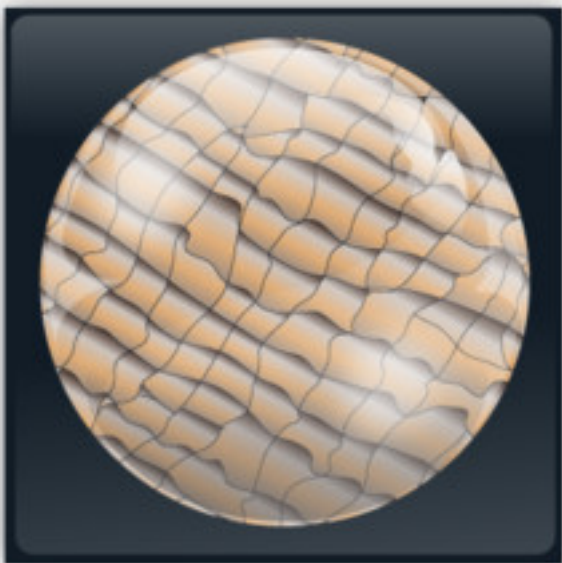


# iconshock

**Super vista**

---

**3d graphics**





3d\_file.import



3d\_file.import.add.png



3d\_file.import.back.png



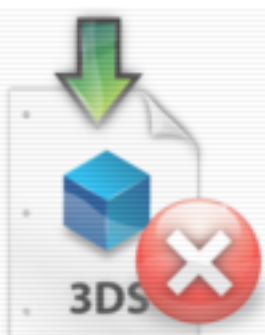
3d\_file.import.cancel.png



3d\_file.import.check.png



3d\_file.import.clock.png



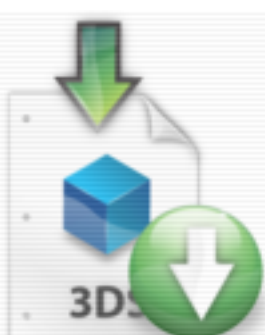
3d\_file.import.close.png



3d\_file.import.config.png



3d\_file.import.delete.png



3d\_file.import.down.png



3d\_file.import.edit.png



3d\_file.import.help.png



3d\_file.import.info.png



3d\_file.import.level.png



3d\_file.import.lock.png







3d\_file.import\_next.png



3d\_file.import\_refresh.png



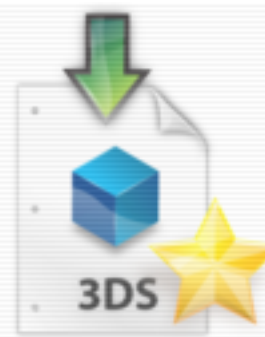
3d\_file.import\_reload.png



3d\_file.import\_save.png



3d\_file.import\_search.png



3d\_file.import\_star.png



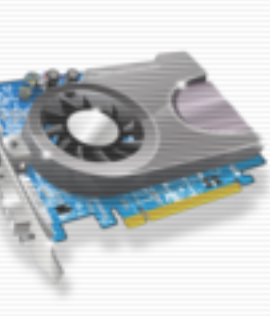
3d\_file.import\_unlock.png



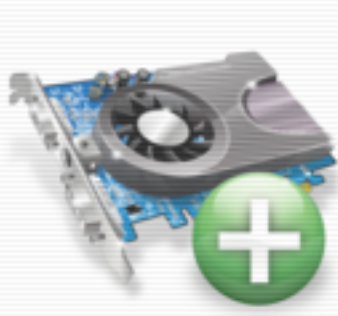
3d\_file.import\_up.png



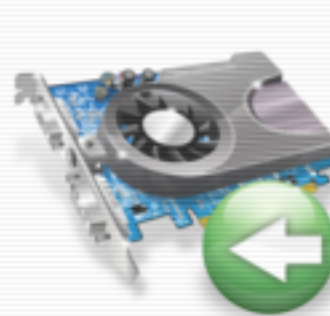
3d\_file.import\_zoom.png



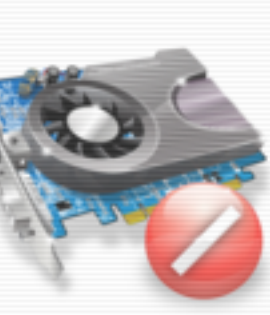
3d\_graphics\_accelerator



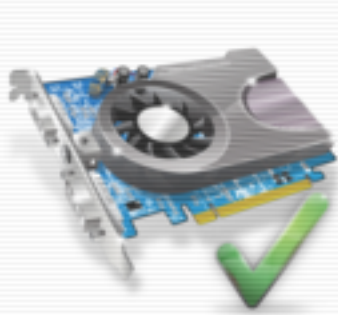
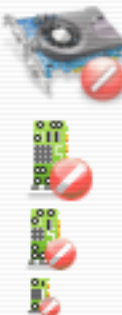
3d\_graphics\_accelerator\_add.png



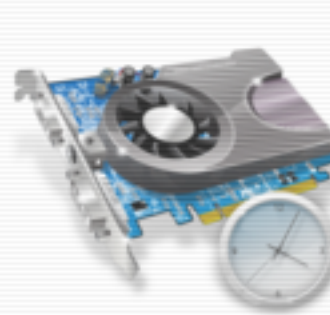
3d\_graphics\_accelerator\_back.png



3d\_graphics\_accelerator\_cancel.png

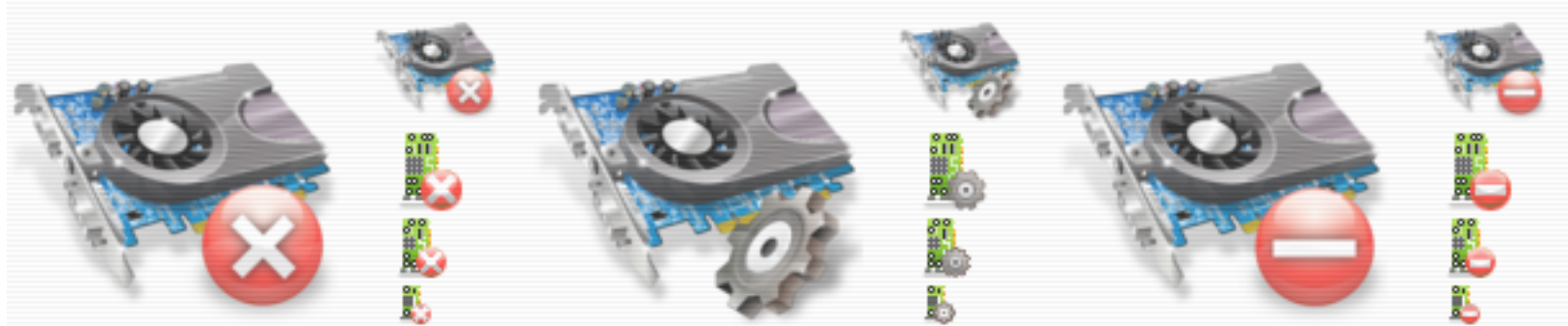


3d\_graphics\_accelerator\_check.png

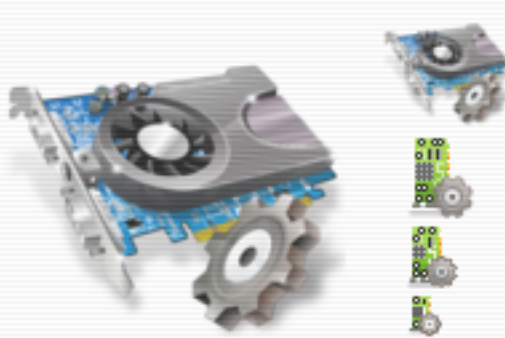


3d\_graphics\_accelerator\_clock.png

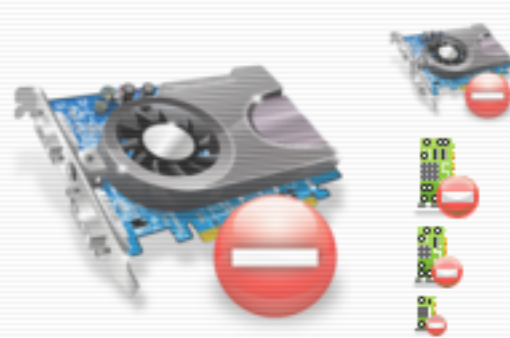




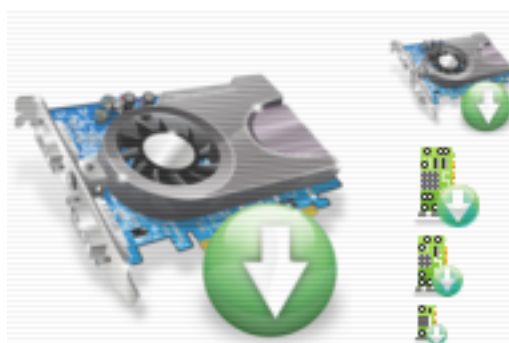
3d\_graphics\_accelerator\_close.png



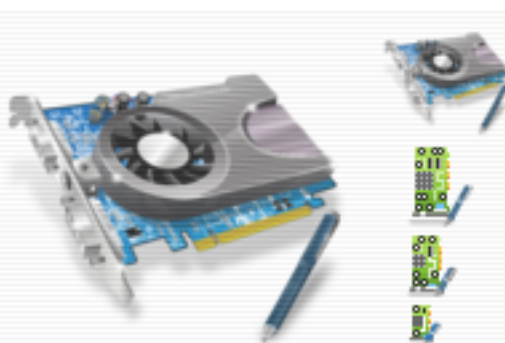
3d\_graphics\_accelerator\_config.png



3d\_graphics\_accelerator\_delete.png



3d\_graphics\_accelerator\_down.png



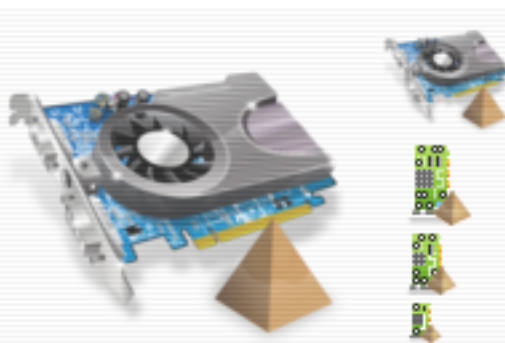
3d\_graphics\_accelerator\_edit.png



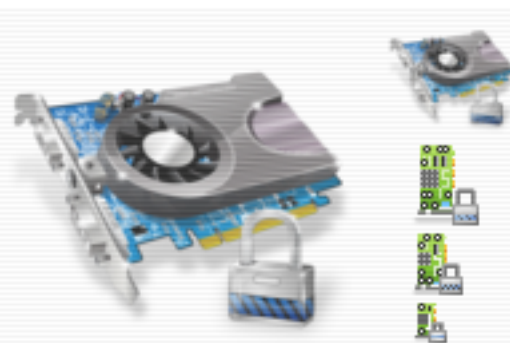
3d\_graphics\_accelerator\_help.png



3d\_graphics\_accelerator\_info.png



3d\_graphics\_accelerator\_level.png



3d\_graphics\_accelerator\_lock.png



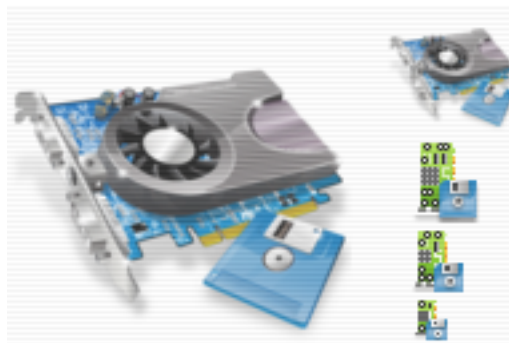
3d\_graphics\_accelerator\_next.png



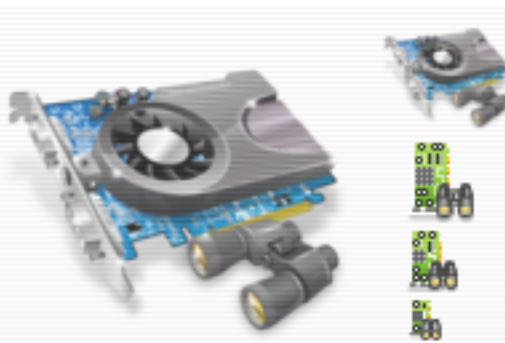
3d\_graphics\_accelerator\_refresh.png



3d\_graphics\_accelerator\_reload.png



3d\_graphics\_accelerator\_save.png

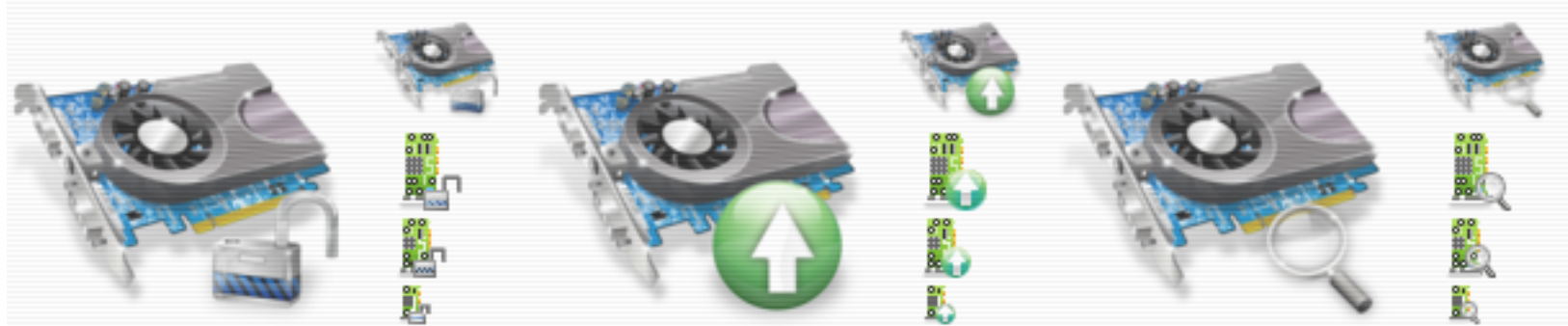


3d\_graphics\_accelerator\_search.png



3d\_graphics\_accelerator\_star.png

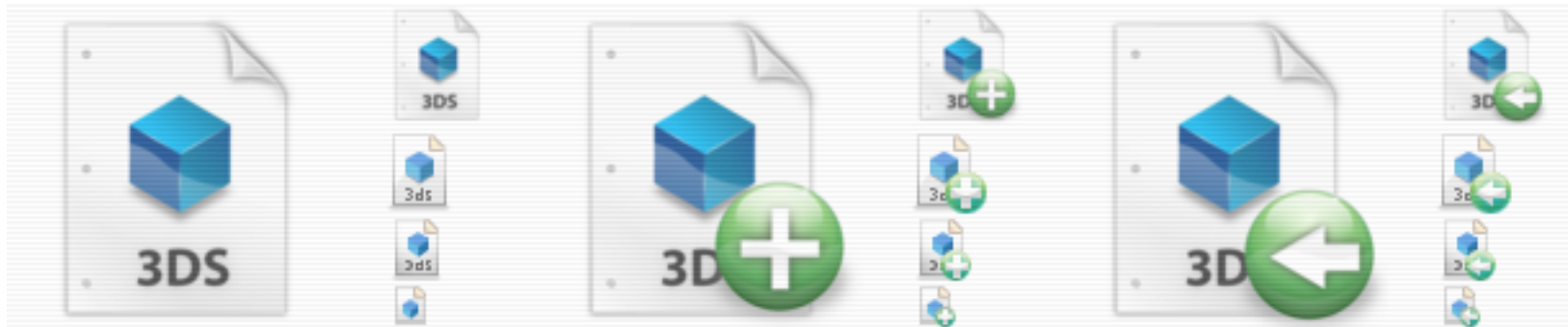




3d\_graphics.accelerator.unlock.png

3d\_graphics.accelerator.up.png

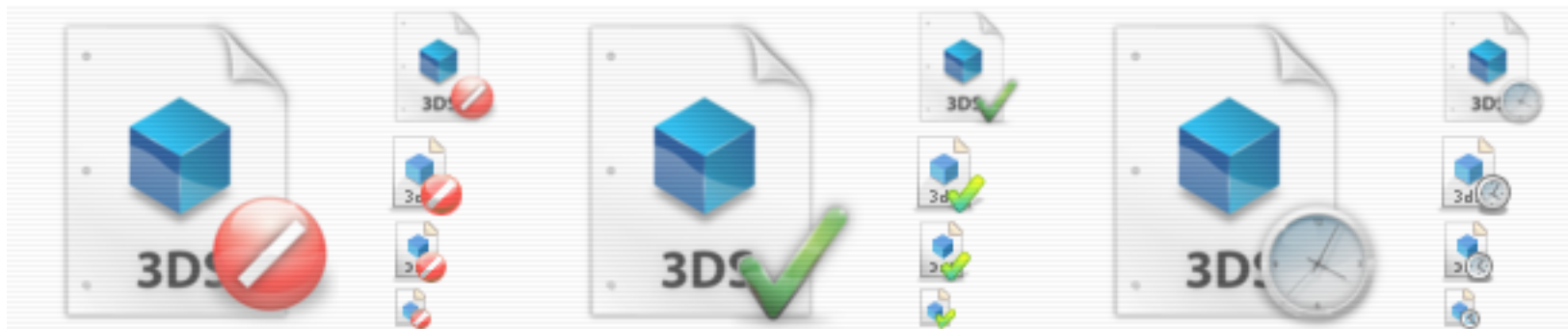
3d\_graphics.accelerator.zoom.png



3ds\_file

3ds\_file.add.png

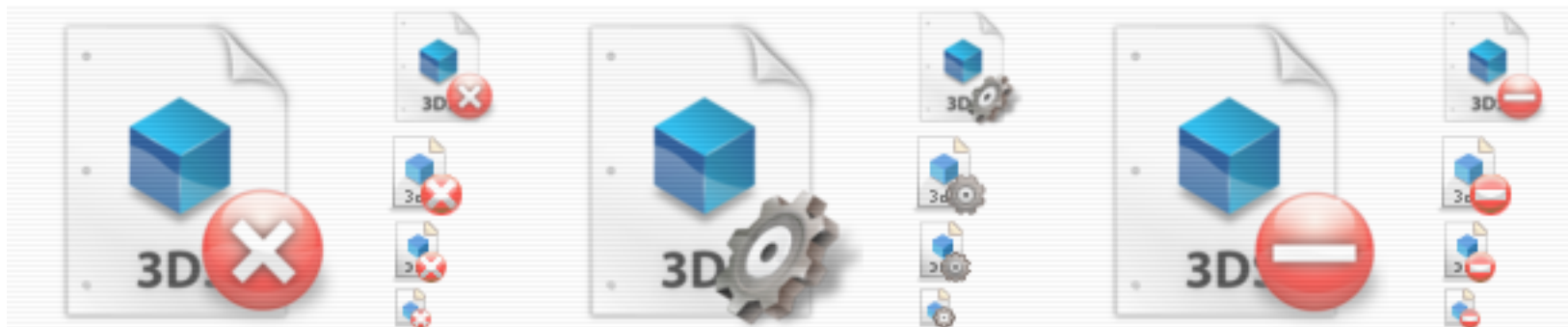
3ds\_file.back.png



3ds\_file.cancel.png

3ds\_file.check.png

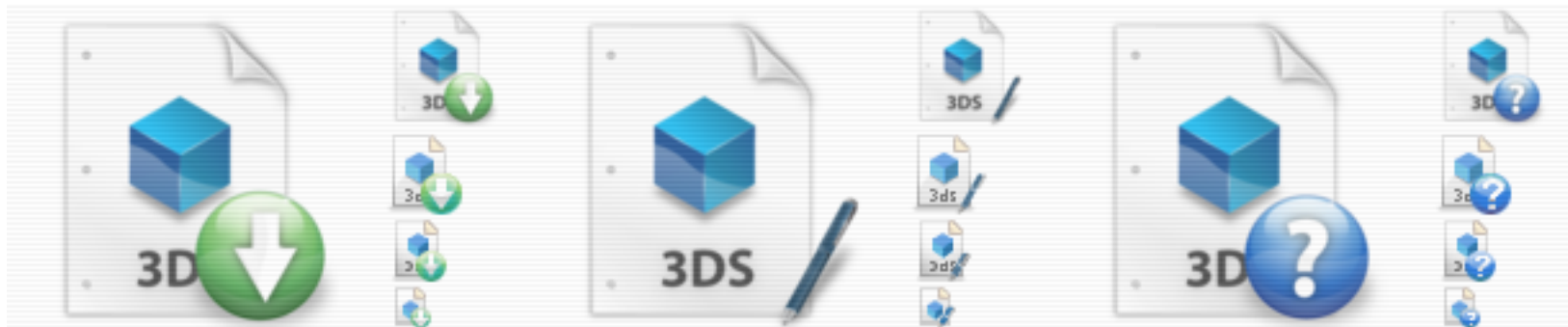
3ds\_file.clock.png



3ds\_file.close.png

3ds\_file.config.png

3ds\_file.delete.png



3ds\_file.down.png

3ds\_file.edit.png

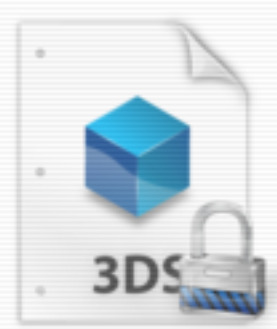
3ds\_file.help.png



3ds\_file.info.png



3ds\_file\_level.png



3ds\_file.lock.png



3ds\_file.next.png



3ds\_file.refresh.png



3ds\_file.reload.png



3ds\_file.save.png



3ds\_file.search.png



3ds\_file.star.png



3ds\_file.unlock.png



3ds\_file.up.png



3ds\_file.zoom.png



add\_effect



add\_effect.add.png



add\_effect.back.png







add\_effect.cancel.png



add\_effect.check.png



add\_effect.clock.png



add\_effect.close.png



add\_effect.config.png



add\_effect.delete.png



add\_effect.down.png



add\_effect.edit.png



add\_effect.help.png



add\_effect.info.png



add\_effect.level.png



add\_effect.lock.png



add\_effect.next.png



add\_effect.refresh.png



add\_effect.reload.png



add\_effect\_save.png



add\_effect\_search.png



add\_effect\_star.png



add\_effect\_unlock.png



add\_effect\_up.png



add\_effect\_zoom.png



add\_point



add\_point\_add.png



add\_point\_back.png



add\_point\_cancel.png



add\_point\_check.png



add\_point\_clock.png



add\_point\_close.png



add\_point\_config.png



add\_point\_delete.png





add\_point\_down.png



add\_point\_edit.png



add\_point\_help.png



add\_point\_info.png



add\_point\_level.png



add\_point\_refresh.png



add\_point\_reload.png



add\_point\_save.png



add\_point\_search.png



add\_point\_star.png



add\_point\_unlock.png



add\_point\_zoom.png



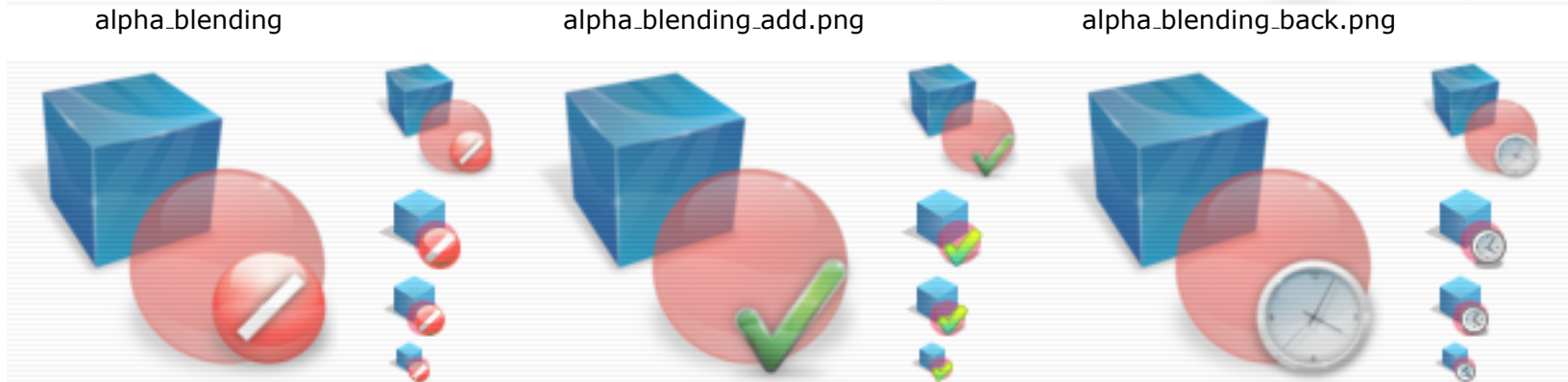




alpha.blending

alpha.blending.add.png

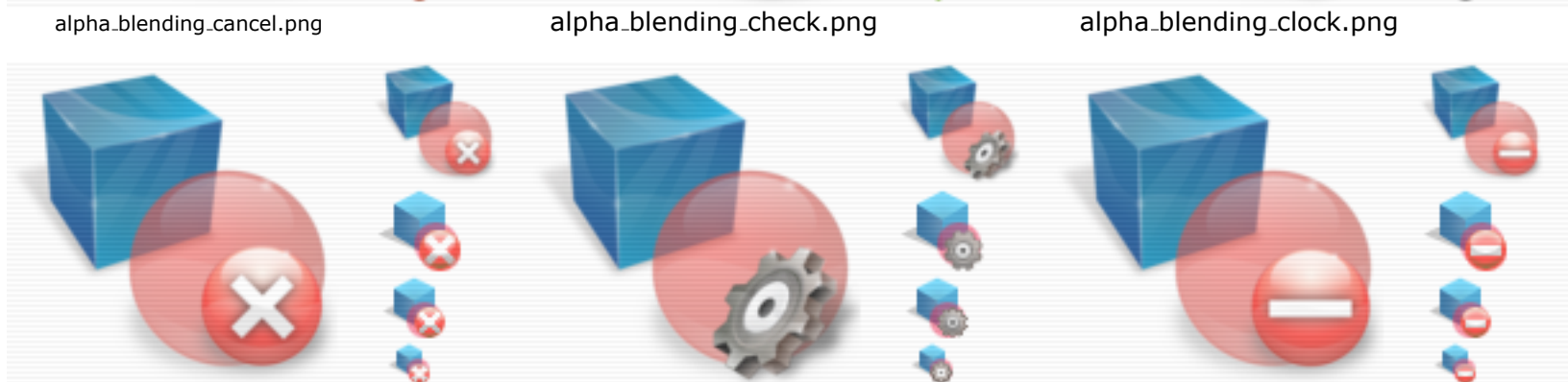
alpha.blending.back.png



alpha.blending.cancel.png

alpha.blending.check.png

alpha.blending.clock.png



alpha.blending.close.png

alpha.blending.config.png

alpha.blending.delete.png



alpha.blending.down.png

alpha.blending.edit.png

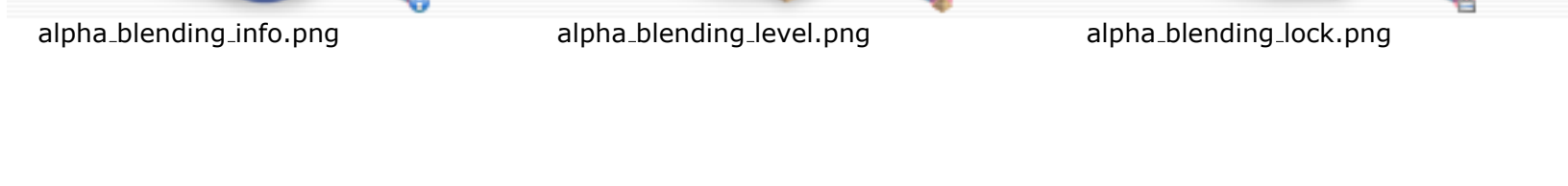
alpha.blending.help.png



alpha.blending.info.png

alpha.blending.level.png

alpha.blending.lock.png







alpha\_blending\_next.png



alpha\_blending\_refresh.png



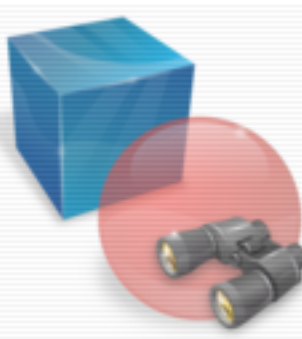
alpha\_blending\_reload.png



alpha\_blending\_save.png



alpha\_blending\_search.png



alpha\_blending\_star.png



alpha\_blending\_unlock.png



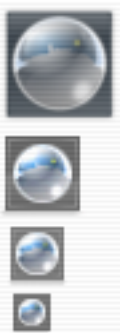
alpha\_blending\_up.png



alpha\_blending\_zoom.png



ambient\_light.png



ambient\_light\_add.png



ambient\_light\_back.png



ambient\_light\_cancel.png

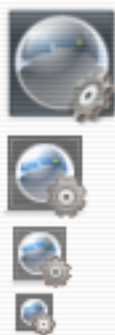


ambient\_light\_check.png



ambient\_light\_clock.png





ambient\_light\_close.png

ambient\_light\_config.png

ambient\_light\_delete.png



ambient\_light\_down.png

ambient\_light\_edit.png

ambient\_light\_help.png



ambient\_light\_info.png

ambient\_light\_level.png

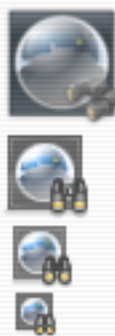
ambient\_light\_lock.png



ambient\_light\_next.png

ambient\_light\_refresh.png

ambient\_light\_reload.png



ambient\_light\_save.png

ambient\_light\_search.png

ambient\_light\_star.png

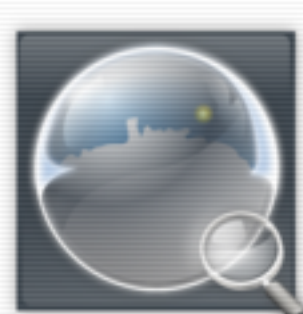




ambient.light.unlock.png



ambient.light.up.png



ambient.light.zoom.png



animate



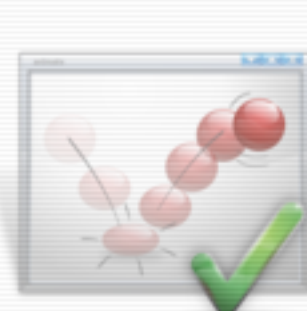
animate.add.png



animate.back.png



animate.cancel.png



animate.check.png



animate.clock.png



animate.close.png



animate.config.png



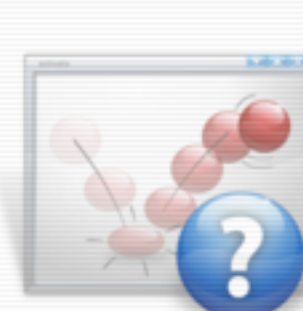
animate.delete.png



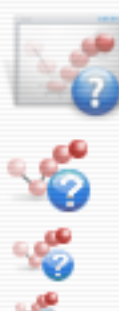
animate.down.png



animate.edit.png

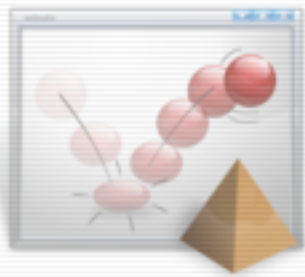


animate.help.png





animate.info.png



animate.level.png



animate.lock.png



animate.next.png



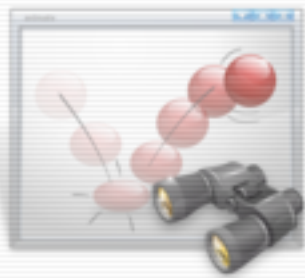
animate.refresh.png



animate.reload.png



animate.save.png



animate.search.png



animate.star.png



animate.unlock.png



animate.up.png



animate.zoom.png



animated.texture

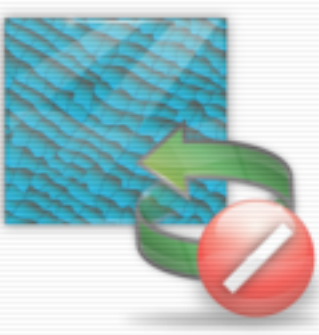


animated.texture.add.png



animated.texture.back.png

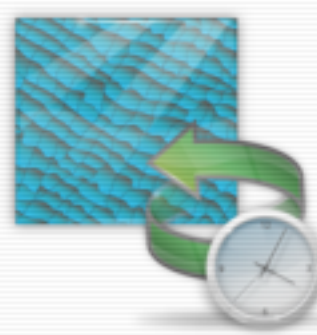




animated\_texture\_cancel.png



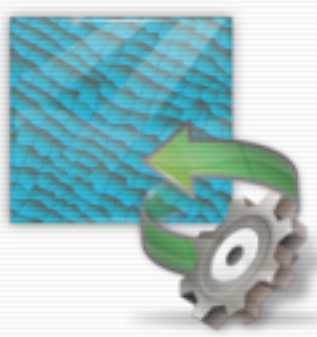
animated\_texture\_check.png



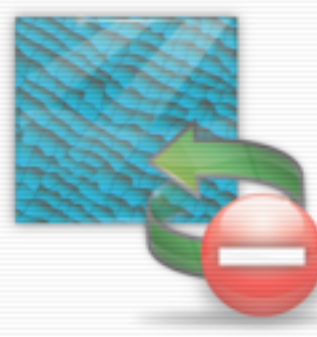
animated\_texture\_clock.png



animated\_texture\_close.png



animated\_texture\_config.png



animated\_texture\_delete.png



animated\_texture\_down.png



animated\_texture\_edit.png



animated\_texture\_help.png



animated\_texture\_info.png



animated\_texture\_level.png



animated\_texture\_lock.png



animated\_texture\_next.png



animated\_texture\_refresh.png

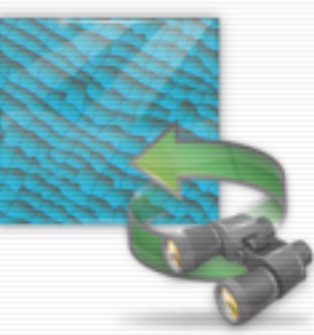


animated\_texture\_reload.png





animated\_texture\_save.png



animated\_texture\_search.png



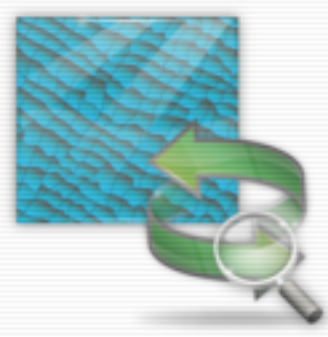
animated\_texture\_star.png



animated\_texture\_unlock.png



animated\_texture\_up.png



animated\_texture\_zoom.png



animation\_editor



animation\_editor\_add.png



animation\_editor\_back.png



animation\_editor\_cancel.png



animation\_editor\_check.png



animation\_editor\_clock.png



animation\_editor\_close.png



animation\_editor\_config.png



animation\_editor\_delete.png







animation\_editor\_down.png



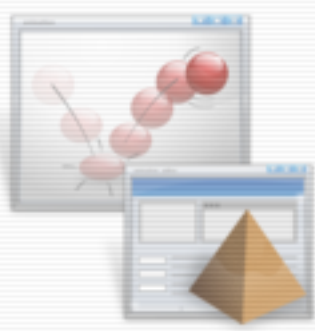
animation\_editor\_edit.png



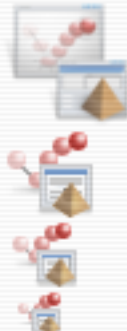
animation\_editor\_help.png



animation\_editor\_info.png



animation\_editor\_level.png



animation\_editor\_lock.png



animation\_editor\_next.png



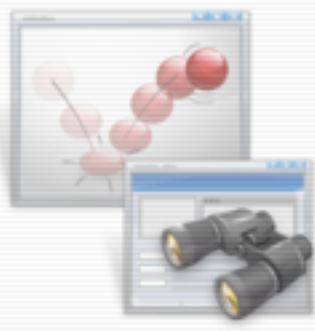
animation\_editor\_refresh.png



animation\_editor\_reload.png



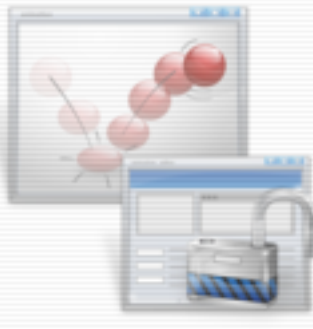
animation\_editor\_save.png



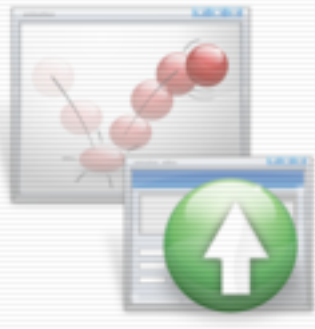
animation\_editor\_search.png



animation\_editor\_star.png



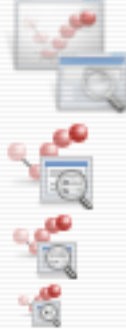
animation\_editor\_unlock.png



animation\_editor\_up.png



animation\_editor\_zoom.png





anisotropic\_filtering



anisotropic\_filtering\_add.png



anisotropic\_filtering\_back.png



anisotropic\_filtering\_cancel.png



anisotropic\_filtering\_check.png



anisotropic\_filtering\_clock.png



anisotropic\_filtering\_close.png



anisotropic\_filtering\_config.png



anisotropic\_filtering\_delete.png



anisotropic\_filtering\_down.png



anisotropic\_filtering\_edit.png



anisotropic\_filtering\_help.png



anisotropic\_filtering\_info.png



anisotropic\_filtering\_level.png



anisotropic\_filtering\_lock.png







anisotropic\_filtering\_next.png



anisotropic\_filtering\_refresh.png



anisotropic\_filtering\_reload.png



anisotropic\_filtering\_save.png



anisotropic\_filtering\_search.png



anisotropic\_filtering\_star.png



anisotropic\_filtering\_unlock.png



anisotropic\_filtering\_up.png



anisotropic\_filtering\_zoom.png



anti\_aliasing\_filter



anti\_aliasing\_filter\_add.png



anti\_aliasing\_filter\_back.png



anti\_aliasing\_filter\_cancel.png



anti\_aliasing\_filter\_check.png



anti\_aliasing\_filter\_clock.png



anti\_aliasing\_filter\_close.png



anti\_aliasing\_filter\_config.png



anti\_aliasing\_filter\_delete.png



anti\_aliasing\_filter\_down.png



anti\_aliasing\_filter\_edit.png



anti\_aliasing\_filter\_help.png



anti\_aliasing\_filter\_info.png



anti\_aliasing\_filter\_level.png



anti\_aliasing\_filter\_lock.png



anti\_aliasing\_filter\_next.png



anti\_aliasing\_filter\_refresh.png



anti\_aliasing\_filter\_reload.png



anti\_aliasing\_filter\_save.png



anti\_aliasing\_filter\_search.png



anti\_aliasing\_filter\_star.png







anti\_aliasing\_filter\_unlock.png

anti\_aliasing\_filter\_up.png

anti\_aliasing\_filter\_zoom.png



antialiasing\_rendering

antialiasing\_rendering\_add.png

antialiasing\_rendering\_back.png



antialiasing\_rendering\_cancel.png

antialiasing\_rendering\_check.png

antialiasing\_rendering\_clock.png



antialiasing\_rendering\_close.png

antialiasing\_rendering\_config.png

antialiasing\_rendering\_delete.png



antialiasing\_rendering\_down.png

antialiasing\_rendering\_edit.png

antialiasing\_rendering\_help.png





antialiasing\_rendering\_info.png

antialiasing\_rendering\_level.png

antialiasing\_rendering\_lock.png



antialiasing\_rendering\_next.png

antialiasing\_rendering\_refresh.png

antialiasing\_rendering\_reload.png



antialiasing\_rendering\_save.png

antialiasing\_rendering\_search.png

antialiasing\_rendering\_star.png



antialiasing\_rendering\_unlock.png

antialiasing\_rendering\_up.png

antialiasing\_rendering\_zoom.png



arrow

arrow\_add.png

arrow\_back.png



arrow\_cancel.png



arrow\_check.png



arrow\_clock.png



arrow\_close.png



arrow\_config.png



arrow\_delete.png



arrow\_down.png



arrow\_edit.png



arrow\_help.png



arrow\_info.png



arrow\_level.png



arrow\_lock.png



arrow\_next.png



arrow\_refresh.png



arrow\_reload.png





arrow\_save.png



arrow\_search.png



arrow\_star.png



arrow\_unlock.png



arrow\_up.png



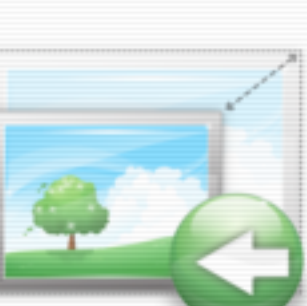
arrow\_zoom.png



aspect\_ratio



aspect\_ratio\_add.png



aspect\_ratio\_back.png



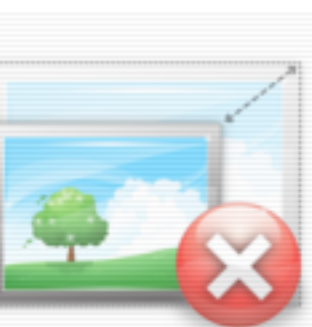
aspect\_ratio\_cancel.png



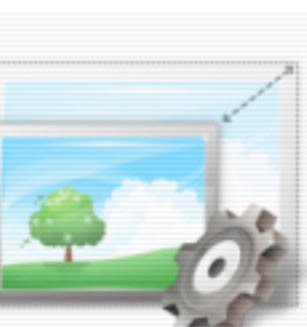
aspect\_ratio\_check.png



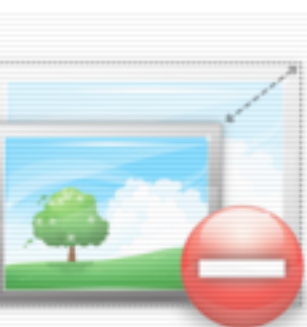
aspect\_ratio\_clock.png



aspect\_ratio\_close.png



aspect\_ratio\_config.png



aspect\_ratio\_delete.png







aspect\_ratio\_down.png



aspect\_ratio\_edit.png



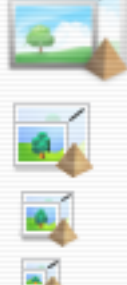
aspect\_ratio\_help.png



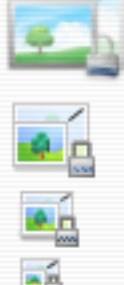
aspect\_ratio\_info.png



aspect\_ratio\_level.png



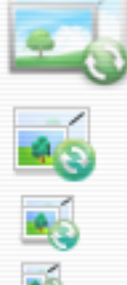
aspect\_ratio\_lock.png



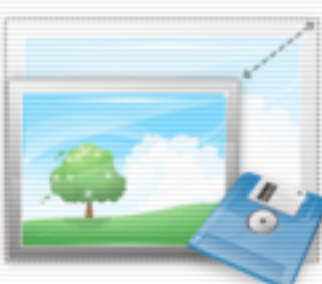
aspect\_ratio\_next.png



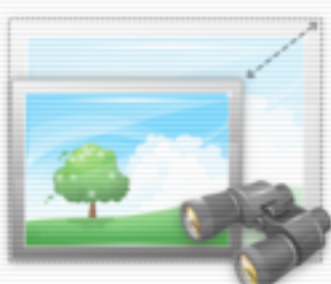
aspect\_ratio\_refresh.png



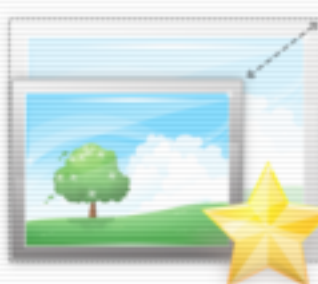
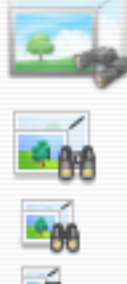
aspect\_ratio\_reload.png



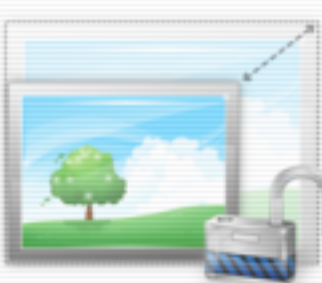
aspect\_ratio\_save.png



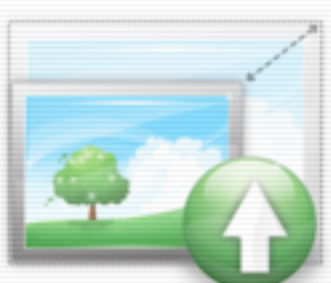
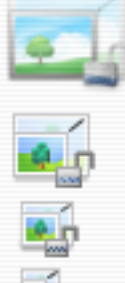
aspect\_ratio\_search.png



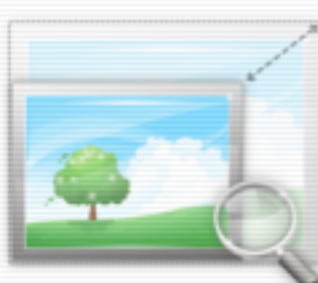
aspect\_ratio\_star.png



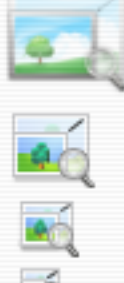
aspect\_ratio\_unlock.png

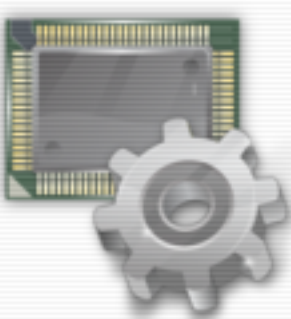


aspect\_ratio\_up.png



aspect\_ratio\_zoom.png

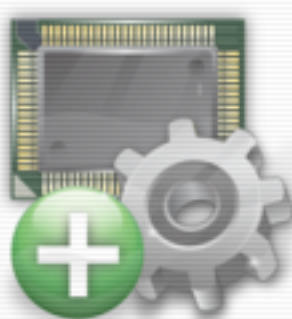




backside



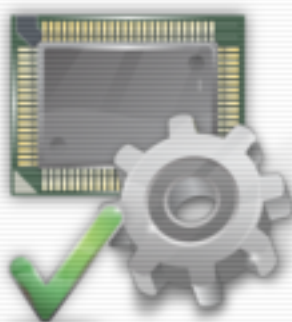
backside\_add.png



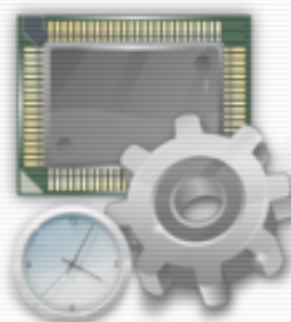
backside\_back.png



backside\_cancel.png



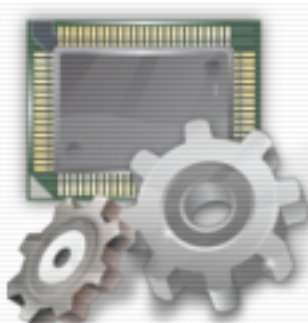
backside\_check.png



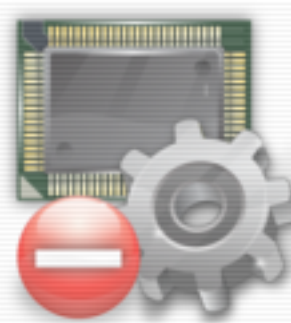
backside\_clock.png



backside\_close.png



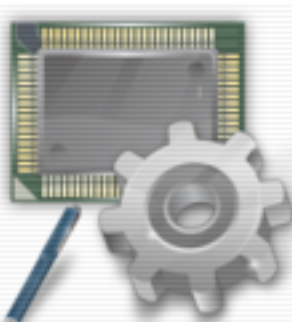
backside\_config.png



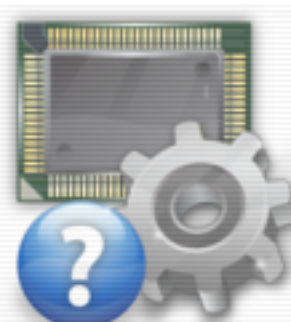
backside\_delete.png



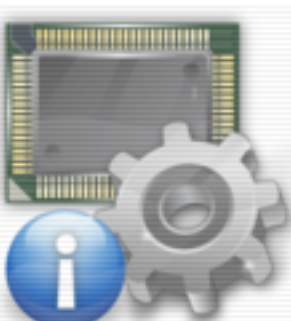
backside\_down.png



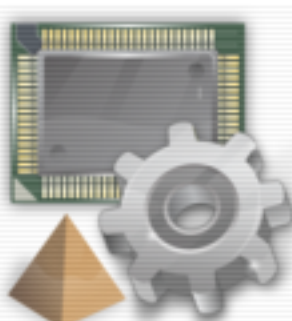
backside\_edit.png



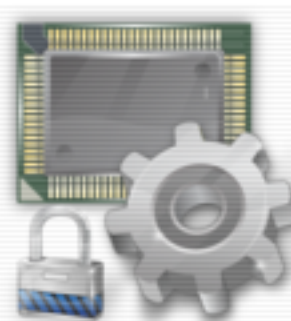
backside\_help.png



backside\_info.png



backside\_level.png



backside\_lock.png







backside\_next.png



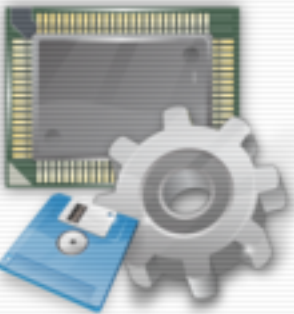
backside\_refresh.png



backside\_reload.png



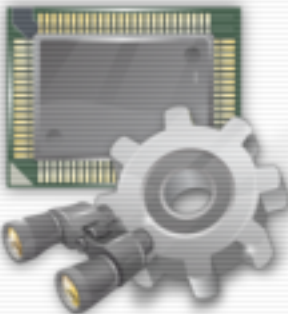
backside\_star.png



backside\_save.png



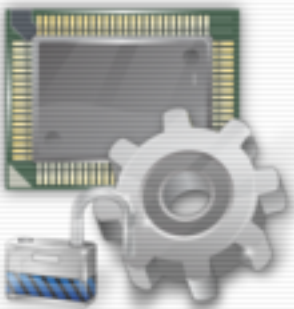
backside\_search.png



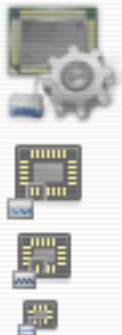
backside\_up.png



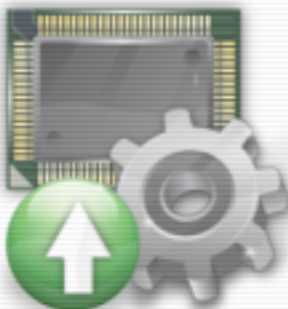
beveling\_add.png



beveling\_cancel.png



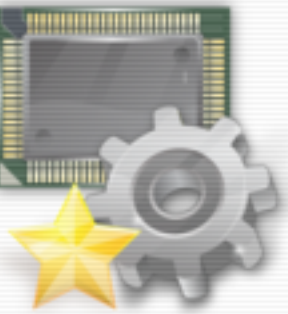
beveling\_check.png



beveling\_clock.png



beveling\_back.png



beveling\_next.png



beveling\_refresh.png



beveling\_reload.png



beveling\_star.png



beveling\_unlock.png



beveling\_zoom.png





beveling\_close.png



beveling\_config.png



beveling\_delete.png



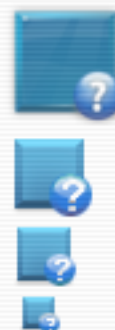
beveling\_down.png



beveling\_edit.png



beveling\_help.png



beveling\_info.png



beveling\_level.png



beveling\_lock.png



beveling\_next.png



beveling\_refresh.png



beveling\_reload.png



beveling\_save.png



beveling\_search.png



beveling\_star.png





beveling\_unlock.png



beveling\_up.png



beveling\_zoom.png



bilinear\_filtering



bilinear\_filtering\_add.png



bilinear\_filtering\_add.png



bilinear\_filtering\_cancel.png



bilinear\_filtering\_cancel.png



bilinear\_filtering\_cancel.png



bilinear\_filtering\_close.png



bilinear\_filtering\_close.png



bilinear\_filtering\_close.png



bilinear\_filtering\_down.png



bilinear\_filtering\_down.png



bilinear\_filtering\_down.png



bilinear\_filtering\_edit.png



bilinear\_filtering\_edit.png



bilinear\_filtering\_edit.png



bilinear\_filtering\_help.png



bilinear\_filtering\_help.png



bilinear\_filtering\_help.png







bilinear\_filtering.info.png



bilinear\_filtering.level.png



bilinear\_filtering.lock.png



bilinear\_filtering.next.png



bilinear\_filtering.refresh.png



bilinear\_filtering.reload.png



bilinear\_filtering.save.png



bilinear\_filtering.search.png



bilinear\_filtering.star.png



bilinear\_filtering.unlock.png



bilinear\_filtering.up.png



bilinear\_filtering.zoom.png



bitmap\_texture



bitmap\_texture.add.png



bitmap\_texture.back.png





bitmap\_texture\_cancel.png



bitmap\_texture\_check.png



bitmap\_texture\_clock.png



bitmap\_texture\_close.png



bitmap\_texture\_config.png



bitmap\_texture\_delete.png



bitmap\_texture\_down.png



bitmap\_texture\_edit.png



bitmap\_texture\_help.png



bitmap\_texture\_info.png



bitmap\_texture\_level.png



bitmap\_texture\_lock.png



bitmap\_texture\_next.png



bitmap\_texture\_refresh.png



bitmap\_texture\_reload.png

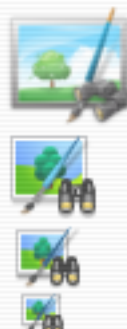




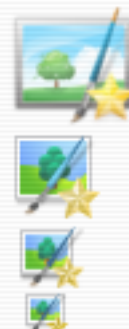
bitmap\_texture\_save.png



bitmap\_texture\_search.png



bitmap\_texture\_star.png



bitmap\_texture\_unlock.png



bitmap\_texture\_up.png



bitmap\_texture\_zoom.png



bone



bone\_add.png



bone\_back.png



bone\_cancel.png



bone\_check.png



bone\_clock.png



bone\_close.png



bone\_config.png



bone\_delete.png





bone\_down.png



bone\_edit.png



bone\_help.png



bone\_hierarchy



bone\_hierarchy\_add.png



bone\_hierarchy\_add.png



bone\_hierarchy\_cancel.png



bone\_hierarchy\_cancel.png



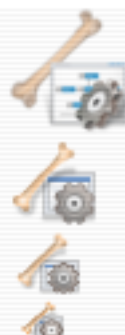
bone\_hierarchy\_cancel.png



bone\_hierarchy\_close.png



bone\_hierarchy\_close.png



bone\_hierarchy\_close.png



bone\_hierarchy\_down.png



bone\_hierarchy\_down.png



bone\_hierarchy\_down.png







bone\_hierarchy.info.png



bone\_hierarchy.level.png



bone\_hierarchy.lock.png



bone\_hierarchy.next.png



bone\_hierarchy.refresh.png



bone\_hierarchy.reload.png



bone\_hierarchy.save.png



bone\_hierarchy.search.png



bone\_hierarchy.star.png



bone\_hierarchy.unlock.png



bone\_hierarchy.up.png



bone\_hierarchy.zoom.png



bone.info.png



bone.level.png



bone.lock.png





bone\_next.png



bone\_refresh.png



bone\_reload.png



bone\_save.png



bone\_search.png



bone\_star.png



bone\_unlock.png



bone\_up.png



bone\_zoom.png



boolean\_operation



boolean\_operation\_add.png



boolean\_operation\_back.png



boolean\_operation\_cancel.png



boolean\_operation\_check.png



boolean\_operation\_clock.png







boolean\_operation\_close.png



boolean\_operation\_config.png



boolean\_operation\_delete.png



boolean\_operation\_down.png



boolean\_operation\_edit.png



boolean\_operation\_help.png



boolean\_operation\_info.png



boolean\_operation\_level.png



boolean\_operation\_lock.png



boolean\_operation\_next.png



boolean\_operation\_refresh.png



boolean\_operation\_reload.png



boolean\_operation\_save.png



boolean\_operation\_search.png



boolean\_operation\_star.png





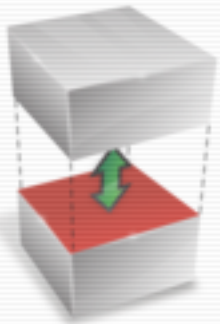
boolean\_operation\_unlock.png



boolean\_operation\_up.png



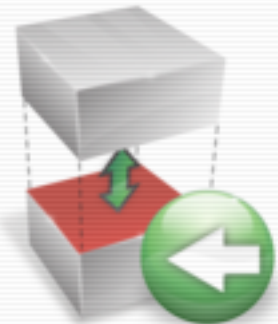
boolean\_operation\_zoom.png



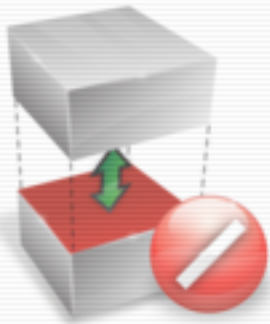
bridge



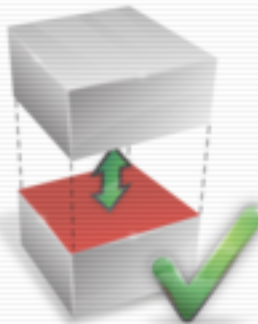
bridge\_add.png



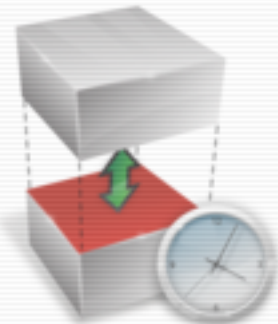
bridge\_back.png



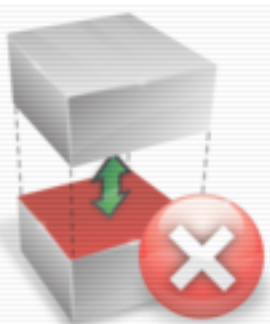
bridge\_cancel.png



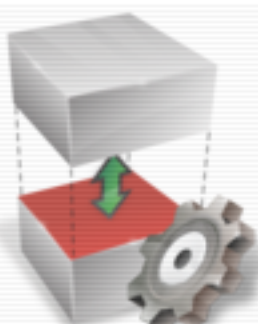
bridge\_check.png



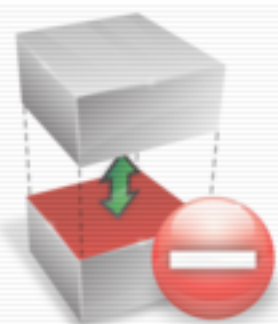
bridge\_clock.png



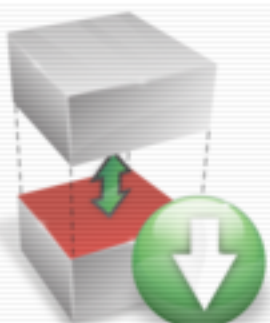
bridge\_close.png



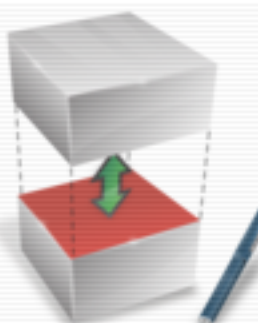
bridge\_config.png



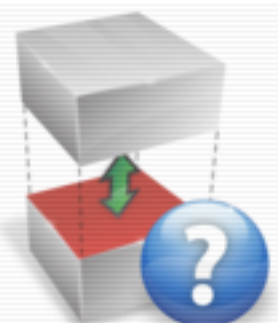
bridge\_delete.png



bridge\_down.png



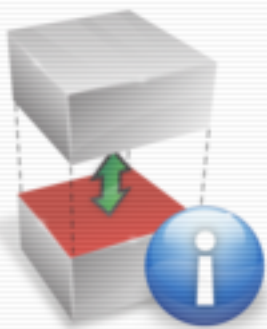
bridge\_edit.png



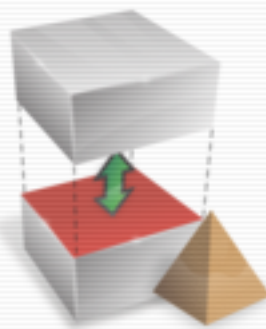
bridge\_help.png



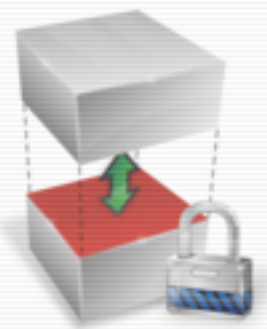




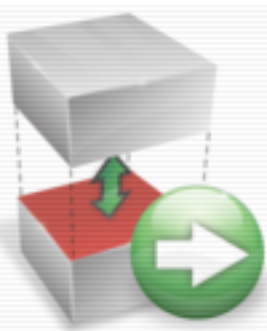
bridge\_info.png



bridge\_level.png



bridge\_lock.png



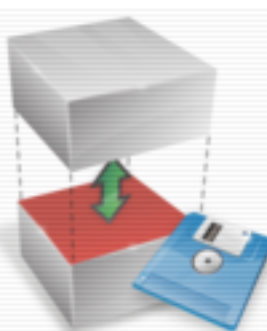
bridge\_next.png



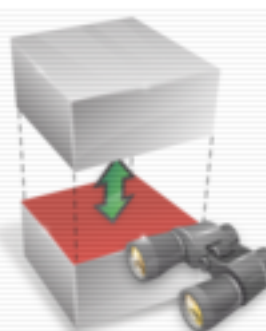
bridge\_refresh.png



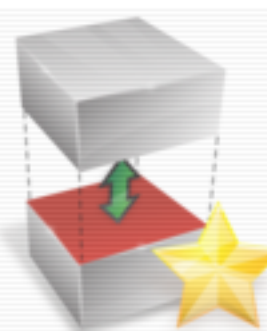
bridge\_reload.png



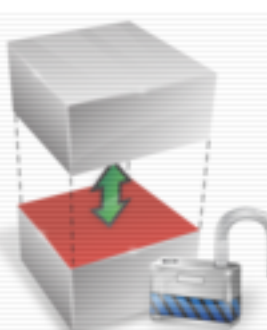
bridge\_save.png



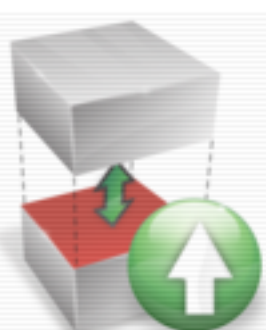
bridge\_search.png



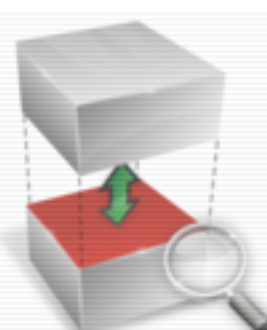
bridge\_star.png



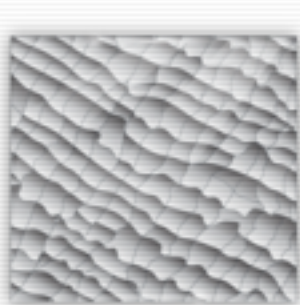
bridge\_unlock.png



bridge\_up.png



bridge\_zoom.png



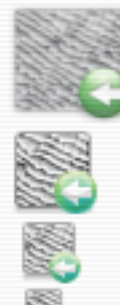
bump\_mapping

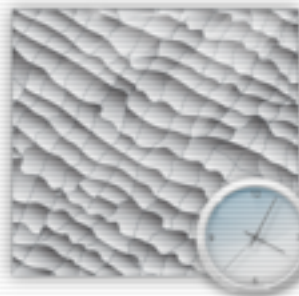
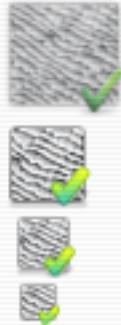
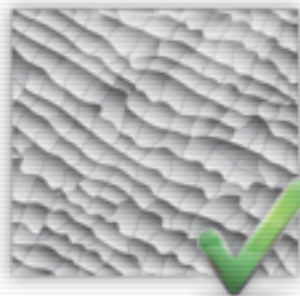
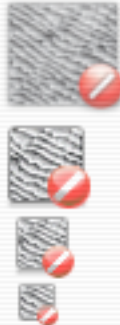
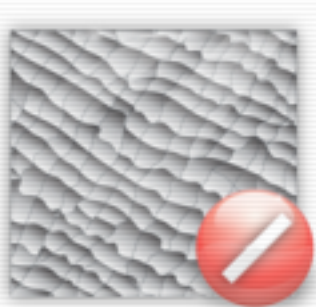


bump\_mapping\_add.png



bump\_mapping\_back.png

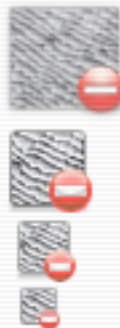
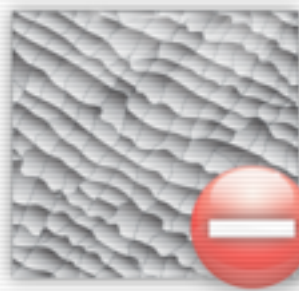
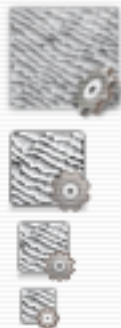
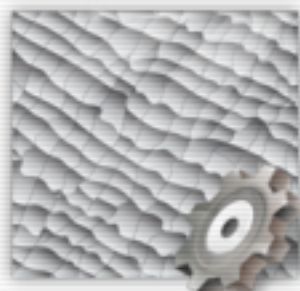
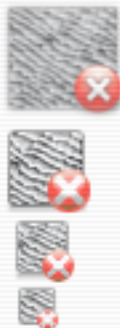




bump\_mapping\_cancel.png

bump\_mapping\_check.png

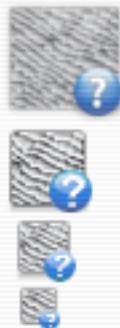
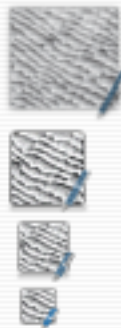
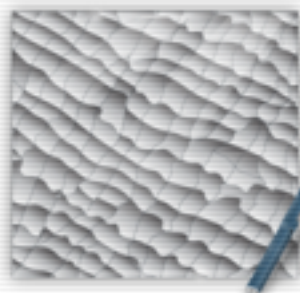
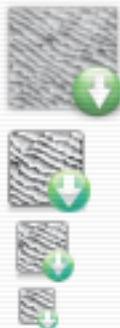
bump\_mapping\_clock.png



bump\_mapping\_close.png

bump\_mapping\_config.png

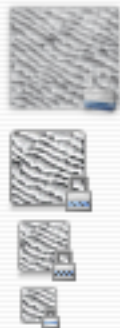
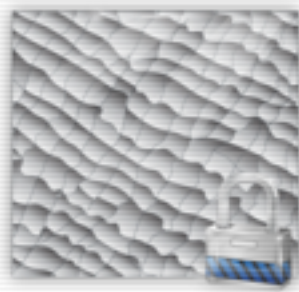
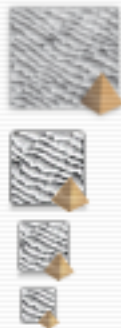
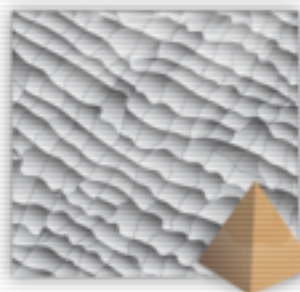
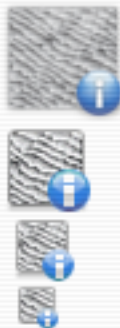
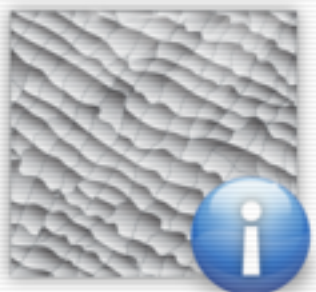
bump\_mapping\_delete.png



bump\_mapping\_down.png

bump\_mapping\_edit.png

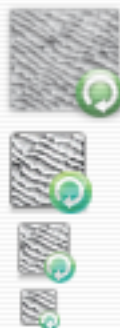
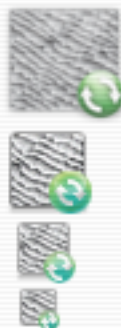
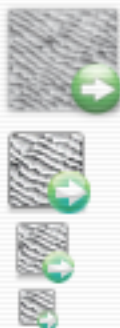
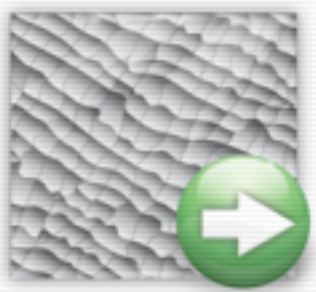
bump\_mapping\_help.png



bump\_mapping\_info.png

bump\_mapping\_level.png

bump\_mapping\_lock.png



bump\_mapping\_next.png

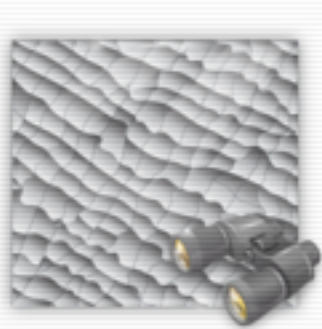
bump\_mapping\_refresh.png

bump\_mapping\_reload.png

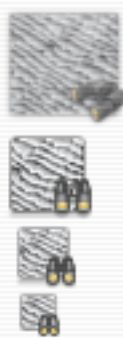




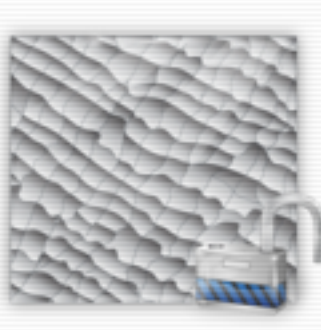
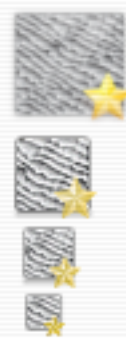
bump\_mapping\_save.png



