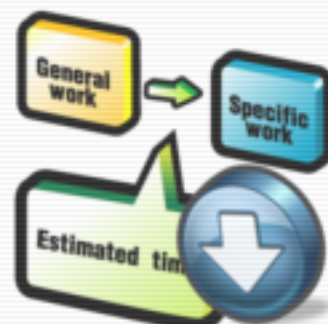
project.chart.clock



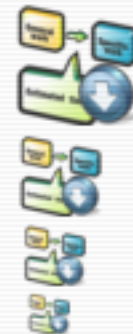
project.chart.close



project.chart.config



project.chart.down



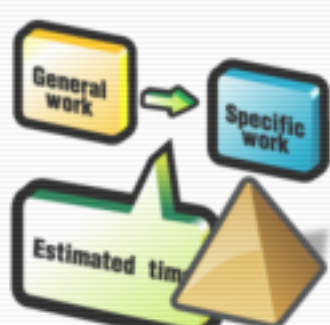
project.chart.fav



project.chart.help



project.chart.info



project.chart.level



project.chart.lock



project.chart.next



project.chart.ok



project.chart.refresh

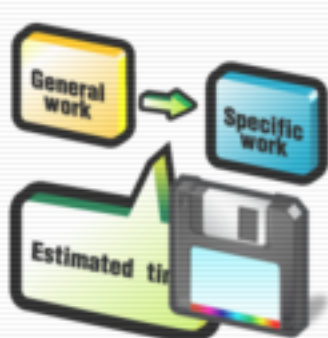


project.chart.reload

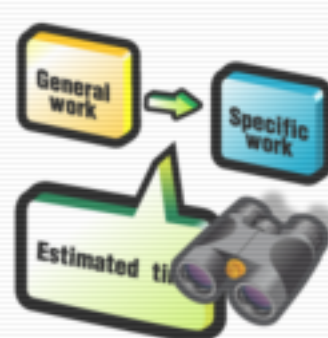




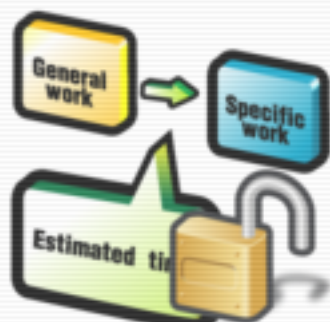
project_chart_remove



project_chart_save



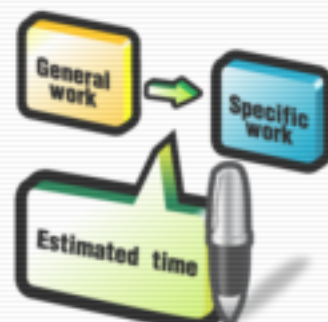
project_chart_search



project_chart_unlock



project_chart_up



project_chart_write



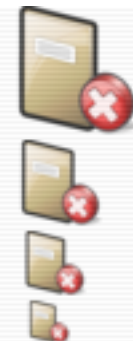
project_chart_zoom



project_clock



project_close



project_config



project_down



project_fav



project_filter



project_filter_add

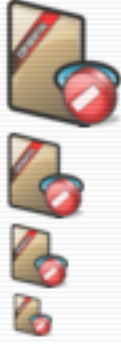


project_filter_back

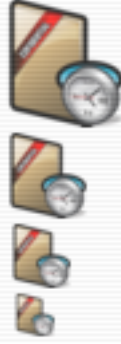




project_filter_cancel



project_filter_clock



project_filter_close



project_filter_config



project_filter_down



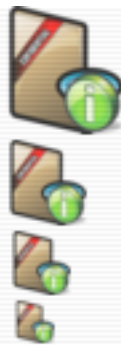
project_filter_fav



project_filter_help



project_filter_info



project_filter_level



project_filter_lock



project_filter_next



project_filter_ok



project_filter_refresh



project_filter_reload



project_filter_remove

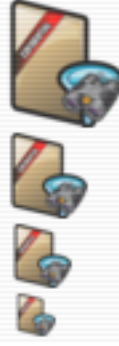




project.filter_save



project.filter_search



project.filter_unlock



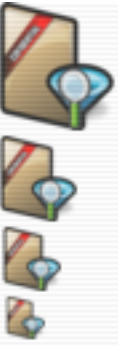
project.filter_up



project.filter_write



project.filter_zoom



project_guide_content



project_guide_content.add



project_guide_content.back



project_guide_content.cancel



project_guide_content.clock



project_guide_content.close



project_guide_content.config



project_guide_content.down



project_guide_content.fav

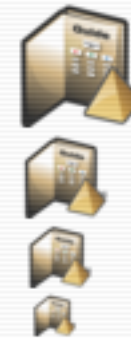




project_guide_content.help



project_guide_content.info



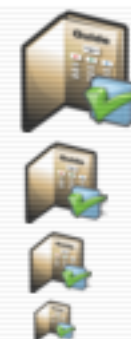
project_guide_content.level



project_guide_content.lock



project_guide_content.next



project_guide_content.ok



project_guide_content.refresh



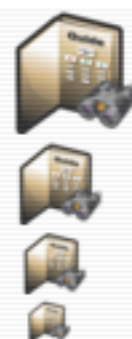
project_guide_content.reload



project_guide_content.remove



project_guide_content.save



project_guide_content.search



project_guide_content.unlock



project_guide_content.up



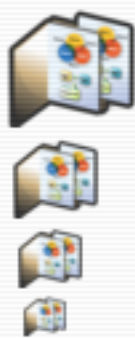
project_guide_content.write



project_guide_content.zoom



project_guide.layout



project_guide.layout.add



project_guide.layout.back



project_guide.layout.cancel



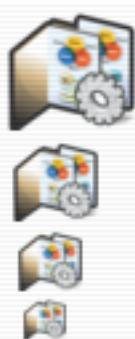
project_guide.layout.clock



project_guide.layout.close



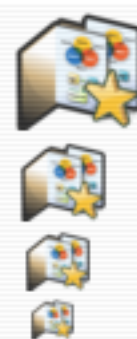
project_guide.layout.config



project_guide.layout.down



project_guide.layout.fav



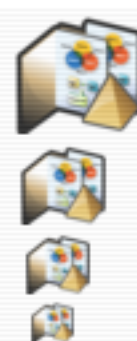
project_guide.layout.help



project_guide.layout.info



project_guide.layout.level



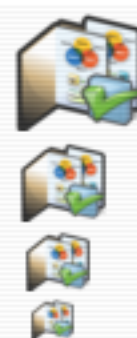
project_guide.layout.lock



project_guide.layout.next



project_guide.layout.ok





project_guide.layout.refresh



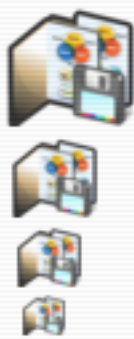
project_guide.layout.reload



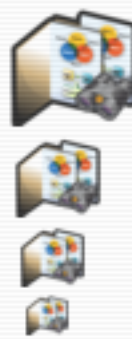
project_guide.layout.remove



project_guide.layout.save



project_guide.layout.search



project_guide.layout.unlock



project_guide.layout.up



project_guide.layout.write



project_guide.layout.zoom



project_help



project_info



project_level



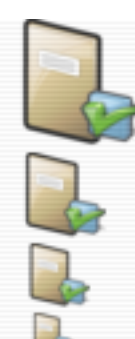
project_lock



project_next

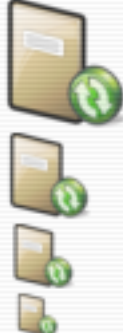


project_ok





project.refresh



project.reload



project.remove



project.save



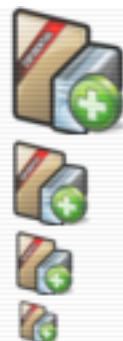
project.search



project.server



project.server.add



project.server.back



project.server.cancel



project.server.clock



project.server.close



project.server.config



project.server.down



project.server.fav



project.server.help





project_server_info



project_server_level



project_server_lock



project_server_next



project_server_ok



project_server_refresh



project_server_reload



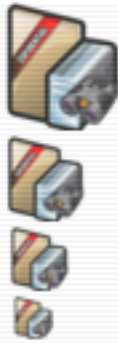
project_server_remove



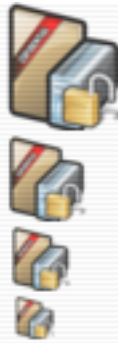
project_server_save



project_server_search



project_server_unlock



project_server_up



project_server_write



project_server_zoom



project_unlock





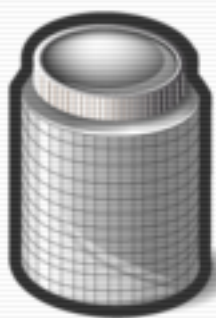
project_up



project_write



project_zoom



prototype



prototype_add



prototype_back



prototype_cancel



prototype_clock



prototype_close



prototype_config



prototype_down



prototype_fav



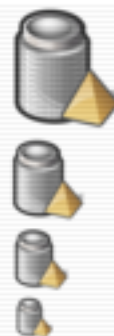
prototype_help



prototype_info



prototype_level





prototype_lock



prototype_next



prototype_ok



prototype_refresh



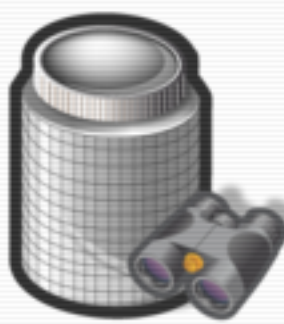
prototype_reload



prototype_remove



prototype_save



prototype_search



prototype_unlock



prototype_up



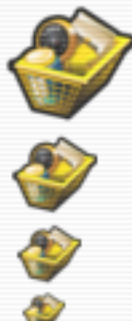
prototype_write



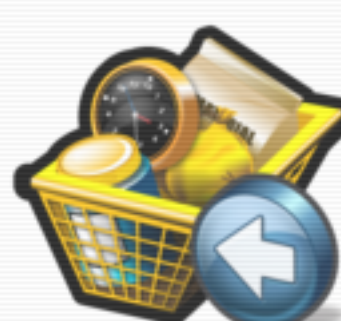
prototype_zoom



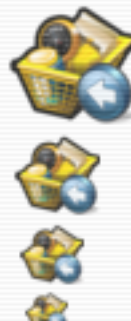
provisions



provisions.add



provisions.back





provisions_cancel



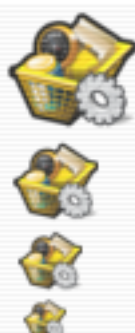
provisions_clock



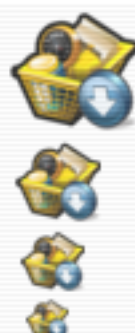
provisions_close



provisions_config



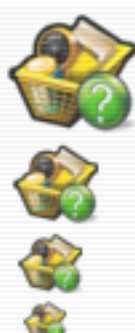
provisions_down



provisions_fav



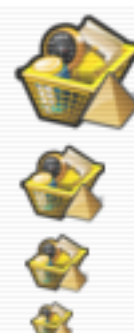
provisions_help



provisions_info



provisions_level



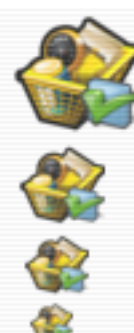
provisions_lock



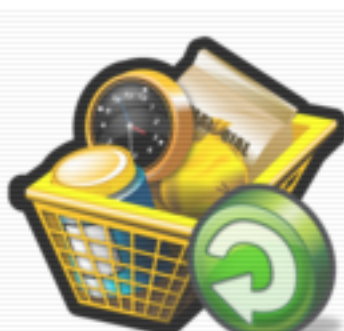
provisions_next



provisions_ok



provisions_refresh



provisions_reload

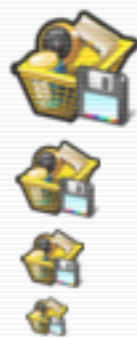


provisions_remove

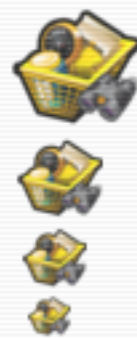




provisions_save



provisions_search



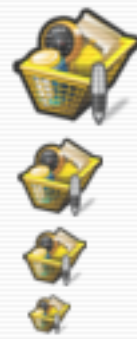
provisions_unlock



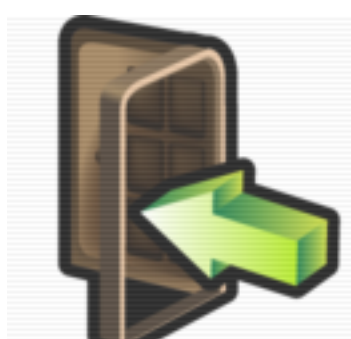
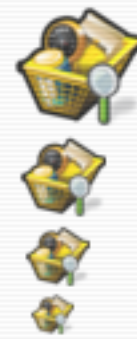
provisions_up



