

iconshock

Super Vista

Video Production





16mm



16mm_add



16mm_back



16mm_cancel



16mm_clock



16mm_close



16mm_config



16mm_delete



16mm_down



16mm_fav



16mm_help



16mm_info



16mm_level



16mm_lock



16mm_next





16mm_ok



16mm_refresh



16mm_reload



16mm_save



16mm_search



16mm_unlock



16mm_up



16mm_write



16mm_zoom



35mm



35mm_add



35mm_back



35mm_cancel



35mm_clock



35mm_close





35mm_config



35mm_delete



35mm_down



35mm_fav



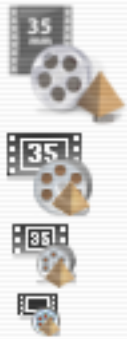
35mm_help



35mm_info



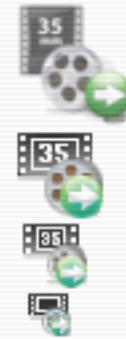
35mm_level



35mm_lock



35mm_next



35mm_ok



35mm_refresh



35mm_reload



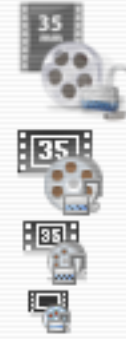
35mm_save



35mm_search



35mm_unlock





35mm_up



35mm_write



35mm_zoom



3d



3d.add



3d.back



3d_cancel



3d_clock



3d_close



3d_config



3d.delete



3d_down



3d_fav



3d_help



3d.info





3d.level

3d.lock

3d.next



3d.ok

3d.refresh

3d.reload



3d.save

3d.search

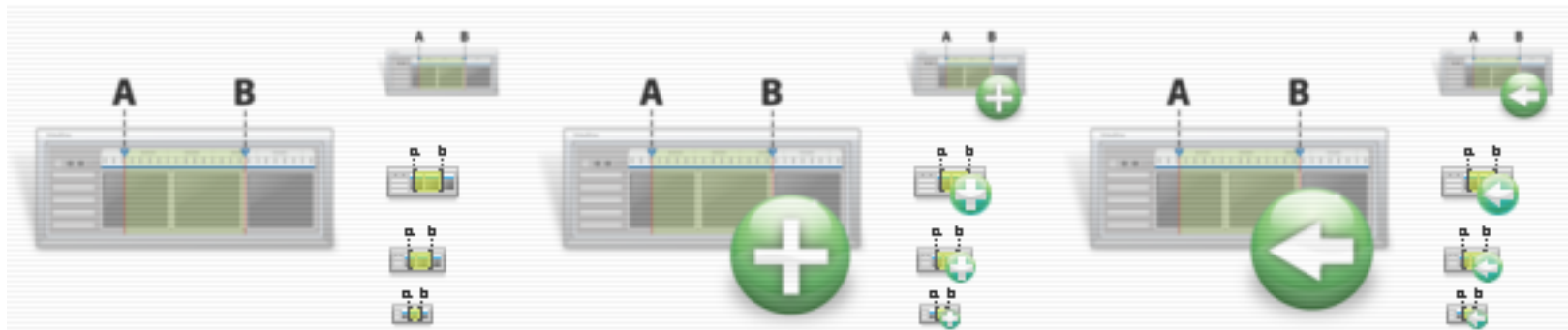
3d.unlock



3d.up

3d.write

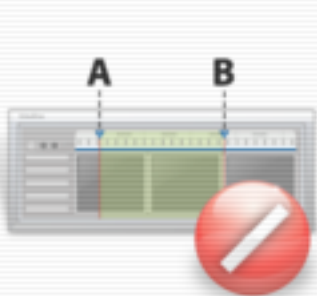
3d.zoom



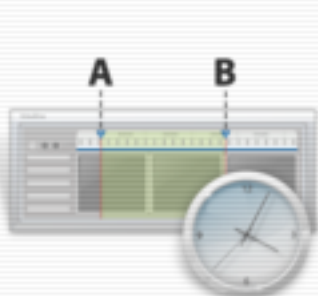
ab.cut

ab.cut.add

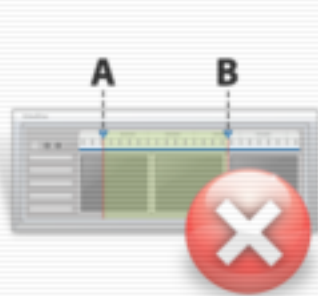
ab.cut.back



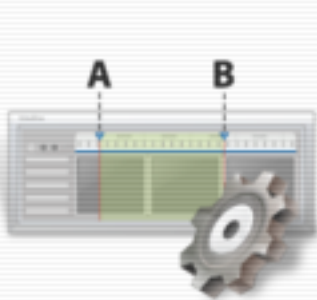
ab.cut.cancel



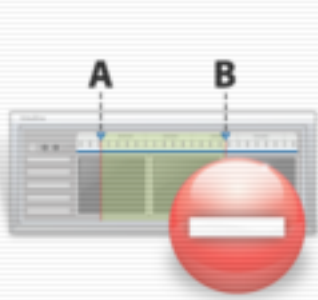
ab.cut.clock



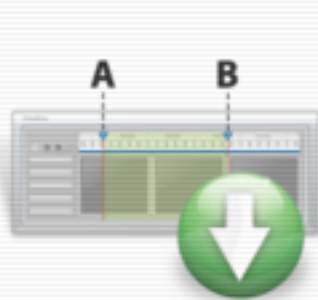
ab.cut.close



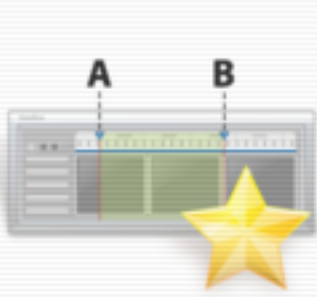
ab.cut.config



ab.cut.delete



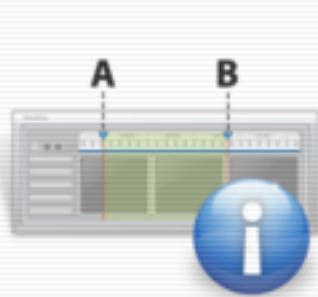
ab.cut.down



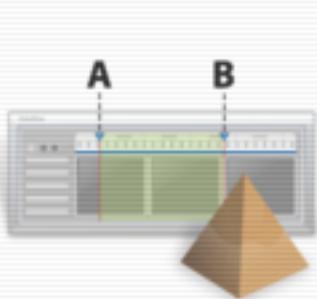
ab.cut.fav



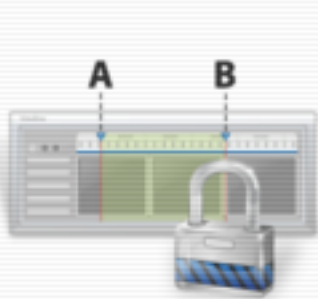
ab.cut.help



ab.cut.info



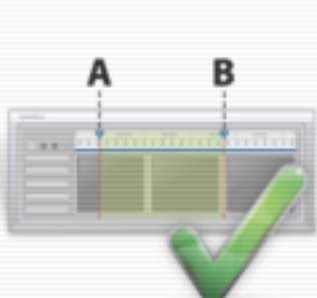
ab.cut.level



ab.cut.lock



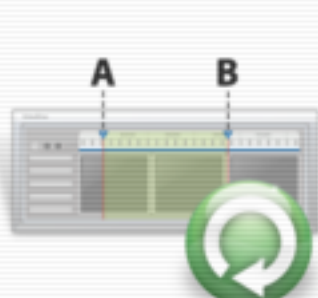
ab.cut.next



ab.cut.ok

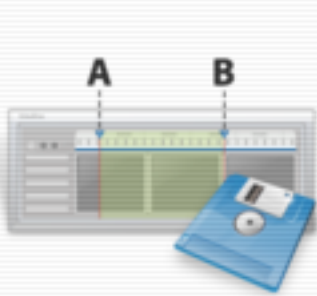


ab.cut.refresh

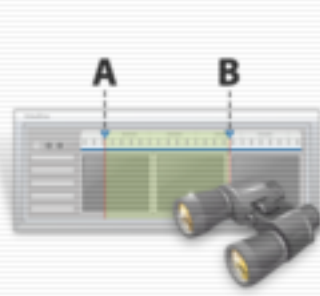


ab.cut.reload

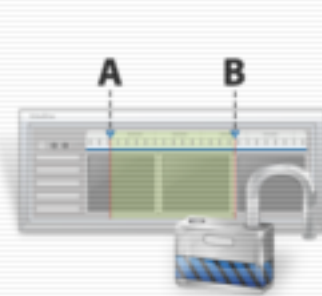




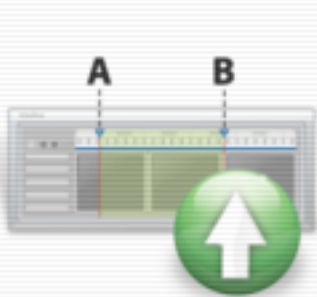
ab_cut.save



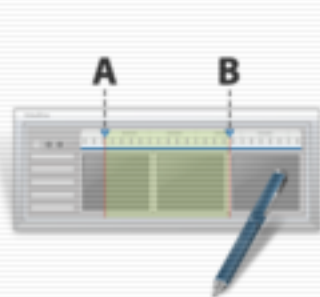
ab_cut.search



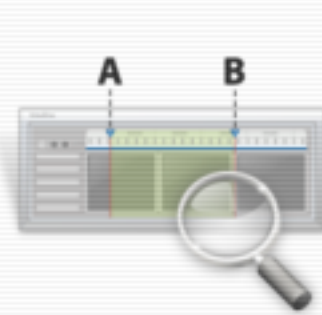
ab_cut.unlock



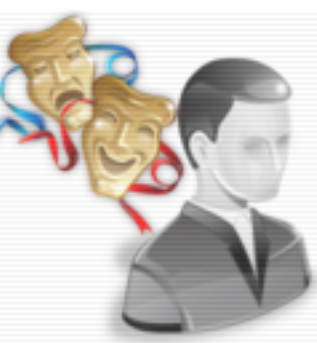
ab_cut.up



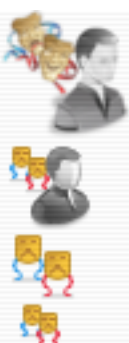
ab_cut.write



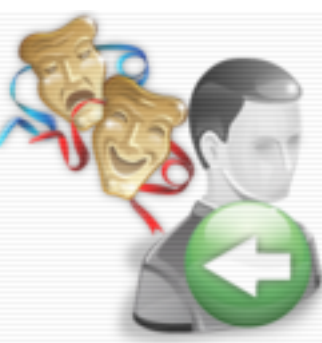
ab_cut.zoom



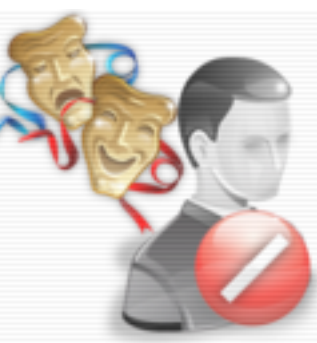
actor



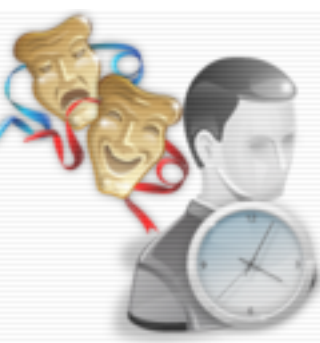
actor.add



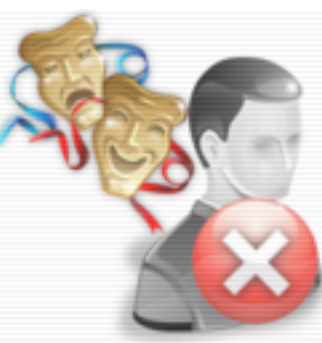
actor.back



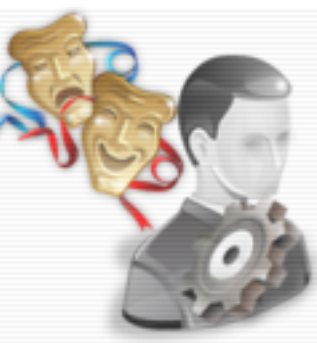
actor.cancel



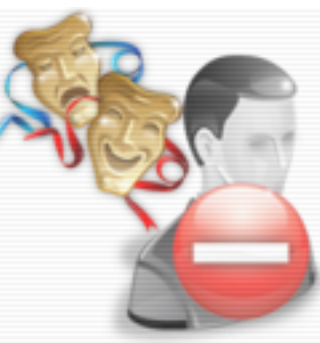
actor.clock



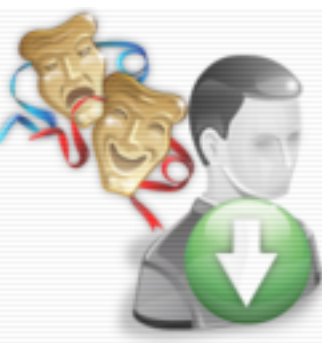
actor.close



actor.config

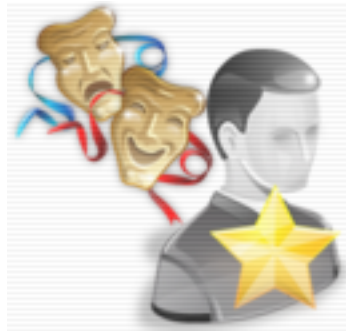


actor.delete



actor.down

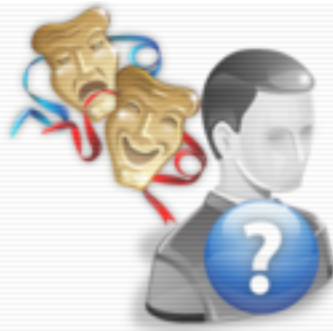




actor_fav



actor_help



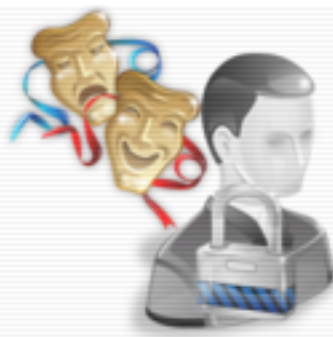
actor_info



actor_level



actor_lock



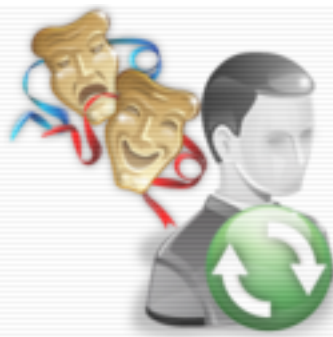
actor_next



actor_ok



actor_refresh



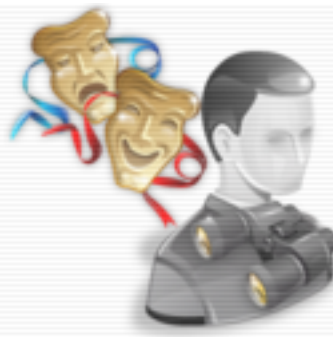
actor_reload



actor_save



actor_search



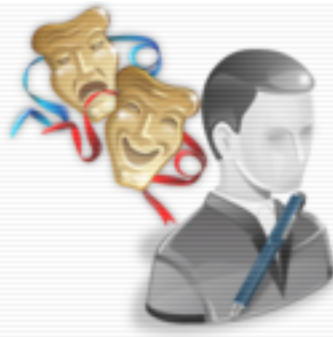
actor_unlock



actor_up

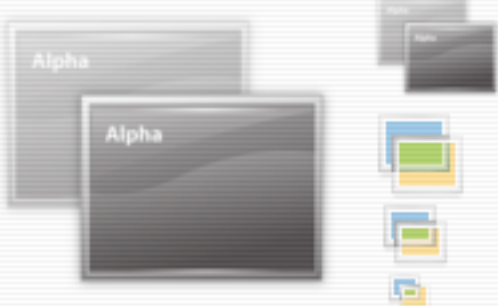


actor_write

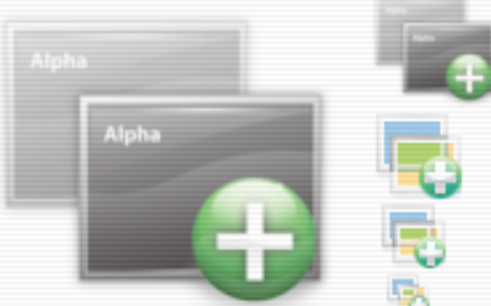


actor_zoom

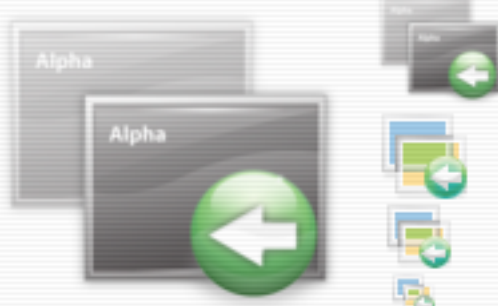




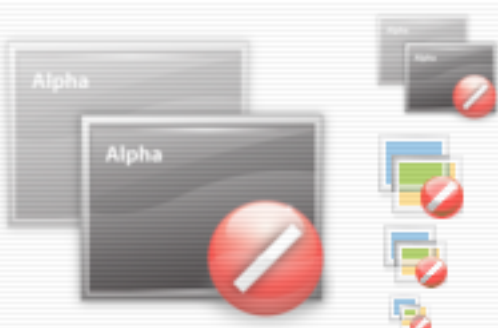
alpha



alpha.add



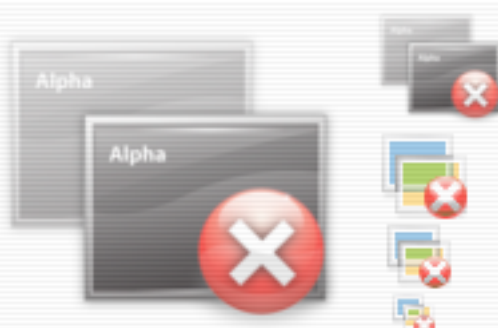
