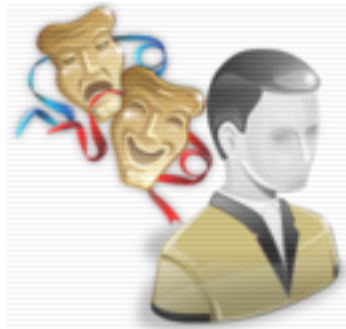


iconshock

Super Vista

Jobs

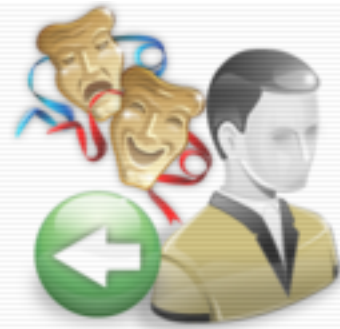




actor



actor_add



actor_back



actor_cancel



actor_clock



actor_close



actor_config



actor_delete



actor_down



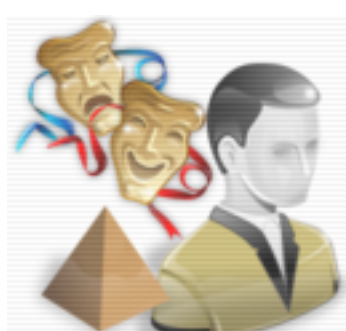
actor_fav



actor_help



actor_info



actor_level



actor_lock



actor_next





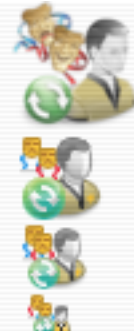
actor_ok



actor_refresh



actor_reload



actor_save



actor_search



actor_unlock



actor_up



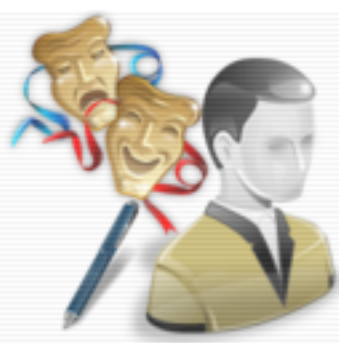
actor_write



actor_zoom



administrator



administrator_add



administrator_back



administrator_cancel



administrator_clock



administrator_close





administrator_config

administrator_delete

administrator_down



administrator_fav

administrator_help

administrator_info



administrator_level

administrator_lock

administrator_next



administrator_ok

administrator_refresh

administrator_reload



administrator_save

administrator_search

administrator_unlock



administrator_up



administrator_write



administrator_zoom



african



african_add



african_back



african_cancel



african_cancel



african_cancel



african_config



african_config



african_config



african_fav



african_fav



african_fav





african_level



african_lock



african_next



african_ok



african_refresh



african_reload



african_save



african_search



african_unlock



african_up



african_write



african_zoom



ambassador



ambassador_add



ambassador_back





ambassador_cancel

ambassador_clock

ambassador_close



ambassador_config

ambassador_delete

ambassador_down



ambassador_fav

ambassador_help

ambassador_info



ambassador_level

ambassador_lock

ambassador_next



ambassador_ok

ambassador_refresh

ambassador_reload



ambassador_save



ambassador_search



ambassador_unlock



ambassador_up



ambassador_write



ambassador_zoom



american



american_add



american_back



american_cancel



american_clock



american_close



american_config



american_delete



american_down





american_fav



american_help



american_info



american_level



american_lock



american_next



american_ok



american_refresh



american_reload



american_save



american_search



american_unlock



american_up



american_write



american_zoom





archeologist



archeologist.add



archeologist.back



archeologist.cancel



archeologist.clock



archeologist.close



archeologist.config



archeologist.delete



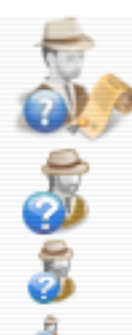
archeologist.down



archeologist.fav



archeologist.help



archeologist.info



archeologist.level

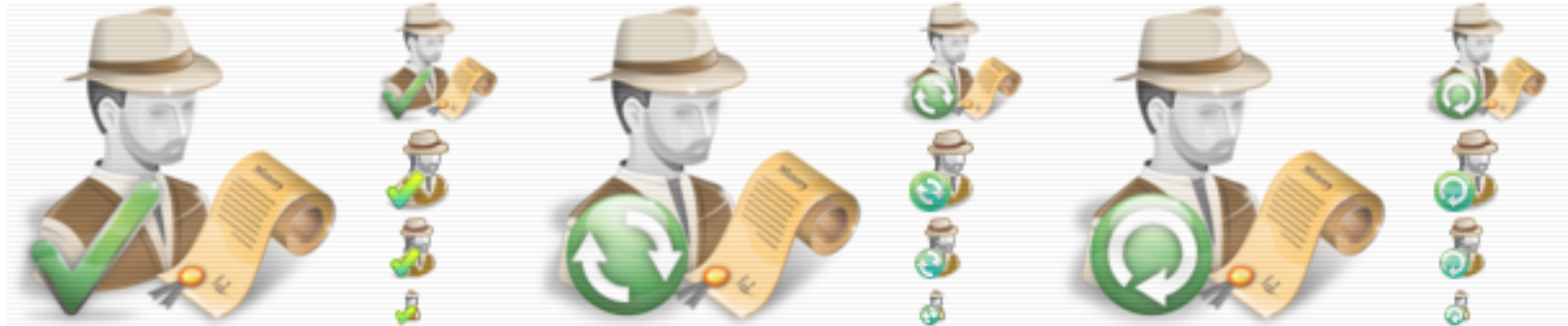


archeologist.lock



archeologist.next





archeologist_ok

archeologist_refresh

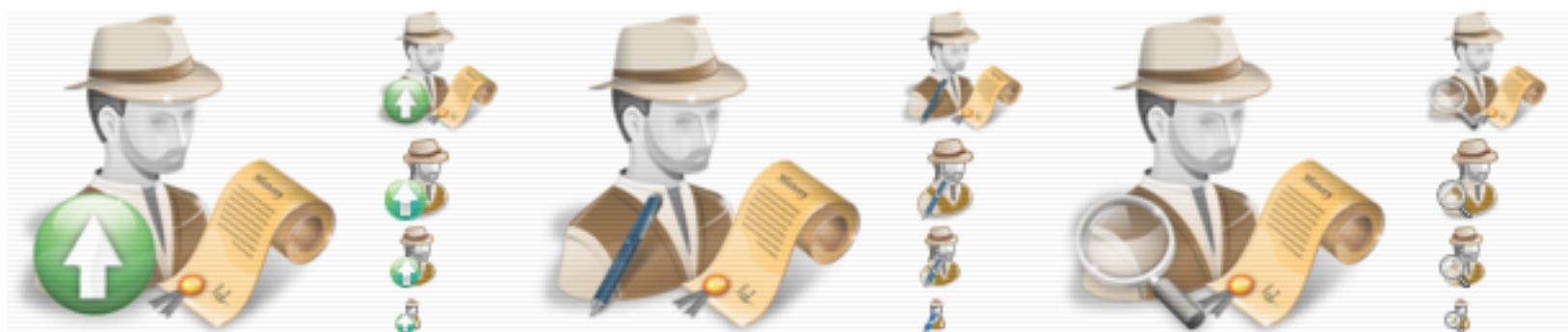
archeologist_reload



archeologist_save

archeologist_search

archeologist_unlock



archeologist_up

archeologist_write

archeologist_zoom



artist

artist_add

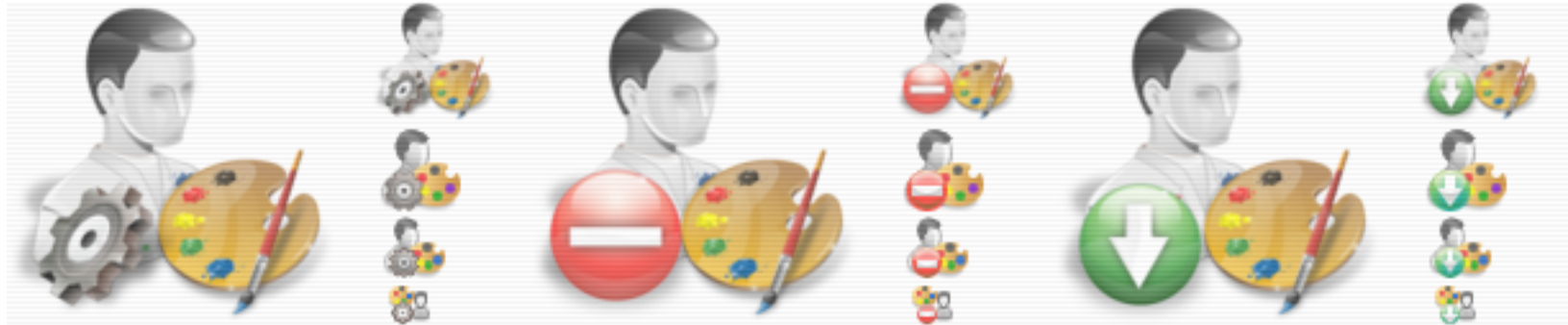
artist_back



artist_cancel

artist_clock

artist_close



artist.config

artist.delete

artist.down



artist.fav

artist.help

artist.info



artist.level

artist.lock

artist.next



artist.ok

artist.refresh

artist.reload



artist.save

artist.search

artist.unlock



artist_up



artist_write



artist_zoom



asian



asian_add



asian_back



asian_cancel



asian_clock



asian_close



asian_config



asian.delete



asian_down



asian_fav



asian_help



asian_info





asian_level

asian_lock

asian_next



asian_ok

asian_refresh

asian_reload



asian_save

asian_search

asian_unlock



asian_up

asian_write

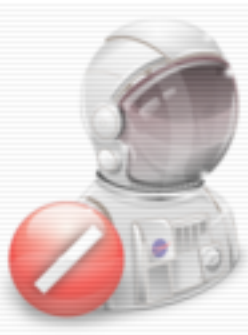
asian_zoom



astronaut

astronaut.add

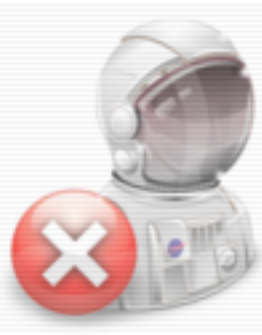
astronaut.back



astronaut_cancel



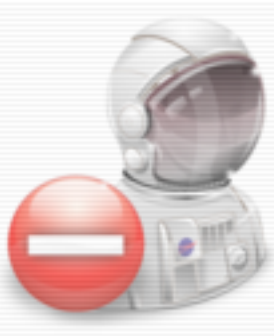
astronaut_clock



astronaut_close



astronaut_config



astronaut_delete



astronaut_down



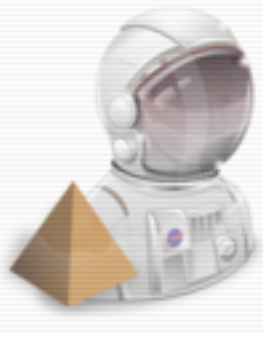
astronaut_fav



astronaut_help



astronaut_info



astronaut_level



astronaut_lock



astronaut_next



astronaut_ok



astronaut_refresh



astronaut_reload





astronaut.save



astronaut.search



astronaut.unlock



astronaut.up



astronaut.write



astronaut.zoom



baker



baker.add



baker.back



baker.cancel



baker.clock



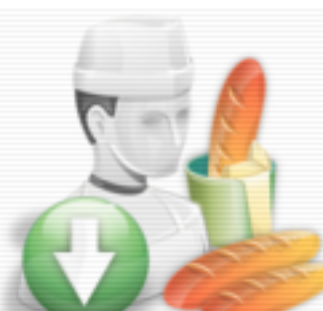