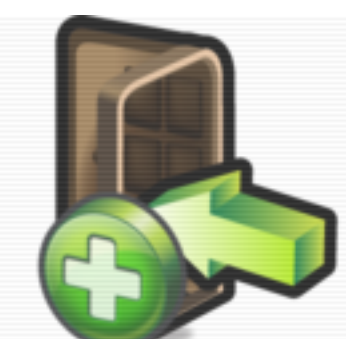
provisions_write



provisions_zoom



public_access



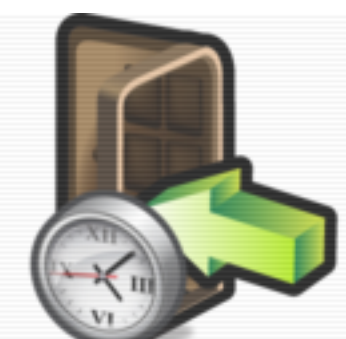
public_access_add



public_access_back



public_access_cancel



public_access_clock



public_access_close



public_access_config



public_access_down



public_access_fav





public_access_help



public_access_info



public_access_level



public_access_lock



public_access_next



public_access_ok



public_access_refresh



public_access_reload



public_access_remove



public_access_save



public_access_search



public_access_unlock



public_access_up



public_access_write

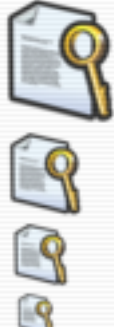


public_access_zoom





public_document



public_document_add



public_document_back



public_document_cancel



public_document_clock



public_document_close



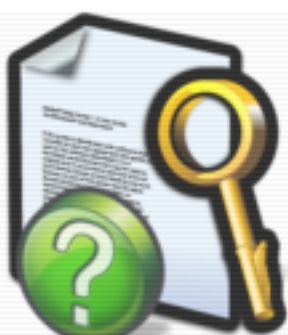
public_document_config



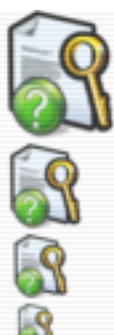
public_document_down



public_document_fav



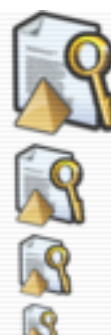
public_document_help



public_document_info



public_document_level



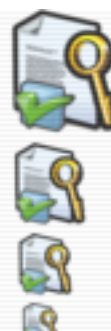
public_document_lock



public_document_next



public_document_ok





public_document_refresh



public_document_reload



public_document_remove



public_document_save



public_document_search



public_document_unlock



public_document_up



public_document_write



public_document_zoom



publish



publish_add



publish_back



publish_cancel



publish_clock



publish_close





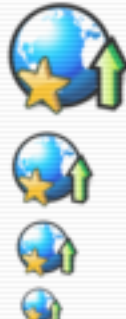
publish_config



publish_down



publish_fav



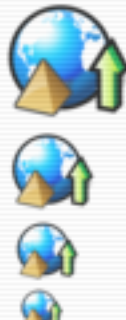
publish_help



publish_info



publish_level



publish_lock



publish_next



publish_ok



publish_refresh



publish_reload



publish_remove



publish_save



publish_search



publish_unlock

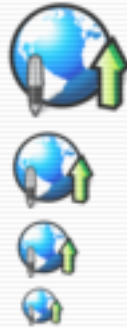




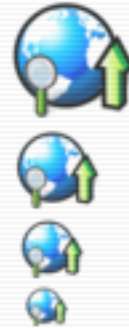
publish_up



publish_write



publish_zoom



quality



quality_add



quality_back



quality_cancel



quality_clock



quality_close



quality_config



quality_down



quality_fav



quality_help



quality_info



quality_level





quality_lock



quality_next



quality_ok



quality_refresh



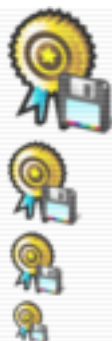
quality_reload



quality_remove



quality_save



quality_search



quality_unlock



quality_up



quality_write



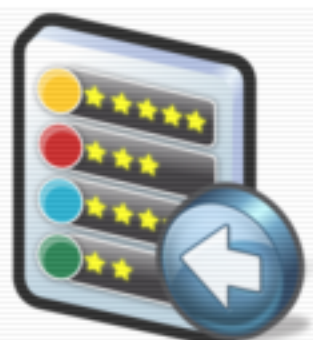
quality_zoom



rating



rating_add



rating_back





rating_cancel



rating_clock



rating_close



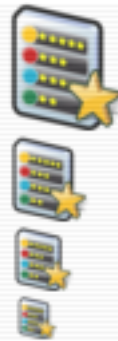
rating_config



rating_down



rating_fav



rating_help



rating_info



rating_level



rating_lock



rating_next



rating_ok



rating_refresh

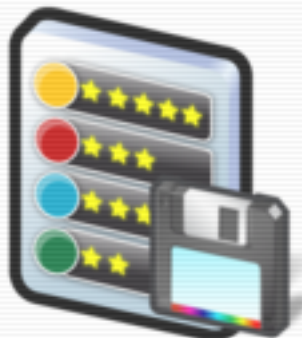


rating_reload



rating_remove





rating_save



rating_search



rating_unlock



rating_up



rating_write



rating_zoom



reference



reference_add



reference_back



reference_cancel



reference_clock



reference_close



reference_config



reference_down



reference_fav





reference_help



reference_info



reference_level



reference_lock



reference_next



reference_ok



reference_refresh



reference_reload



reference_remove



reference_save



reference_search



reference_unlock



reference_up



reference_write



reference_zoom

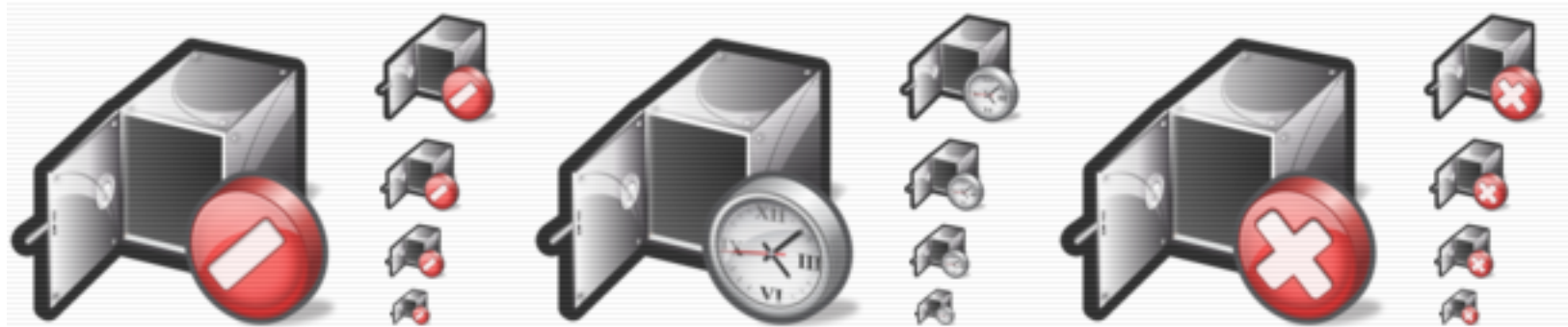




release_lock

release_lock_add

release_lock_back



release_lock_cancel

release_lock_clock

release_lock_close



release_lock_config

release_lock_down

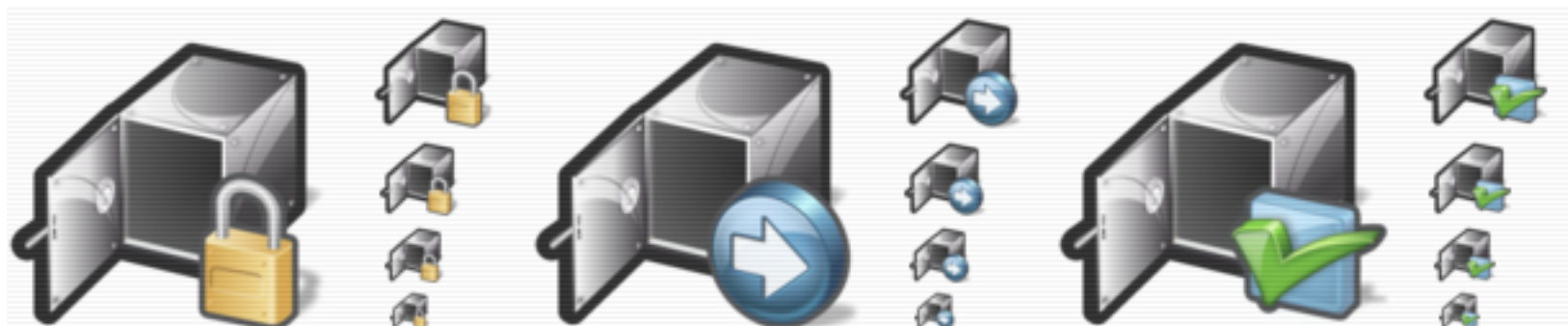
release_lock_fav



release_lock_help

release_lock_info

release_lock_level



release_lock_lock

release_lock_next

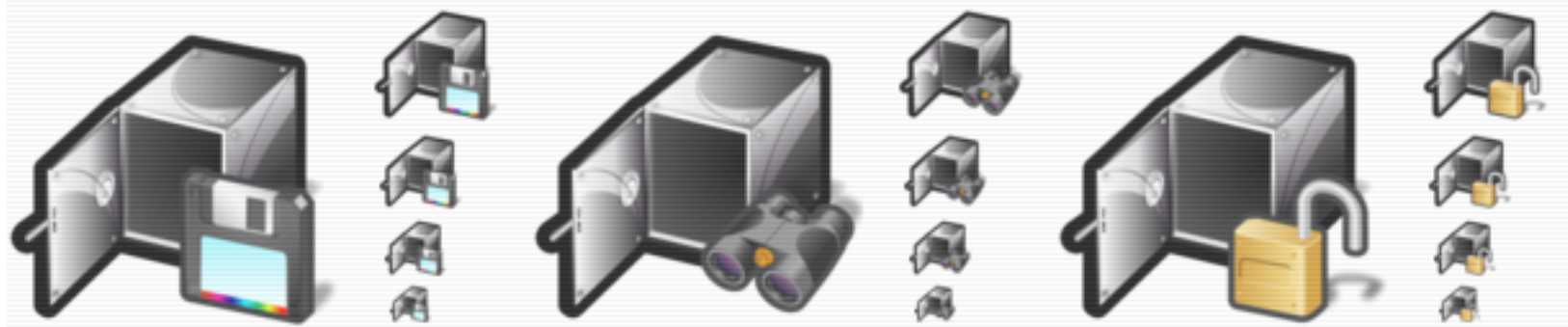
release_lock_ok



release.lock.refresh

release.lock.reload

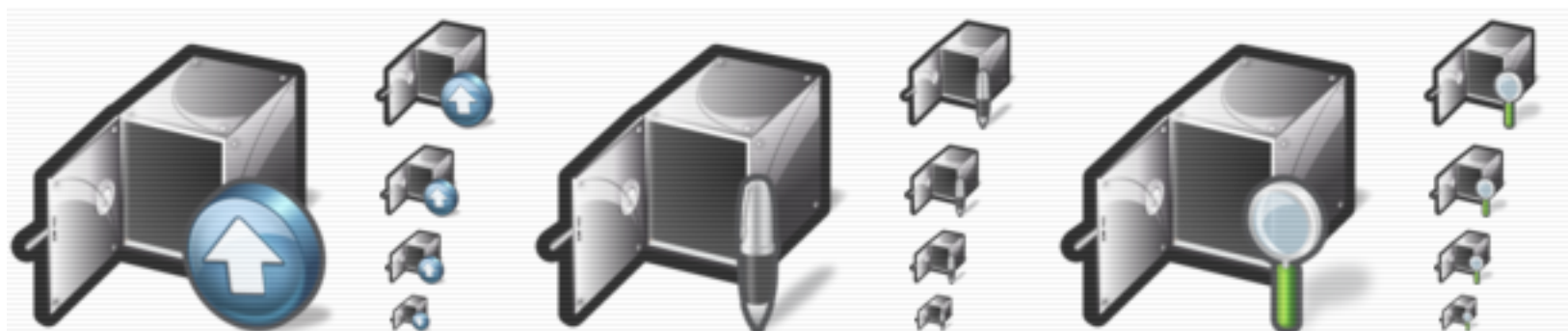
release.lock.remove



release.lock.save

release.lock.search

release.lock.unlock



release.lock.up

release.lock.write

release.lock.zoom



repetitive_task

repetitive_task.add

repetitive_task.back



repetitive_task.cancel

repetitive_task.clock

repetitive_task.close



repetitive_task.config

repetitive_task.down

repetitive_task.fav



repetitive_task.help

repetitive_task.info

repetitive_task.level



repetitive_task.lock

repetitive_task.next

repetitive_task.ok



repetitive_task.refresh

repetitive_task.reload

repetitive_task.remove



repetitive_task.save

repetitive_task.search

repetitive_task.unlock



repetitive_task.up



repetitive_task.write



repetitive_task.zoom



reports



reports.add



reports.back



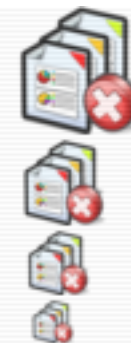
reports.cancel



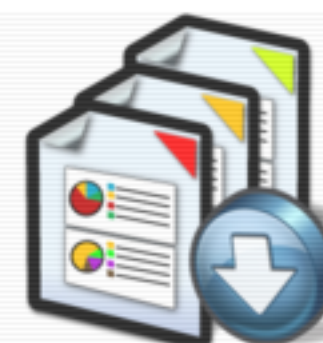
reports.clock



reports.close



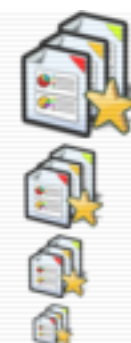
reports.config



reports.down



reports.fav



reports.help



reports.info



reports.level





reports_lock



reports_next



reports_ok



reports_refresh



reports_reload



reports_remove



reports_save



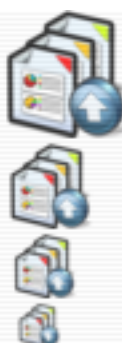
reports_search



reports_unlock



reports_up



reports_write



reports_zoom



resource_management_plan



resource_management_plan_add



resource_management_plan_back





resource_management_plan.cancel

resource_management_plan.clock

resource_management_plan.close



resource_management_plan.config

resource_management_plan.down

resource_management_plan.fav



resource_management_plan.help

resource_management_plan.info

resource_management_plan.level



resource_management_plan.lock

resource_management_plan.next

resource_management_plan.ok



re-source_management_plan.refresh

resource_management_plan.reload

re-source_management_plan.remove



resource_management_plan_save



re-source_management_plan_search



re-source_management_plan_unlock



resource_management_plan_up



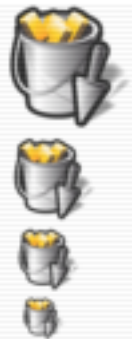
resource_management_plan_write



resource_management_plan_zoom



resources



resources_add



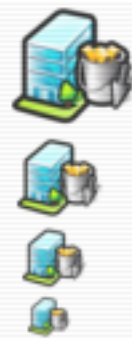
resources_back



resources_cancel



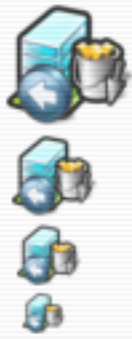
resources_center



resources_center_add



resources_center_back



resources_center_cancel

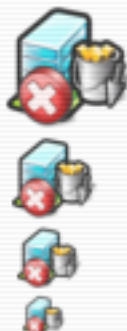


resources_center_clock

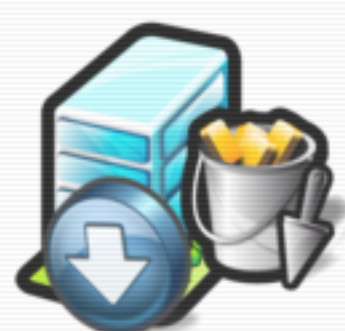




resources_center_close



resources_center_config



resources_center_down



resources_center_fav



resources_center_help



resources_center_info



resources_center_level



resources_center_lock



resources_center_next



resources_center_ok



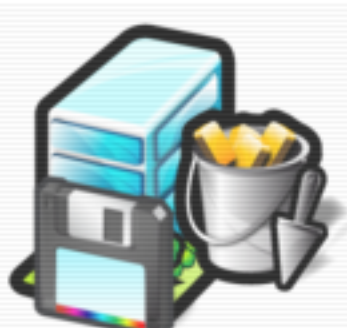
resources_center_refresh



resources_center_reload



resources_center_remove



resources_center_save

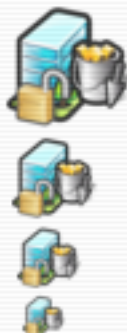


resources_center_search





resources_center_unlock



resources_center_up



resources_center_write



resources_center_zoom



resources_clock



resources_close



resources_config



resources_down



resources_fav



resources_help



resources_info



resources_level



resources_lock



resources_next



resources_ok





resources_refresh



resources_reload



resources_remove



resources_save



resources_search



resources_unlock



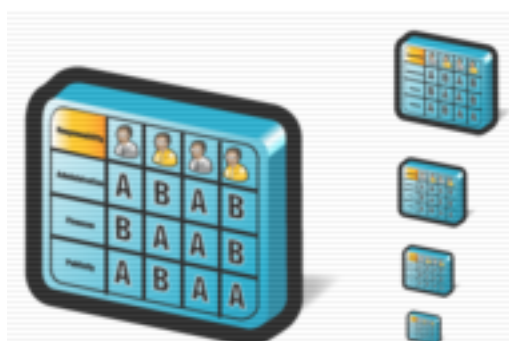
resources_up



resources_write



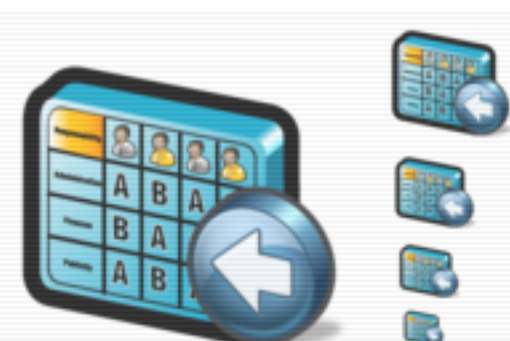
resources_zoom



responsibility_assignment



responsibility_assignment_add



responsibility_assignment_back



responsibility_assignment_cancel



responsibility_assignment_clock




responsibility_assignment_close



An illustration of a blue ID card with a grid of names and photos. A red prohibition sign is overlaid on the bottom right corner of the card.



A blue electronic device with a screen displaying a 4x4 grid. The grid contains icons of people and letters. The first row has a yellow icon, a person icon, a person icon, a person icon, and a person icon. The second row has the letters A, B, A, B. The third row has the letters B, A, A, A. The fourth row has the letters A, B, A, A. A pair of binoculars is positioned in front of the bottom right corner of the screen.