alpha.back



alpha.cancel



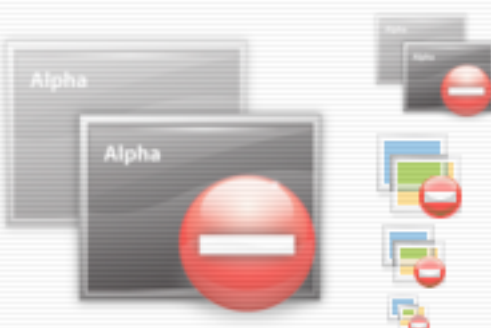
alpha.clock



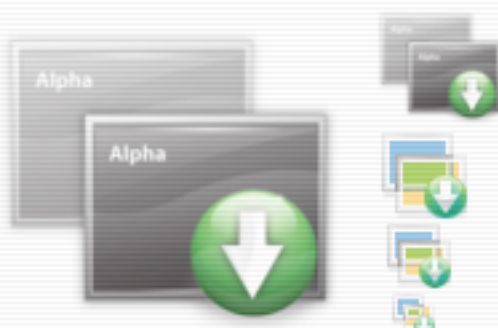
alpha.close



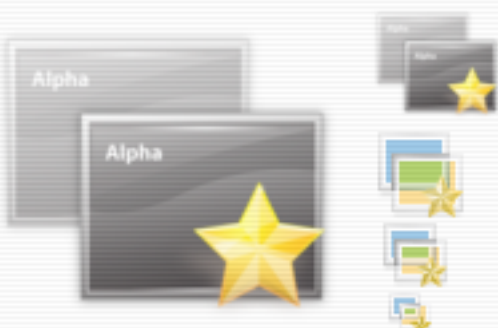
alpha.config



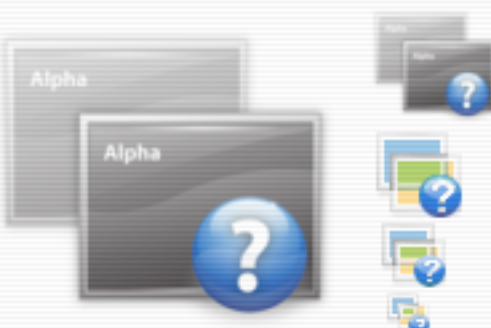
alpha.delete



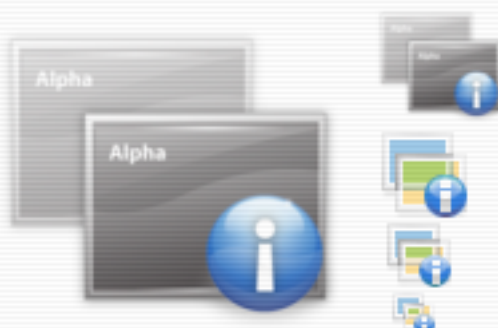
alpha.down



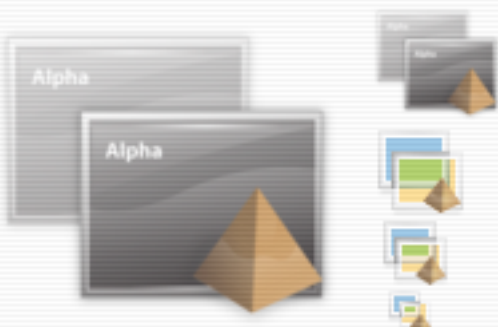
alpha.fav



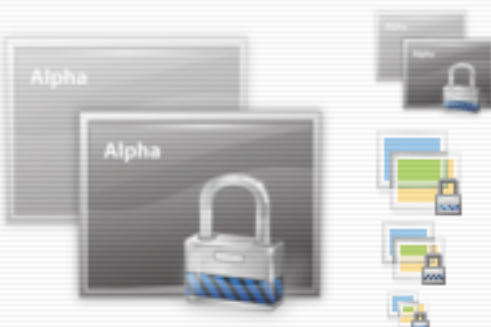
alpha.help



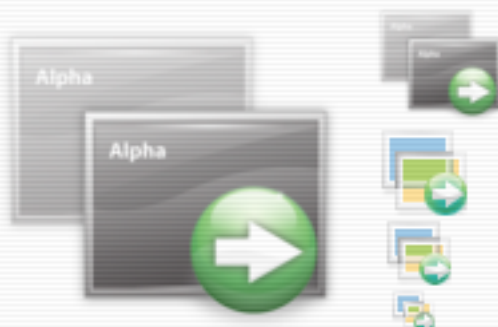
alpha.info



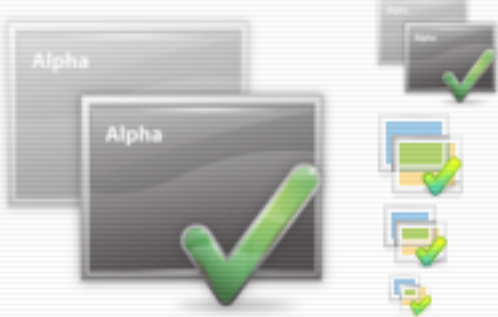
alpha.level



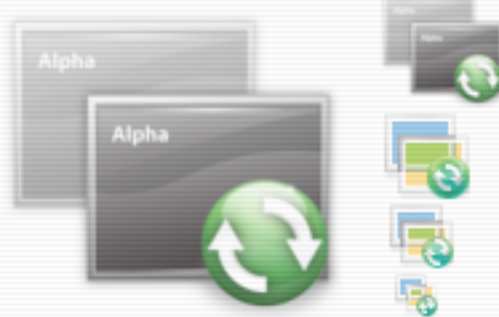
alpha.lock



alpha.next



alpha_ok



alpha_refresh



alpha_reload



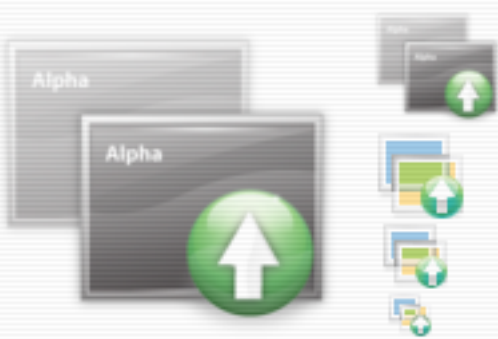
alpha_save



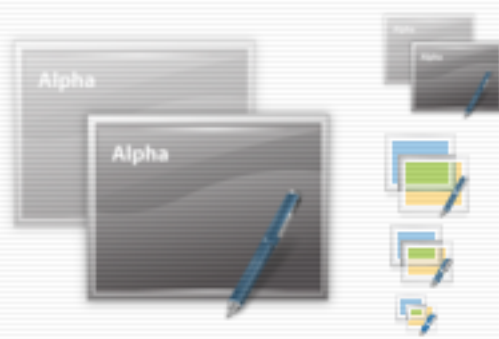
alpha_search



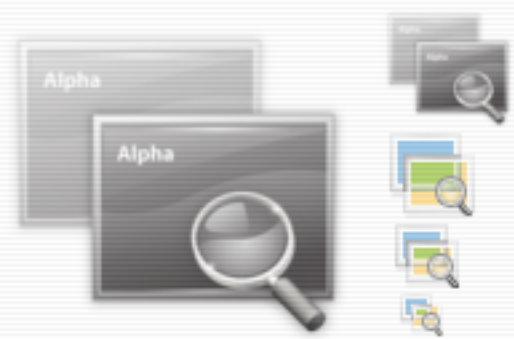
alpha_unlock



alpha_up



alpha_write



alpha_zoom



analog_media



analog_media_add



analog_media.back



analog_media.cancel



analog_media.clock



analog_media.close



analog_media_config



analog_media_delete



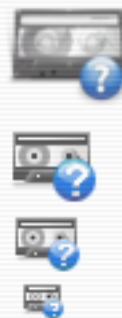
analog_media_down



analog_media_fav



analog_media_help



analog_media_info



analog_media_level



analog_media_lock



analog_media_next



analog_media_ok



analog_media_refresh



analog_media_reload



analog_media_save



analog_media_search



analog_media_unlock





analog_media_up



analog_media_write



analog_media_zoom



animation



animation_add



animation_back



animation_cancel



animation_clock



animation_close



animation_config



animation_delete



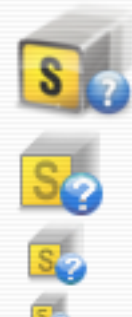
animation_down



animation_fav



animation_help



animation_info





animation_level



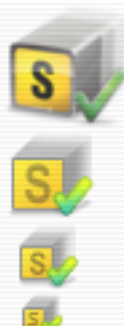
animation_lock



animation_next



animation_ok



animation_refresh



animation_reload



animation_save



animation_search



animation_unlock



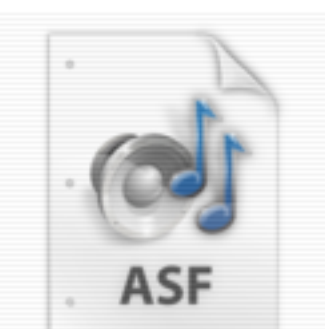
animation_up



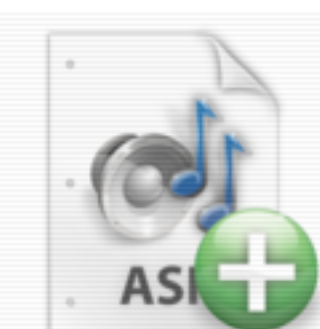
animation_write



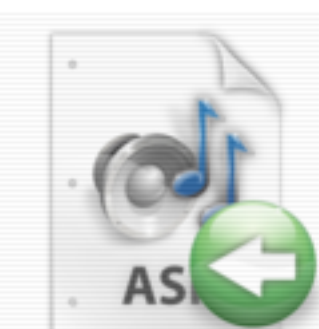
animation_zoom



asf



asf.add



asf.back





asf_cancel



asf_clock



asf_close



asf_config



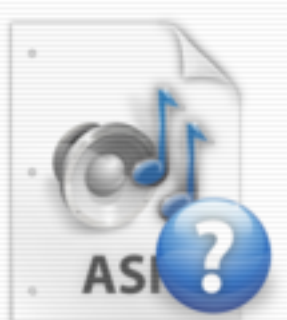
asf_delete



asf_down



asf_fav



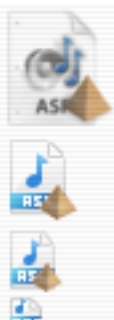
asf_help



asf_info



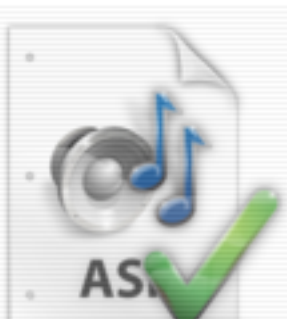
asf_level



asf_lock



asf_next



asf_ok



asf_refresh



asf_reload





asf_save



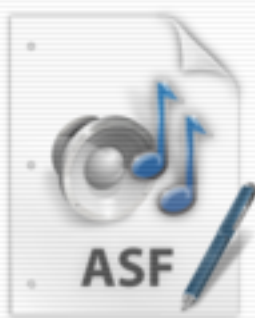
asf_search



asf_unlock



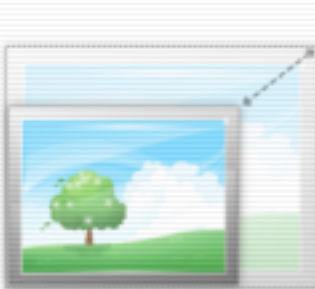
asf_up



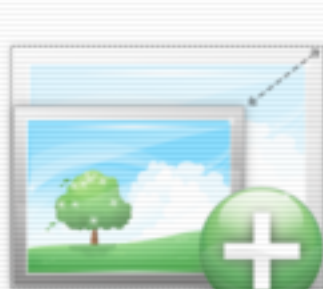
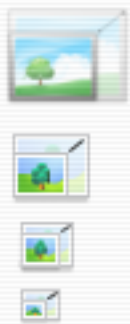
asf_write



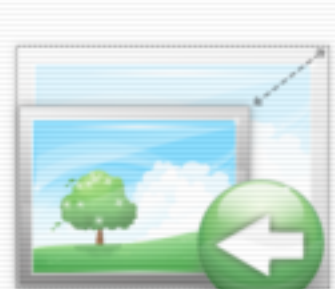
asf_zoom



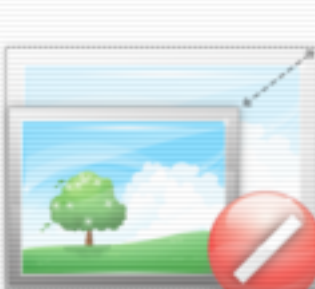
aspect_ratio



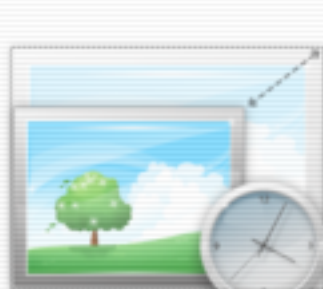
aspect_ratio_add



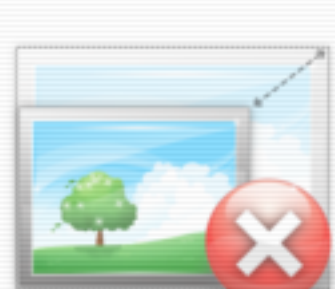
aspect_ratio_back



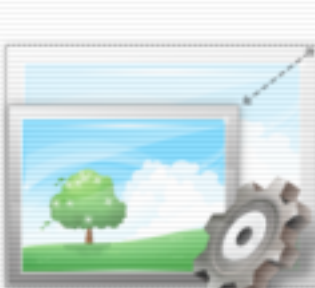
aspect_ratio_cancel



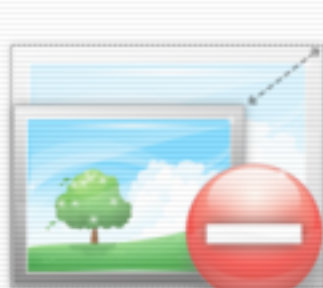
aspect_ratio_clock



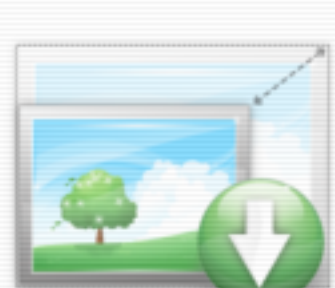
aspect_ratio_close



aspect_ratio_config



aspect_ratio_delete

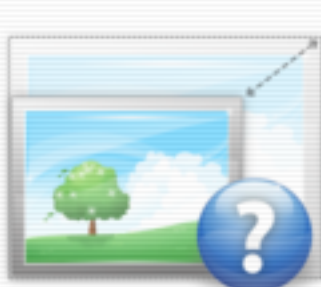
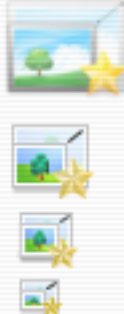


aspect_ratio_down

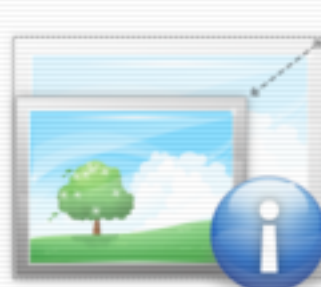




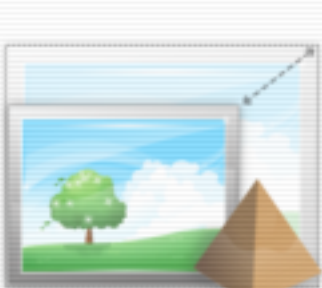
aspect_ratio_fav



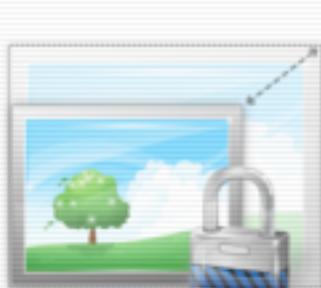
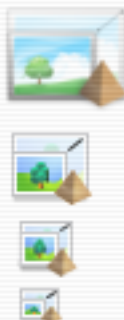
aspect_ratio_help