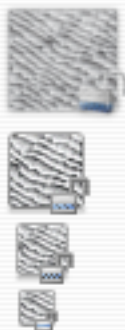
bump\_mapping\_search.png



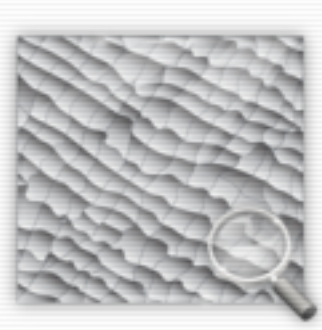
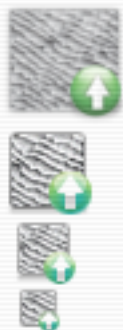
bump\_mapping\_star.png



bump\_mapping\_unlock.png



bump\_mapping\_up.png



bump\_mapping\_zoom.png



byu\_format



byu\_format\_add.png



byu\_format\_back.png



byu\_format\_cancel.png



byu\_format\_check.png



byu\_format\_clock.png



byu\_format\_close.png



byu\_format\_config.png



byu\_format\_delete.png





byu\_format\_down.png



byu\_format\_edit.png



byu\_format\_help.png



byu\_format\_info.png



byu\_format\_level.png



byu\_format\_lock.png



byu\_format\_next.png



byu\_format\_refresh.png



byu\_format\_reload.png



byu\_format\_save.png



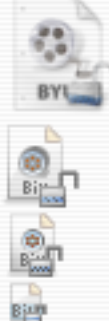
byu\_format\_search.png



byu\_format\_star.png



byu\_format\_unlock.png



byu\_format\_up.png



byu\_format\_zoom.png







camera



camera.add.png



camera.back.png



camera.cancel.png



camera.check.png



camera.clock.png



camera.close.png



camera.config.png



camera.delete.png



camera.down.png



camera.edit.png



camera.help.png



camera.info.png



camera.level.png



camera.lock.png



camera\_next.png



camera\_refresh.png



camera\_reload.png



camera\_save.png



camera\_search.png



camera\_star.png



camera\_unlock.png



camera\_up.png



camera\_zoom.png



caustics



caustics\_add.png



caustics\_back.png



caustics\_cancel.png



caustics\_check.png



caustics\_clock.png





caustics\_close.png



caustics\_config.png



caustics\_delete.png



caustics\_down.png



caustics\_edit.png



caustics\_help.png



caustics\_info.png



caustics\_level.png



caustics\_lock.png



caustics\_next.png



caustics\_refresh.png



caustics\_reload.png



caustics\_save.png



caustics\_search.png



caustics\_star.png





caustics\_unlock.png



caustics\_up.png



caustics\_zoom.png



circle



circle\_add.png



circle\_back.png



circle\_cancel.png



circle\_check.png



circle\_clock.png



circle\_close.png



circle\_config.png



circle\_delete.png



circle\_down.png



circle\_edit.png



circle\_help.png







circle.info.png



circle.level.png



circle.lock.png



circle.next.png



circle.refresh.png



circle.reload.png



circle.save.png



circle.search.png



circle.star.png



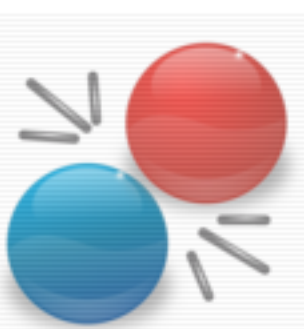
circle.unlock.png



circle.up.png



circle.zoom.png



collision\_detection



collision\_detection.add.png



collision\_detection.back.png





collision\_detection\_cancel.png



collision\_detection\_check.png



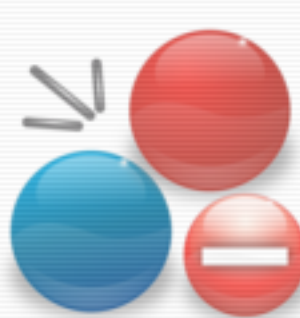
collision\_detection\_clock.png



collision\_detection\_close.png



collision\_detection\_config.png



collision\_detection\_delete.png



collision\_detection\_down.png



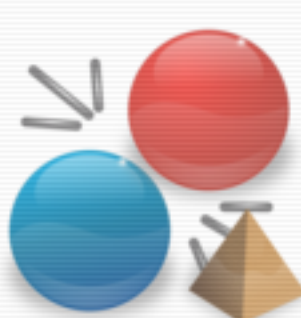
collision\_detection\_edit.png



collision\_detection\_help.png



collision\_detection\_info.png



collision\_detection\_level.png



collision\_detection\_lock.png



collision\_detection\_next.png



collision\_detection\_refresh.png



collision\_detection\_reload.png



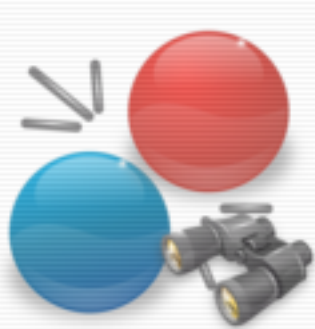




collision\_detection\_save.png



collision\_detection\_search.png



collision\_detection\_star.png



collision\_detection\_unlock.png



collision\_detection\_up.png



collision\_detection\_zoom.png



cone



cone\_add.png



cone\_back.png



cone\_cancel.png



cone\_check.png



cone\_clock.png



cone\_close.png



cone\_config.png



cone\_delete.png





cone\_down.png



cone\_edit.png



cone\_help.png



cone\_info.png



cone\_level.png



cone\_lock.png



cone\_next.png



cone\_refresh.png



cone\_reload.png



cone\_save.png



cone\_search.png



cone\_star.png



cone\_unlock.png



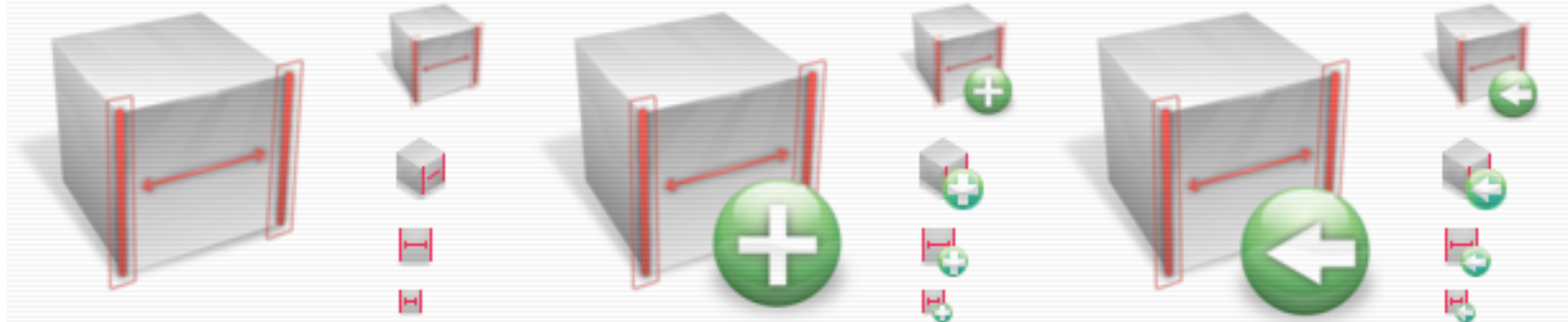
cone\_up.png



cone\_zoom.png



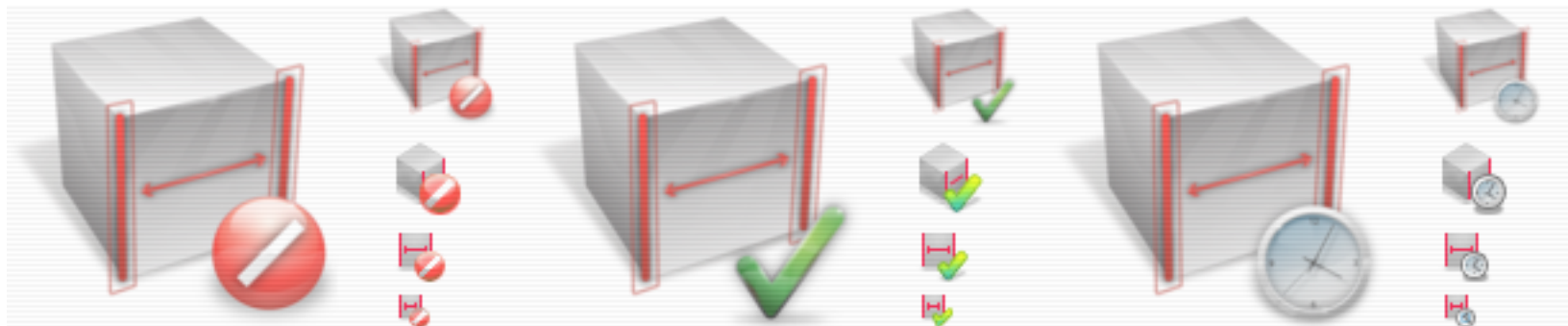




connect\_edge

connect\_edge\_add.png

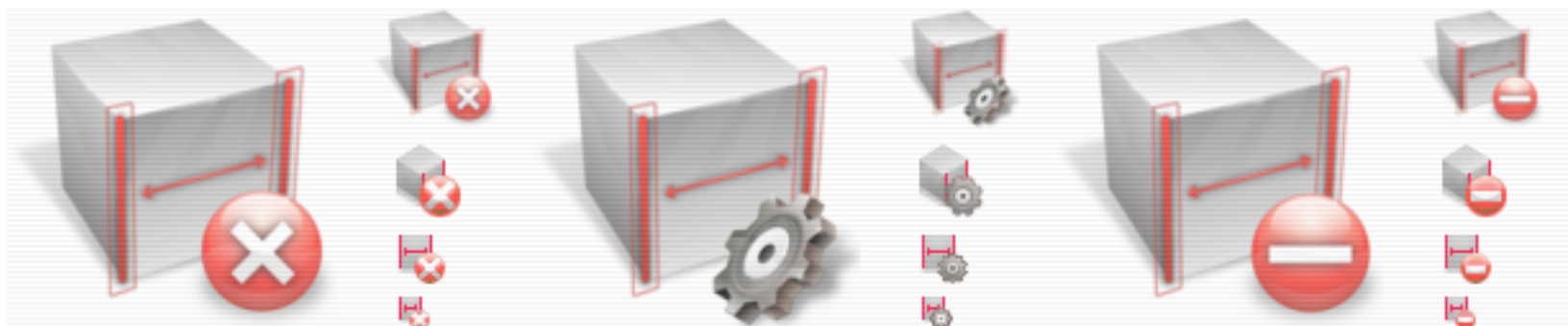
connect\_edge\_back.png



connect\_edge\_cancel.png

connect\_edge\_check.png

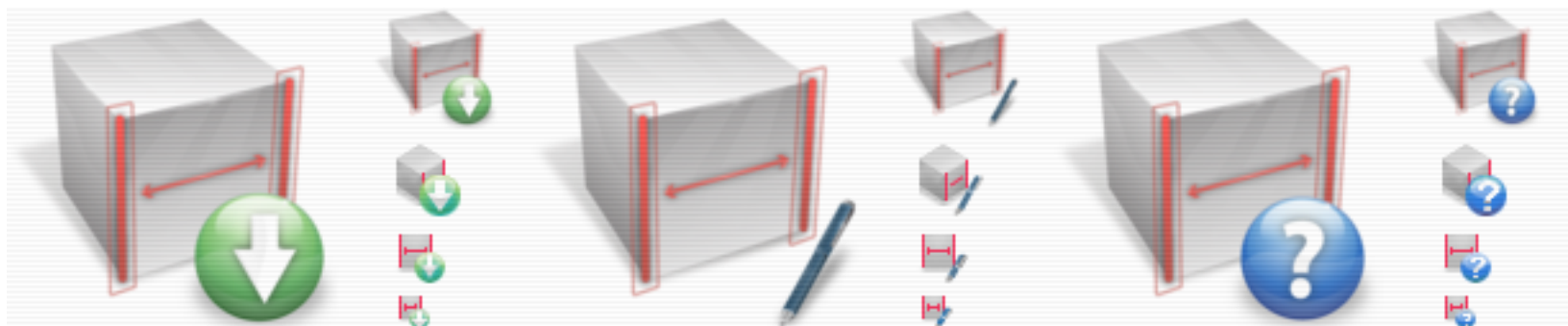
connect\_edge\_clock.png



connect\_edge\_close.png

connect\_edge\_config.png

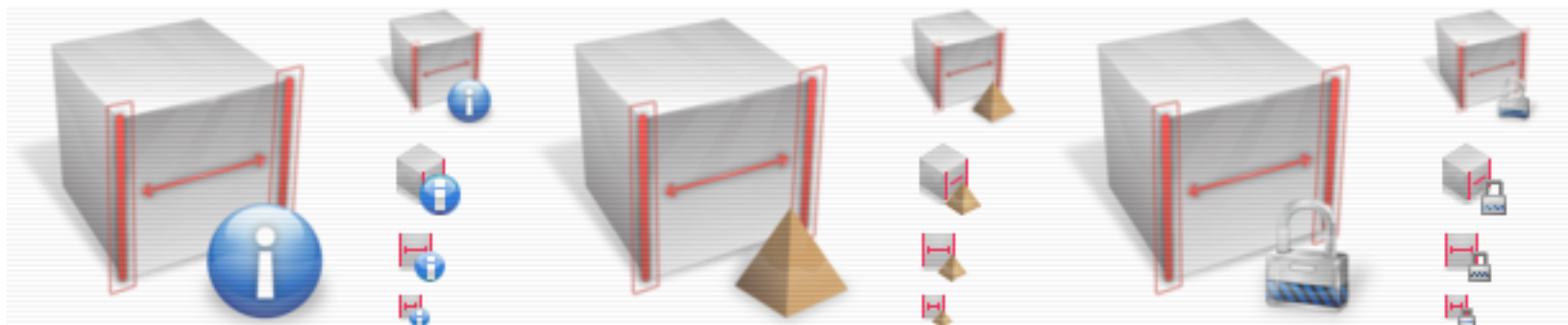
connect\_edge\_delete.png



connect\_edge\_down.png

connect\_edge\_edit.png

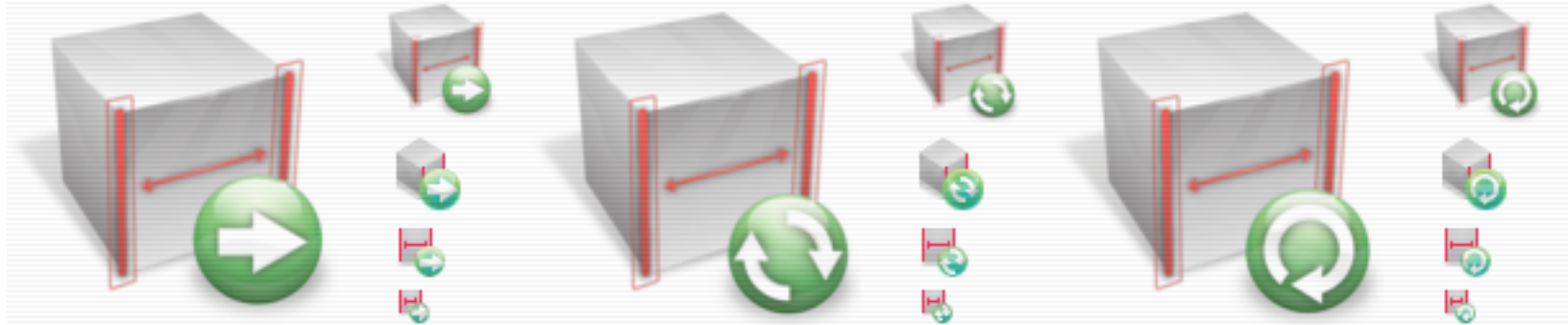
connect\_edge\_help.png



connect\_edge\_info.png

connect\_edge\_level.png

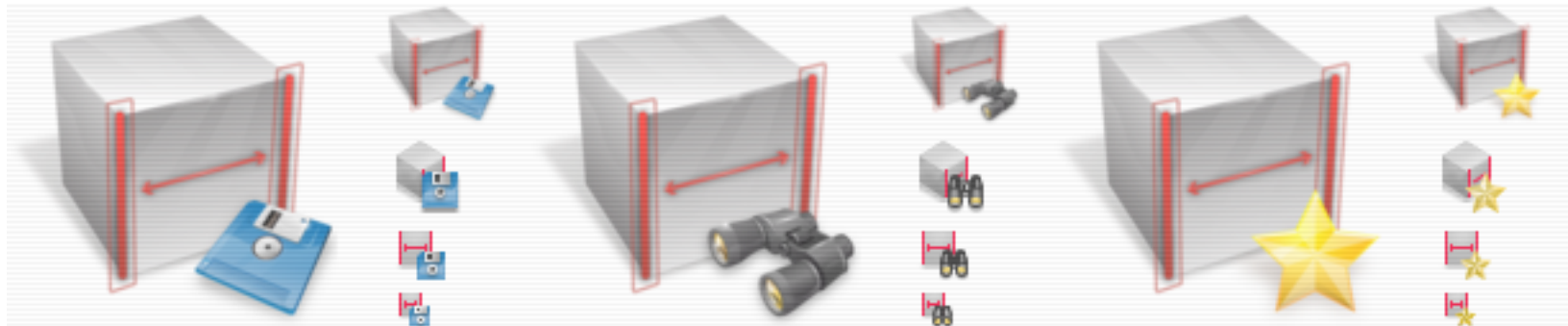
connect\_edge\_lock.png



connect\_edge\_next.png

connect\_edge\_refresh.png

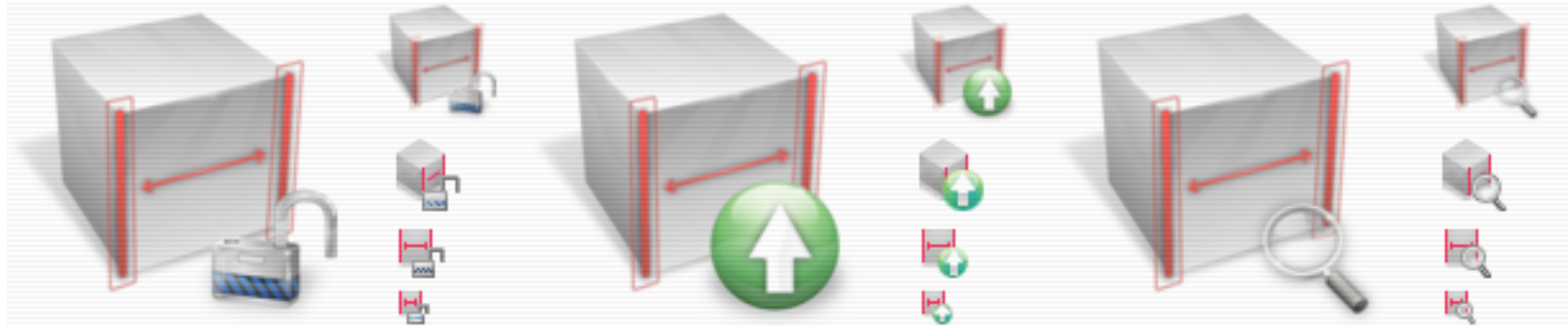
connect\_edge\_reload.png



connect\_edge\_save.png

connect\_edge\_search.png

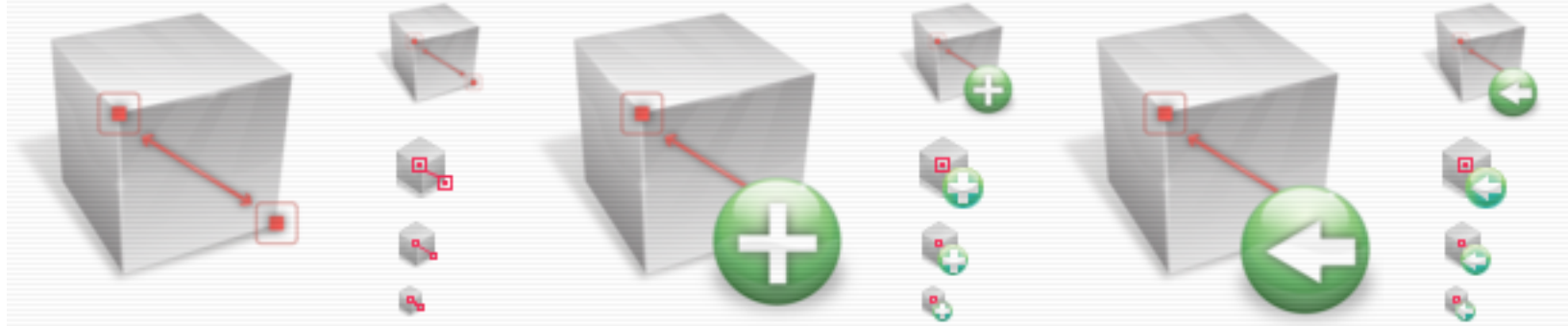
connect\_edge\_star.png



connect\_edge\_unlock.png

connect\_edge\_up.png

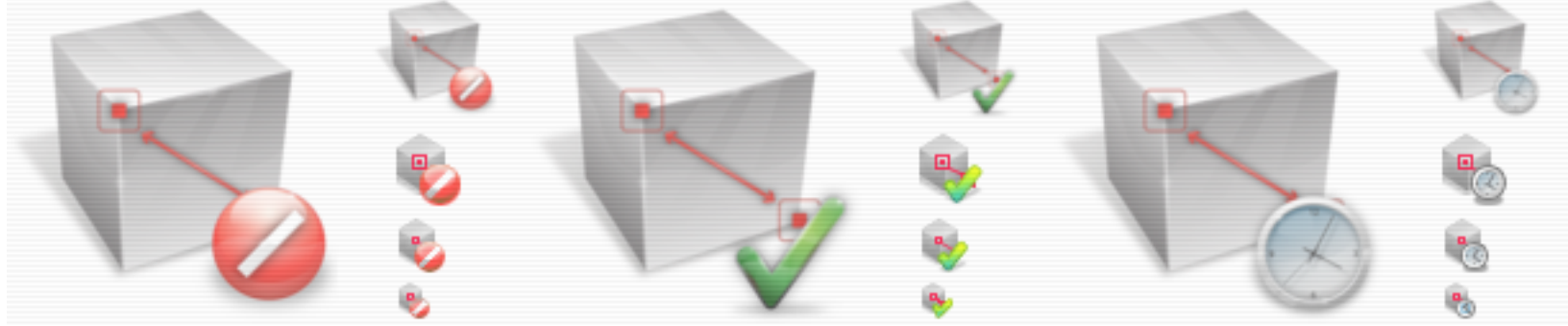
connect\_edge\_zoom.png



connect\_points

connect\_points.add.png

connect\_points.back.png

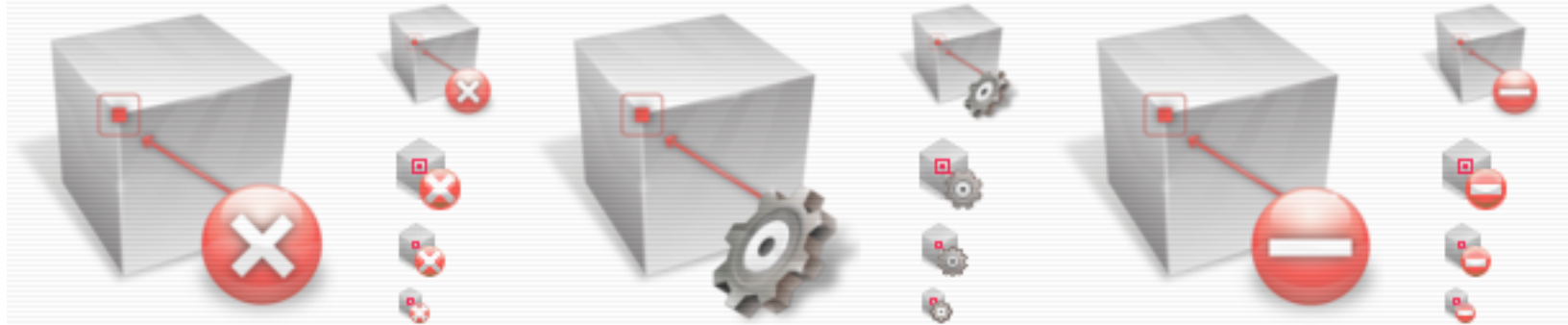


connect\_points\_cancel.png

connect\_points\_check.png

connect\_points\_clock.png

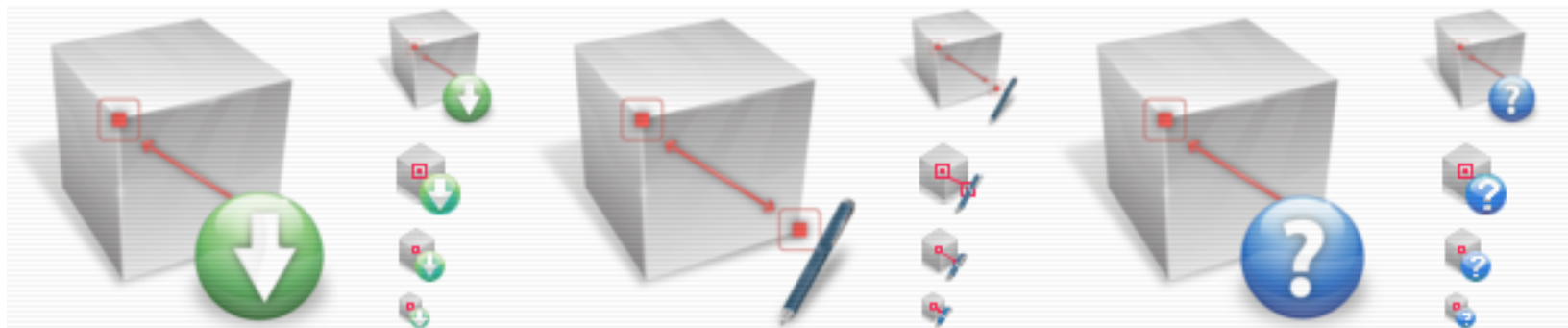




connect\_points\_close.png

connect\_points\_config.png

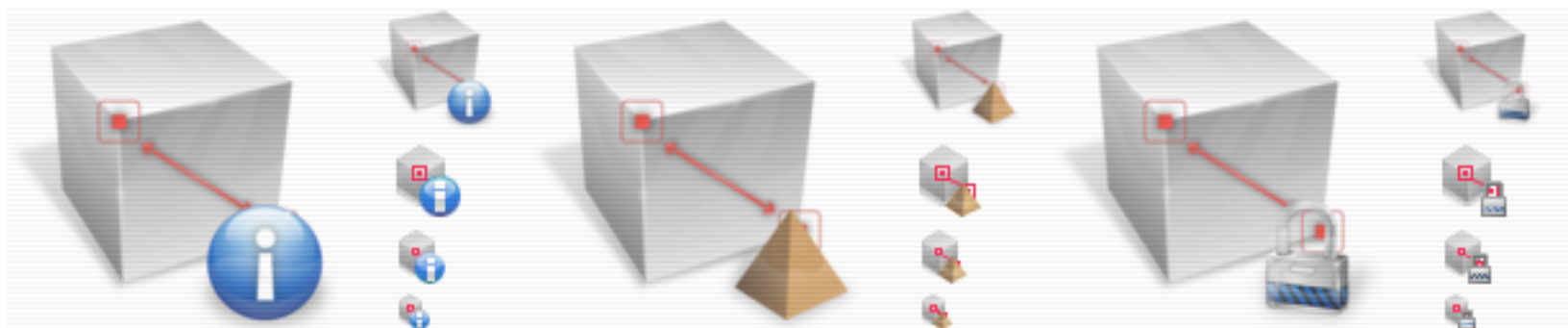
connect\_points\_delete.png



connect\_points\_down.png

connect\_points\_edit.png

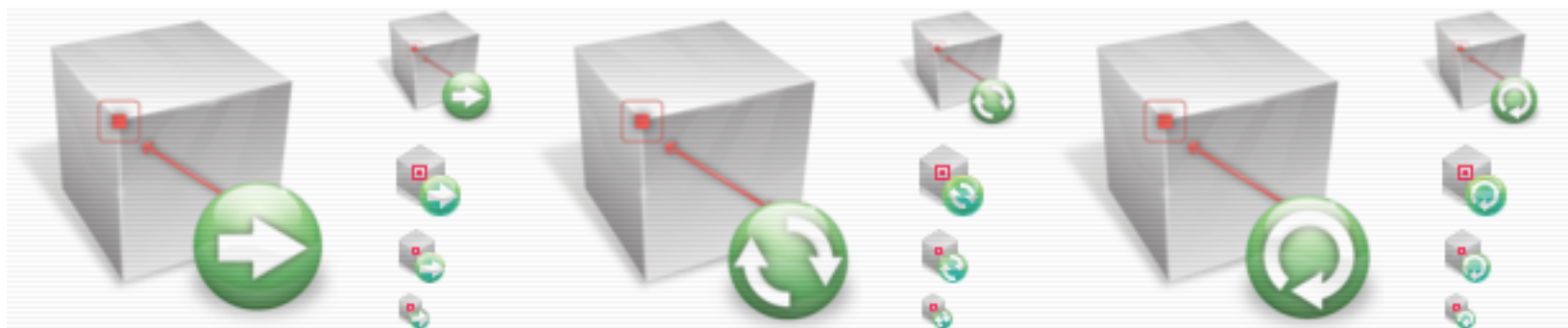
connect\_points\_help.png



connect\_points\_info.png

connect\_points\_level.png

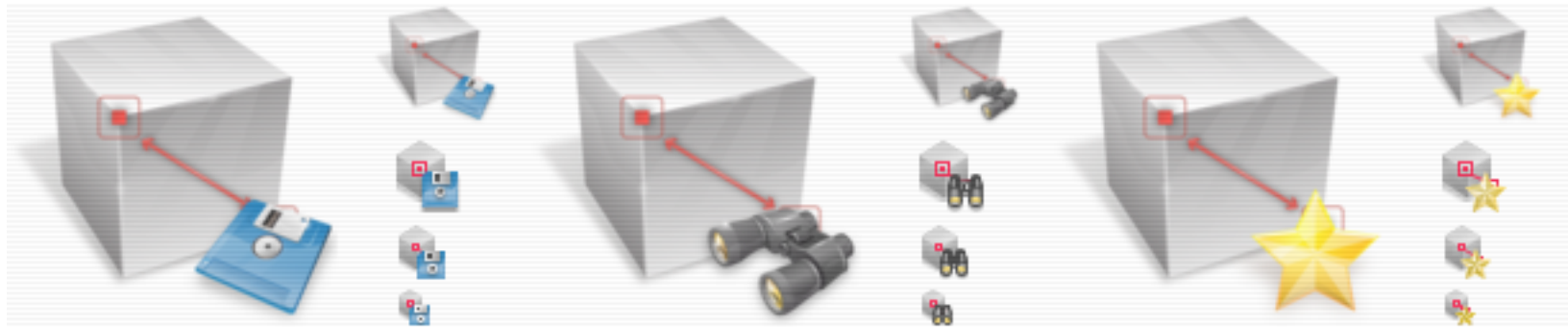
connect\_points\_lock.png



connect\_points\_next.png

connect\_points\_refresh.png

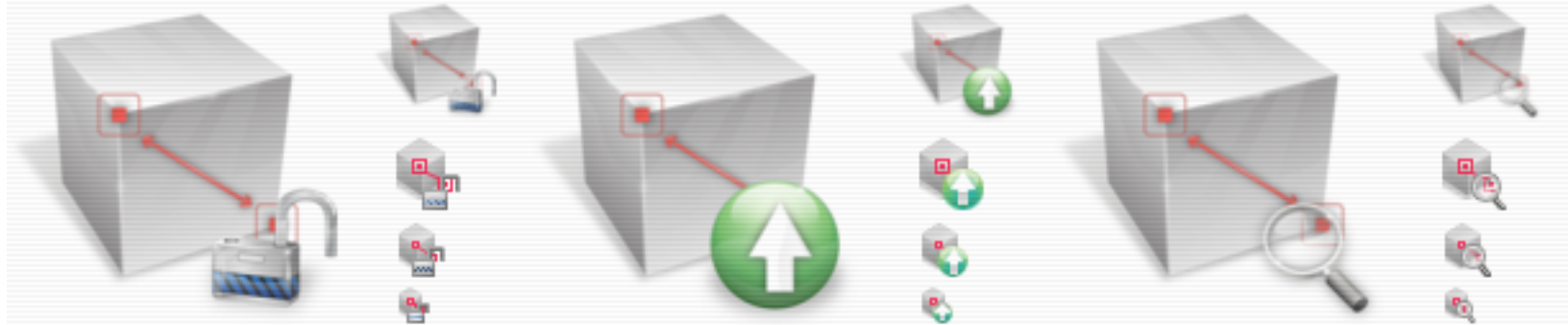
connect\_points\_reload.png



connect\_points\_save.png

connect\_points\_search.png

connect\_points\_star.png



connect\_points\_unlock.png

connect\_points\_up.png

connect\_points\_zoom.png



convert\_to\_mesh

convert\_to\_mesh\_add.png

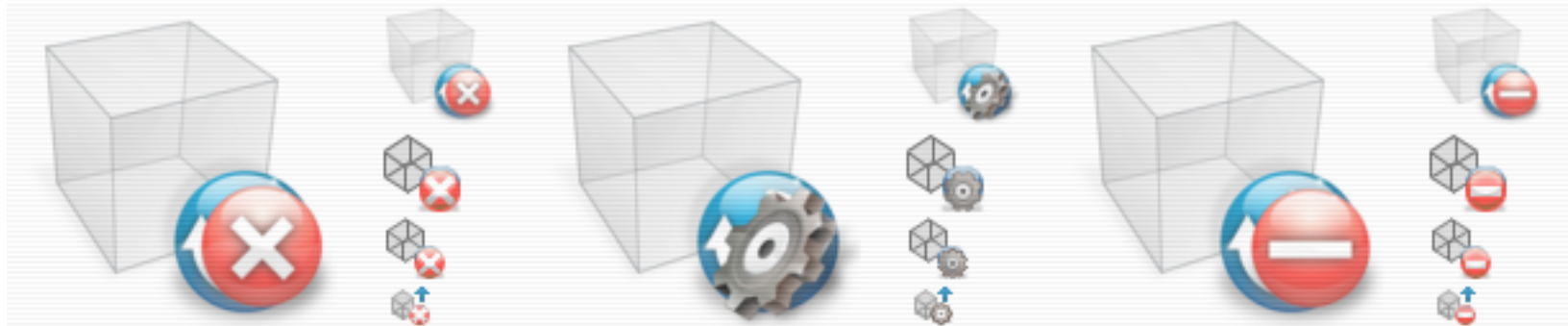
convert\_to\_mesh\_back.png



convert\_to\_mesh\_cancel.png

convert\_to\_mesh\_check.png

convert\_to\_mesh\_clock.png



convert\_to\_mesh\_close.png

convert\_to\_mesh\_config.png

convert\_to\_mesh\_delete.png



convert\_to\_mesh\_down.png

convert\_to\_mesh\_edit.png

convert\_to\_mesh\_help.png





convert\_to\_mesh\_info.png



convert\_to\_mesh\_level.png



convert\_to\_mesh\_lock.png



convert\_to\_mesh\_next.png



convert\_to\_mesh\_refresh.png



convert\_to\_mesh\_reload.png



convert\_to\_mesh\_save.png



convert\_to\_mesh\_search.png



convert\_to\_mesh\_star.png



convert\_to\_mesh\_unlock.png



convert\_to\_mesh\_up.png



convert\_to\_mesh\_zoom.png



convert\_to\_spline

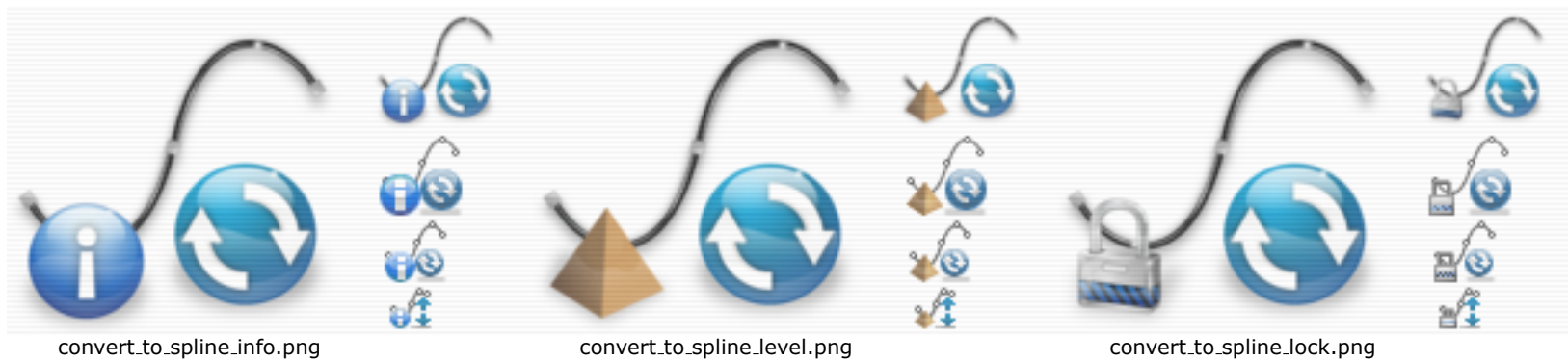
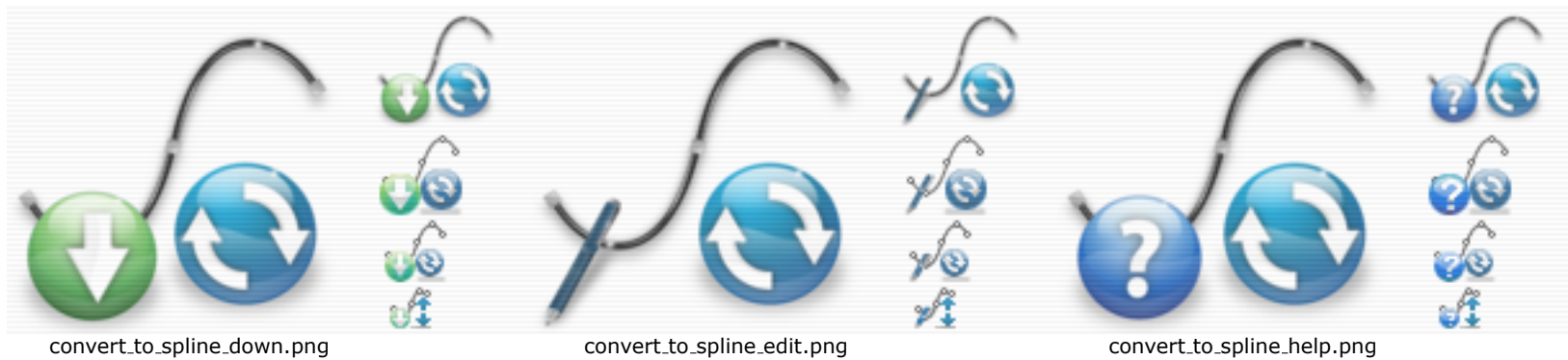


convert\_to\_spline\_add.png

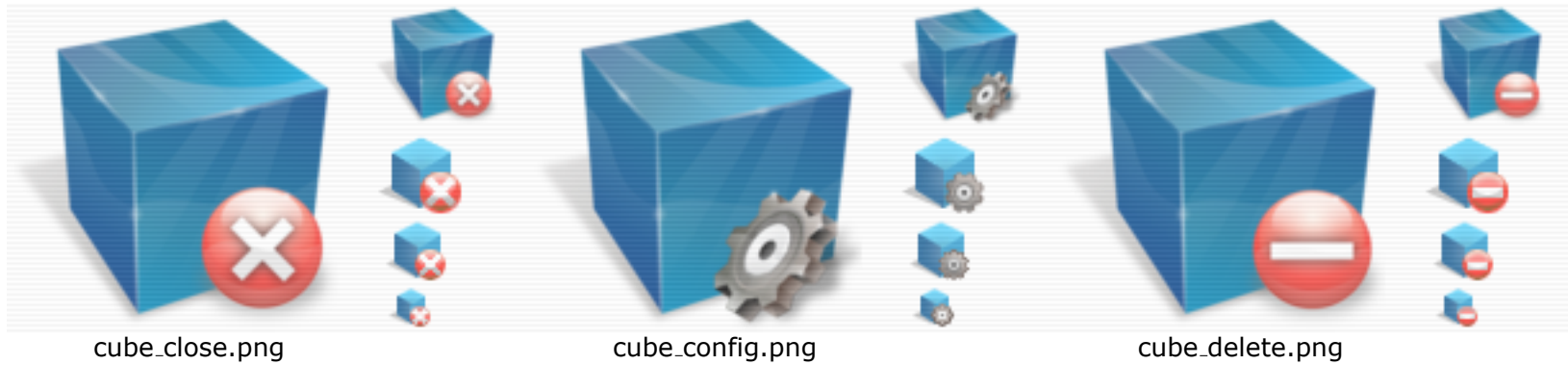
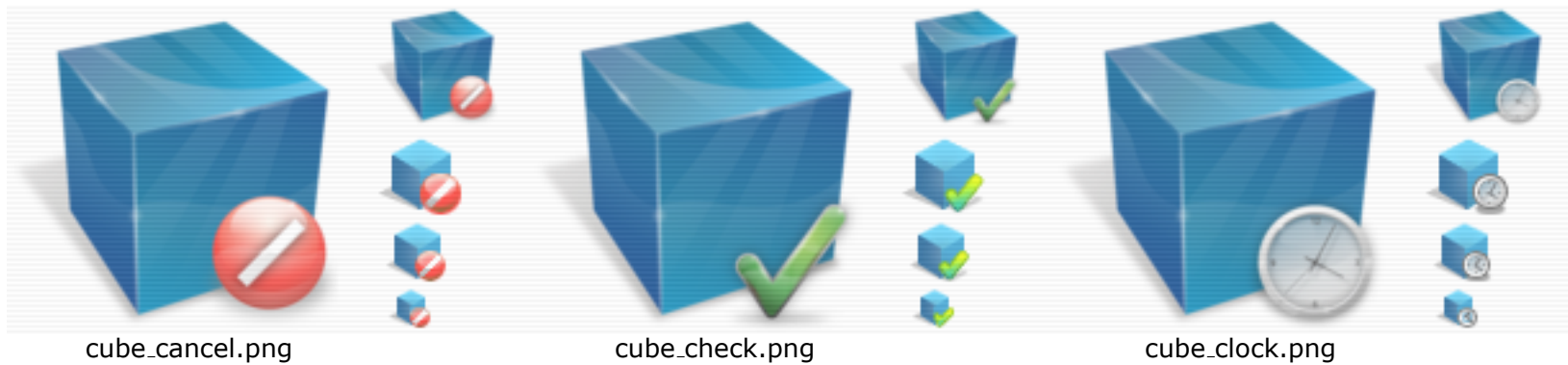
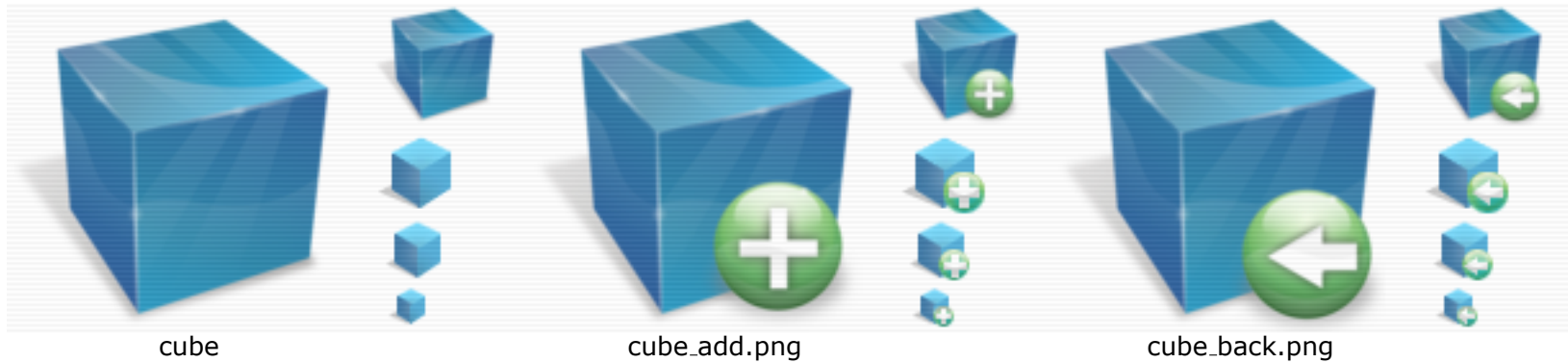


convert\_to\_spline\_back.png











cube\_down.png



cube\_edit.png



cube\_help.png



cube\_info.png



cube\_level.png



cube\_lock.png



cube\_next.png



cube\_refresh.png



cube\_reload.png



cube\_save.png



cube\_search.png



cube\_star.png



cube\_unlock.png



cube\_up.png



cube\_zoom.png







cylinder



cylinder.add.png



cylinder.back.png



cylinder.cancel.png



cylinder.check.png



cylinder.clock.png



cylinder.close.png



cylinder.config.png



cylinder.delete.png



cylinder.down.png



cylinder.edit.png



cylinder.help.png



cylinder.info.png



cylinder.level.png



cylinder.lock.png





cylinder\_next.png



cylinder\_refresh.png



cylinder\_reload.png



cylinder\_save.png



cylinder\_search.png



cylinder\_star.png



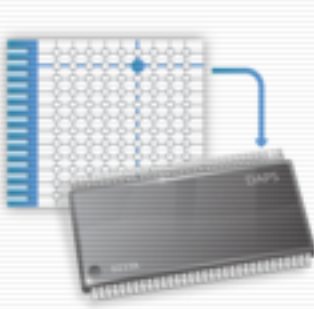
cylinder\_unlock.png



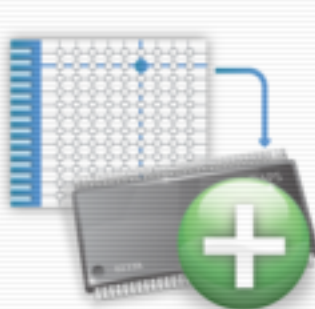
cylinder\_up.png



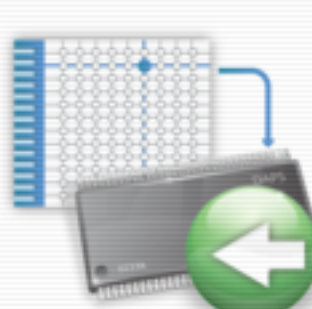
cylinder\_zoom.png



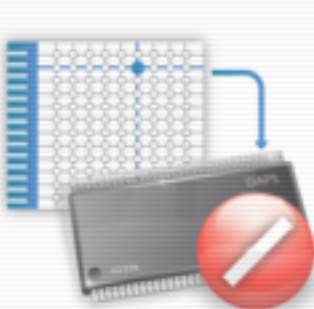
dasp



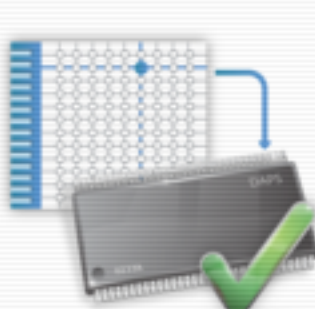
dasp\_add.png



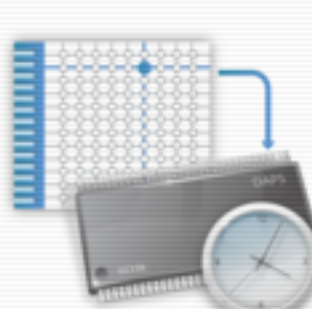
dasp\_back.png



dasp\_cancel.png



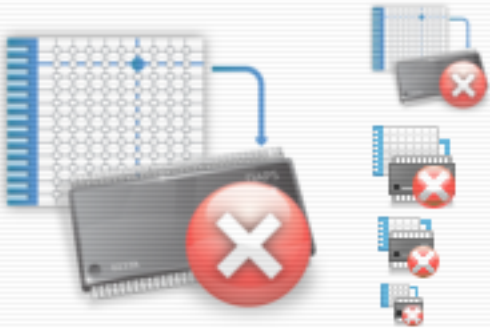
dasp\_check.png



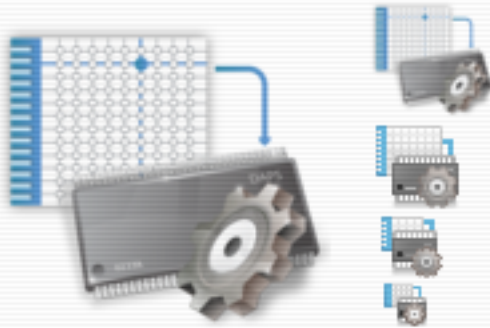
dasp\_clock.png



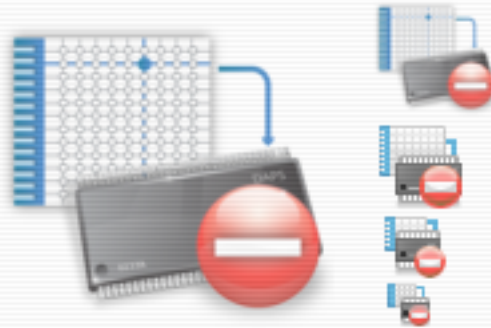




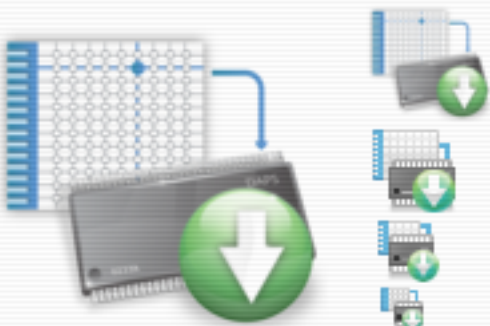
dasp\_close.png



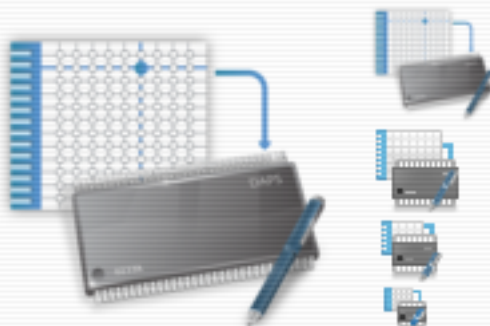
dasp\_config.png



dasp\_delete.png



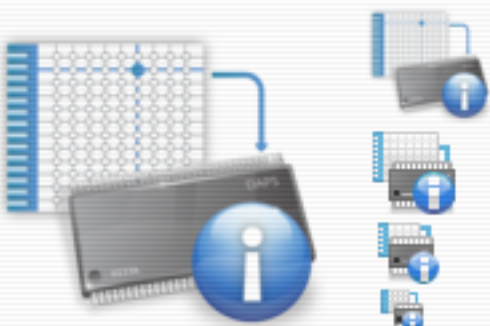
dasp\_down.png



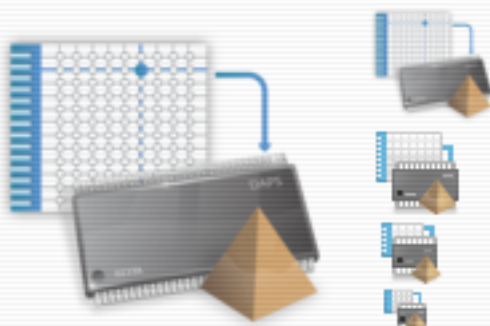
dasp\_edit.png



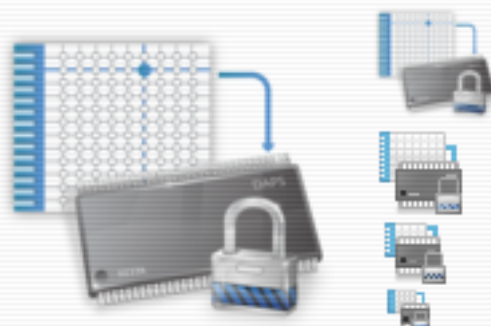
dasp\_help.png



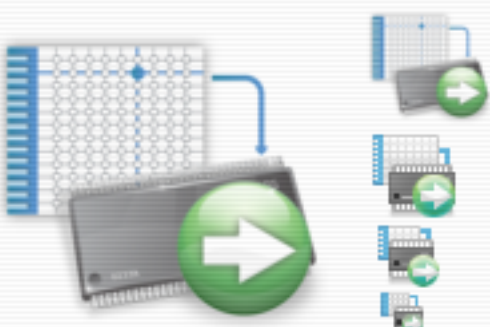
dasp\_info.png



dasp\_level.png



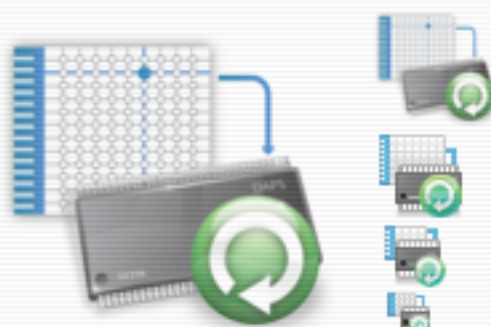
dasp\_lock.png



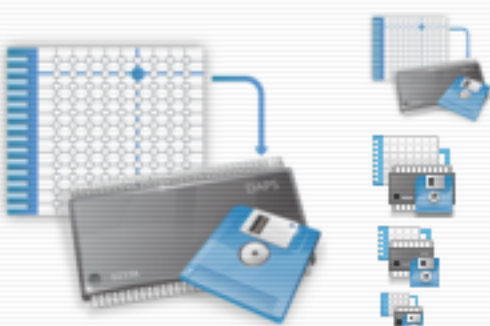
dasp\_next.png



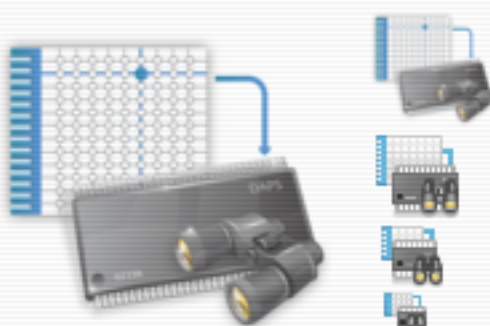
dasp\_refresh.png



dasp\_reload.png



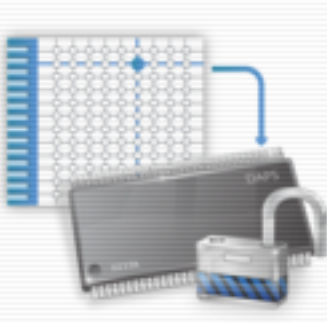
dasp\_save.png



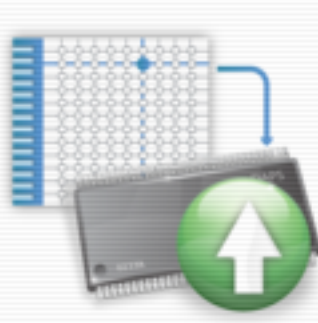
dasp\_search.png



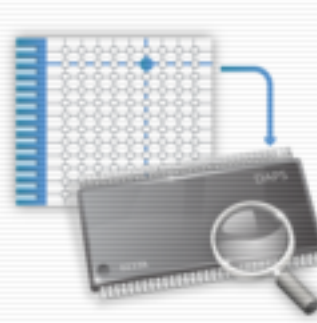
dasp\_star.png



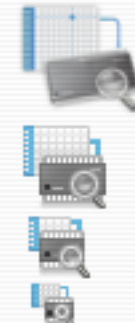
dasp\_unlock.png



dasp\_up.png



dasp\_zoom.png



dem.format



dem.format.add.png



dem.format.back.png



dem.format.cancel.png



dem.format.check.png



dem.format.clock.png



dem.format.close.png



dem.format.config.png



dem.format.delete.png



dem.format.down.png



dem.format.edit.png



dem.format.help.png







dem\_format.info.png



dem\_format.level.png



dem\_format.lock.png



dem\_format.next.png



dem\_format.refresh.png



dem\_format.reload.png



dem\_format.save.png



dem\_format.search.png



dem\_format.star.png



dem\_format.unlock.png



dem\_format.up.png



dem\_format.zoom.png



depth\_of\_field

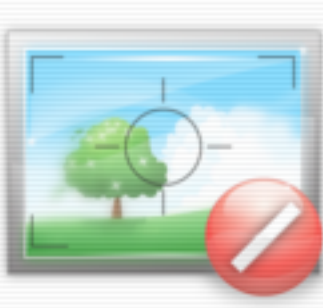


depth\_of\_field\_add.png

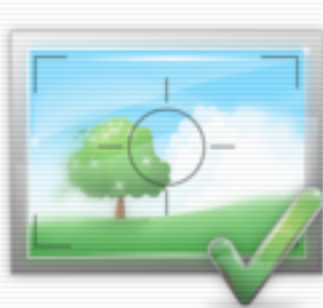


depth\_of\_field\_back.png





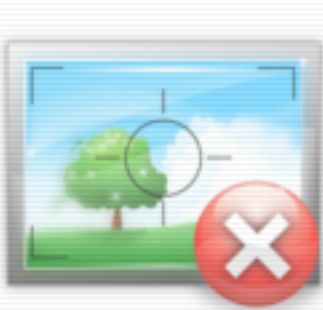
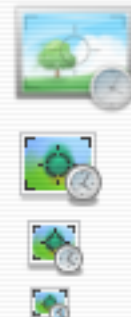
depth\_of\_field\_cancel.png