baker.close



baker.config



baker.delete



baker.down

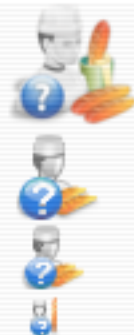




baker_fav



baker_help



baker_info



baker_level



baker_lock



baker_next



baker_ok



baker_refresh



baker_reload



baker_save



baker_search



baker_unlock



baker_up



baker_write



baker_zoom





banker



banker_add



banker_back



banker_cancel



banker_clock



banker_close



banker_config



banker_delete



banker_down



banker_fav



banker_help



banker_info



banker_level



banker_lock



banker_next





banker_ok



banker_refresh



banker_reload



banker_save



banker_search



banker_unlock



banker_up



banker_write



banker_zoom



bell_boy



bell_boy_add



bell_boy_back



bell_boy_cancel



bell_boy_clock



bell_boy_close





bell_boy_config



bell_boy_delete



bell_boy_down



bell_boy_fav



bell_boy_help



bell_boy_info



bell_boy_level



bell_boy_lock



bell_boy_next



bell_boy_ok



bell_boy_refresh



bell_boy_reload



bell_boy_save



bell_boy_search



bell_boy_unlock





bell_boy_up



bell_boy_write



bell_boy_zoom



book_keeper



book_keeper.add



book_keeper.back



book_keeper.cancel



book_keeper.clock



book_keeper.close



book_keeper.config



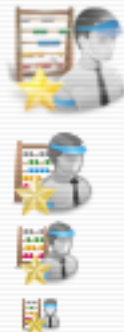
book_keeper.delete



book_keeper.down



book_keeper.fav

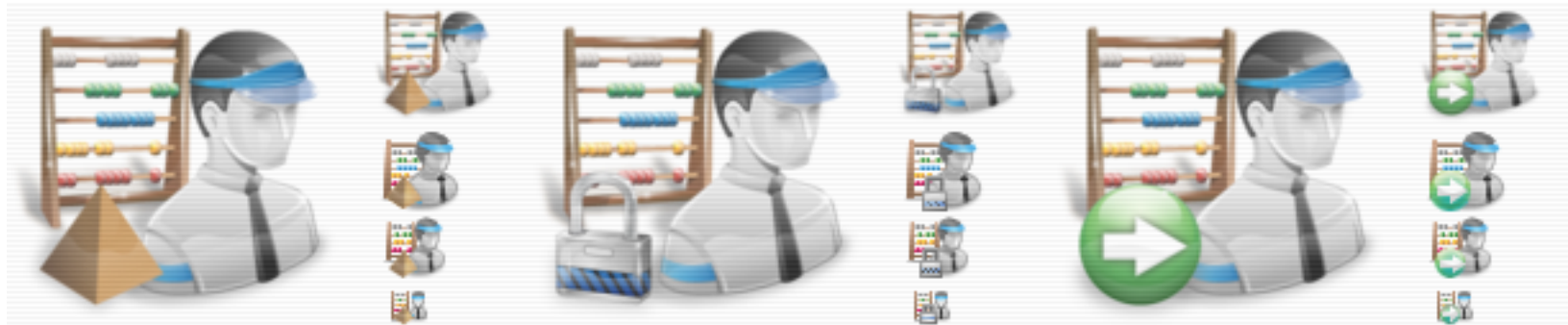


book_keeper.help



book_keeper.info





book_keeper_level

book_keeper_lock

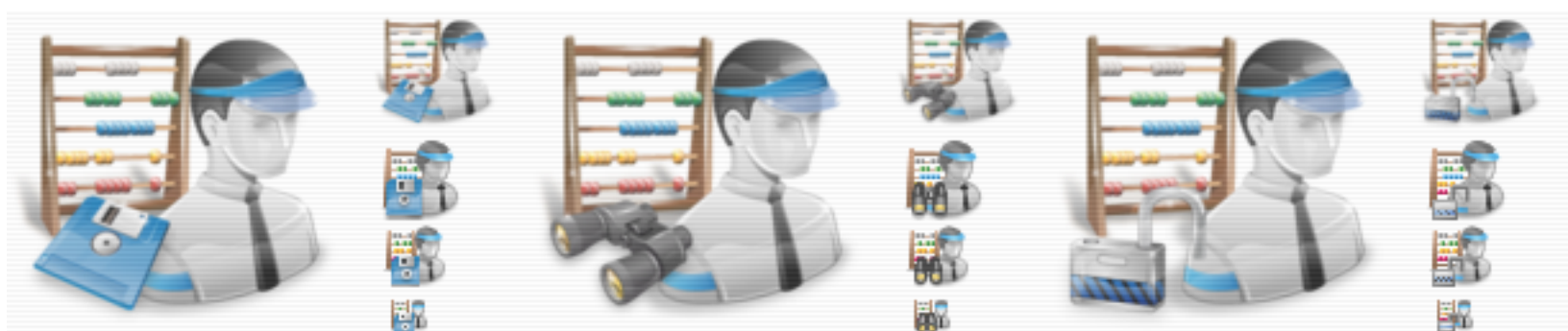
book_keeper_next



book_keeper_ok

book_keeper_refresh

book_keeper_reload



book_keeper_save

book_keeper_search

book_keeper_unlock



book_keeper_up

book_keeper_write

book_keeper_zoom



boxer

boxer.add

boxer.back



boxer_cancel



boxer_clock



boxer_close



boxer_config



boxer_delete



boxer_down



boxer_fav



boxer_help



boxer_info



boxer_level



boxer.lock



boxer.next



boxer_ok



boxer_refresh



boxer.reload





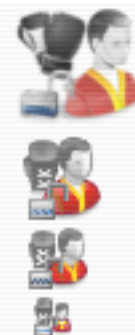
boxer_save



boxer_search



boxer_unlock



boxer_up



boxer_write



boxer_zoom



call_center_operator



call_center_operator_add



call_center_operator_back



call_center_operator_cancel



call_center_operator_clock



call_center_operator_close



call_center_operator_config



call_center_operator_delete



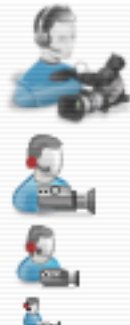
call_center_operator_down







cameraman



cameraman_add



cameraman_back



cameraman_cancel



cameraman_clock



cameraman_close



cameraman_config



cameraman_delete



cameraman_down



cameraman_fav



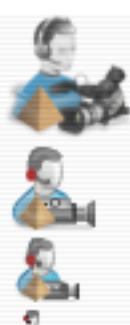
cameraman_help



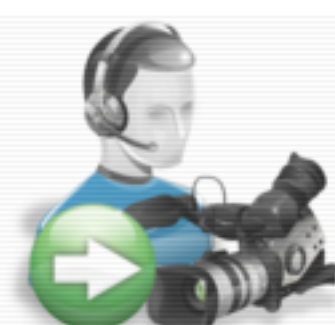
cameraman_info



cameraman_level



cameraman_lock



cameraman_next





cameraman_ok



cameraman_refresh



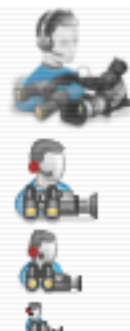
cameraman_reload



cameraman_save



cameraman_search



cameraman_unlock



cameraman_up



cameraman.write



cameraman.zoom



caucasian



caucasian.add



caucasian.back



caucasian_cancel



caucasian.clock



caucasian.close





caucasian_config



caucasian_delete



caucasian_down



caucasian_fav



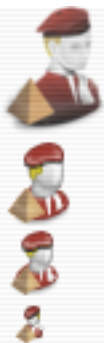
caucasian_help



caucasian_info



caucasian_level



caucasian_lock



caucasian_next



caucasian_ok



caucasian_refresh



caucasian_reload



caucasian_save



caucasian_search



caucasian_unlock





caucasian_up



caucasian_write



caucasian_zoom



chef



chef_add



chef_back



chef_cancel



chef_clock



chef_close



chef_config



chef_delete



chef_down



chef_fav



chef_help



chef_info





chef.level



chef.lock



chef.next



chef.ok



chef.refresh



chef.reload



chef.save



chef.search



chef.unlock



chef.up



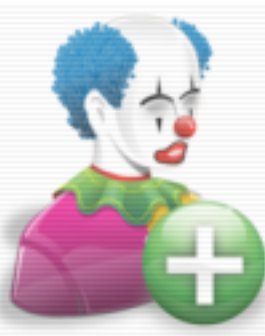
chef.write



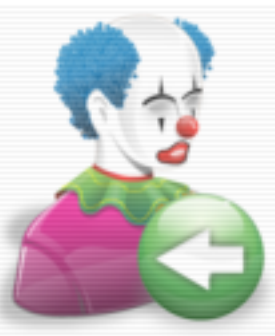
chef.zoom



clown



clown.add



clown.back

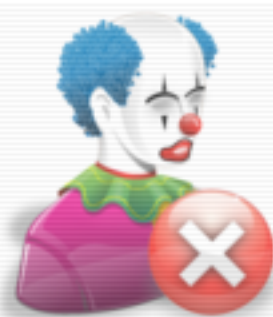




clown_cancel



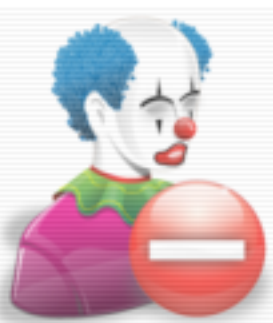
clown_clock



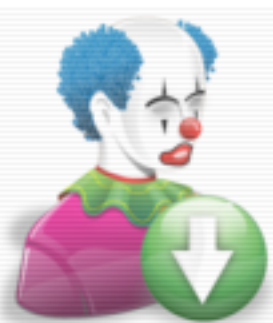
clown_close



clown_config



clown_delete



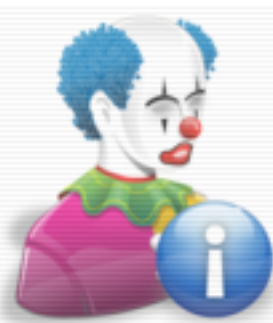
clown_down



clown_fav



clown_help



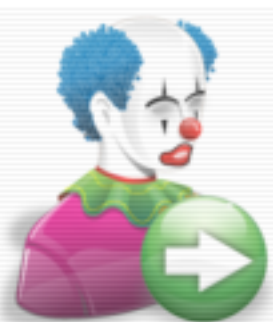
clown_info



clown_level



clown_lock



clown_next



clown_ok



clown_refresh



clown_reload





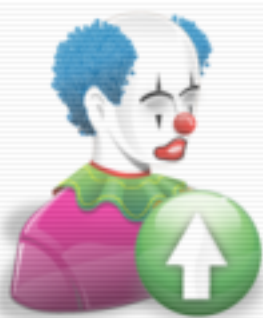
clown_save



clown_search



clown_unlock