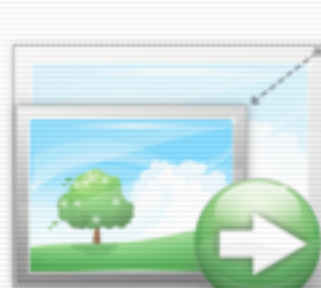
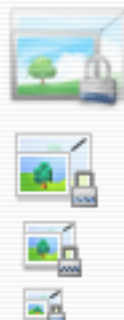
aspect_ratio_info



aspect_ratio_level



aspect_ratio_lock



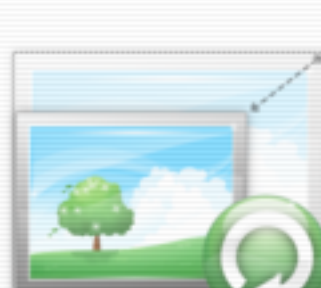
aspect_ratio_next



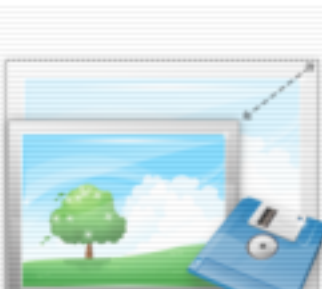
aspect_ratio_ok



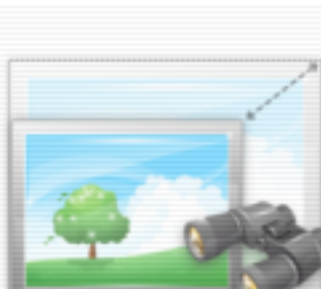
aspect_ratio_refresh



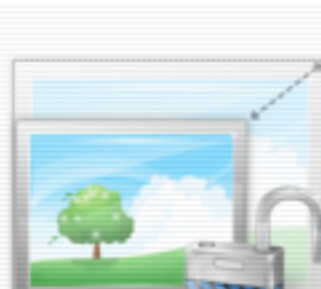
aspect_ratio_reload



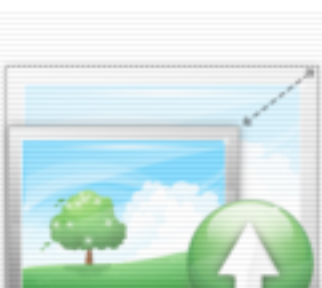
aspect_ratio_save



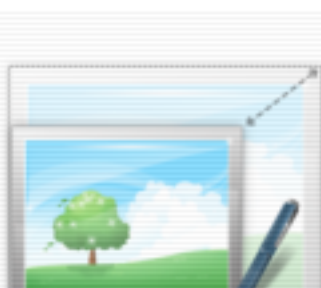
aspect_ratio_search



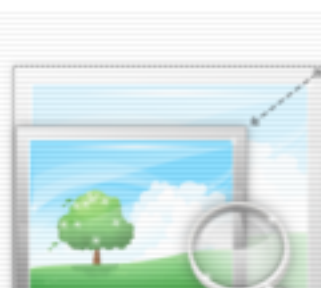
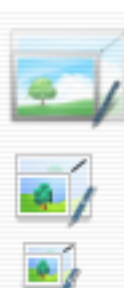
aspect_ratio_unlock