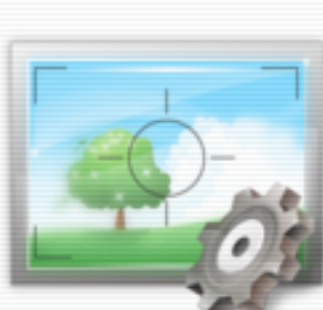
depth\_of\_field\_check.png



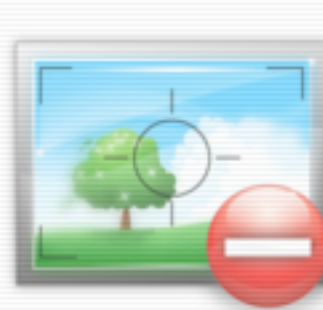
depth\_of\_field\_clock.png



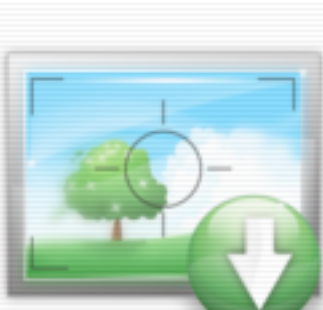
depth\_of\_field\_close.png



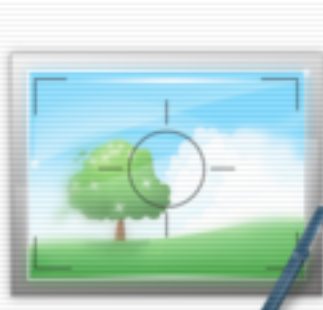
depth\_of\_field\_config.png



depth\_of\_field\_delete.png



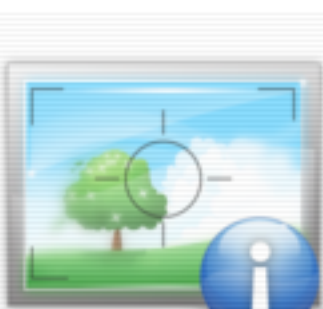
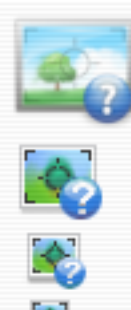
depth\_of\_field\_down.png



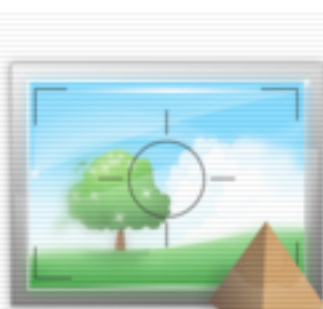
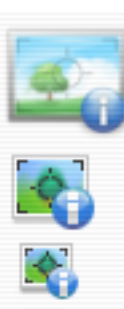
depth\_of\_field\_edit.png



depth\_of\_field\_help.png



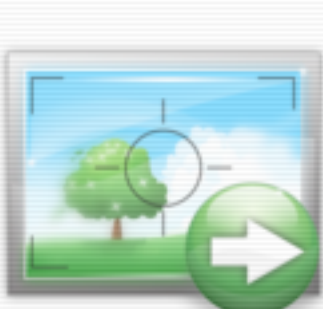
depth\_of\_field\_info.png



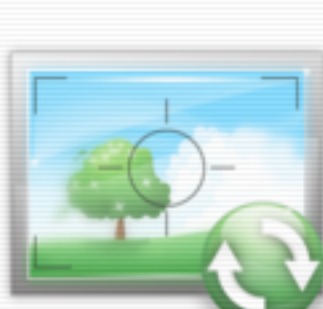
depth\_of\_field\_level.png



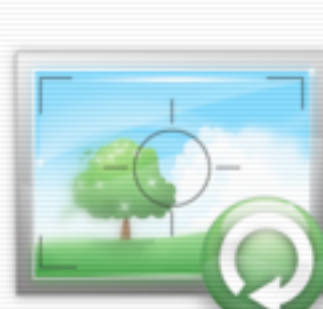
depth\_of\_field\_lock.png



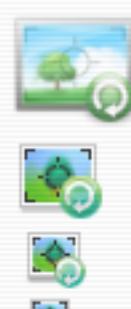
depth\_of\_field\_next.png



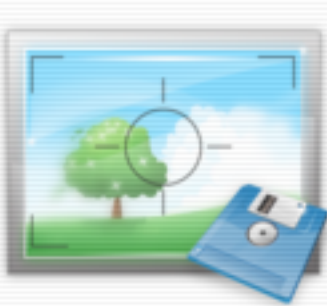
depth\_of\_field\_refresh.png



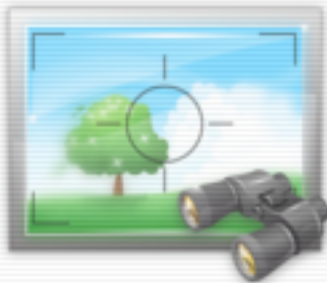
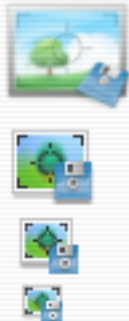
depth\_of\_field\_reload.png



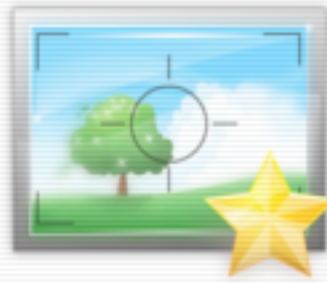
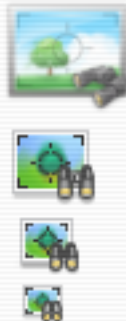




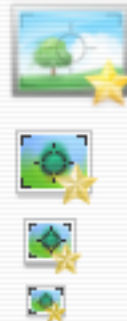
depth\_of\_field.save.png



depth\_of\_field.search.png



depth\_of\_field.star.png



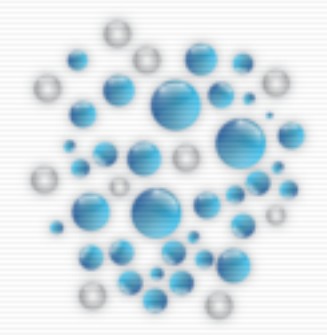
depth\_of\_field.unlock.png



depth\_of\_field.up.png



depth\_of\_field.zoom.png



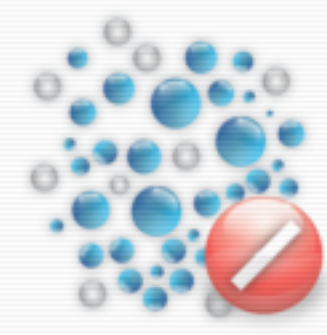
diffusion



diffusion\_add.png



diffusion\_back.png



diffusion\_cancel.png



diffusion\_check.png



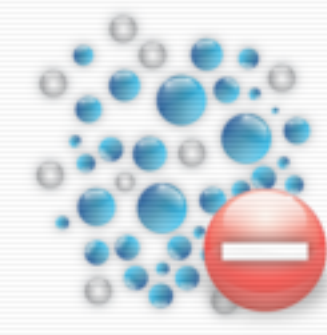
diffusion\_clock.png



diffusion\_close.png



diffusion\_config.png



diffusion\_delete.png





diffusion\_down.png



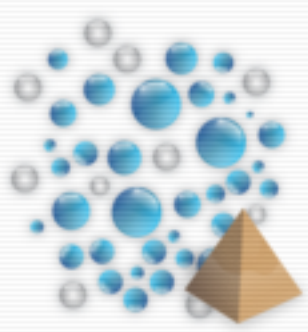
diffusion\_edit.png



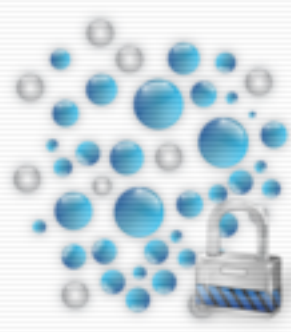
diffusion\_help.png



diffusion\_info.png



diffusion\_level.png



diffusion\_lock.png



diffusion\_next.png



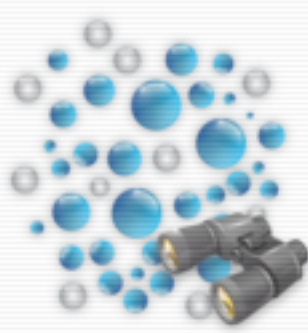
diffusion\_refresh.png



diffusion\_reload.png



diffusion\_save.png



diffusion\_search.png



diffusion\_star.png



diffusion\_unlock.png



diffusion\_up.png



diffusion\_zoom.png







direct\_3d



direct\_3d\_add.png



direct\_3d\_back.png



direct\_3d\_cancel.png



direct\_3d\_check.png



direct\_3d\_clock.png



direct\_3d\_close.png



direct\_3d\_config.png



direct\_3d\_delete.png



direct\_3d\_down.png



direct\_3d\_edit.png



direct\_3d\_help.png



direct\_3d\_info.png



direct\_3d\_level.png



direct\_3d\_lock.png

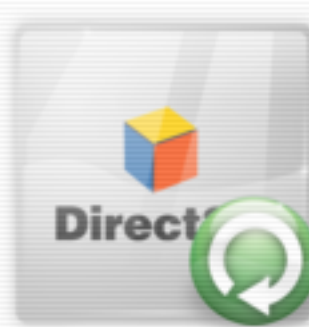




direct\_3d\_next.png



direct\_3d\_refresh.png



direct\_3d\_reload.png



direct\_3d\_save.png



direct\_3d\_search.png



direct\_3d\_star.png



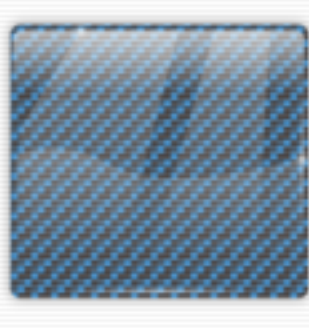
direct\_3d\_unlock.png



direct\_3d\_up.png



direct\_3d\_zoom.png



dithering



dithering\_add.png



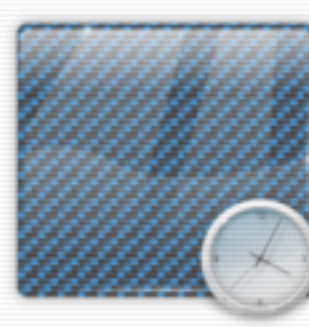
dithering\_back.png



dithering\_cancel.png



dithering\_check.png



dithering\_clock.png







dithering\_close.png



dithering\_config.png



dithering\_delete.png



dithering\_down.png



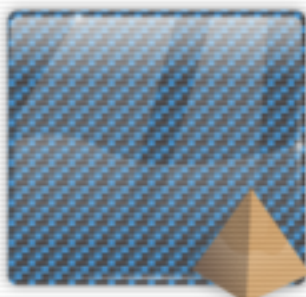
dithering\_edit.png



dithering\_help.png



dithering\_info.png



dithering\_level.png



dithering\_lock.png



dithering\_next.png



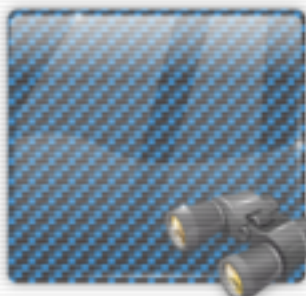
dithering\_refresh.png



dithering\_reload.png



dithering\_save.png



dithering\_search.png



dithering\_star.png





dithering\_unlock.png



dithering\_up.png



dithering\_zoom.png



duplicate



duplicate\_add.png



duplicate\_back.png



duplicate\_cancel.png



duplicate\_check.png



duplicate\_clock.png



duplicate\_close.png



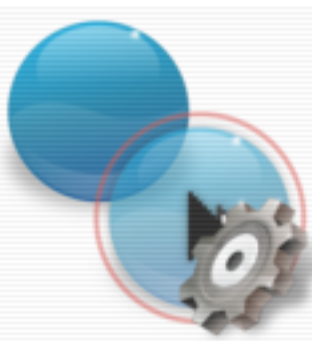
duplicate\_config.png



duplicate\_delete.png



duplicate\_down.png



duplicate\_edit.png



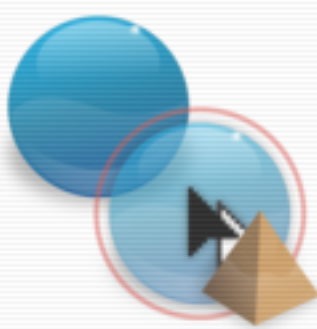
duplicate\_help.png







duplicate\_info.png



duplicate\_level.png



duplicate\_lock.png



duplicate\_next.png



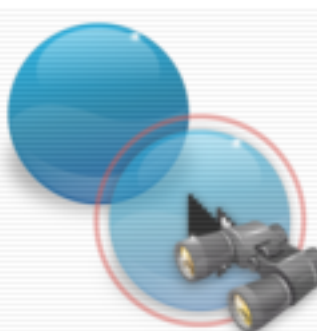
duplicate\_refresh.png



duplicate\_reload.png



duplicate\_save.png



duplicate\_search.png



duplicate\_star.png



duplicate\_unlock.png



duplicate\_up.png



duplicate\_zoom.png



dxformat



dxformat\_add.png



dxformat\_back.png





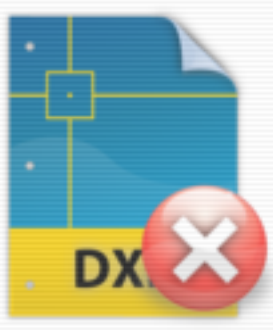
dxformat\_cancel.png



dxformat\_check.png



dxformat\_clock.png



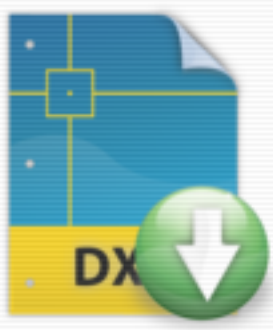
dxformat\_close.png



dxformat\_config.png



dxformat\_delete.png



dxformat\_down.png



dxformat\_edit.png



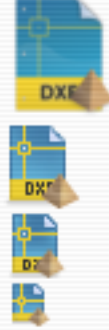
dxformat\_help.png



dxformat\_info.png



dxformat\_level.png



dxformat\_lock.png



dxformat\_next.png



dxformat\_refresh.png



dxformat\_reload.png







dxformat.save.png



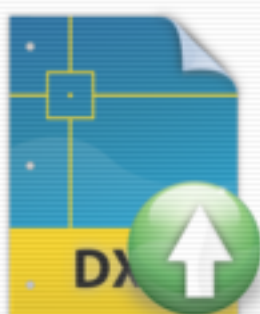
dxformat.search.png



dxformat.star.png



dxformat.unlock.png



dxformat.up.png



dxformat.zoom.png



dxrelease\_10



dxrelease\_10.add.png



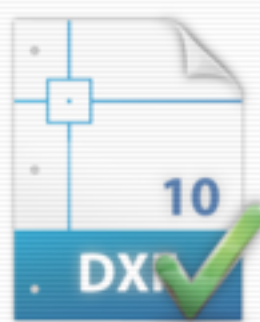
dxrelease\_10.back.png



dxrelease\_10.cancel.png



dxrelease\_10.check.png



dxrelease\_10.clock.png



dxrelease\_10.close.png



dxrelease\_10.config.png



dxrelease\_10.delete.png

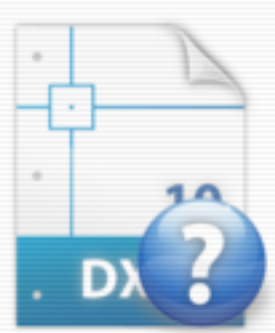




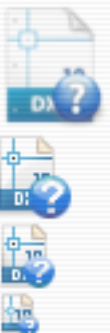
dxf\_release\_10.down.png



dxf\_release\_10.edit.png



dxf\_release\_10.help.png



dxf\_release\_10.info.png



dxf\_release\_10.level.png



dxf\_release\_10.lock.png



dxf\_release\_10.next.png



dxf\_release\_10.refresh.png



dxf\_release\_10.reload.png



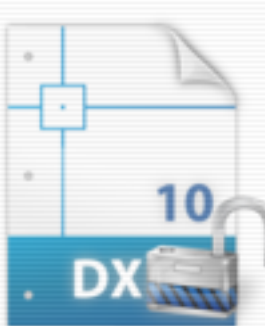
dxf\_release\_10.save.png



dxf\_release\_10.search.png



dxf\_release\_10.star.png



dxf\_release\_10.unlock.png



dxf\_release\_10.up.png



dxf\_release\_10.zoom.png







dxf\_release\_12



dxf\_release\_12.add.png



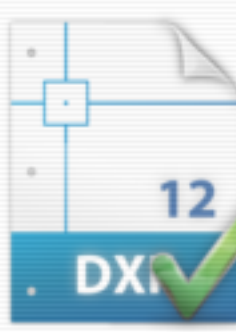
dxf\_release\_12.back.png



dxf\_release\_12.cancel.png



dxf\_release\_12.check.png



dxf\_release\_12.clock.png



dxf\_release\_12.close.png



dxf\_release\_12.config.png



dxf\_release\_12.delete.png



dxf\_release\_12.down.png



dxf\_release\_12.edit.png



dxf\_release\_12.help.png



dxf\_release\_12.info.png



dxf\_release\_12.level.png



dxf\_release\_12.lock.png





dxf\_release.12\_next.png



dxf\_release.12\_refresh.png



dxf\_release.12\_reload.png



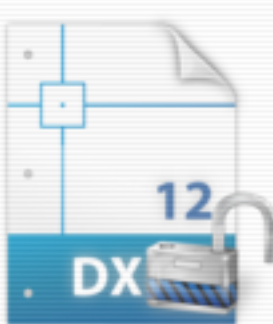
dxf\_release.12\_save.png



dxf\_release.12\_search.png



dxf\_release.12\_star.png



dxf\_release.12\_unlock.png



dxf\_release.12\_unlock.png



dxf\_release.12\_unlock.png



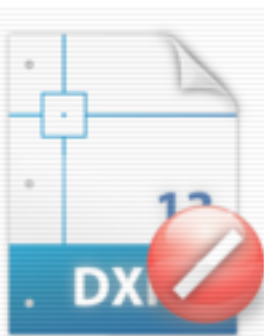
dxf\_release.13



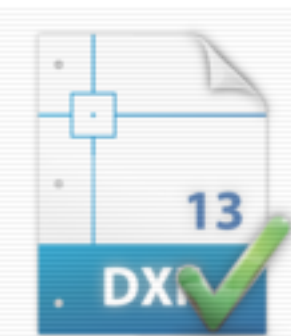
dxf\_release.13



dxf\_release.13



dxf\_release.13\_cancel.png



dxf\_release.13\_cancel.png



dxf\_release.13\_cancel.png







dxfr.release\_13.close.png



dxfr.release\_13.config.png



dxfr.release\_13.delete.png



dxfr.release\_13.down.png



dxfr.release\_13.edit.png



dxfr.release\_13.help.png



dxfr.release\_13.info.png



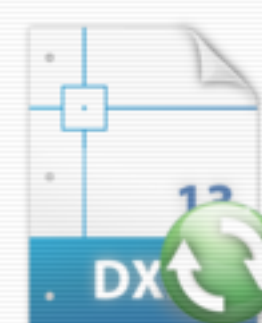
dxfr.release\_13.level.png



dxfr.release\_13.lock.png



dxfr.release\_13.next.png



dxfr.release\_13.refresh.png



dxfr.release\_13.reload.png



dxfr.release\_13.save.png



dxfr.release\_13.search.png



dxfr.release\_13.star.png





dxf\_release.13.unlock.png



dxf\_release.13\_up.png



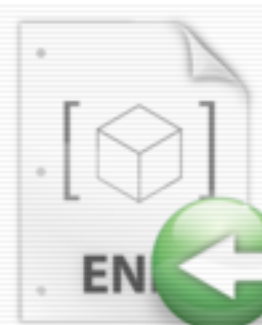
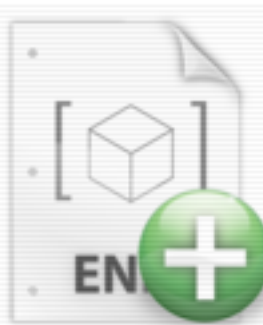
dxf\_release.13\_zoom.png



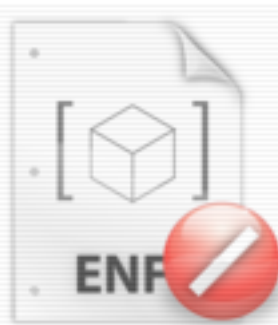
enff.format



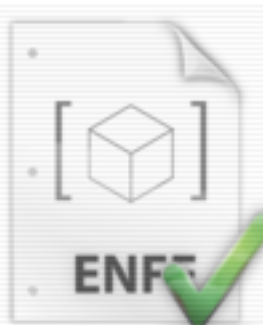
enff.format.add.png



enff.format.back.png



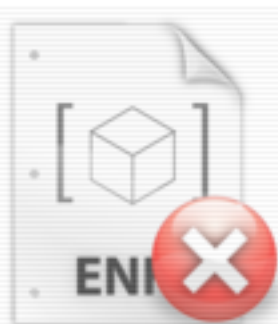
enff.format.cancel.png



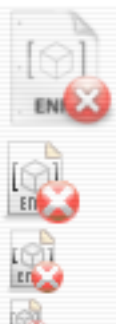
enff.format.check.png



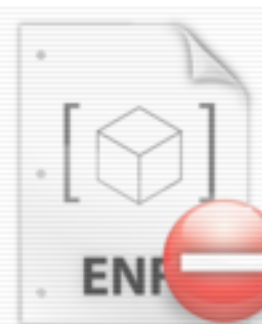
enff.format.clock.png



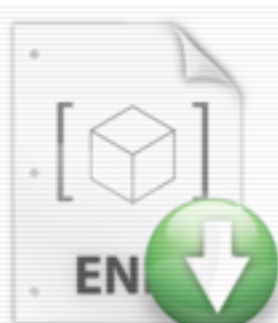
enff.format.close.png



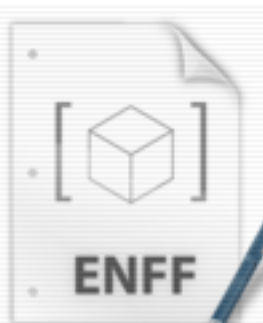
enff.format.config.png



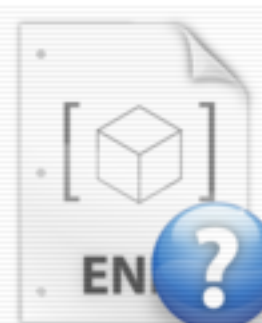
enff.format.delete.png



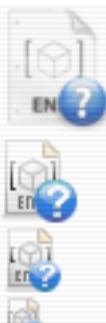
enff.format.down.png



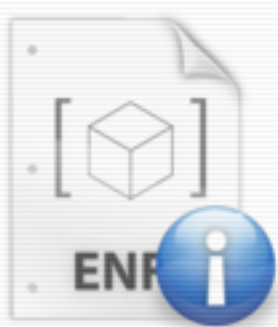
enff.format.edit.png



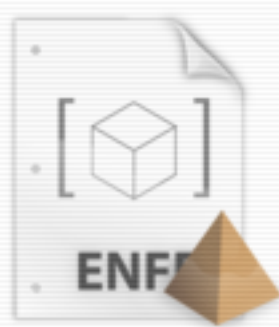
enff.format.help.png



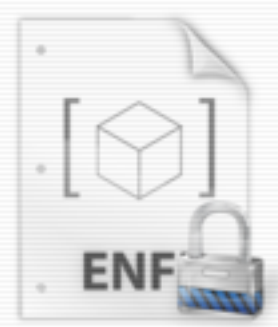




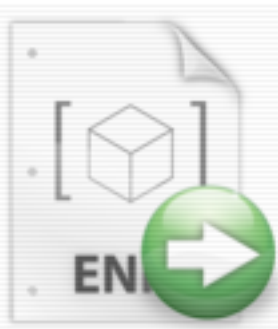
enff\_format.info.png



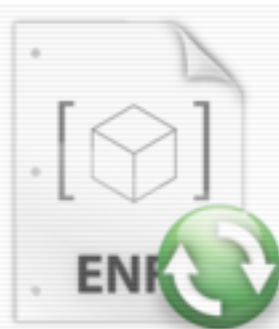
enff\_format.level.png



enff\_format.lock.png



enff\_format.next.png



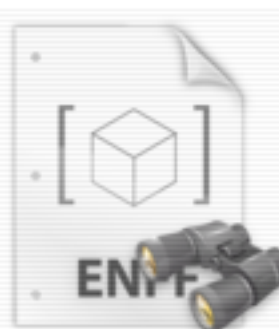
enff\_format.refresh.png



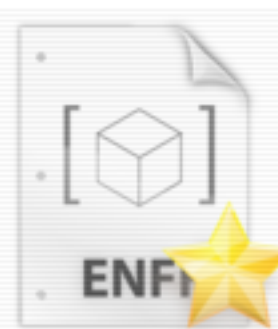
enff\_format.reload.png



enff\_format.save.png



enff\_format.search.png



enff\_format.star.png



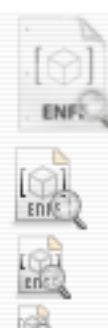
enff\_format.unlock.png



enff\_format.up.png



enff\_format.zoom.png



environment.mapping



environment.mapping.add.png



environment.mapping.back.png





environment\_mapping\_cancel.png

environment\_mapping\_check.png

environment\_mapping\_clock.png



environment\_mapping\_close.png

environment\_mapping\_config.png

environment\_mapping\_delete.png



environment\_mapping\_down.png

environment\_mapping\_edit.png

environment\_mapping\_help.png



environment\_mapping\_info.png

environment\_mapping\_level.png

environment\_mapping\_lock.png



environment\_mapping\_next.png

environment\_mapping\_refresh.png

environment\_mapping\_reload.png





environment\_mapping\_save.png



environment\_mapping\_search.png



environment\_mapping\_star.png



environment\_mapping\_unlock.png



environment\_mapping\_up.png



environment\_mapping\_zoom.png



extrusion



extrusion\_add.png



extrusion\_back.png



extrusion\_cancel.png



extrusion\_check.png



extrusion\_clock.png



extrusion\_close.png



extrusion\_config.png



extrusion\_delete.png





extrusion\_down.png



extrusion\_edit.png



extrusion\_help.png



extrusion\_info.png



extrusion\_level.png



extrusion\_lock.png



extrusion\_next.png



extrusion\_refresh.png



extrusion\_reload.png



extrusion\_save.png



extrusion\_search.png



extrusion\_star.png



extrusion\_unlock.png



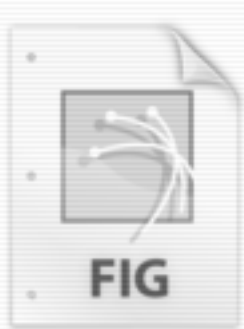
extrusion\_up.png



extrusion\_zoom.png







fig\_format



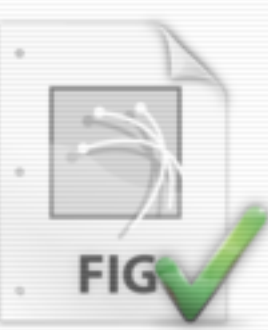
fig\_format.add.png



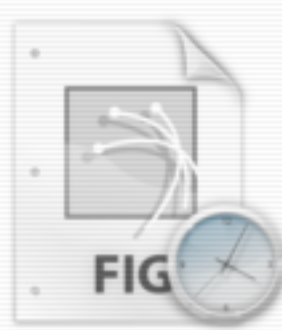
fig\_format.back.png



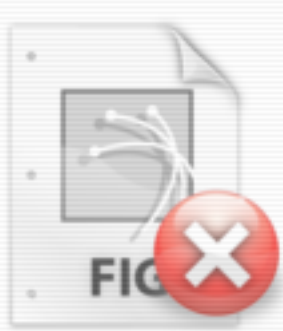
fig\_format.cancel.png



fig\_format.check.png



fig\_format.clock.png



fig\_format.close.png



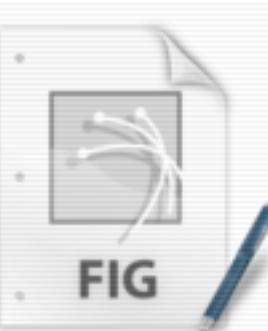
fig\_format.config.png



fig\_format.delete.png



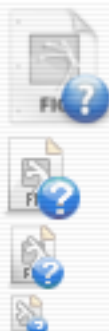
fig\_format.down.png



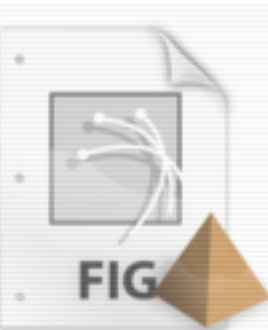
fig\_format.edit.png



fig\_format.help.png



fig\_format.info.png



fig\_format.level.png



fig\_format.lock.png





fig\_format.next.png



fig\_format.refresh.png



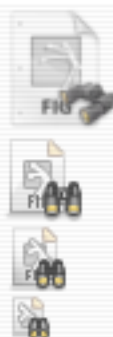
fig\_format.reload.png



fig\_format.save.png



fig\_format.search.png



fig\_format.star.png



fig\_format.unlock.png



fig\_format.up.png



fig\_format.zoom.png



figure



figure.add.png



figure.back.png



figure.cancel.png



figure.check.png



figure.clock.png





figure\_close.png



figure\_config.png



figure\_delete.png



figure\_down.png



figure\_edit.png



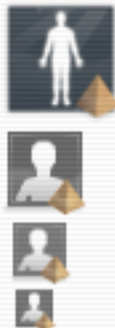
figure\_help.png



figure\_info.png



figure\_level.png



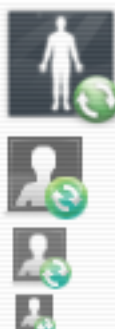
figure\_lock.png



figure\_next.png



figure\_refresh.png



figure\_reload.png



figure\_save.png



figure\_search.png



figure\_star.png





figure\_unlock.png



figure\_up.png



figure\_zoom.png



fill\_holes



fill\_holes\_add.png



fill\_holes\_back.png



fill\_holes\_cancel.png



fill\_holes\_check.png



fill\_holes\_clock.png



fill\_holes\_close.png



fill\_holes\_config.png



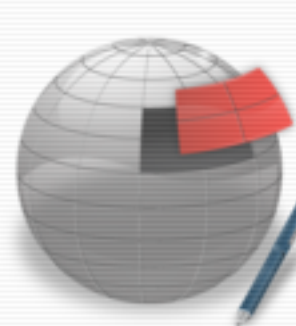
fill\_holes\_delete.png



fill\_holes\_down.png



fill\_holes\_edit.png



fill\_holes\_help.png







fill\_holes.info.png



fill\_holes.level.png



fill\_holes.lock.png



fill\_holes.next.png



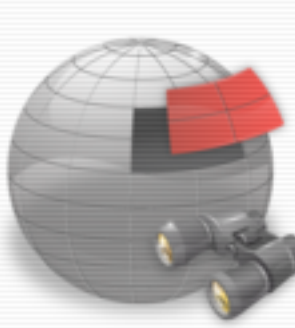
fill\_holes.refresh.png



fill\_holes.reload.png



fill\_holes.save.png



fill\_holes.search.png



fill\_holes.star.png



fill\_holes.unlock.png



fill\_holes.up.png



fill\_holes.zoom.png



flatten



flatten\_add.png



flatten\_back.png

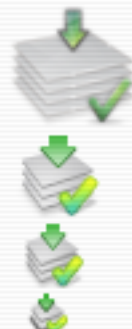




flatten\_cancel.png



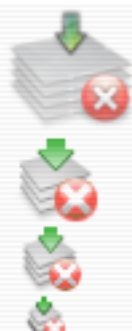
flatten\_check.png



flatten\_clock.png



flatten\_close.png



flatten\_config.png



flatten\_delete.png



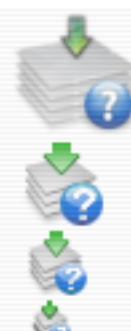
flatten\_down.png



flatten\_edit.png



flatten\_help.png



flatten\_info.png



flatten\_level.png



flatten\_lock.png



flatten\_next.png



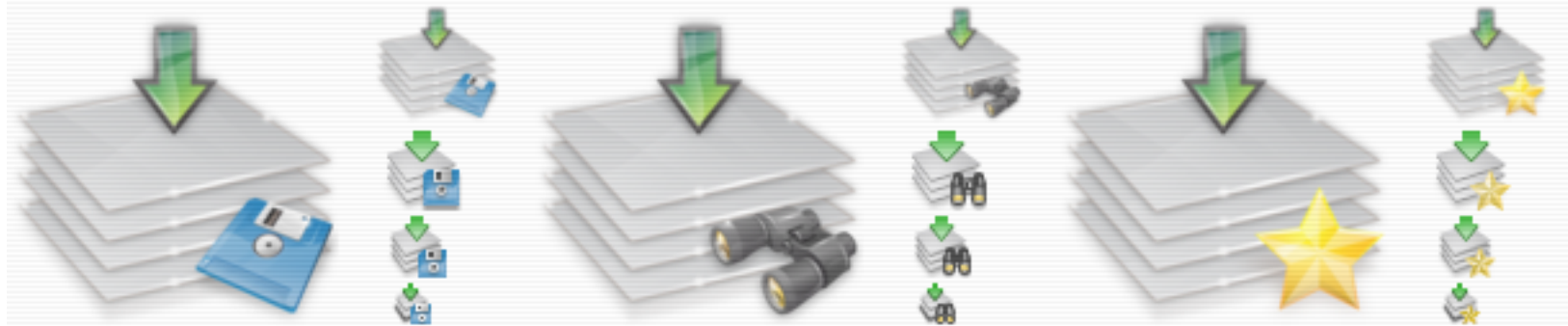
flatten\_refresh.png



flatten\_reload.png







flatten\_save.png

flatten\_search.png

flatten\_star.png



flatten\_unlock.png

flatten\_up.png

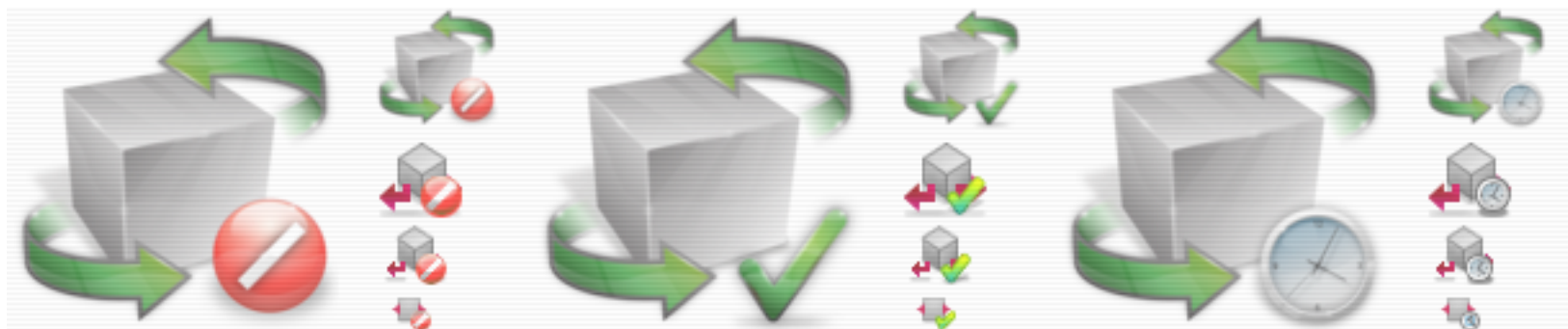
flatten\_zoom.png



flip

flip\_add.png

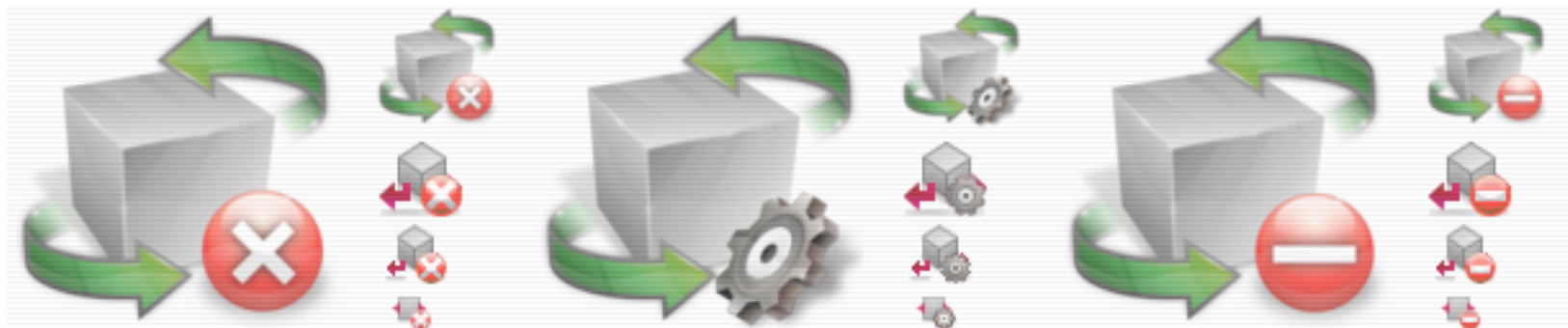
flip\_back.png



flip\_cancel.png

flip\_check.png

flip\_clock.png



flip\_close.png

flip\_config.png

flip\_delete.png



flip\_down.png



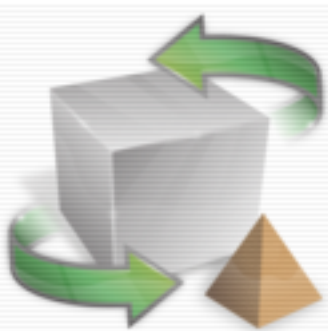
flip\_edit.png



flip\_help.png



flip\_info.png



flip\_level.png



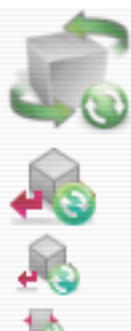
flip\_lock.png



flip\_next.png



flip\_refresh.png



flip\_reload.png



flip\_save.png



flip\_search.png



flip\_star.png



flip\_unlock.png



flip\_up.png



flip\_x







flip\_x.add.png



flip\_x.back.png



flip\_x.cancel.png



flip\_x.check.png



flip\_x.clock.png



flip\_x.close.png



flip\_x.config.png



flip\_x.delete.png



flip\_x.down.png



flip\_x.edit.png



flip\_x.help.png



flip\_x.info.png



flip\_x.level.png



flip\_x.lock.png



flip\_x.next.png





flip\_x\_refresh.png



flip\_x\_reload.png



flip\_x\_save.png



flip\_x\_search.png



flip\_x\_star.png



flip\_x\_unlock.png



flip\_x\_up.png



flip\_x\_zoom.png



flip\_y



flip\_y\_add.png



flip\_y\_back.png



flip\_y\_cancel.png



flip\_y\_check.png



flip\_y\_clock.png



flip\_y\_close.png







flip\_y\_config.png



flip\_y\_delete.png



flip\_y\_down.png



flip\_y\_edit.png



flip\_y\_help.png



flip\_y\_info.png



flip\_y\_level.png



flip\_y\_lock.png



flip\_y\_next.png



flip\_y\_refresh.png



flip\_y\_reload.png



flip\_y\_save.png



flip\_y\_search.png



flip\_y\_star.png



flip\_y\_unlock.png





flip\_y\_up.png



flip\_y\_zoom.png



flip\_z



flip\_z.add.png



flip\_z.back.png



flip\_z.cancel.png



flip\_z.check.png



flip\_z.clock.png



flip\_z.close.png



flip\_z.config.png



flip\_z.delete.png



flip\_z.down.png



flip\_z.edit.png



flip\_z.help.png



flip\_z.info.png







flip\_z\_level.png



flip\_z.lock.png



flip\_z.next.png



flip\_z\_refresh.png



flip\_z.reload.png



flip\_z.save.png



flip\_z\_search.png



flip\_z.star.png



flip\_z.unlock.png



flip\_z\_up.png



flip\_z.zoom.png



flip\_zoom.png



flt\_format



flt\_format.add.png



flt\_format.back.png





flt\_format\_cancel.png



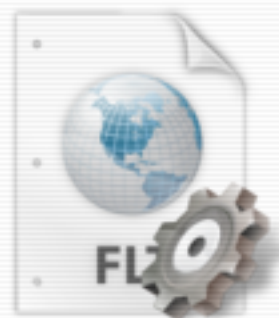
flt\_format\_check.png



flt\_format\_clock.png



flt\_format\_close.png



flt\_format\_config.png



flt\_format\_delete.png



flt\_format\_down.png



flt\_format\_edit.png



flt\_format\_help.png



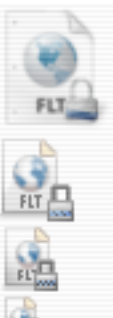
flt\_format\_info.png



flt\_format\_level.png



flt\_format\_lock.png



flt\_format\_next.png



flt\_format\_refresh.png



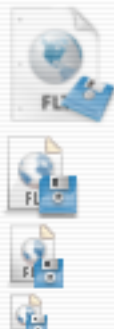
flt\_format\_reload.png







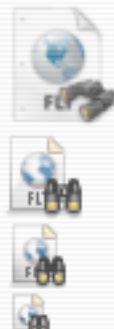
flt.format.save.png



flt.format.search.png



flt.format.star.png



flt.format.unlock.png



flt.format.zoom.png



flt.format.zoom.png



frame



frame.add.png



frame.back.png



frame.cancel.png



frame.check.png



frame.clock.png



frame.close.png



frame.config.png



frame.delete.png





frame\_down.png



frame\_edit.png



frame\_help.png



frame\_info.png



frame\_level.png



frame\_lock.png



frame\_next.png



frame\_refresh.png



frame\_reload.png



frame\_save.png



frame\_search.png



frame\_star.png



frame\_unlock.png



frame\_up.png



frame\_zoom.png







gear

gear\_add.png

gear\_back.png



gear\_cancel.png

gear\_check.png

gear\_clock.png



gear\_close.png

gear\_config.png

gear\_delete.png



gear\_down.png

gear\_edit.png

gear\_help.png



gear\_info.png

gear\_level.png

gear\_lock.png



gear\_next.png

gear\_refresh.png

gear\_reload.png



gear\_save.png

gear\_search.png

gear\_star.png



gear\_unlock.png

gear\_up.png

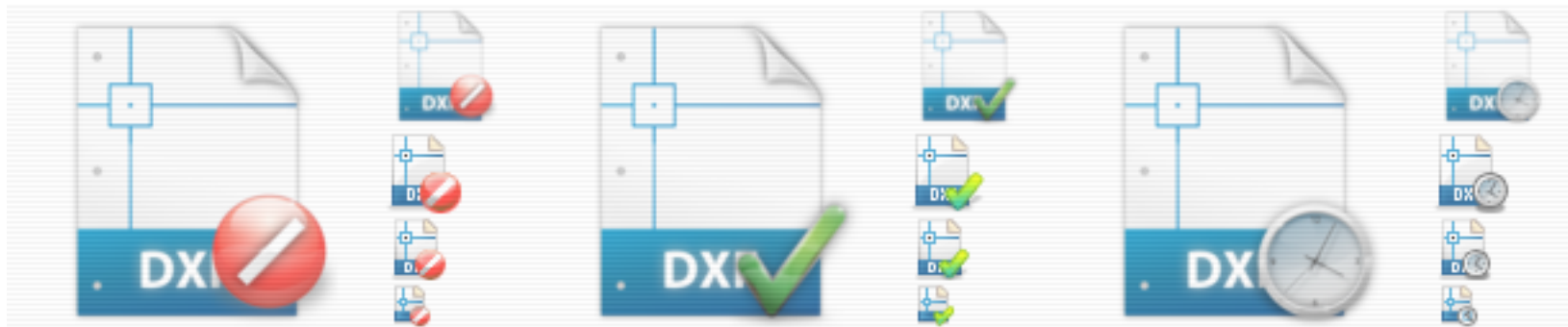
gear\_zoom.png



generate\_dxf\_file

generate\_dxf\_file\_add.png

generate\_dxf\_file\_back.png



generate\_dxf\_file\_cancel.png

generate\_dxf\_file\_check.png

generate\_dxf\_file\_clock.png





generate\_dxf\_file\_close.png



generate\_dxf\_file\_config.png



generate\_dxf\_file\_delete.png



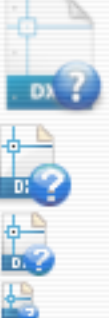
generate\_dxf\_file\_down.png



generate\_dxf\_file\_edit.png



generate\_dxf\_file\_help.png



generate\_dxf\_file\_info.png



generate\_dxf\_file\_level.png



generate\_dxf\_file\_lock.png



generate\_dxf\_file\_next.png



generate\_dxf\_file\_refresh.png



generate\_dxf\_file\_reload.png



generate\_dxf\_file\_save.png



generate\_dxf\_file\_search.png



generate\_dxf\_file\_star.png





generate.dxf.file.unlock.png



generate.dxf.file.up.png



generate.dxf.file.zoom.png



glc.format



glc.format.add.png



glc.format.back.png



glc.format.cancel.png



glc.format.check.png



glc.format.clock.png



glc.format.close.png



glc.format.config.png



glc.format.delete.png



glc.format.down.png



glc.format.edit.png



glc.format.help.png







glc.format.info.png



glc.format.level.png



glc.format.lock.png



glc.format.next.png



glc.format.refresh.png



glc.format.reload.png



glc.format.save.png



glc.format.search.png



glc.format.star.png



glc.format.unlock.png



glc.format.up.png



glc.format.zoom.png



gouraud\_shading



gouraud\_shading.add.png



gouraud\_shading.back.png





gouraud\_shading\_cancel.png



gouraud\_shading\_check.png



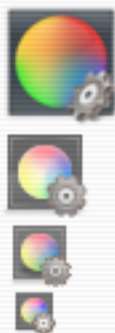
gouraud\_shading\_clock.png



gouraud\_shading\_close.png



gouraud\_shading\_config.png



gouraud\_shading\_delete.png



gouraud\_shading\_down.png



gouraud\_shading\_edit.png



gouraud\_shading\_help.png



gouraud\_shading\_info.png



gouraud\_shading\_level.png



gouraud\_shading\_lock.png



gouraud\_shading\_next.png



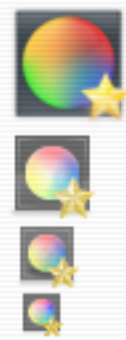
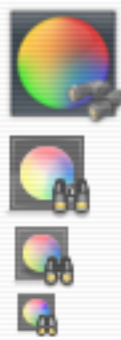
gouraud\_shading\_refresh.png



gouraud\_shading\_reload.png







gouraud\_shading\_save.png

gouraud\_shading\_search.png

gouraud\_shading\_star.png



gouraud\_shading\_unlock.png

gouraud\_shading\_up.png

gouraud\_shading\_zoom.png



gui

gui\_add.png

gui\_back.png



gui\_cancel.png

gui\_check.png

gui\_clock.png



gui\_close.png

gui\_config.png

gui\_delete.png



gui\_down.png



gui\_edit.png



gui\_help.png



gui\_info.png



gui\_level.png



gui\_lock.png



gui\_next.png



gui\_refresh.png



gui\_reload.png



gui\_save.png



gui\_search.png



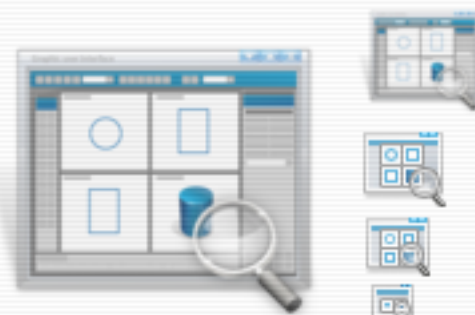
gui\_star.png



gui\_unlock.png

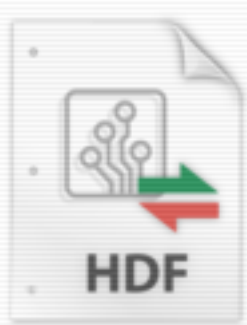


gui\_up.png

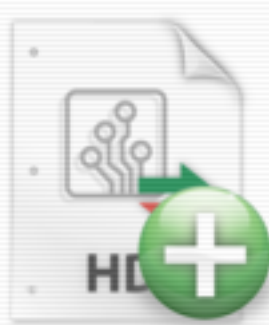


gui\_zoom.png

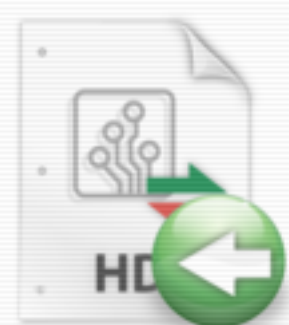




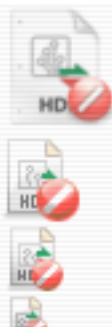
hdf\_format



hdf\_format.add.png



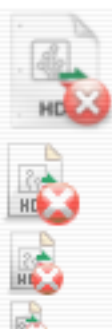
hdf\_format.back.png



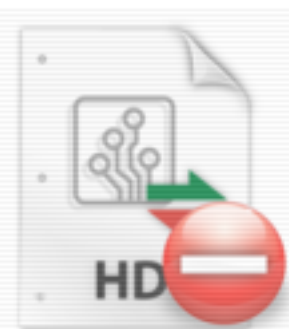
hdf\_format.check.png



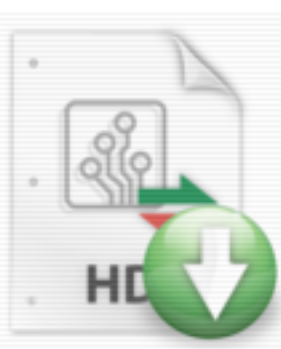
hdf\_format.clock.png



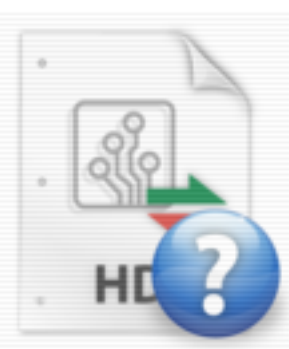
hdf\_format.config.png



hdf\_format.delete.png



hdf\_format.edit.png



hdf\_format.help.png



hdf\_format.level.png



hdf\_format.lock.png

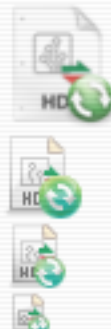




hdf\_format.next.png



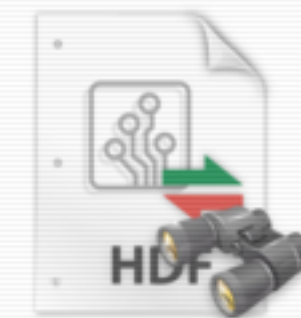
hdf\_format.refresh.png



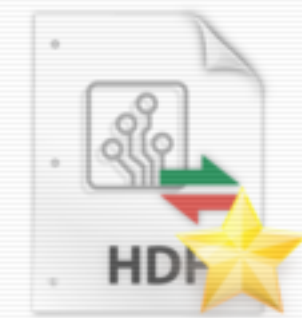
hdf\_format.reload.png



hdf\_format.save.png



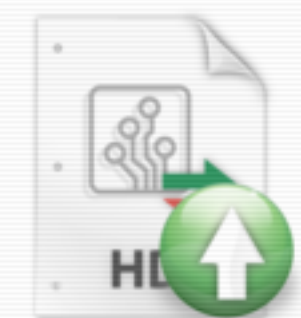
hdf\_format.search.png



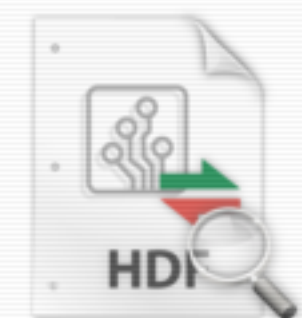
hdf\_format.star.png



hdf\_format.unlock.png



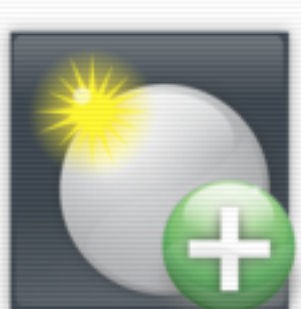
hdf\_format.up.png



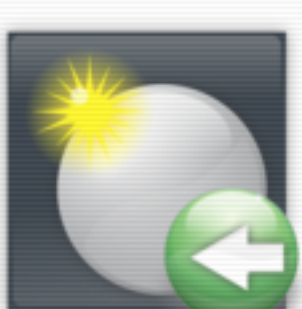
hdf\_format.zoom.png



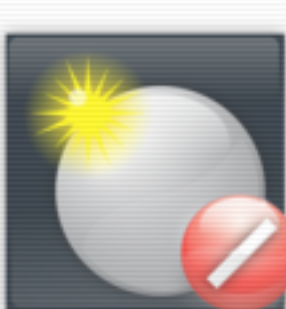
highlights



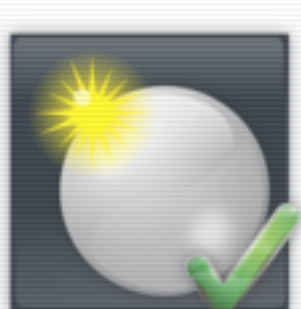
highlights.add.png



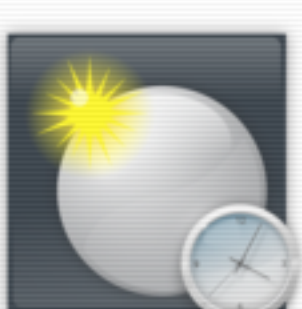
highlights.back.png



highlights.cancel.png



highlights.check.png



highlights.clock.png







highlights\_close.png



highlights\_config.png



highlights\_delete.png



highlights\_down.png



highlights\_edit.png



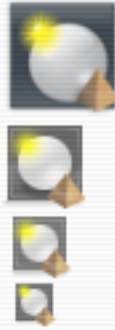
highlights\_help.png



highlights\_info.png



highlights\_level.png



highlights\_lock.png



highlights\_next.png



highlights\_refresh.png



highlights\_reload.png



highlights\_save.png



highlights\_search.png



highlights\_star.png





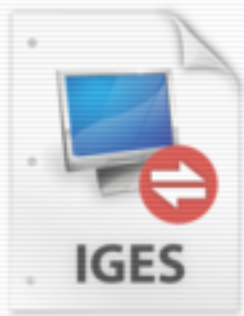
highlights\_unlock.png



highlights\_up.png



highlights\_zoom.png



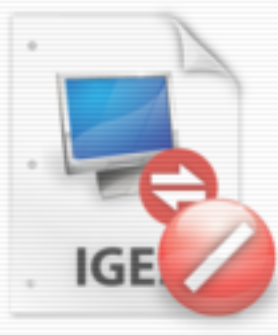
iges.format



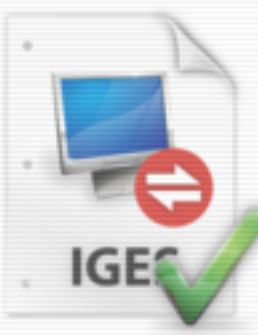
iges.format.add.png



iges.format.back.png



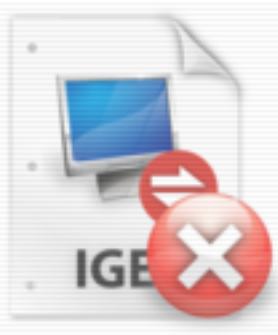
iges.format.cancel.png



iges.format.check.png



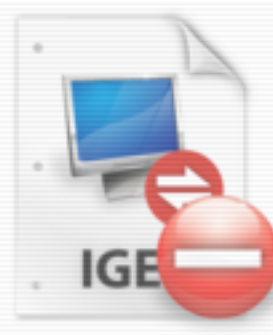
iges.format.clock.png



iges.format.close.png



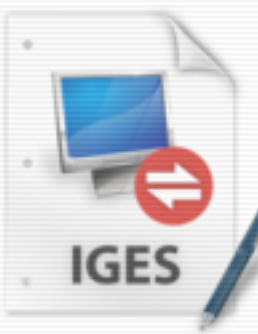
iges.format.config.png



iges.format.delete.png



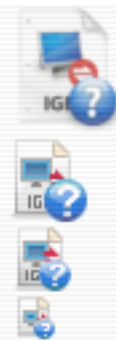
iges.format.down.png



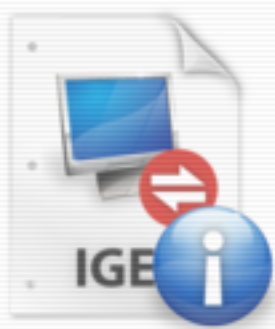
iges.format.edit.png



iges.format.help.png







iges\_format.info.png



iges\_format.level.png



iges\_format.lock.png



iges\_format.next.png



iges\_format.refresh.png



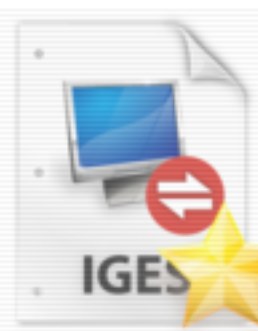
iges\_format.reload.png



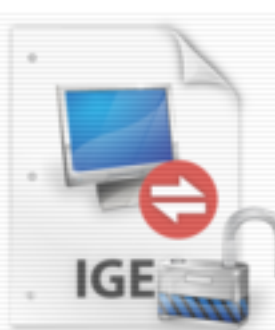
iges\_format.save.png



iges\_format.search.png



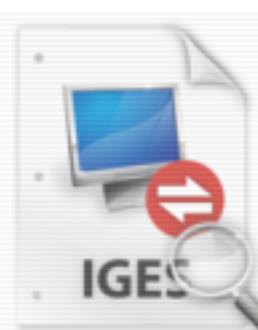
iges\_format.star.png



iges\_format.unlock.png



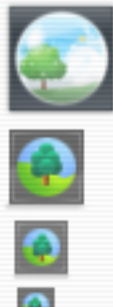
iges\_format.up.png



iges\_format.zoom.png



image\_mapping



image\_mapping\_add.png



image\_mapping\_back.png

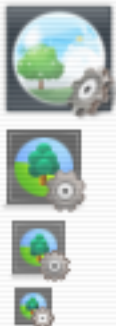




image\_mapping\_cancel.png

image\_mapping\_check.png

image\_mapping\_clock.png



image\_mapping\_close.png

image\_mapping\_config.png

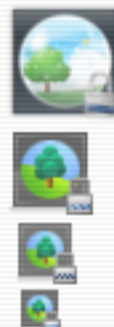
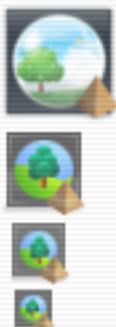
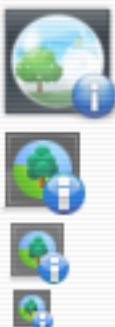
image\_mapping\_delete.png



image\_mapping\_down.png

image\_mapping\_edit.png

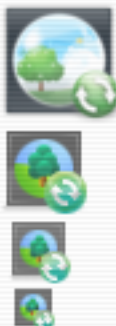
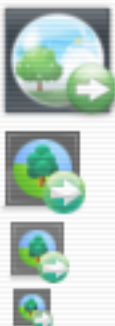
image\_mapping\_help.png



image\_mapping\_info.png

image\_mapping\_level.png

image\_mapping\_lock.png



image\_mapping\_next.png

image\_mapping\_refresh.png

image\_mapping\_reload.png





image\_mapping\_save.png



image\_mapping\_search.png



image\_mapping\_star.png



image\_mapping\_unlock.png



image\_mapping\_up.png



image\_mapping\_zoom.png



infinite\_light



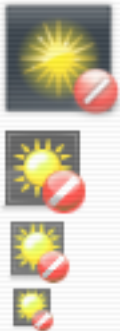
infinite\_light\_add.png



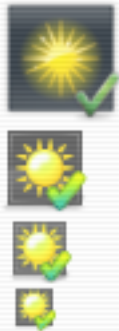
infinite\_light\_back.png



infinite\_light\_cancel.png



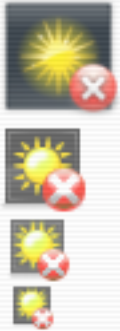
infinite\_light\_check.png



infinite\_light\_clock.png



infinite\_light\_close.png



infinite\_light\_config.png



infinite\_light\_delete.png





infinite\_light\_down.png



infinite\_light\_edit.png



infinite\_light\_help.png



infinite\_light\_info.png



infinite\_light\_level.png



infinite\_light\_lock.png



infinite\_light\_next.png



infinite\_light\_refresh.png



infinite\_light\_reload.png



infinite\_light\_save.png



infinite\_light\_search.png



infinite\_light\_star.png



infinite\_light\_unlock.png



infinite\_light\_up.png



infinite\_light\_zoom.png







interpolative\_shading



interpolative\_shading.add.png



interpolative\_shading.back.png



interpolative\_shading.cancel.png



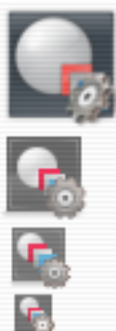
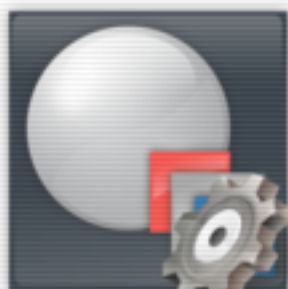
interpolative\_shading.check.png