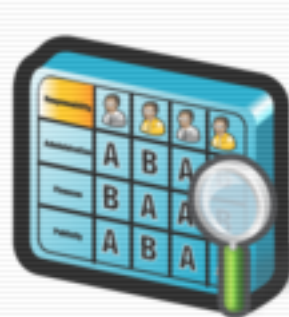




responsibility_assignment_up



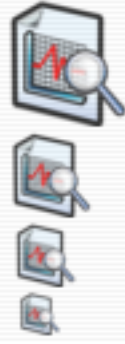
responsibility_assignment_write



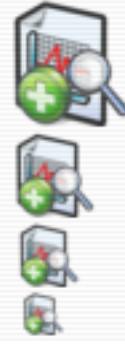
responsibility_assignment_zoom



results



results_add



results_back



results_cancel



results_clock



results_close



results_config



results_down



results_fav



results_help



results_info



results_level





results.lock



results.next



results.ok



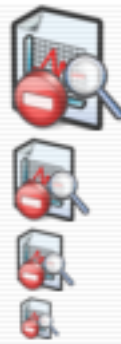
results.refresh



results.reload



results.remove



results.save



results.search



results.unlock



results.up



results.write



results.zoom



risk_analysis



risk_analysis.add



risk_analysis.back





risk_analysis_cancel



risk_analysis_clock



risk_analysis_close



risk_analysis_config



risk_analysis_down



risk_analysis_fav



risk_analysis_help



risk_analysis_info



risk_analysis_level



risk_analysis_lock



risk_analysis_next



risk_analysis_ok



risk_analysis_refresh



risk_analysis_reload



risk_analysis_remove





risk_analysis_save



risk_analysis_search



risk_analysis_unlock



risk_analysis_up



risk_analysis_write



risk_analysis_zoom



risk_management_plan



risk_management_plan_add



risk_management_plan_back



risk_management_plan_cancel



risk_management_plan_clock



risk_management_plan_close



risk_management_plan_config



risk_management_plan_down



risk_management_plan_fav





risk_management_plan_help

risk_management_plan_info

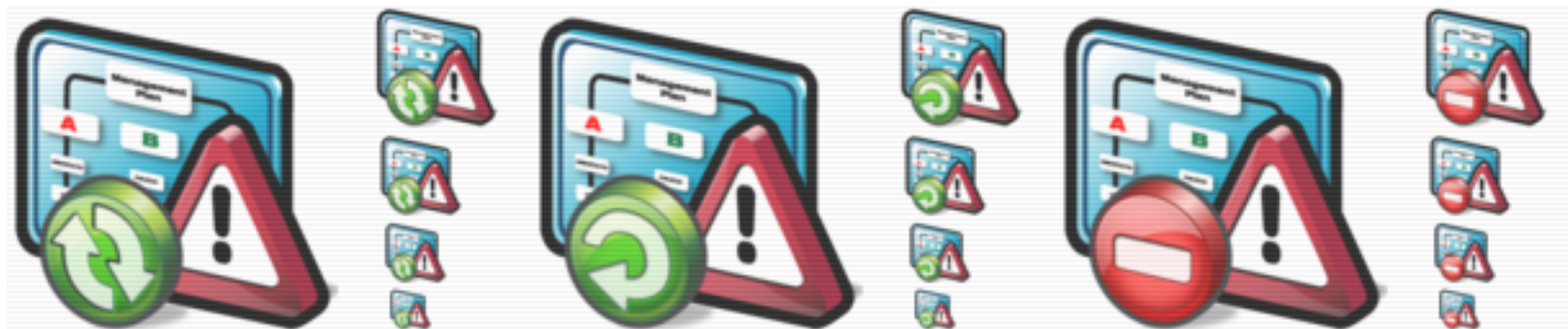
risk_management_plan_level



risk_management_plan_lock

risk_management_plan_next

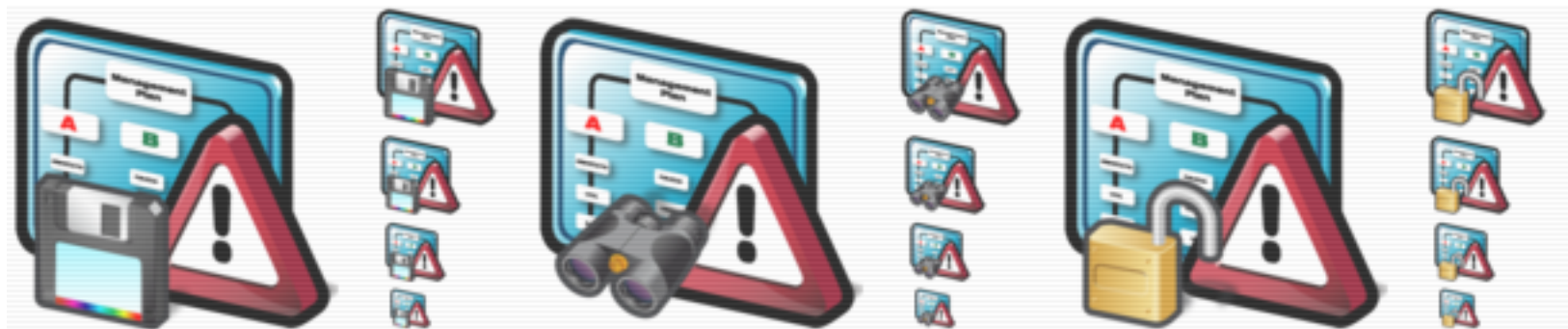
risk_management_plan_ok



risk_management_plan_refresh

risk_management_plan_reload

risk_management_plan_remove



risk_management_plan_save

risk_management_plan_search

risk_management_plan_unlock



risk_management_plan_up

risk_management_plan.write

risk_management_plan.zoom



risk_register



risk_register_add



risk_register_back



risk_register_cancel



risk_register_clock



risk_register_close



risk_register_config



risk_register_down



risk_register_fav



risk_register_help



risk_register_info



risk_register_level



risk_register_lock



risk_register_next



risk_register_ok





risk_register_refresh



risk_register_reload



risk_register_remove



risk_register_save



risk_register_search



risk_register_unlock



risk_register_up



risk_register_write



risk_register_zoom



risks



risks_add



risks_back



risks_cancel



risks_clock



risks_close





risks_config



risks_down



risks_fav



risks_help



risks_info



risks_level



risks_lock



risks_next



risks_ok



risks_refresh



risks_reload



risks_remove



risks_save



risks_search



risks_unlock





risks.up



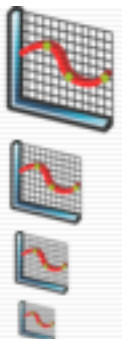
risks.write



risks.zoom



s_curve



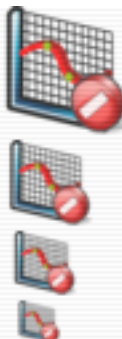
s_curve.add



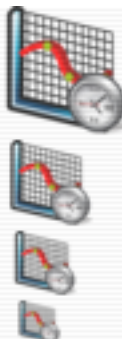
s_curve.back



s_curve.cancel



s_curve.clock



s_curve.close



s_curve.config



s_curve.down



s_curve.fav



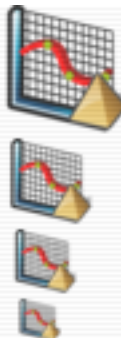
s_curve.help



s_curve.info



s_curve.level





s_curve_lock



s_curve_next



s_curve_ok



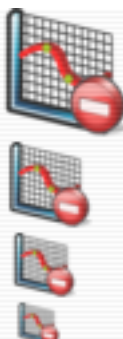
s_curve_refresh



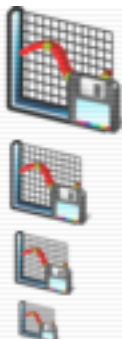
s_curve_reload



s_curve_remove



s_curve_save



s_curve_search



s_curve_unlock



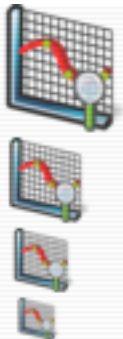
s_curve_up



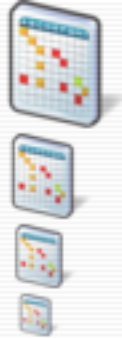
s_curve_write



s_curve_zoom



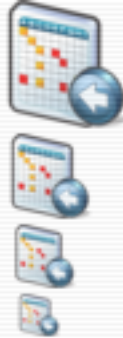
schedule



schedule_add



schedule_back





schedule_cancel



schedule_clock



schedule_close



schedule_config



schedule_down



schedule_fav



schedule_help



schedule_info



schedule_level



schedule_lock



schedule_next



schedule_ok



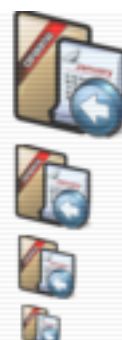
schedule_plan

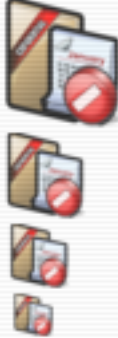


schedule_plan_add

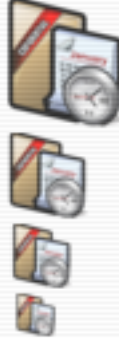


schedule_plan_back

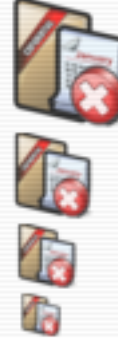




schedule_plan_cancel



schedule_plan_clock



schedule_plan_close



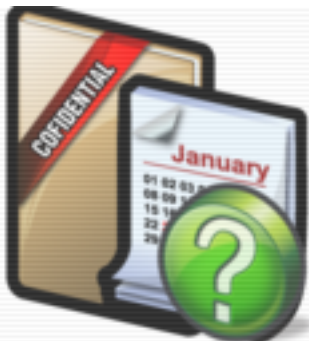
schedule_plan_config



schedule_plan_down



schedule_plan_fav



schedule_plan_help



schedule_plan_info



schedule_plan_level



schedule_plan_lock



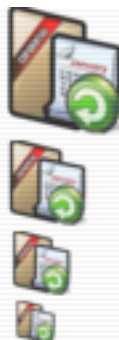
schedule_plan_next



schedule_plan_ok



schedule_plan_refresh



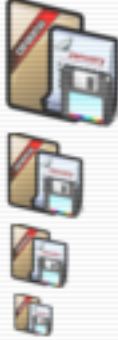
schedule_plan_reload



schedule_plan_remove



schedule.plan.save



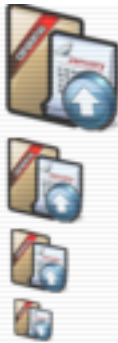
schedule.plan.search



schedule.plan.unlock



schedule.plan.up



schedule.plan.write



schedule.plan.zoom



schedule.refresh



schedule.reload



schedule.remove



schedule.save



schedule.search



schedule.unlock



schedule.up

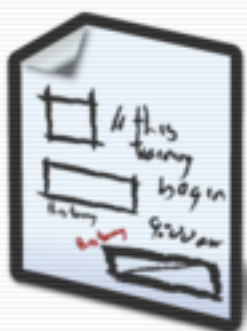


schedule.write



schedule.zoom





scope



scope.add



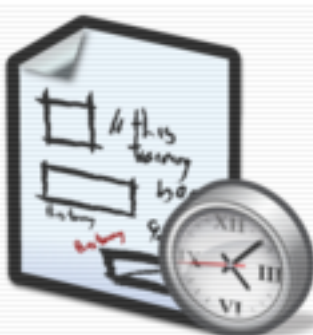
scope.back



scope.cancel



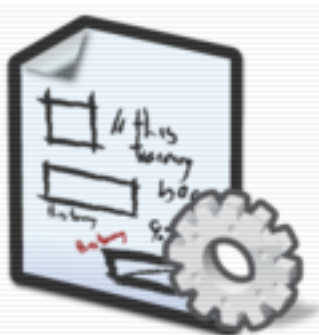
scope.clock



scope.close



scope.config



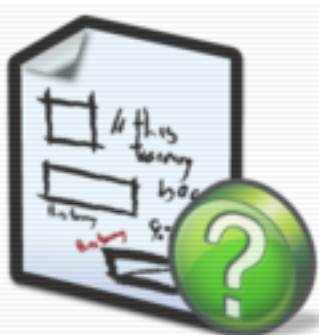
scope.down



scope.fav



scope.help



scope.info



scope.level



scope.lock



scope.next



scope.ok





scope_refresh



scope_reload



scope_remove



scope_save



scope_search



scope_statement



scope_statement_add



scope_statement_back



scope_statement_cancel



scope_statement_clock



scope_statement_close



scope_statement_config



scope_statement_down



scope_statement_fav

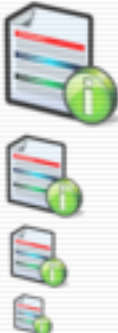


scope_statement_help





scope_statement.info



scope_statement.level



scope_statement.lock



scope_statement.next



scope_statement.ok



scope_statement.refresh



scope_statement.reload



scope_statement.remove



scope_statement.save



scope_statement.search



scope_statement.unlock



scope_statement.up



scope_statement.write



scope_statement.zoom



scope_unlock





scope_up



scope_write



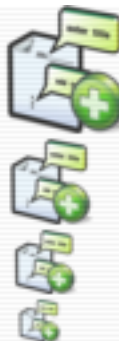
scope_zoom



screentips



screentips.add



screentips.back



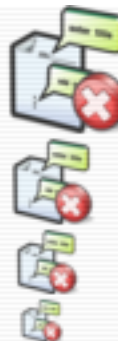
screentips.cancel



screentips.clock



screentips.close



screentips.config



screentips.down



screentips.fav



screentips.help



screentips.info



screentips.level





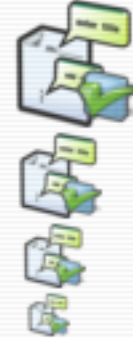
screentips.lock



screentips.next



screentips.ok



screentips.refresh



screentips.reload



screentips.remove



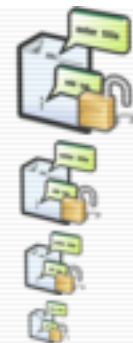
screentips.save



screentips.search



screentips.unlock



screentips.up



screentips.write



screentips.zoom



security



security.add



security.back





security_cancel



security_clock



security_close



security_config



security_down



security_fav



security_help



security_info



security_level



security_lock



security_next



security_ok



security_refresh



security_reload



security_remove





security_save



security_search



security_unlock



security_up



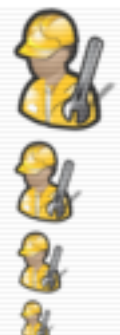
security_write



security_zoom



services



services_add



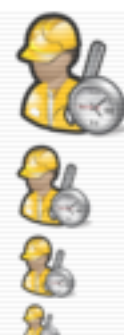
services_back



services_cancel



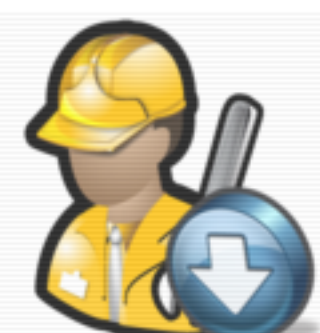
services_clock



services_close



services_config



services_down



services_fav





services_help



services_info



services_level



services_lock



services_next



services_ok



services_refresh



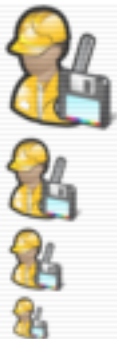
services_reload



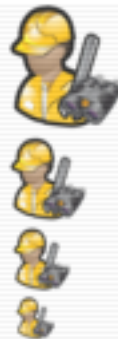
services_remove



services_save



services_search



services_unlock



services_up



services_write



services_zoom





spaces



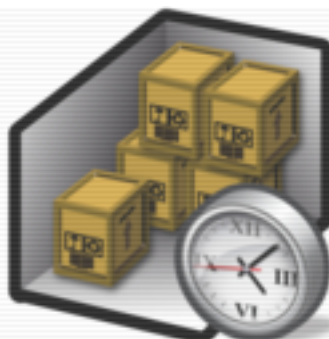
spaces_add



spaces_back



spaces_cancel



spaces_clock



spaces_close



spaces_config



spaces_down



spaces_fav



spaces_help



spaces_info



spaces_level



spaces_lock



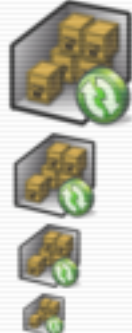
spaces_next



spaces_ok



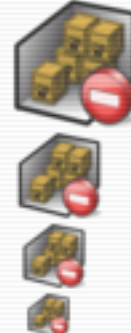
spaces_refresh



spaces_reload



spaces_remove



spaces_save



spaces_search



spaces_unlock



spaces_up



spaces_write



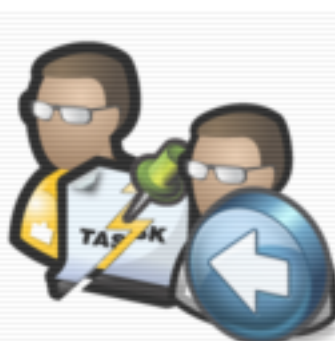
spaces_zoom



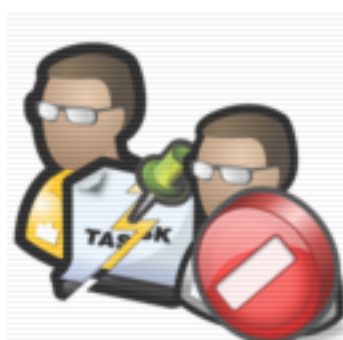
split_task



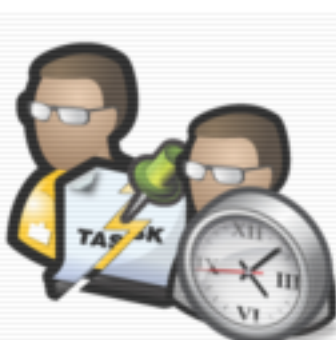
split_task_add



split_task_back



split_task_cancel



split_task_clock

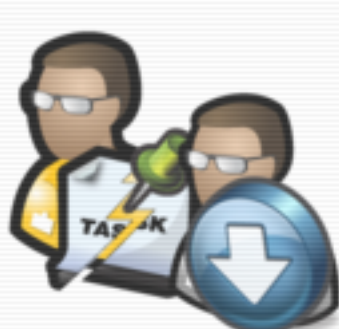
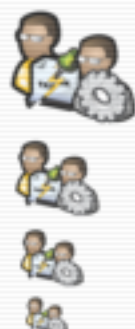