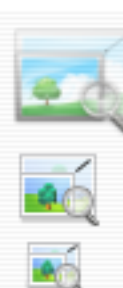
aspect_ratio_up



aspect_ratio_write



aspect_ratio_zoom





audio_effects



audio_effects.add



audio_effects.back



audio_effects.cancel



audio_effects.clock



audio_effects.close



audio_effects.config



audio_effects.delete



audio_effects.down



audio_effects.fav



audio_effects.help



audio_effects.info



audio_effects.level



audio_effects.lock



audio_effects.next





audio_effects_ok



audio_effects_refresh



audio_effects_reload



audio_effects_save



audio_effects_search



audio_effects_unlock



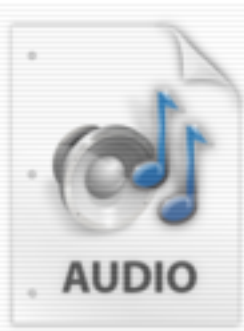
audio_effects_up



audio_effects_write



audio_effects_zoom



audio_file



audio_file_add



audio_file_back



audio_file_cancel



audio_file_clock



audio_file_close





audio_file_config



audio_file_delete



audio_file_down



audio_file_fav



audio_file_help



audio_file_info



audio_file_level



audio_file_lock



audio_file_next



audio_file_ok



audio_file_refresh



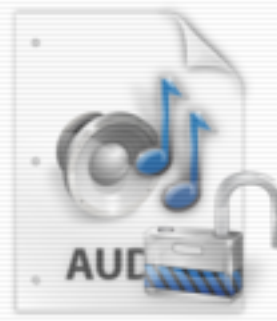
audio_file_reload



audio_file_save



audio_file_search

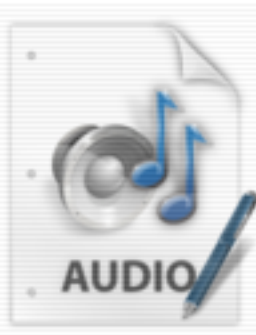


audio_file_unlock





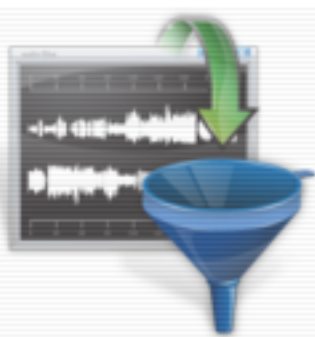
audio_file_up



audio_file_write



audio_file_zoom



audio_filtering



audio_filtering_add



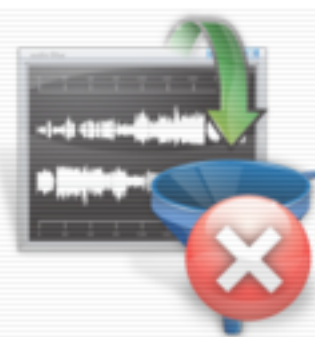
audio_filtering_back



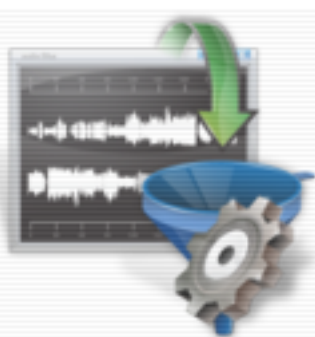
audio_filtering_cancel



audio_filtering_clock



audio_filtering_close



audio_filtering_config



audio_filtering_delete



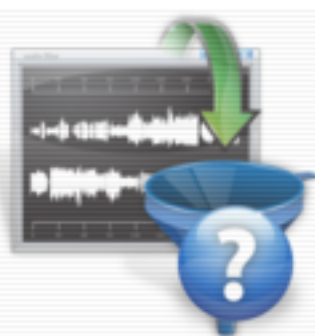
audio_filtering_down



audio_filtering_fav



audio_filtering_help



audio_filtering_info





audio_filtering_level



audio_filtering_lock



audio_filtering_next



audio_filtering_ok



audio_filtering_refresh



audio_filtering_reload



audio_filtering_save



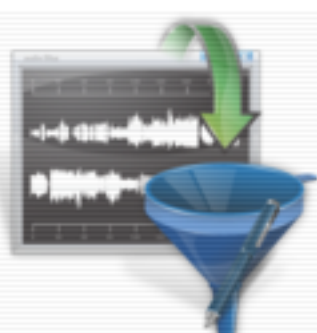
audio_filtering_search



audio_filtering_unlock



audio_filtering_up



audio_filtering_write



audio_filtering_zoom



audio_level



audio_level_add



audio_level.back



audio_level.cancel



audio_level.clock



audio_level.close



audio_level.config



audio_level.delete



audio_level.down



audio_level.fav



audio_level.help



audio_level.info



audio_level.level



audio_level.lock



audio_level.next



audio_level.ok



audio_level.refresh



audio_level.reload





audio_level_save



audio_level_search



audio_level_unlock



audio_level_up



audio_level_write



audio_level_zoom



audio_view



audio_view_add



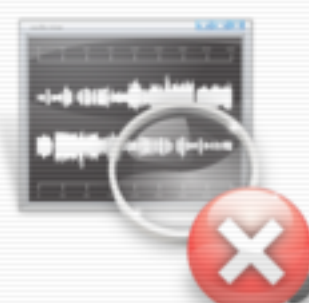
audio_view.back



audio_view.cancel



audio_view_clock



audio_view_close



audio_view.config



audio_view_delete



audio_view_down



audio_view_fav



audio_view_help



audio_view_info



audio_view_level



audio_view.lock



audio_view.next



audio_view_ok



audio_view.refresh



audio_view.reload



audio_view.save



audio_view.search



audio_view.unlock



audio_view.up

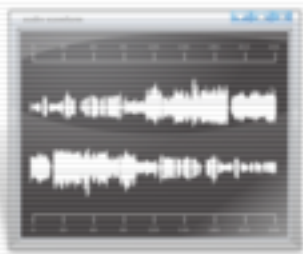


audio_view.write



audio_view.zoom





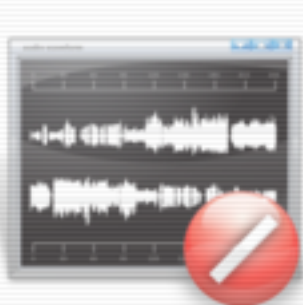
audiowave_form



audiowave_form_add



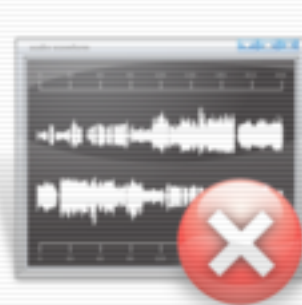
audiowave_form_back



audiowave_form_cancel



audiowave_form_clock



audiowave_form_close



audiowave_form_config



audiowave_form_delete



audiowave_form_down



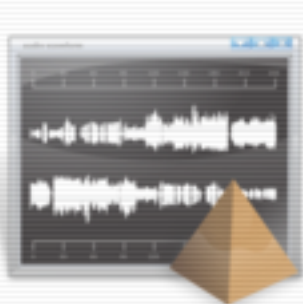
audiowave_form_fav



audiowave_form_help



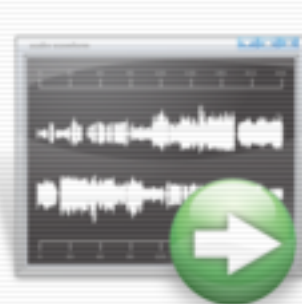
audiowave_form_info



audiowave_form_level



audiowave_form_lock



audiowave_form_next



audiowave_form_ok



audiowave_form_refresh



audiowave_form_reload



audiowave_form_save



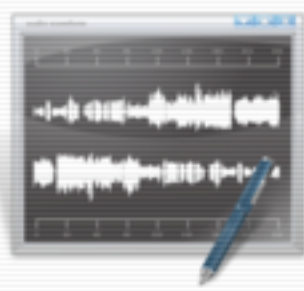
audiowave_form_search



audiowave_form_unlock



audiowave_form_up



audiowave_form_write



audiowave_form_zoom



avi



avi.add



avi.back



avi.cancel



avi.clock



avi.close





avi_config



avi_delete



avi_down



avi_fav



avi_help



avi_info



avi_level



avi_lock



avi_next



avi_ok



avi_refresh



avi_reload



avi_save



avi_search



avi_unlock





avi_up



avi_write



avi_zoom



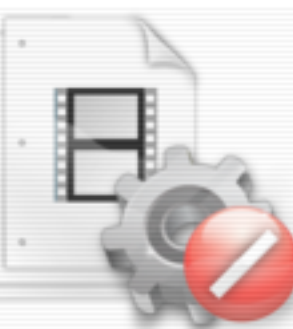
batch_process



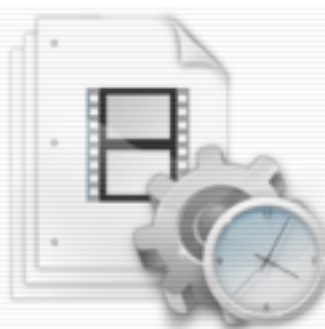
batch_process_add



batch_process_back



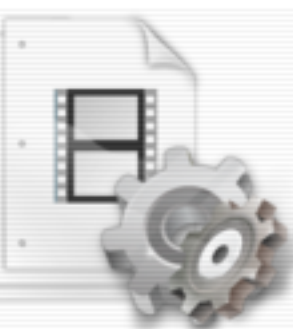
batch_process_cancel



batch_process_clock



batch_process_close



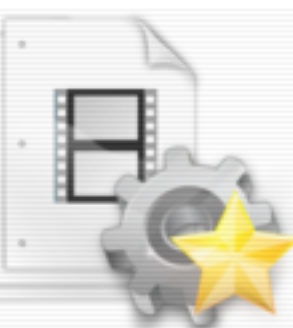