interpolative\_shading.clock.png



interpolative\_shading.close.png



interpolative\_shading.config.png



interpolative\_shading.delete.png



interpolative\_shading.down.png



interpolative\_shading.edit.png



interpolative\_shading.help.png



interpolative\_shading.info.png



interpolative\_shading.level.png



interpolative\_shading.lock.png



interpolative\_shading\_next.png



interpolative\_shading\_refresh.png



interpolative\_shading\_reload.png



interpolative\_shading\_save.png



interpolative\_shading\_search.png



interpolative\_shading\_star.png



interpolative\_shading\_unlock.png



interpolative\_shading\_up.png



interpolative\_shading\_zoom.png



inverse\_kinematics



inverse\_kinematics.add.png



inverse\_kinematics.back.png



inverse\_kinematics.cancel.png



inverse\_kinematics.check.png



inverse\_kinematics.clock.png







inverse\_kinematics\_close.png



inverse\_kinematics\_config.png



inverse\_kinematics\_delete.png



inverse\_kinematics\_down.png



inverse\_kinematics\_edit.png



inverse\_kinematics\_help.png



inverse\_kinematics\_info.png



inverse\_kinematics\_level.png



inverse\_kinematics\_lock.png



inverse\_kinematics\_next.png



inverse\_kinematics\_refresh.png



inverse\_kinematics\_reload.png



inverse\_kinematics\_save.png



inverse\_kinematics\_search.png



inverse\_kinematics\_star.png

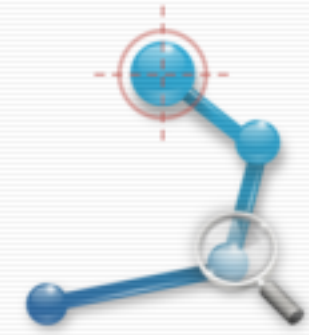




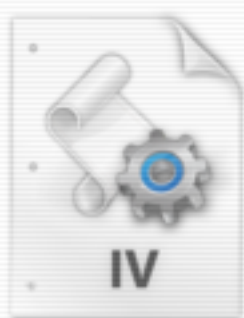
inverse\_kinematics\_unlock.png



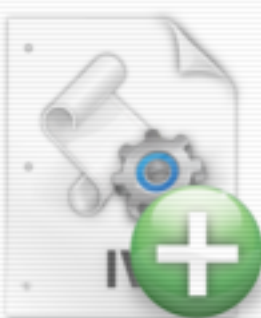
inverse\_kinematics\_up.png



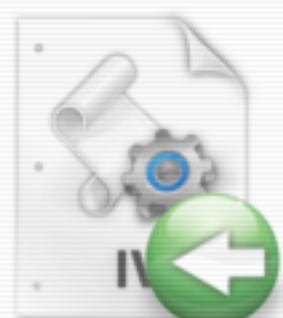
inverse\_kinematics\_zoom.png



iv\_format



iv\_format.add.png



iv\_format.back.png



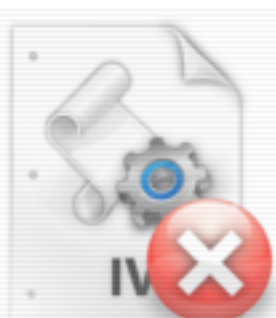
iv\_format\_cancel.png



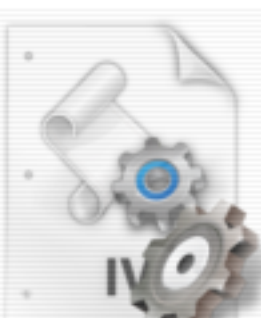
iv\_format\_check.png



iv\_format\_clock.png



iv\_format\_close.png



iv\_format\_config.png



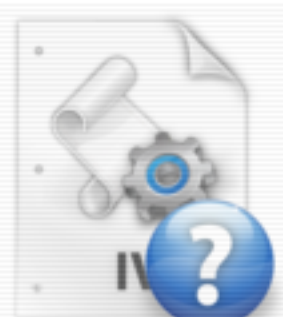
iv\_format\_delete.png



iv\_format\_down.png



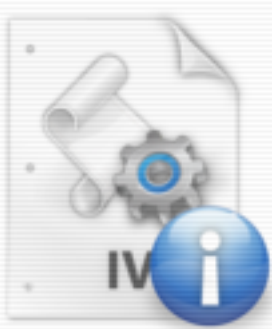
iv\_format\_edit.png



iv\_format\_help.png







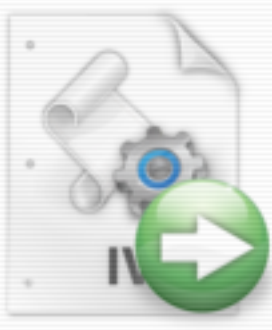
iv\_format.info.png



iv\_format.level.png



iv\_format.lock.png



iv\_format.next.png



iv\_format.refresh.png



iv\_format.reload.png



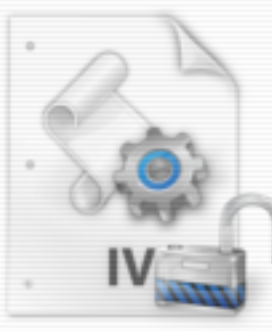
iv\_format.save.png



iv\_format.search.png



iv\_format.star.png



iv\_format.unlock.png



iv\_format.up.png



iv\_format.zoom.png



jaggies



jaggies.add.png



jaggies.back.png



jaggies\_cancel.png



jaggies\_check.png



jaggies\_clock.png



jaggies\_close.png



jaggies\_config.png



jaggies\_delete.png



jaggies\_down.png



jaggies\_edit.png



jaggies\_help.png



jaggies\_info.png



jaggies\_level.png



jaggies\_lock.png



jaggies\_next.png



jaggies\_refresh.png



jaggies\_reload.png







jaggies\_save.png



jaggies\_search.png



jaggies\_star.png



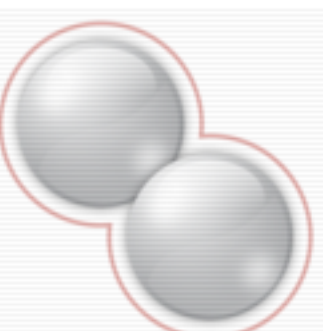
jaggies\_unlock.png



jaggies\_up.png



jaggies\_zoom.png



join\_solid



join\_solid\_add.png



join\_solid\_back.png



join\_solid\_cancel.png



join\_solid\_check.png



join\_solid\_clock.png



join\_solid\_close.png



join\_solid\_config.png



join\_solid\_delete.png





join\_solid\_down.png



join\_solid\_edit.png



join\_solid\_help.png



join\_solid\_info.png



join\_solid\_level.png



join\_solid\_lock.png



join\_solid\_next.png



join\_solid\_refresh.png



join\_solid\_reload.png



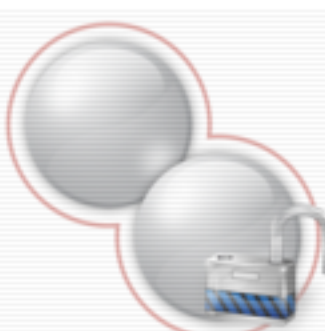
join\_solid\_save.png



join\_solid\_search.png



join\_solid\_star.png



join\_solid\_unlock.png



join\_solid\_up.png



join\_solid\_zoom.png







join\_spline



join\_spline.add.png



join\_spline.back.png



join\_spline.cancel.png



join\_spline.check.png



join\_spline.clock.png



join\_spline.close.png



join\_spline.config.png



join\_spline.delete.png



join\_spline.down.png



join\_spline.edit.png



join\_spline.help.png



join\_spline.info.png

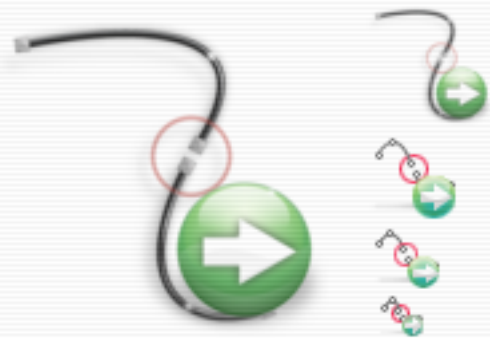


join\_spline.level.png



join\_spline.lock.png





join\_spline\_next.png



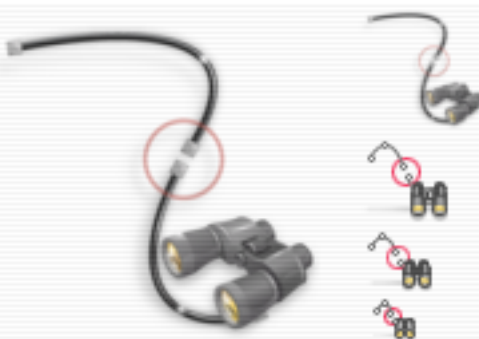
join\_spline\_refresh.png



join\_spline\_reload.png



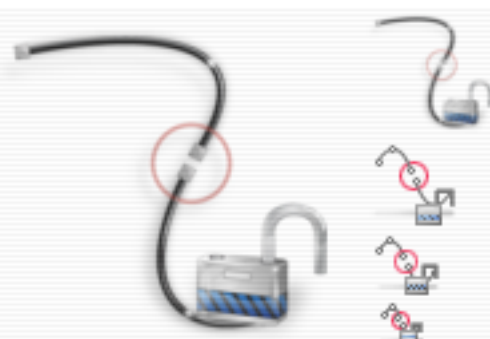
join\_spline\_save.png



join\_spline\_search.png



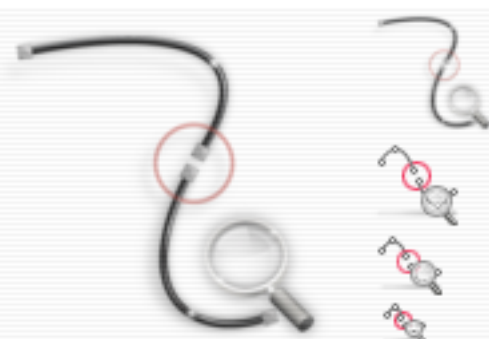
join\_spline\_star.png



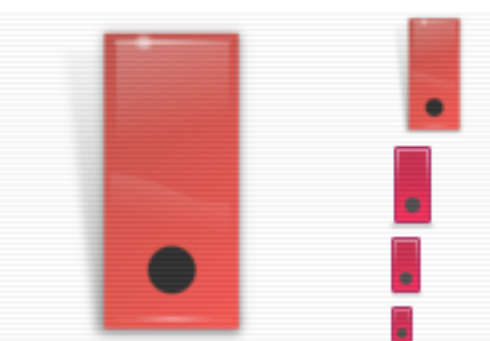
join\_spline\_unlock.png



join\_spline\_up.png



join\_spline\_zoom.png



keyframe



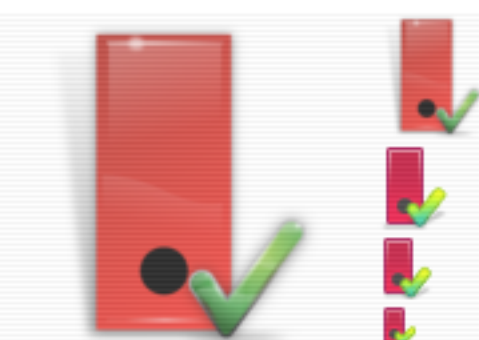
keyframe\_add.png



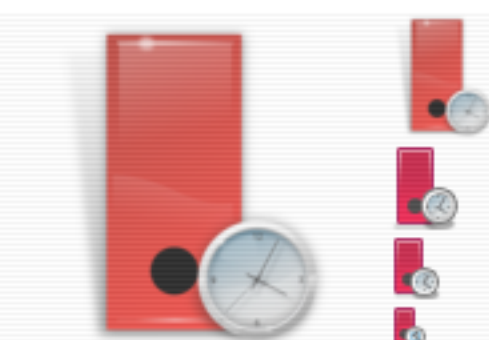
keyframe\_back.png



keyframe\_cancel.png



keyframe\_check.png



keyframe\_clock.png





keyframe\_close.png



keyframe\_config.png



keyframe\_delete.png



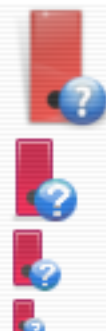
keyframe\_down.png



keyframe\_edit.png



keyframe\_help.png



keyframe\_info.png



keyframe\_level.png



keyframe\_lock.png



keyframe\_next.png



keyframe\_refresh.png



keyframe\_reload.png



keyframe\_save.png



keyframe\_search.png



keyframe\_star.png





keyframe\_unlock.png



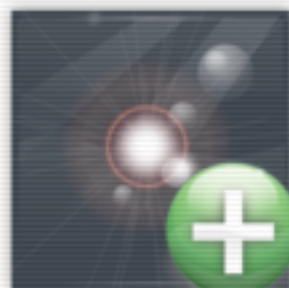
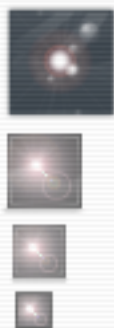
keyframe\_up.png



keyframe\_zoom.png



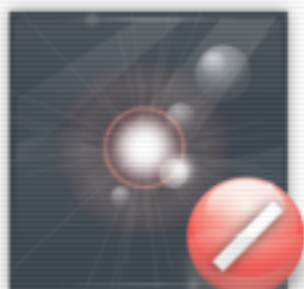
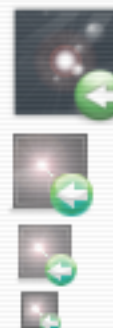
lens\_flare



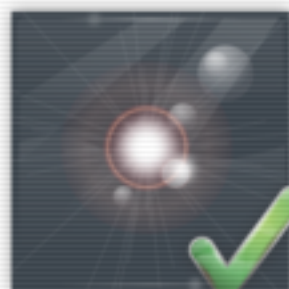
lens\_flare\_add.png



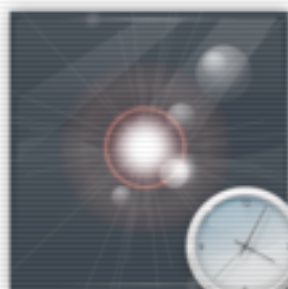
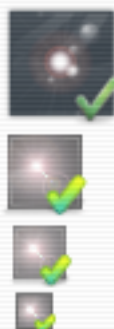
lens\_flare\_back.png



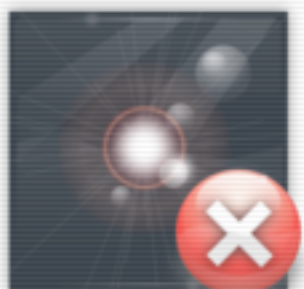
lens\_flare\_cancel.png



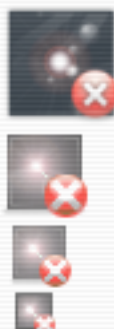
lens\_flare\_check.png



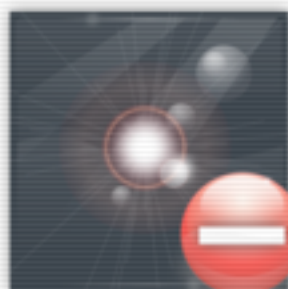
lens\_flare\_clock.png



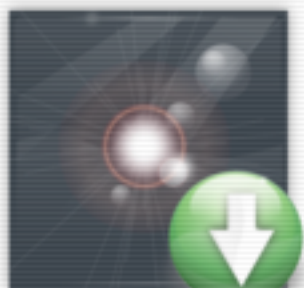
lens\_flare\_close.png



lens\_flare\_config.png



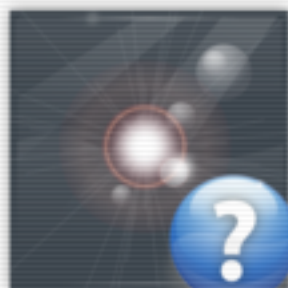
lens\_flare\_delete.png



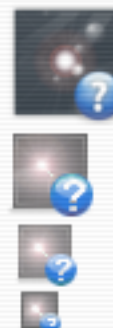
lens\_flare\_down.png



lens\_flare\_edit.png



lens\_flare\_help.png







lens\_flare\_info.png



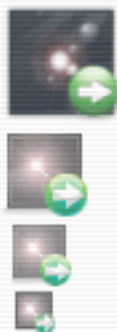
lens\_flare\_level.png



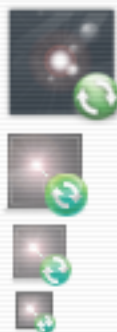
lens\_flare\_lock.png



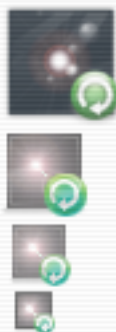
lens\_flare\_next.png



lens\_flare\_refresh.png



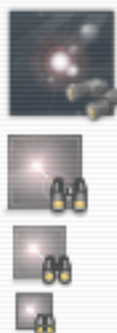
lens\_flare\_reload.png



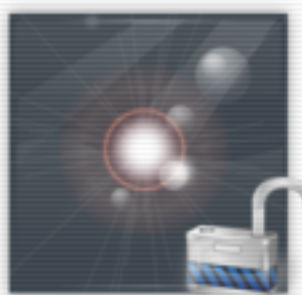
lens\_flare\_save.png



lens\_flare\_search.png



lens\_flare\_star.png



lens\_flare\_unlock.png



lens\_flare\_up.png



lens\_flare\_zoom.png



lighting



lighting\_add.png



lighting\_back.png





lighting\_cancel.png



lighting\_check.png



lighting\_clock.png



lighting\_close.png



lighting\_config.png



lighting\_delete.png



lighting\_down.png



lighting\_edit.png



lighting\_help.png



lighting\_info.png



lighting\_level.png



lighting\_lock.png



lighting\_next.png



lighting\_refresh.png



lighting\_reload.png





lighting\_save.png



lighting\_search.png



lighting\_star.png



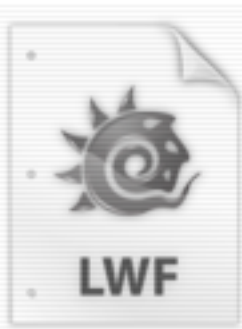
lighting\_unlock.png



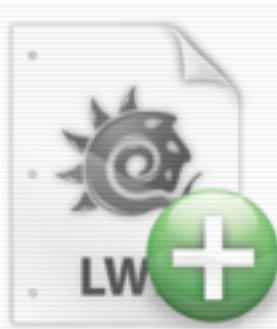
lighting\_up.png



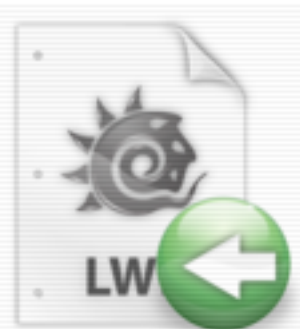
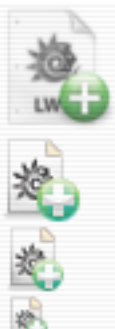
lighting\_zoom.png



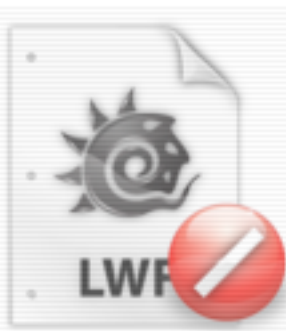
lightwave\_files



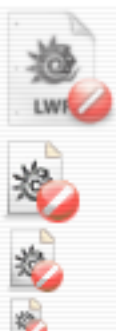
lightwave\_files.add.png



lightwave\_files.back.png



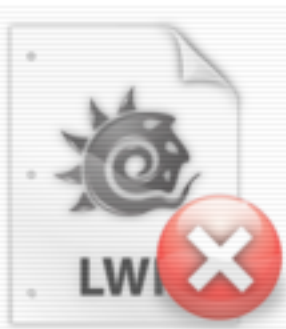
lightwave\_files.cancel.png



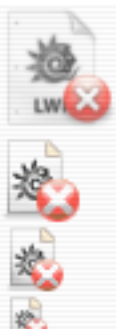
lightwave\_files.check.png



lightwave\_files.clock.png



lightwave\_files.close.png



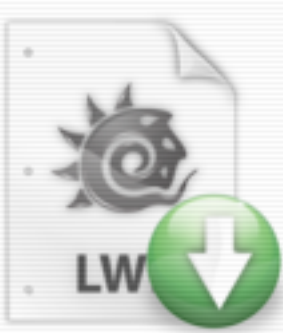
lightwave\_files.config.png



lightwave\_files.delete.png



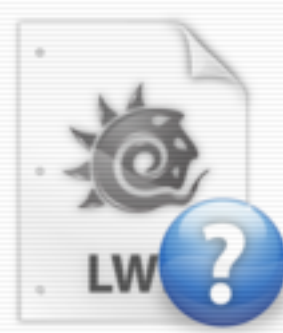




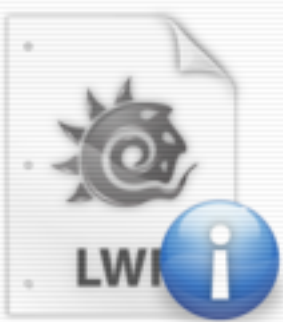
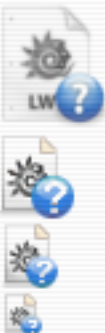
lightwave\_files.down.png



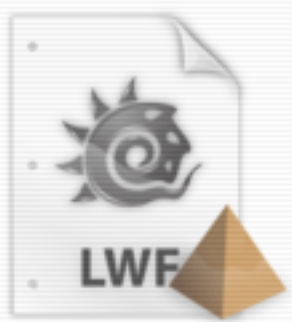
lightwave\_files.edit.png



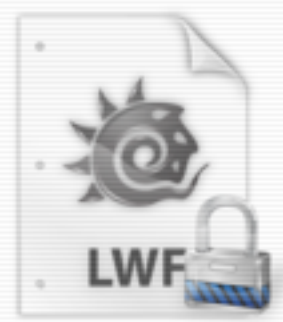
lightwave\_files.help.png



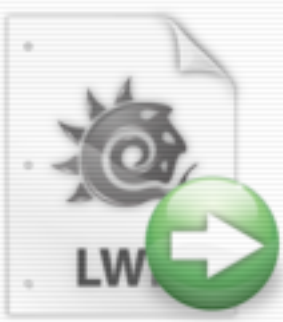
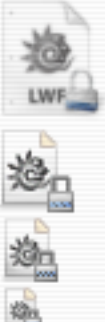
lightwave\_files.info.png



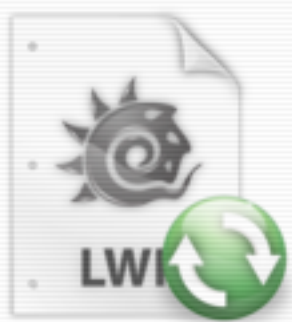
lightwave\_files.level.png



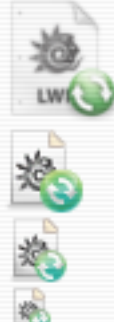
lightwave\_files.lock.png



lightwave\_files.next.png



lightwave\_files.refresh.png



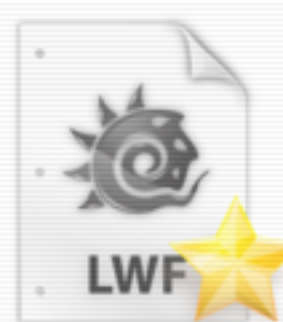
lightwave\_files.reload.png



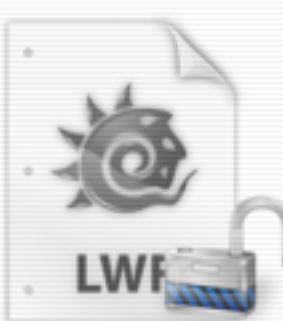
lightwave\_files.save.png



lightwave\_files.search.png



lightwave\_files.star.png



lightwave\_files.unlock.png



lightwave\_files.up.png



lightwave\_files.zoom.png





loop



loop\_add.png



loop\_back.png



loop\_cancel.png



loop\_check.png



loop\_clock.png



loop\_close.png



loop\_config.png



loop\_cut



loop\_cut\_add.png



loop\_cut\_back.png



loop\_cut\_cancel.png



loop\_cut\_check.png



loop\_cut\_clock.png



loop\_cut\_close.png







loop\_cut.config.png



loop\_cut.delete.png



loop\_cut.down.png



loop\_cut.edit.png



loop\_cut.help.png



loop\_cut.info.png



loop\_cut.level.png



loop\_cut.lock.png



loop\_cut.next.png



loop\_cut.refresh.png



loop\_cut.reload.png



loop\_cut.save.png



loop\_cut.search.png



loop\_cut.star.png



loop\_cut.unlock.png







loop\_cut\_up.png



loop\_cut\_zoom.png



loop\_delete.png



loop\_down.png



loop\_edit.png



loop\_help.png



loop\_info.png



loop\_level.png



loop\_lock.png



loop\_next.png



loop\_refresh.png



loop\_reload.png



loop\_save.png



loop\_search.png



loop\_star.png





loop\_unlock.png



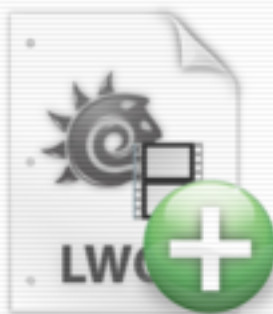
loop\_up.png



loop\_zoom.png



lwob.lightwave



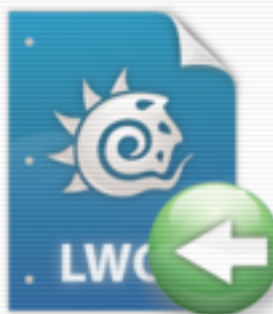
lwob.lightwave.add.png



lwob.lightwave.b



lwob.lightwave.b.add.png



lwob.lightwave.b.back.png



lwob.lightwave.b.cancel.png



lwob.lightwave.b.check.png



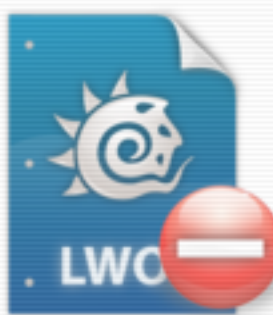
lwob.lightwave.b.clock.png



lwob.lightwave.b.close.png



lwob.lightwave.b.config.png



lwob.lightwave.b.delete.png



lwob.lightwave.b.down.png







lwob.lightwave.b.edit.png



lwob.lightwave.b.help.png



lwob.lightwave.b.info.png



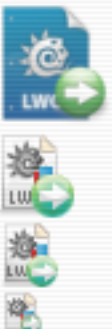
lwob.lightwave.b.level.png



lwob.lightwave.b.lock.png



lwob.lightwave.b.next.png



lwob.lightwave.b.refresh.png



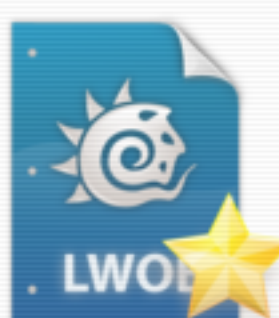
lwob.lightwave.b.reload.png



lwob.lightwave.b.save.png



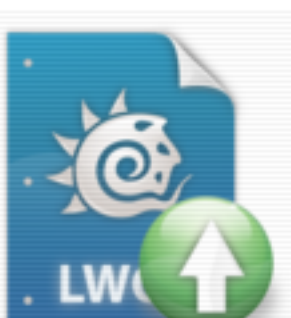
lwob.lightwave.b.search.png



lwob.lightwave.b.star.png



lwob.lightwave.b.unlock.png



lwob.lightwave.b.up.png



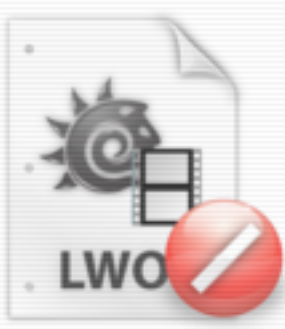
lwob.lightwave.b.zoom.png



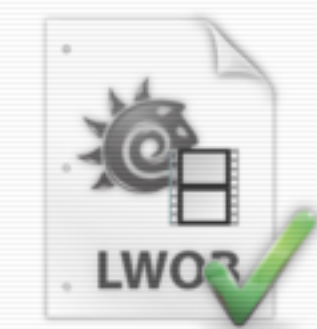
lwob.lightwave.back.png







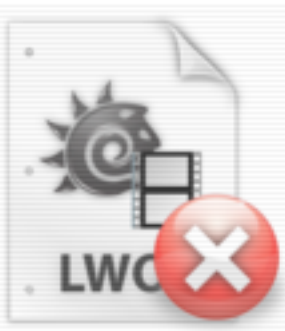
lwob\_lightwave\_cancel.png



lwob\_lightwave\_check.png



lwob\_lightwave\_clock.png



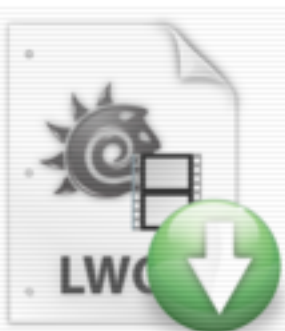
lwob\_lightwave\_close.png



lwob\_lightwave\_config.png



lwob\_lightwave\_delete.png



lwob\_lightwave\_down.png



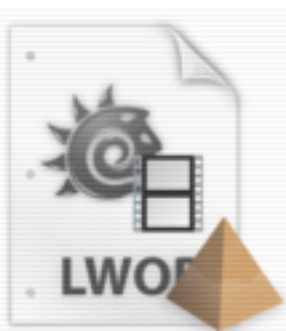
lwob\_lightwave\_edit.png



lwob\_lightwave\_help.png



lwob\_lightwave\_info.png



lwob\_lightwave\_level.png



lwob\_lightwave\_lock.png



lwob\_lightwave\_next.png



lwob\_lightwave\_refresh.png

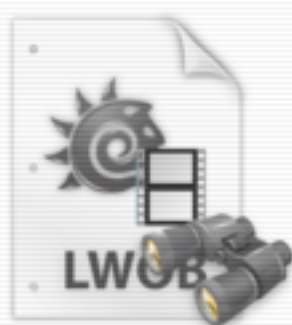


lwob\_lightwave\_reload.png

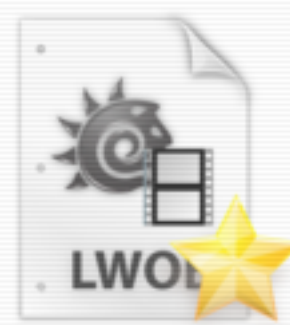




lwob.lightwave\_save.png



lwob.lightwave\_search.png



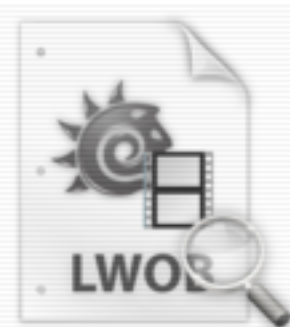
lwob.lightwave\_star.png



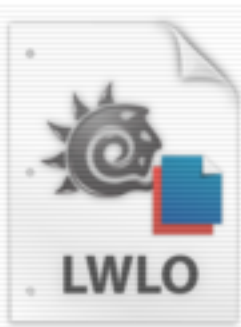
lwob.lightwave\_unlock.png



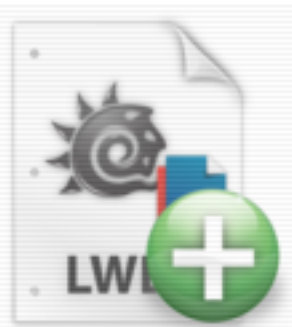
lwob.lightwave\_up.png



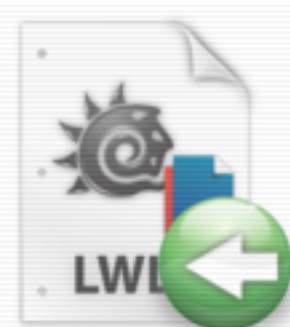
lwob.lightwave\_zoom.png



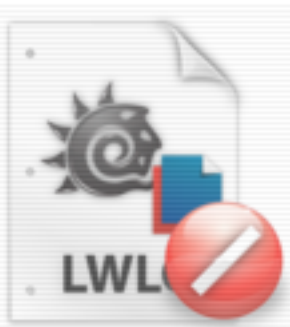
lwsc\_scene



lwsc\_scene\_add.png



lwsc\_scene\_back.png



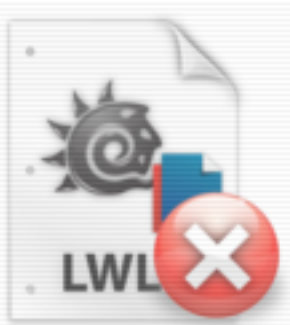
lwsc\_scene\_cancel.png



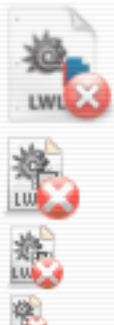
lwsc\_scene\_check.png



lwsc\_scene\_clock.png



lwsc\_scene\_close.png



lwsc\_scene\_config.png



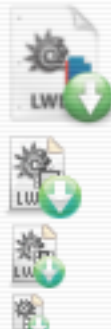
lwsc\_scene\_delete.png



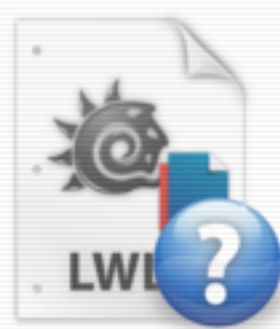




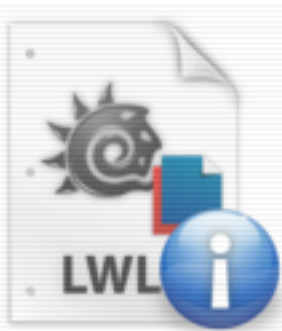
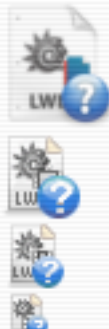
lWSC\_scene\_down.png



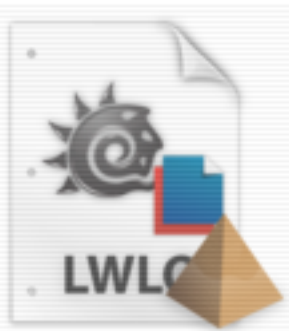
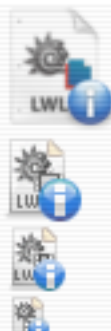
lWSC\_scene\_edit.png



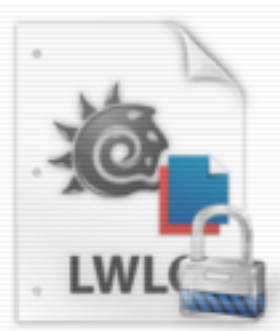
lWSC\_scene\_help.png



lWSC\_scene\_info.png



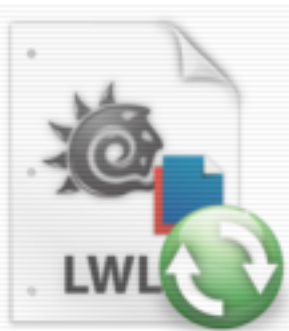
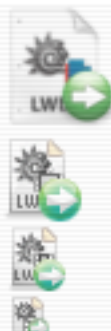
lWSC\_scene\_level.png



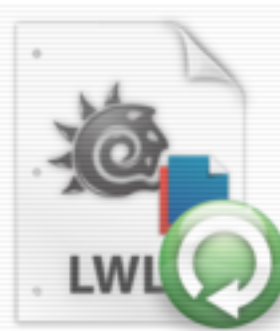
lWSC\_scene\_lock.png



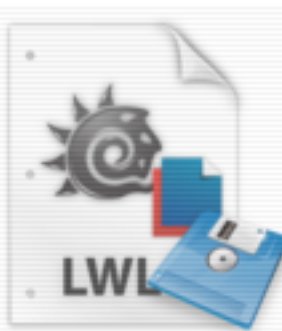
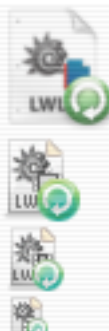
lWSC\_scene\_next.png



lWSC\_scene\_refresh.png



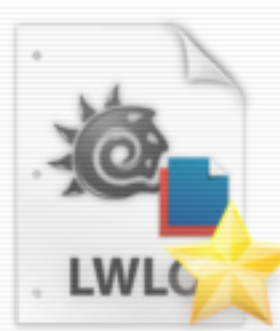
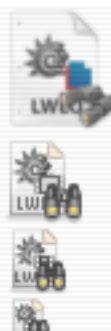
lWSC\_scene\_reload.png



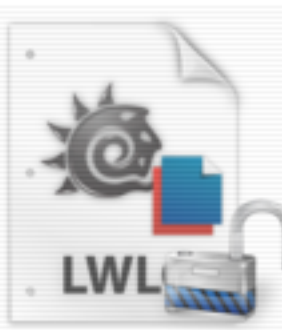
lWSC\_scene\_save.png



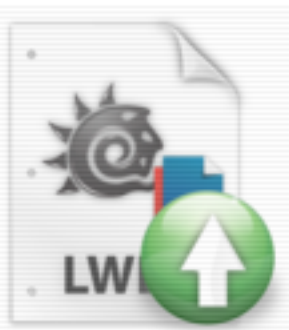
lWSC\_scene\_search.png



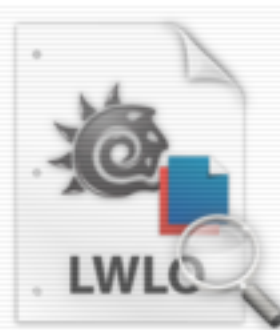
lWSC\_scene\_star.png



lWSC\_scene\_unlock.png

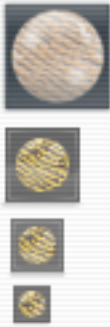
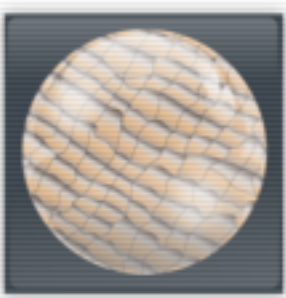


lWSC\_scene\_up.png



lWSC\_scene\_zoom.png





material

material\_add.png

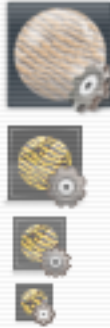
material\_back.png



material\_cancel.png

material\_check.png

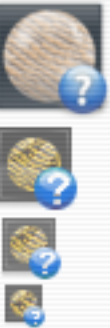
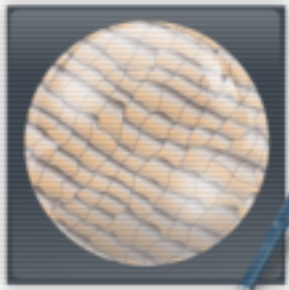
material\_clock.png



material\_close.png

material\_config.png

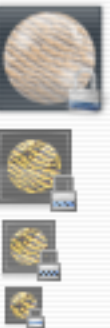
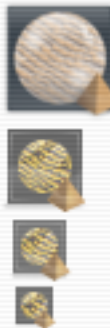
material\_delete.png



material\_down.png

material\_edit.png

material\_help.png



material\_info.png

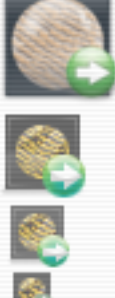
material\_level.png

material\_lock.png

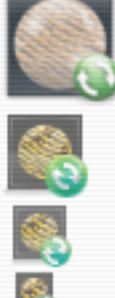




material.next.png



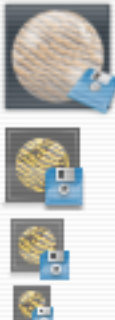
material.refresh.png



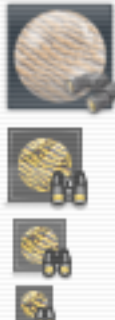
material.reload.png



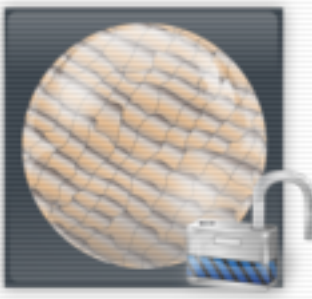
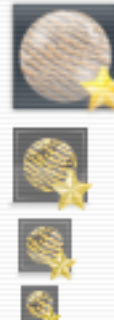
material.save.png



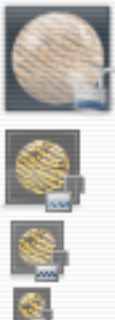
material.search.png



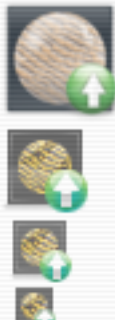
material.star.png



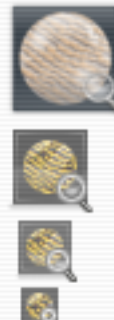
material.unlock.png



material.up.png



material.zoom.png



maz\_file



maz\_file.add.png



maz\_file.back.png



maz\_file.cancel.png



maz\_file.check.png



maz\_file.clock.png





maz\_file\_close.png



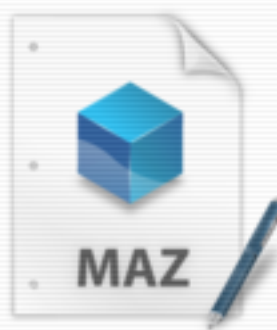
maz\_file\_config.png



maz\_file\_delete.png



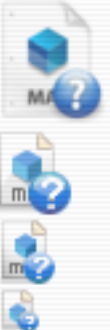
maz\_file\_down.png



maz\_file\_edit.png



maz\_file\_help.png



maz\_file\_info.png



maz\_file\_level.png



maz\_file\_lock.png



maz\_file\_next.png



maz\_file\_refresh.png



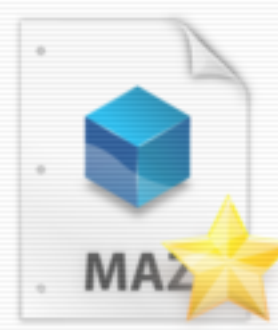
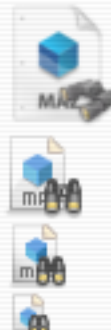
maz\_file\_reload.png