clown_up



clown_write



clown_zoom



diver



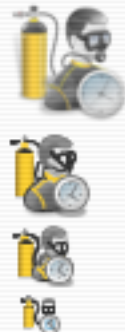
diver_add



diver_back



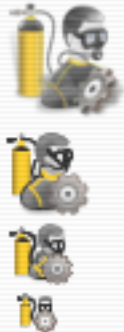
diver_cancel



diver_clock



diver_close



diver_config



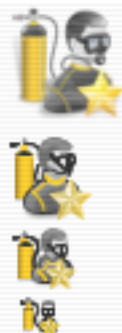
diver_delete



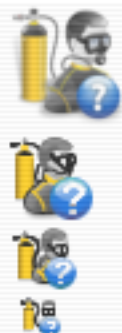
diver_down



diver_fav



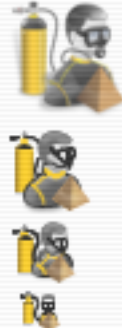
diver_help



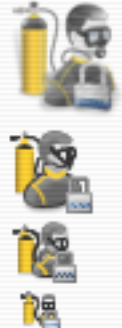
diver_info



diver_level



diver_lock



diver_next



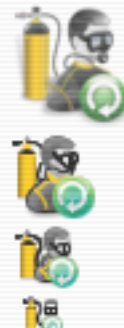
diver_ok



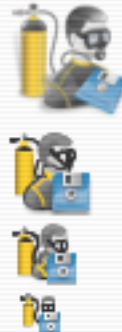
diver_refresh



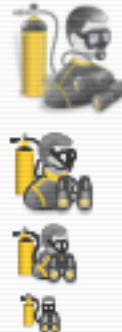
diver_reload



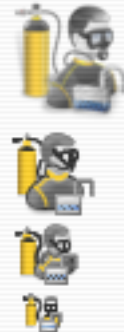
diver_save



diver_search



diver_unlock



diver_up



diver_write



diver_zoom





doctor

doctor_add



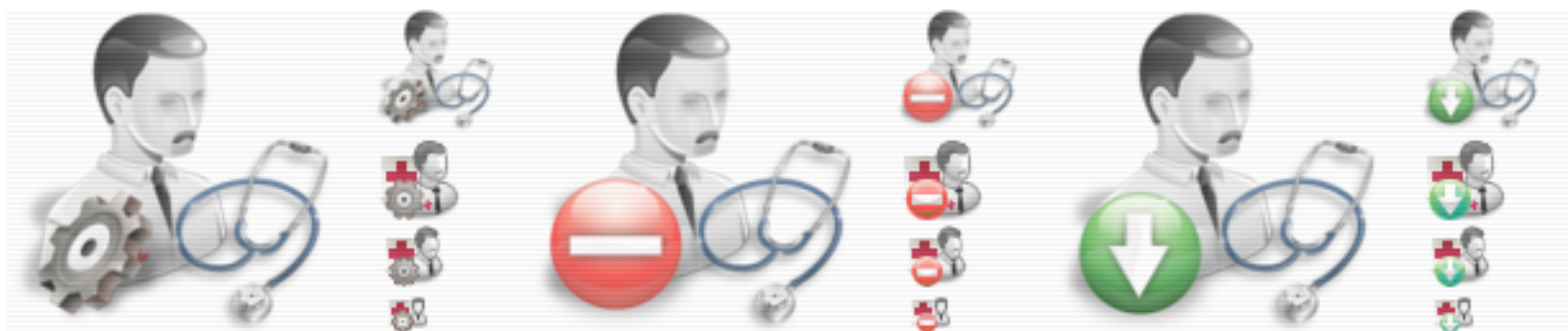
doctor_back



doctor_cancel

doctor_clock

doctor_close



doctor_config

doctor_delete

doctor_down



doctor_fav

doctor_help

doctor_info



doctor_level

doctor_lock

doctor_next



doctor_ok

doctor_refresh

doctor_reload



doctor_save

doctor_search

doctor_unlock



doctor_up

doctor_write

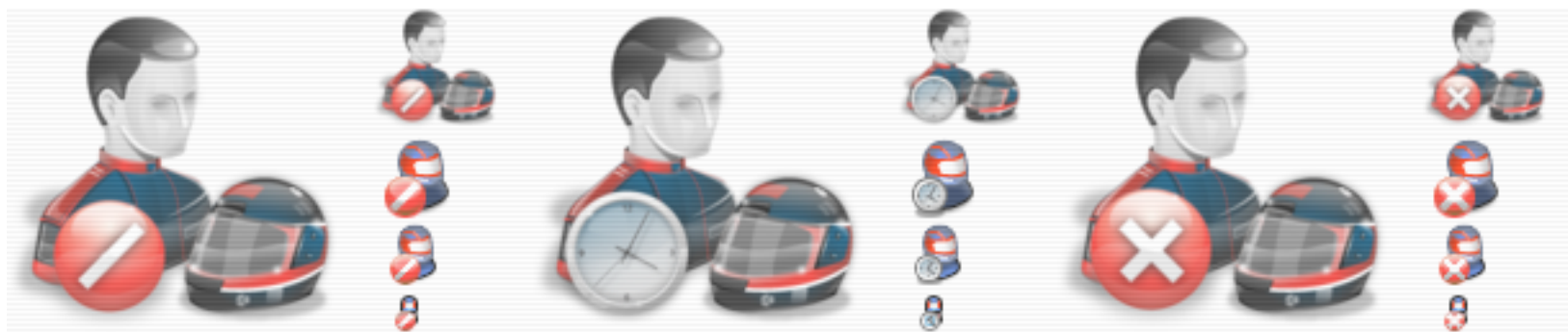
doctor_zoom



driver

driver_add

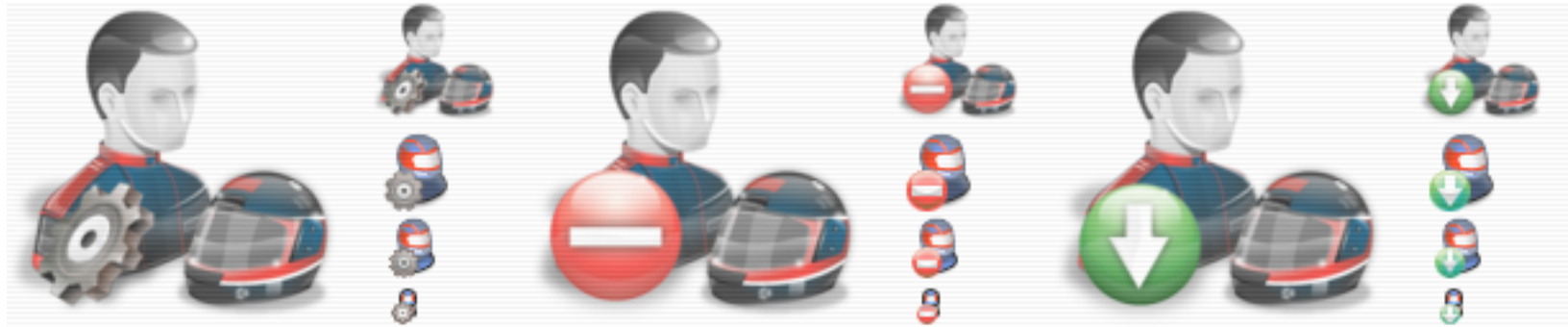
driver_back



driver_cancel

driver_clock

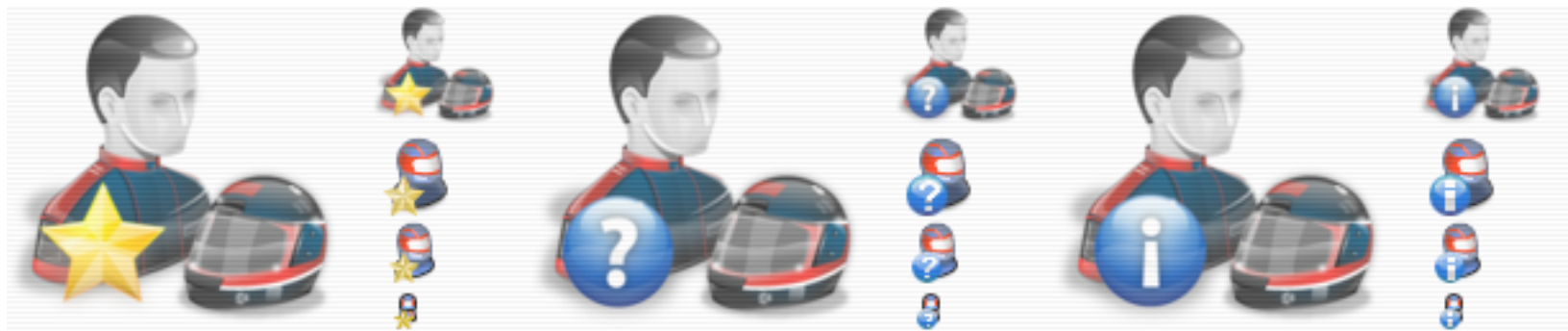
driver_close



driver_config

driver_delete

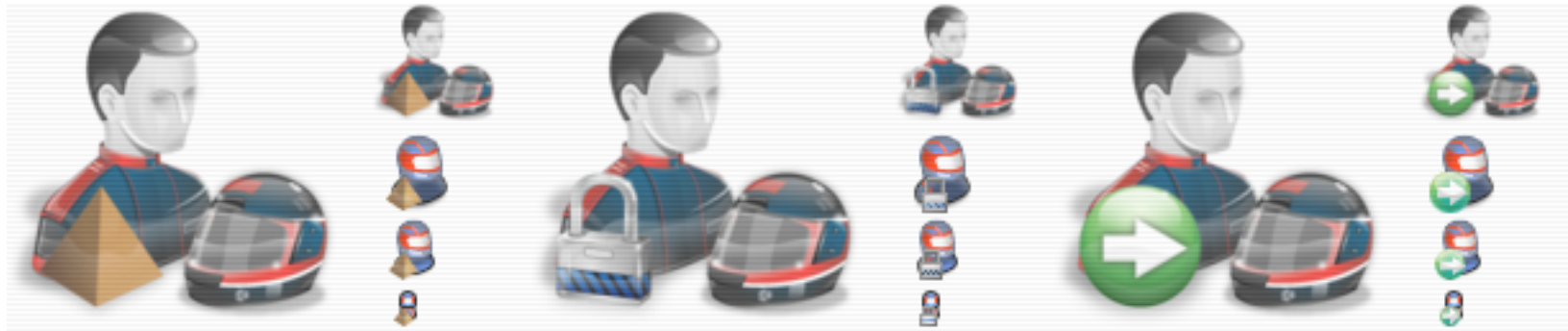
driver_down



driver_fav

driver_help

driver_info



driver_level

driver_lock

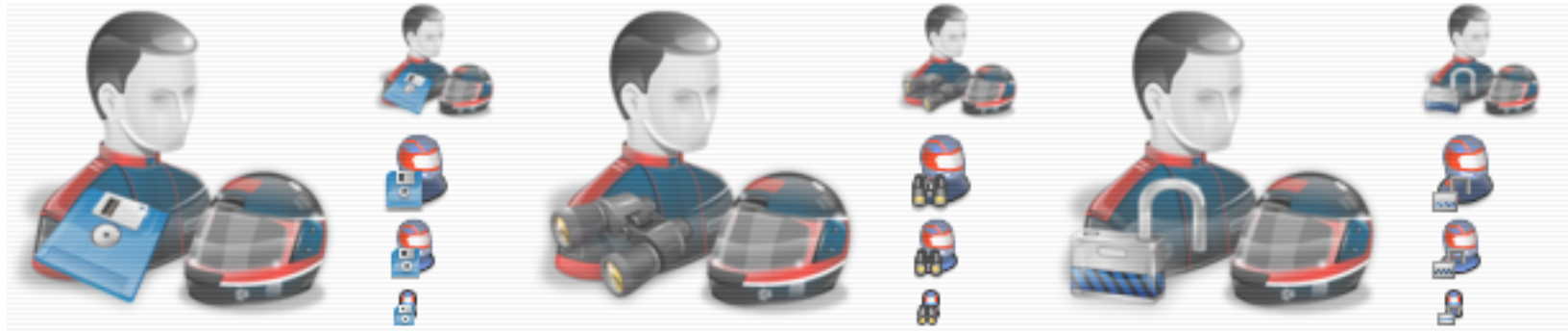
driver_next



driver_ok

driver_refresh

driver_reload



driver_save

driver_search

driver_unlock



driver_up



driver_write



driver_zoom



electrical_engineer



electrical_engineer_add



electrical_engineer_back



electrical_engineer_cancel



electrical_engineer_clock



electrical_engineer_close



electrical_engineer_config



electrical_engineer_delete



electrical_engineer_down



electrical_engineer_fav



electrical_engineer_help



electrical_engineer_info





electrical_engineer_level

electrical_engineer_lock

electrical_engineer_next



electrical_engineer_ok

electrical_engineer_refresh

electrical_engineer_reload



electrical_engineer_save

electrical_engineer_search

electrical_engineer_unlock



electrical_engineer_up

electrical_engineer_write

electrical_engineer_zoom



enviromental_engineer

enviromental_engineer_add

enviromental_engineer_back



enviromental_engineer_cancel

enviromental_engineer_clock

enviromental_engineer_close



enviromental_engineer_config

enviromental_engineer_delete

enviromental_engineer_down



enviromental_engineer_fav

enviromental_engineer_help

enviromental_engineer_info



enviromental_engineer_level

enviromental_engineer_lock

enviromental_engineer_next



enviromental_engineer_ok

enviromental_engineer_refresh

enviromental_engineer_reload



enviromental_engineer_save



enviromental_engineer_search



enviromental_engineer_unlock



enviromental_engineer_up



enviromental_engineer_write



enviromental_engineer_zoom



farmer



farmer_add



farmer_back



farmer_cancel



farmer_clock



farmer_close



farmer_config



farmer_delete



farmer_down





farmer_fav



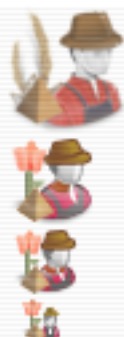
farmer_help



farmer_info



farmer_level



farmer_lock



farmer_next



farmer_ok



farmer_refresh



farmer_reload



farmer_save



farmer_search



farmer_unlock



farmer_up



farmer_write



farmer_zoom





firefighter



firefighter_add



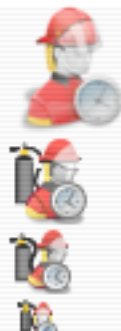
firefighter_back



firefighter_cancel



firefighter_clock



firefighter_close



firefighter_config



firefighter_delete



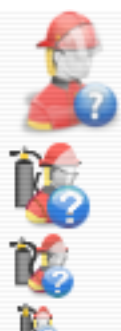
firefighter_down



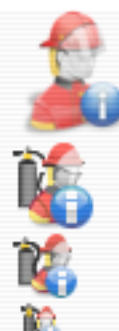
firefighter_fav



firefighter_help



firefighter_info



firefighter_level



firefighter_lock

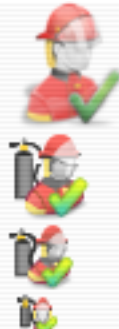


firefighter_next

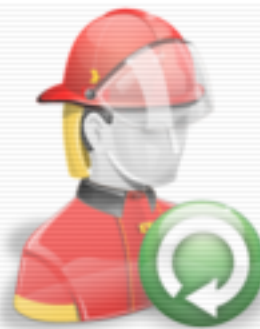




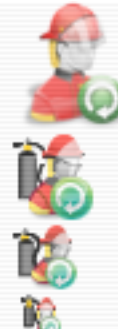
firefighter_ok



firefighter_refresh



firefighter_reload



firefighter_save



firefighter_search



firefighter_unlock



firefighter_up



firefighter_write



firefighter_zoom



fisherman



fisherman.add



fisherman.back



fisherman_cancel



fisherman_clock



fisherman_close





fisherman_config



fisherman_delete



fisherman_down