split_task_close





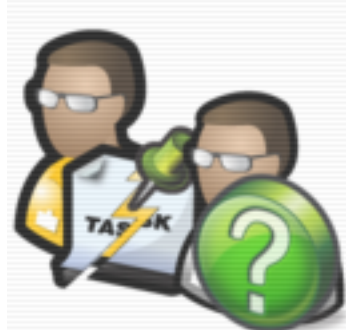
split_task_config



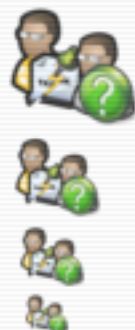
split_task_down



split_task_fav



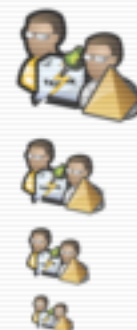
split_task_help



split_task_info



split_task_level



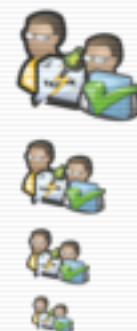
split_task_lock



split_task_next



split_task_ok



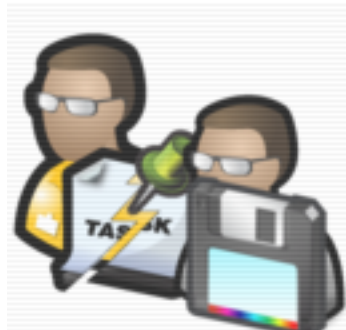
split_task_refresh



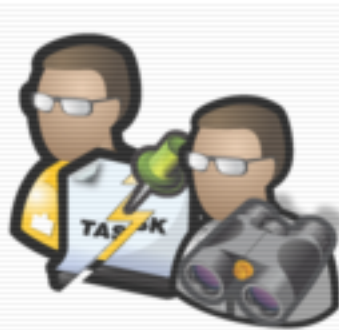
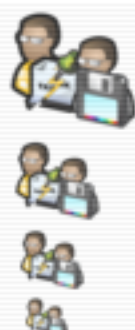
split_task_reload



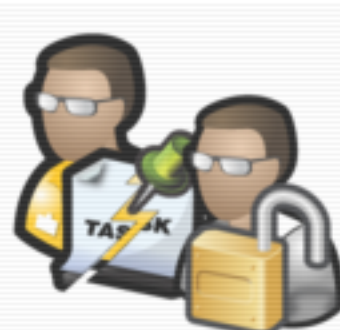
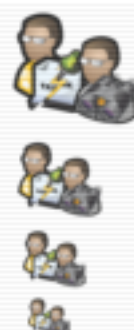
split_task_remove



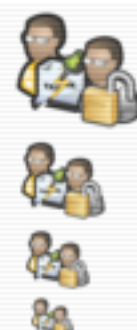
split_task_save

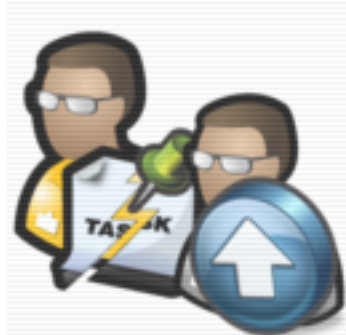


split_task_search

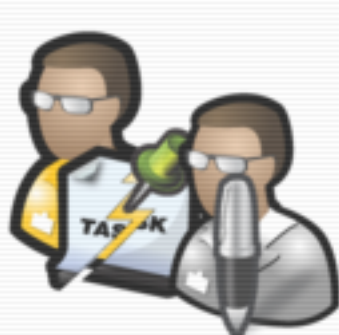
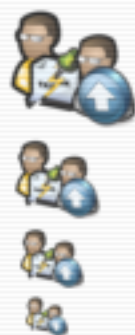