maz\_file\_save.png



maz\_file\_search.png



maz\_file\_star.png







maz\_file\_unlock.png



maz\_file\_up.png



maz\_file\_zoom.png



merge\_face



merge\_face\_add.png



merge\_face\_back.png



merge\_face\_cancel.png



merge\_face\_check.png



merge\_face\_clock.png



merge\_face\_close.png



merge\_face\_config.png



merge\_face\_delete.png



merge\_face\_down.png



merge\_face\_edit.png



merge\_face\_help.png

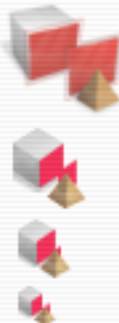




merge\_face\_info.png



merge\_face\_level.png



merge\_face\_lock.png



merge\_face\_next.png



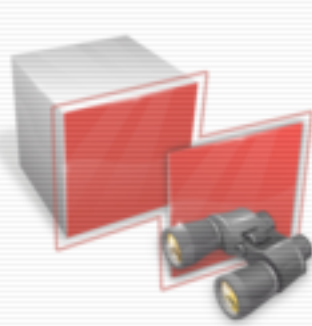
merge\_face\_refresh.png



merge\_face\_reload.png



merge\_face\_save.png



merge\_face\_search.png



merge\_face\_star.png



merge\_face\_unlock.png



merge\_face\_up.png



merge\_face\_zoom.png



merge\_object



merge\_object\_add.png



merge\_object\_back.png







merge\_object.cancel.png



merge\_object.check.png



merge\_object.clock.png



merge\_object.close.png



merge\_object.config.png



merge\_object.delete.png



merge\_object.down.png



merge\_object.edit.png



merge\_object.help.png



merge\_object.info.png



merge\_object.level.png



merge\_object.lock.png



merge\_object.next.png



merge\_object.refresh.png

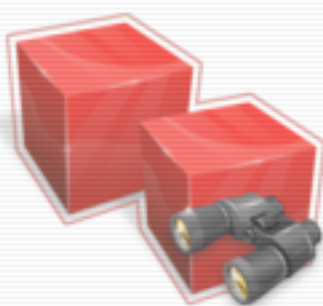


merge\_object.reload.png





merge\_object.save.png



merge\_object.search.png



merge\_object.star.png



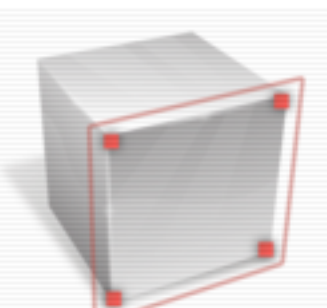
merge\_object.unlock.png



merge\_object.up.png



merge\_object.zoom.png



merge\_points



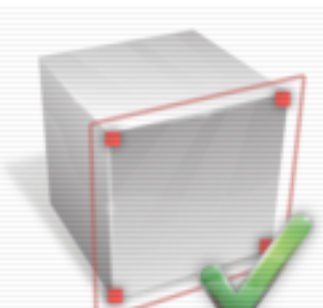
merge\_points.add.png



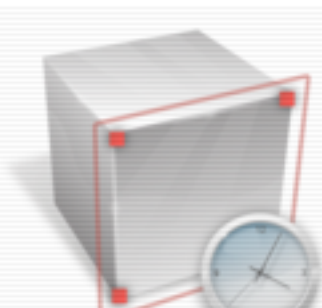
merge\_points.back.png



merge\_points.cancel.png



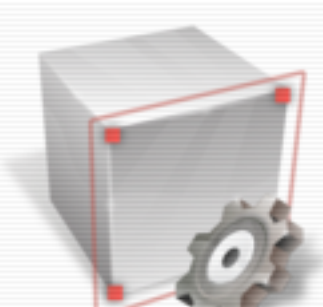
merge\_points.check.png



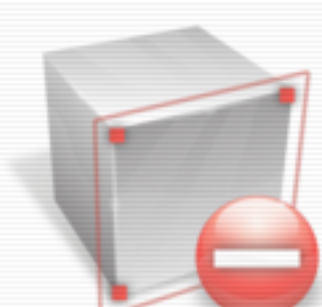
merge\_points.clock.png



merge\_points.close.png



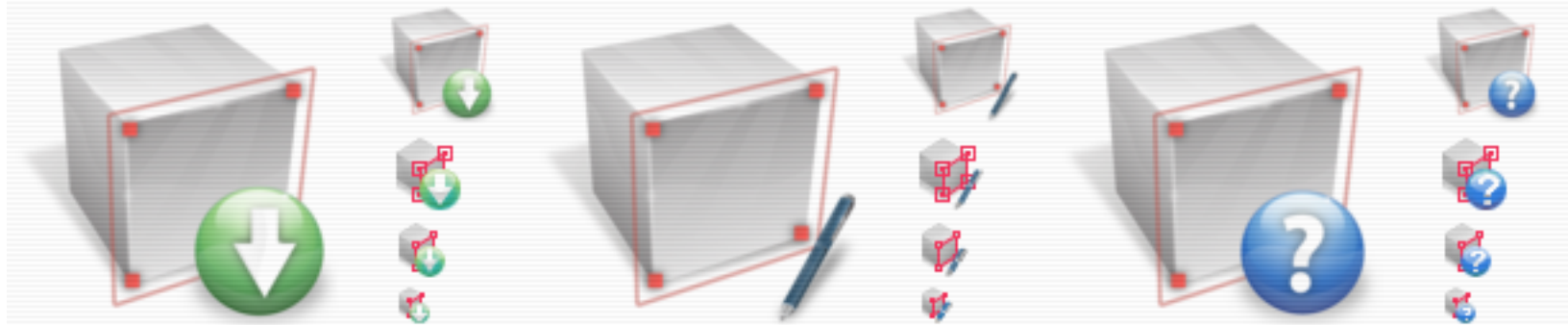
merge\_points.config.png



merge\_points.delete.png



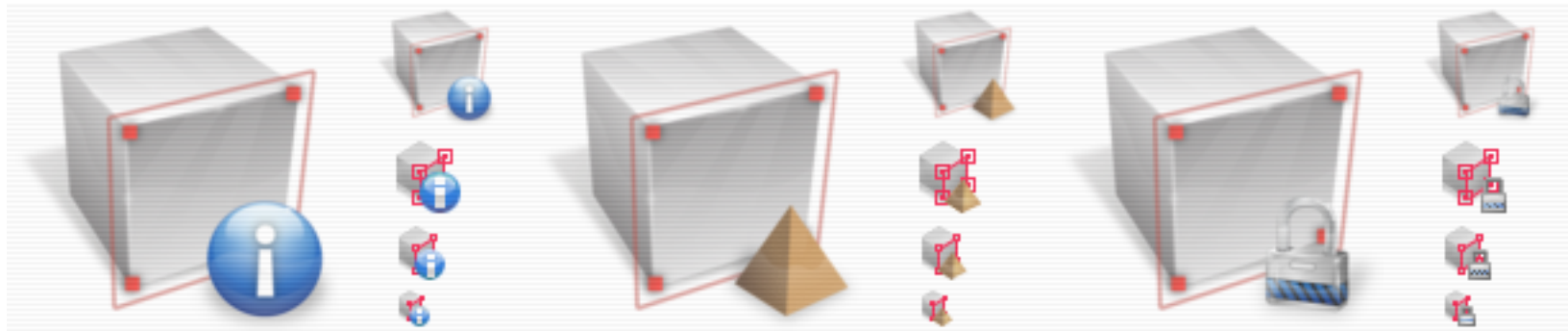




merge\_points\_down.png

merge\_points\_edit.png

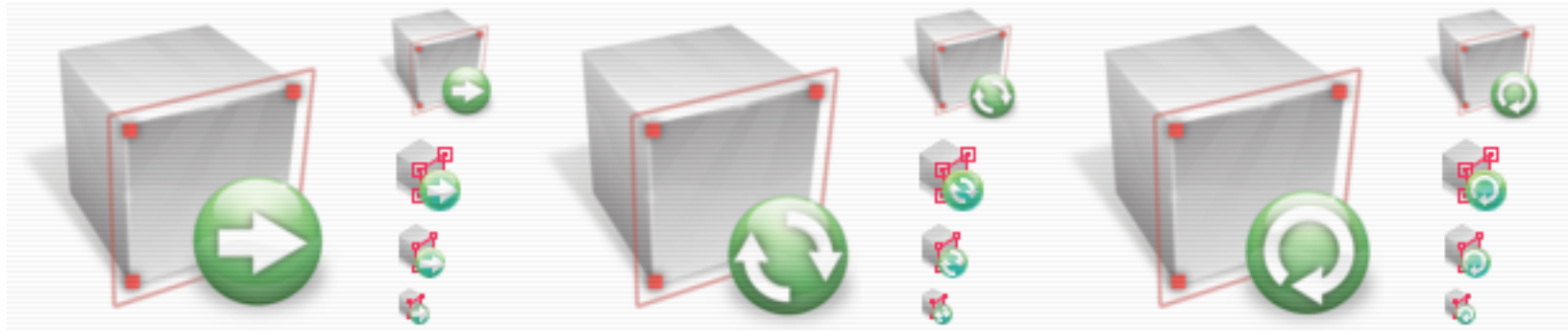
merge\_points\_help.png



merge\_points\_info.png

merge\_points\_level.png

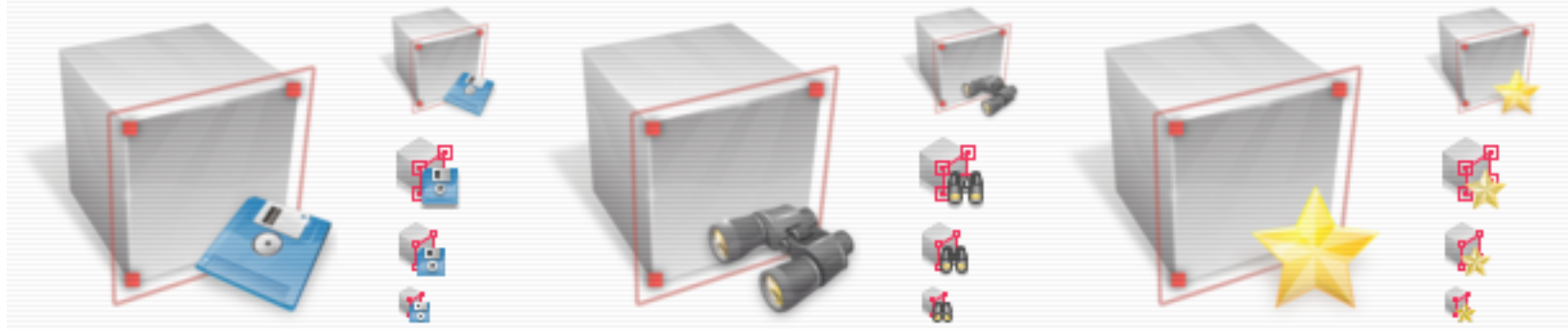
merge\_points\_lock.png



merge\_points\_next.png

merge\_points\_refresh.png

merge\_points\_reload.png



merge\_points\_save.png

merge\_points\_search.png

merge\_points\_star.png



merge\_points\_unlock.png

merge\_points\_up.png

merge\_points\_zoom.png



metaball



metaball\_add.png



metaball\_back.png



metaball\_cancel.png



metaball\_check.png



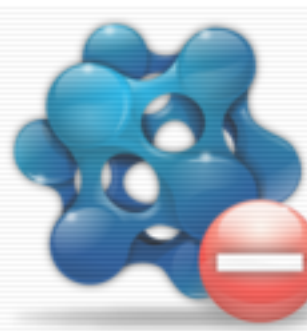
metaball\_clock.png



metaball\_close.png



metaball\_config.png



metaball\_delete.png



metaball\_down.png



metaball\_edit.png



metaball\_help.png



metaball\_info.png



metaball\_level.png



metaball\_lock.png







metaball\_next.png



metaball\_refresh.png



metaball\_reload.png



metaball\_save.png



metaball\_search.png



metaball\_star.png



metaball\_unlock.png



metaball\_up.png



metaball\_zoom.png



mgf\_format



mgf\_format\_add.png



mgf\_format\_back.png



mgf\_format\_cancel.png

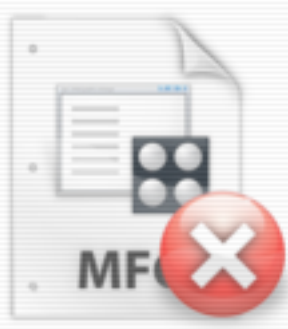


mgf\_format\_check.png



mgf\_format\_clock.png





mgf\_format.close.png



mgf\_format.config.png



mgf\_format.delete.png



mgf\_format.down.png



mgf\_format.edit.png



mgf\_format.help.png



mgf\_format.info.png



mgf\_format.level.png



mgf\_format.lock.png



mgf\_format.next.png



mgf\_format.refresh.png



mgf\_format.reload.png



mgf\_format.save.png



mgf\_format.search.png



mgf\_format.star.png







mgf\_format\_unlock.png



mgf\_format\_up.png



mgf\_format\_zoom.png



mip\_mapping



mip\_mapping\_add.png



mip\_mapping\_back.png



mip\_mapping\_cancel.png



mip\_mapping\_check.png



mip\_mapping\_clock.png



mip\_mapping\_close.png



mip\_mapping\_config.png



mip\_mapping\_delete.png



mip\_mapping\_down.png



mip\_mapping\_edit.png



mip\_mapping\_help.png





mip\_mapping\_info.png



mip\_mapping\_level.png



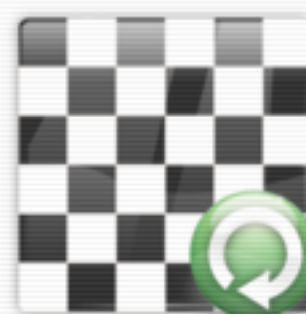
mip\_mapping\_lock.png



mip\_mapping\_next.png



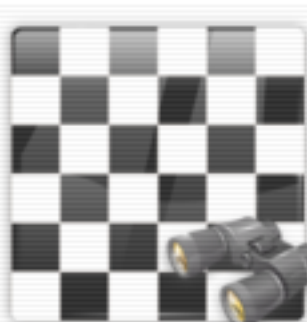
mip\_mapping\_refresh.png



mip\_mapping\_reload.png



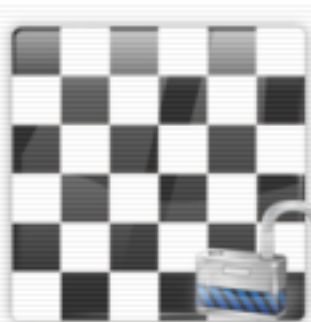
mip\_mapping\_save.png



mip\_mapping\_search.png



mip\_mapping\_star.png



mip\_mapping\_unlock.png



mip\_mapping\_up.png



mip\_mapping\_zoom.png



mli\_material\_library



mli\_material\_library\_add.png



mli\_material\_library\_back.png







mli\_material\_library\_cancel.png



mli\_material\_library\_check.png



mli\_material\_library\_clock.png



mli\_material\_library\_close.png



mli\_material\_library\_config.png



mli\_material\_library\_delete.png



mli\_material\_library\_down.png



mli\_material\_library\_edit.png



mli\_material\_library\_help.png



mli\_material\_library\_info.png



mli\_material\_library\_level.png



mli\_material\_library\_lock.png



mli\_material\_library\_next.png



mli\_material\_library\_refresh.png



mli\_material\_library\_reload.png





mli\_material\_library\_save.png



mli\_material\_library\_search.png



mli\_material\_library\_star.png



mli\_material\_library\_unlock.png



mli\_material\_library\_up.png



mli\_material\_library\_zoom.png



morphing



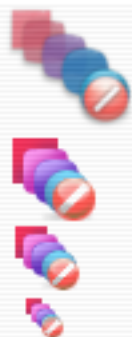
morphing\_add.png



morphing\_back.png



morphing\_cancel.png



morphing\_check.png



morphing\_clock.png



morphing\_close.png



morphing\_config.png



morphing\_delete.png





morphing\_down.png



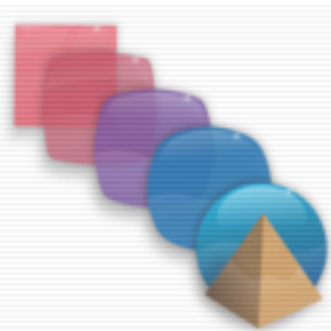
morphing\_edit.png



morphing\_help.png



morphing\_info.png



morphing\_level.png



morphing\_lock.png



morphing\_next.png



morphing\_refresh.png



morphing\_reload.png



morphing\_save.png



morphing\_search.png



morphing\_star.png



morphing\_unlock.png



morphing\_up.png



morphing\_zoom.png







motion\_blur



motion\_blur\_add.png



motion\_blur\_back.png



motion\_blur\_cancel.png



motion\_blur\_check.png



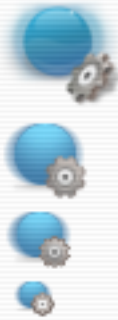
motion\_blur\_clock.png



motion\_blur\_close.png



motion\_blur\_config.png



motion\_blur\_delete.png



motion\_blur\_down.png



motion\_blur\_edit.png



motion\_blur\_help.png



motion\_blur\_info.png



motion\_blur\_level.png



motion\_blur\_lock.png





motion\_blur\_next.png

motion\_blur\_refresh.png

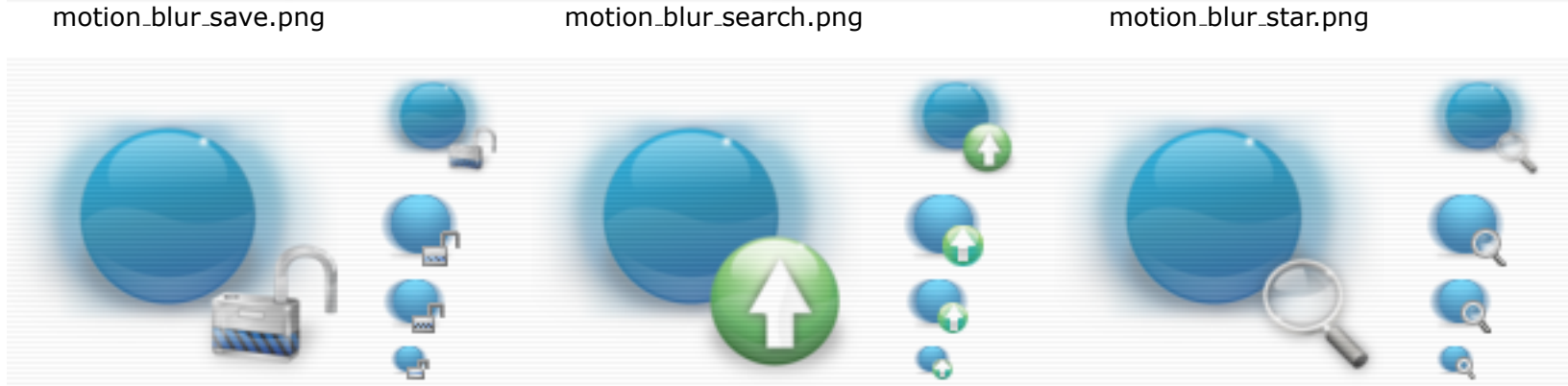
motion\_blur\_reload.png



motion\_blur\_save.png

motion\_blur\_search.png

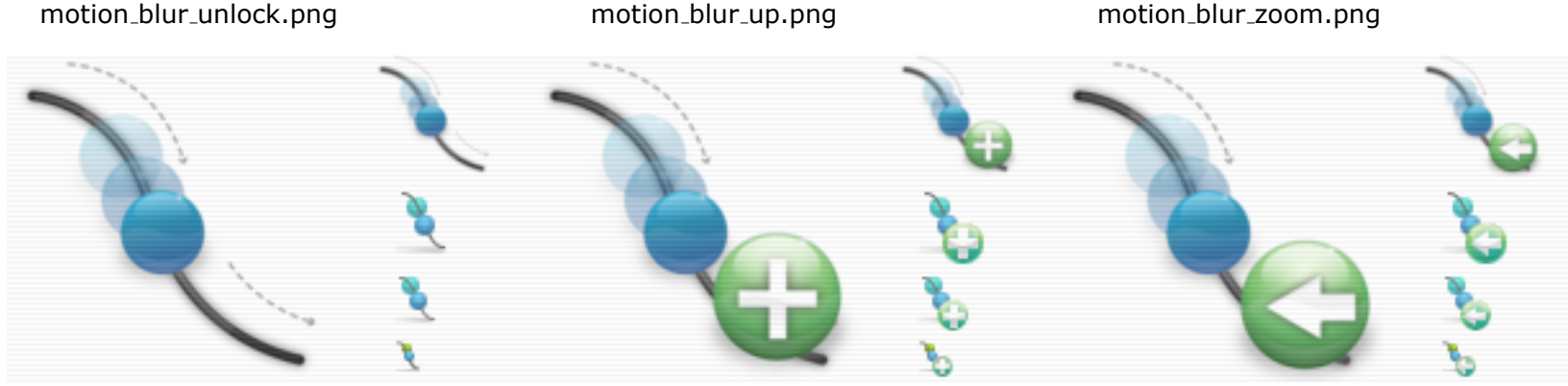
motion\_blur\_star.png



motion\_blur\_unlock.png

motion\_blur\_up.png

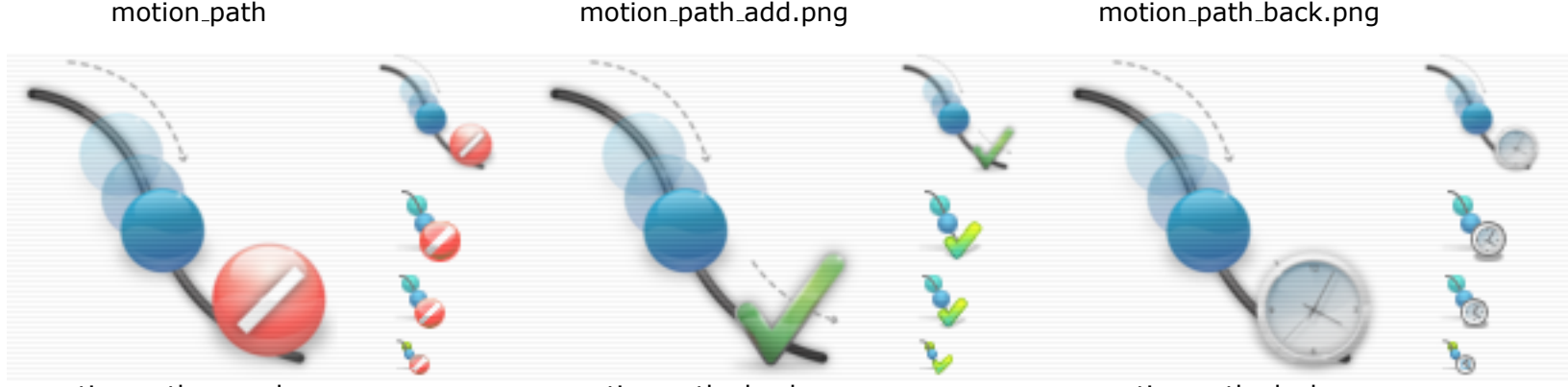
motion\_blur\_zoom.png



motion\_path

motion\_path\_add.png

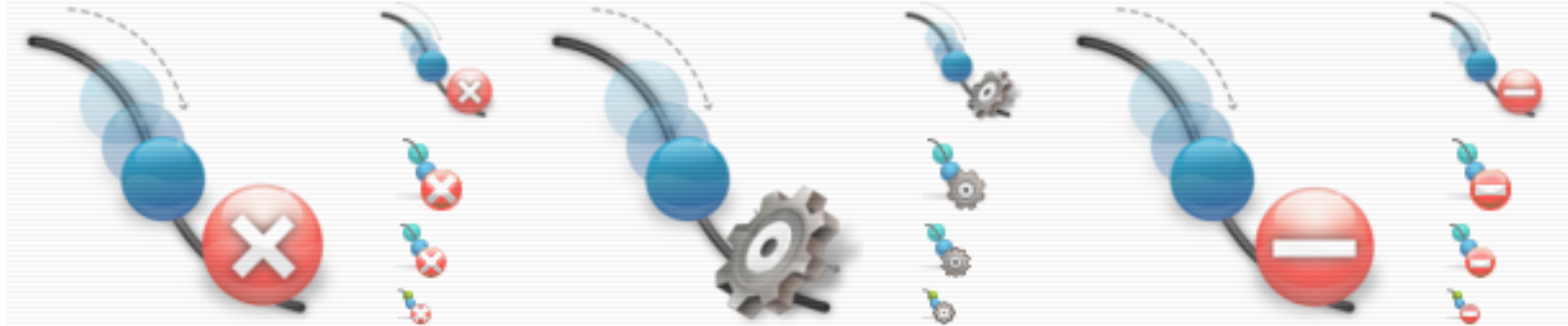
motion\_path\_back.png



motion\_path\_cancel.png

motion\_path\_check.png

motion\_path\_clock.png



motion\_path\_close.png

motion\_path\_config.png

motion\_path\_delete.png



motion\_path\_down.png

motion\_path\_edit.png

motion\_path\_help.png



motion\_path\_info.png

motion\_path\_level.png

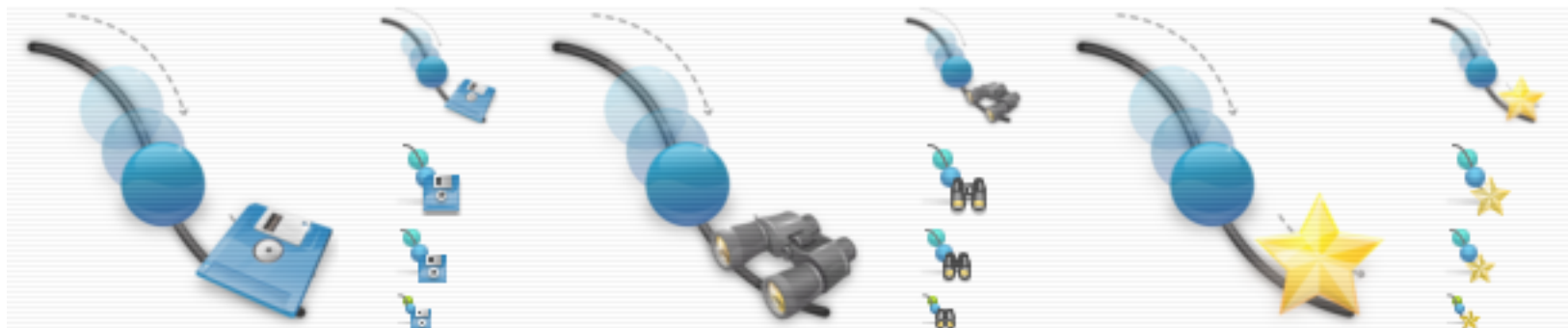
motion\_path\_lock.png



motion\_path\_next.png

motion\_path\_refresh.png

motion\_path\_reload.png



motion\_path\_save.png

motion\_path\_search.png

motion\_path\_star.png





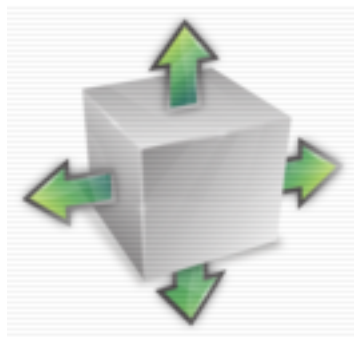
motion\_path\_unlock.png



motion\_path\_up.png



motion\_path\_zoom.png



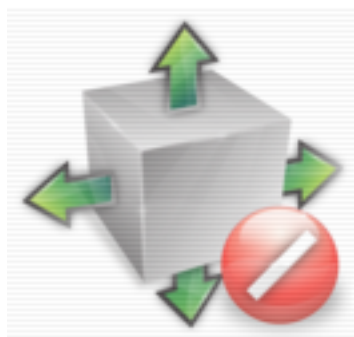
move



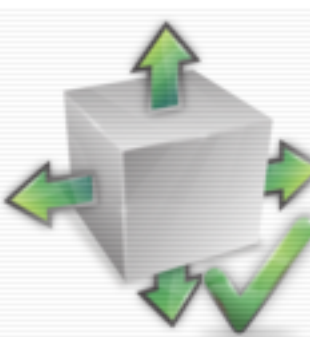
move\_add.png



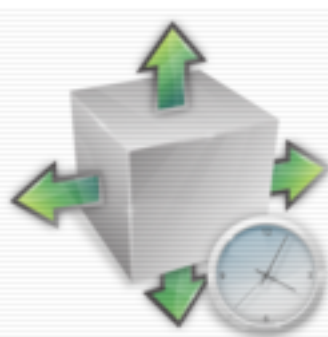
move\_back.png



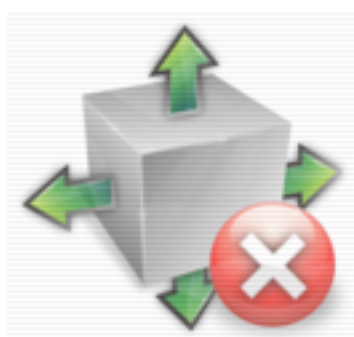
move\_cancel.png



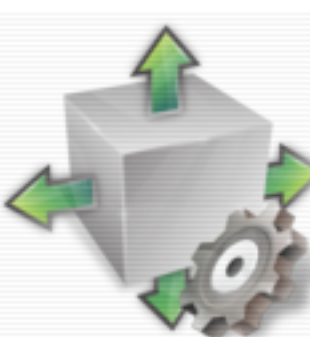
move\_check.png



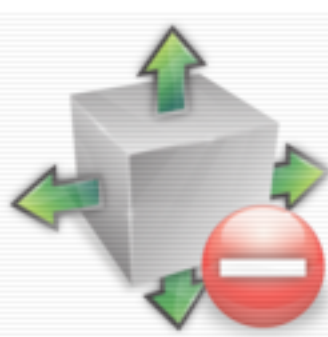
move\_clock.png



move\_close.png



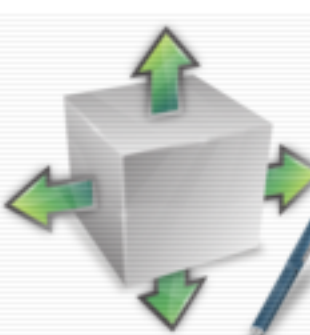
move\_config.png



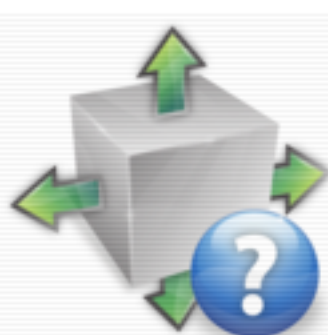
move\_delete.png



move\_down.png

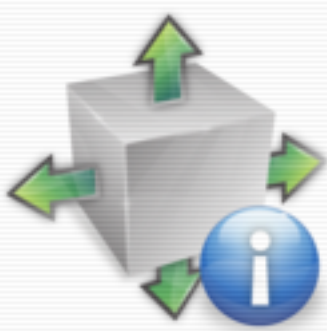


move\_edit.png



move\_help.png





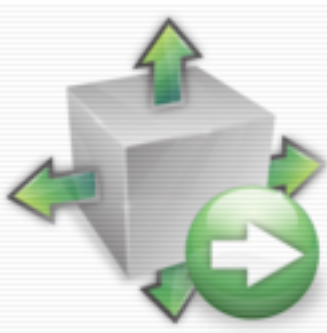
move.info.png



move.level.png



move.lock.png



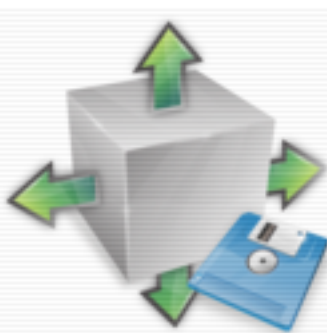
move.next.png



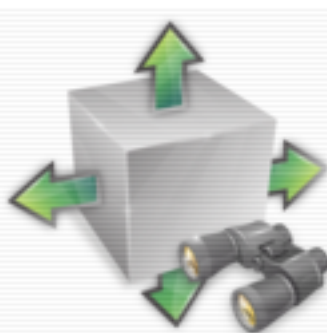
move.refresh.png



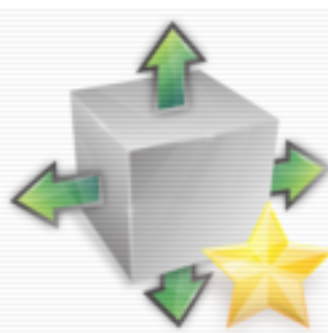
move.reload.png



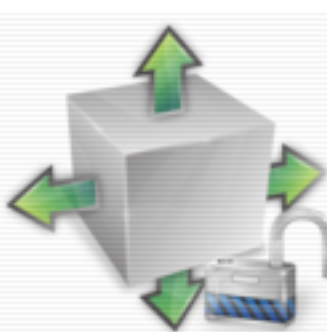
move.save.png



move.search.png



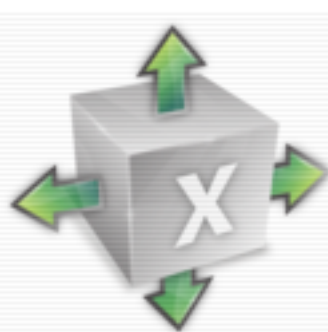
move\_star.png



move.unlock.png



move.up.png



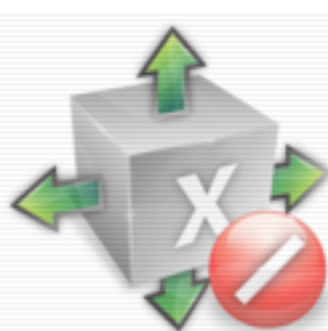
move\_x



move\_x.add.png



move\_x.back.png



move\_x.cancel.png





move\_x.check.png



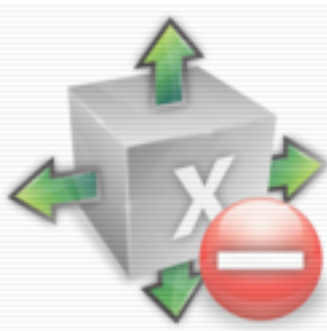
move\_x.clock.png



move\_x.close.png



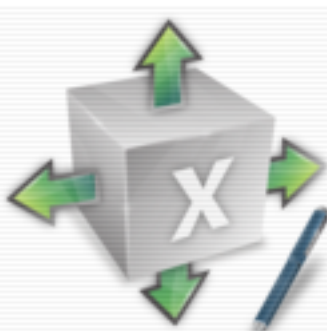
move\_x.config.png



move\_x.delete.png



move\_x.down.png



move\_x.edit.png



move\_x.help.png



move\_x.info.png



move\_x.level.png



move\_x.lock.png



move\_x.next.png



move\_x.refresh.png



move\_x.reload.png



move\_x.save.png







move\_x\_search.png



move\_x\_star.png



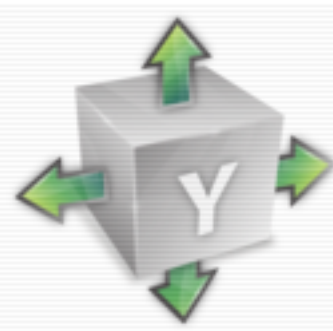
move\_x\_unlock.png



move\_x\_up.png



move\_x\_zoom.png



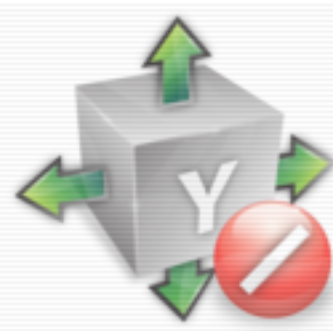
move\_y



move\_y\_add.png



move\_y\_back.png



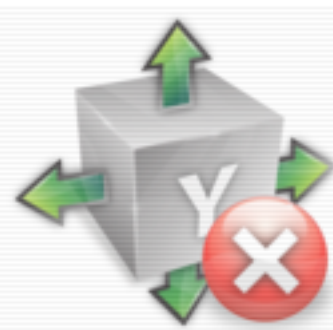
move\_y\_cancel.png



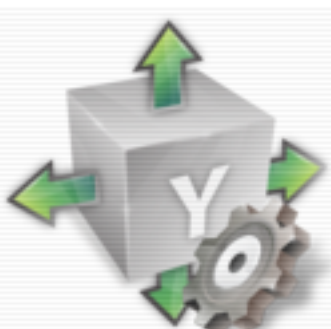
move\_y\_check.png



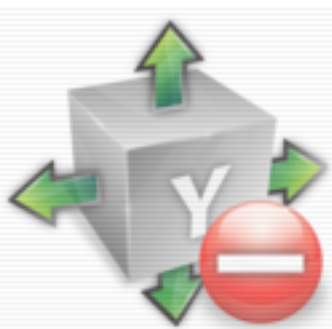
move\_y\_clock.png



move\_y\_close.png



move\_y\_config.png

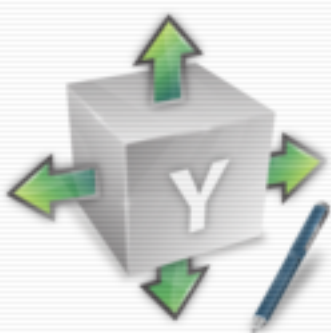


move\_y\_delete.png



move\_y\_down.png





move\_y\_edit.png



move\_y\_help.png



move\_y\_info.png



move\_y\_level.png



move\_y\_lock.png



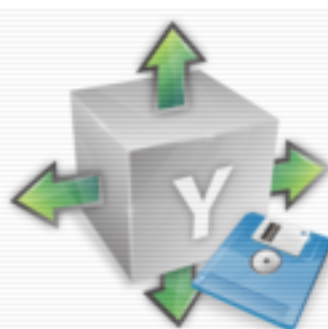
move\_y\_next.png



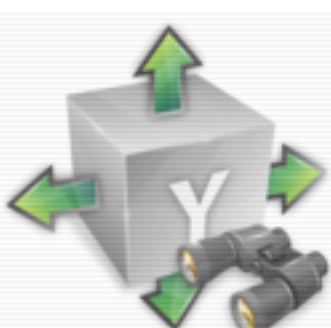
move\_y\_refresh.png



move\_y\_reload.png



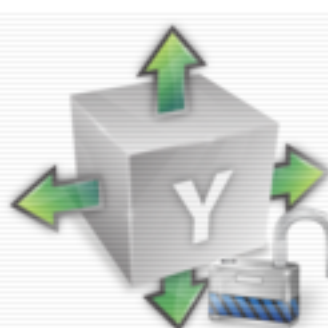
move\_y\_save.png



move\_y\_search.png



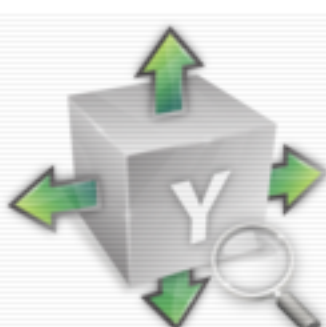
move\_y\_star.png



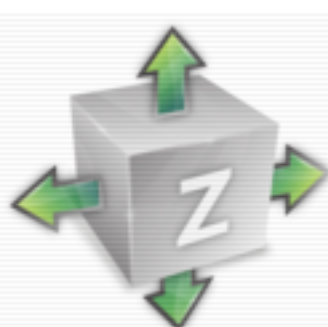
move\_y\_unlock.png



move\_y\_up.png



move\_y\_zoom.png



move\_z



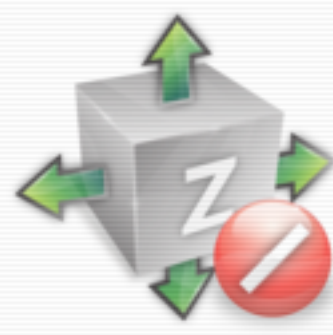




move\_z.add.png



move\_z.back.png



move\_z.cancel.png



move\_z.check.png



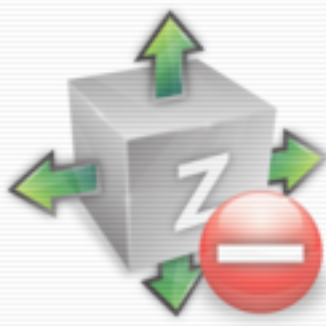
move\_z.clock.png



move\_z.close.png



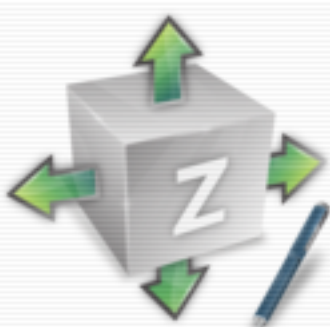
move\_z.config.png



move\_z.delete.png



move\_z.down.png



move\_z.edit.png



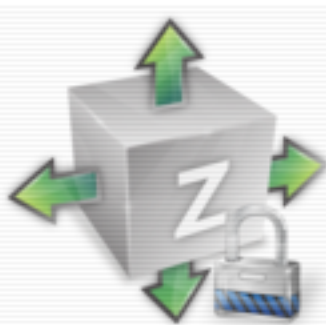
move\_z.help.png



move\_z.info.png



move\_z.level.png



move\_z.lock.png



move\_z.next.png







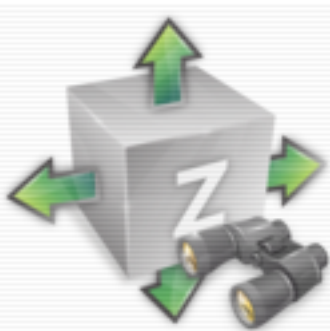
move\_z\_refresh.png



move\_z\_reload.png



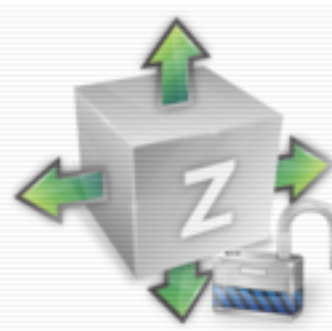
move\_z\_save.png



move\_z\_search.png



move\_z\_star.png



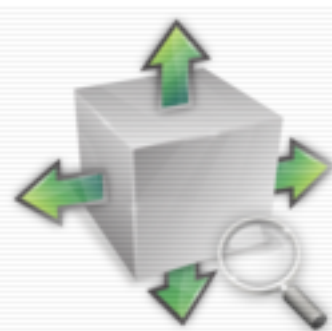
move\_z\_unlock.png



move\_z\_up.png



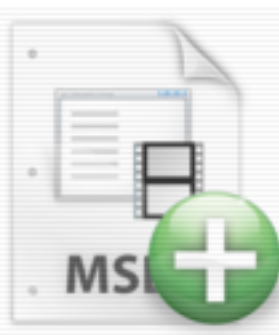
move\_z\_zoom.png



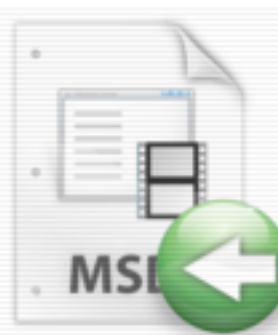
move\_zoom.png



msdl\_format



msdl\_format\_add.png



msdl\_format\_back.png



msdl\_format\_cancel.png

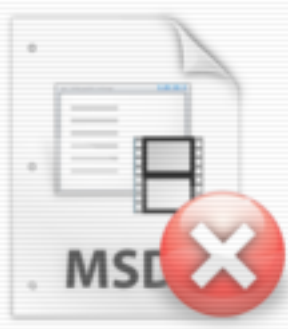


msdl\_format\_check.png



msdl\_format\_clock.png





msdl\_format\_close.png



msdl\_format\_config.png



msdl\_format\_delete.png



msdl\_format\_down.png



msdl\_format\_edit.png



msdl\_format\_help.png



msdl\_format\_info.png



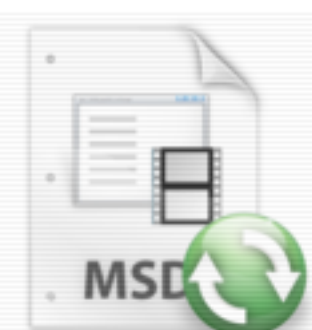
msdl\_format\_level.png



msdl\_format\_lock.png



msdl\_format\_next.png



msdl\_format\_refresh.png



msdl\_format\_reload.png



msdl\_format\_save.png



msdl\_format\_search.png



msdl\_format\_star.png





msdl\_format\_unlock.png



msdl\_format\_up.png



msdl\_format\_zoom.png



nff\_enff\_extended



nff\_enff\_extended.add.png



nff\_enff\_extended.back.png



nff\_enff\_extended.cancel.png



nff\_enff\_extended.check.png



nff\_enff\_extended.clock.png



nff\_enff\_extended.close.png



nff\_enff\_extended.config.png



nff\_enff\_extended.delete.png



nff\_enff\_extended.down.png



nff\_enff\_extended.edit.png



nff\_enff\_extended.help.png



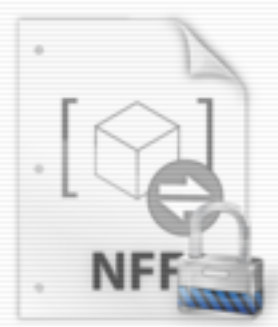




nff\_enff\_extended.info.png



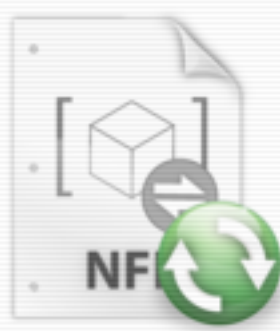
nff\_enff\_extended.level.png



nff\_enff\_extended.lock.png



nff\_enff\_extended.next.png



nff\_enff\_extended.refresh.png



nff\_enff\_extended.reload.png



nff\_enff\_extended.save.png



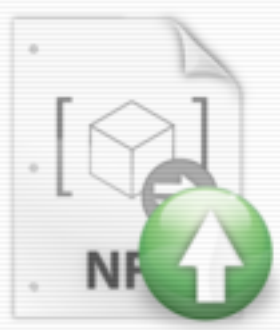
nff\_enff\_extended.search.png



nff\_enff\_extended.star.png



nff\_enff\_extended.unlock.png



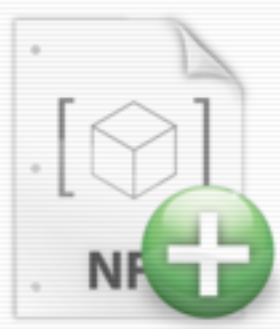
nff\_enff\_extended.up.png



nff\_enff\_extended.zoom.png



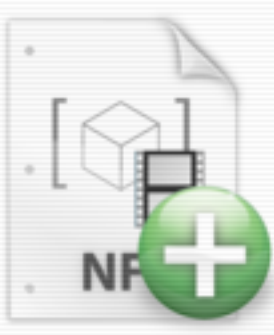
nff\_format



nff\_format.add.png



nff\_format.b



nff\_format.b.add.png



nff\_format.b.back.png



nff\_format.b.cancel.png



nff\_format.b.check.png



nff\_format.b.clock.png



nff\_format.b.close.png



nff\_format.b.config.png



nff\_format.b.delete.png



nff\_format.b.down.png



nff\_format.b.edit.png



nff\_format.b.help.png



nff\_format.b.info.png



nff\_format.b.level.png

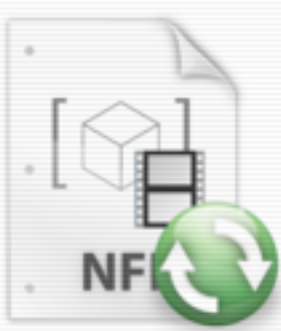


nff\_format.b.lock.png



nff\_format.b.next.png





nff\_format.b\_refresh.png



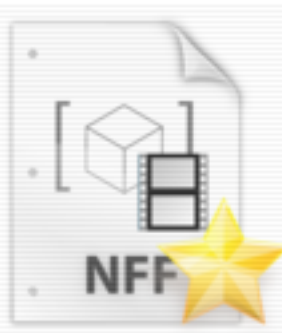
nff\_format.b\_reload.png



nff\_format.b\_save.png



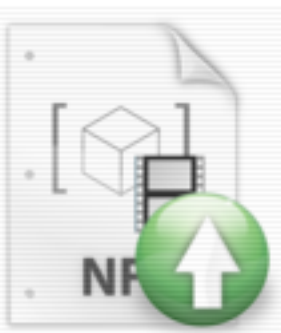
nff\_format.b\_search.png



nff\_format.b\_star.png



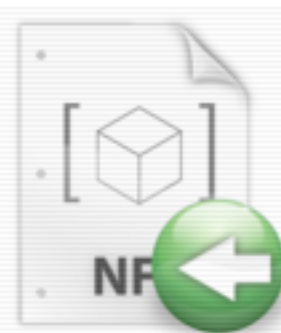
nff\_format.b\_unlock.png



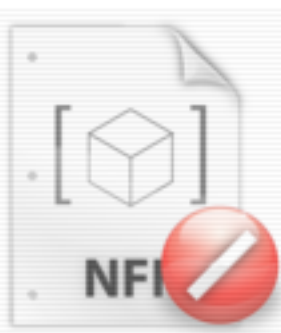
nff\_format.b\_up.png



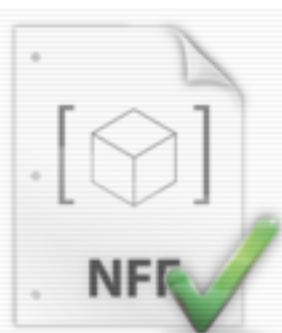
nff\_format.b\_zoom.png



nff\_format.back.png



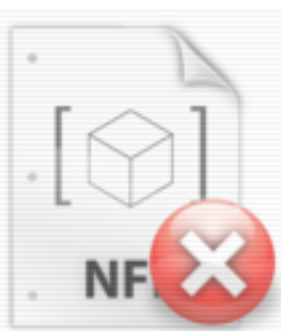
nff\_format.cancel.png



nff\_format.check.png



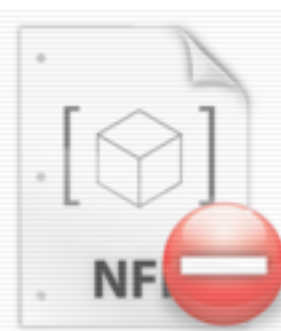
nff\_format.clock.png



nff\_format.close.png



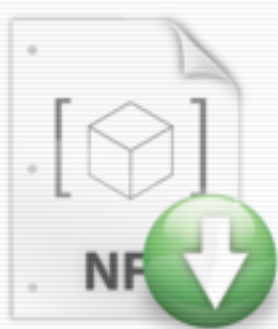
nff\_format.config.png



nff\_format.delete.png



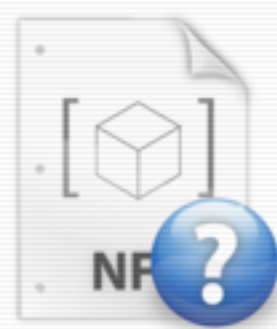




nff\_format\_down.png



nff\_format\_edit.png



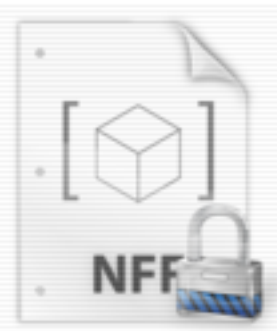
nff\_format\_help.png



nff\_format\_info.png



nff\_format\_level.png



nff\_format\_lock.png



nff\_format\_next.png



nff\_format\_refresh.png



nff\_format\_reload.png



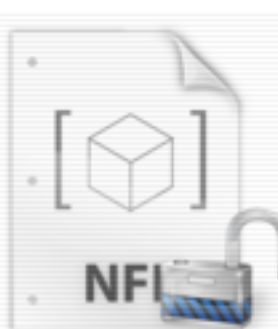
nff\_format\_save.png



nff\_format\_search.png



nff\_format\_star.png



nff\_format\_unlock.png



nff\_format\_up.png



nff\_format\_zoom.png

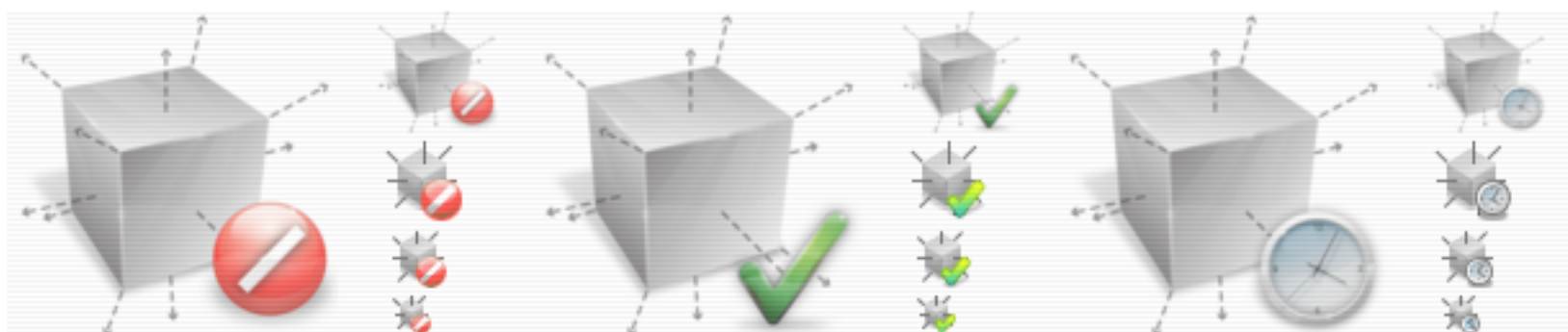




normals

normals.add.png

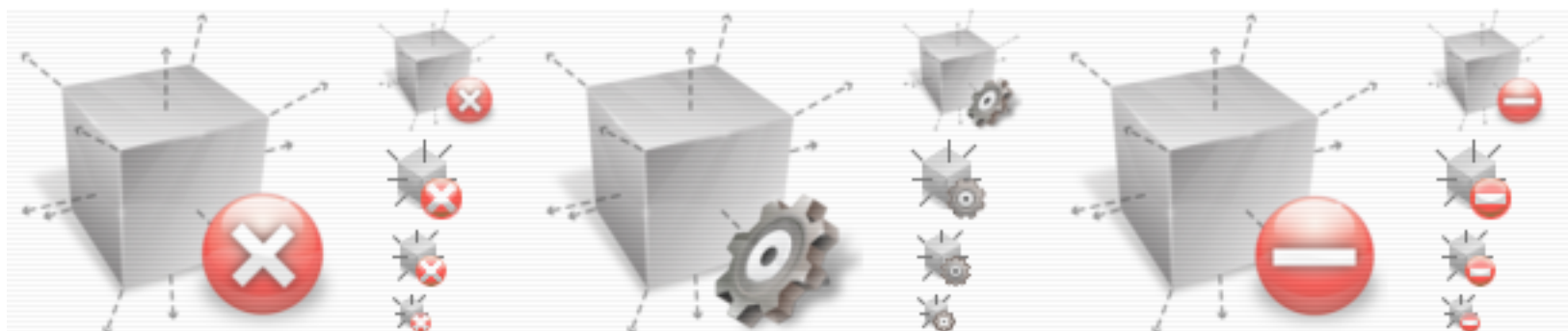
normals.back.png



normals.cancel.png

normals.check.png

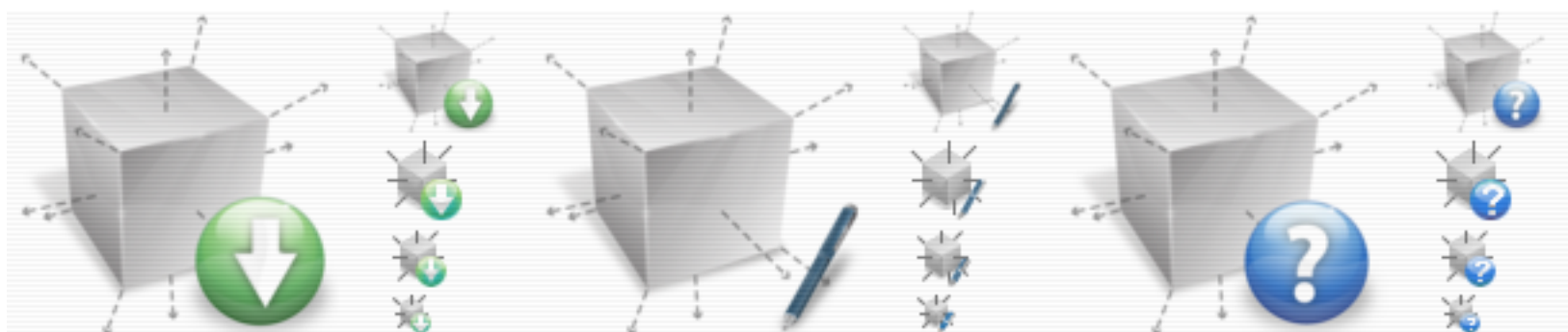
normals.clock.png



normals.close.png

normals.config.png

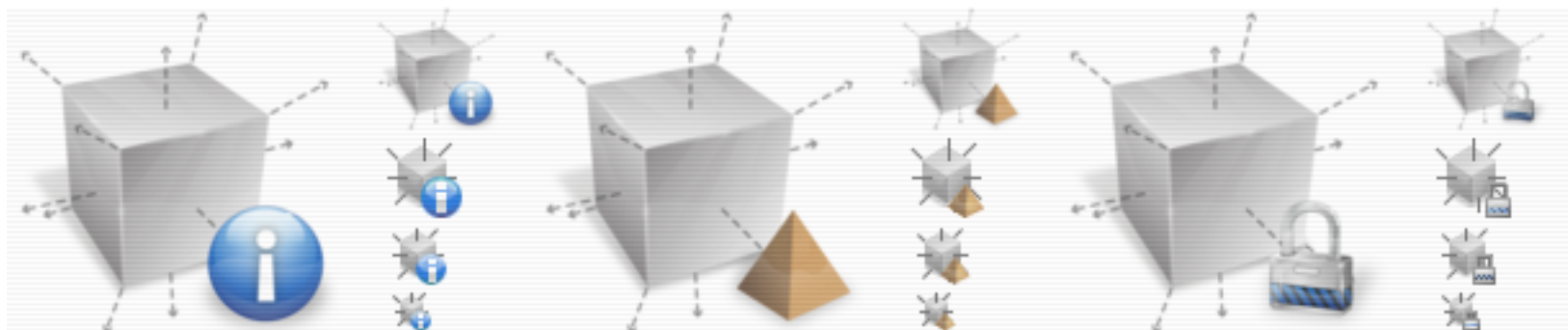
normals.delete.png



normals.down.png

normals.edit.png

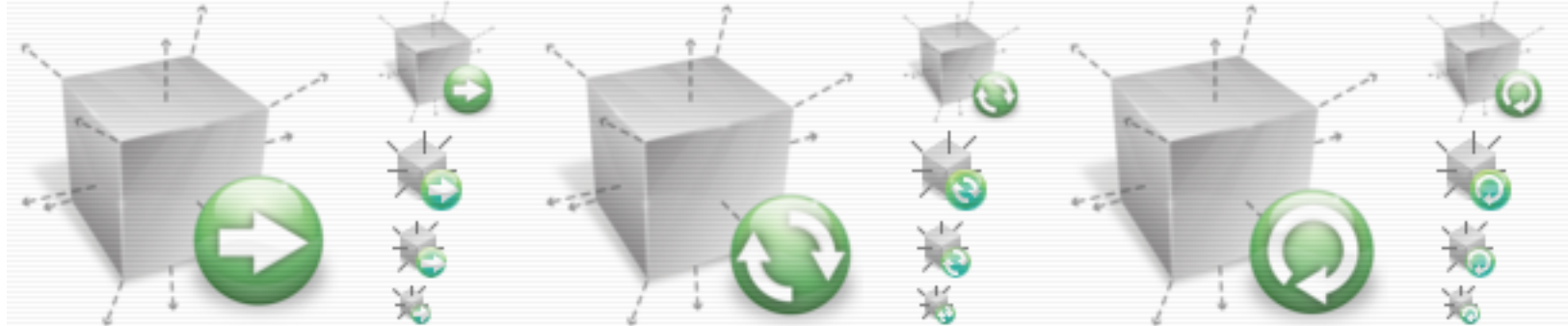
normals.help.png



normals.info.png

normals.level.png

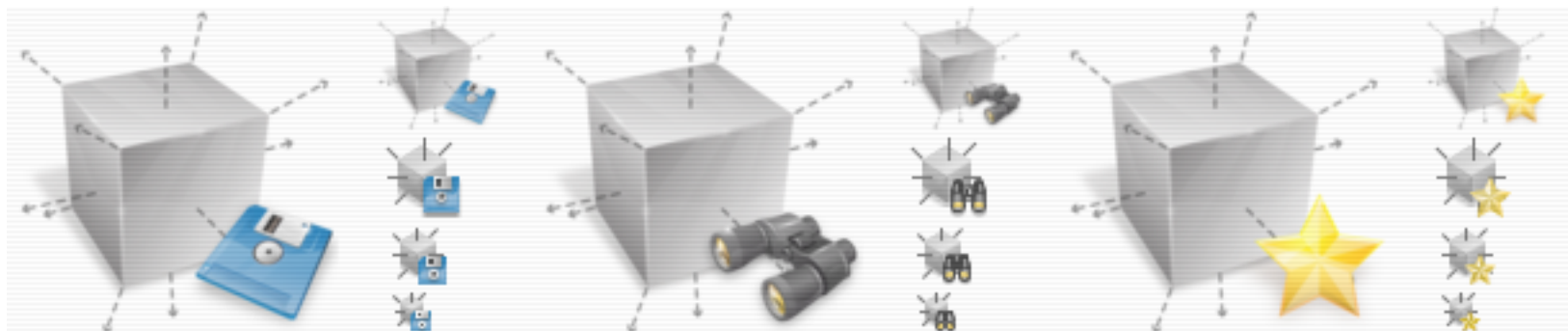
normals.lock.png



normals\_next.png

normals\_refresh.png

normals\_reload.png



normals\_save.png

normals\_search.png

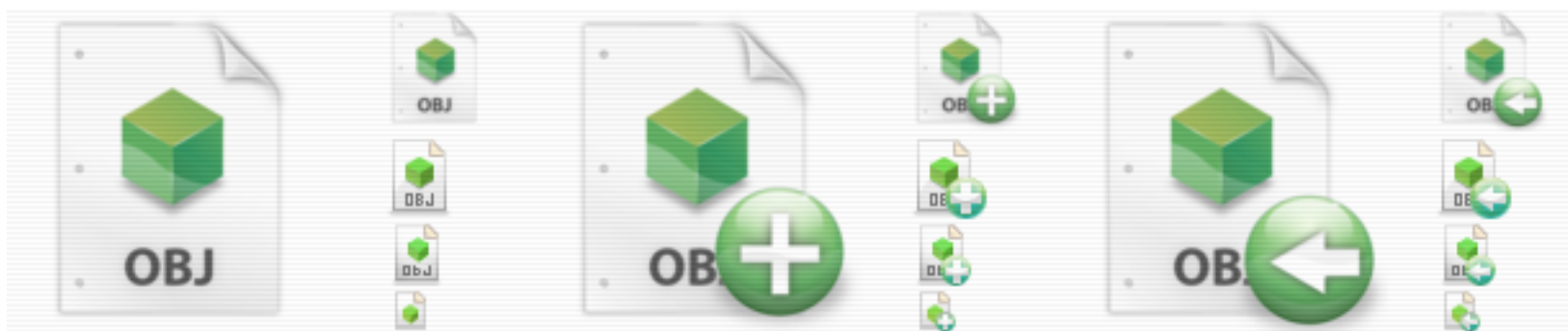
normals\_star.png



normals\_unlock.png

normals\_up.png

normals\_zoom.png



obj\_format

obj\_format\_add.png

obj\_format\_back.png



obj\_format\_cancel.png

obj\_format\_check.png

obj\_format\_clock.png





obj\_format\_close.png



obj\_format\_config.png



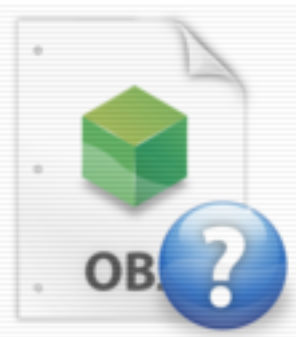
obj\_format\_delete.png



obj\_format\_down.png



obj\_format\_edit.png



obj\_format\_help.png



obj\_format\_info.png



obj\_format\_level.png



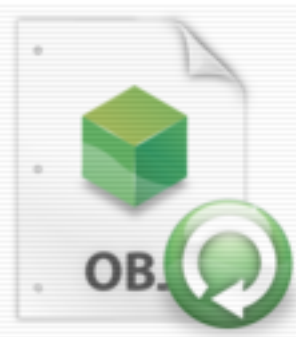
obj\_format\_lock.png



obj\_format\_next.png



obj\_format\_refresh.png



obj\_format\_reload.png



obj\_format\_save.png



obj\_format\_search.png



obj\_format\_star.png

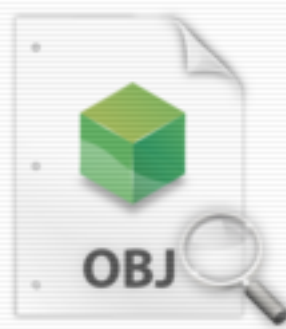




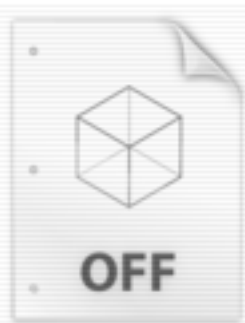
obj.format.unlock.png



obj.format.up.png



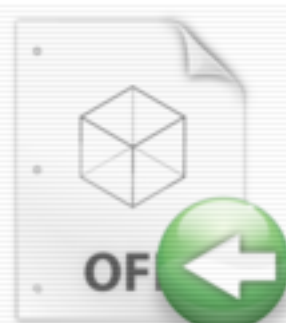
obj.format.zoom.png



off.format



off.format.add.png



off.format.back.png



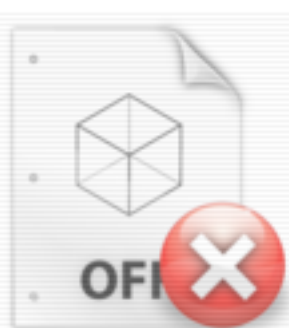
off.format.cancel.png



off.format.check.png



off.format.clock.png



off.format.close.png



off.format.config.png



off.format.delete.png



off.format.down.png



off.format.edit.png

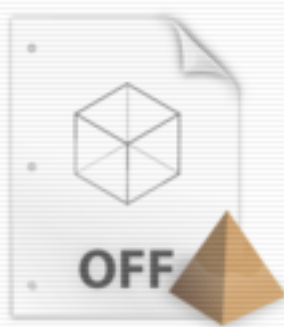


off.format.help.png





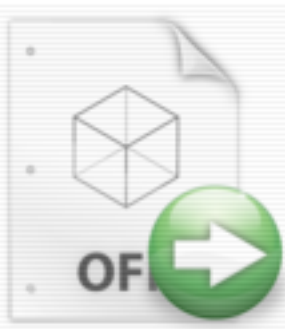
off\_format.info.png



off\_format.level.png



off\_format.lock.png



off\_format.next.png



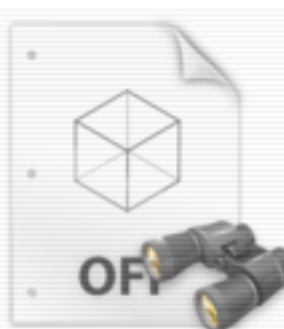
off\_format.refresh.png



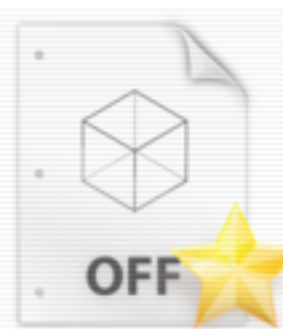
off\_format.reload.png



off\_format.save.png



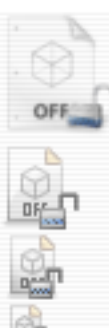
off\_format.search.png



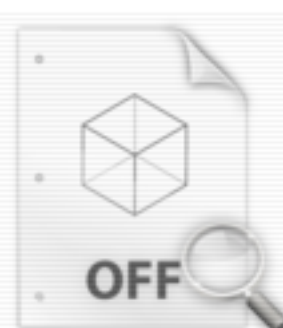
off\_format.star.png



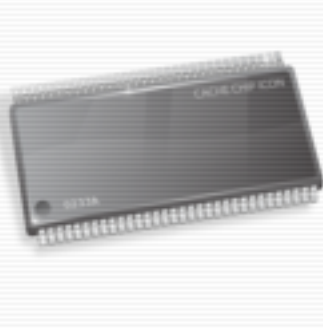
off\_format.unlock.png



off\_format.up.png



off\_format.zoom.png



on\_chip\_cache



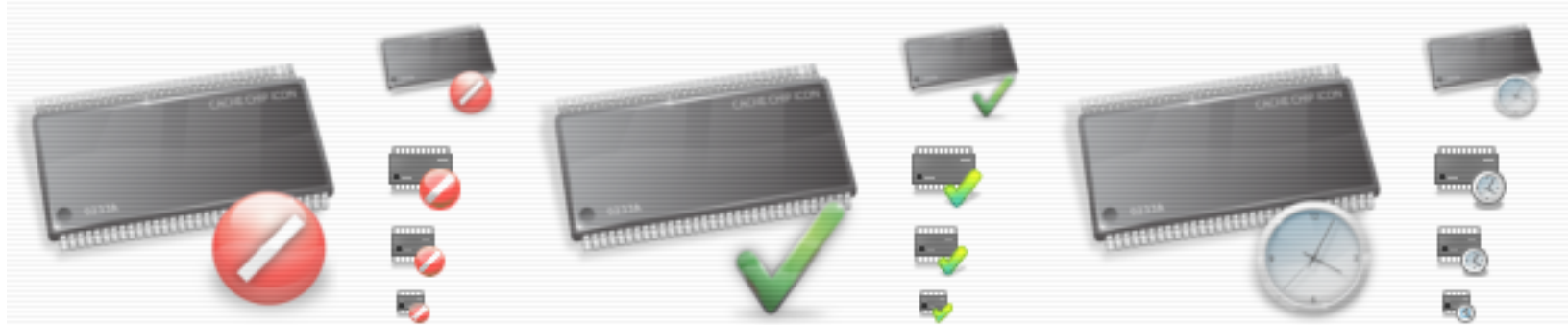
on\_chip\_cache.add.png



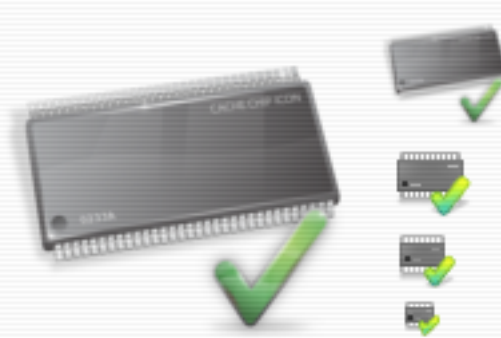
on\_chip\_cache.back.png



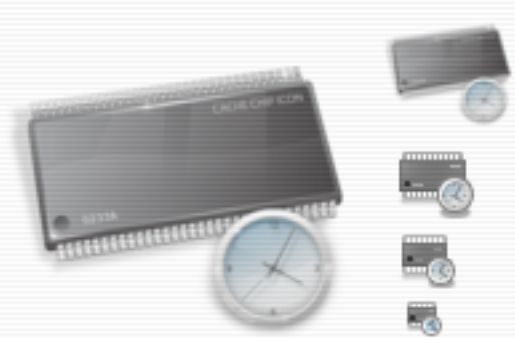




on\_chip\_cache\_cancel.png



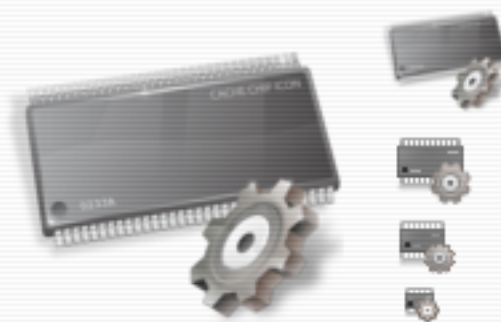
on\_chip\_cache\_check.png



on\_chip\_cache\_clock.png



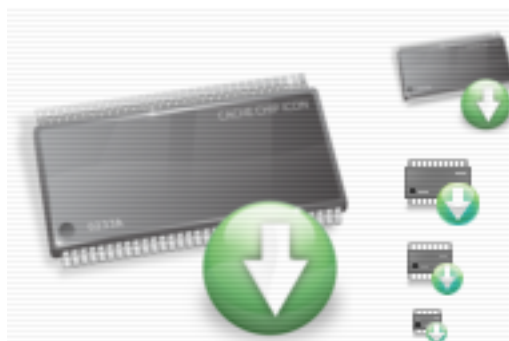
on\_chip\_cache\_close.png



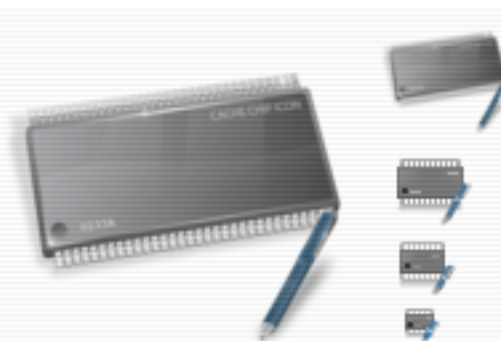
on\_chip\_cache\_config.png



on\_chip\_cache\_delete.png



on\_chip\_cache\_down.png



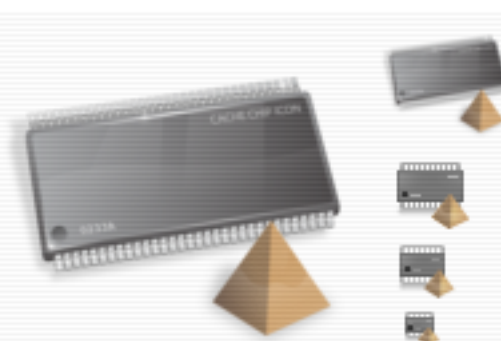
on\_chip\_cache\_edit.png



on\_chip\_cache\_help.png



on\_chip\_cache\_info.png



on\_chip\_cache\_level.png



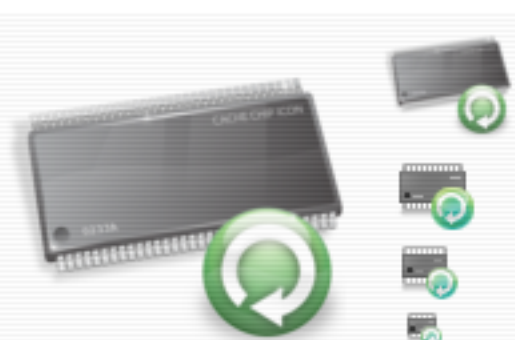
on\_chip\_cache\_lock.png



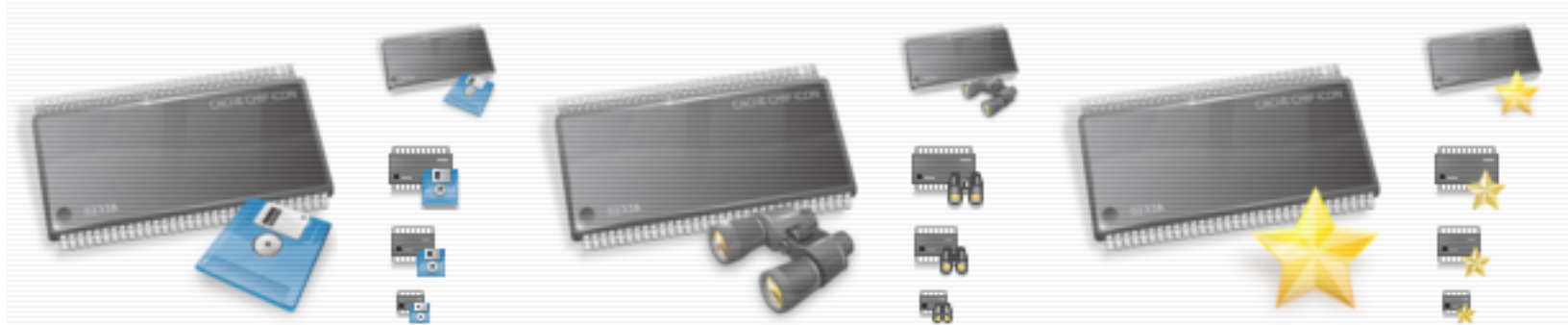
on\_chip\_cache\_next.png



on\_chip\_cache\_refresh.png



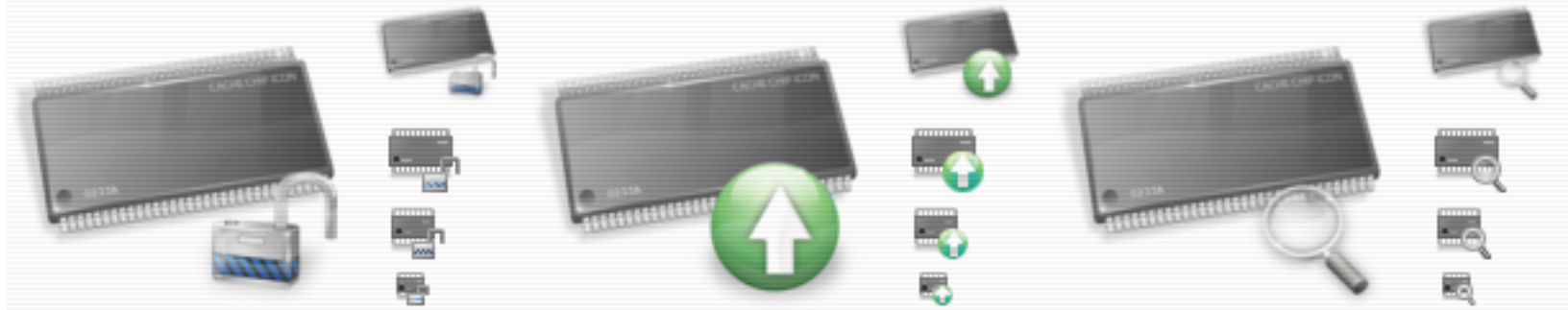
on\_chip\_cache\_reload.png



on\_chip\_cache\_save.png

on\_chip\_cache\_search.png

on\_chip\_cache\_star.png



on\_chip\_cache\_unlock.png

on\_chip\_cache\_up.png

on\_chip\_cache\_zoom.png



oogl\_format

oogl\_format\_add.png

oogl\_format\_back.png



oogl\_format\_cancel.png

oogl\_format\_check.png

oogl\_format\_clock.png



oogl\_format\_close.png

oogl\_format\_config.png

oogl\_format\_delete.png



oogl\_format.down.png



oogl\_format.edit.png



oogl\_format.help.png



oogl\_format.info.png



oogl\_format.level.png



oogl\_format.lock.png



oogl\_format.next.png



oogl\_format.refresh.png



oogl\_format.reload.png



oogl\_format.save.png



oogl\_format.search.png



oogl\_format.star.png



oogl\_format.unlock.png



oogl\_format.up.png



oogl\_format.zoom.png







opengl



opengl.add.png



opengl.back.png



opengl.cancel.png



opengl.check.png



opengl.clock.png



opengl.close.png



opengl.config.png



opengl.delete.png



opengl.down.png



opengl.edit.png



opengl.help.png



opengl.info.png



opengl.level.png



opengl.lock.png





opengl\_next.png



opengl\_refresh.png



opengl\_reload.png



opengl\_save.png



opengl\_search.png



opengl\_star.png



opengl\_unlock.png



opengl\_up.png



opengl\_zoom.png



particle\_system



particle\_system\_add.png



particle\_system\_back.png



particle\_system\_cancel.png



particle\_system\_check.png



particle\_system\_clock.png



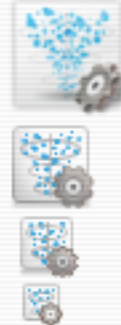




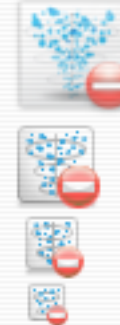
particle\_system\_close.png



particle\_system\_config.png



particle\_system\_delete.png



particle\_system\_down.png



particle\_system\_edit.png



particle\_system\_help.png



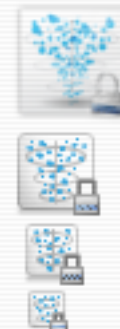
particle\_system\_info.png



particle\_system\_level.png



particle\_system\_lock.png



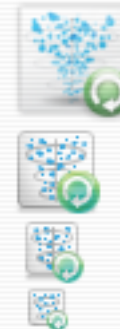
particle\_system\_next.png



particle\_system\_refresh.png



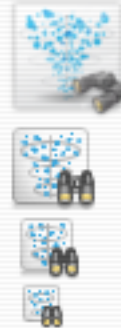
particle\_system\_reload.png



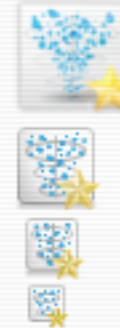
particle\_system\_save.png



particle\_system\_search.png



particle\_system\_star.png







particle\_system\_unlock.png



particle\_system\_up.png



particle\_system\_zoom.png



phong\_shading.png



phong\_shading\_add.png



phong\_shading\_back.png



phong\_shading\_cancel.png



phong\_shading\_check.png



phong\_shading\_clock.png



phong\_shading\_close.png



phong\_shading\_config.png



phong\_shading\_delete.png



phong\_shading\_down.png



phong\_shading\_edit.png



phong\_shading\_help.png





phong\_shading.info.png



phong\_shading.level.png



phong\_shading.lock.png



phong\_shading.next.png



phong\_shading.refresh.png



phong\_shading.reload.png



phong\_shading.save.png



phong\_shading.search.png



phong\_shading.star.png



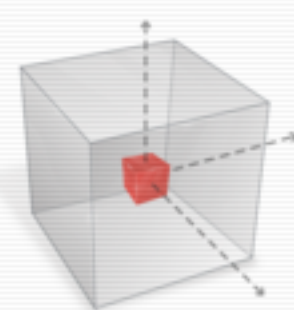
phong\_shading.unlock.png



phong\_shading.up.png



phong\_shading.zoom.png



pivot\_point



pivot\_point.add.png

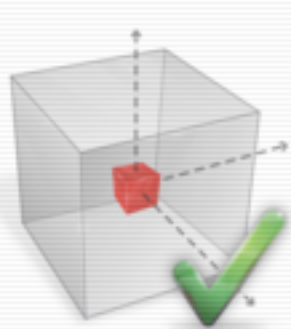


pivot\_point.back.png

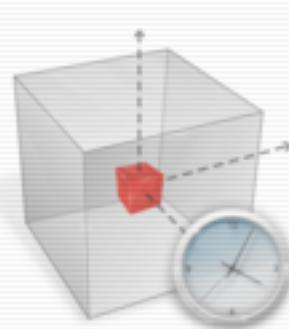
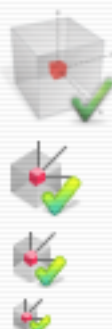




pivot\_point\_cancel.png



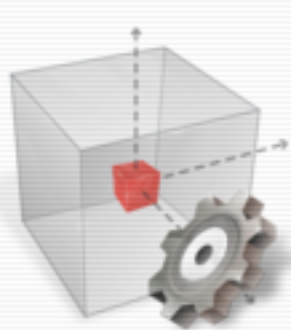
pivot\_point\_check.png



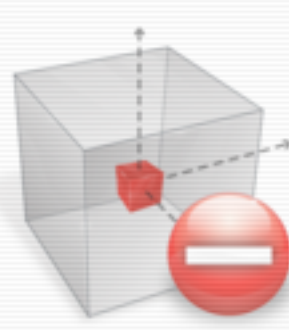
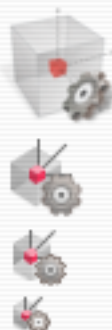
pivot\_point\_clock.png