fisherman_fav



fisherman_help



fisherman_info



fisherman_level



fisherman_lock



fisherman_next



fisherman_ok



fisherman_refresh



fisherman_reload



fisherman_save



fisherman_search



fisherman_unlock





fisherman_up



fisherman_write



fisherman_zoom



general



general.add



general.back



general.cancel



general.clock



general.close



general.config



general.delete



general.down



general.fav



general.help



general.info





general_level



general_lock



general_next



general_ok



general_refresh



general_reload



general_save



general_search



general_unlock



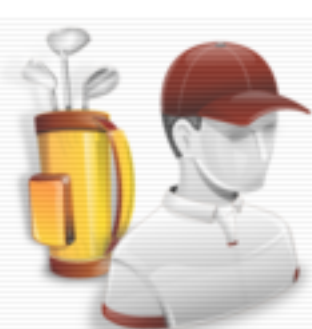
general_up



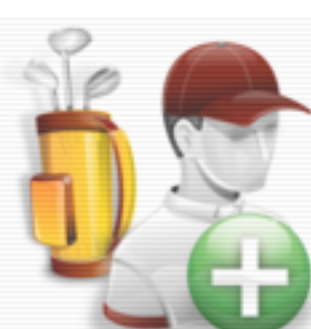
general_write



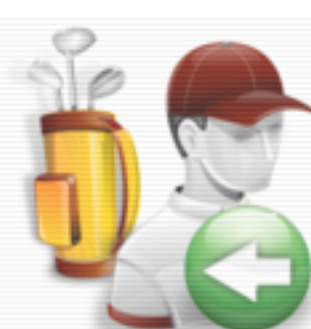
general_zoom



golf_player



golf_player_add



golf_player_back





golf_player_cancel



golf_player_clock



golf_player_close



golf_player_config



golf_player_delete



golf_player_down



golf_player_fav



golf_player_help



golf_player_info



golf_player_level



golf_player_lock



golf_player_next



golf_player_ok



golf_player_refresh



golf_player_reload





golf_player_save



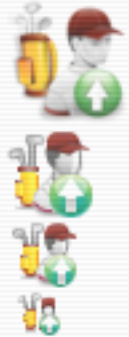
golf_player_search



golf_player_unlock



golf_player_up



golf_player_write



golf_player_zoom



graphic_designer



graphic_designer_add



graphic_designer_back



graphic_designer_cancel



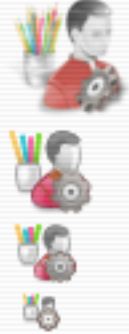
graphic_designer_clock



graphic_designer_close



graphic_designer_config



graphic_designer_delete



graphic_designer_down





graphic_designer_fav



graphic_designer_help



graphic_designer_info



graphic_designer_level



graphic_designer_lock



graphic_designer_next



graphic_designer_ok



graphic_designer_refresh



graphic_designer_reload



graphic_designer_save



graphic_designer_search



graphic_designer_unlock



graphic_designer_up



graphic_designer_write



graphic_designer_zoom





hunter



hunter_add



hunter_back



hunter_cancel



hunter_clock



hunter_close



hunter_config



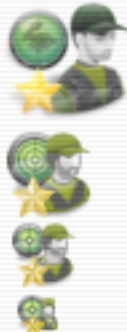
hunter_delete



hunter_down



hunter_fav



hunter_help



hunter_info



hunter_level



hunter_lock



hunter_next





hunter_ok



hunter_refresh



hunter_reload



hunter_save



hunter_search



hunter_unlock



hunter_up



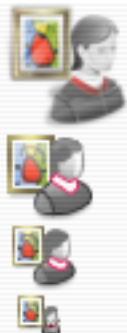
hunter_write



hunter_zoom



infirmary



infirmary_add



infirmary_back



infirmary_cancel



infirmary_clock



infirmary_close





infirmarium_config



infirmarium_delete



infirmarium_down



infirmarium_fav



infirmarium_help



infirmarium_info



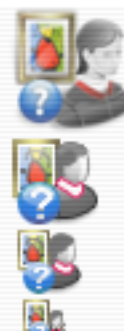
infirmarium_level



infirmarium_lock



infirmarium_next



infirmarium_ok



infirmarium_refresh



infirmarium_reload



infirmarium_save



infirmarium_search



infirmarium_unlock





infirmary_up



infirmary_write



infirmary_zoom



king



king_add



king_back



king_cancel



king_clock



king_close



king_config



king_delete



king_down



king_fav



king_help



king_info

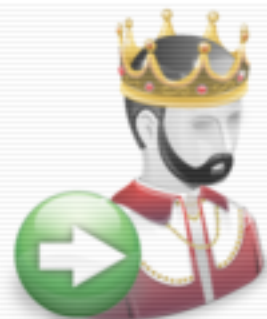




king_level



king_lock



king_next



king_ok



king_refresh



king_reload



king_save



king_search



king_unlock



king_up



king_write



king_zoom



lawyer



lawyer_add



lawyer_back





lawyer_cancel



lawyer_clock



lawyer_close



lawyer_config



lawyer_delete



lawyer_down



lawyer_fav



lawyer_help



lawyer_info



lawyer_level



lawyer_lock



lawyer_next



lawyer_ok



lawyer_refresh



lawyer_reload





lawyer.save



lawyer.search



lawyer.unlock



lawyer.up



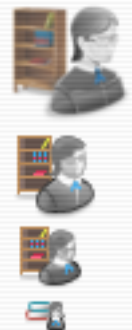
lawyer.write



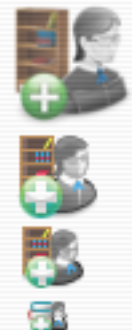
lawyer.zoom



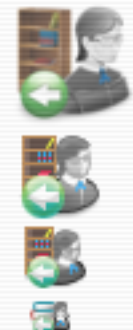
librarian



librarian.add



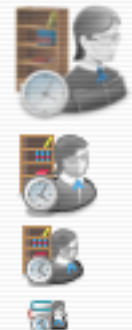
librarian.back



librarian.cancel



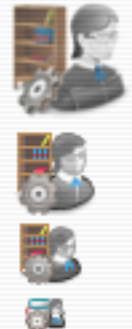
librarian.clock



librarian.close



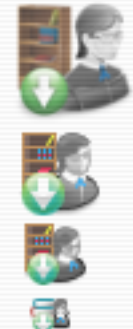
librarian.config



librarian.delete

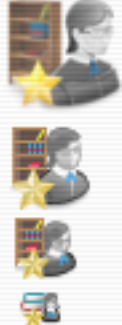


librarian.down

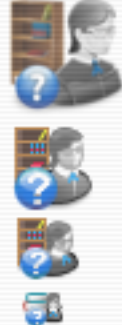




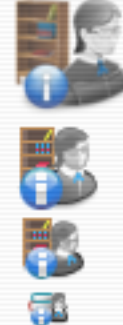
librarian_fav



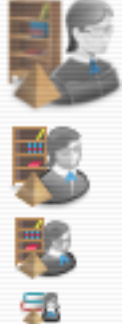
librarian_help



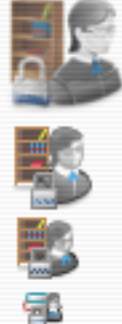
librarian_info



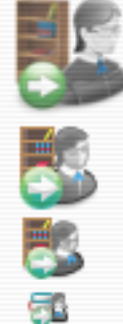
librarian_level