split_task_unlock

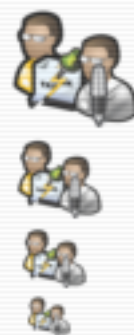




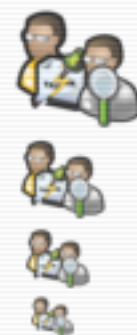
split_task_up



split_task_write



split_task_zoom



stakeholder_analysis



stakeholder_analysis_add



stakeholder_analysis_back



stakeholder_analysis_cancel



stakeholder_analysis_clock



stakeholder_analysis_close



stakeholder_analysis_config



stakeholder_analysis_down



stakeholder_analysis_fav



stakeholder_analysis_help



stakeholder_analysis.info



stakeholder_analysis_level





stakeholder_analysis_lock



stakeholder_analysis_next



stakeholder_analysis_ok



stakeholder_analysis_refresh



stakeholder_analysis_reload



stakeholder_analysis_remove



stakeholder_analysis_save



stakeholder_analysis_search



stakeholder_analysis_unlock



stakeholder_analysis_up



stakeholder_analysis_write



stakeholder_analysis_zoom



standard_rate



standard_rate_add



standard_rate.back





standard_rate_cancel



standard_rate_clock



standard_rate_close



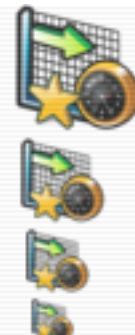
standard_rate_config



standard_rate_down



standard_rate_fav



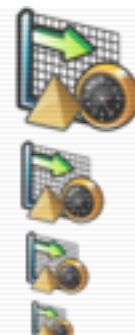
standard_rate_help



standard_rate_info



standard_rate_level



standard_rate_lock



standard_rate_next



standard_rate_ok



standard_rate_refresh



standard_rate_reload



standard_rate_remove





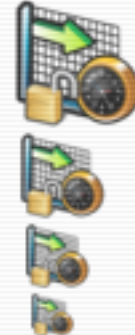
standard_rate.save



standard_rate.search



standard_rate.unlock



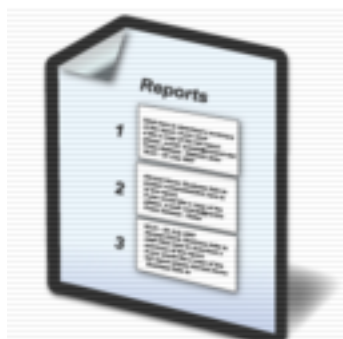
standard_rate.up



standard_rate.write



standard_rate.zoom



status_report



status_report.add



status_report.back



status_report.cancel



status_report.clock



status_report.close



status_report.config



status_report.down



status_report.fav





status_report_help



status_report_info



status_report_level



status_report_lock



status_report_next



status_report_ok



status_report_refresh



status_report_reload



status_report_remove



status_report_save



status_report_search



status_report_unlock



status_report_up



status_report_write



status_report_zoom





strategy



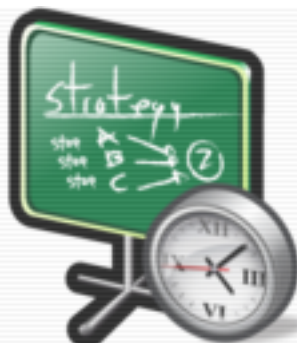
strategy.add



strategy.back



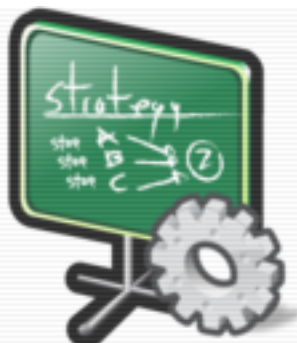
strategy.cancel



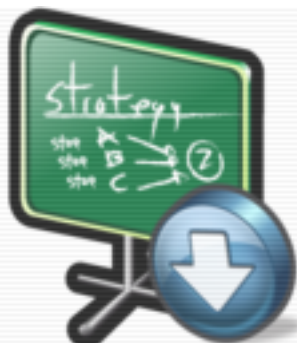
strategy.clock



strategy.close



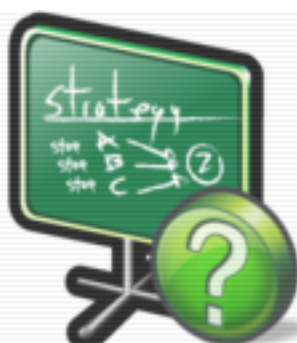
strategy.config



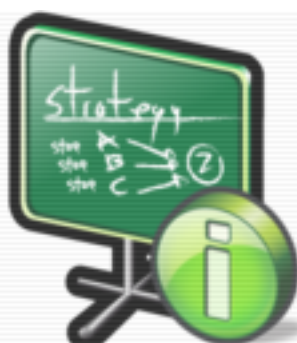
strategy.down



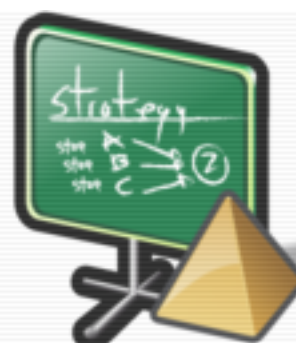
strategy.fav



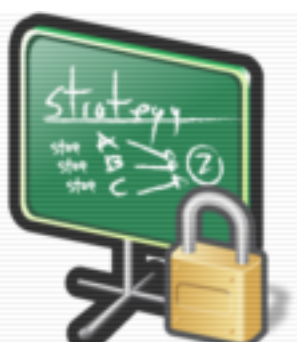
strategy.help



strategy.info



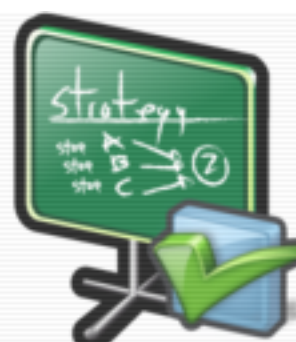
strategy.level



strategy.lock



strategy.next



strategy.ok





strategy_refresh



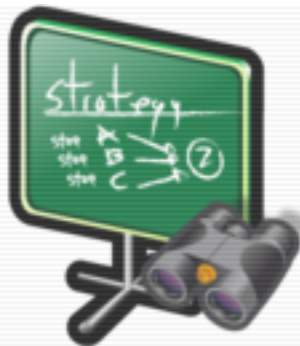
strategy_reload



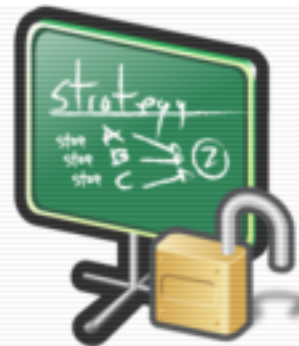
strategy_remove



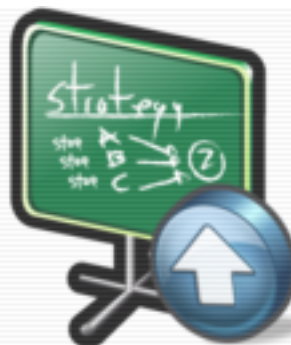
strategy_save



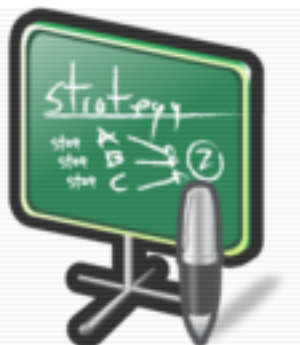
strategy_search



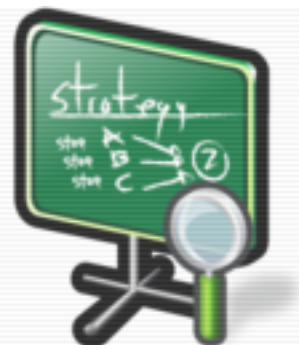
strategy_unlock



strategy_up



strategy_write



strategy_zoom



sub_project



sub_project_add



sub_project_back



sub_project_cancel



sub_project_clock



sub_project_close





sub_project.config



sub_project.down



sub_project.fav



sub_project.help



sub_project.info



sub_project.level



sub_project.lock



sub_project.next



sub_project.ok



sub_project.refresh



sub_project.reload



sub_project.remove



sub_project.save



sub_project.search



sub_project.unlock



sub_project.up



sub_project.write



sub_project.zoom



supplies



supplies.add



supplies.back



supplies.cancel



supplies.clock



supplies.close



supplies.config



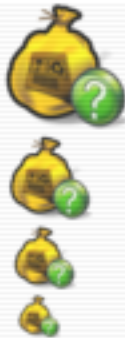
supplies.down



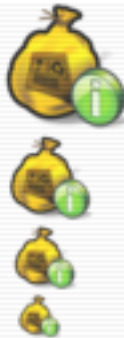
supplies.fav



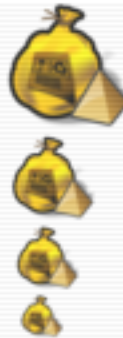
supplies.help



supplies.info



supplies.level

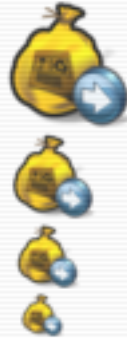




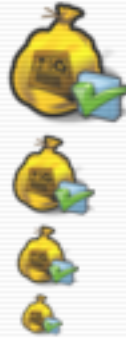
supplies.lock



supplies.next



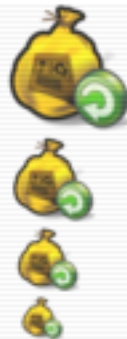
supplies.ok



supplies.refresh



supplies.reload



supplies.remove



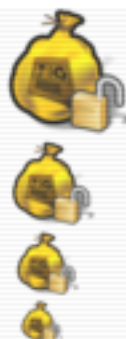
supplies.save



supplies.search



supplies.unlock



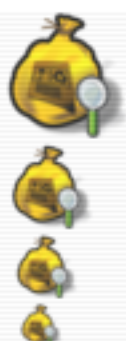
supplies.up



supplies.write