pivot\_point\_close.png



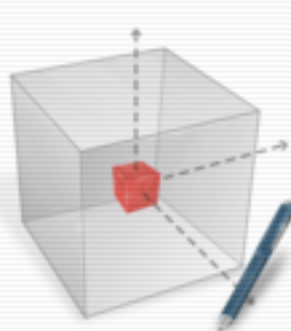
pivot\_point\_config.png



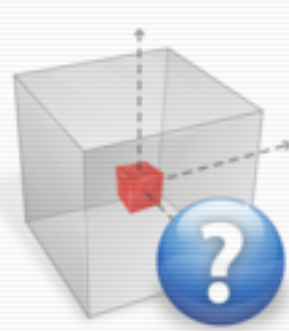
pivot\_point\_delete.png



pivot\_point\_down.png



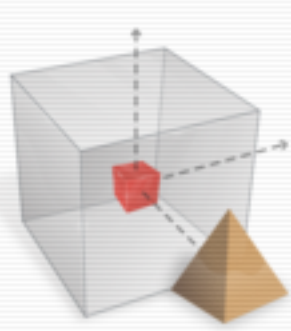
pivot\_point\_edit.png



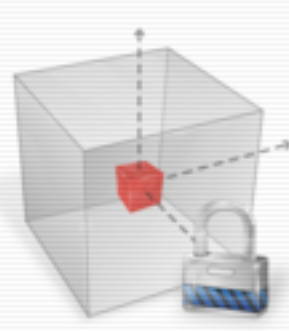
pivot\_point\_help.png



pivot\_point\_info.png



pivot\_point\_level.png



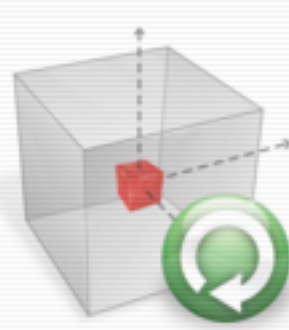
pivot\_point\_lock.png



pivot\_point\_next.png



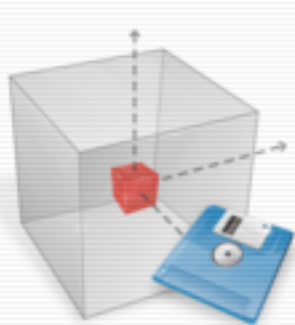
pivot\_point\_refresh.png



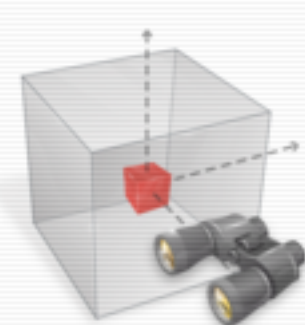
pivot\_point\_reload.png



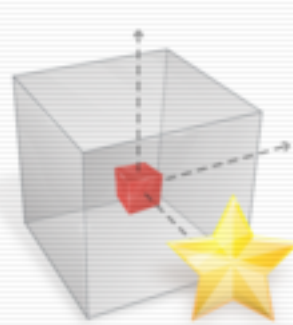




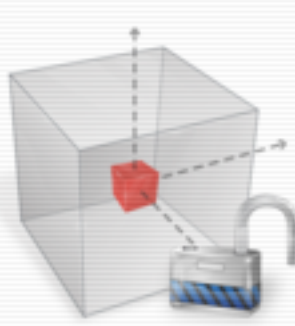
pivot\_point.save.png



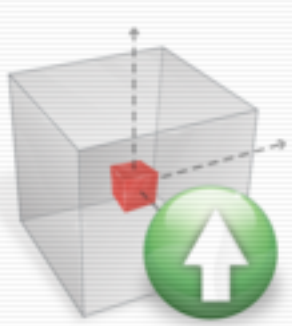
pivot\_point.search.png



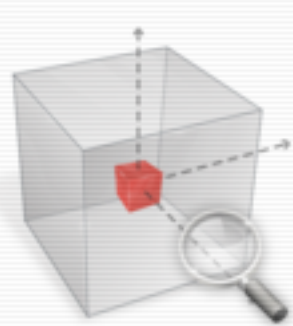
pivot\_point.star.png



pivot\_point.unlock.png



pivot\_point.up.png



pivot\_point.zoom.png



plane



plane\_add.png



plane\_back.png



plane\_cancel.png



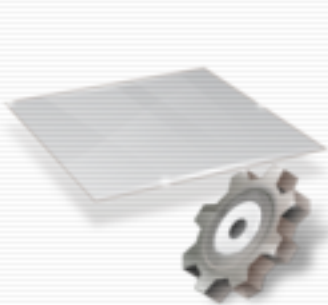
plane\_check.png



plane\_clock.png



plane\_close.png

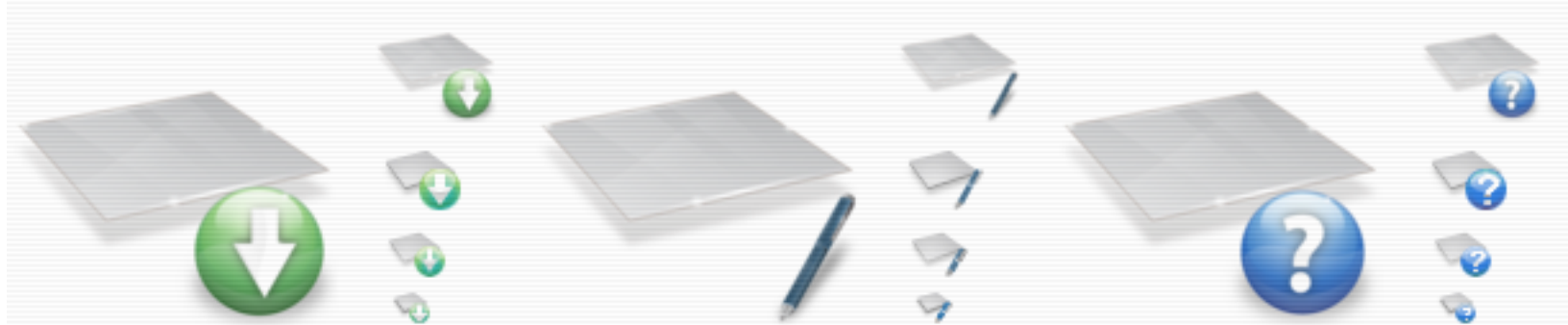


plane\_config.png



plane\_delete.png

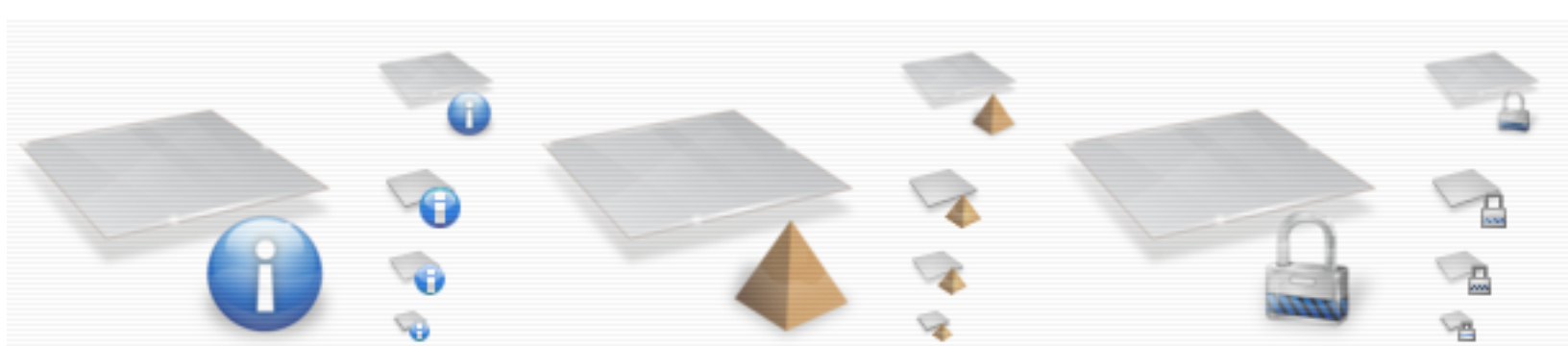




plane\_down.png

plane\_edit.png

plane\_help.png



plane\_info.png

plane\_level.png

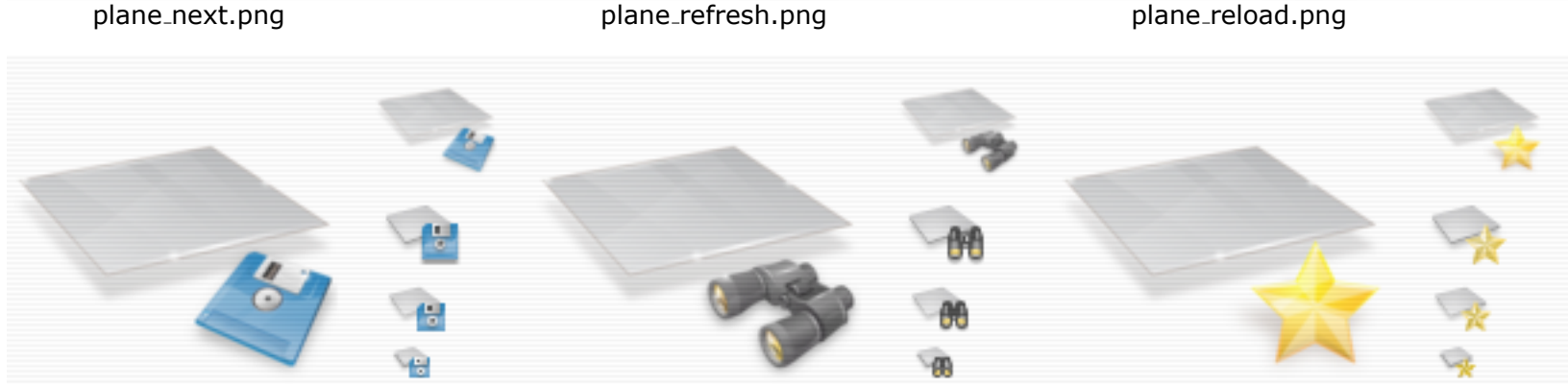
plane\_lock.png



plane\_next.png

plane\_refresh.png

plane\_reload.png



plane\_save.png

plane\_search.png

plane\_star.png



plane\_unlock.png

plane\_up.png

plane\_zoom.png



plg\_format



plg\_format\_add.png



plg\_format\_back.png



plg\_format\_cancel.png



plg\_format\_check.png



plg\_format\_clock.png



plg\_format\_close.png



plg\_format\_config.png



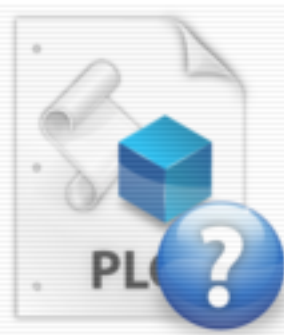
plg\_format\_delete.png



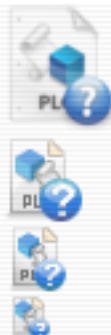
plg\_format\_down.png



plg\_format\_edit.png



plg\_format\_help.png



plg\_format\_info.png



plg\_format\_level.png



plg\_format\_lock.png







plg\_format.next.png



plg\_format.refresh.png



plg\_format.reload.png



plg\_format.save.png



plg\_format.search.png



plg\_format.star.png



plg\_format.unlock.png



plg\_format.up.png



plg\_format.zoom.png



plug\_in



plug\_in.add.png



plug\_in.back.png



plug\_in.cancel.png



plug\_in.check.png



plug\_in.clock.png





plug.in.close.png



plug.in.config.png



plug.in.delete.png



plug.in.down.png



plug.in.edit.png



plug.in.help.png



plug.in.info.png



plug.in.level.png



plug.in.lock.png



plug.in.next.png



plug.in.refresh.png



plug.in.reload.png



plug.in.save.png



plug.in.search.png



plug.in.star.png





plug\_in\_unlock.png



plug\_in\_up.png



plug\_in\_zoom.png



polygon



polygon\_add.png



polygon\_back.png



polygon\_cancel.png



polygon\_check.png



polygon\_clock.png



polygon\_close.png



polygon\_config.png



polygon\_delete.png



polygon\_down.png



polygon\_edit.png



polygon\_help.png







polygon.info.png



polygon.level.png



polygon.lock.png



polygon.next.png



polygon.refresh.png



polygon.reload.png



polygon.save.png



polygon.search.png



polygon.star.png



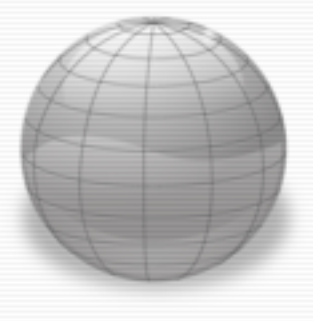
polygon.unlock.png



polygon.up.png



polygon.zoom.png



polymesh



polymesh.add.png



polymesh.back.png





polymesh\_cancel.png



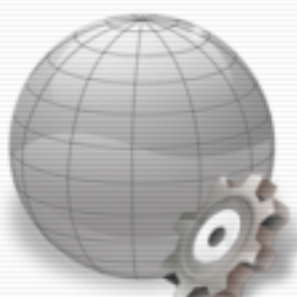
polymesh\_check.png



polymesh\_clock.png



polymesh\_close.png



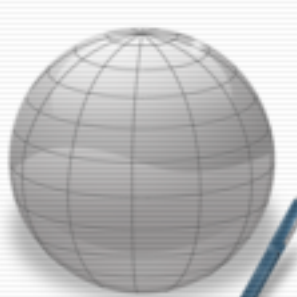
polymesh\_config.png



polymesh\_delete.png



polymesh\_down.png



polymesh\_edit.png



polymesh\_help.png



polymesh\_info.png



polymesh\_level.png



polymesh\_lock.png



polymesh\_next.png



polymesh\_refresh.png

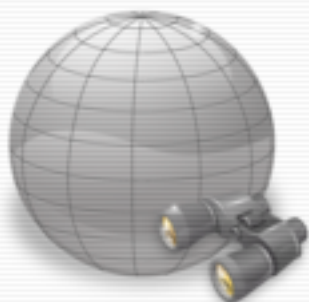


polymesh\_reload.png





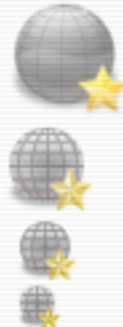
polymesh\_save.png



polymesh\_search.png



polymesh\_star.png



polymesh\_unlock.png



polymesh\_up.png



polymesh\_zoom.png



pov\_format



pov\_format\_add.png



pov\_format\_back.png



pov\_format\_cancel.png



pov\_format\_check.png



pov\_format\_clock.png



pov\_format\_close.png



pov\_format\_config.png



pov\_format\_delete.png







pov\_format\_down.png



pov\_format\_edit.png



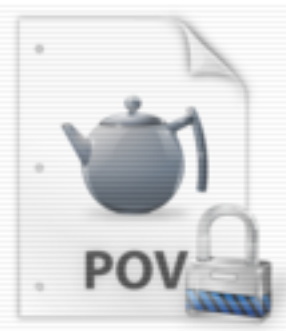
pov\_format\_help.png



pov\_format\_info.png



pov\_format\_level.png



pov\_format\_lock.png



pov\_format\_next.png



pov\_format\_refresh.png



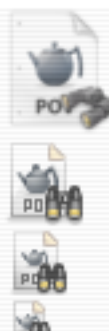
pov\_format\_reload.png



pov\_format\_save.png



pov\_format\_search.png



pov\_format\_star.png



pov\_format\_unlock.png



pov\_format\_up.png



pov\_format\_zoom.png





primitives

primitives.add.png



primitives.back.png



primitives.cancel.png

primitives.check.png

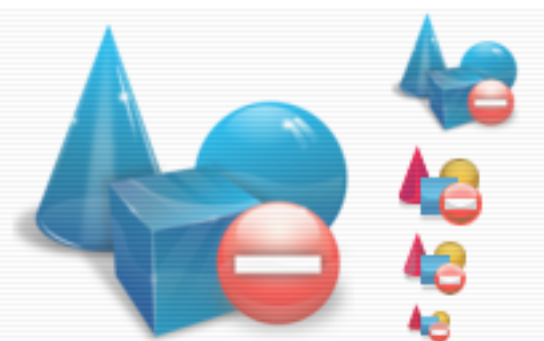


primitives.clock.png



primitives.close.png

primitives.config.png



primitives.delete.png

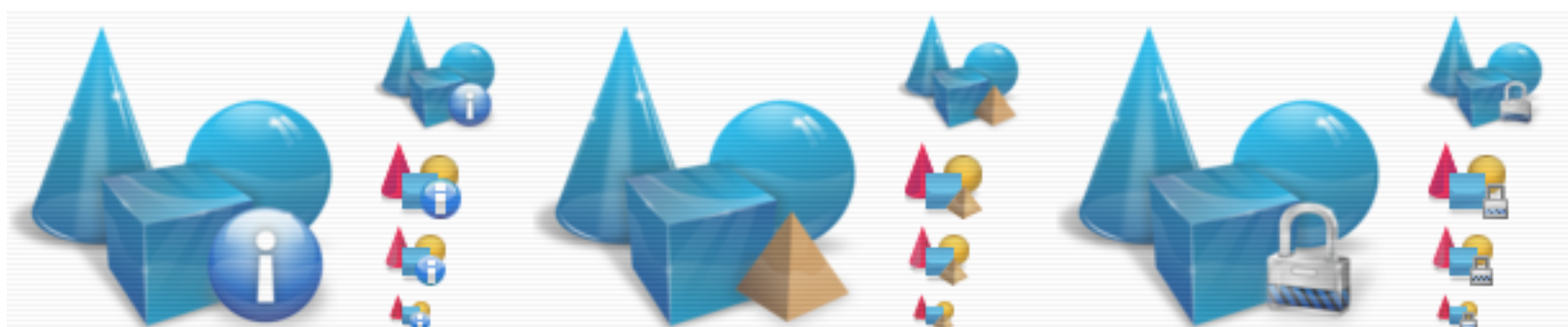


primitives.down.png

primitives.edit.png



primitives.help.png



primitives.info.png

primitives.level.png

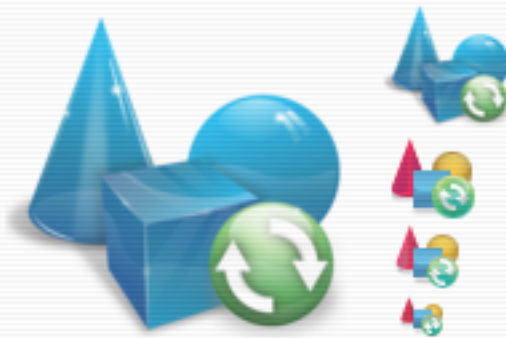


primitives.lock.png





primitives\_next.png



primitives\_refresh.png



primitives\_reload.png



primitives\_save.png



primitives\_search.png



primitives\_star.png



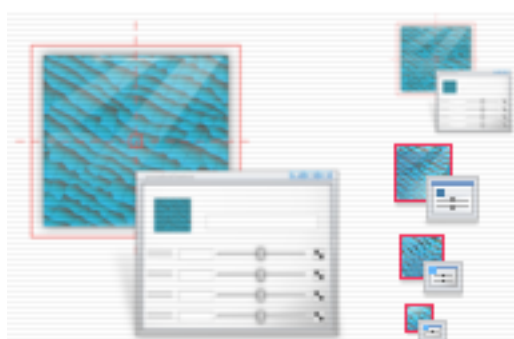
primitives\_unlock.png



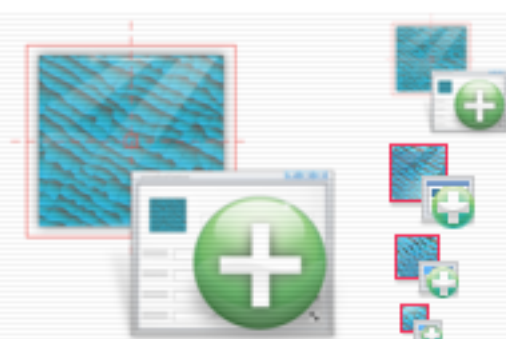
primitives\_up.png



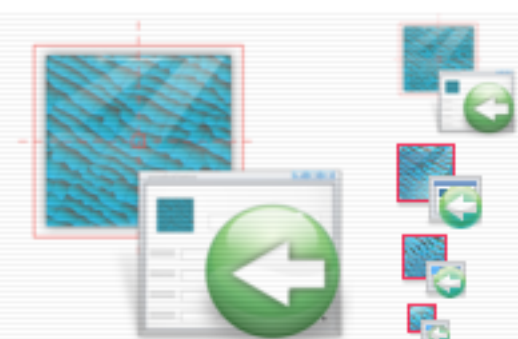
primitives\_zoom.png



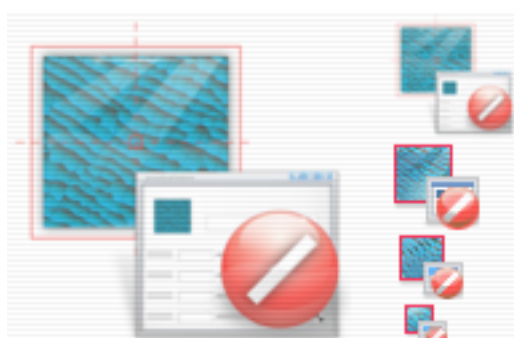
procedural\_texture.png



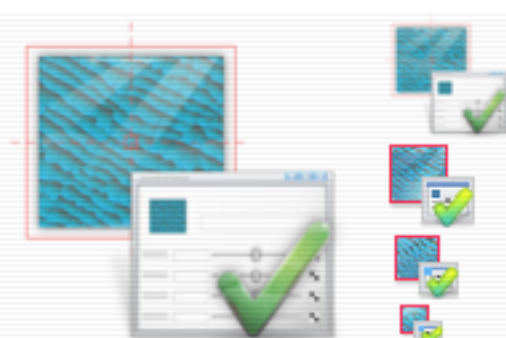
procedural\_texture\_add.png



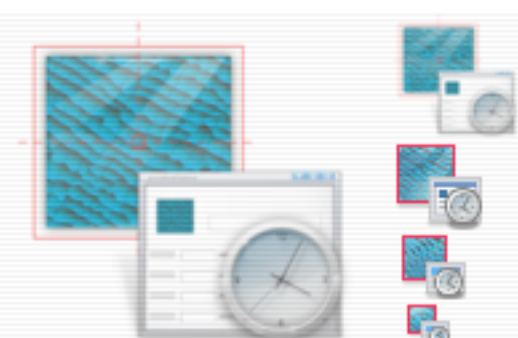
procedural\_texture\_back.png



procedural\_texture\_cancel.png

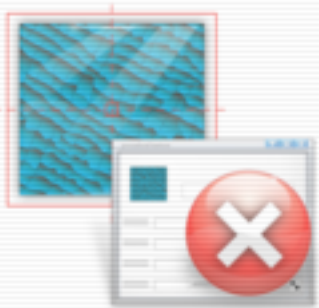


procedural\_texture\_check.png

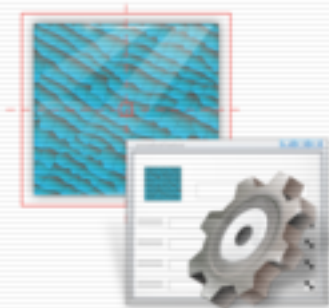


procedural\_texture\_clock.png





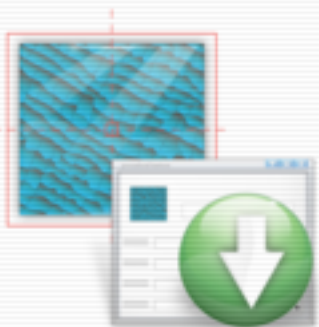
procedural.texture.close.png



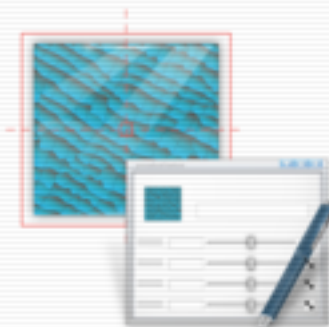
procedural.texture.config.png



procedural.texture.delete.png



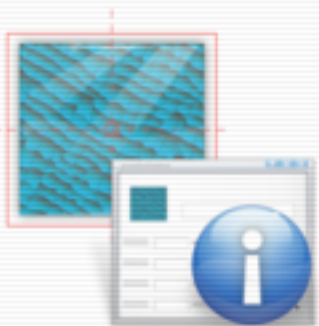
procedural.texture.down.png



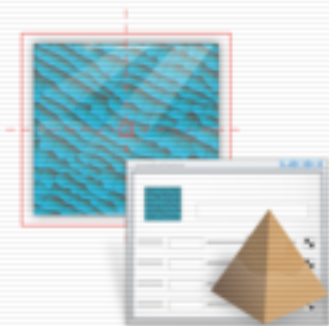
procedural.texture.edit.png



procedural.texture.help.png



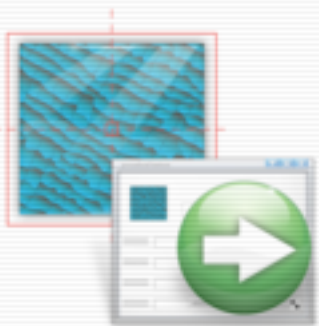
procedural.texture.info.png



procedural.texture.level.png



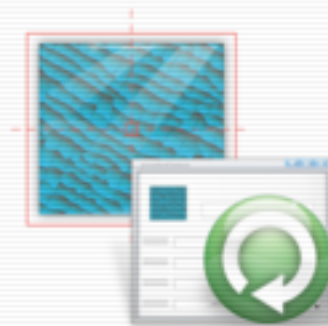
procedural.texture.lock.png



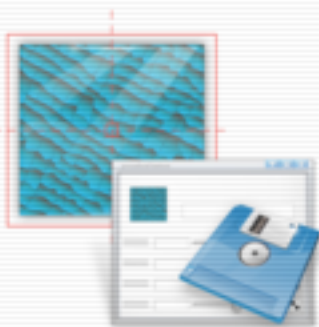
procedural.texture.next.png



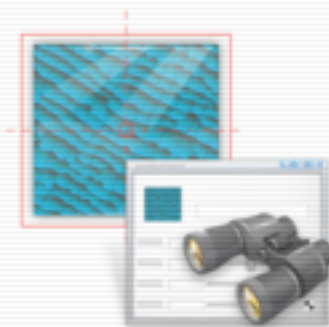
procedural.texture.refresh.png



procedural.texture.reload.png



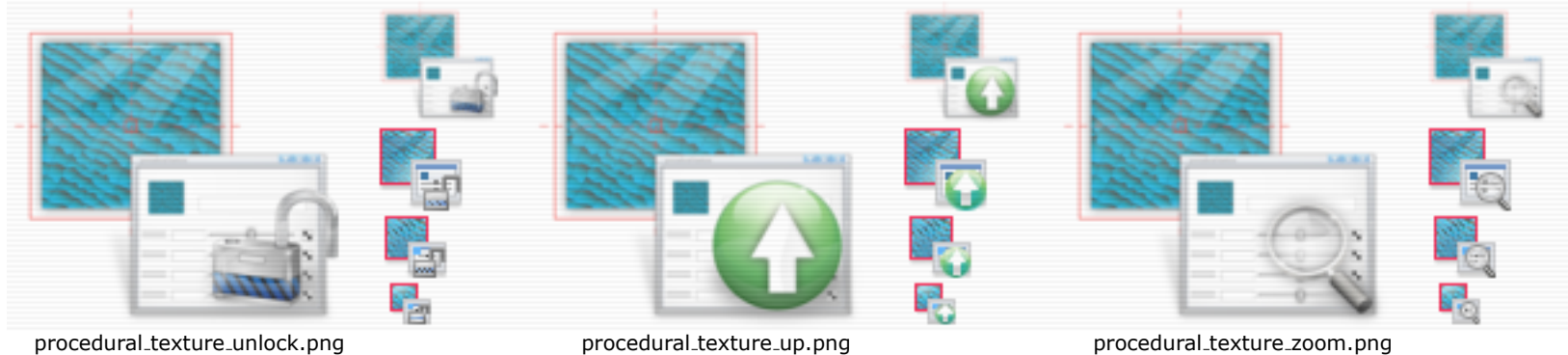
procedural.texture.save.png



procedural.texture.search.png



procedural.texture.star.png



procedural.texture\_unlock.png

procedural.texture\_up.png

procedural.texture\_zoom.png



qd3d\_format

qd3d\_format\_add.png

qd3d\_format\_back.png



qd3d\_format\_cancel.png

qd3d\_format\_check.png

qd3d\_format\_clock.png



qd3d\_format\_close.png

qd3d\_format\_config.png

qd3d\_format\_delete.png



qd3d\_format\_down.png

qd3d\_format\_edit.png

qd3d\_format\_help.png





qd3d\_format.info.png



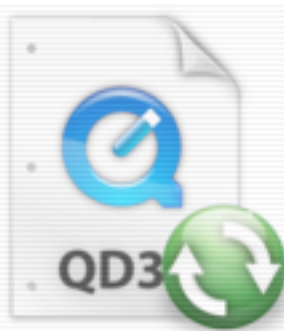
qd3d\_format.level.png



qd3d\_format.lock.png



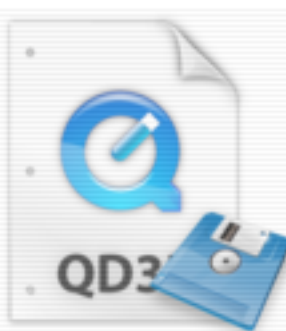
qd3d\_format.next.png



qd3d\_format.refresh.png



qd3d\_format.reload.png



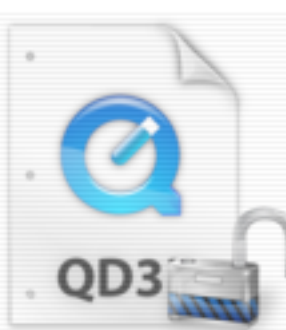
qd3d\_format.save.png



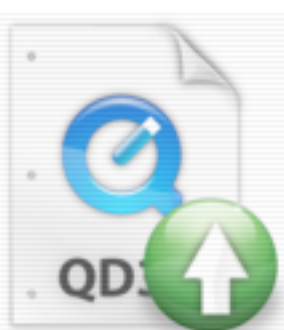
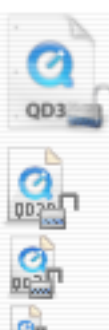
qd3d\_format.search.png