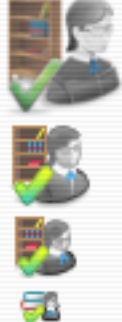
librarian_lock



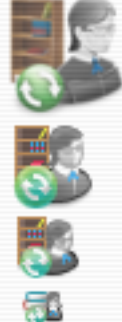
librarian_next



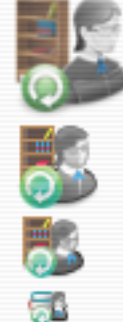
librarian_ok



librarian_refresh



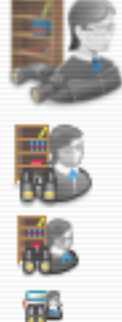
librarian_reload



librarian_save



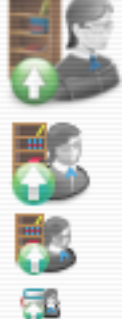
librarian_search



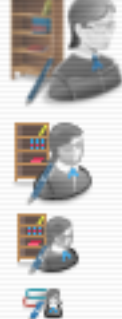
librarian_unlock



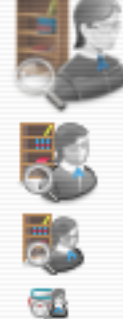
librarian_up



librarian_write



librarian_zoom





machine_operator



machine_operator_add



machine_operator_back



machine_operator_cancel



machine_operator_clock



machine_operator_close



machine_operator_config



machine_operator_delete



machine_operator_down



machine_operator_fav



machine_operator_help



machine_operator_info



machine_operator_level



machine_operator.lock



machine_operator.next





machine_operator_ok



machine_operator_refresh



machine_operator_reload



machine_operator_save



machine_operator_search



machine_operator_unlock



machine_operator_up



machine_operator_write



machine_operator_zoom



minister



minister_add



minister_back



minister_cancel



minister_clock



minister_close



minister_config

minister_delete

minister_down



minister_fav

minister_help

minister_info



minister_level

minister_lock

minister_next



minister_ok

minister_refresh

minister_reload



minister_save

minister_search

minister_unlock



minister_up



minister_write



minister_zoom



movie_director



movie_director_add



movie_director_back



movie_director_cancel



movie_director_clock



movie_director_close



movie_director_config



movie_director_delete



movie_director_down



movie_director_fav



movie_director_help



movie_director_info





movie_director_level

movie_director_lock

movie_director_next



movie_director_ok

movie_director_refresh

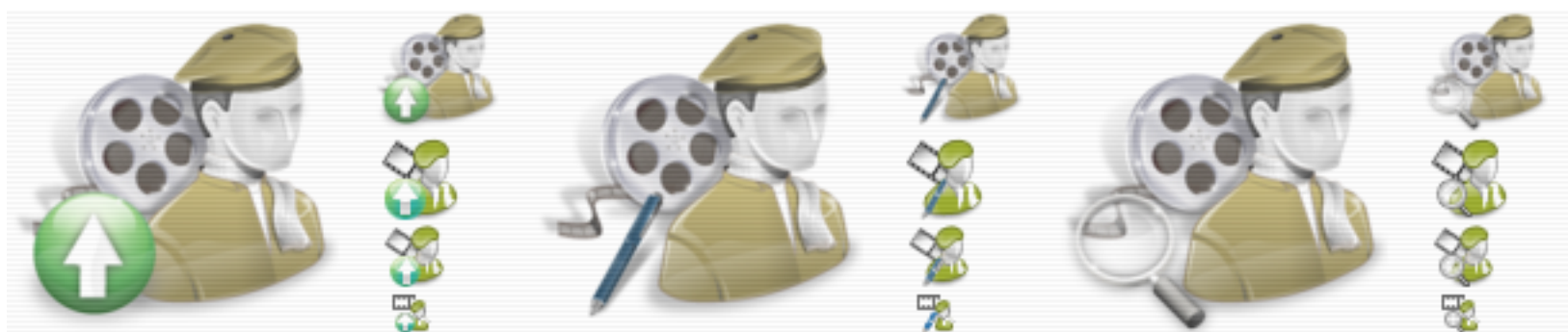
movie_director_reload



movie_director_save

movie_director_search

movie_director_unlock



movie_director_up

movie_director_write

movie_director_zoom



musician

musician_add

musician_back



musician_cancel

musician_clock

musician_close



musician_config

musician_delete

musician_down



musician_fav

musician_help

musician_info



musician_level

musician_lock

musician_next



musician_ok

musician_refresh

musician_reload



musician_save



musician_search



musician_unlock



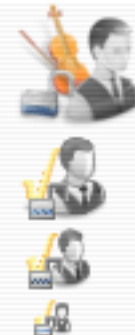
musician_up



musician_write



musician_zoom



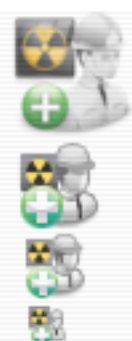
nuclear_engineer



nuclear_engineer_add



nuclear_engineer_back



nuclear_engineer_cancel



nuclear_engineer_clock



nuclear_engineer_close



nuclear_engineer_down



nuclear_engineer_config



nuclear_engineer_delete

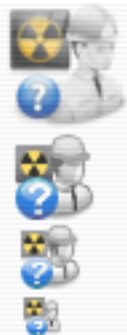




nuclear_engineer_fav



nuclear_engineer_help



nuclear_engineer_info



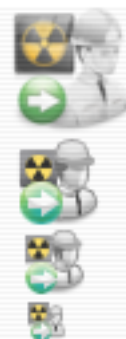
nuclear_engineer_level



nuclear_engineer_lock



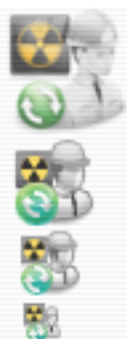
nuclear_engineer_next



nuclear_engineer_ok



nuclear_engineer_refresh



nuclear_engineer_reload



nuclear_engineer_save



nuclear_engineer_search



nuclear_engineer_unlock



nuclear_engineer_up

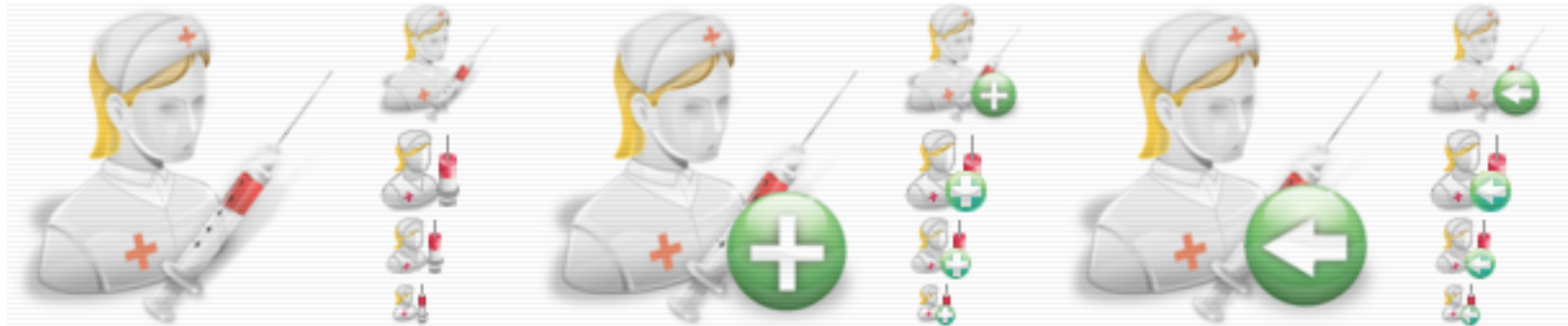


nuclear_engineer_write



nuclear_engineer_zoom

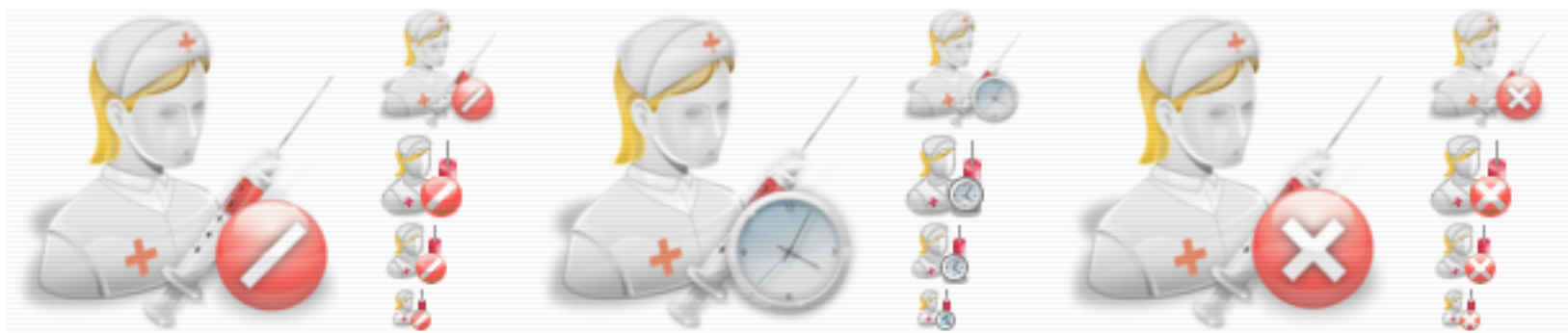




nurse

nurse.add

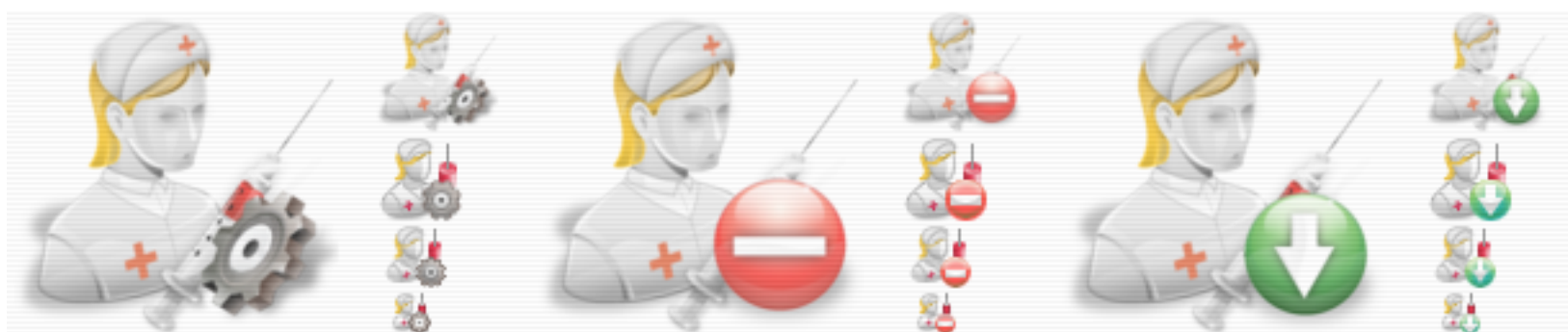
nurse.back



nurse.cancel

nurse_clock

nurse.close



nurse.config

nurse.delete

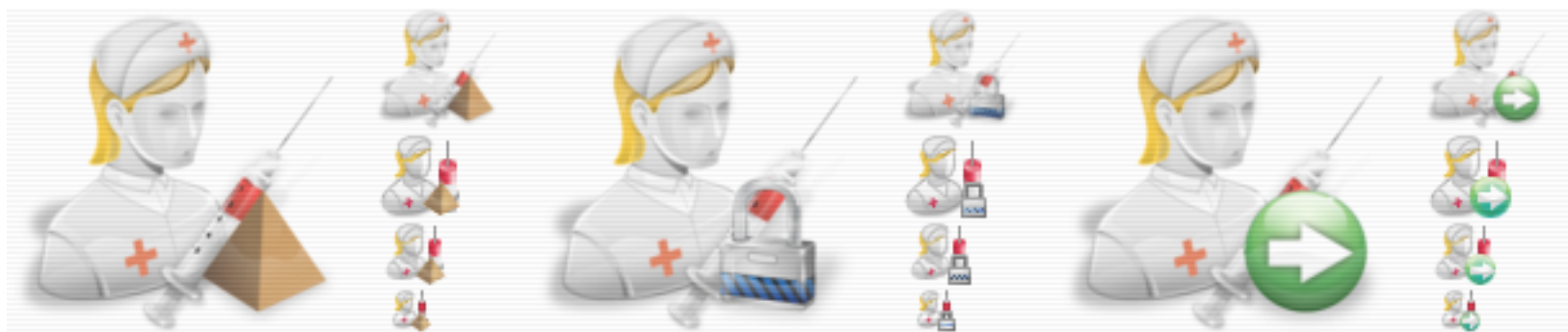
nurse.down



nurse.fav

nurse.help

nurse.info



nurse_level

nurse.lock

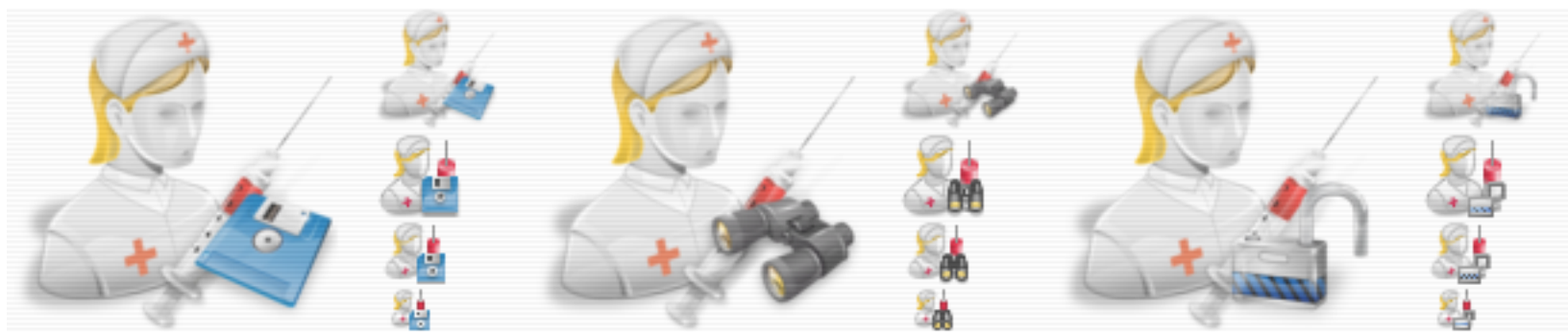
nurse.next



nurse_ok

nurse_refresh

nurse_reload



nurse_save

nurse_search

nurse_unlock



nurse_up

nurse_write

nurse_zoom



pacific_islander

pacific_islander.add

pacific_islander.back



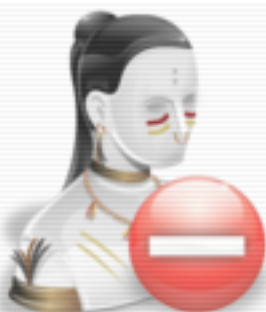
pacific_islander_cancel

pacific_islander_clock

pacific_islander_close



pacific_islander_config



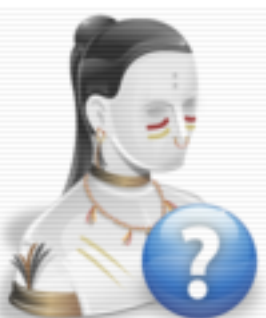
pacific_islander_delete



pacific_islander_down



pacific_islander_fav



pacific_islander_help



pacific_islander_info



pacific_islander_level



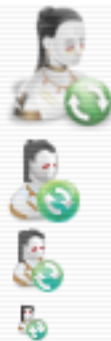
pacific_islander_lock



pacific_islander_next



pacific_islander_ok



pacific_islander_refresh



pacific_islander_reload



pacific_islander_save