supplies.zoom



tag



tag.add



tag.back





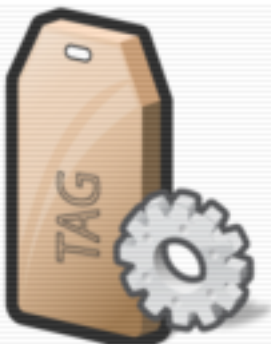
tag_cancel



tag_clock



tag_close



tag_config



tag_down



tag_fav



tag_help



tag_info



tag_level



tag_lock



tag_next



tag_ok



tag_refresh



tag_reload



tag_remove





tag_save



tag_search



tag_unlock



tag_up



tag_write



tag_zoom



task



task_add



task_back



task_cancel



task_clock



task_close



task_completed



task_completed_add



task_completed_back

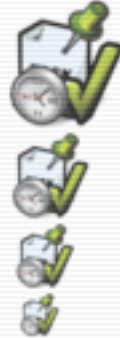




task_completed.cancel



task_completed.clock



task_completed.close



task_completed.config



task_completed.down



task_completed.fav



task_completed.help



task_completed.info



task_completed.level



task_completed.lock



task_completed.next



task_completed.ok



task_completed.refresh



task_completed.reload



task_completed.remove





task_completed_save



task_completed_search



task_completed_unlock



task_completed_up



task_completed_write



task_completed_zoom



task_config



task_down



task_earned_value



task_earned_value_add



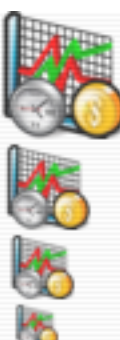
task_earned_value.back



task_earned_value_cancel



task_earned_value_clock



task_earned_value.close



task_earned_value_config

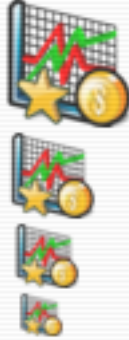




task_earned_value_down



task_earned_value_fav



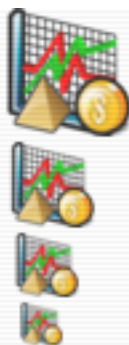
task_earned_value_help



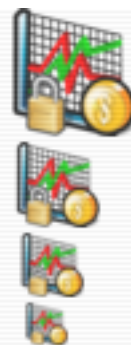
task_earned_value_info



task_earned_value_level



task_earned_value_lock



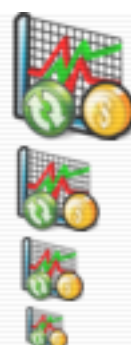
task_earned_value_next



task_earned_value_ok



task_earned_value_refresh



task_earned_value_reload



task_earned_value_remove



task_earned_value_save



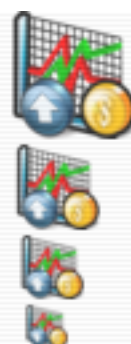
task_earned_value_search



task_earned_value_unlock



task_earned_value_up

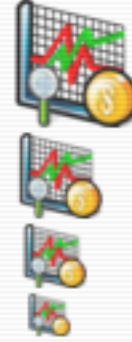




task_earned_value_write



task_earned_value_zoom



task_fav



task_grouped



task_grouped.add



task_grouped.back



task_grouped.cancel



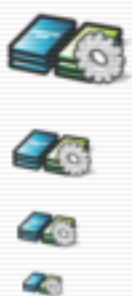
task_grouped.clock



task_grouped.close



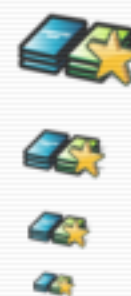
task_grouped.config



task_grouped.down



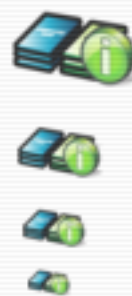
task_grouped.fav



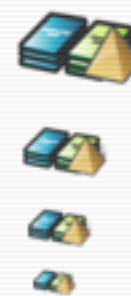
task_grouped.help

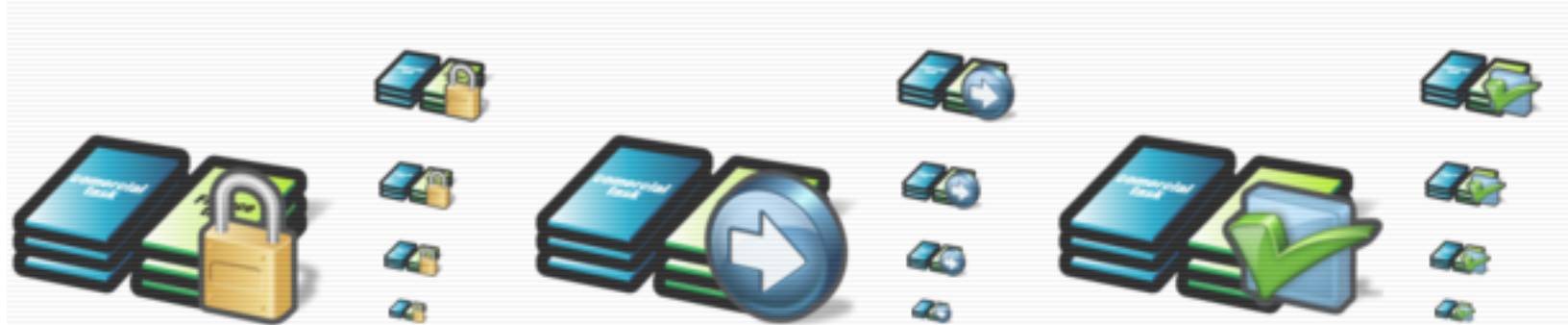


task_grouped.info



task_grouped.level





task_grouped.lock

task_grouped.next

task_grouped.ok



task_grouped.refresh

task_grouped.reload

task_grouped.remove



task_grouped.save

task_grouped.search

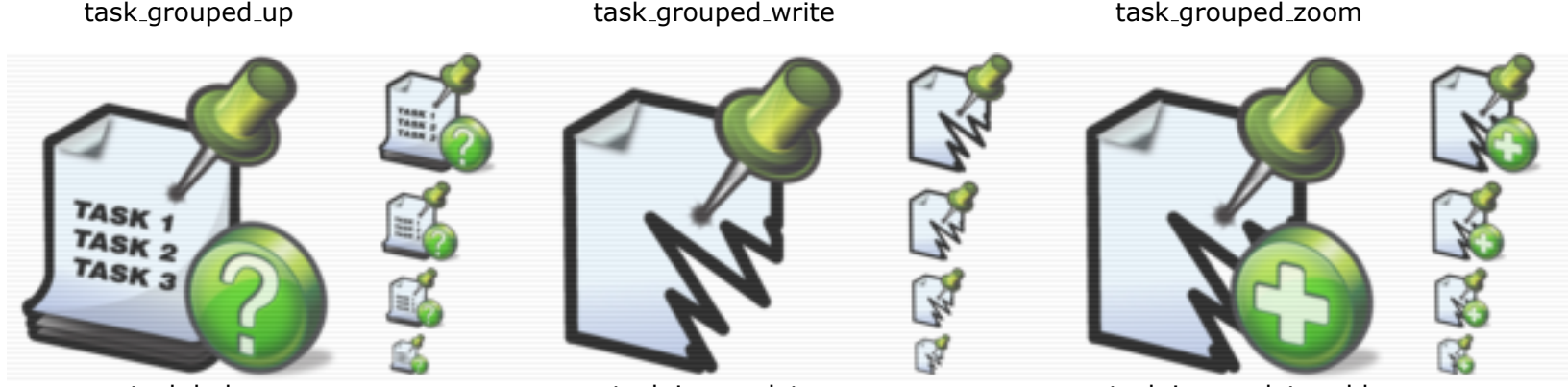
task_grouped.unlock



task_grouped.up

task_grouped.write

task_grouped.zoom



task_help

task_incomplete

task_incomplete.add



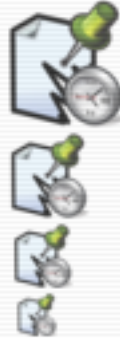
task_incomplete.back



task_incomplete.cancel



task_incomplete.clock



task_incomplete.close



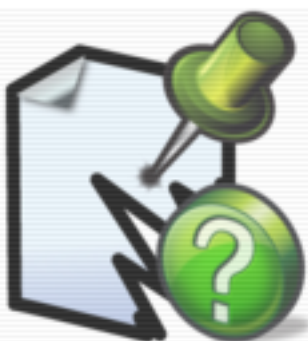
task_incomplete.config



task_incomplete.down



task_incomplete.fav



task_incomplete.help



task_incomplete.info



task_incomplete.level



task_incomplete.lock



task_incomplete.next



task_incomplete.ok



task_incomplete.refresh



task_incomplete.reload





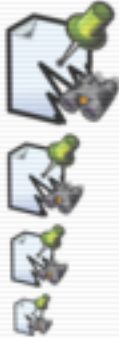
task_incomplete_remove



task_incomplete_save



task_incomplete_search



task_incomplete_unlock



task_incomplete_up



task_incomplete_write



task_incomplete_zoom



task_info



task_level



task_lock



task_next



task_notes



task_notes.add



task_notes.back



task_notes.cancel





task_notes_clock



task_notes_close



task_notes_config



task_notes_down



task_notes_fav



task_notes_help



task_notes_info



task_notes_level



task_notes_lock



task_notes_next



task_notes_ok



task_notes_refresh



task_notes_reload



task_notes_remove



task_notes_save





task_notes.search



task_notes.unlock



task_notes.up



task_notes.write



task_notes.zoom



task.ok



task_refresh



task_reload



task.remove



task_save



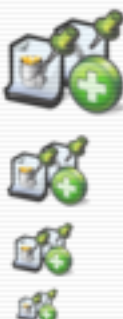
task_search



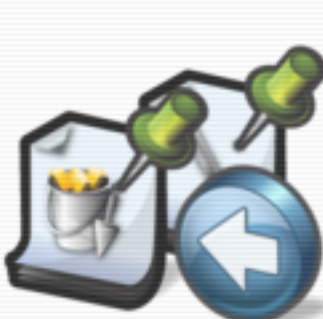
task.types



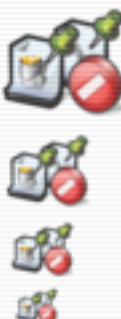
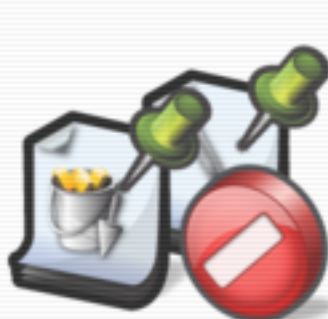
task.types.add