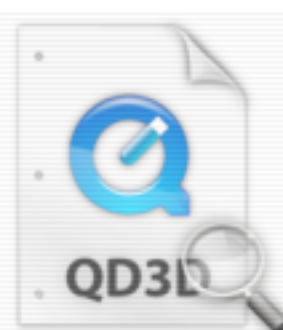
qd3d\_format.star.png



qd3d\_format.unlock.png



qd3d\_format.up.png



qd3d\_format.zoom.png



quick\_render



quick\_render.add.png



quick\_render.back.png







quick\_render\_cancel.png



quick\_render\_check.png



quick\_render\_clock.png



quick\_render\_close.png



quick\_render\_config.png



quick\_render\_delete.png



quick\_render\_down.png



quick\_render\_edit.png



quick\_render\_help.png



quick\_render\_info.png



quick\_render\_level.png



quick\_render\_lock.png



quick\_render\_next.png



quick\_render\_refresh.png



quick\_render\_reload.png





quick\_render\_save.png



quick\_render\_search.png



quick\_render\_star.png



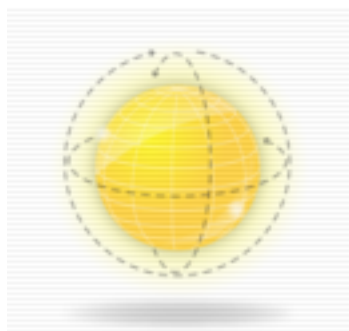
quick\_render\_unlock.png



quick\_render\_up.png



quick\_render\_zoom.png



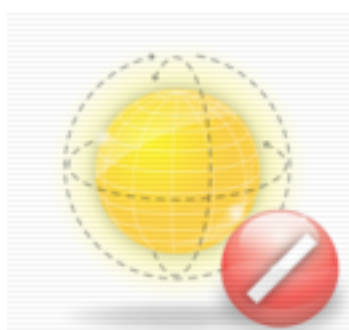
radial\_light



radial\_light\_add.png



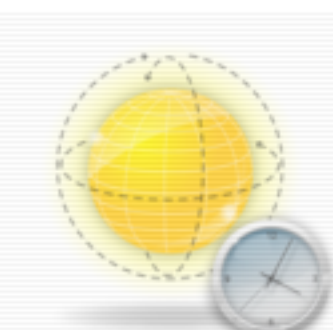
radial\_light\_back.png



radial\_light\_cancel.png



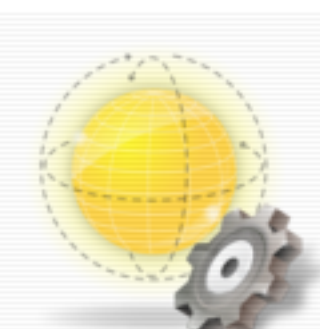
radial\_light\_check.png



radial\_light\_clock.png



radial\_light\_close.png



radial\_light\_config.png



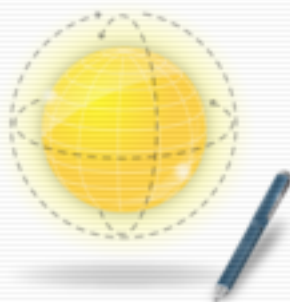
radial\_light\_delete.png







radial\_light\_down.png



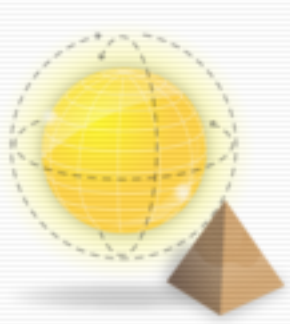
radial\_light\_edit.png



radial\_light\_help.png



radial\_light\_info.png



radial\_light\_level.png



radial\_light\_lock.png



radial\_light\_next.png



radial\_light\_refresh.png



radial\_light\_reload.png



radial\_light\_save.png



radial\_light\_search.png



radial\_light\_star.png



radial\_light\_unlock.png



radial\_light\_up.png



radial\_light\_zoom.png





radiosity



radiosity\_add.png



radiosity\_back.png



radiosity\_cancel.png



radiosity\_check.png



radiosity\_clock.png



radiosity\_close.png



radiosity\_config.png



radiosity\_delete.png



radiosity\_down.png



radiosity\_edit.png



radiosity\_help.png



radiosity\_info.png



radiosity\_level.png



radiosity\_lock.png





radiosity\_next.png



radiosity\_refresh.png



radiosity\_reload.png



radiosity\_save.png



radiosity\_search.png



radiosity\_star.png



radiosity\_unlock.png



radiosity\_up.png



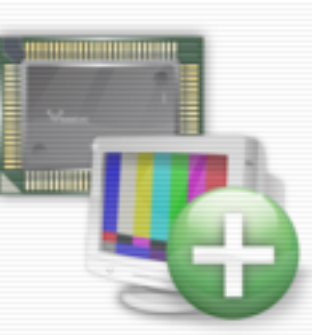
radiosity\_zoom.png



ramdac



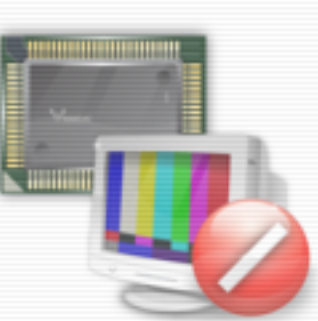
ramdac\_add.png



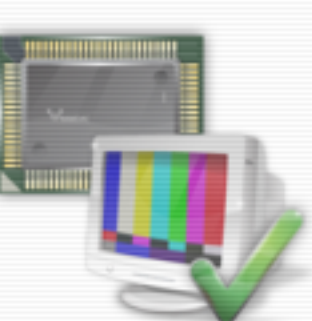
ramdac\_back.png



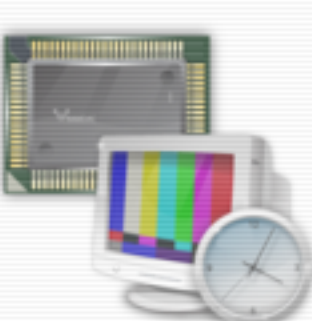
ramdac\_cancel.png



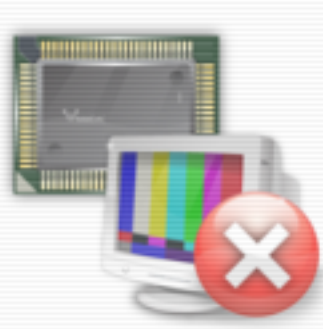
ramdac\_check.png



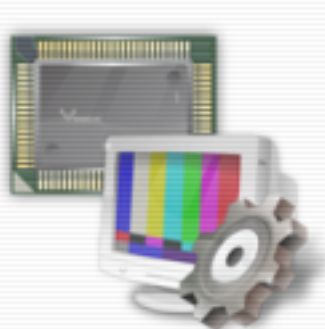
ramdac\_clock.png







ramdac\_close.png



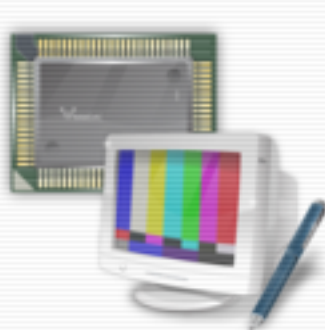
ramdac\_config.png



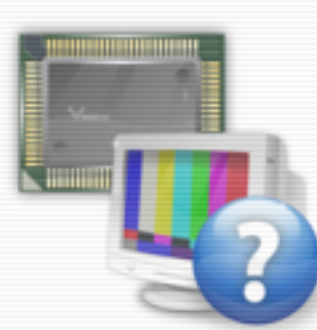
ramdac\_delete.png



ramdac\_down.png



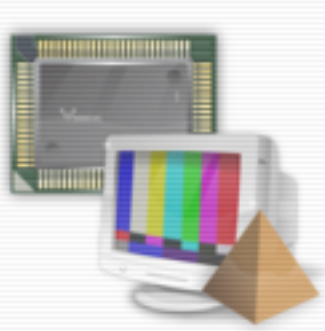
ramdac\_edit.png



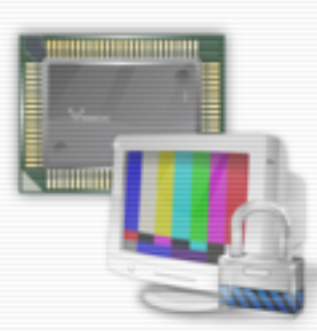
ramdac\_help.png



ramdac\_info.png



ramdac\_level.png



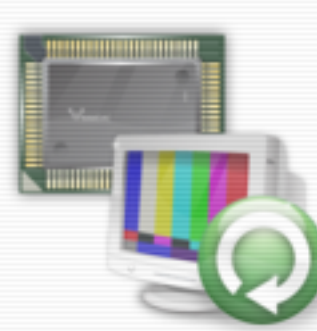
ramdac\_lock.png



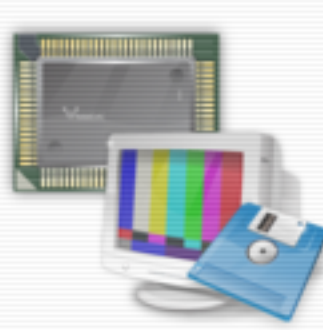
ramdac\_next.png



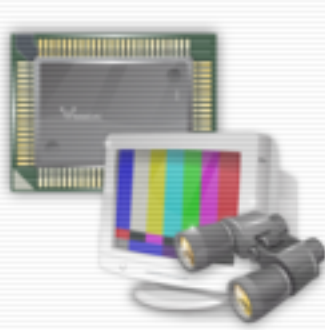
ramdac\_refresh.png



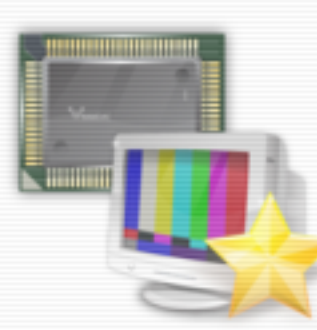
ramdac\_reload.png



ramdac\_save.png



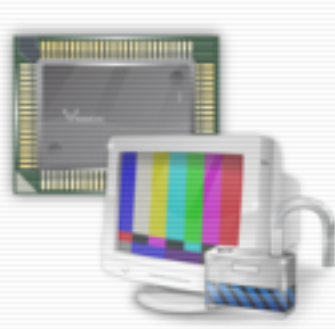
ramdac\_search.png



ramdac\_star.png







ramdac\_unlock.png



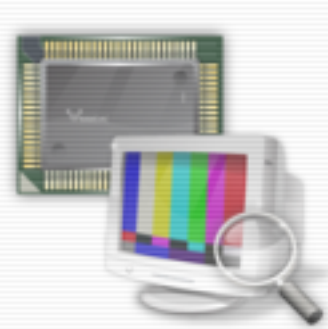
ramdac\_up.png



ramdac\_zoom.png



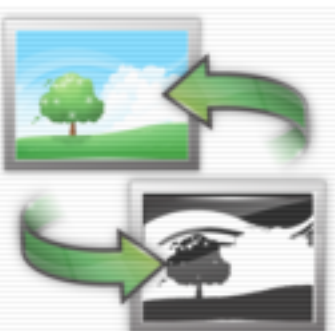
rasterization\_add.png



rasterization\_back.png



rasterization\_cancel.png



rasterization\_check.png



rasterization\_close.png



rasterization\_config.png



rasterization\_delete.png



rasterization\_down.png



rasterization\_edit.png



rasterization\_help.png





rasterization\_info.png



rasterization\_level.png



rasterization\_lock.png



rasterization\_next.png



rasterization\_refresh.png



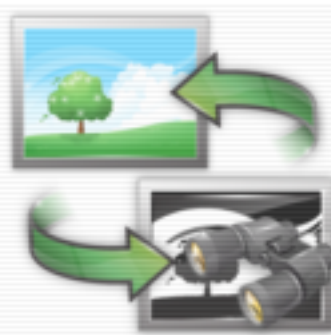
rasterization\_reload.png



rasterization\_save.png



rasterization\_search.png



rasterization\_star.png



rasterization\_unlock.png



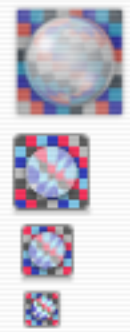
rasterization\_up.png



rasterization\_zoom.png



reflectivity



reflectivity\_add.png



reflectivity\_back.png







reflectivity\_cancel.png



reflectivity\_check.png



reflectivity\_clock.png



reflectivity\_close.png



reflectivity\_config.png



reflectivity\_delete.png



reflectivity\_down.png



reflectivity\_edit.png



reflectivity\_help.png



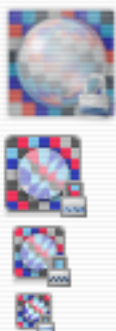
reflectivity\_info.png



reflectivity\_level.png



reflectivity\_lock.png



reflectivity\_next.png



reflectivity\_refresh.png



reflectivity\_reload.png







reflectivity\_save.png



reflectivity\_search.png



reflectivity\_star.png



reflectivity\_unlock.png



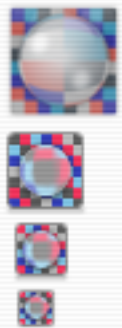
reflectivity\_up.png



reflectivity\_zoom.png



refraction



refraction\_add.png



refraction\_back.png



refraction\_cancel.png



refraction\_check.png



refraction\_clock.png



refraction\_close.png



refraction\_config.png



refraction\_delete.png





refraction\_down.png



refraction\_edit.png



refraction\_help.png



refraction\_info.png



refraction\_level.png



refraction\_lock.png



refraction\_next.png



refraction\_refresh.png



refraction\_reload.png



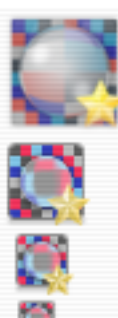
refraction\_save.png



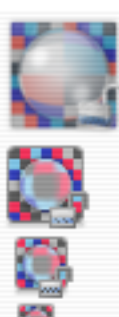
refraction\_search.png



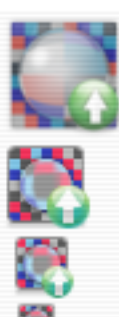
refraction\_star.png



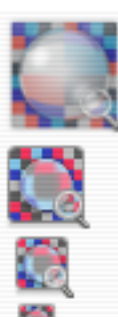
refraction\_unlock.png



refraction\_up.png



refraction\_zoom.png







render

render\_add.png

render\_back.png



render\_cancel.png

render\_check.png

render\_clock.png



render\_close.png

render\_config.png

render\_delete.png



render\_down.png

render\_edit.png

render\_help.png



render\_image

render\_image\_add.png

render\_image\_back.png





render\_image\_cancel.png



render\_image\_check.png



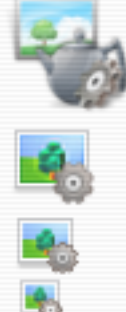
render\_image\_clock.png



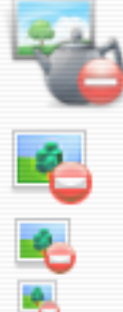
render\_image\_close.png



render\_image\_config.png



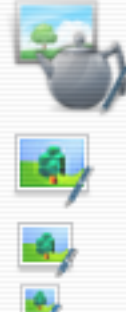
render\_image\_delete.png



render\_image\_down.png



render\_image\_edit.png



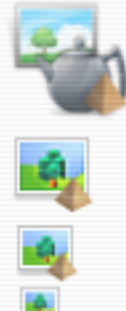
render\_image\_help.png



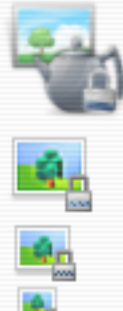
render\_image\_info.png



render\_image\_level.png



render\_image\_lock.png



render\_image\_next.png



render\_image\_refresh.png



render\_image\_reload.png





render\_image.save.png



render\_image.search.png



render\_image.star.png



render\_image.unlock.png



render\_image.up.png



render\_image.zoom.png



render\_info.png



render\_level.png



render\_lock.png



render\_next.png



render\_refresh.png



render\_reload.png



render\_save.png



render\_search.png



render\_star.png





render\_unlock.png

render\_up.png

render\_zoom.png



renderer

render\_add.png

render\_back.png



render\_cancel.png

render\_check.png

render\_clock.png



render\_close.png

render\_config.png

render\_delete.png



render\_down.png

render\_edit.png

render\_help.png





renderer\_info.png

renderer\_level.png

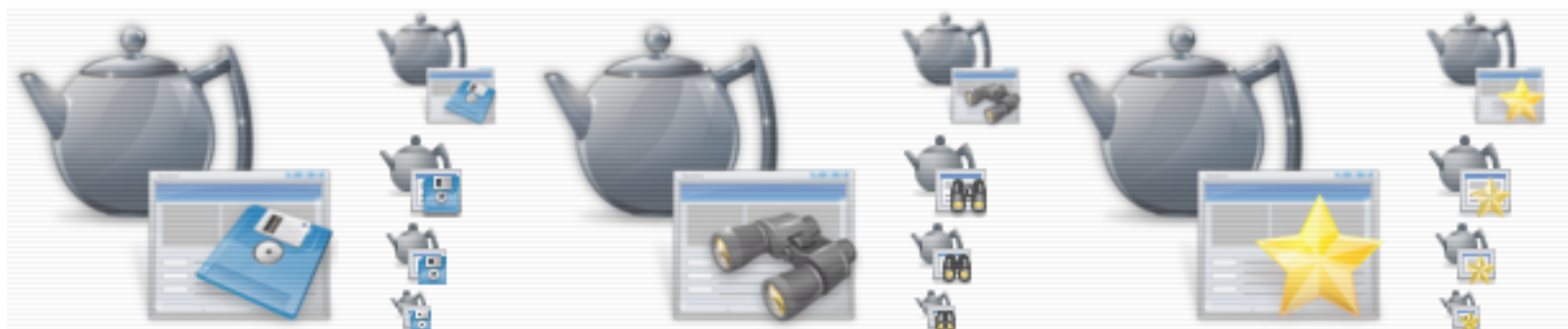
renderer\_lock.png



renderer\_next.png

renderer\_refresh.png

renderer\_reload.png



renderer\_save.png

renderer\_search.png

renderer\_star.png



renderer\_unlock.png

renderer\_up.png

renderer\_zoom.png



replicate\_multiple

replicate\_multiple.add.png

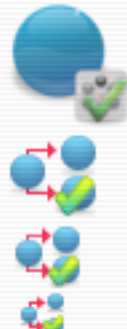
replicate\_multiple.back.png



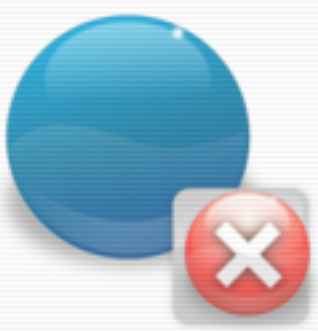
replicate\_multiple\_cancel.png



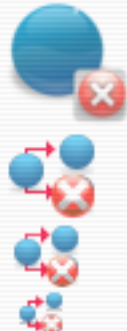
replicate\_multiple\_check.png



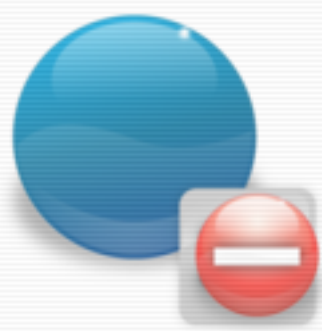
replicate\_multiple\_clock.png



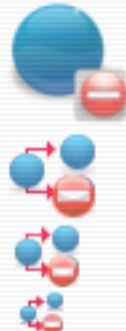
replicate\_multiple\_close.png



replicate\_multiple\_config.png



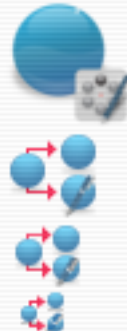
replicate\_multiple\_delete.png



replicate\_multiple\_down.png



replicate\_multiple\_edit.png



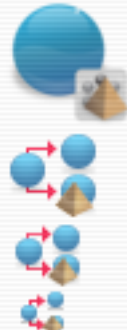
replicate\_multiple\_help.png



replicate\_multiple\_info.png



replicate\_multiple\_level.png



replicate\_multiple\_lock.png



replicate\_multiple\_next.png



replicate\_multiple\_refresh.png



replicate\_multiple\_reload.png





replicate\_multiple.save.png



replicate\_multiple.unlock.png



replicate\_multiple.up.png



replicate\_multiple.zoom.png



ring



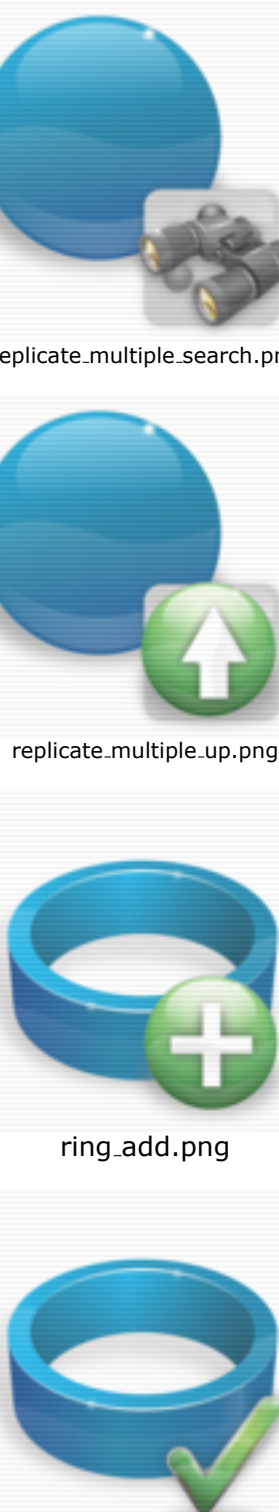
ring\_add.png



ring\_back.png



ring\_cancel.png



ring\_check.png



ring\_clock.png



ring\_close.png



ring\_config.png



ring\_delete.png







ring\_down.png



ring\_edit.png



ring\_help.png



ring\_info.png



ring\_level.png



ring\_lock.png



ring\_next.png



ring\_refresh.png



ring\_reload.png



ring\_save.png



ring\_search.png



ring\_star.png



ring\_unlock.png



ring\_up.png



ring\_zoom.png





rotate

rotate\_add.png

rotate\_back.png



rotate\_camera

rotate\_camera.add.png

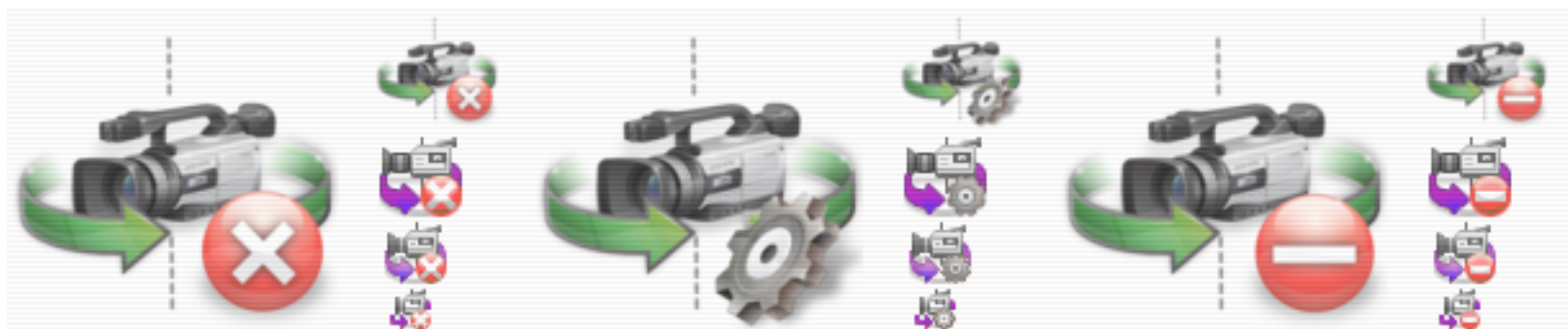
rotate\_camera\_back.png



rotate\_camera\_cancel.png

rotate\_camera.check.png

rotate\_camera\_clock.png



rotate\_camera\_close.png

rotate\_camera.config.png

rotate\_camera\_delete.png

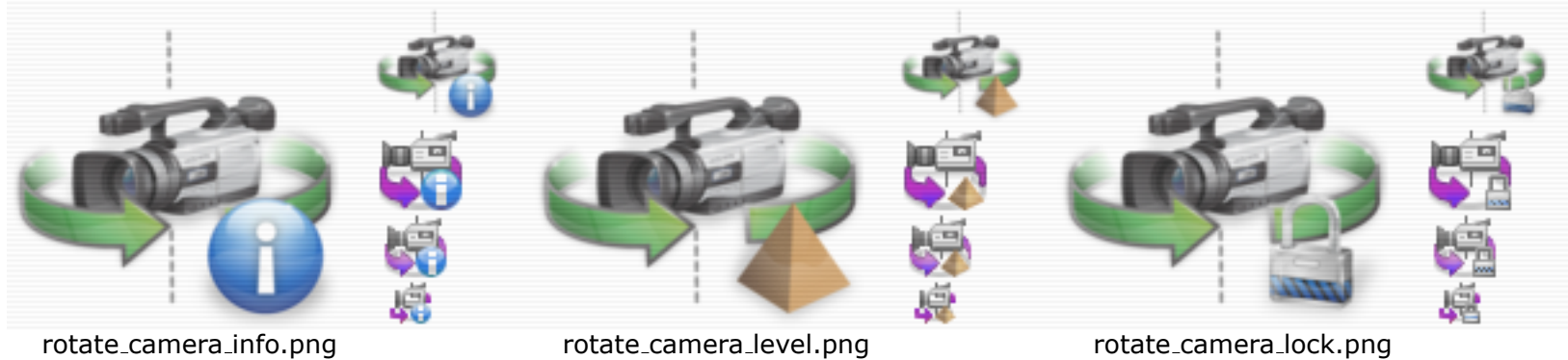


rotate\_camera\_down.png

rotate\_camera.edit.png

rotate\_camera\_help.png

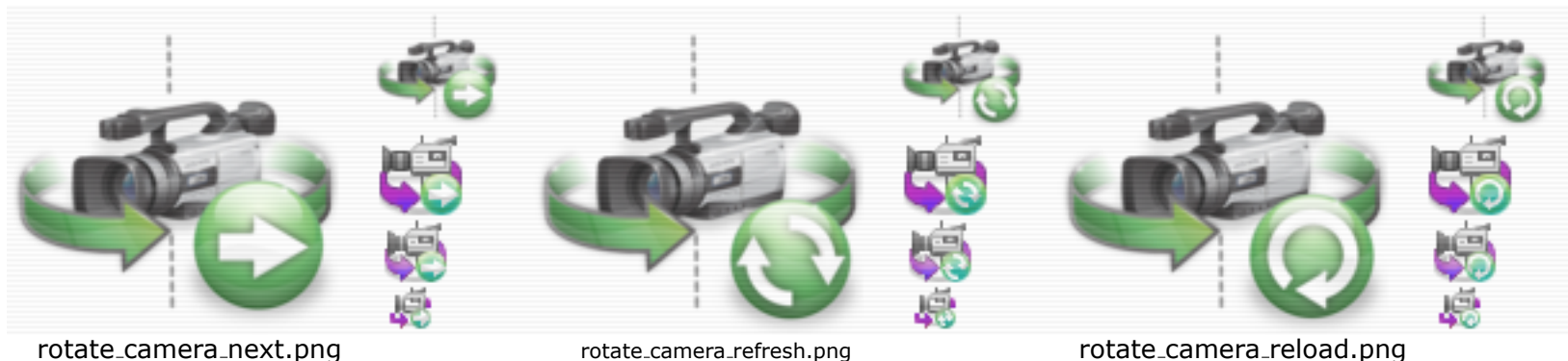




rotate\_camera\_info.png

rotate\_camera\_level.png

rotate\_camera\_lock.png



rotate\_camera\_next.png

rotate\_camera\_refresh.png

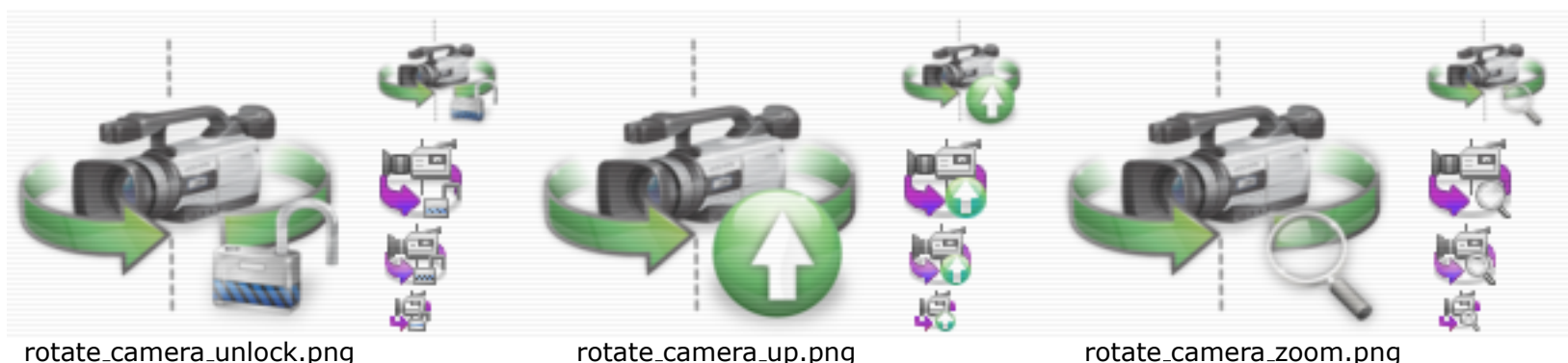
rotate\_camera\_reload.png



rotate\_camera\_save.png

rotate\_camera\_search.png

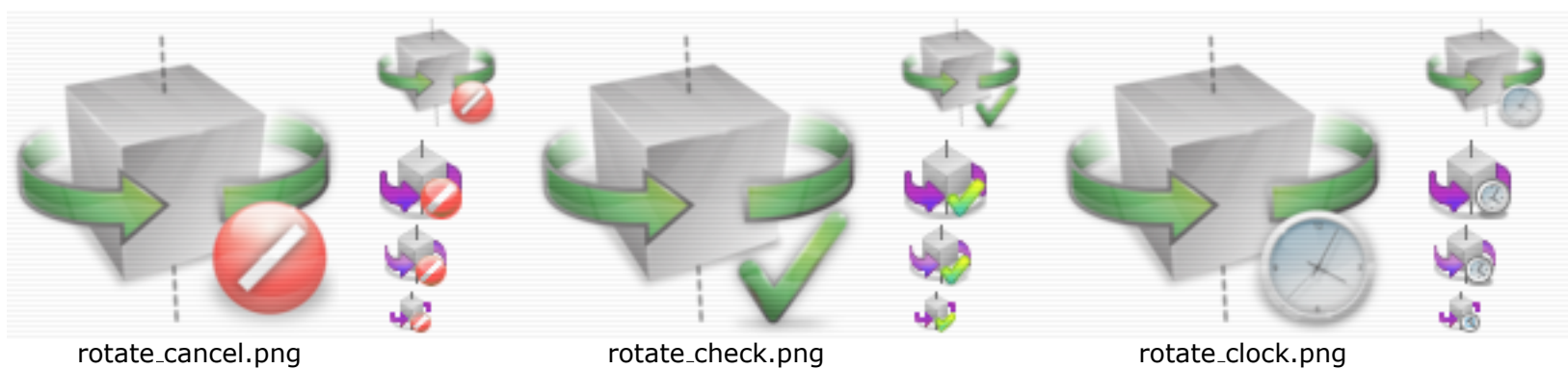
rotate\_camera\_star.png



rotate\_camera\_unlock.png

rotate\_camera\_up.png

rotate\_camera\_zoom.png

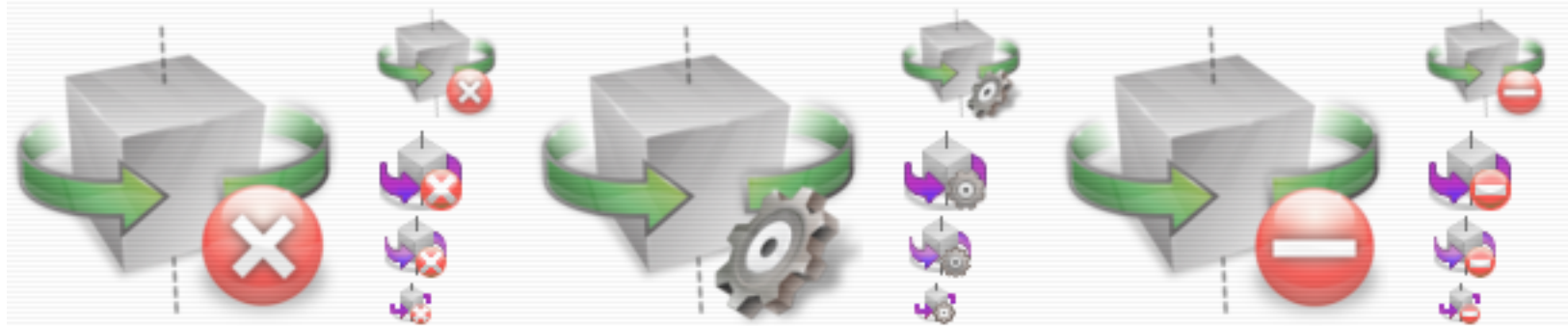


rotate\_cancel.png

rotate\_check.png

rotate\_clock.png

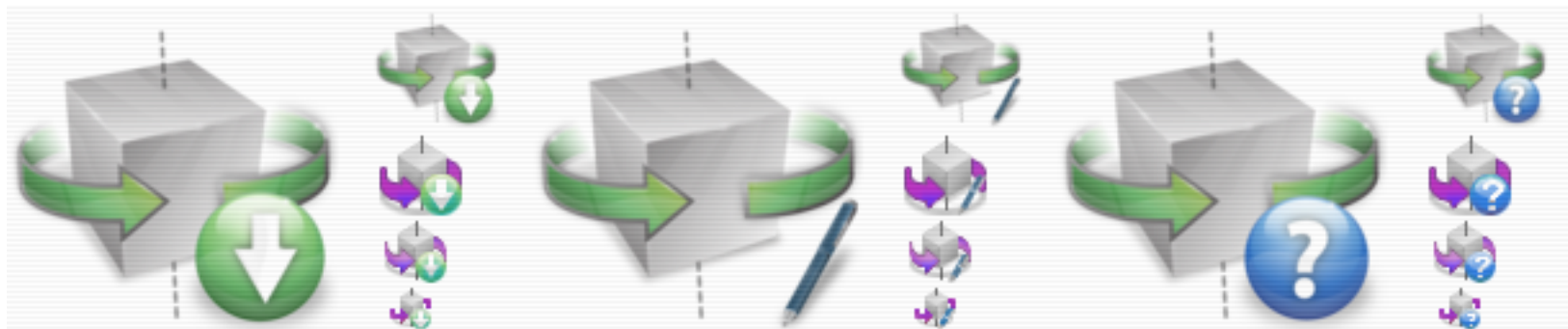




rotate\_close.png

rotate\_config.png

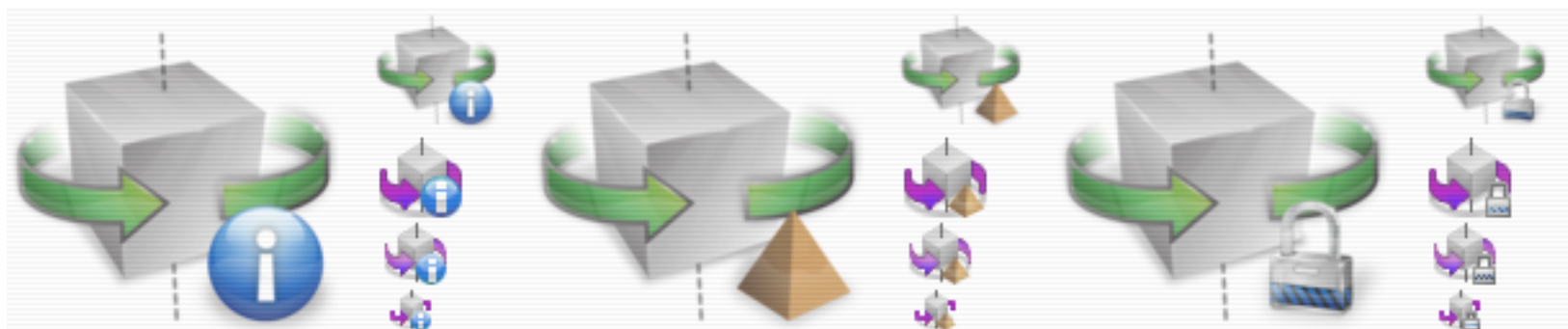
rotate\_delete.png



rotate\_down.png

rotate\_edit.png

rotate\_help.png



rotate\_info.png

rotate\_level.png

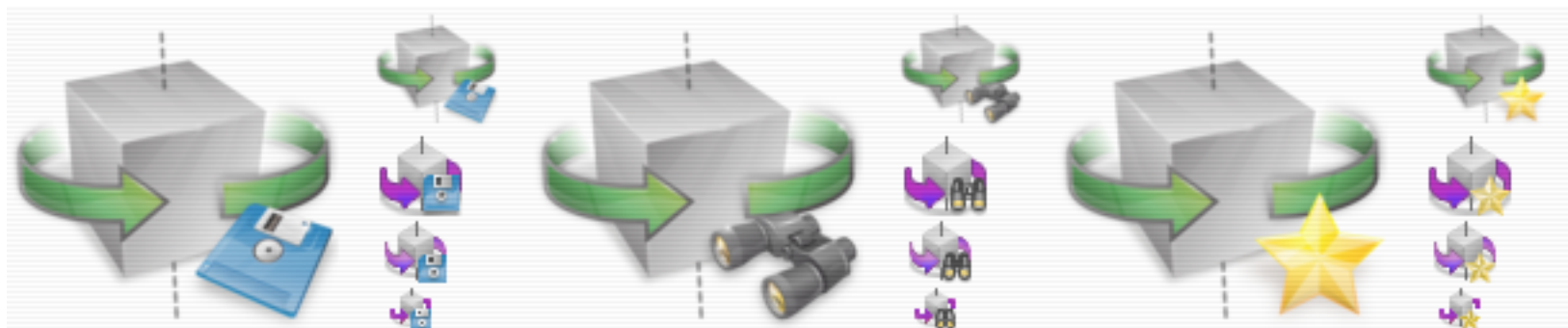
rotate\_lock.png



rotate\_next.png

rotate\_refresh.png

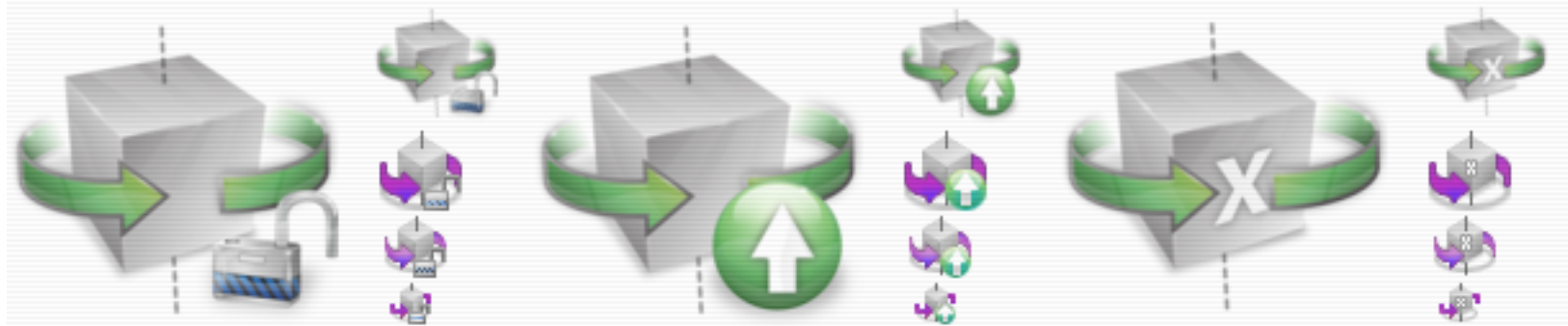
rotate\_reload.png



rotate\_save.png

rotate\_search.png

rotate\_star.png



rotate\_unlock.png

rotate.up.png

rotate\_x



rotate\_x.add.png

rotate\_x.back.png

rotate\_x.cancel.png



rotate\_x.check.png

rotate\_x.clock.png

rotate\_x.close.png



rotate\_x.config.png

rotate\_x.delete.png

rotate\_x.down.png



rotate\_x.edit.png

rotate\_x.help.png

rotate\_x.info.png





rotate\_x\_level.png



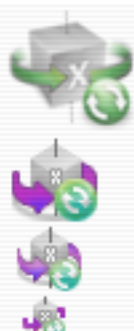
rotate\_x\_lock.png



rotate\_x\_next.png



rotate\_x\_refresh.png



rotate\_x\_reload.png



rotate\_x\_save.png



rotate\_x\_search.png



rotate\_x\_star.png



rotate\_x\_unlock.png



rotate\_x\_up.png



rotate\_x\_zoom.png



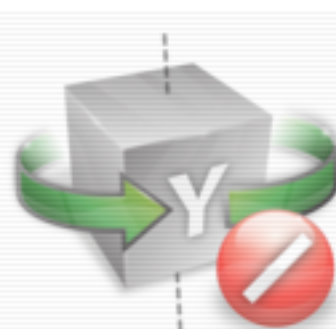
rotate\_y



rotate\_y\_add.png



rotate\_y\_back.png



rotate\_y\_cancel.png







rotate\_y\_check.png



rotate\_y\_clock.png



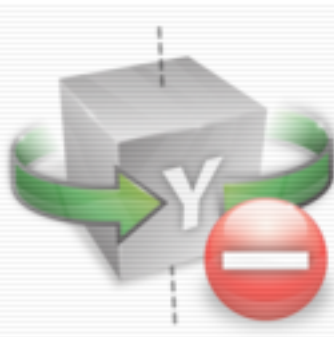
rotate\_y\_close.png



rotate\_y\_config.png



rotate\_y\_delete.png



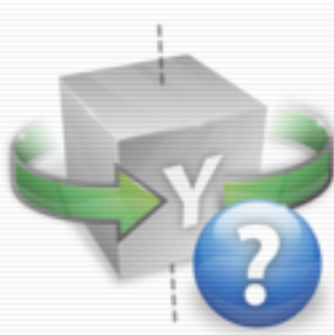
rotate\_y\_down.png



rotate\_y\_edit.png



rotate\_y\_help.png



rotate\_y\_info.png



rotate\_y\_level.png



rotate\_y\_lock.png



rotate\_y\_next.png



rotate\_y\_refresh.png

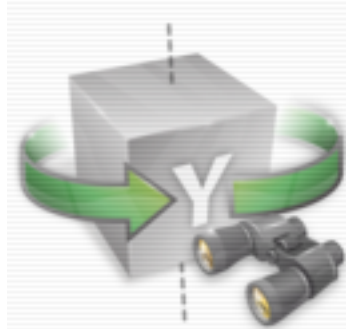


rotate\_y\_reload.png

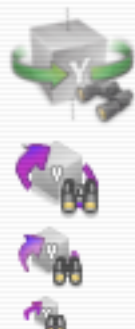


rotate\_y\_save.png





rotate\_y\_search.png



rotate\_y\_star.png



rotate\_y\_unlock.png



rotate\_y\_up.png



rotate\_y\_zoom.png



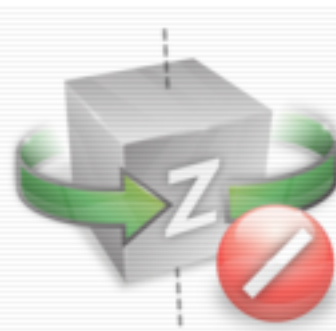
rotate\_z



rotate\_z\_add.png



rotate\_z\_back.png



rotate\_z\_cancel.png



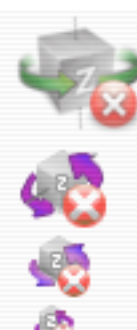
rotate\_z\_check.png



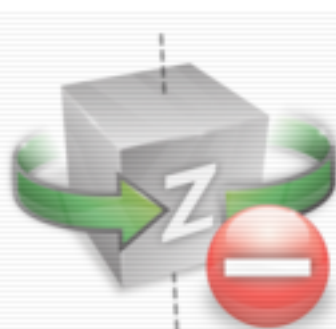
rotate\_z\_clock.png



rotate\_z\_close.png



rotate\_z\_config.png



rotate\_z\_delete.png



rotate\_z\_down.png



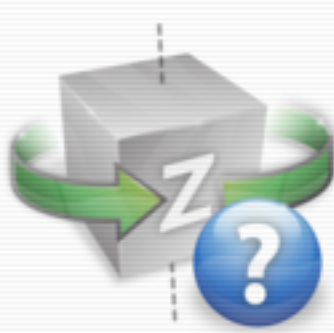




rotate\_z.edit.png



rotate\_z.help.png



rotate\_z.info.png



rotate\_z.level.png



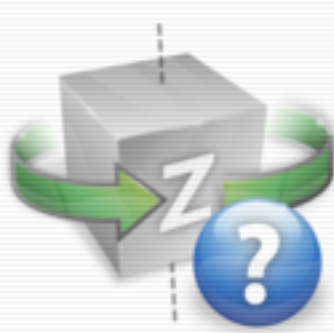
rotate\_z.lock.png



rotate\_z.next.png



rotate\_z.refresh.png



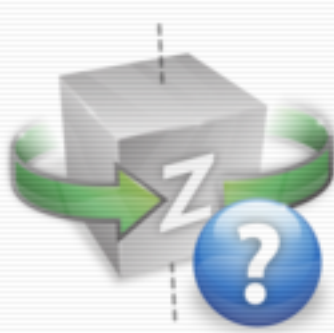
rotate\_z.reload.png



rotate\_z.save.png



rotate\_z.search.png



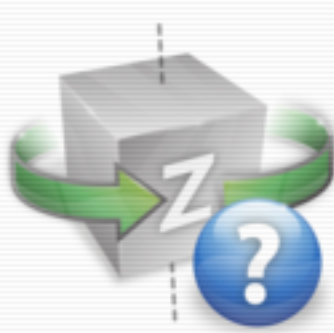
rotate\_z.star.png



rotate\_z.unlock.png



rotate\_z.up.png

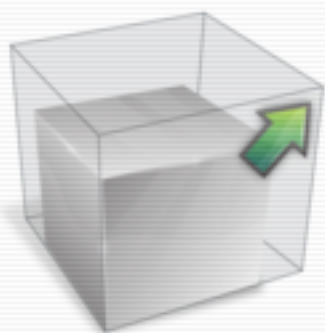


rotate\_z.zoom.png



rotate.zoom.png





scale



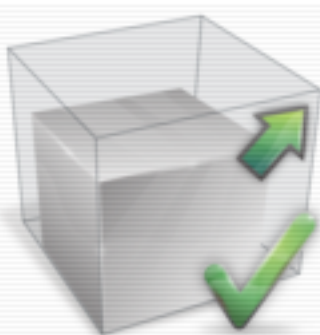
scale.add.png



scale.back.png



scale.cancel.png



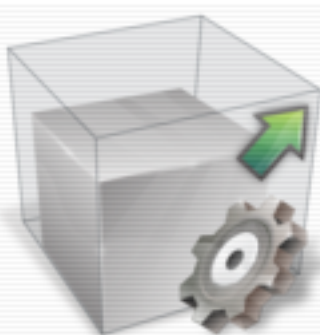
scale.check.png



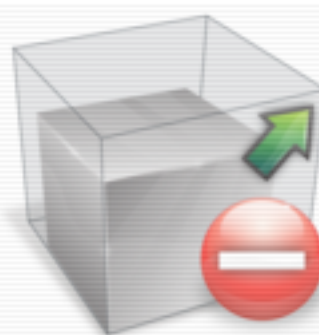
scale.clock.png



scale.close.png



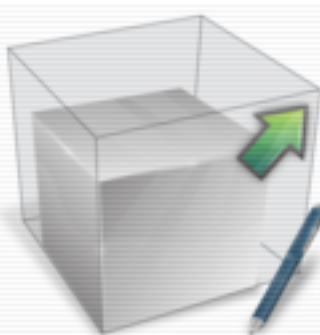
scale.config.png



scale.delete.png



scale.down.png



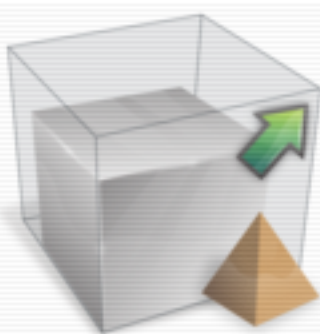
scale.edit.png



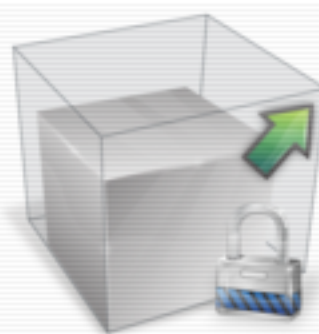
scale.help.png



scale.info.png



scale.level.png



scale.lock.png





scale\_next.png



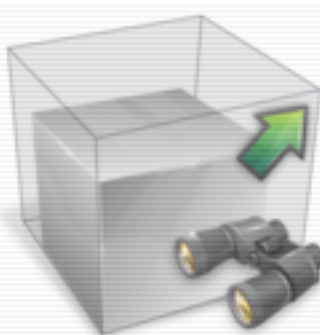
scale\_refresh.png



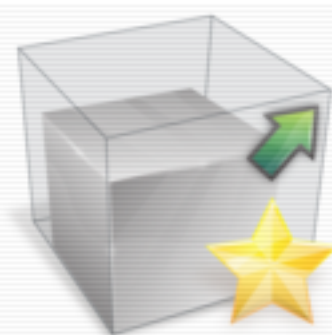
scale\_reload.png



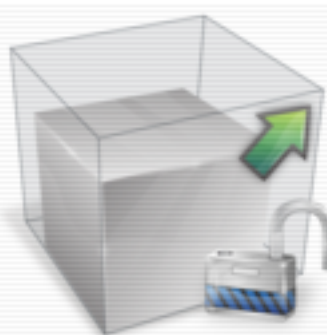
scale\_save.png



scale\_star.png



scale\_star.png



scale\_unlock.png



scale\_unlock.png



scale\_unlock.png



scale\_x\_add.png



scale\_x\_add.png



scale\_x\_add.png



scale\_x\_check.png



scale\_x\_check.png



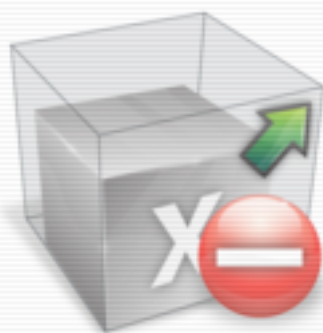
scale\_x\_check.png







scale\_x\_config.png



scale\_x\_delete.png



scale\_x\_down.png



scale\_x\_edit.png



scale\_x\_help.png



scale\_x\_info.png



scale\_x\_level.png



scale\_x\_lock.png



scale\_x\_next.png



scale\_x\_refresh.png



scale\_x\_reload.png



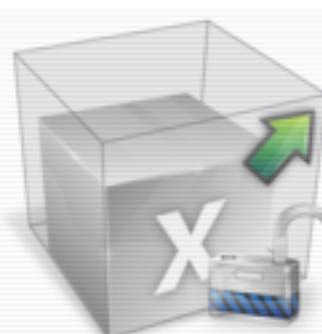
scale\_x\_save.png



scale\_x\_search.png



scale\_x\_star.png



scale\_x\_unlock.png







scale\_x.up.png

scale\_x.zoom.png

scale.y



scale.y.add.png

scale.y.back.png

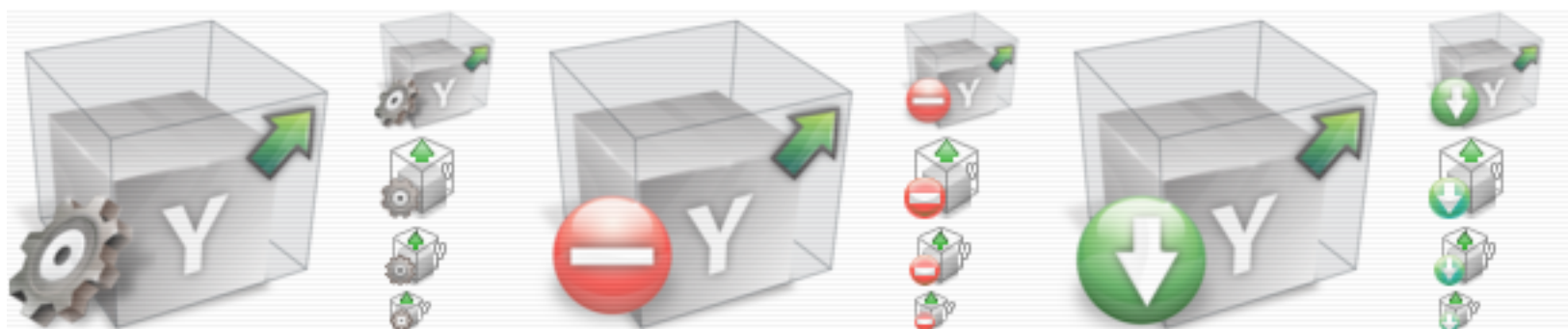
scale.y.cancel.png



scale.y.check.png

scale.y.clock.png

scale.y.close.png



scale.y.config.png

scale.y.delete.png

scale.y.down.png



scale.y.edit.png

scale.y.help.png

scale.y.info.png



scale\_y.level.png



scale\_y.lock.png



scale\_y.next.png



scale\_y.refresh.png



scale\_y.reload.png



scale\_y.save.png



scale\_y.search.png



scale\_y.star.png



scale\_y.unlock.png



scale\_y.up.png



scale\_y.zoom.png



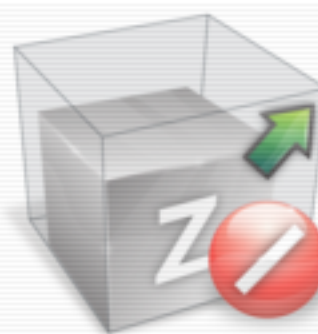
scale\_z



scale\_z.add.png



scale\_z.back.png



scale\_z.cancel.png







scale.z.check.png



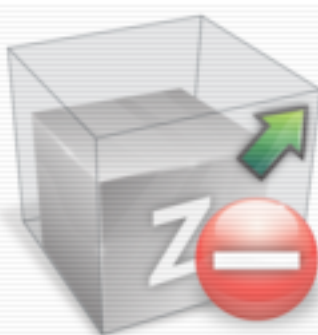
scale.z.clock.png



scale.z.close.png



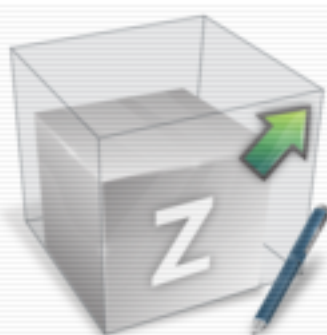
scale.z.config.png



scale.z.delete.png



scale.z.down.png



scale.z.edit.png



scale.z.help.png



scale.z.info.png



scale.z.level.png



scale.z.lock.png



scale.z.next.png



scale.z.refresh.png



scale.z.reload.png



scale.z.save.png





scale.z.search.png



scale.z.star.png



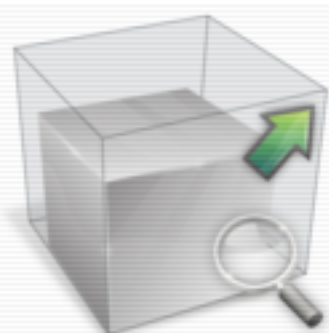
scale.z.unlock.png



scale.z.up.png



scale.z.zoom.png



scale.zoom.png



scene



scene.add.png



scene.back.png



scene.cancel.png



scene.check.png



scene.clock.png



scene.close.png



scene.config.png



scene.delete.png





scene\_down.png



scene\_edit.png



scene\_help.png



scene\_info.png



scene\_level.png



scene\_lock.png



scene\_next.png



scene\_refresh.png



scene\_reload.png



scene\_save.png



scene\_search.png



scene\_star.png



scene\_unlock.png



scene\_up.png



scene\_zoom.png





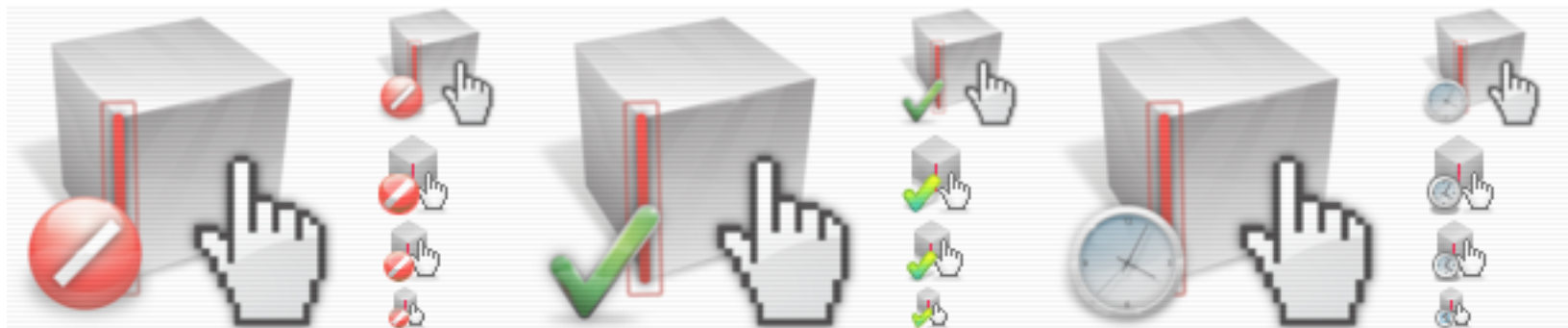


select\_line

select\_line.add.png



select\_line.back.png

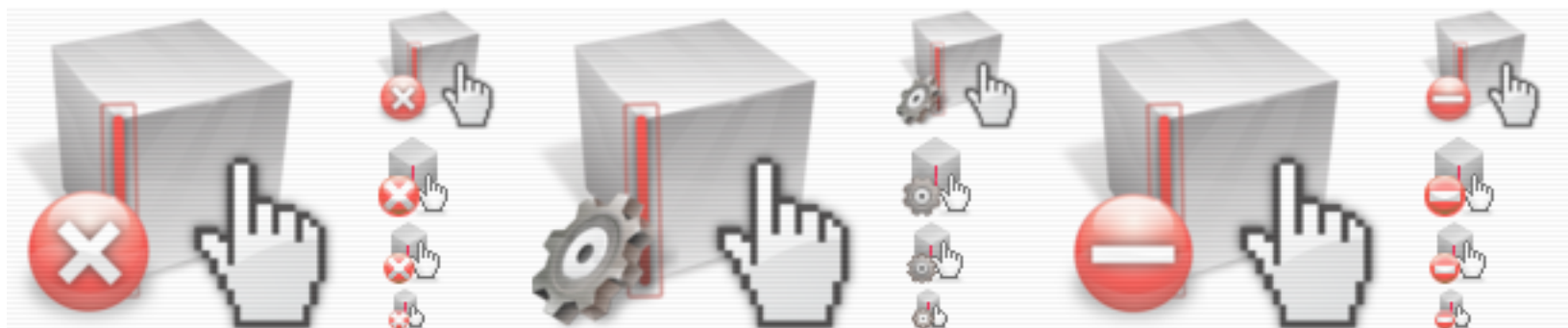


select\_line.cancel.png

select\_line.check.png



select\_line.clock.png

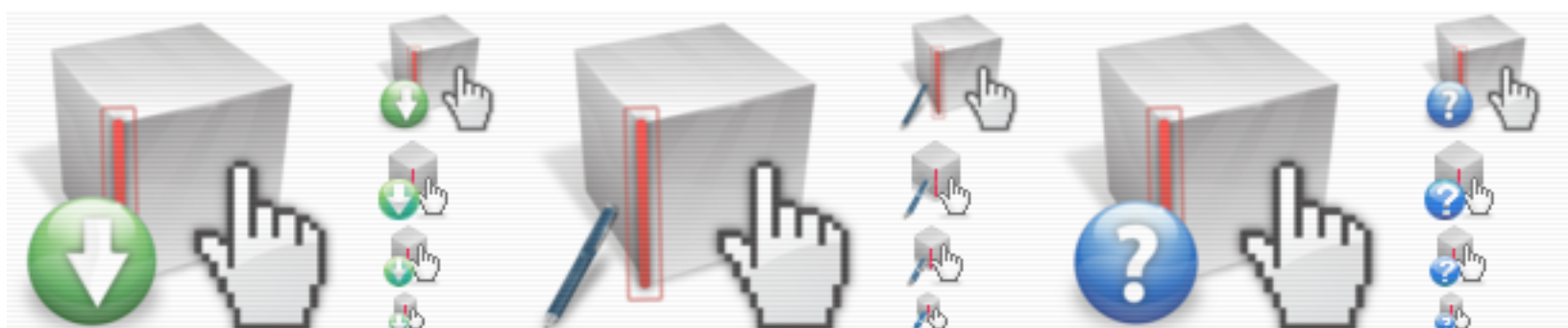


select\_line.close.png

select\_line.config.png



select\_line.delete.png

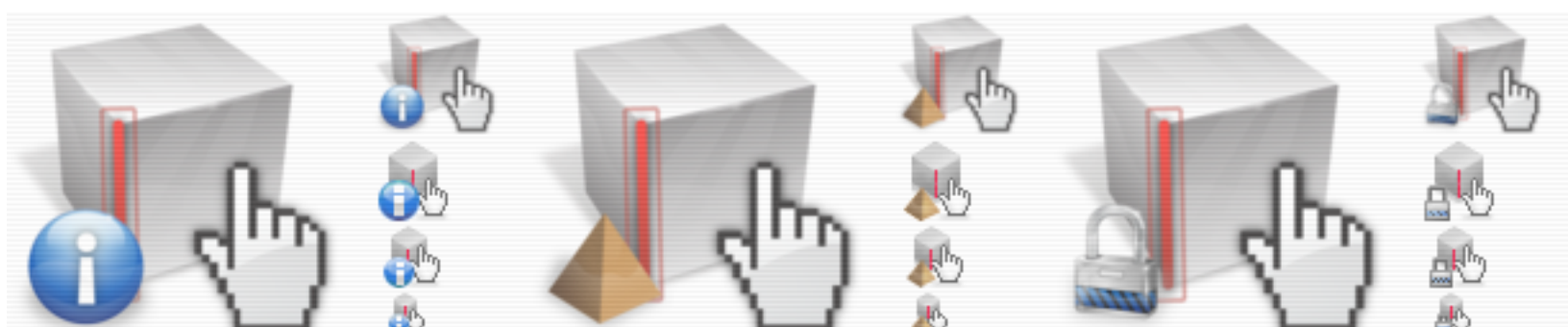


select\_line.down.png

select\_line.edit.png



select\_line.help.png



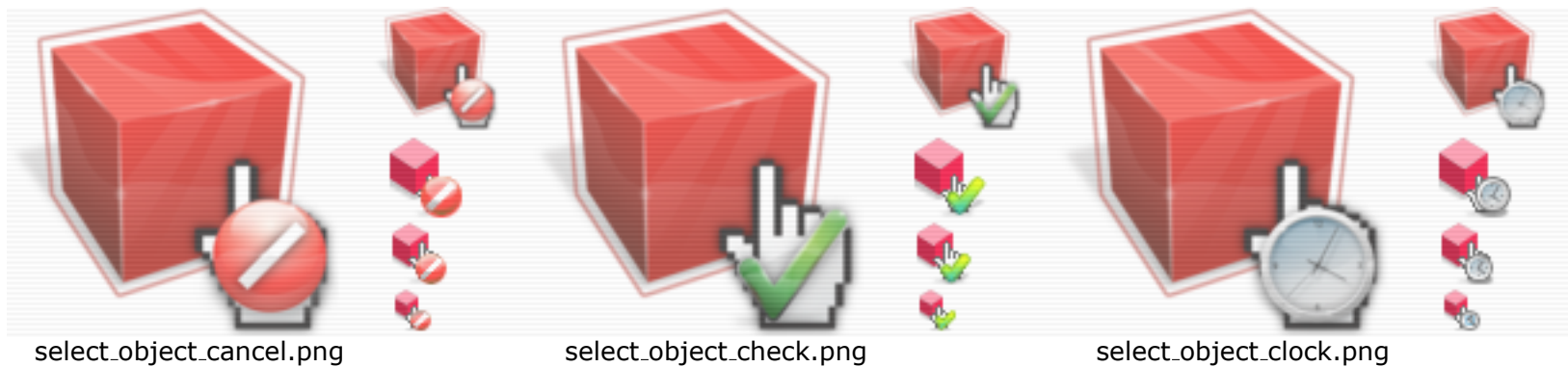
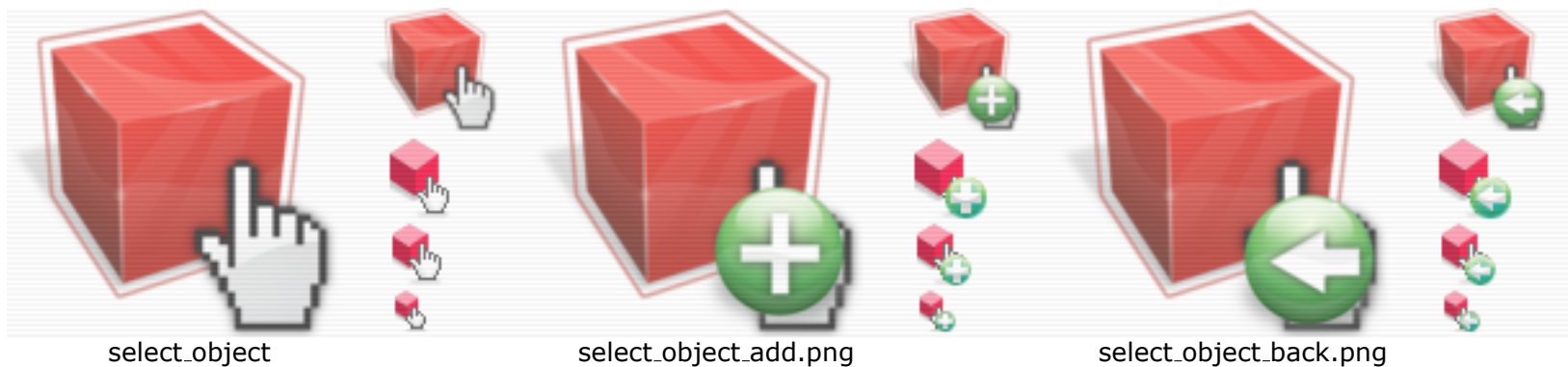
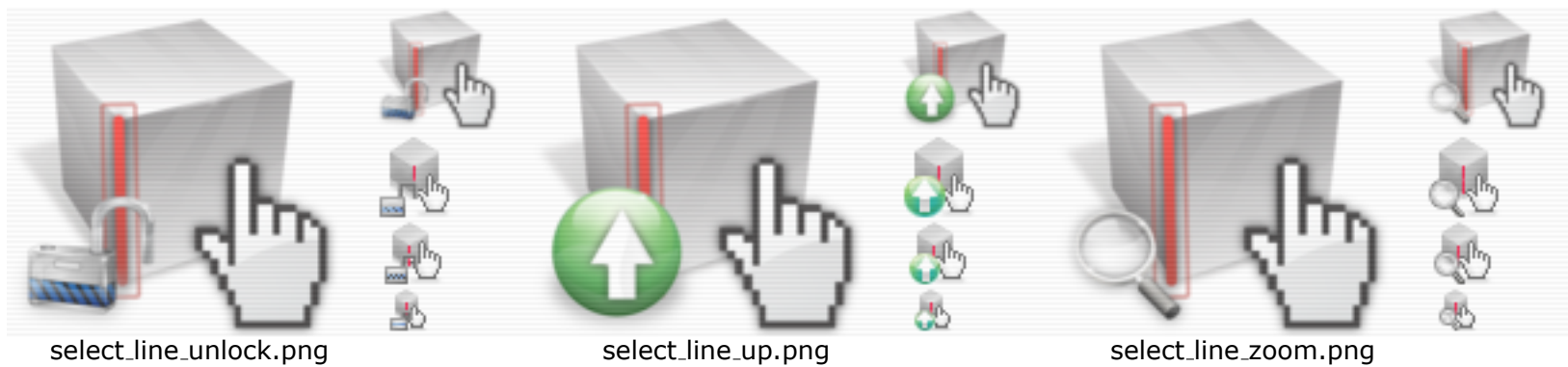
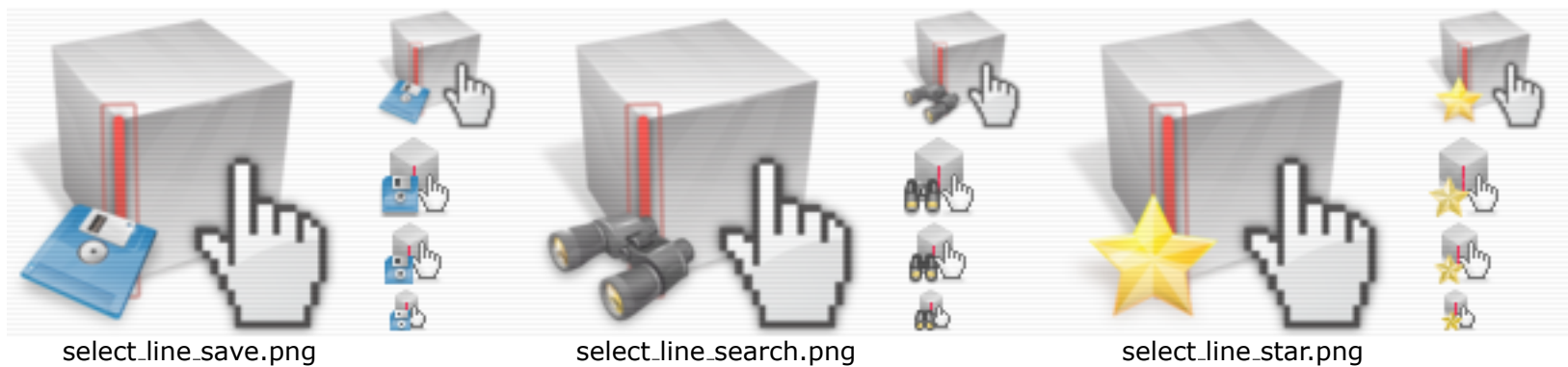
select\_line.info.png

select\_line.level.png



select\_line.lock.png







select\_object\_close.png



select\_object\_config.png



select\_object\_delete.png



select\_object\_down.png



select\_object\_edit.png



select\_object\_help.png



select\_object\_info.png



select\_object\_level.png



select\_object\_lock.png



select\_object\_next.png



select\_object\_refresh.png



select\_object\_reload.png



select\_object\_save.png



select\_object\_search.png



select\_object\_star.png





select.object.unlock.png



select.object.up.png



select.object.zoom.png



select.plane



select.plane.add.png



select.plane.back.png



select.plane.cancel.png



select.plane.check.png



select.plane.clock.png



select.plane.close.png



select.plane.config.png



select.plane.delete.png



select.plane.down.png



select.plane.edit.png



select.plane.help.png







select\_plane.info.png



select\_plane.level.png



select\_plane.lock.png



select\_plane.next.png



select\_plane.refresh.png



select\_plane.reload.png



select\_plane.save.png



select\_plane.search.png



select\_plane.star.png



select\_plane.unlock.png



select\_plane.up.png



select\_plane.zoom.png



select.points



select.points.add.png



select.points.back.png



select\_points.cancel.png



select\_points.check.png



select\_points.clock.png



select\_points.down.png



select\_points.edit.png



select\_points.help.png



select\_points.level.png



select\_points.lock.png



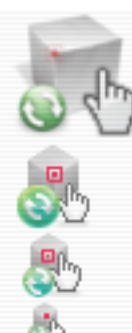
select\_points.next.png



select\_points.refresh.png



select\_points.reload.png







select\_points.save.png



select\_points.search.png



select\_points.star.png



select\_points.unlock.png



select\_points.up.png



select\_points.zoom.png



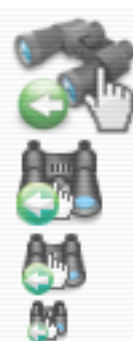
select\_view



select\_view\_add.png



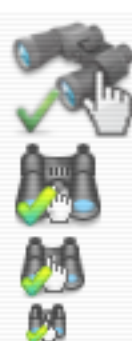
select\_view\_back.png



select\_view\_cancel.png



select\_view\_check.png



select\_view\_clock.png



select\_view.close.png



select\_view\_config.png



select\_view\_delete.png







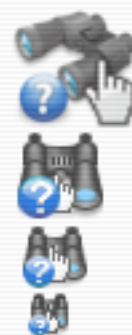
select\_view\_down.png



select\_view\_edit.png



select\_view\_help.png



select\_view\_info.png



select\_view\_level.png



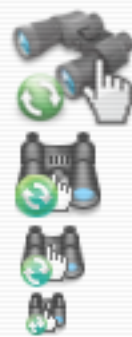
select\_view\_lock.png



select\_view\_next.png



select\_view\_refresh.png



select\_view\_reload.png



select\_view\_save.png



select\_view\_search.png



select\_view\_star.png



select\_view\_unlock.png



select\_view\_up.png



select\_view\_zoom.png





sequence



sequence.add.png



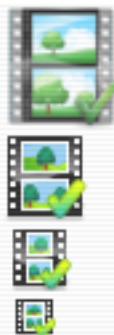
sequence.back.png



sequence.cancel.png



sequence.check.png



sequence.clock.png



sequence.close.png



sequence.config.png



sequence.delete.png



sequence.down.png



sequence.edit.png



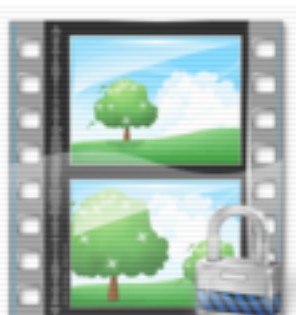
sequence.help.png



sequence.info.png



sequence.level.png



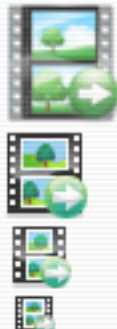
sequence.lock.png







sequence\_next.png



sequence\_refresh.png



sequence\_reload.png



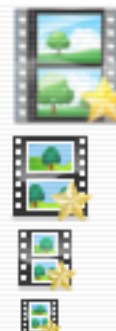
sequence\_save.png



sequence\_search.png



sequence\_star.png



sequence\_unlock.png



sequence\_up.png



sequence\_zoom.png



set\_child



set\_child\_add.png



set\_child\_back.png



set\_child\_cancel.png




set\_child\_check.png



set\_child\_clock.png





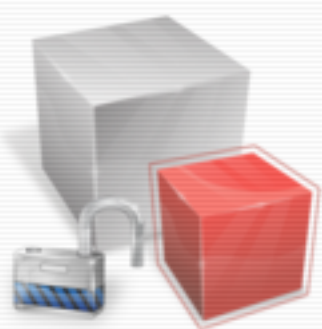


set\_child\_reload.png



set\_child\_star.png





set\_child\_unlock.png



set\_child\_up.png



set\_child\_zoom.png



set\_parent



set\_parent.add.png



set\_parent.back.png



set\_parent\_cancel.png



set\_parent\_check.png



set\_parent\_clock.png



set\_parent\_close.png



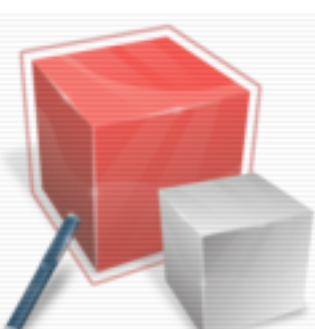
set\_parent\_config.png



set\_parent\_delete.png



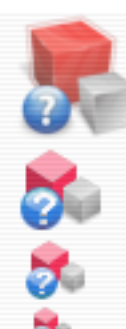
set\_parent\_down.png



set\_parent\_edit.png



set\_parent\_help.png







set\_parent.info.png



set\_parent.level.png



set\_parent.lock.png



set\_parent.next.png



set\_parent.refresh.png



set\_parent.reload.png



set\_parent.save.png



set\_parent.search.png



set\_parent.star.png



set\_parent.unlock.png



set\_parent.up.png



set\_parent.zoom.png



shading



shading\_add.png



shading\_back.png







shading\_cancel.png



shading\_check.png



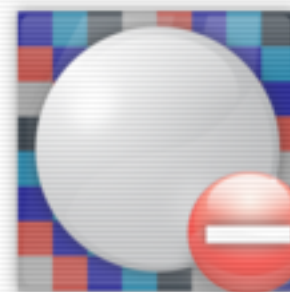
shading\_clock.png



shading\_close.png



shading\_config.png



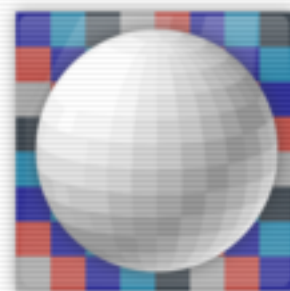
shading\_delete.png



shading\_down.png



shading\_edit.png



shading\_flat



shading\_flat\_add.png



shading\_flat\_back.png



shading\_flat\_cancel.png



shading\_flat\_check.png



shading\_flat\_clock.png



shading\_flat\_close.png





shading\_flat\_config.png



shading\_flat\_delete.png



shading\_flat\_down.png



shading\_flat\_edit.png



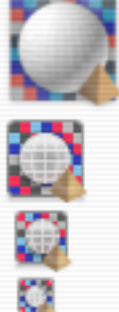
shading\_flat\_help.png



shading\_flat\_info.png



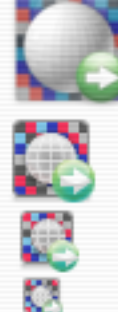
shading\_flat\_level.png



shading\_flat\_lock.png



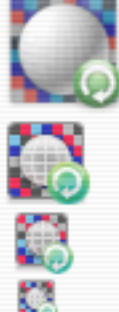
shading\_flat\_next.png



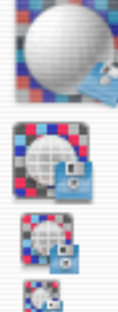
shading\_flat\_refresh.png



shading\_flat\_reload.png



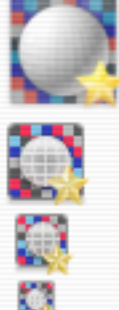
shading\_flat\_save.png



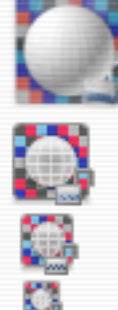
shading\_flat\_search.png



shading\_flat\_star.png



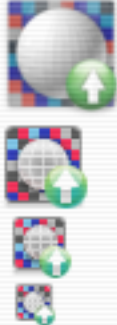
shading\_flat\_unlock.png







shading\_flat\_up.png



shading\_flat\_zoom.png



shading\_help.png



shading\_info.png



shading\_level.png



shading\_lock.png



shading\_next.png



shading\_refresh.png



shading\_reload.png



shading\_save.png



shading\_search.png



shading\_star.png



shading\_unlock.png



shading\_up.png



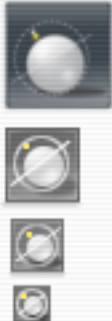
shading\_zoom.png







shadows



shadows\_add.png



shadows\_back.png



shadows\_cancel.png



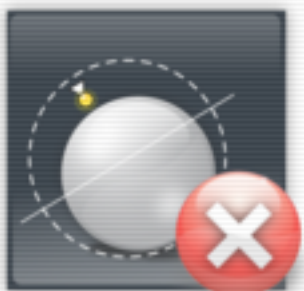
shadows\_check.png



shadows\_clock.png



shadows\_close.png



shadows\_config.png



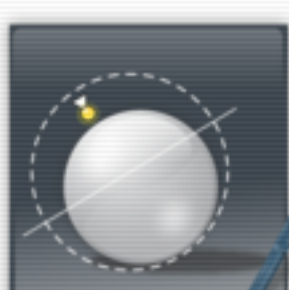
shadows\_delete.png



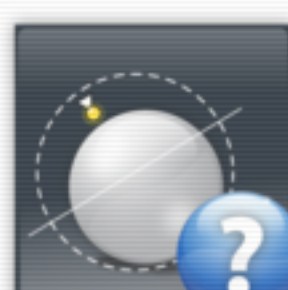
shadows\_down.png



shadows\_edit.png



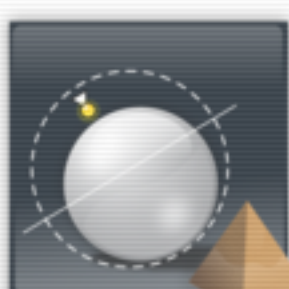
shadows\_help.png



shadows\_info.png



shadows\_level.png



shadows\_lock.png





shadows\_next.png



shadows\_refresh.png



shadows\_reload.png



shadows\_save.png



shadows\_search.png



shadows\_star.png



shadows\_unlock.png



shadows\_up.png



shadows\_zoom.png



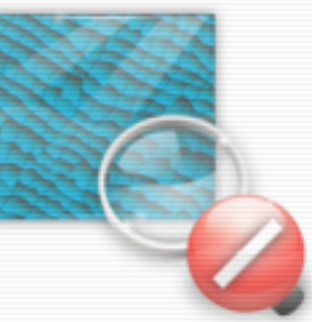
show\_texture.png



show\_texture\_add.png



show\_texture\_back.png



show\_texture\_cancel.png



show\_texture\_check.png

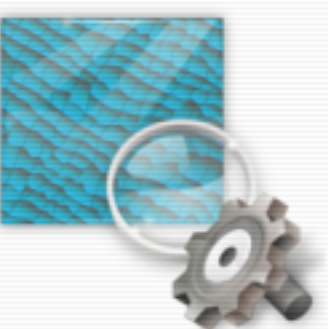


show\_texture\_clock.png





show\_texture\_close.png



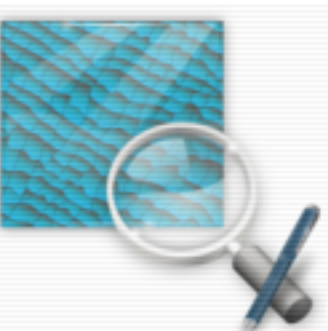
show\_texture\_config.png



show\_texture\_delete.png



show\_texture\_down.png



show\_texture\_edit.png



show\_texture\_help.png



show\_texture\_info.png



show\_texture\_level.png



show\_texture\_lock.png



show\_texture\_next.png



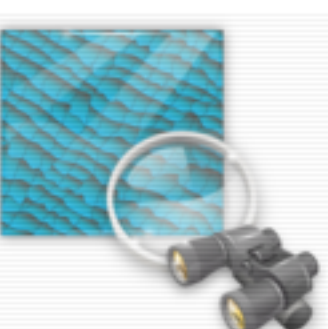
show\_texture\_refresh.png



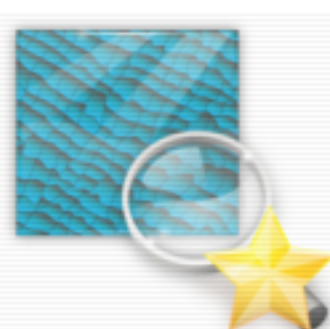
show\_texture\_reload.png



show\_texture\_save.png



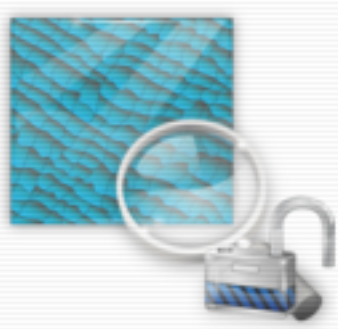
show\_texture\_search.png



show\_texture\_star.png







show\_texture\_unlock.png



show\_texture\_up.png



show\_texture\_zoom.png



show\_wireframe



show\_wireframe\_add.png



show\_wireframe\_back.png



show\_wireframe\_cancel.png



show\_wireframe\_clock.png



show\_wireframe\_config.png



show\_wireframe\_delete.png



show\_wireframe\_edit.png



show\_wireframe\_help.png





show\_wireframe\_info.png



show\_wireframe\_level.png



show\_wireframe\_lock.png



show\_wireframe\_next.png



show\_wireframe\_refresh.png



show\_wireframe\_reload.png



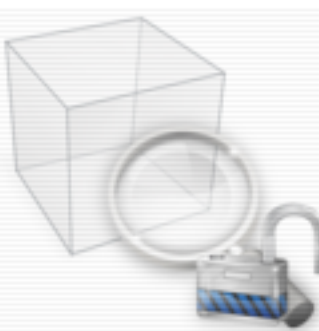
show\_wireframe\_save.png



show\_wireframe\_search.png



show\_wireframe\_star.png



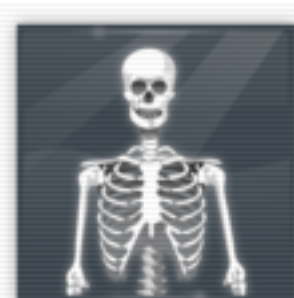
show\_wireframe\_unlock.png



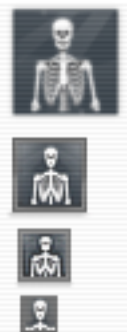
show\_wireframe\_up.png



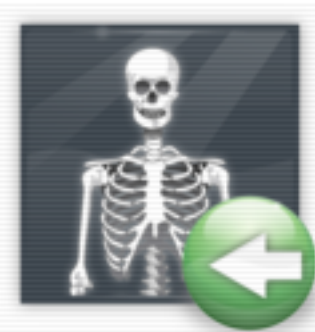
show\_wireframe\_zoom.png



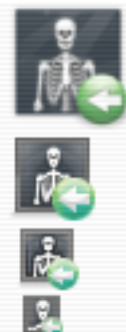
skeleton



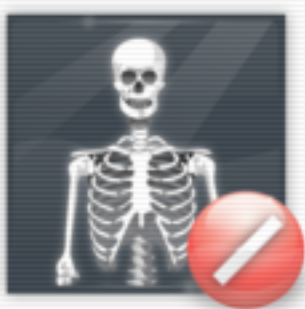
skeleton\_add.png



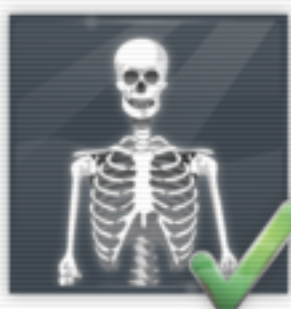
skeleton\_back.png



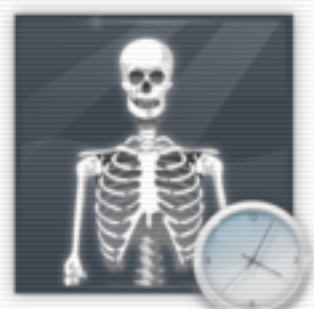




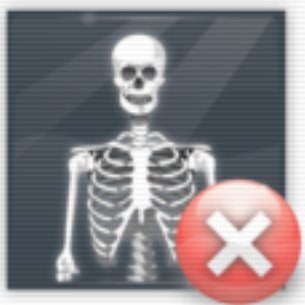
skeleton\_cancel.png



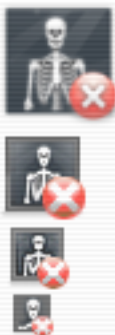
skeleton\_check.png



skeleton\_clock.png



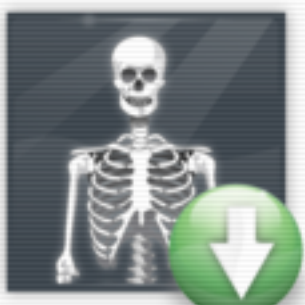
skeleton\_close.png



skeleton\_config.png



skeleton\_delete.png



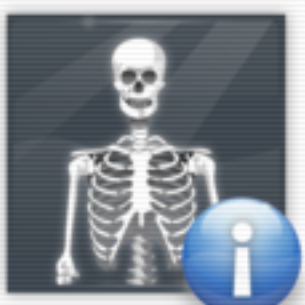
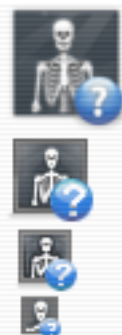
skeleton\_down.png