pacific_islander_search



pacific_islander_unlock



pacific_islander_up



pacific_islander_write



pacific_islander_zoom



photographer



photographer_add



photographer_back



photographer_cancel



photographer_clock



photographer_close



photographer_config



photographer_delete



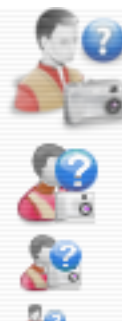
photographer_down



photographer_fav



photographer_help



photographer_info





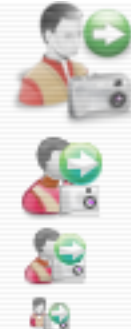
photographer_level



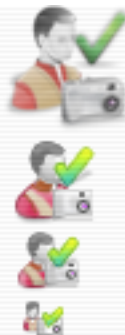
photographer_lock



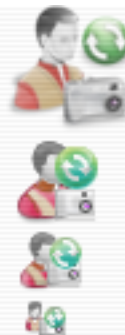
photographer_next



photographer_ok



photographer_refresh



photographer_reload



photographer_save



photographer_search



photographer_unlock



photographer_up



photographer_write



photographer_zoom



pilot



pilot_add



pilot_back





pilot_cancel



pilot_clock



pilot_close



pilot_config



pilot_delete



pilot_down



pilot_fav



pilot_help



pilot_info



pilot_level



pilot_lock



pilot_next



pilot_ok



pilot_refresh



pilot_reload





pilot.save



pilot.search



pilot.unlock



pilot.up



pilot.write



pilot.zoom



policeman



policeman.add



policeman.back



policeman.cancel



policeman.clock



policeman.close



policeman.config



policeman.delete



policeman.down





policeman_fav



policeman_help



policeman_info



policeman_level



policeman_lock



policeman_next



policeman_ok



policeman_refresh



policeman_reload



policeman_save



policeman_search



policeman_unlock



policeman_up



policeman_write



policeman_zoom





politician



politician_add



politician_back



politician_cancel



politician_clock



politician_close



politician_config



politician_delete



politician_down



politician_fav



politician_help



politician_info



politician_level



politician_lock



politician_next





politician_ok



politician_refresh



politician_reload



politician_save



politician_search



politician_unlock



politician_up



politician_write



politician_zoom



priest



priest.add



priest.back



priest.cancel



priest_clock



priest.close





priest.config



priest.delete



priest.down



priest.fav



priest.help



priest.info



priest.level



priest.lock



priest.next



priest.ok



priest.refresh



priest.reload



priest.save



priest.search



priest.unlock





priest_up



priest_write



priest_zoom



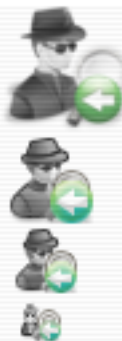
private_detective



private_detective_add



private_detective_back



private_detective_cancel



private_detective_clock



private_detective_close



private_detective_config



private_detective_delete



private_detective_down



private_detective_fav



private_detective_help

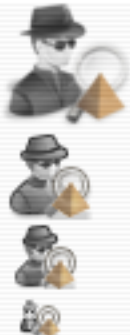


private_detective_info





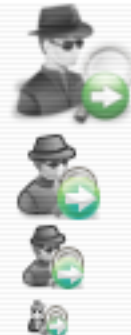
private_detective_level



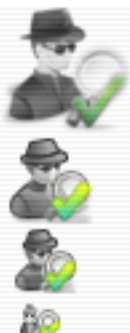
private_detective_lock



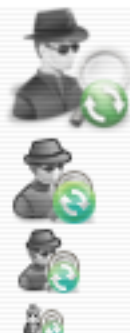
private_detective_next



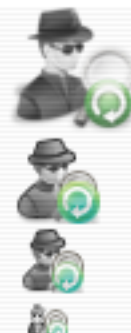
private_detective_ok



private_detective_refresh



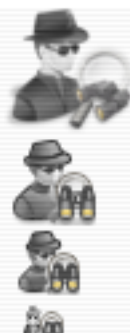
private_detective_reload



private_detective_save



private_detective_search



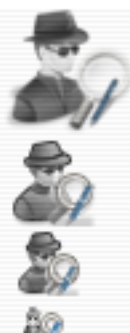
private_detective_unlock



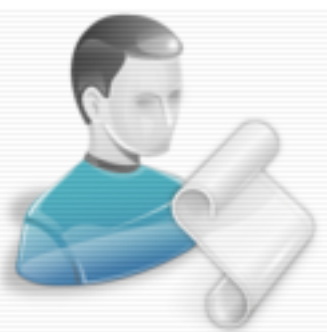
private_detective_up



private_detective_write



private_detective_zoom



programmer



programmer_add



programmer_back

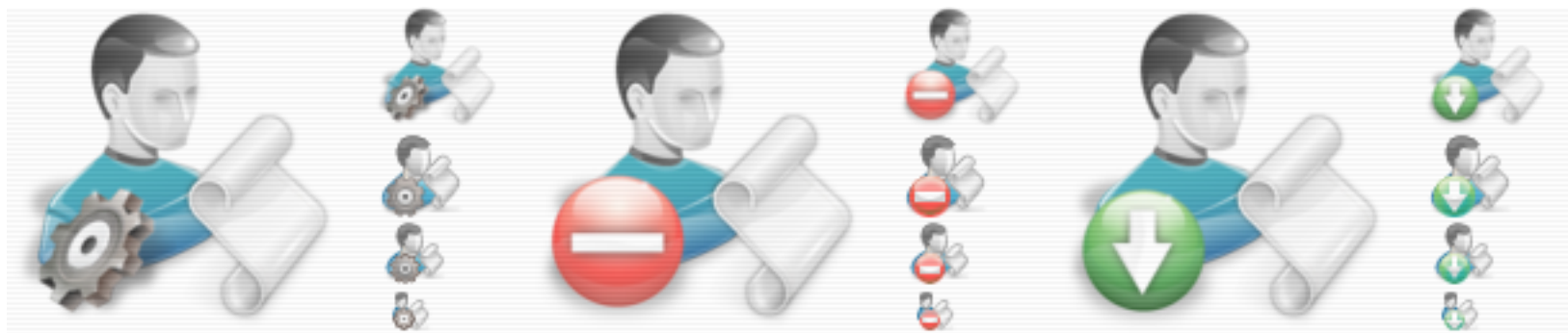




programmer_cancel

programmer_clock

programmer_close



programmer_config

programmer_delete

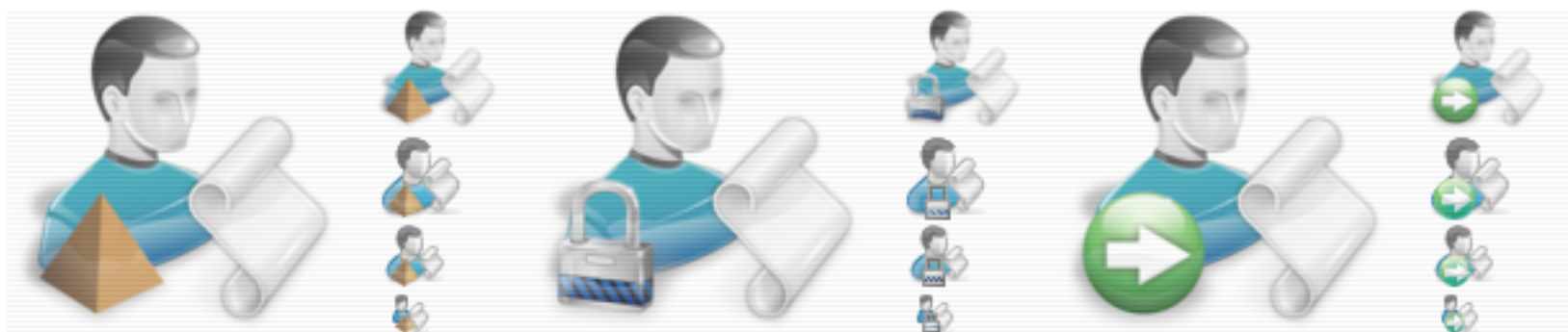
programmer_down



programmer_fav

programmer_help

programmer_info



programmer_level

programmer_lock

programmer_next



programmer_ok

programmer_refresh

programmer_reload



programmer_save



programmer_search



programmer_unlock



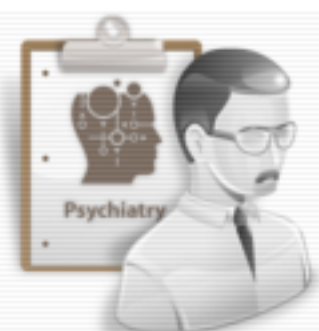
programmer_up



programmer_write



programmer_zoom



psychiatrist



psychiatrist_add



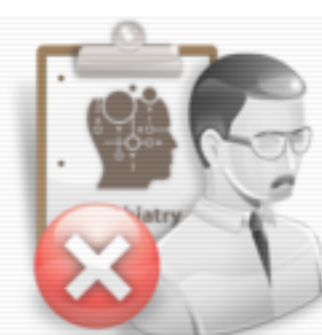
psychiatrist_back



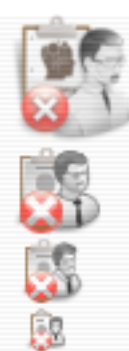
psychiatrist_cancel



psychiatrist_clock



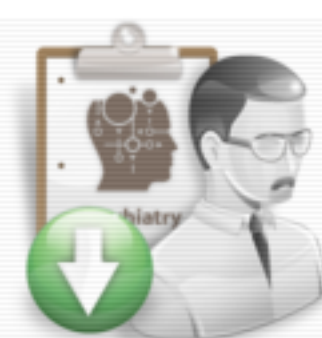
psychiatrist_close



psychiatrist_config



psychiatrist_delete



psychiatrist_down

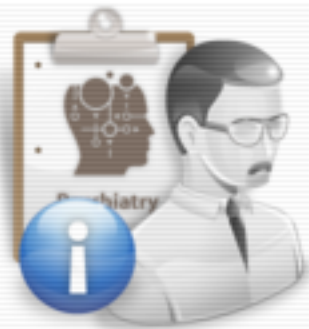
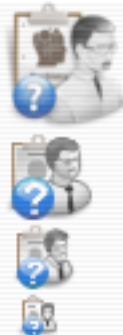