task.types.back

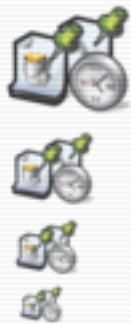


task.types.cancel

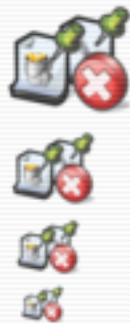




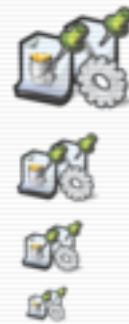
task.types_clock



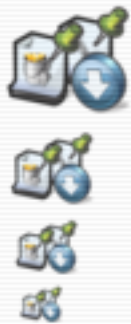
task.types_close



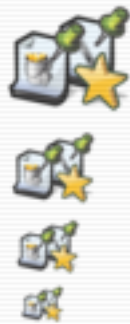
task.types_config



task.types_down



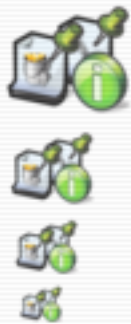
task.types_fav



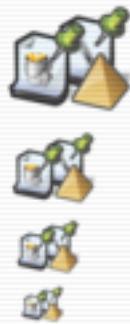
task.types_help



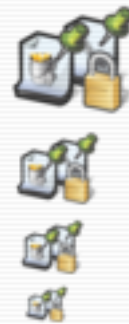
task.types_info



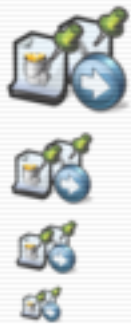
task.types_level



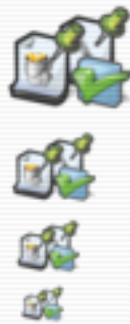
task.types_lock



task.types_next



task.types_ok



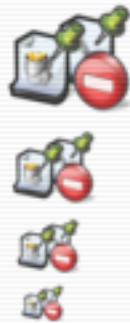
task.types_refresh



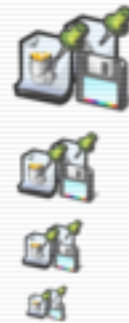
task.types_reload



task.types_remove

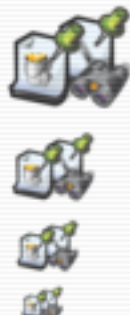


task.types_save





task_types.search



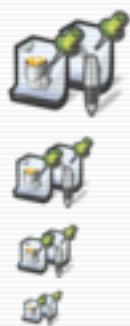
task_types.unlock



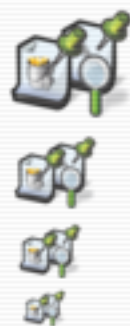
task_types.up



task_types.write



task_types.zoom



task.unlock



task.up



task.write



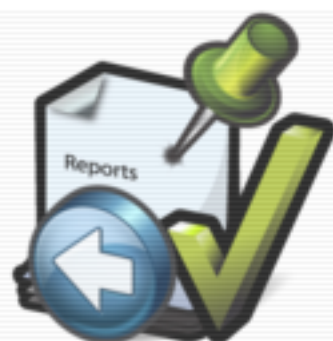
task.zoom



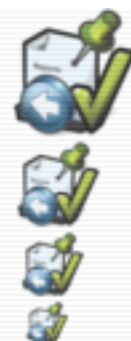
tasks



tasks.add



tasks.back



tasks.cancel



tasks.clock



tasks.close

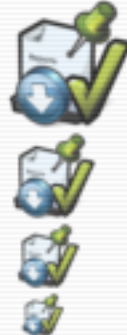




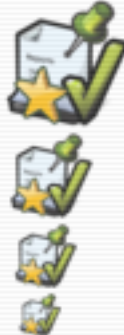
tasks.config



tasks_down



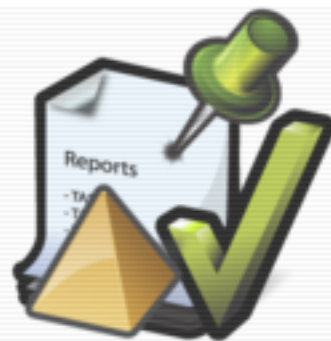
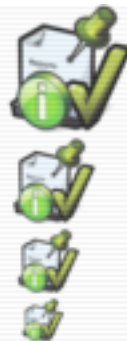
tasks_fav