batch_process_config



batch_process_delete



batch_process_down



batch_process_fav

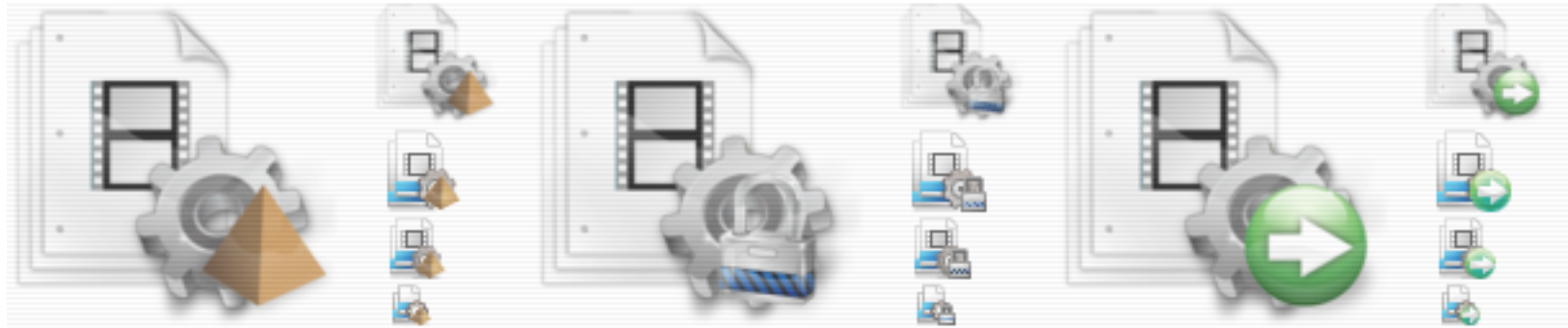


batch_process_help



batch_process_info





batch_process_level

batch_process_lock

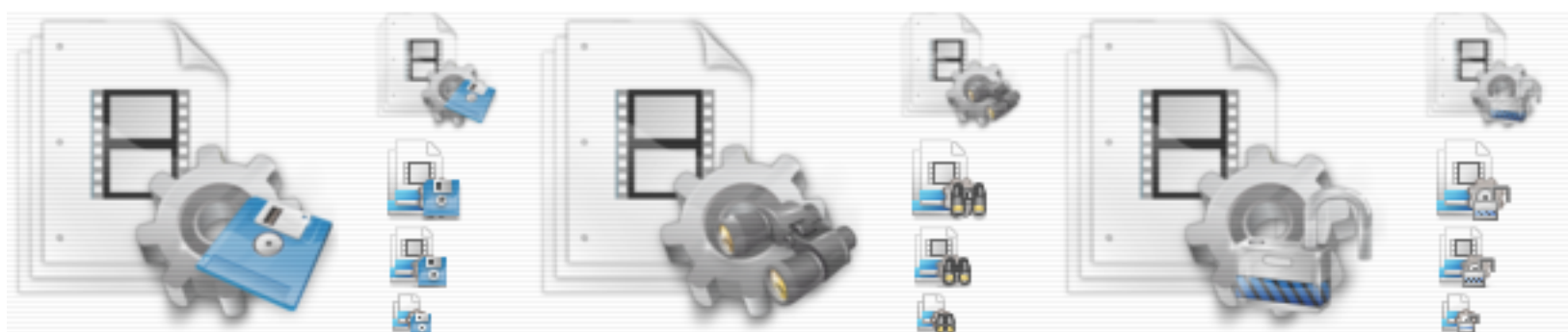
batch_process_next



batch_process_ok

batch_process_refresh

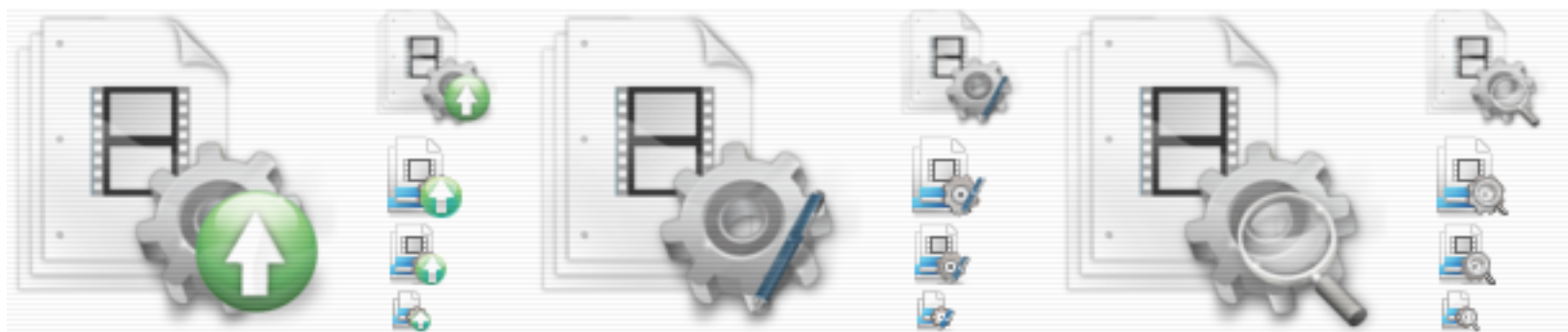
batch_process_reload



batch_process_save

batch_process_search

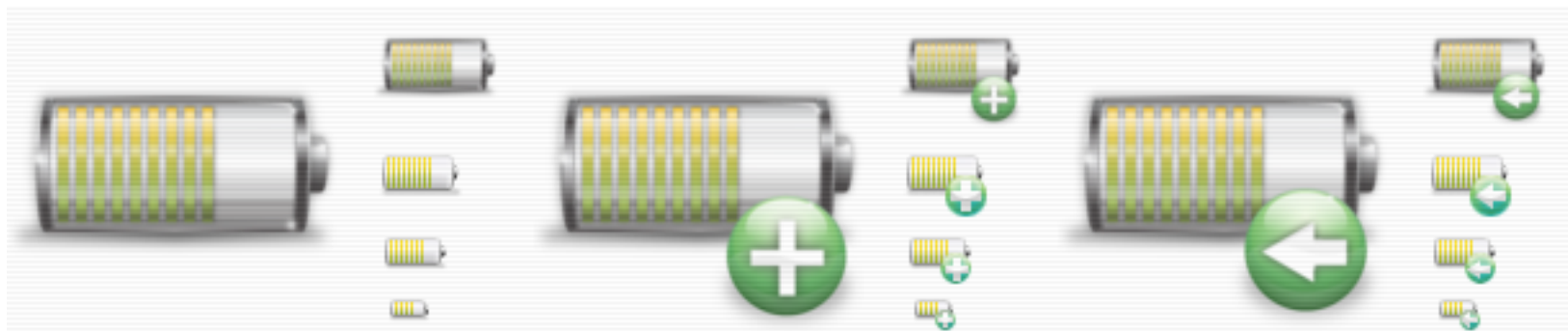
batch_process_unlock



batch_process_up

batch_process_write

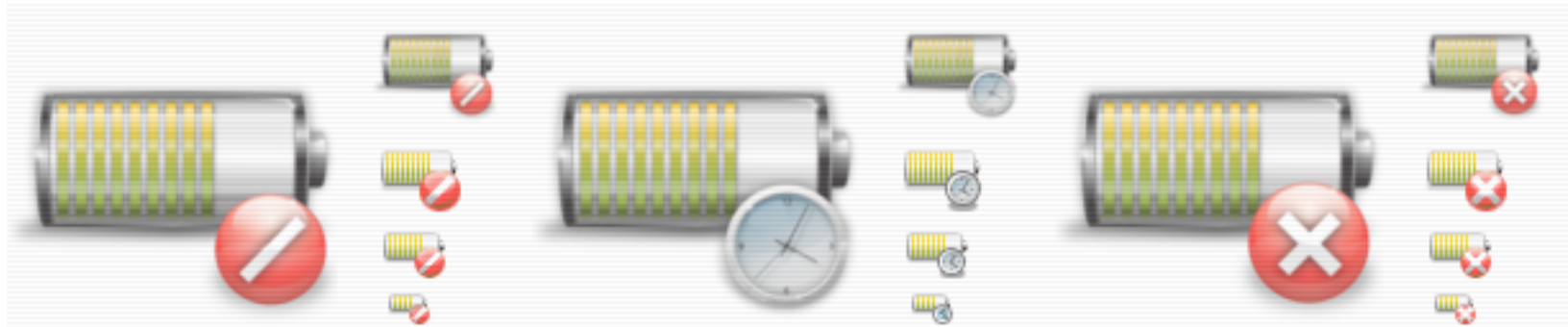
batch_process_zoom



battery_level

battery_level.add

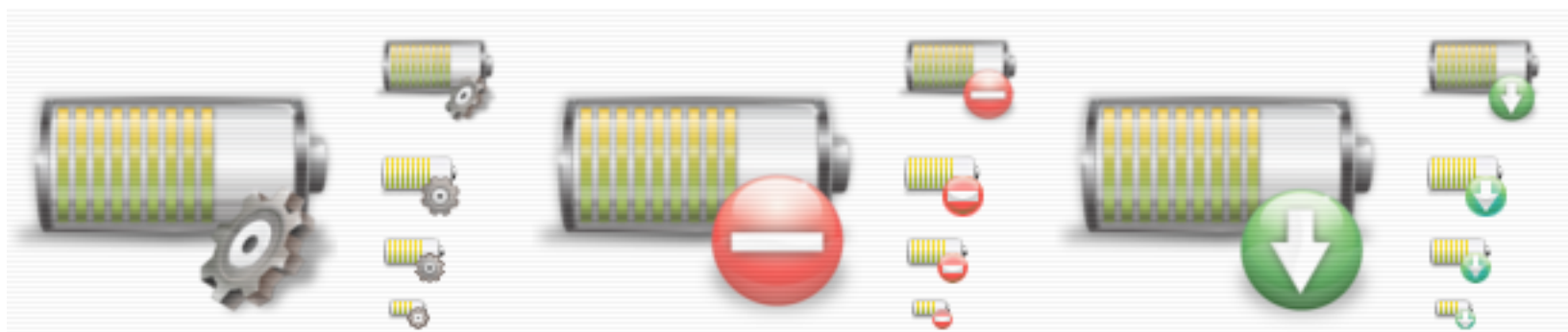
battery_level.back



battery_level.cancel

battery_level.clock

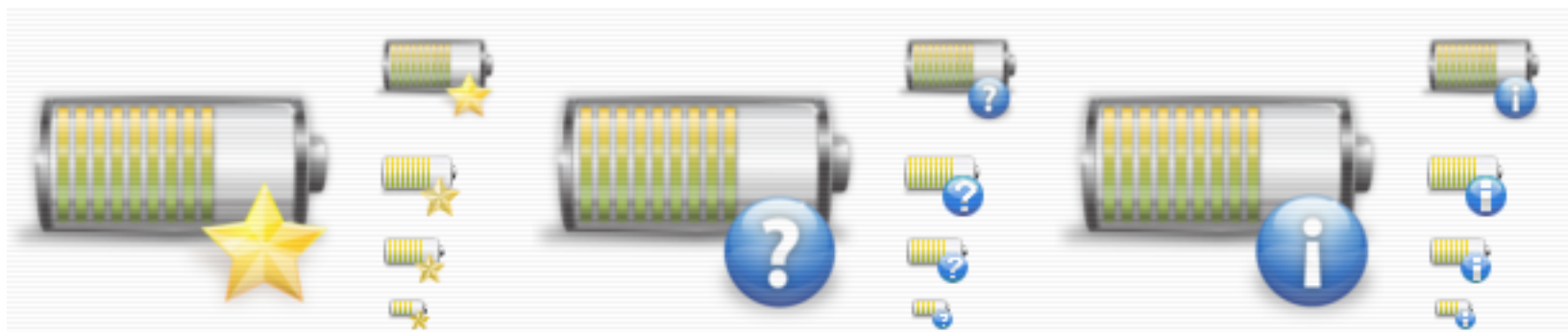
battery_level.close



battery_level.config

battery_level.delete

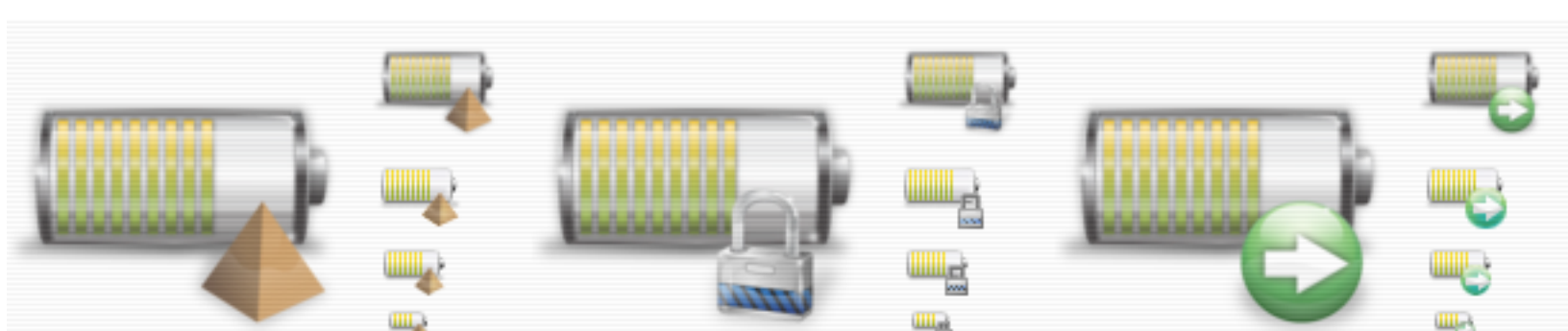
battery_level.down



battery_level.fav

battery_level.help

battery_level.info



battery_level.level

battery_level.lock

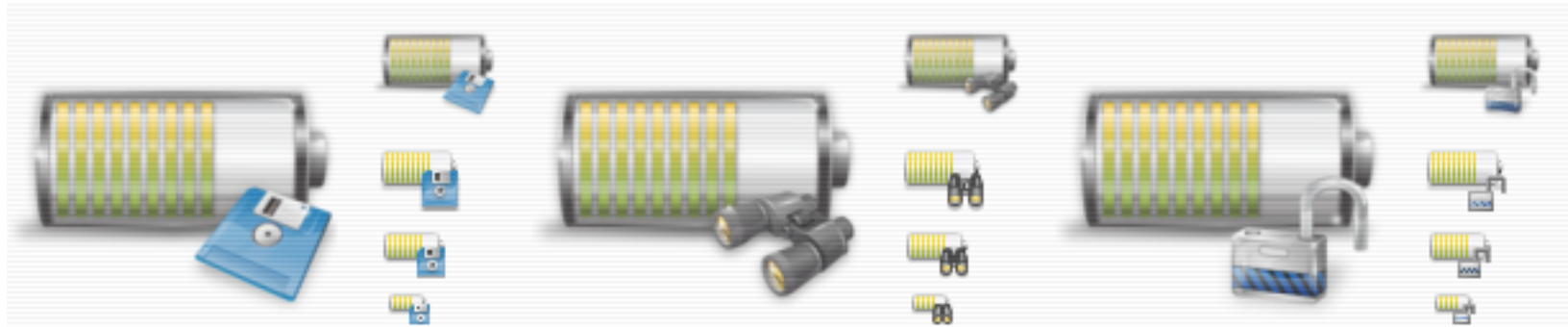
battery_level.next



battery_level.ok

battery_level.refresh

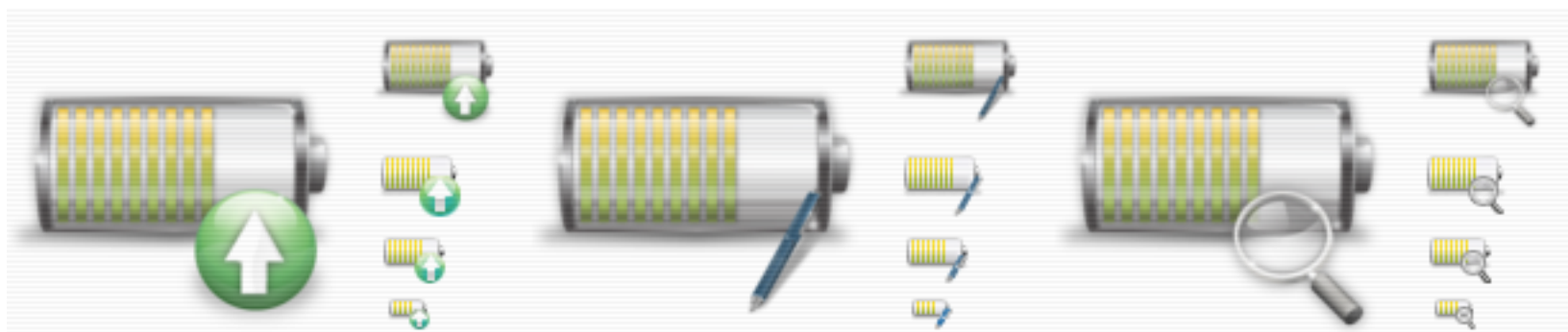
battery_level.reload



battery_level_save

battery_level_search

battery_level_unlock



battery_level_up

battery_level_write

battery_level_zoom



betacam

betacam_add

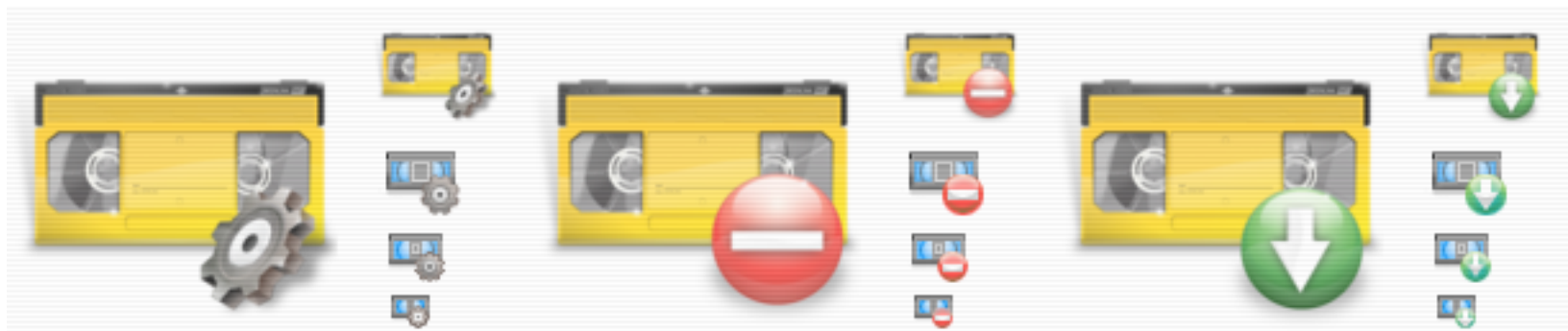
betacam.back



betacam.cancel

betacam_clock

betacam.close



betacam_config

betacam_delete

betacam_down



betacam_fav



betacam_help



betacam_info



betacam_level



betacam_lock



betacam_next



betacam_ok



betacam_refresh



betacam_reload



betacam_save



betacam_search



betacam_unlock



betacam_up



betacam_write

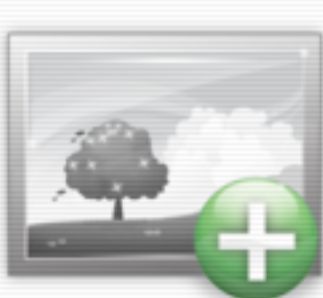


betacam_zoom





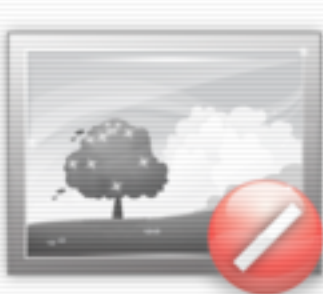
black_and.white



black_and.white.add



black_and.white.back



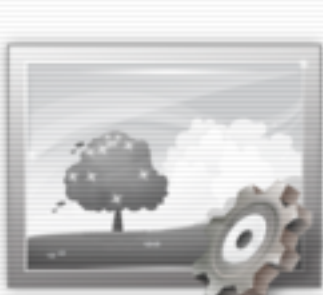
black_and.white.cancel



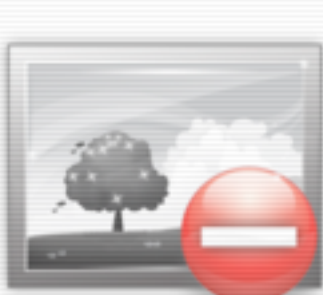
black_and.white.clock



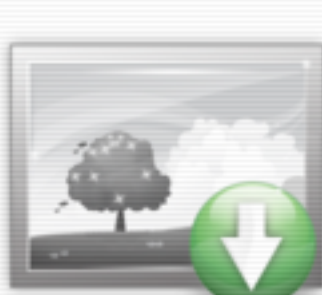
black_and.white.close



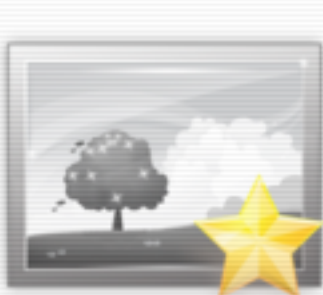
black_and.white.config



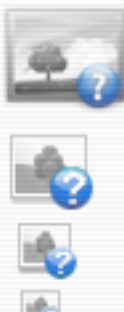
black_and.white.delete



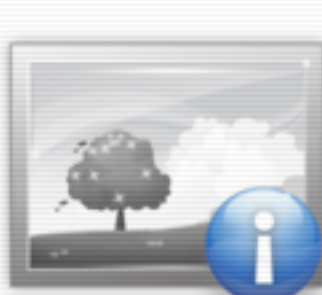
black_and.white.down



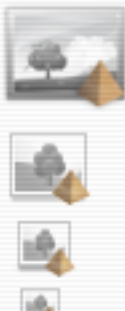
black_and.white.fav



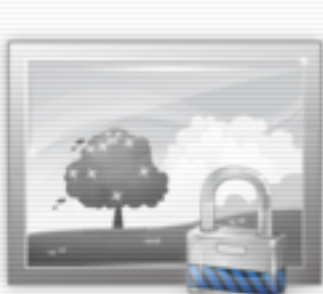
black_and.white.help



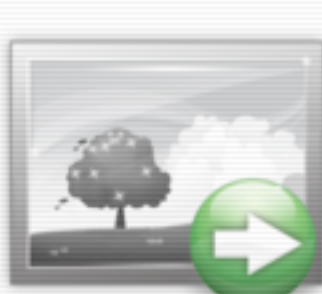
black_and.white.info



black_and.white.level



black_and.white.lock



black_and.white.next



black_and_white_ok



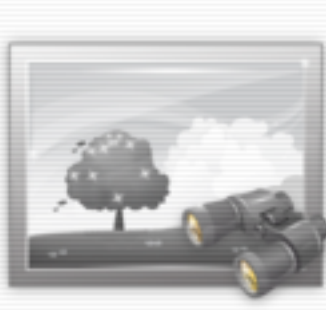
black_and_white_refresh



black_and_white_reload



black_and_white_save



black_and_white_search



black_and_white_unlock



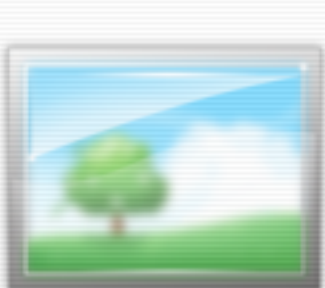
black_and_white_up



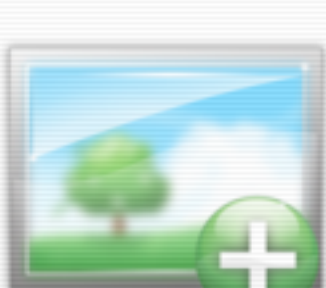
black_and_white_write



black_and_white_zoom



blur



blur_add



blur_back



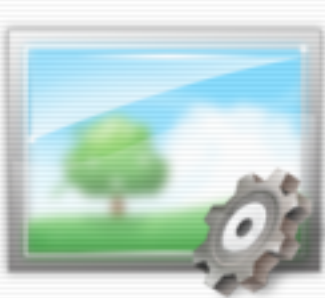
blur_cancel



blur_clock



blur_close



blur_config



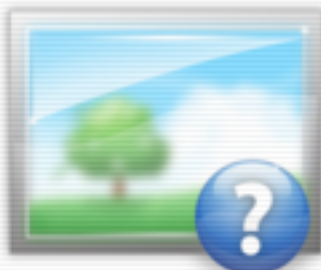
blur_delete



blur_down



blur_fav



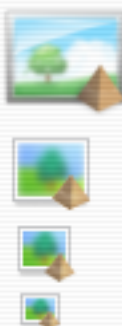
blur_help



blur_info



blur_level



blur_lock



blur_next



blur_ok



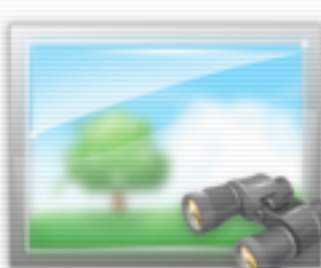
blur_refresh



blur_reload



blur_save



blur_search



blur_unlock

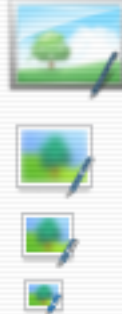




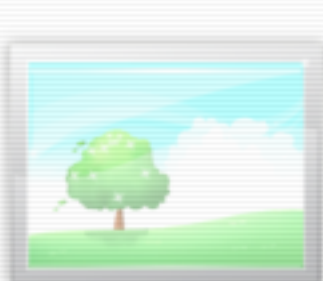
blur_up



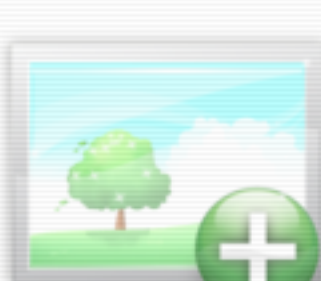
blur_write



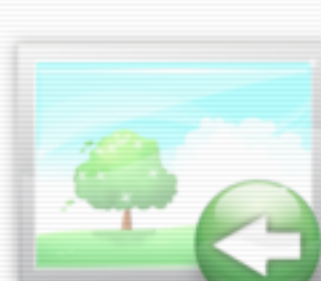
blur_zoom



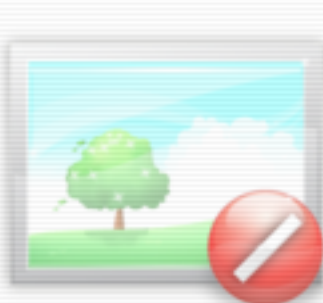
brightness



brightness.add



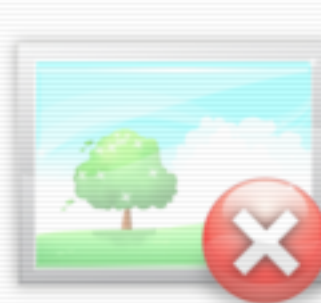
brightness.back



brightness.cancel



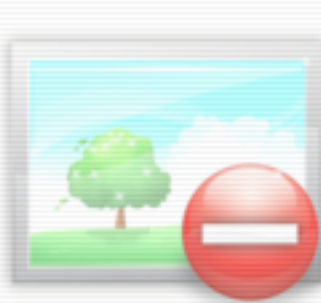
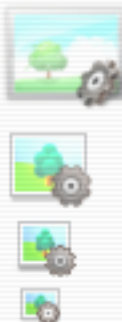
brightness_clock



brightness.close



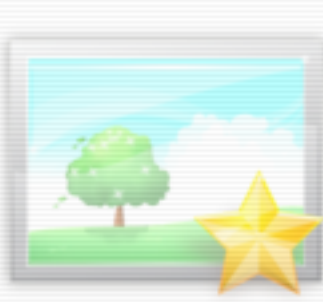
brightness.config



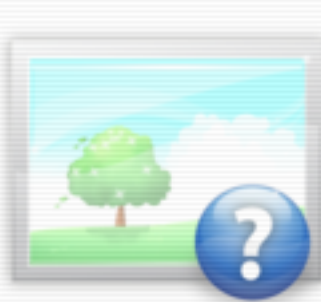
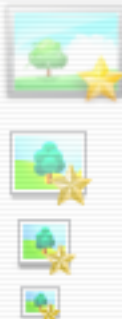
brightness.delete



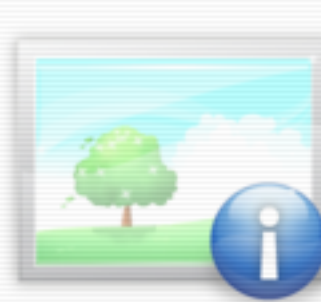
brightness_down



brightness.fav

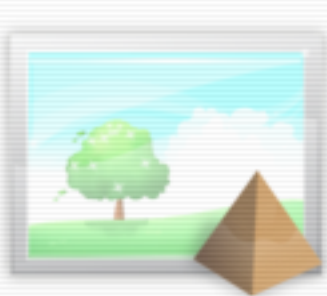


brightness.help

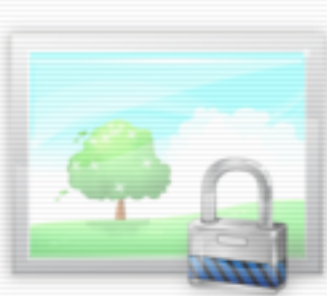


brightness.info

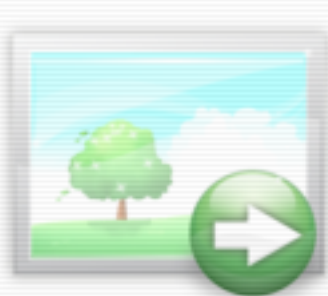




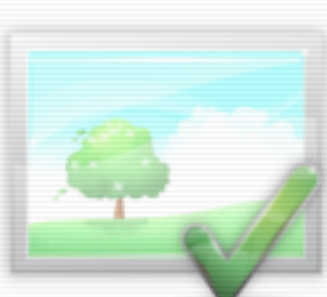
brightness_level



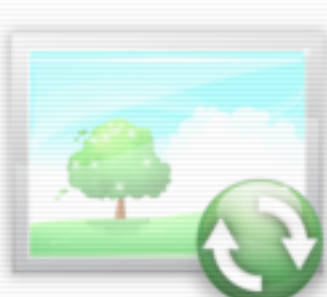
brightness.lock



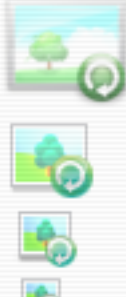
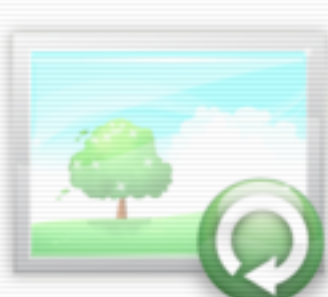
brightness.next