psychiatrist_fav



psychiatrist_help



psychiatrist_info



psychiatrist_level



psychiatrist_lock



psychiatrist_next



psychiatrist_ok



psychiatrist_refresh



psychiatrist_reload



psychiatrist_save



psychiatrist_search



psychiatrist_unlock



psychiatrist_up



psychiatrist_write



psychiatrist_zoom





reporter

reporter.add

reporter.back



reporter.cancel

reporter.clock

reporter.close



reporter.config

reporter.delete

reporter.down



reporter.fav

reporter.help

reporter.info



reporter.level

reporter.lock

reporter.next



reporter_ok

reporter_refresh

reporter_reload



reporter_save

reporter_search

reporter_unlock



reporter_up

reporter_write

reporter_zoom



scientist

scientist.add

scientist.back



scientist.cancel

scientist.clock

scientist.close



scientist_config



scientist_delete



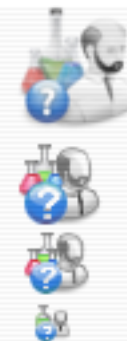
scientist_down



scientist_fav



scientist_help



scientist_info



scientist_level



scientist_lock



scientist_next



scientist_ok



scientist_refresh



scientist_reload



scientist_save



scientist_search



scientist_unlock





scientist_up



scientist_write



scientist_zoom



secretary



secretary_add



secretary_back



secretary_cancel



secretary_clock



secretary_close



secretary_config



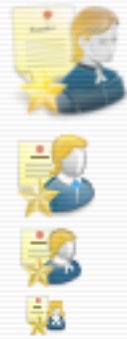
secretary_delete



secretary_down



secretary_fav

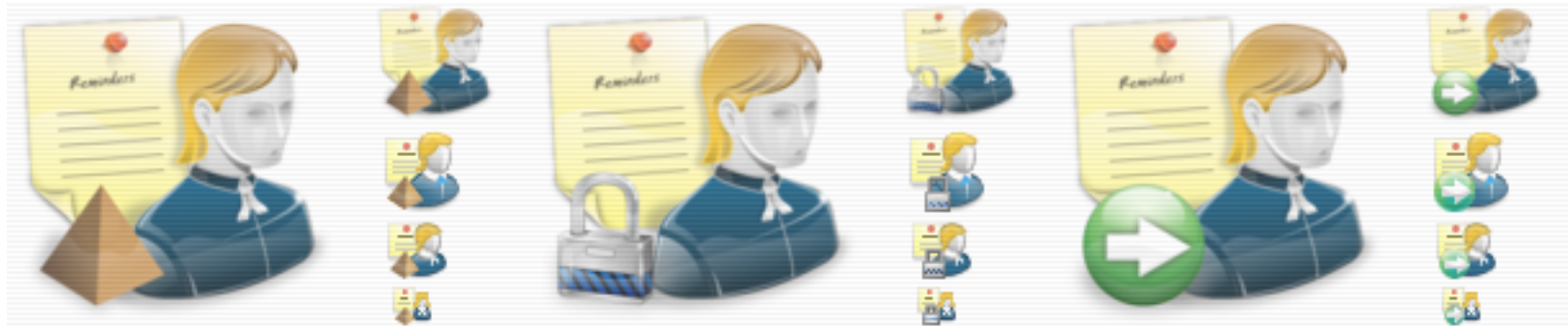


secretary_help



secretary_info





secretary_level

secretary_lock

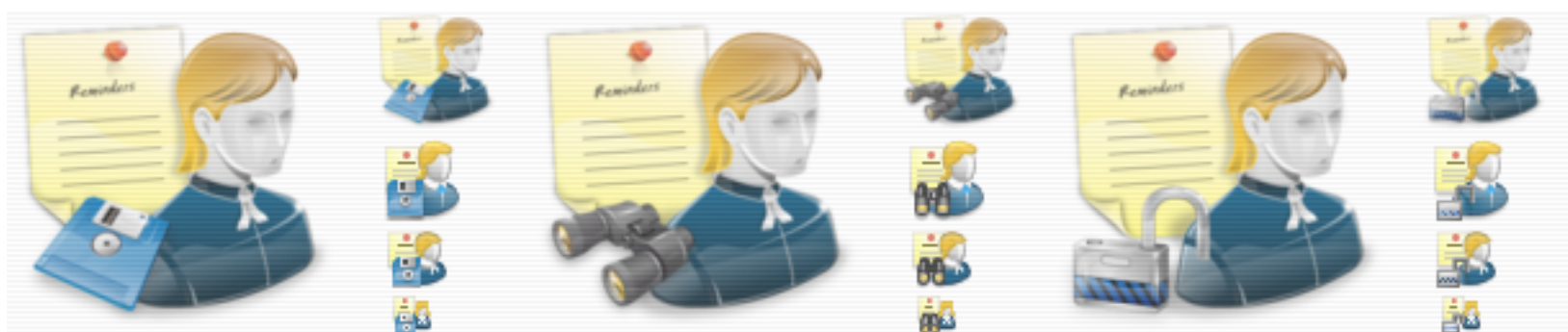
secretary_next



secretary_ok

secretary_refresh

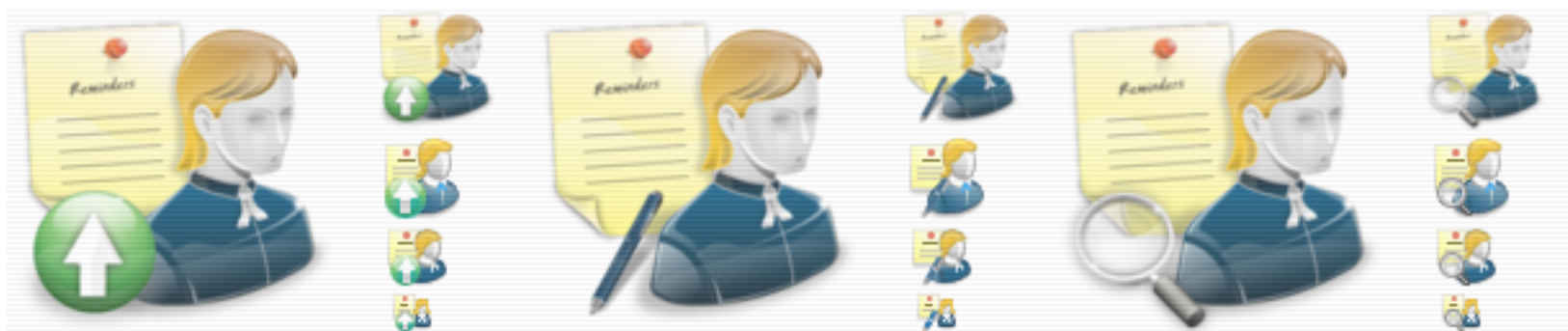
secretary_reload



secretary_save

secretary_search

secretary_unlock



secretary_up

secretary_write

secretary_zoom



seller

seller.add

seller.back



seller_cancel

seller_clock

seller_close



seller_config

seller_delete

seller_down



seller_fav

seller_help

seller_info



seller_level

seller_lock

seller_next



seller_ok

seller_refresh

seller_reload



seller_save



seller_search



seller_unlock



seller_up



seller_write



seller_zoom



soccer_player



soccer_player_add



soccer_player_cancel



soccer_player_clock



soccer_player_close



soccer_player_config



soccer_player_delete



soccer_player_down

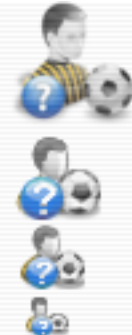




soccer_player_fav



soccer_player_help



soccer_player_info



soccer_player_level



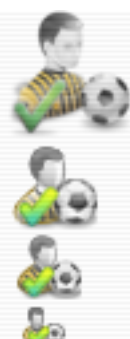
soccer_player_lock



soccer_player_next



soccer_player_ok



soccer_player_refresh



soccer_player_reload



soccer_player_save



soccer_player_search



soccer_player_unlock



soccer_player_up



soccer_player_write



soccer_player_zoom





soldier



soldier_add



soldier_back



soldier_cancel



soldier_clock



soldier_close



soldier_config



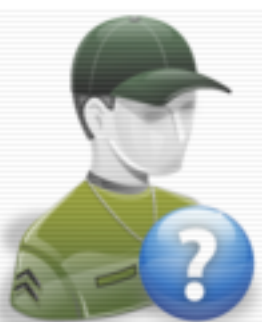
soldier_delete



soldier_down



soldier_fav



soldier_help



soldier_info



soldier_level



soldier_lock



soldier_next

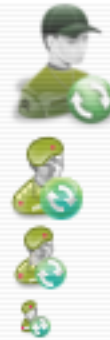




soldier_ok



soldier_refresh



soldier_reload



soldier_save



soldier_search



soldier_unlock



soldier_up



soldier_write



soldier_zoom



student



student_add



student_back



student_cancel



student_clock



student_close





student_config



student_delete



student_down



student_fav



student_help



student_info



student_level



student_lock



student_next



student_ok



student_refresh



student_reload



student_save



student_search



student_unlock





student_up



student_write



student_zoom



surgeon



surgeon.add



surgeon.back



surgeon.cancel



surgeon_clock



surgeon.close



surgeon.config



surgeon.delete



surgeon_down



surgeon.fav



surgeon.help