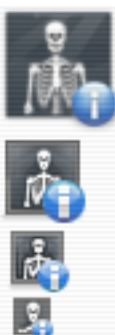
skeleton\_edit.png



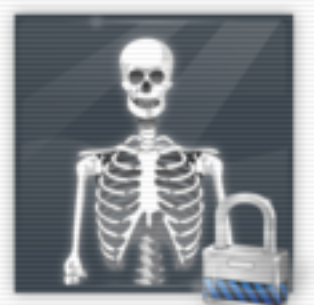
skeleton\_help.png



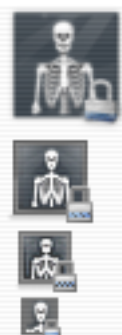
skeleton\_info.png



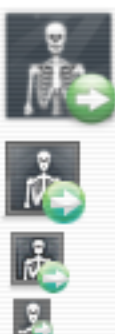
skeleton\_level.png



skeleton\_lock.png



skeleton\_next.png



skeleton\_refresh.png



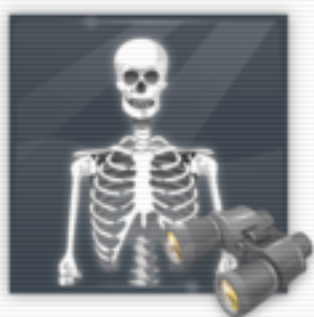
skeleton\_reload.png



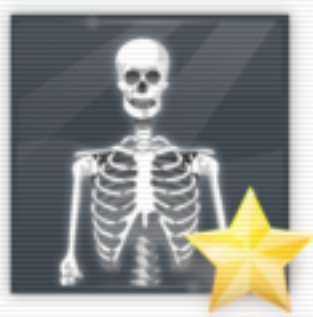




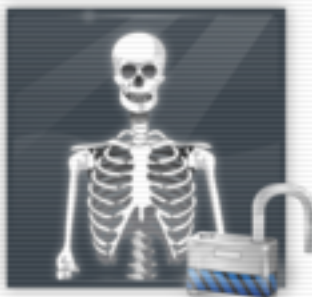
skeleton.save.png



skeleton.search.png



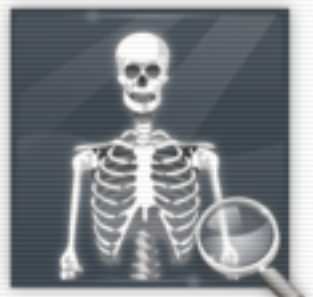
skeleton.star.png



skeleton.unlock.png



skeleton.up.png



skeleton.zoom.png



specular.highlight



specular.highlight.add.png



specular.highlight.back.png



specular.highlight.cancel.png



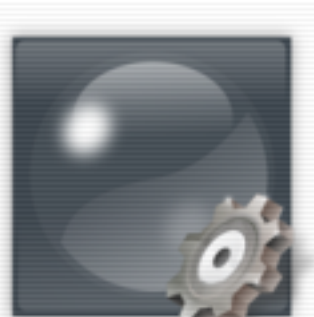
specular.highlight.check.png



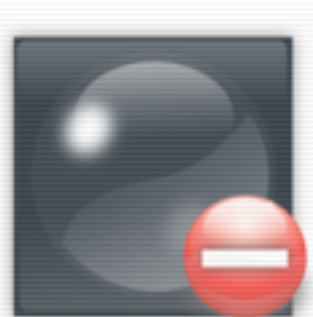
specular.highlight.clock.png



specular.highlight.close.png



specular.highlight.config.png



specular.highlight.delete.png





specular\_highlight.down.png



specular\_highlight.edit.png



specular\_highlight.help.png



specular\_highlight.info.png



specular\_highlight.level.png



specular\_highlight.lock.png



specular\_highlight.next.png



specular\_highlight.refresh.png



specular\_highlight.reload.png



specular\_highlight.save.png



specular\_highlight.search.png



specular\_highlight.star.png



specular\_highlight.unlock.png



specular\_highlight.up.png



specular\_highlight.zoom.png







sphere



sphere.add.png



sphere.back.png



sphere.cancel.png



sphere.check.png



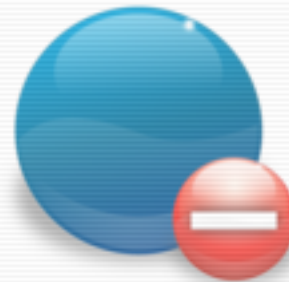
sphere.clock.png



sphere.close.png



sphere.config.png



sphere.delete.png



sphere.down.png



sphere.edit.png



sphere.help.png



sphere.info.png



sphere.level.png



sphere.lock.png





sphere\_next.png



sphere\_refresh.png



sphere\_reload.png



sphere\_save.png



sphere\_search.png



sphere\_star.png



sphere\_unlock.png



sphere\_up.png



sphere\_zoom.png



sphereinder



sphereinder.add.png



sphereinder.back.png



sphereinder.cancel.png



sphereinder.check.png



sphereinder.clock.png





sphereinder\_close.png



sphereinder\_config.png



sphereinder\_delete.png



sphereinder\_down.png



sphereinder\_edit.png



sphereinder\_help.png



sphereinder\_info.png



sphereinder\_level.png



sphereinder\_lock.png



sphereinder\_next.png



sphereinder\_refresh.png



sphereinder\_reload.png



sphereinder\_save.png



sphereinder\_search.png



sphereinder\_star.png



sphereinder\_unlock.png



sphereinder\_up.png



sphereinder\_zoom.png



spiral



spiral\_add.png



spiral\_back.png



spiral\_cancel.png



spiral\_check.png



spiral\_clock.png



spiral\_close.png



spiral\_config.png



spiral\_delete.png



spiral\_down.png



spiral\_edit.png



spiral\_help.png







spiral.info.png



spiral.level.png



spiral.lock.png



spiral.next.png



spiral.refresh.png



spiral.reload.png



spiral.save.png



spiral.search.png



spiral.star.png



spiral.unlock.png



spiral.up.png



spiral.zoom.png



spot.light



spot.light.add.png



spot.light.back.png





spot\_light\_cancel.png



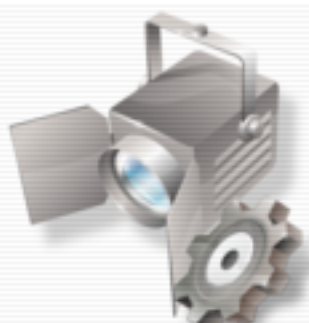
spot\_light\_check.png



spot\_light\_clock.png



spot\_light\_close.png



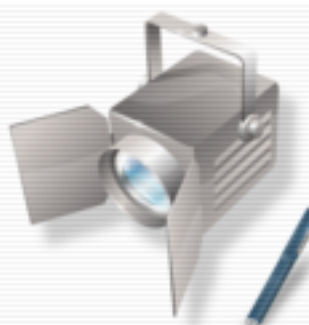
spot\_light\_config.png



spot\_light\_delete.png



spot\_light\_down.png



spot\_light\_edit.png



spot\_light\_help.png



spot\_light\_info.png



spot\_light\_level.png



spot\_light\_lock.png



spot\_light\_next.png



spot\_light\_refresh.png



spot\_light\_reload.png







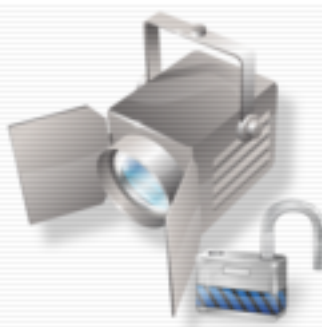
spot\_light\_save.png



spot\_light\_search.png



spot\_light\_star.png



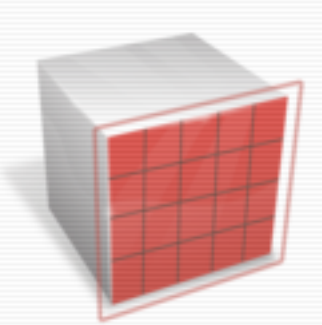
spot\_light\_unlock.png



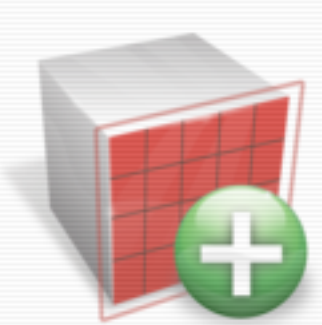
spot\_light\_up.png



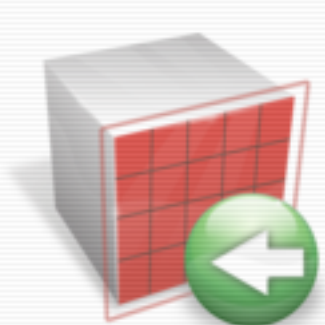
spot\_light\_zoom.png



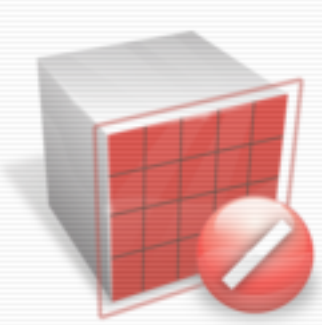
subdivide\_face



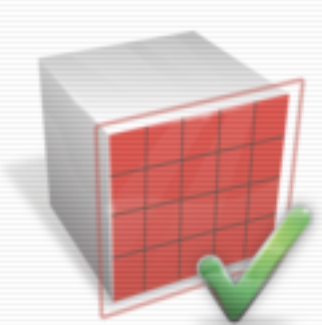
subdivide\_face\_add.png



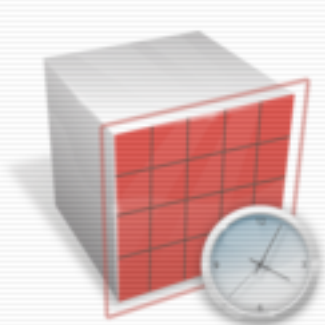
subdivide\_face\_back.png



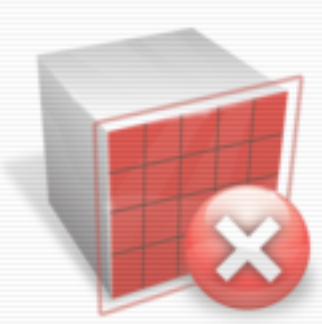
subdivide\_face\_cancel.png



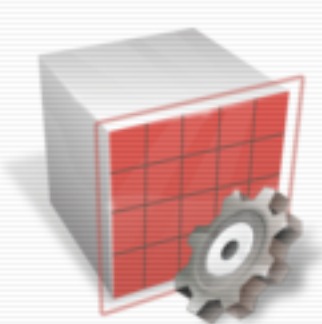
subdivide\_face\_check.png



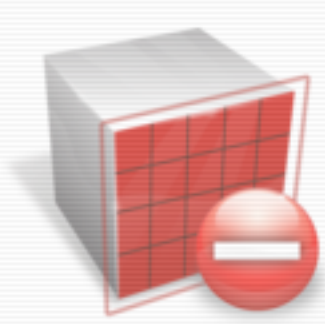
subdivide\_face\_clock.png



subdivide\_face\_close.png



subdivide\_face\_config.png

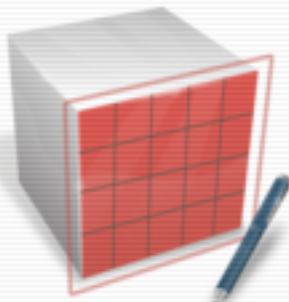


subdivide\_face\_delete.png





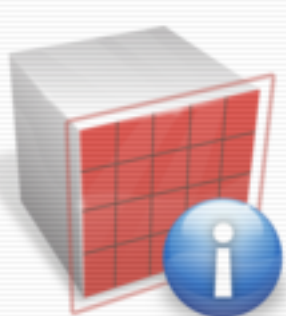
subdivide\_face\_down.png



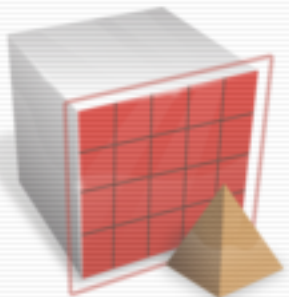
subdivide\_face\_edit.png



subdivide\_face\_help.png



subdivide\_face\_info.png



subdivide\_face\_level.png



subdivide\_face\_lock.png



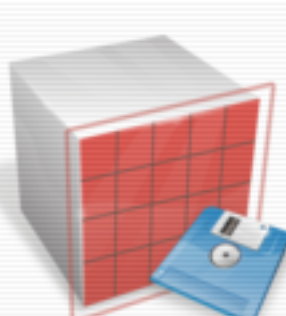
subdivide\_face\_next.png



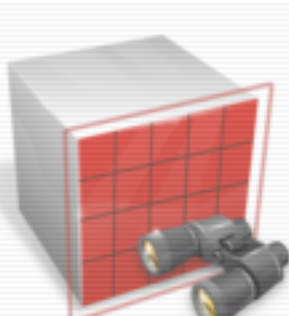
subdivide\_face\_refresh.png



subdivide\_face\_reload.png



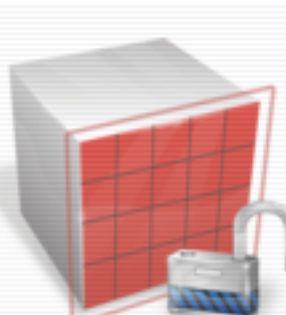
subdivide\_face\_save.png



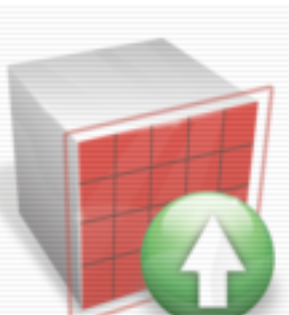
subdivide\_face\_search.png



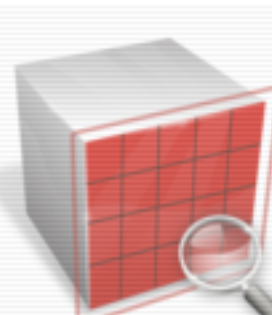
subdivide\_face\_star.png



subdivide\_face\_unlock.png



subdivide\_face\_up.png



subdivide\_face\_zoom.png







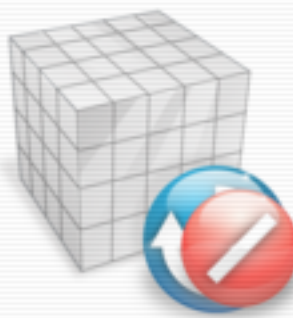
subdivide\_mesh



subdivide\_mesh\_add.png



subdivide\_mesh.back.png



subdivide\_mesh.cancel.png



subdivide\_mesh\_check.png



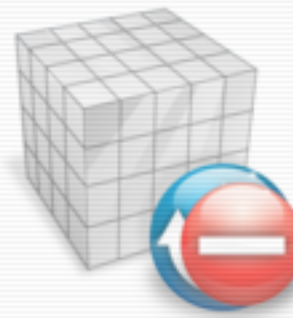
subdivide\_mesh\_clock.png



subdivide\_mesh.close.png



subdivide\_mesh.config.png



subdivide\_mesh.delete.png



subdivide\_mesh\_down.png



subdivide\_mesh\_edit.png



subdivide\_mesh\_help.png



subdivide\_mesh.info.png



subdivide\_mesh.level.png



subdivide\_mesh.lock.png





subdivide\_mesh\_next.png



subdivide\_mesh\_refresh.png



subdivide\_mesh\_reload.png



subdivide\_mesh\_save.png



subdivide\_mesh\_search.png



subdivide\_mesh\_star.png



subdivide\_mesh\_unlock.png



subdivide\_mesh\_up.png



subdivide\_mesh\_zoom.png



sweep\_profile



sweep\_profile\_add.png



sweep\_profile\_back.png



sweep\_profile\_cancel.png



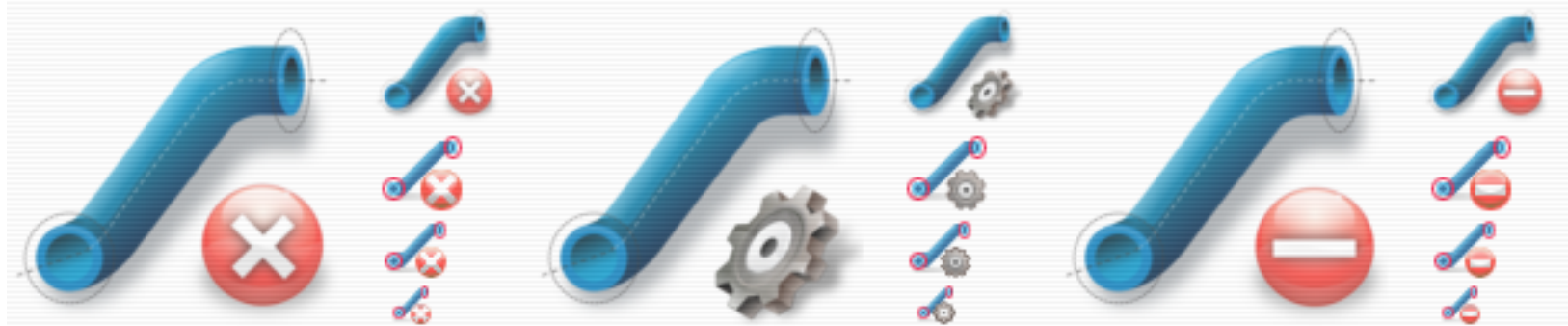
sweep\_profile\_check.png



sweep\_profile\_clock.png



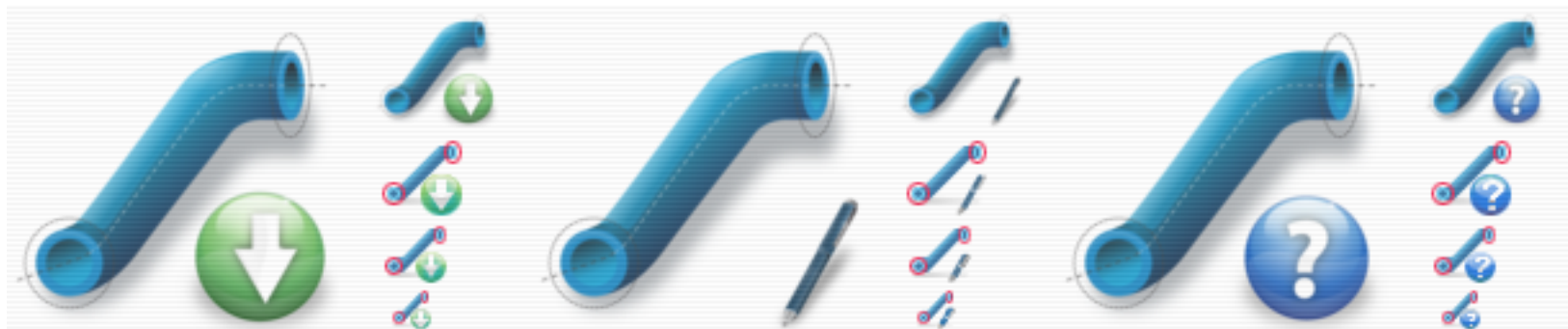




sweep\_profile\_close.png

sweep\_profile\_config.png

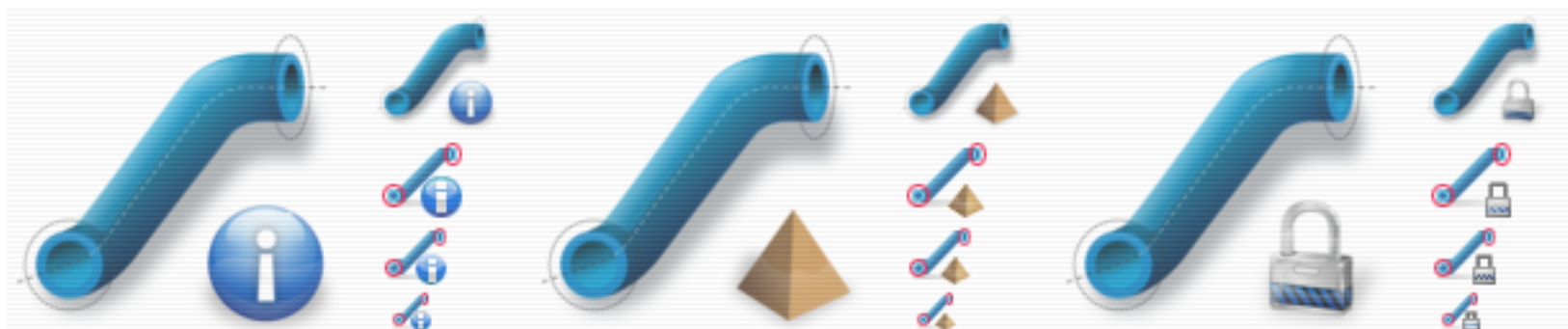
sweep\_profile\_delete.png



sweep\_profile\_down.png

sweep\_profile\_edit.png

sweep\_profile\_help.png



sweep\_profile\_info.png

sweep\_profile\_level.png

sweep\_profile\_lock.png



sweep\_profile\_next.png

sweep\_profile\_refresh.png

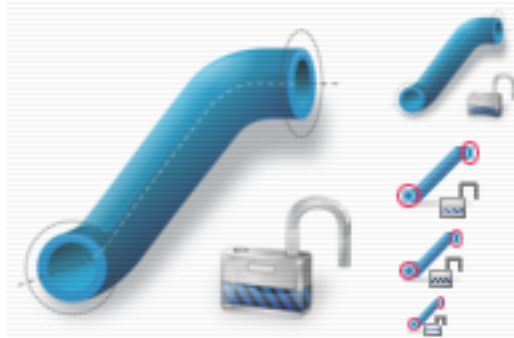
sweep\_profile\_reload.png



sweep\_profile\_save.png

sweep\_profile\_search.png

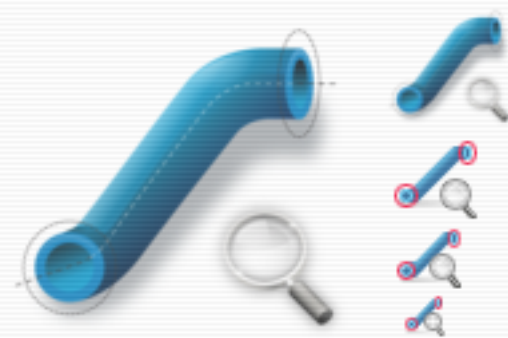
sweep\_profile\_star.png



sweep\_profile.unlock.png



sweep\_profile.up.png



sweep\_profile.zoom.png



tddd.format.png



tddd.format.add.png



tddd.format.back.png



tddd.format.cancel.png



tddd.format.check.png



tddd.format.clock.png



tddd.format.close.png



tddd.format.config.png



tddd.format.delete.png



tddd.format.down.png



tddd.format.edit.png



tddd.format.help.png





tddd\_format.info.png



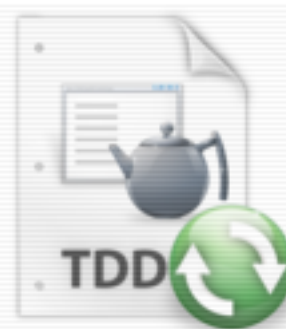
tddd\_format.level.png



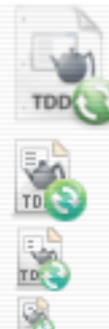
tddd\_format.lock.png



tddd\_format.next.png



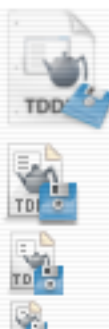
tddd\_format.refresh.png



tddd\_format.reload.png



tddd\_format.save.png



tddd\_format.search.png



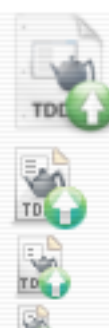
tddd\_format.star.png



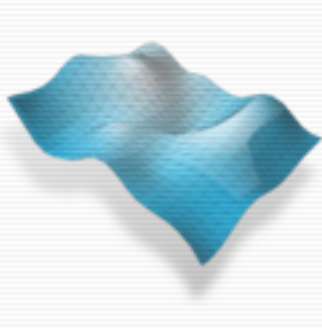
tddd\_format.unlock.png



tddd\_format.up.png



tddd\_format.zoom.png



terrain

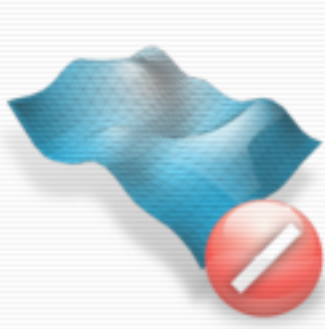


terrain.add.png

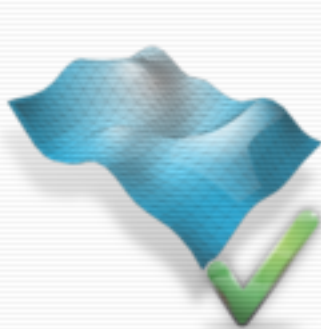


terrain.back.png

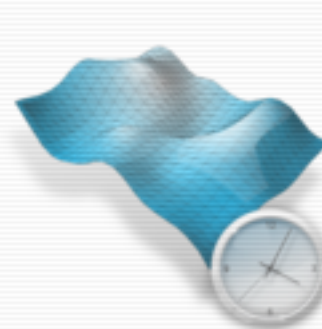




terrain\_cancel.png



terrain\_check.png



terrain\_clock.png



terrain\_close.png



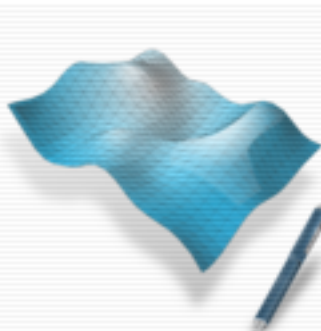
terrain\_config.png



terrain\_delete.png



terrain\_down.png



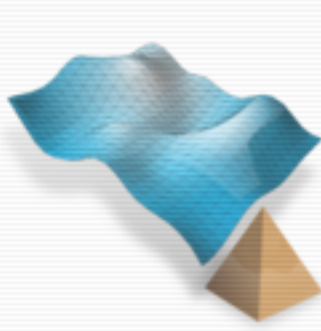
terrain\_edit.png



terrain\_help.png



terrain\_info.png



terrain\_level.png



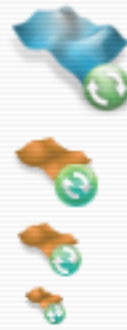
terrain\_lock.png



terrain\_next.png



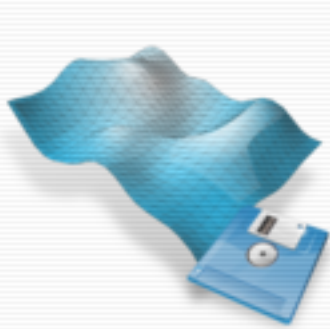
terrain\_refresh.png



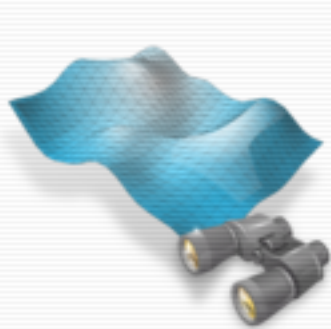
terrain\_reload.png







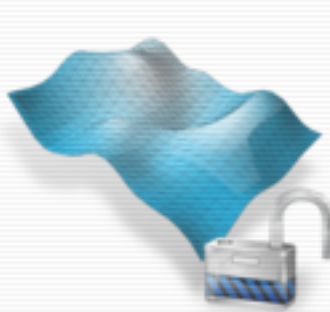
terrain.save.png



terrain.star.png



terrain.up.png



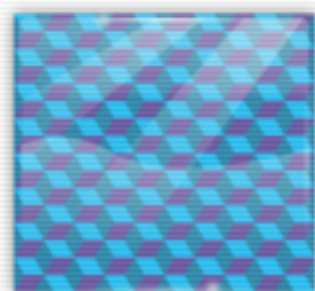
terrain.unlock.png



terrain.up.png



terrain.zoom.png



tessellation



tessellation.add.png



tessellation.back.png



tessellation.cancel.png



tessellation.check.png



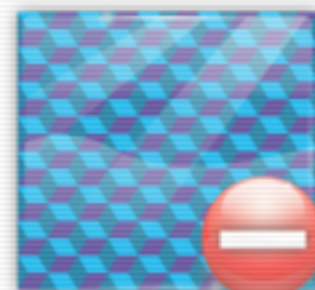
tessellation.clock.png



tessellation.close.png



tessellation.config.png

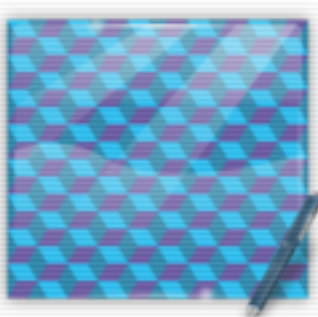


tessellation.delete.png





tessellation\_down.png



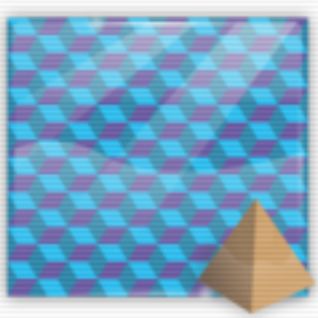
tessellation\_edit.png



tessellation\_help.png



tessellation\_info.png



tessellation\_level.png



tessellation\_lock.png



tessellation\_next.png



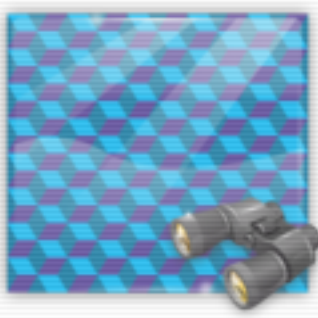
tessellation\_refresh.png



tessellation\_reload.png



tessellation\_save.png



tessellation\_search.png



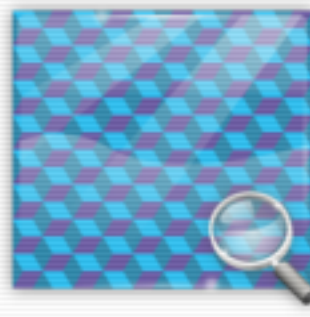
tessellation\_star.png



tessellation\_unlock.png



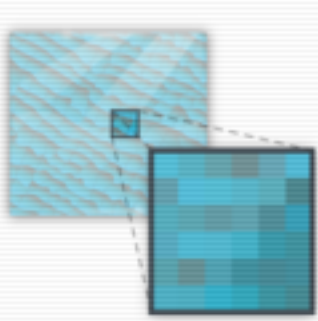
tessellation\_up.png



tessellation\_zoom.png







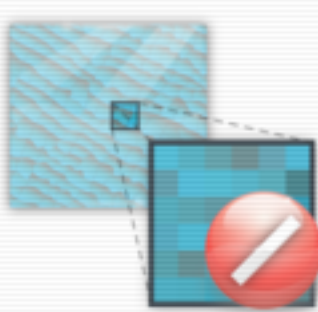
texel



texel\_add.png



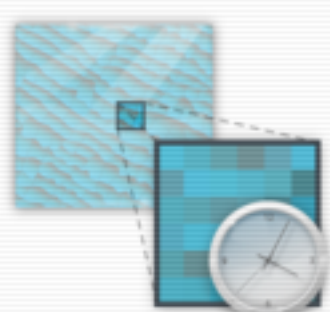
texel\_back.png



texel\_cancel.png



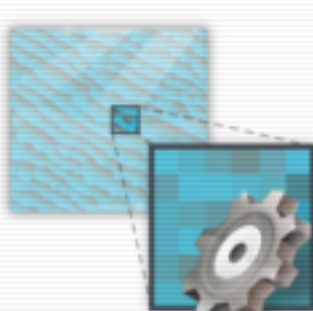
texel\_check.png



texel\_clock.png



texel\_close.png



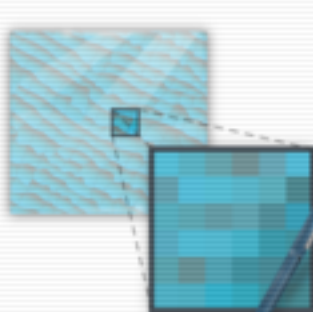
texel\_config.png



texel\_delete.png



texel\_down.png



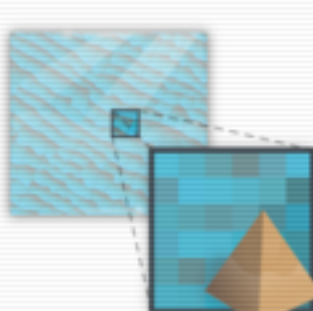
texel\_edit.png



texel\_help.png



texel\_info.png



texel\_level.png



texel\_lock.png

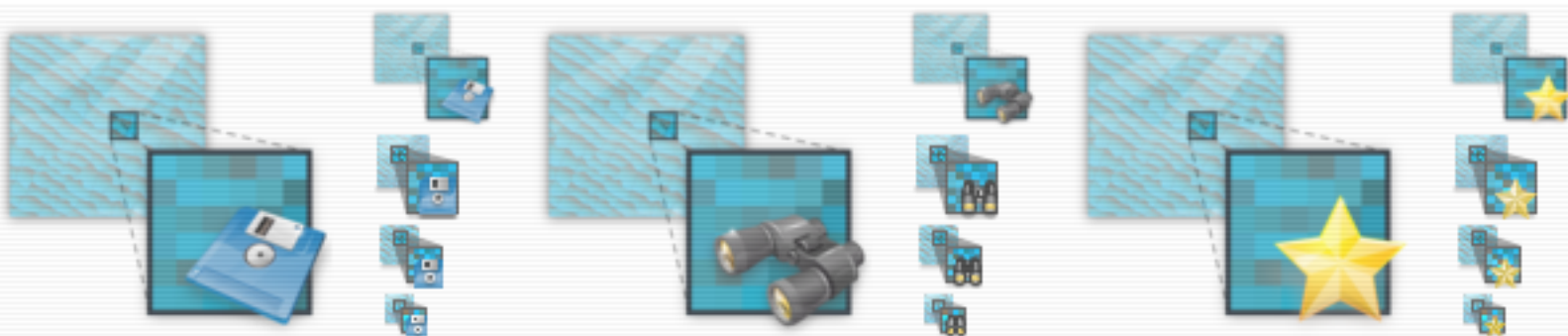




texel\_next.png

texel\_refresh.png

texel\_reload.png



texel\_save.png

texel\_search.png

texel\_star.png



texel\_unlock.png

texel\_up.png

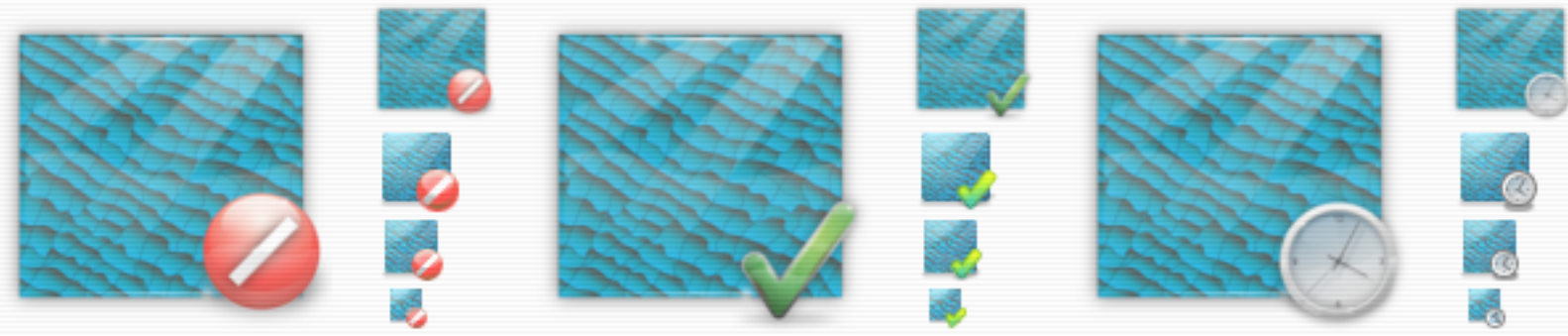
texel\_zoom.png



texture

texture.add.png

texture.back.png



texture.cancel.png

texture.check.png

texture.clock.png

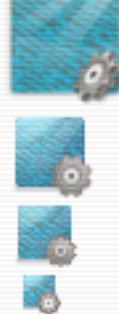
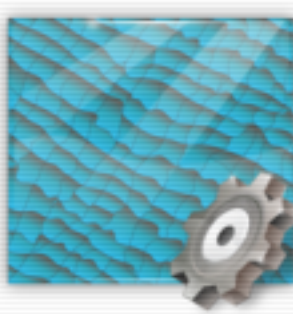




texture\_close.png



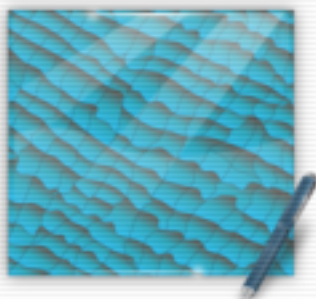
texture\_config.png



texture\_delete.png



texture\_down.png



texture\_edit.png



texture\_editor



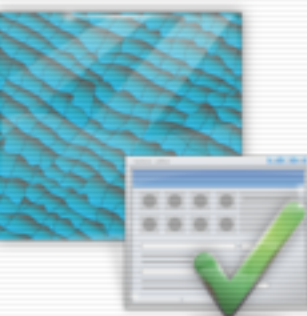
texture\_editor\_add.png



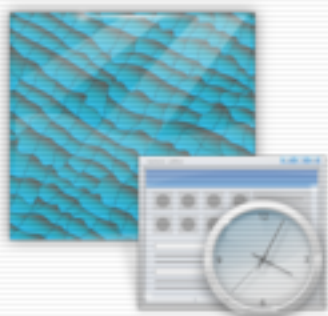
texture\_editor\_back.png



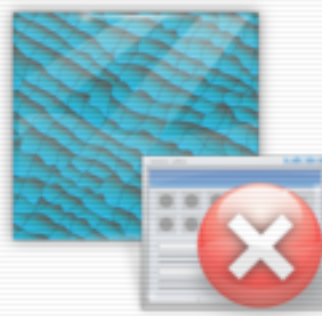
texture\_editor\_cancel.png



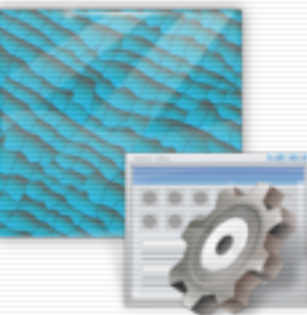
texture\_editor\_check.png



texture\_editor\_clock.png



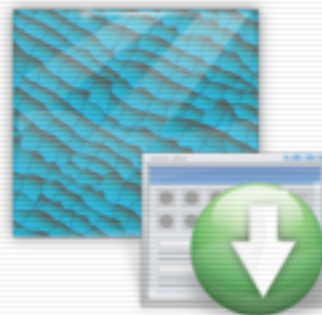
texture\_editor\_close.png



texture\_editor\_config.png



texture\_editor\_delete.png



texture\_editor\_down.png







texture\_editor\_edit.png



texture\_editor\_help.png



texture\_editor\_info.png



texture\_editor\_level.png



texture\_editor\_lock.png



texture\_editor\_next.png



texture\_editor\_refresh.png



texture\_editor\_reload.png



texture\_editor\_save.png



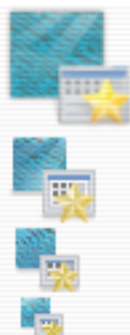
texture\_editor\_search.png



texture\_editor\_star.png



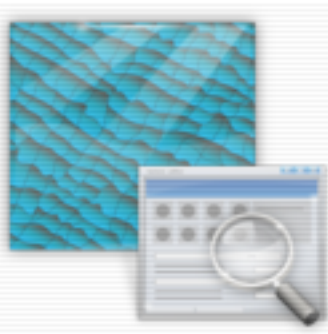
texture\_editor\_unlock.png



texture\_editor\_up.png



texture\_editor\_zoom.png



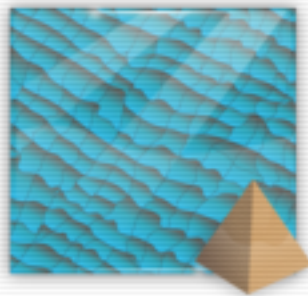
texture\_help.png



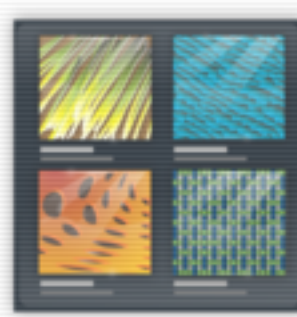




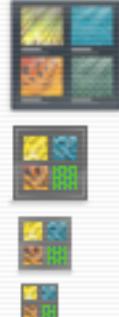
texture.info.png



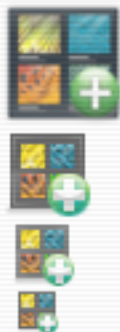
texture.level.png



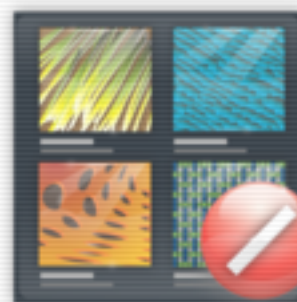
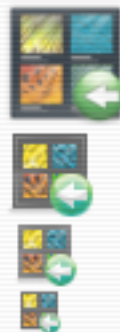
texture.library



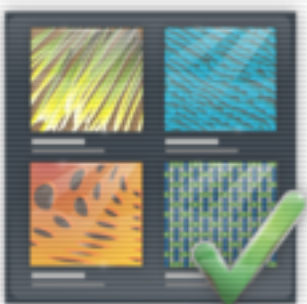
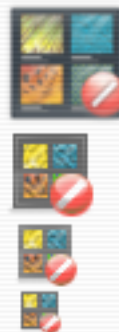
texture.library.add.png



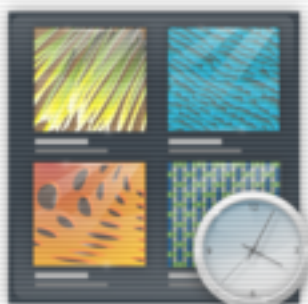
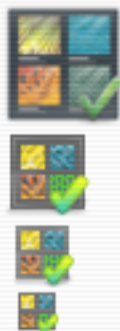
texture.library.back.png



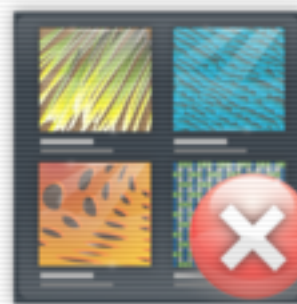
texture.library.cancel.png



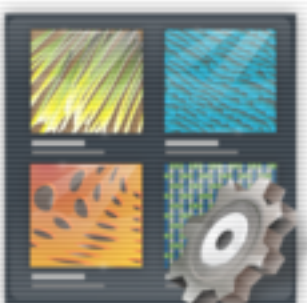
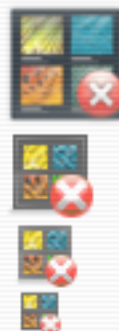
texture.library.check.png



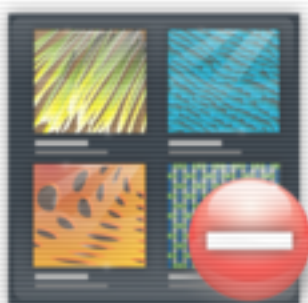
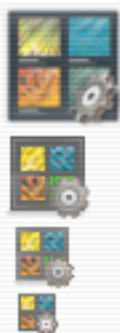
texture.library.clock.png



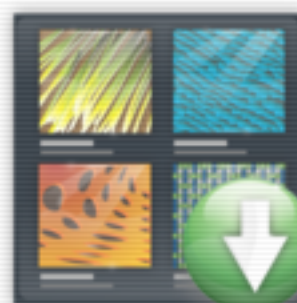
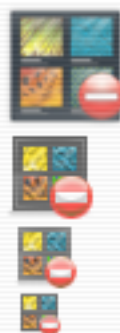
texture.library.close.png



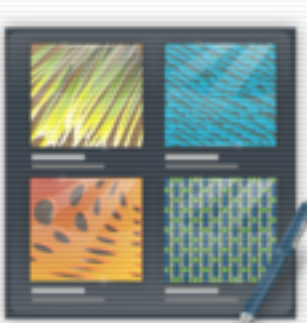
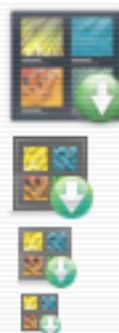
texture.library.config.png



texture.library.delete.png



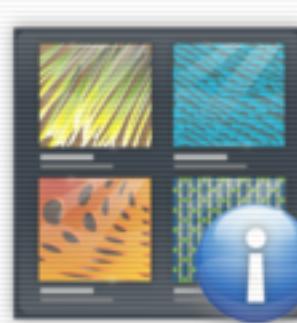
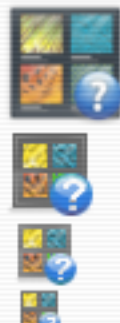
texture.library.down.png



texture.library.edit.png



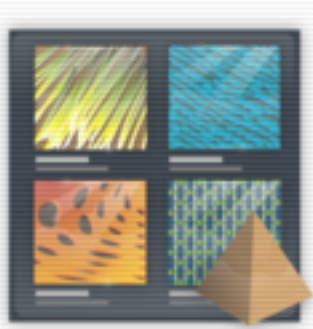
texture.library.help.png



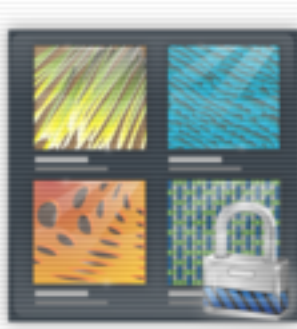
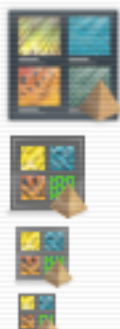
texture.library.info.png



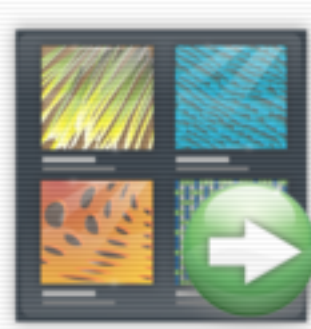




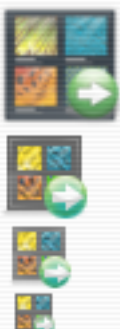
texture.library\_level.png



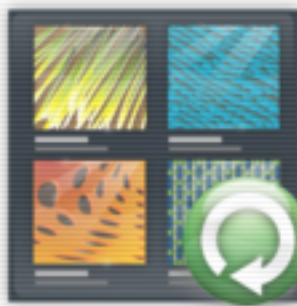
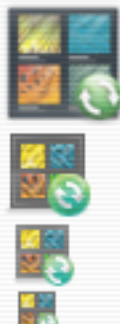
texture.library\_lock.png



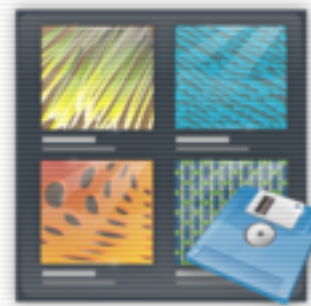
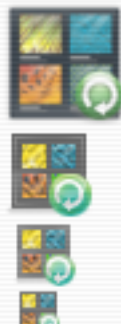
texture.library\_next.png



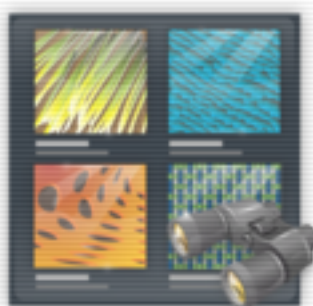
texture.library\_refresh.png



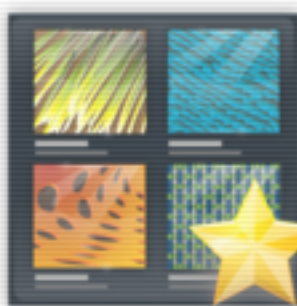
texture.library\_reload.png



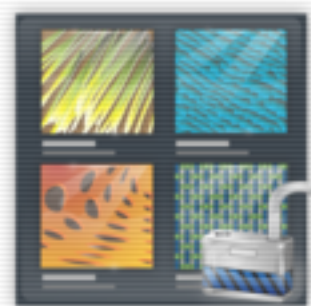
texture.library\_save.png



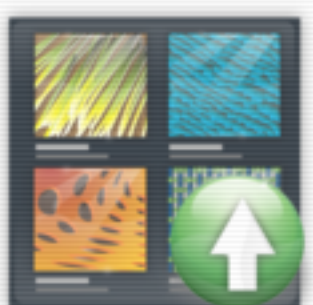
texture.library\_search.png



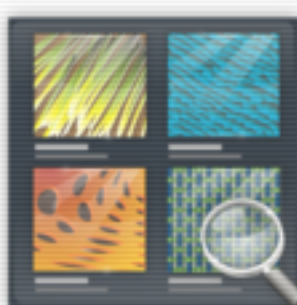
texture.library\_star.png



texture.library\_unlock.png



texture.library\_up.png



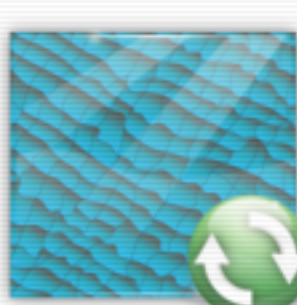
texture.library\_zoom.png



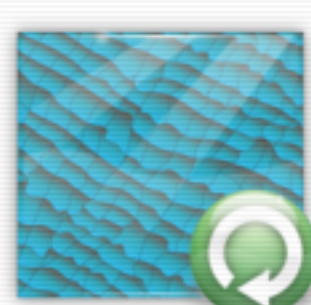
texture.lock.png



texture\_next.png



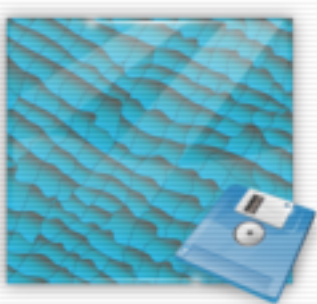
texture\_refresh.png



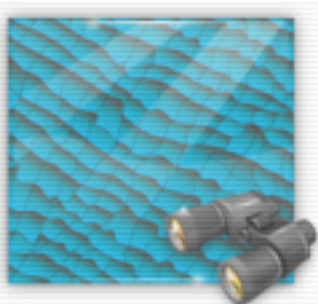
texture\_reload.png







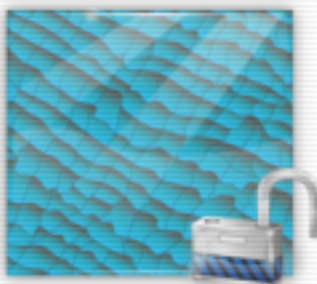
texture\_save.png



texture\_search.png



texture\_star.png



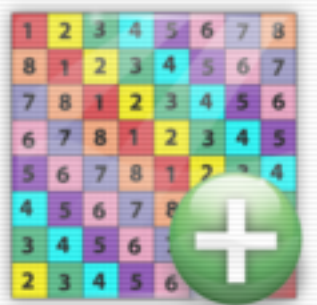
texture\_unlock.png



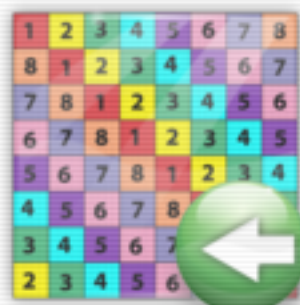
texture\_up.png



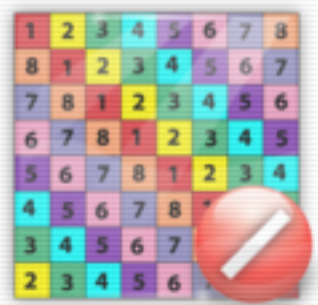
texture\_uv



texture\_uv\_add.png



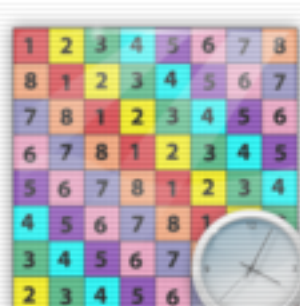
texture\_uv\_back.png



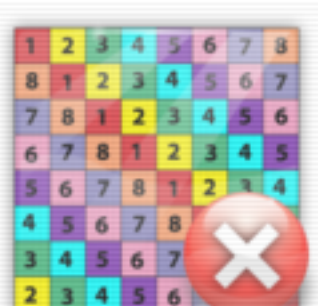
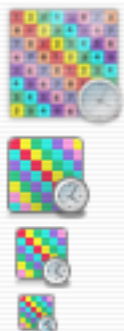
texture\_uv\_cancel.png



texture\_uv\_check.png



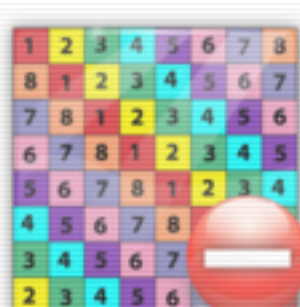
texture\_uv\_clock.png



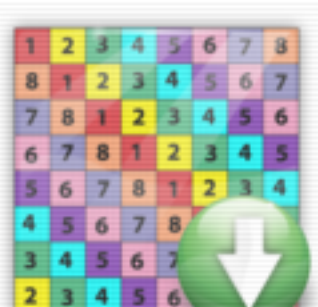
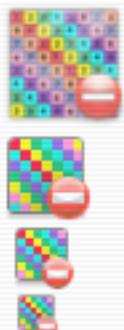
texture\_uv\_close.png



texture\_uv\_config.png



texture\_uv\_delete.png



texture\_uv\_down.png



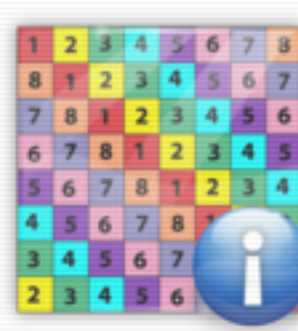
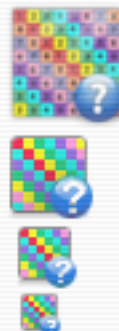




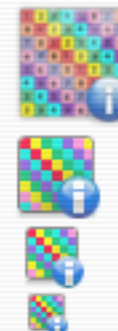
texture\_uv.edit.png



texture\_uv.help.png



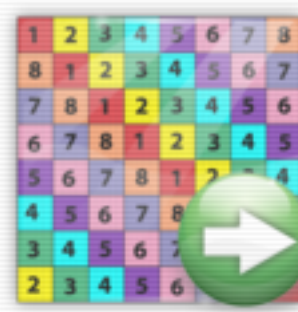
texture\_uv.info.png



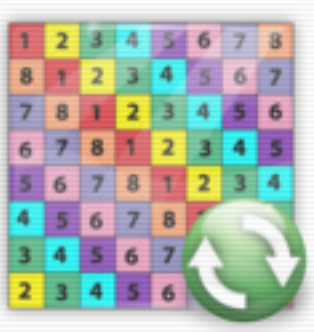
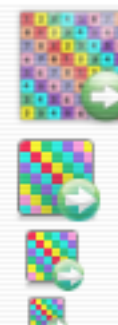
texture\_uv.level.png



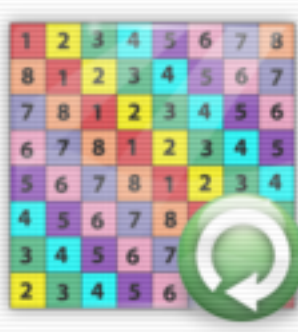
texture\_uv.lock.png



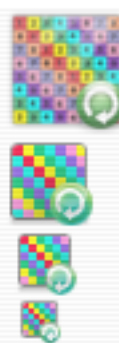
texture\_uv.next.png



texture\_uv.refresh.png



texture\_uv.reload.png



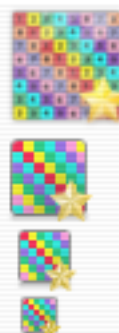
texture\_uv.save.png



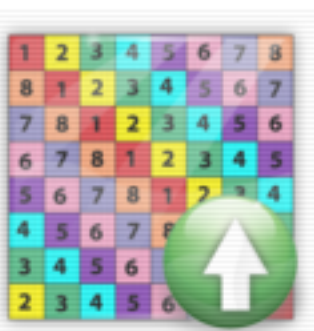
texture\_uv.search.png



texture\_uv.star.png



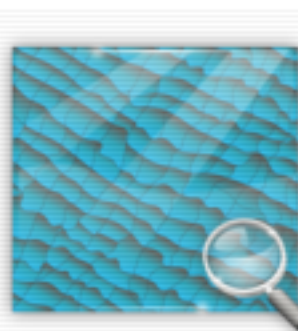
texture\_uv.unlock.png



texture\_uv.up.png



texture\_uv.zoom.png



texture\_zoom.png







thickness



thickness.add.png



thickness.back.png



thickness.cancel.png



thickness.check.png



thickness.clock.png



thickness.close.png



thickness.config.png



thickness.delete.png



thickness.down.png



thickness.edit.png



thickness.help.png



thickness.info.png



thickness.level.png



thickness.lock.png





thickness\_next.png



thickness\_refresh.png



thickness\_reload.png



thickness\_save.png



thickness\_search.png



thickness\_star.png



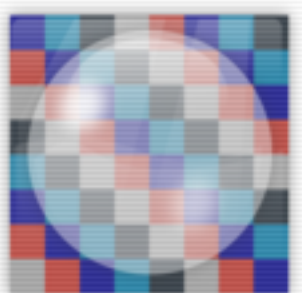
thickness\_unlock.png



thickness\_up.png



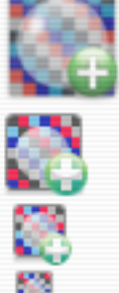
thickness\_zoom.png



transparency.png



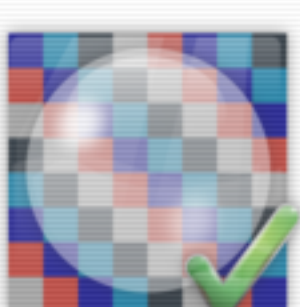
transparency\_add.png



transparency\_back.png



transparency\_cancel.png



transparency\_check.png



transparency\_clock.png

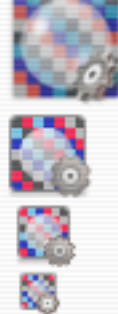




transparency\_close.png



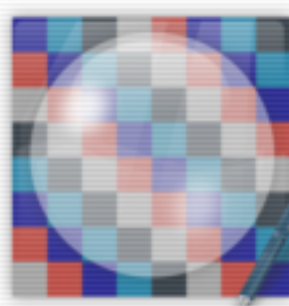
transparency\_config.png



transparency\_delete.png



transparency\_down.png



transparency\_edit.png



transparency\_help.png



transparency\_info.png



transparency\_level.png



transparency\_lock.png



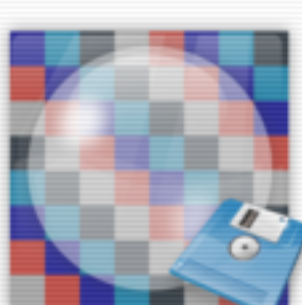
transparency\_next.png



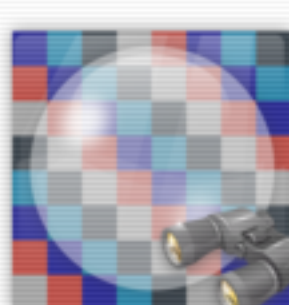
transparency\_refresh.png



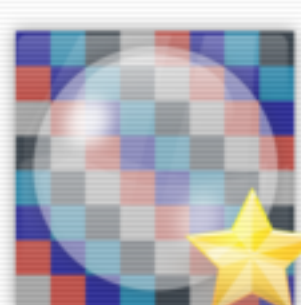
transparency\_reload.png



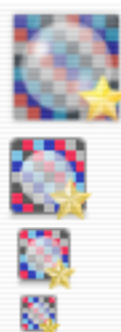
transparency\_save.png

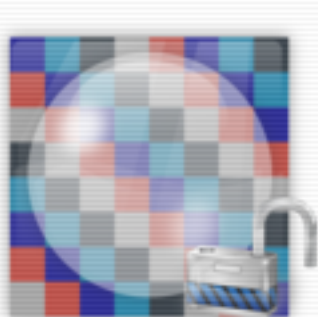


transparency\_search.png

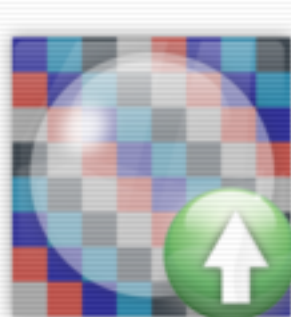


transparency\_star.png

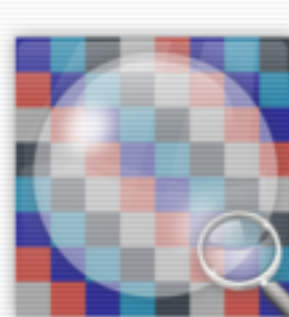




transparency\_unlock.png



transparency\_up.png



transparency\_zoom.png



vcq\_format



vcq\_format\_add.png



vcq\_format\_back.png



vcq\_format\_cancel.png



vcq\_format\_check.png



vcq\_format\_clock.png



vcq\_format\_close.png



vcq\_format\_config.png



vcq\_format\_delete.png



vcq\_format\_down.png



vcq\_format\_edit.png



vcq\_format\_help.png







vcq\_format.info.png



vcq\_format.level.png



vcq\_format.lock.png



vcq\_format.next.png



vcq\_format.refresh.png



vcq\_format.reload.png



vcq\_format.save.png



vcq\_format.search.png



vcq\_format.star.png



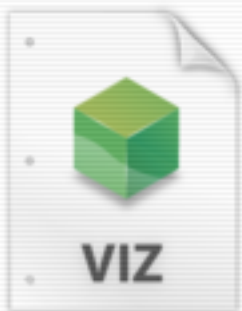
vcq\_format.unlock.png



vcq\_format.up.png



vcq\_format.zoom.png



viz\_format



viz\_format.add.png



viz\_format.back.png





viz\_format.cancel.png



viz\_format.check.png



viz\_format.clock.png



viz\_format.close.png



viz\_format.config.png



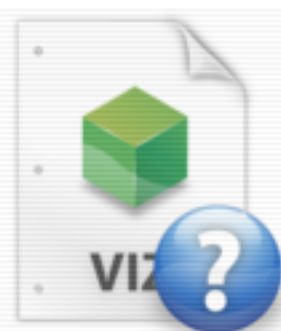
viz\_format.delete.png



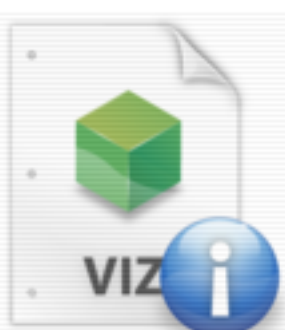
viz\_format.down.png



viz\_format.edit.png



viz\_format.help.png



viz\_format.info.png



viz\_format.level.png



viz\_format.lock.png



viz\_format.next.png



viz\_format.refresh.png



viz\_format.reload.png







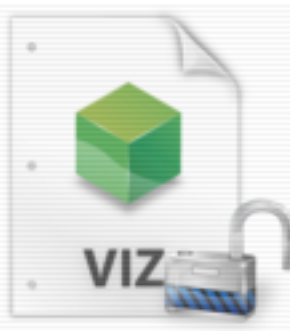
viz\_format.save.png



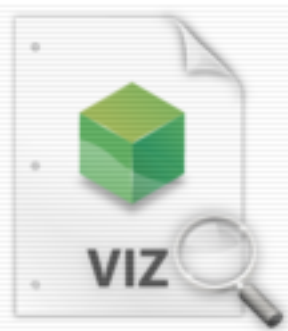
viz\_format.search.png



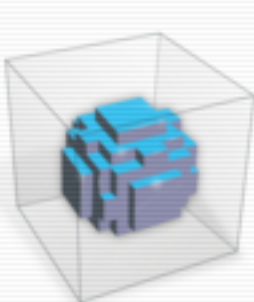
viz\_format.star.png



viz\_format.up.png



viz\_format.zoom.png



voxel



voxel.add.png



voxel.back.png



voxel.cancel.png



voxel.check.png



voxel.clock.png



voxel.close.png



voxel.config.png



voxel.delete.png





voxel\_down.png



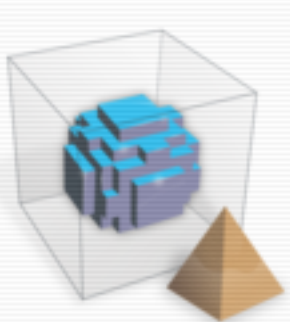
voxel\_edit.png



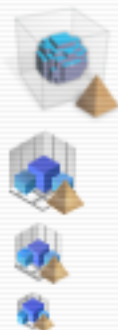
voxel\_help.png



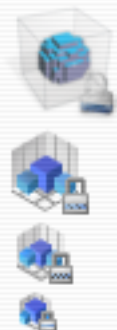
voxel\_info.png



voxel\_level.png



voxel\_lock.png



voxel\_next.png



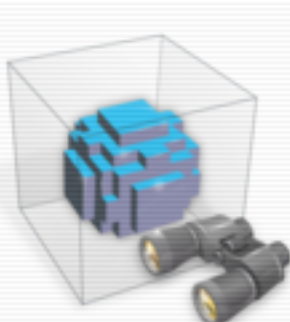
voxel\_refresh.png



voxel\_reload.png



voxel\_save.png



voxel\_search.png



voxel\_star.png



voxel\_unlock.png



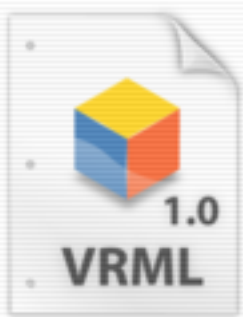
voxel\_up.png



voxel\_zoom.png







vrml\_1.0



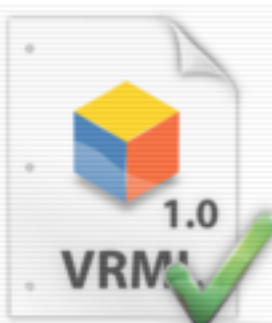
vrml\_1.0\_add.png



vrml\_1.0\_back.png



vrml\_1.0\_cancel.png



vrml\_1.0\_check.png



vrml\_1.0\_clock.png



vrml\_1.0\_close.png



vrml\_1.0\_config.png



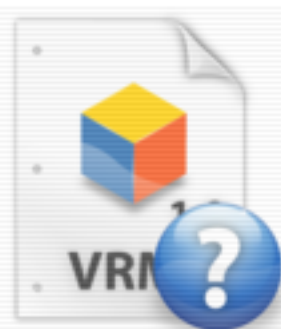
vrml\_1.0\_delete.png



vrml\_1.0\_down.png



vrml\_1.0\_edit.png



vrml\_1.0\_help.png



vrml\_1.0\_info.png



vrml\_1.0\_level.png



vrml\_1.0\_lock.png





vrml\_1.0.next.png



vrml\_1.0.refresh.png



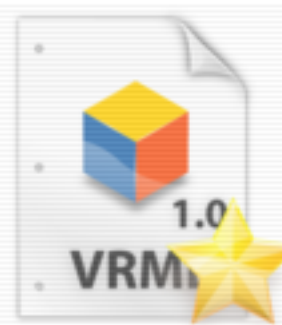
vrml\_1.0.reload.png



vrml\_1.0.save.png



vrml\_1.0.search.png



vrml\_1.0.star.png



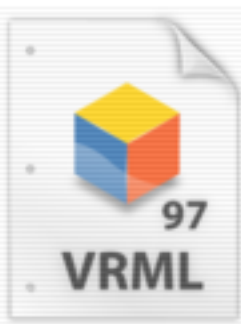
vrml\_1.0.unlock.png



vrml\_1.0.up.png



vrml\_1.0.zoom.png



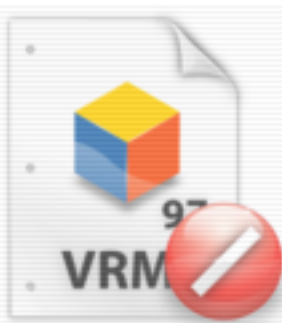
vrml\_97



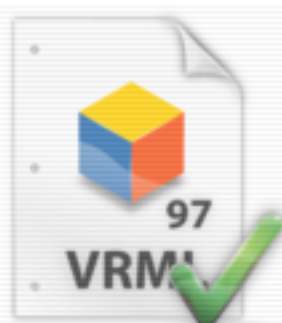
vrml\_97.add.png



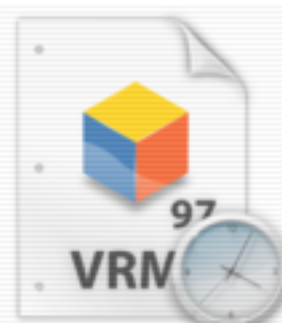
vrml\_97.back.png



vrml\_97.cancel.png



vrml\_97.check.png



vrml\_97.clock.png







vrml\_97\_close.png



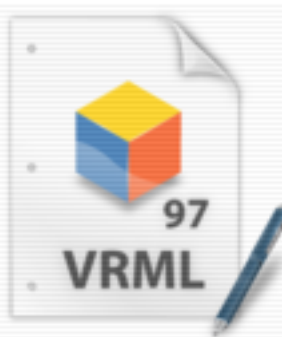
vrml\_97\_config.png



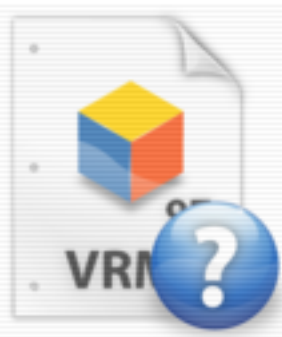
vrml\_97\_delete.png



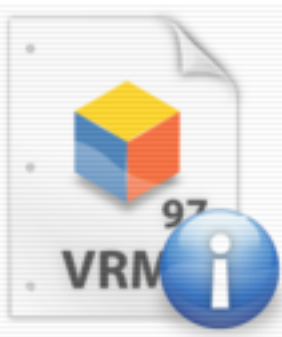
vrml\_97\_down.png



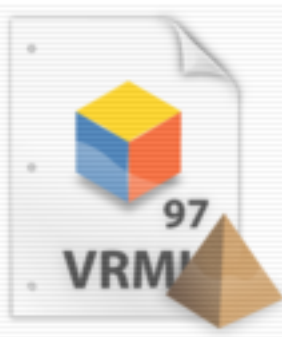
vrml\_97\_edit.png



vrml\_97\_help.png



vrml\_97\_info.png



vrml\_97\_level.png



vrml\_97\_lock.png



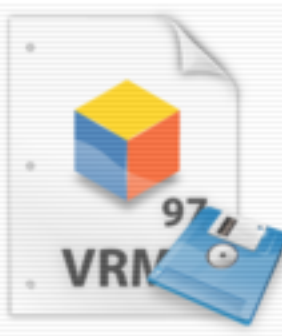
vrml\_97\_next.png



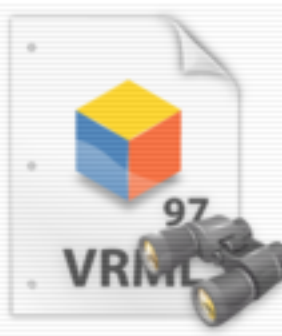
vrml\_97\_refresh.png



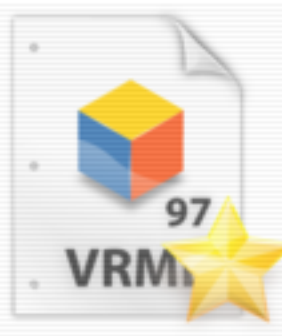
vrml\_97\_reload.png



vrml\_97\_save.png

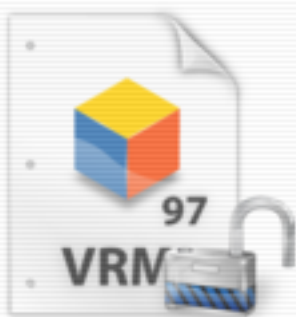


vrml\_97\_search.png



vrml\_97\_star.png

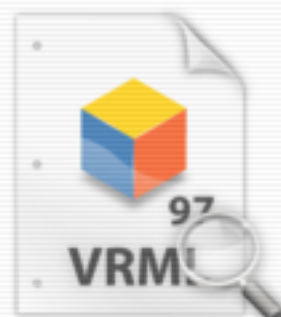




vrml\_97\_unlock.png



vrml\_97\_up.png



vrml\_97\_zoom.png



vrml.format



vrml.format.add.png



vrml.format.b



vrml.format.b.add.png



vrml.format.b.back.png



vrml.format.b.cancel.png



vrml.format.b.check.png



vrml.format.b.clock.png



vrml.format.b.close.png



vrml.format.b.config.png



vrml.format.b.delete.png



vrml.format.b.down.png







vrml\_format.b\_edit.png



vrml\_format.b\_help.png



vrml\_format.b\_info.png



vrml\_format.b\_level.png



vrml\_format.b\_lock.png



vrml\_format.b\_next.png



vrml\_format.b\_refresh.png



vrml\_format.b\_reload.png



vrml\_format.b\_save.png



vrml\_format.b\_search.png



vrml\_format.b\_star.png



vrml\_format.b\_unlock.png



vrml\_format.b\_up.png



vrml\_format.b\_zoom.png



vrml\_format.back.png





vrml\_format\_cancel.png



vrml\_format\_check.png



vrml\_format\_clock.png



vrml\_format\_config.png



vrml\_format\_delete.png



vrml\_format\_down.png



vrml\_format\_edit.png



vrml\_format\_help.png



vrml\_format\_info.png



vrml\_format\_level.png



vrml\_format\_lock.png



vrml\_format\_next.png



vrml\_format\_refresh.png



vrml\_format\_reload.png







vrml.format.save.png



vrml.format.search.png



vrml.format.star.png



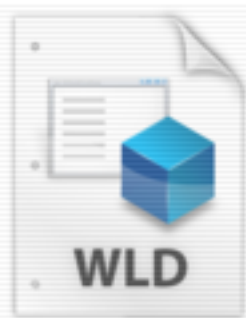
vrml.format.unlock.png



vrml.format.up.png



vrml.format.zoom.png



wld.format



wld.format.add.png



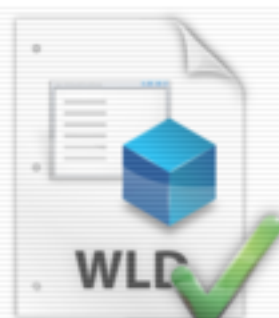
wld.format.back.png



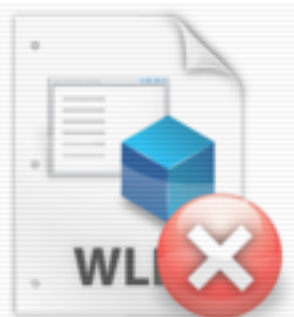
wld.format.cancel.png



wld.format.check.png



wld.format.clock.png



wld.format.close.png

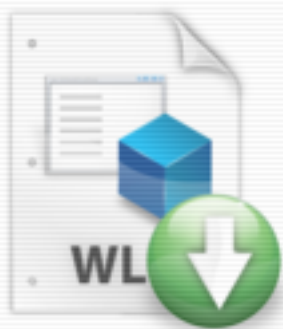


wld.format.config.png



wld.format.delete.png





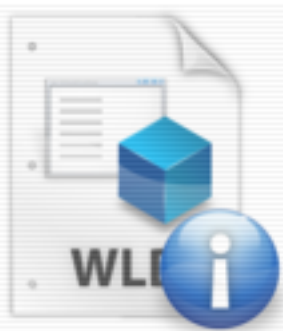
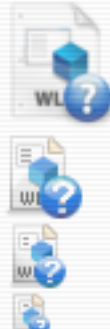
wld\_format\_down.png



wld\_format\_edit.png



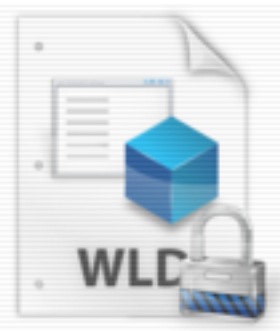
wld\_format\_help.png



wld\_format\_info.png



wld\_format\_level.png



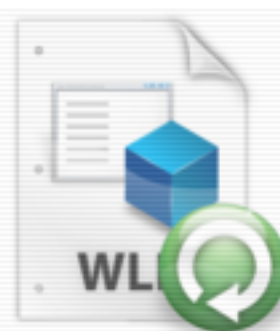
wld\_format\_lock.png



wld\_format\_next.png



wld\_format\_refresh.png



wld\_format\_reload.png



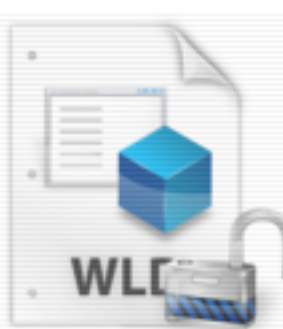
wld\_format\_save.png



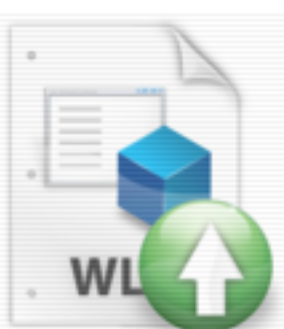
wld\_format\_search.png



wld\_format\_star.png



wld\_format\_unlock.png



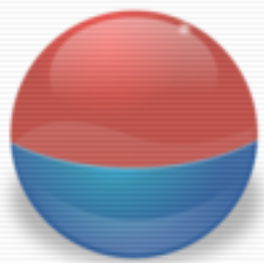
wld\_format\_up.png



wld\_format\_zoom.png







zsphere



zsphere.add.png



zsphere.back.png



zsphere.cancel.png



zsphere.check.png



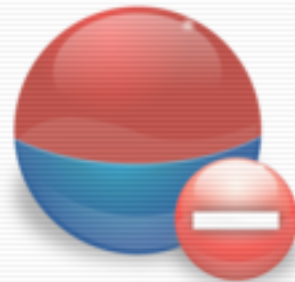
zsphere.clock.png



zsphere.close.png



zsphere.config.png



zsphere.delete.png



zsphere.down.png



zsphere.edit.png



zsphere.help.png



zsphere.info.png



zsphere.level.png



zsphere.lock.png





zsphere\_next.png



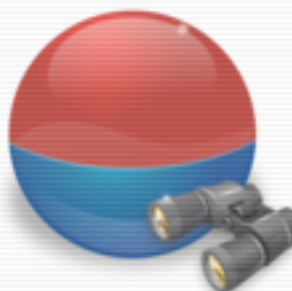
zsphere\_refresh.png



zsphere\_reload.png



zsphere\_save.png



zsphere\_search.png



zsphere\_star.png



zsphere\_unlock.png



zsphere\_up.png



zsphere\_zoom.png