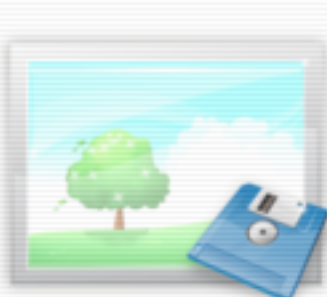
brightness.ok



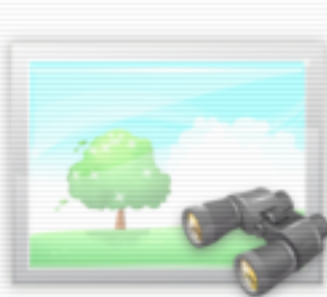
brightness.refresh



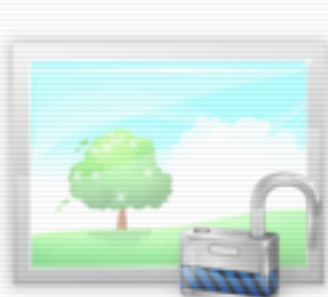
brightness.reload



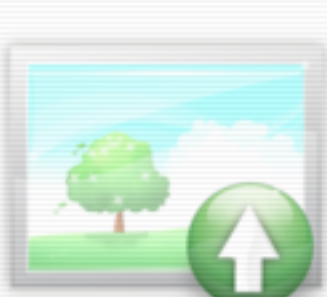
brightness.save



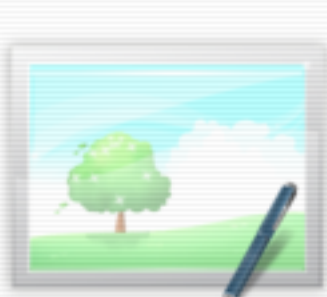
brightness.search



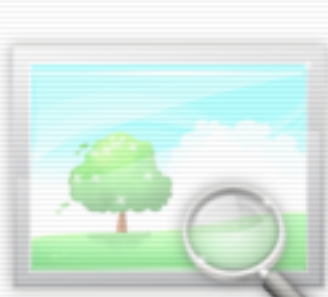
brightness.unlock



brightness.up



brightness.write



brightness.zoom



camcorder



camcorder.add



camcorder.back



camcorder_cancel



camcorder_clock



camcorder_close



camcorder_config



camcorder_delete



camcorder_down



camcorder_fav



camcorder_help



camcorder_info



camcorder_level



camcorder_lock



camcorder_next



camcorder_ok



camcorder_refresh



camcorder_reload





camcorder_save



camcorder_search



camcorder_unlock



camcorder_up



camcorder_write



camcorder_zoom



camera_monitor



camera_monitor_add



camera_monitor_back



camera_monitor_cancel



camera_monitor_clock



camera_monitor_close



camera_monitor_config



camera_monitor_delete



camera_monitor_down

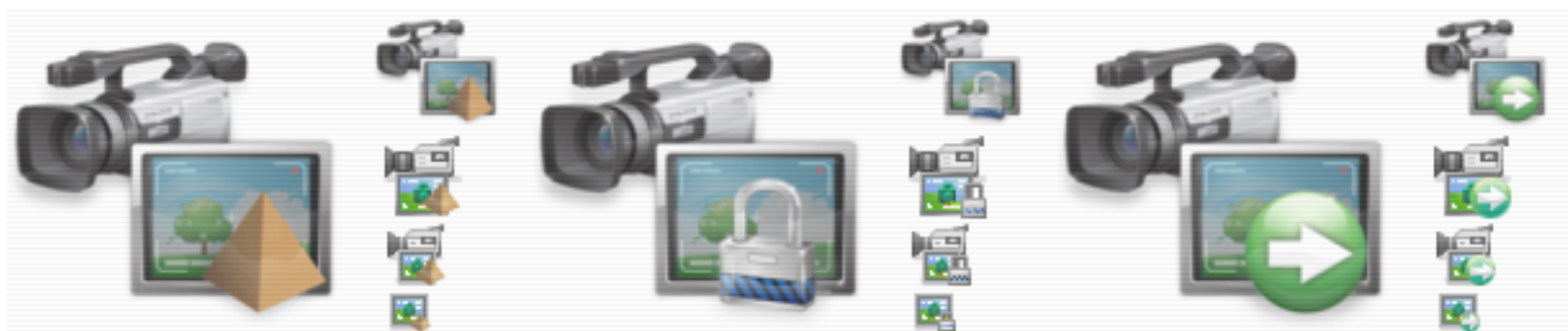




camera_monitor_fav

camera_monitor_help

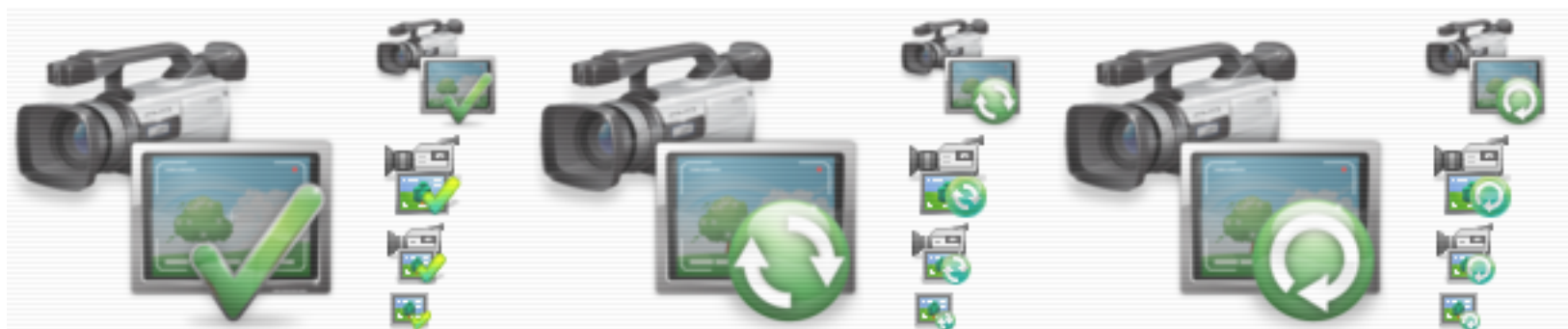
camera_monitor_info



camera_monitor_level

camera_monitor_lock

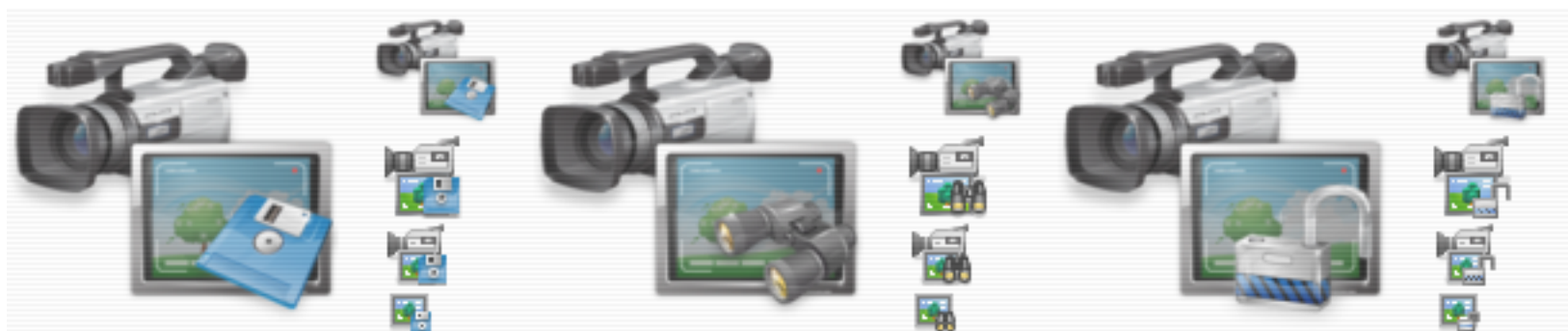
camera_monitor_next



camera_monitor_ok

camera_monitor_refresh

camera_monitor_reload



camera_monitor_save

camera_monitor_search

camera_monitor_unlock



camera_monitor_up

camera_monitor_write

camera_monitor_zoom



capture



capture.add



capture.back



capture.cancel



capture.clock



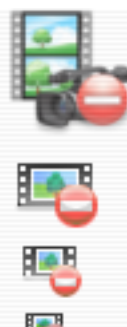
capture.close



capture.config



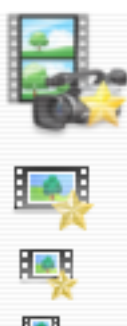
capture.delete



capture.down



capture.fav



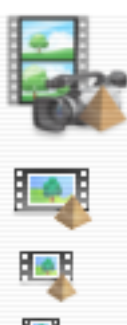
capture.help



capture.info



capture.level



capture.lock



capture.next





capture_ok



capture_refresh



capture_reload



capture_save



capture_search



capture_unlock



capture_up



capture_write



capture_zoom



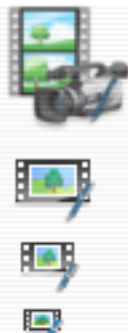
chroma.key



chroma.key_add



chroma.key_back



chroma.key_cancel



chroma.key_clock



chroma.key_close



chroma_key_config



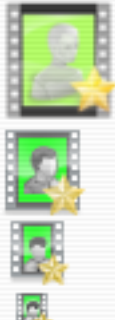
chroma_key_delete



chroma_key_down



chroma_key_fav



chroma_key_help



chroma_key_info



chroma_key_level



chroma_key_lock



chroma_key_next



chroma_key_ok



chroma_key_refresh



chroma_key_reload



chroma_key_save



chroma_key_search

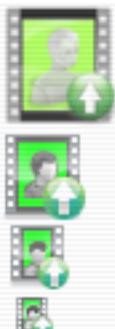


chroma_key_unlock

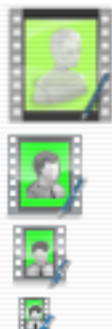




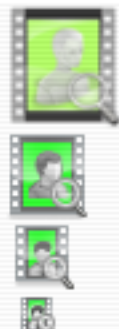
chroma_key_up



chroma_key_write



chroma_key_zoom



chrominance



chrominance_add



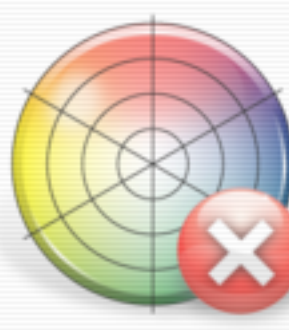
chrominance_back



chrominance_cancel



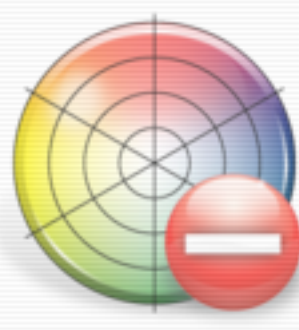
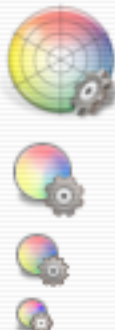
chrominance_clock



chrominance_close



chrominance_config



chrominance_delete



chrominance_down



chrominance_fav



chrominance_help

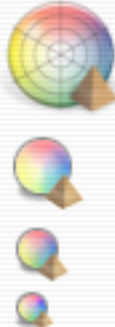


chrominance_info





chrominance_level



chrominance_lock



chrominance_next



chrominance_ok



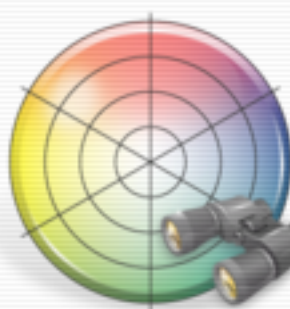
chrominance_refresh



chrominance_reload



chrominance_save



chrominance_search



chrominance_unlock



chrominance_up



chrominance_write



chrominance_zoom



clip_mode



clip_mode_add



clip_mode_back





clip_mode_cancel



clip_mode_clock



clip_mode_close



clip_mode_config



clip_mode_delete



clip_mode_down



clip_mode_fav



clip_mode_help



clip_mode_info



clip_mode_level



clip_mode_lock



clip_mode_next



clip_mode_ok



clip_mode_refresh



clip_mode_reload





clip_mode_save



clip_mode_search



clip_mode_unlock



clip_mode_up



clip_mode_write



clip_mode_zoom



codec



codec.add



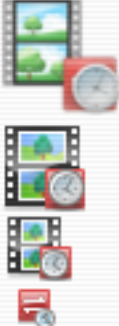
codec.back



codec.cancel



codec_clock



codec_close



codec.config



codec.delete

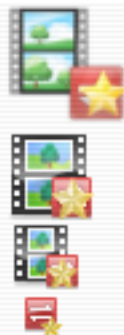


codec_down





codec_fav



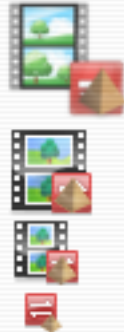
codec_help



codec_info



codec_level



codec_lock



codec_next



codec_ok



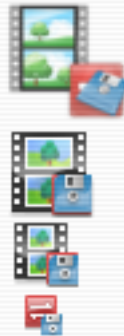
codec_refresh



codec_reload



codec_save



codec_search



codec_unlock



codec_up



codec_write



codec_zoom





color_balance



color_balance.add



color_balance.back



color_balance.cancel



color_balance.clock



color_balance.close



color_balance.config



color_balance.delete



color_balance.down



color_balance.fav



color_balance.help



color_balance.info



color_balance.level



color_balance.lock



color_balance.next





color_balance_ok



color_balance_refresh



color_balance_reload



color_balance_save



color_balance_search



color_balance_unlock



color_balance_up



color_balance_write



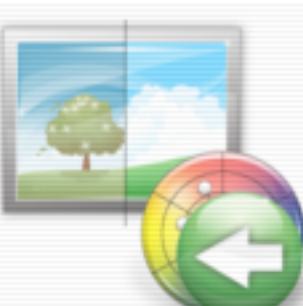
color_balance_zoom



color_correction



color_correction_add



color_correction_back



color_correction_cancel

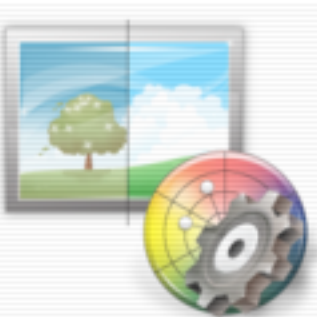


color_correction_clock



color_correction_close

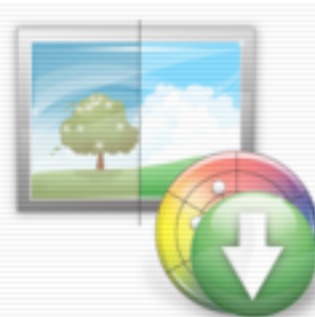




color_correction_config



color_correction_delete



color_correction_down



color_correction_fav



color_correction_help



color_correction_info



color_correction_level



color_correction_lock



color_correction_next



color_correction_ok



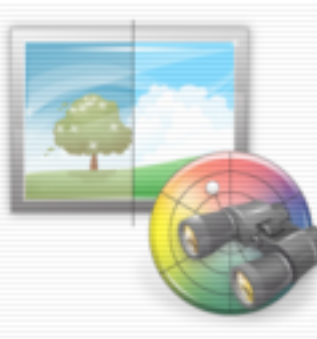
color_correction_refresh



color_correction_reload



color_correction_save



color_correction_search



color_correction_unlock



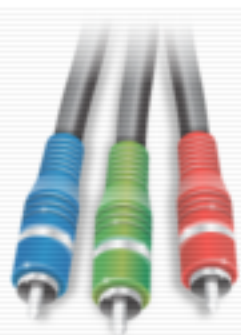
color_correction_up



color_correction_write



color_correction_zoom



component_video



component_video_add



component_video_back



component_video_cancel



component_video_clock



component_video_close



component_video_config



component_video_delete



component_video_down



component_video_fav



component_video_help

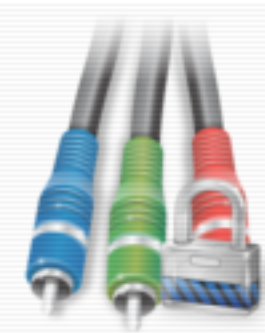


component_video_info





component_video_level



component_video_lock



component_video_next



component_video_ok



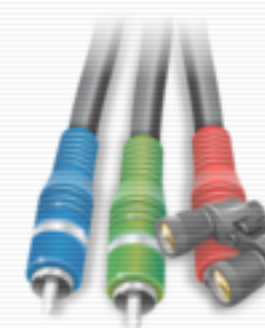
component_video_refresh



component_video_reload



component_video_save



component_video_search



component_video_unlock



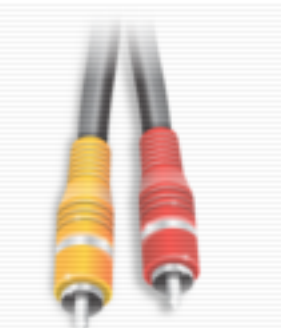
component_video_up



component_video_write



component_video_zoom



composite_video



composite_video_add



composite_video_back





composite_video_cancel



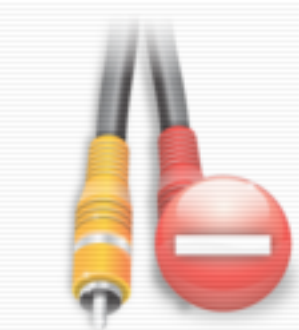
composite_video_clock



composite_video_close



composite_video_config



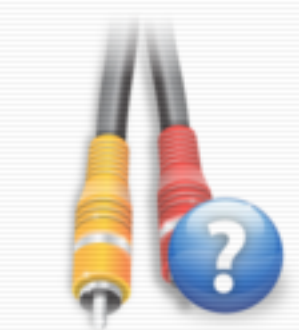
composite_video_delete



composite_video_down



composite_video_fav



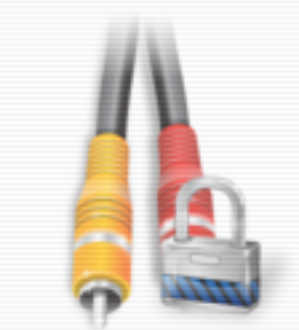
composite_video_help



composite_video_info



composite_video_level



composite_video_lock



composite_video_next



composite_video_ok



composite_video_refresh



composite_video_reload





composite_video_save



composite_video_search



composite_video_unlock



composite_video_up



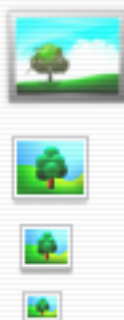
composite_video_write



composite_video_zoom



contrast



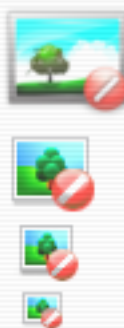
contrast_add



contrast_back



contrast_cancel



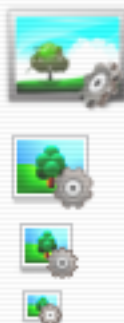
contrast_clock



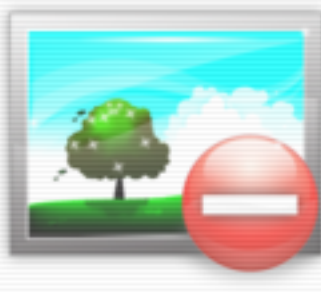
contrast_close



contrast_config

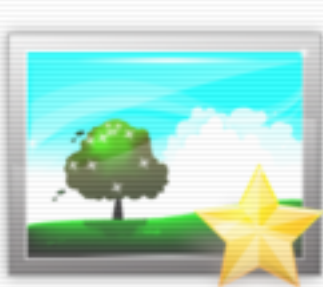


contrast_delete

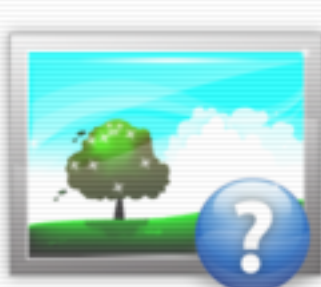
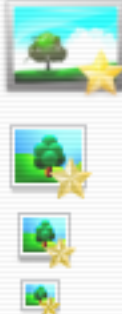


contrast_down

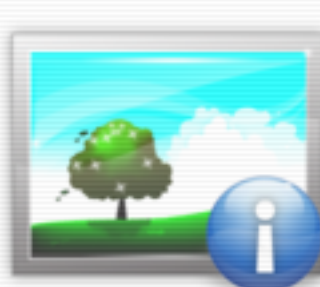
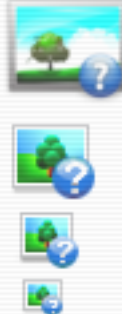