surgeon.info





surgeon_level



surgeon_lock



surgeon_next



surgeon_ok



surgeon_refresh



surgeon_reload



surgeon_save



surgeon_search



surgeon_unlock



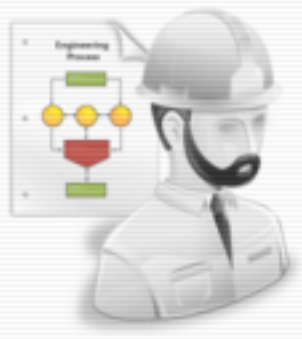
surgeon_up



surgeon_write



surgeon_zoom



systems.engineer



systems.engineer.add



systems.engineer.back





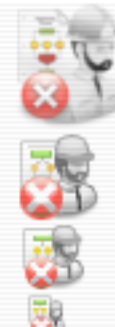
systems_engineer_cancel



systems_engineer_clock



systems_engineer_close



systems_engineer_config



systems_engineer_delete



systems_engineer_down



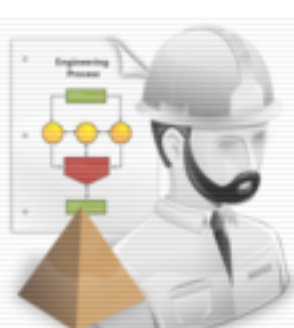
systems_engineer_fav



systems_engineer_help



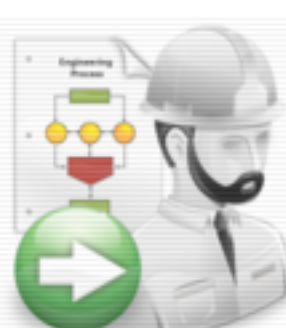
systems_engineer_info



systems_engineer_level



systems_engineer_lock



systems_engineer_next



systems_engineer_ok



systems_engineer_refresh



systems_engineer_reload





systems_engineer_save



systems_engineer_search



systems_engineer_unlock



systems_engineer_up



systems_engineer_write



systems_engineer_zoom



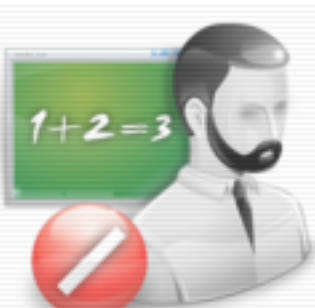
teacher



teacher_add



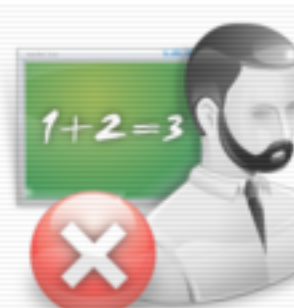
teacher_back



teacher_cancel



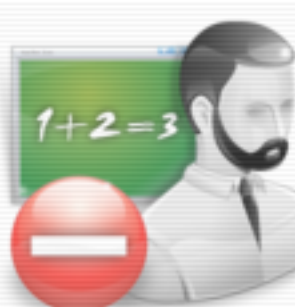
teacher_clock



teacher_close



teacher_config

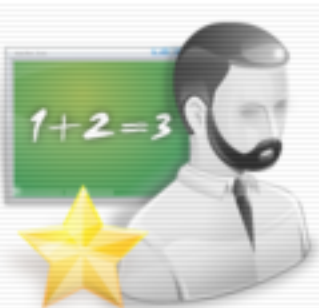


teacher_delete

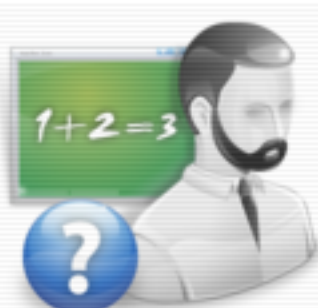


teacher_down

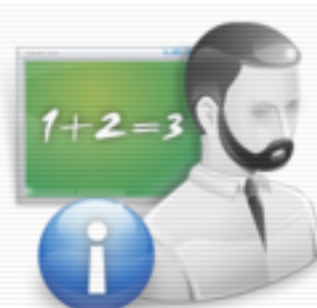




teacher_fav



teacher_help



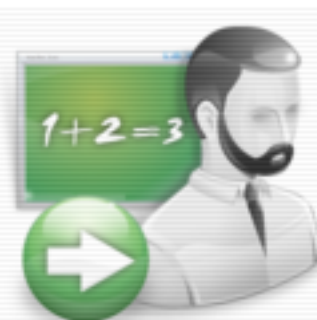
teacher_info



teacher_level



teacher_lock



teacher_next



teacher_ok



teacher_refresh



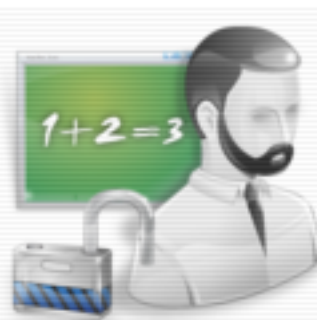
teacher_reload



teacher_save



teacher_search



teacher_unlock



teacher_up



teacher_write

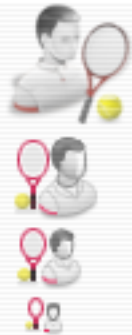


teacher_zoom





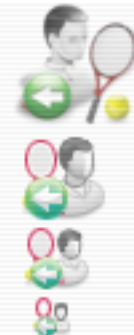
tennis_player



tennis_player.add



tennis_player.back



tennis_player.cancel



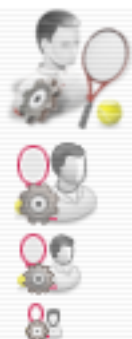
tennis_player.clock



tennis_player.close



tennis_player.config



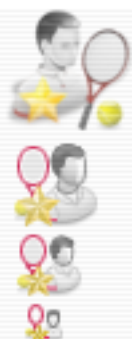
tennis_player.delete



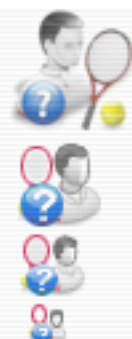
tennis_player.down



tennis_player.fav



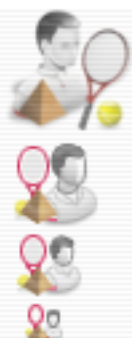
tennis_player.help



tennis_player.info



tennis_player.level

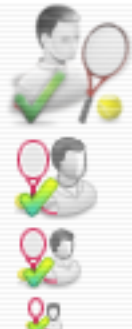


tennis_player.lock



tennis_player.next







waitress.config



waitress.delete



waitress.down



waitress.fav



waitress.help



waitress.info



waitress.level



waitress.lock



waitress.next



waitress.ok



waitress.refresh



waitress.reload



waitress.save



waitress.search



waitress.unlock





waitress_up



waitress_write



waitress_zoom



watchman



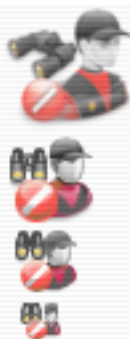
watchman_add



watchman_back



watchman_cancel



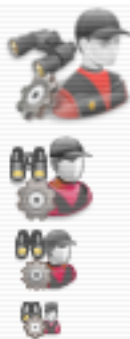
watchman_clock



watchman_close



watchman.config



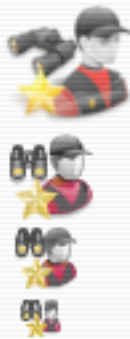
watchman.delete



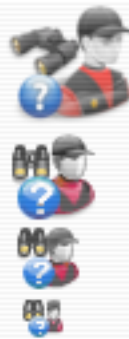
watchman_down



watchman.fav



watchman.help



watchman.info

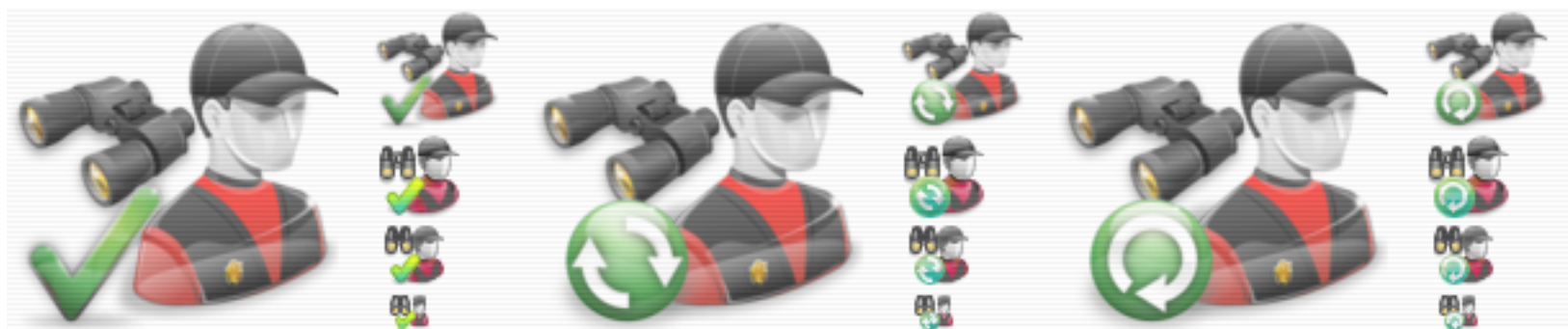




watchman_level

watchman.lock

watchman.next



watchman.ok

watchman.refresh

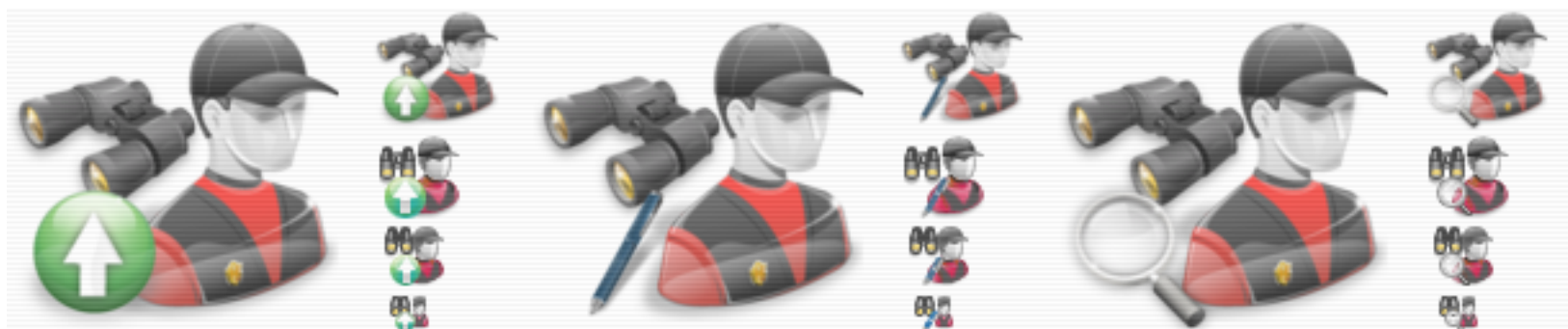
watchman.reload



watchman.save

watchman.search

watchman.unlock



watchman.up

watchman.write

watchman.zoom



writer

writer.add

writer.back



writer_cancel



writer_clock



writer_close



writer_config



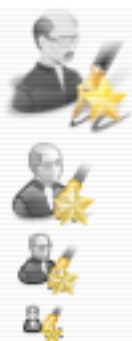
writer_delete



writer_down



writer_fav



writer_help



writer_info



writer_level



writer_lock



writer_next



writer_ok



writer_refresh



writer_reload

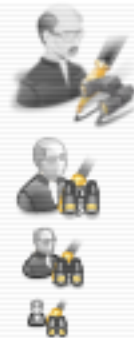




writer_save



writer_search



writer_unlock



writer_up



writer_write



writer_zoom