tasks_help



tasks.info



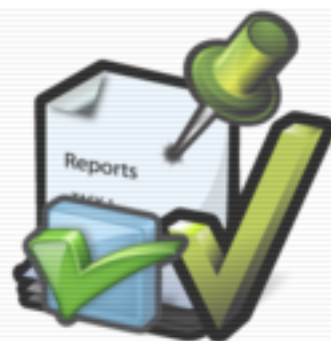
tasks.level



tasks.lock



tasks.next



tasks.ok



tasks_refresh



tasks.reload



tasks_remove



tasks_save



tasks.search



tasks.unlock





tasks_up



tasks_write



tasks_zoom



teleconferencing



teleconferencing_add



teleconferencing_back



teleconferencing_cancel



teleconferencing_clock



teleconferencing_close



teleconferencing_config



teleconferencing_down



teleconferencing_fav



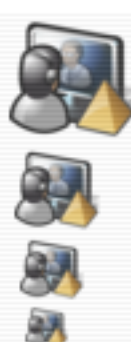
teleconferencing_help



teleconferencing_info



teleconferencing_level





teleconferencing_lock



teleconferencing_next



teleconferencing_ok



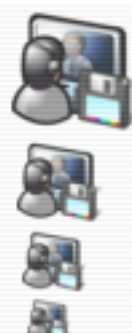
teleconferencing_refresh



teleconferencing_reload



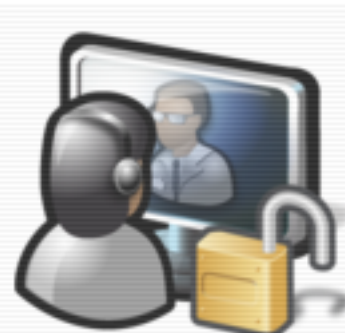
teleconferencing_remove



teleconferencing_save



teleconferencing_search



teleconferencing_unlock



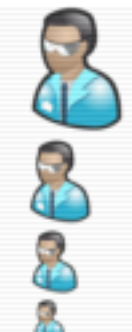
teleconferencing_up



teleconferencing_write



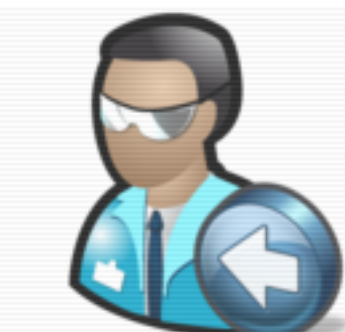
teleconferencing_zoom



testers



testers_add



testers_back



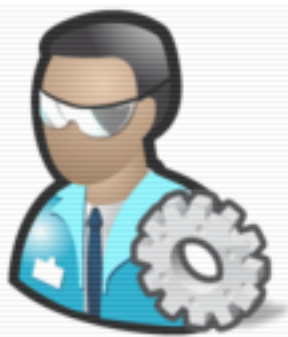
testers_cancel



testers_clock



testers_close



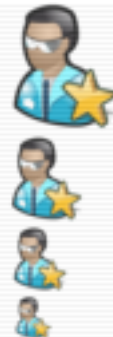
testers_config



testers_down



testers_fav



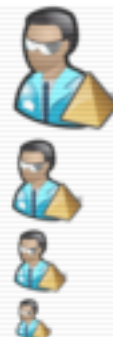
testers_help



testers_info



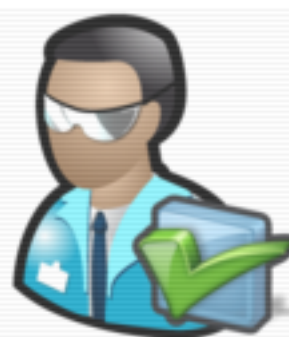
testers_level



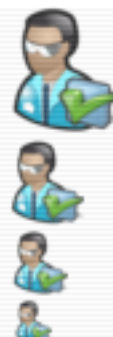
testers_lock



testers_next



testers_ok



testers_refresh



testers_reload



testers_remove

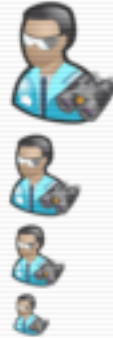




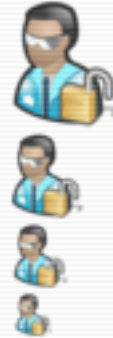
testers_save



testers_search



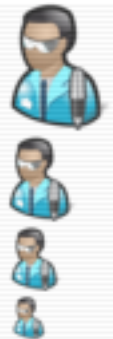
testers_unlock



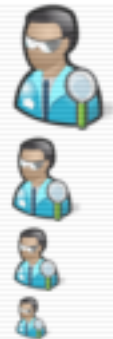
testers_up



testers_write



testers_zoom



testing



testing_add



testing_back



testing_cancel



testing_clock



testing_close



testing_config

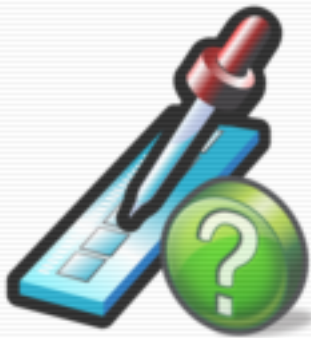


testing_down

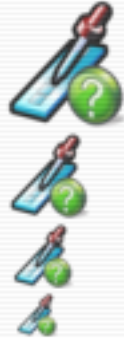


testing_fav





testing_help



testing_info



testing_level



testing_lock



testing_next



testing_ok



testing_refresh



testing_reload



testing_remove



testing_save



testing_search



testing_unlock



testing_up



testing_write



testing_zoom





time_resources



time_resources.add



time_resources.back



time_resources.cancel



time_resources.clock



time_resources.close



time_resources.config



time_resources.down



time_resources.fav



time_resources.help



time_resources.info



time_resources.level



time_resources.lock



time_resources.next



time_resources.ok





time_resources_refresh



time_resources_reload



time_resources_remove



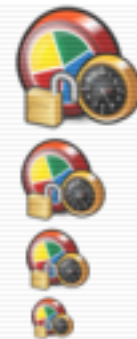
time_resources_save



time_resources_search



time_resources_unlock



time_resources_up



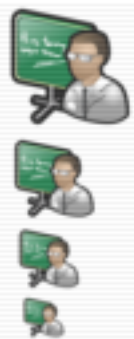
time_resources_write



time_resources_zoom



training



training_add



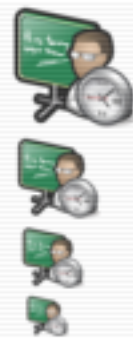
training_back



training_cancel

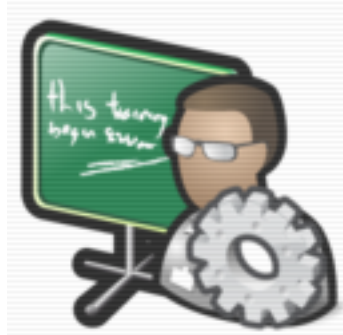


training_clock



training_close





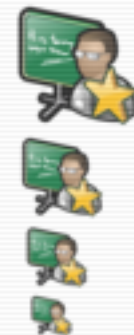
training_config



training_down



training_fav



training_help



training_info



training_level



training_lock



training_next



training_ok



training_refresh



training_reload



training_remove



training_save



training_search



training_unlock

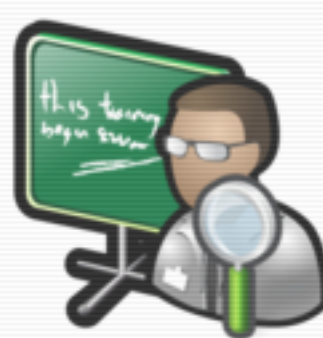




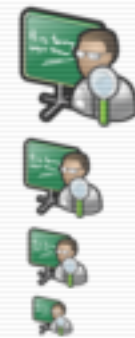
training_up



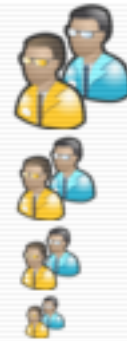
training_write



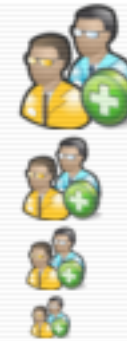
training_zoom



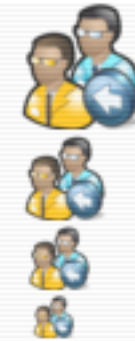
users



users.add



users.back



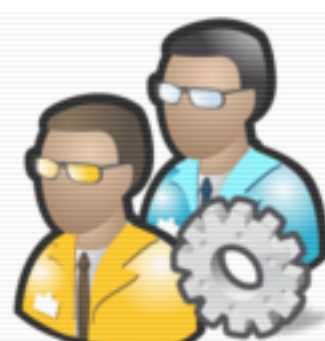
users.cancel



users.clock



users.close



users.config



users.down



users.fav



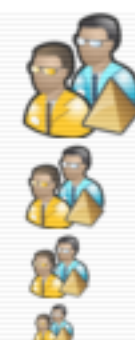
users.help



users.info

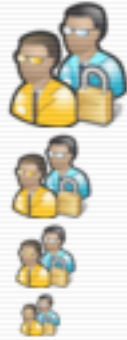


users.level

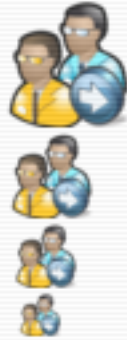




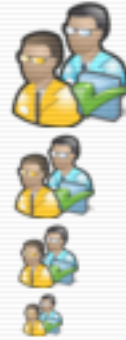
users_lock



users_next



users_ok



users_refresh



users_reload



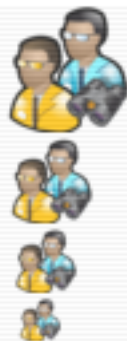
users_remove



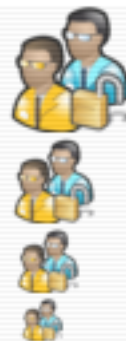
users_save



users_search



users_unlock



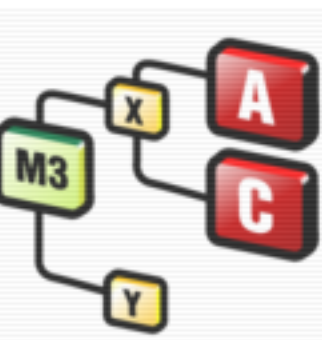
users_up



users_write



users_zoom



work_breakdown_structure

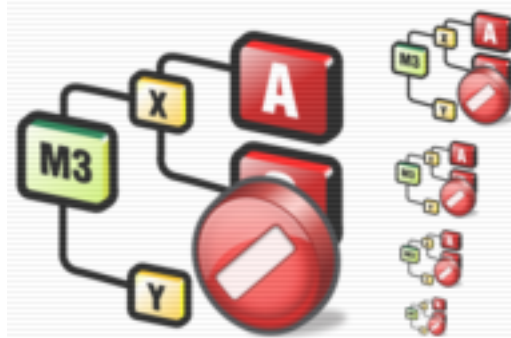


work_breakdown_structure.add

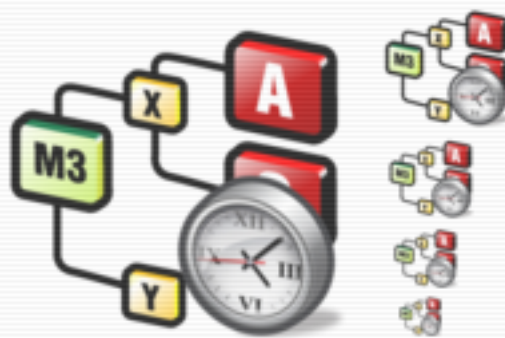


work_breakdown_structure.back

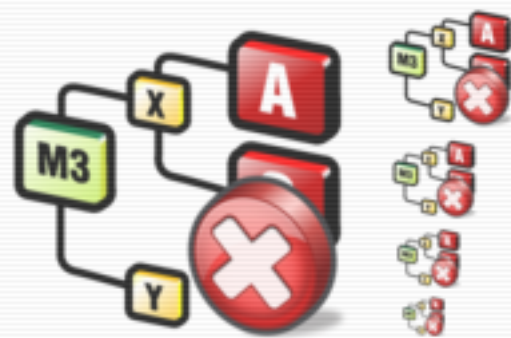




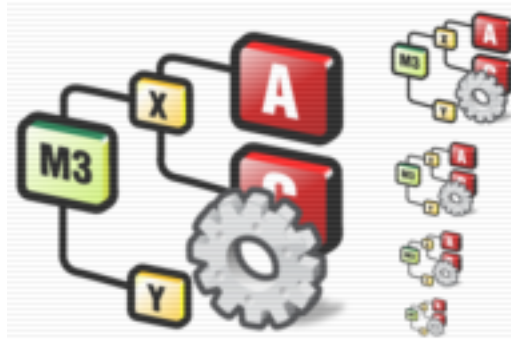
work_breakdown_structure.cancel



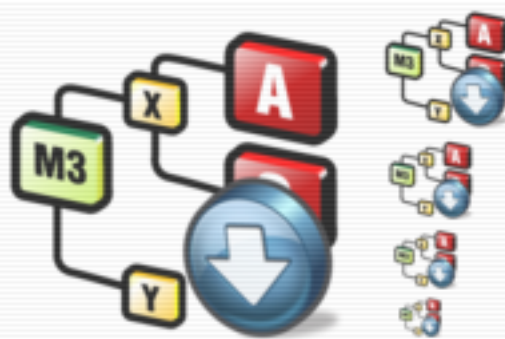
work_breakdown_structure.clock



work_breakdown_structure.close



work_breakdown_structure.config



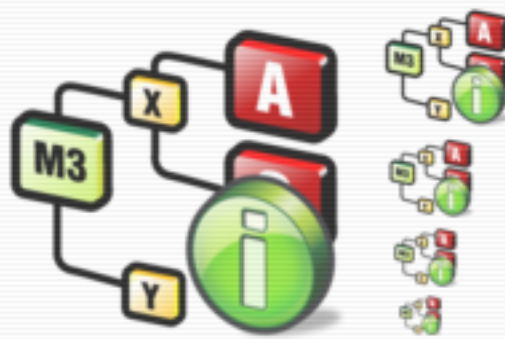
work_breakdown_structure.down



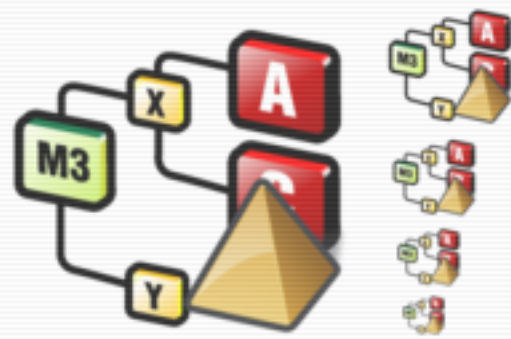
work_breakdown_structure.fav



work_breakdown_structure.help



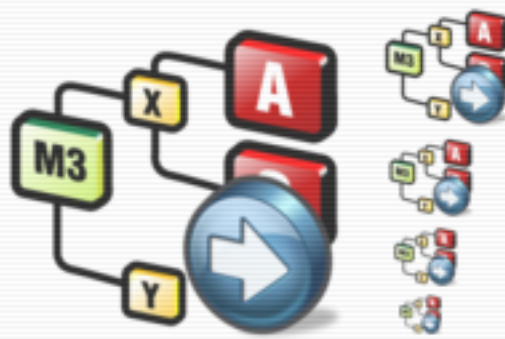
work_breakdown_structure.info



work_breakdown_structure.level



work_breakdown_structure.lock



work_breakdown_structure.next



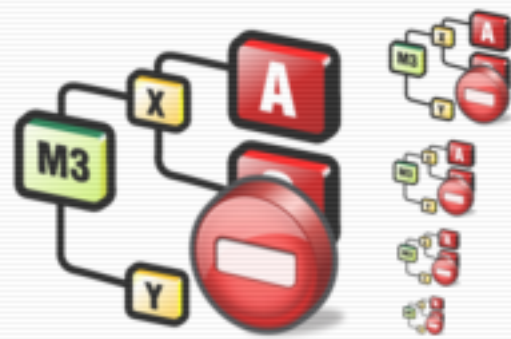
work_breakdown_structure.ok



work_breakdown_structure.refresh



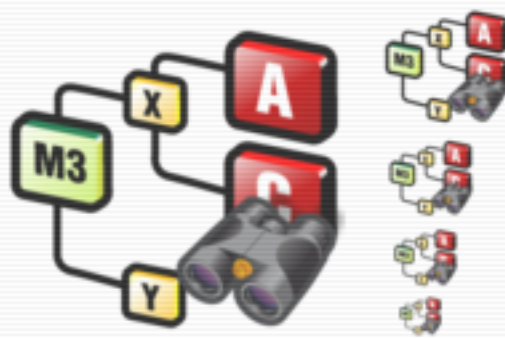
work_breakdown_structure.reload



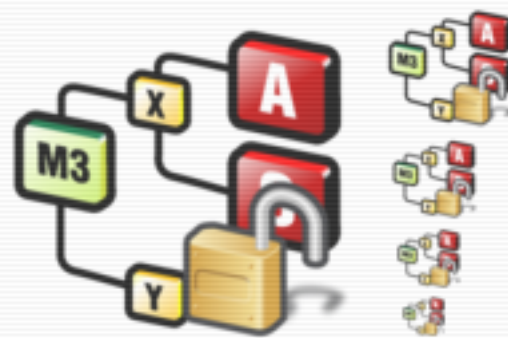
work_breakdown_structure.remove



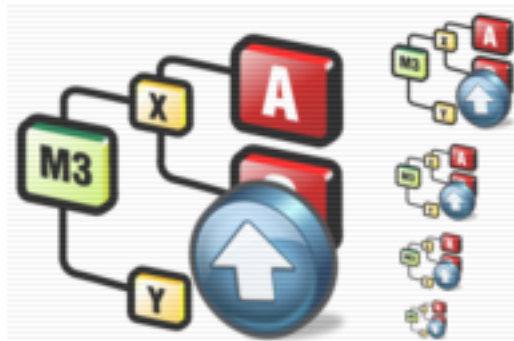
work_breakdown_structure.save



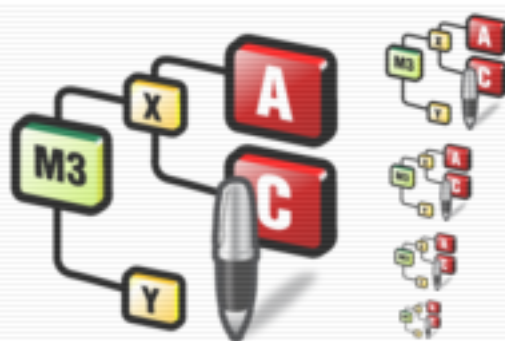
work_breakdown_structure.search



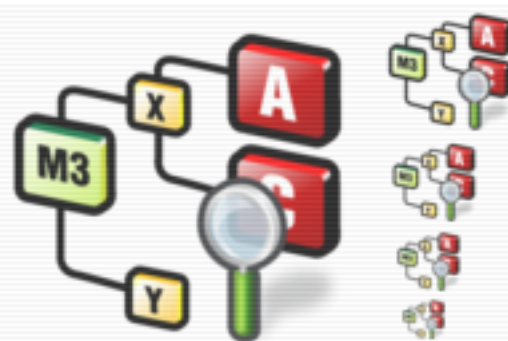
work_breakdown_structure.unlock



work_breakdown_structure.up



work_breakdown_structure.write



work_breakdown_structure.zoom