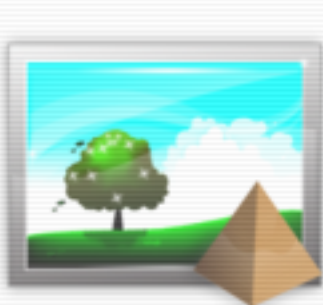
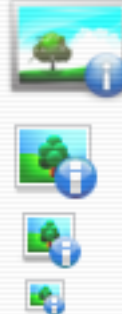
contrast_fav



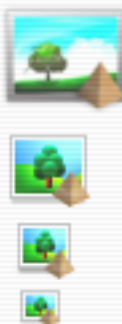
contrast.help



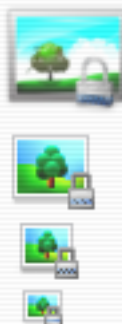
contrast.info



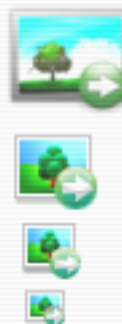
contrast_level



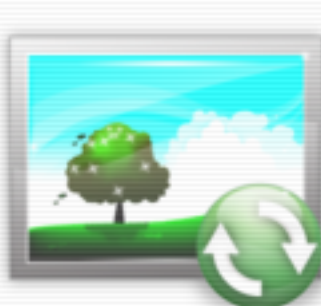
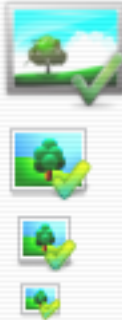
contrast.lock



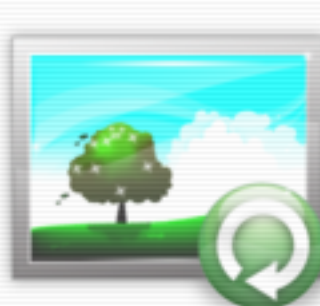
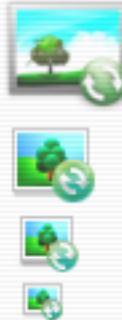
contrast.next



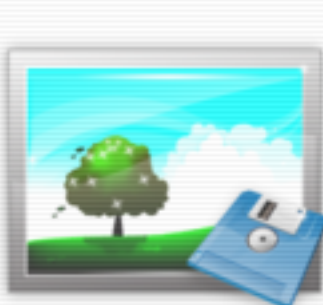
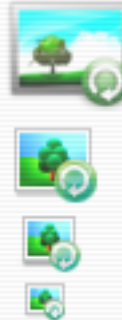
contrast_ok



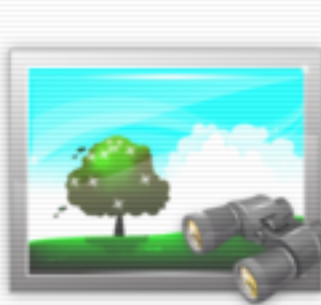
contrast.refresh



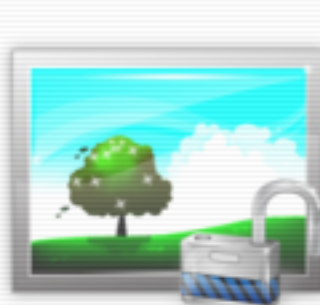
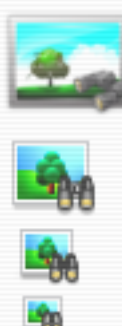
contrast.reload



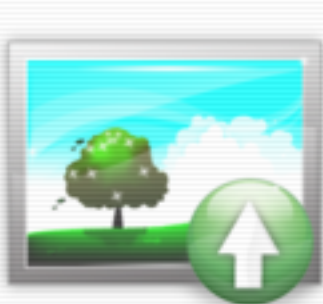
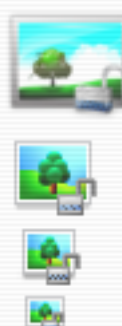
contrast.save



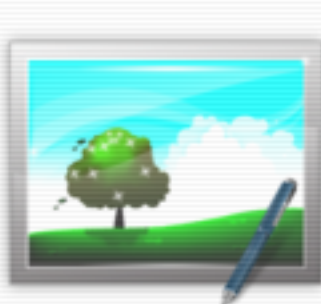
contrast.search



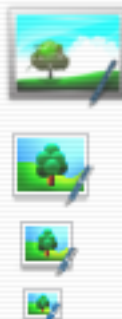
contrast.unlock



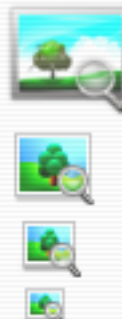
contrast_up



contrast.write



contrast.zoom





converter



converter_add



converter_back



converter_cancel



converter_clock



converter_close



converter_config



converter_delete



converter_down



converter_fav



converter_help



converter_info



converter_level



converter_lock



converter_next





converter_ok



converter_refresh



converter_reload



converter_save



converter_search



converter_unlock



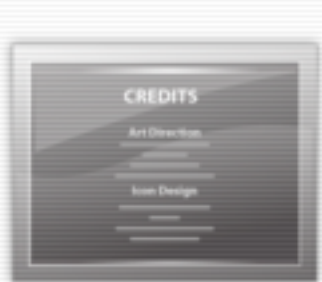
converter_up



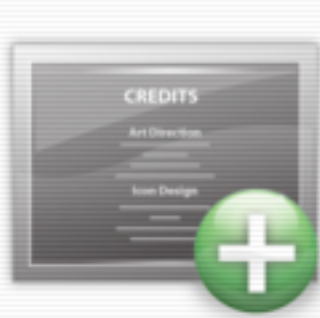
converter_write



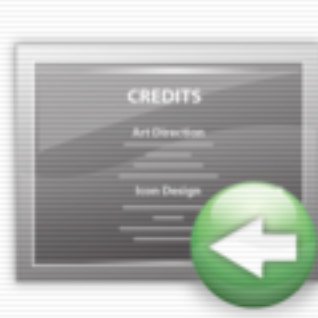
converter_zoom



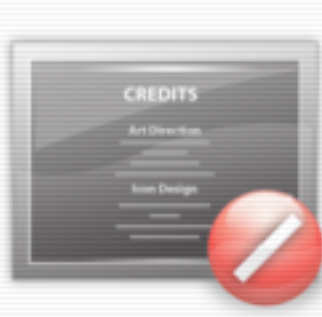
credits



credits_add



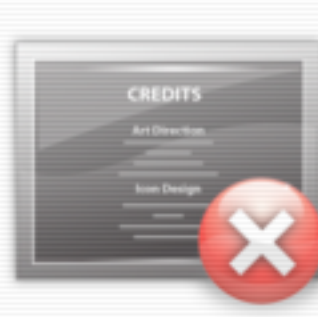
credits_back



credits_cancel



credits_clock

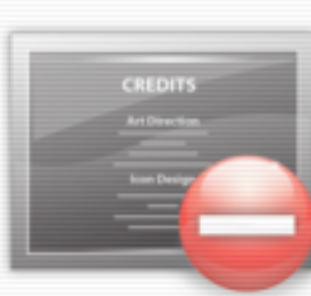


credits_close

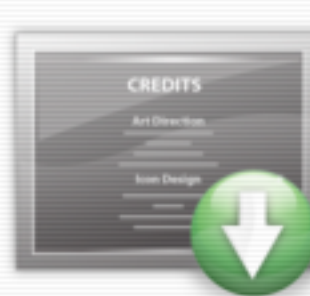




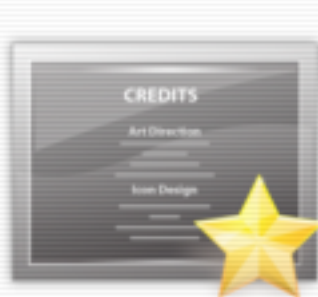
credits_config



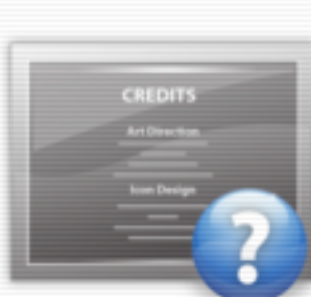
credits_delete



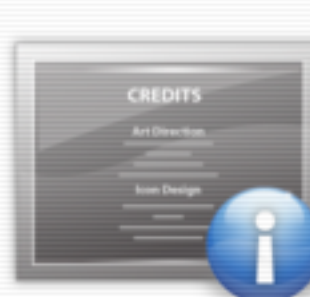
credits_down



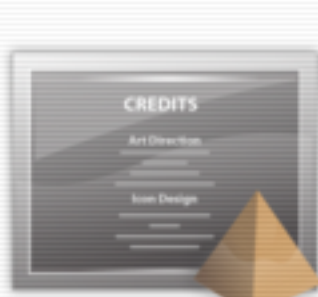
credits_fav



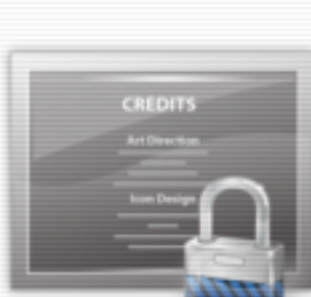
credits_help



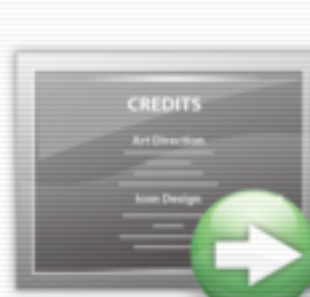
credits_info



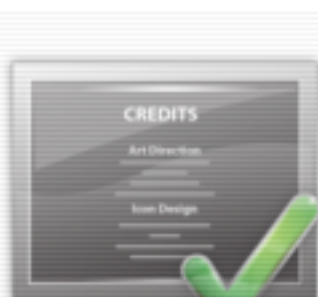
credits_level



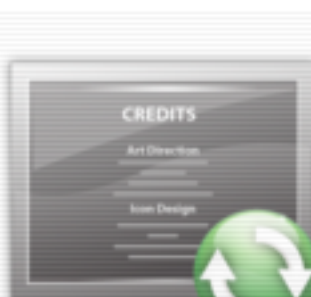
credits_lock



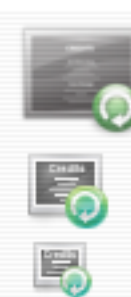
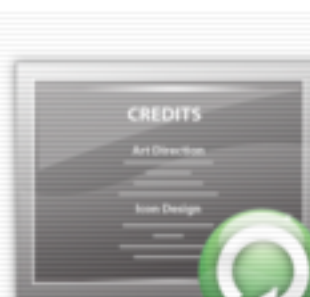
credits_next



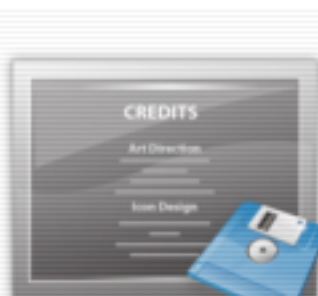
credits_ok



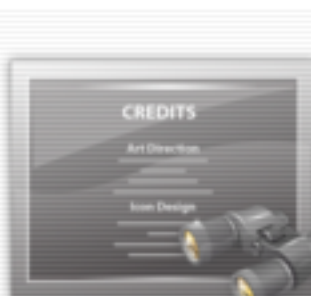
credits_refresh



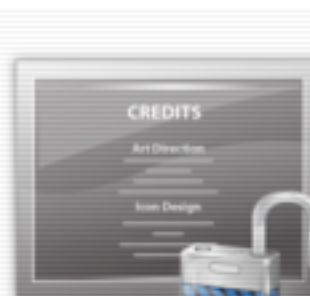
credits_reload



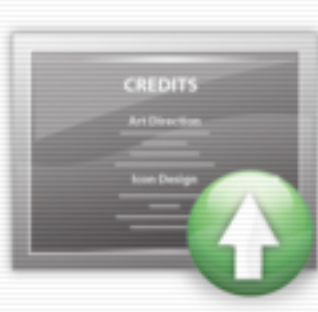
credits_save



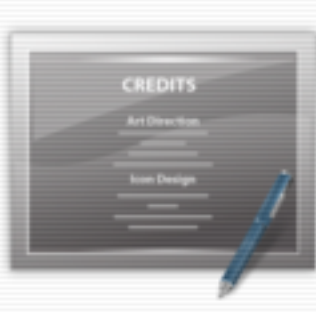
credits_search



credits_unlock



credits_up



credits_write



credits_zoom



cut_film



cut_film_add



cut_film_back



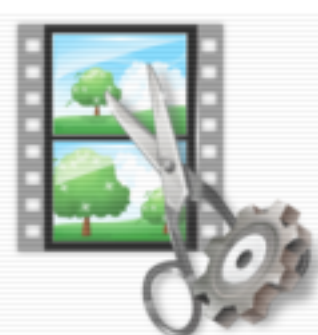
cut_film_cancel



cut_film_clock



cut_film_close



cut_film_config



cut_film_delete



cut_film_down



cut_film_fav



cut_film_help



cut_film_info





cut_film_level



cut_film_lock



cut_film_next



cut_film_ok



cut_film_refresh



cut_film_reload



cut_film_save



cut_film_search



cut_film_unlock



cut_film_up



cut_film_write



cut_film_zoom



deinterlace



deinterlace_add



deinterlace.back





deinterlace_cancel



deinterlace_clock



deinterlace_close



deinterlace_config



deinterlace_delete



deinterlace_down



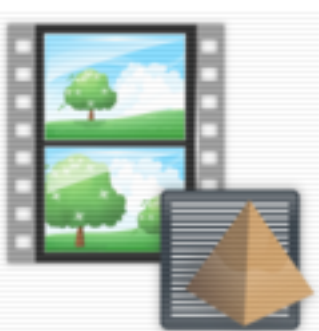
deinterlace_fav



deinterlace_help



deinterlace_info



deinterlace_level



deinterlace_lock



deinterlace_next



deinterlace_ok



deinterlace_refresh

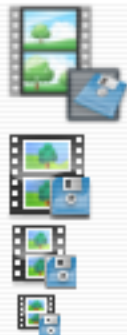


deinterlace_reload





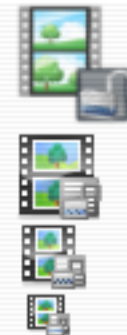
deinterlace.save



deinterlace.search



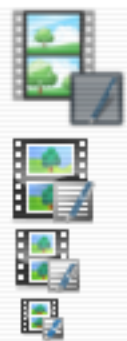
deinterlace.unlock



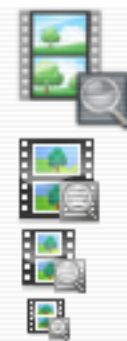
deinterlace.up



deinterlace.write



deinterlace.zoom



digital_projector



digital_projector.add



digital_projector.back



digital_projector.cancel



digital_projector.clock



digital_projector.close



digital_projector.config



digital_projector.delete



digital_projector.down





digital_projector_fav

digital_projector_help

digital_projector_info



digital_projector_level

digital_projector_lock

digital_projector_next



digital_projector_ok

digital_projector_refresh

digital_projector_reload



digital_projector_save

digital_projector_search

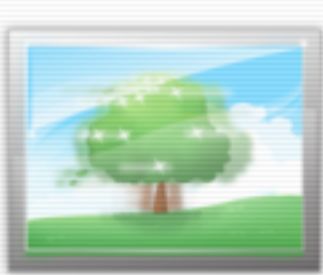
digital_projector_unlock



digital_projector_up

digital_projector_write

digital_projector_zoom



directional_blur



directional_blur.add



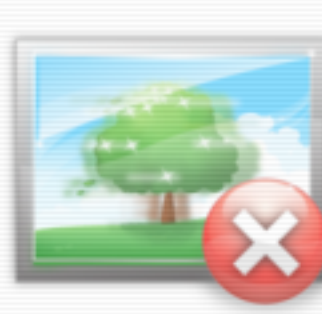
directional_blur.back



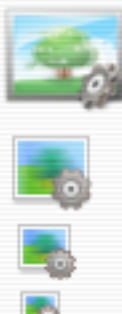
directional_blur.cancel



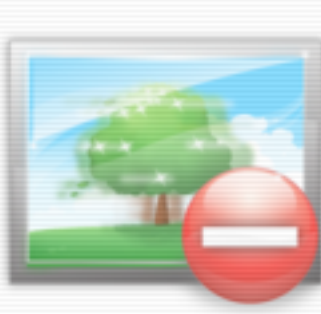
directional_blur.clock



directional_blur.close



directional_blur.config



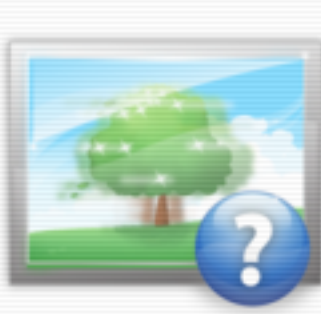
directional_blur.delete



directional_blur.down



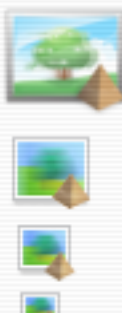
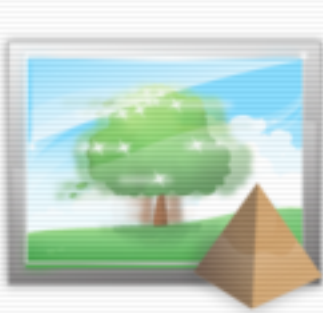
directional_blur.fav



directional_blur.help



directional_blur.info



directional_blur.level



directional_blur.lock



directional_blur.next



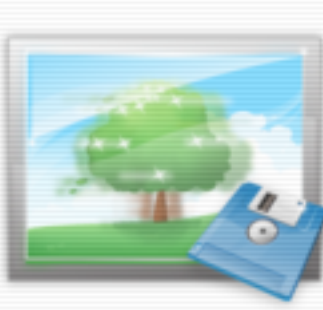
directional_blur_ok



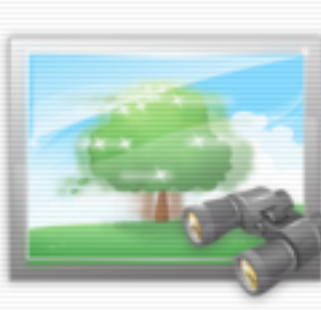
directional_blur_refresh



directional_blur_reload



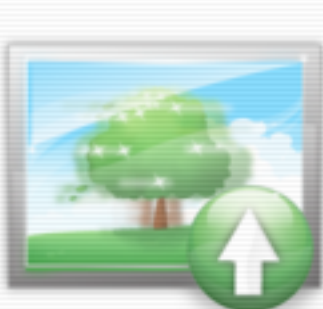
directional_blur_save



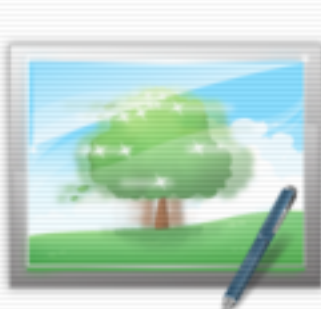
directional_blur_search



directional_blur_unlock



directional_blur_up



directional_blur_write



directional_blur_zoom



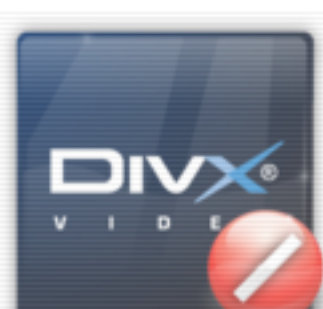
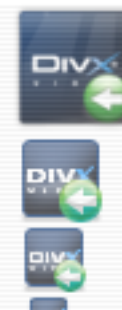
divx



divx_add



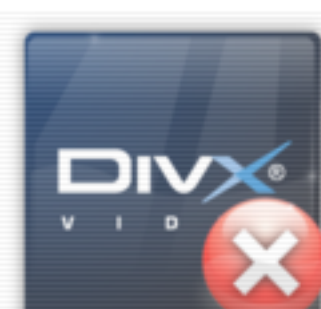
divx_back



divx_cancel

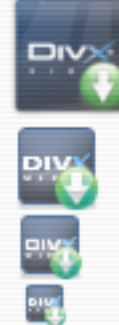


divx_clock



divx_close





divx_config

divx_delete

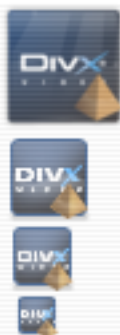
divx_down



divx_fav

divx_help

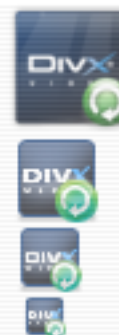
divx_info



divx_level

divx_lock

divx_next



divx_ok

divx_refresh

divx_reload



divx_save

divx_search

divx_unlock



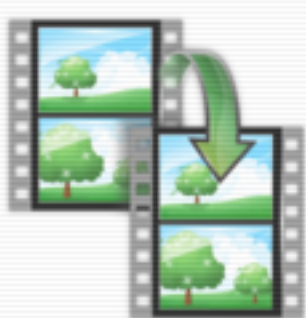
divx_up



divx_write



divx_zoom



duplicate



duplicate_add



duplicate_back



duplicate_cancel



duplicate_clock



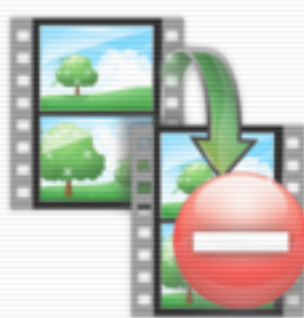
duplicate_close



duplicate_config



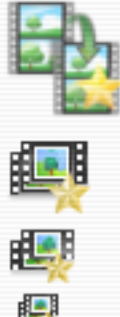
duplicate_delete



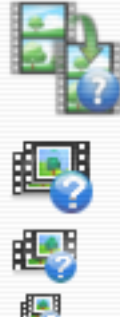
duplicate_down



duplicate_fav



duplicate_help

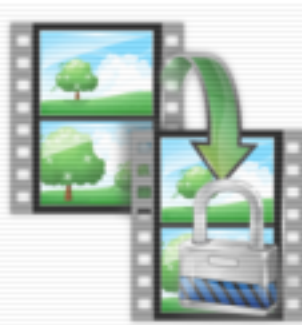
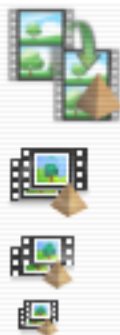


duplicate_info





duplicate.level



duplicate.lock



duplicate.next



duplicate.ok



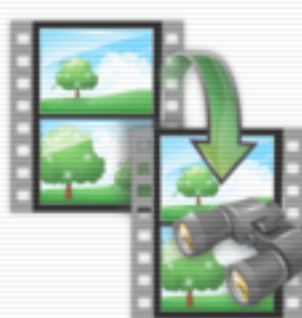
duplicate.refresh



duplicate.reload



duplicate.save



duplicate.search



duplicate.unlock



duplicate.up



duplicate.write



duplicate.zoom



dv_recording



dv_recording.add



dv_recording.back





dv_recording_cancel



dv_recording_clock



dv_recording_close



dv_recording_config



dv_recording_delete



dv_recording_down



dv_recording_fav



dv_recording_help



dv_recording_info



dv_recording_level



dv_recording.lock



dv_recording.next



dv_recording_ok



dv_recording_refresh



dv_recording.reload





dv_recording_save



dv_recording_search



dv_recording_unlock



dv_recording_up



dv_recording_write



dv_recording_zoom



dvd_burn



dvd_burn_add



dvd_burn_back



dvd_burn_cancel



dvd_burn_clock



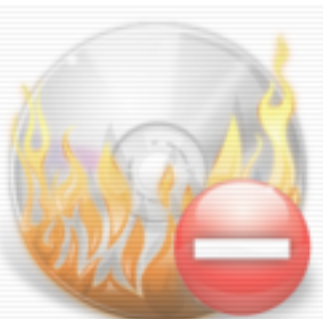
dvd_burn_close



dvd_burn_config



dvd_burn_delete



dvd_burn_down

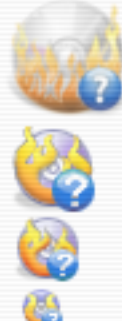




dvd_burn_fav



dvd_burn_help



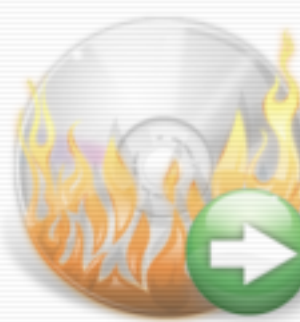
dvd_burn_info



dvd_burn_level



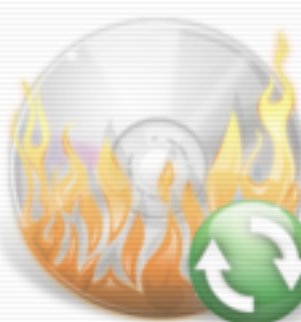
dvd_burn_lock



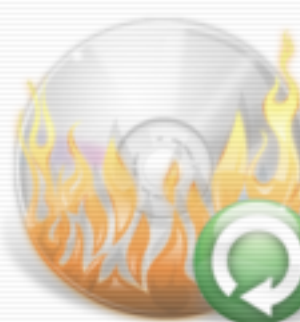
dvd_burn_next



dvd_burn_ok



dvd_burn_refresh



dvd_burn_reload



dvd_burn_save



dvd_burn_search



dvd_burn_unlock



dvd_burn_up

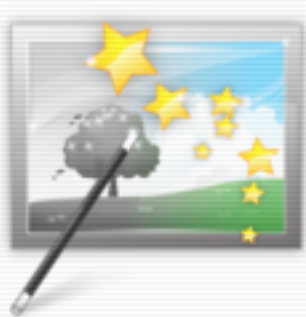


dvd_burn_write



dvd_burn_zoom





effects



effects_add



effects_back



effects_cancel



effects_clock



effects_close



effects_config



effects_delete



effects_down



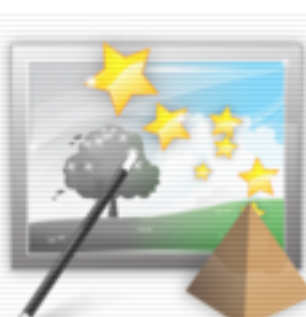
effects_fav



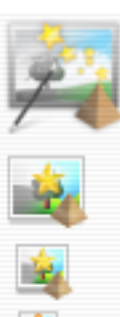
effects_help



effects_info



effects_level



effects_lock



effects_next





effects_ok



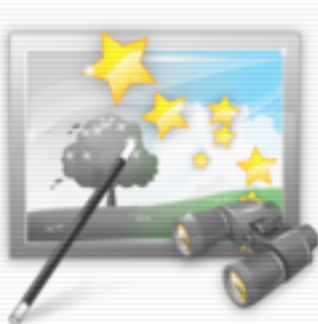
effects_refresh



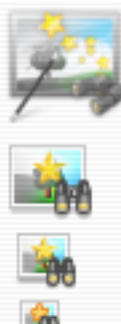
effects_reload



effects_save



effects_search



effects_unlock



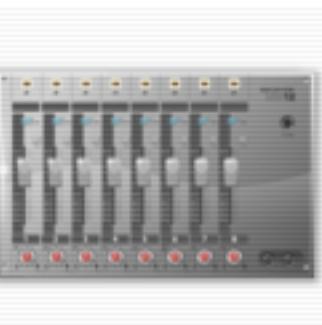
effects_up



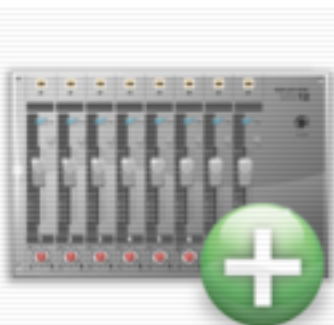
effects_write



effects_zoom



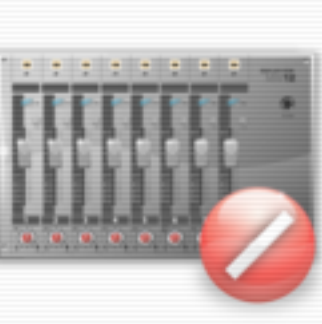
equalizer



equalizer_add



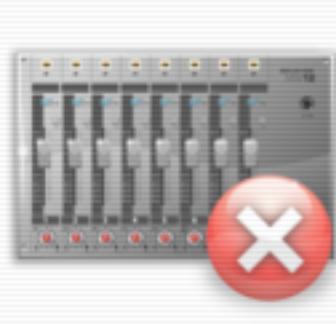
equalizer_back



equalizer_cancel

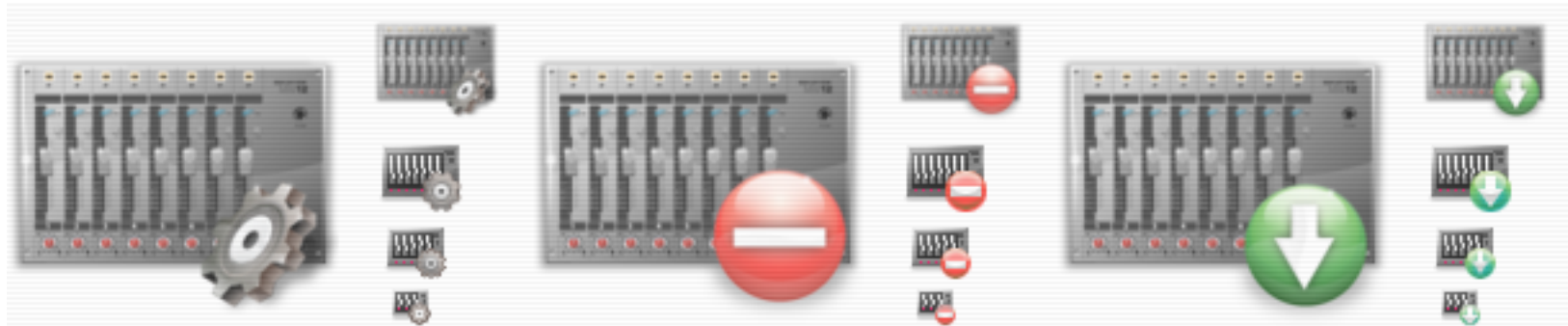


equalizer_clock



equalizer_close

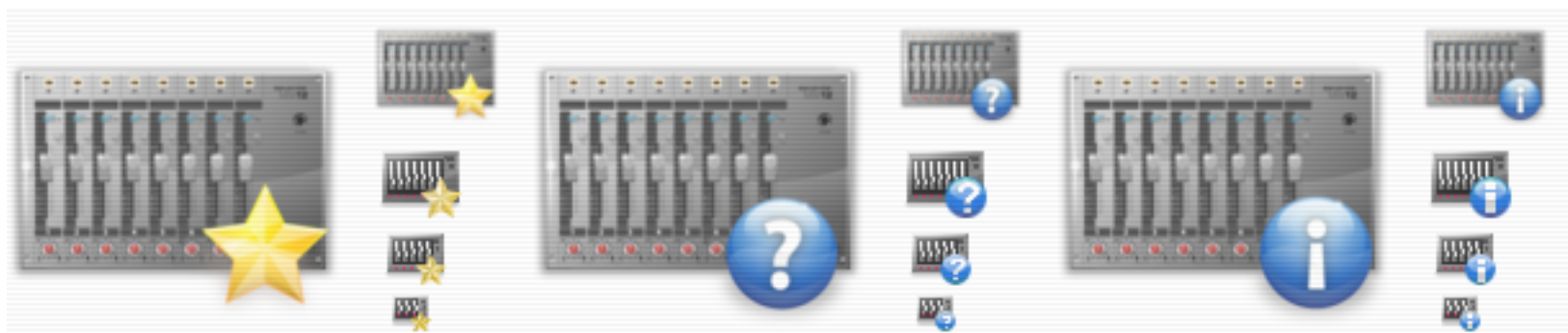




equalizer_config

equalizer_delete

equalizer_down



equalizer_fav

equalizer_help

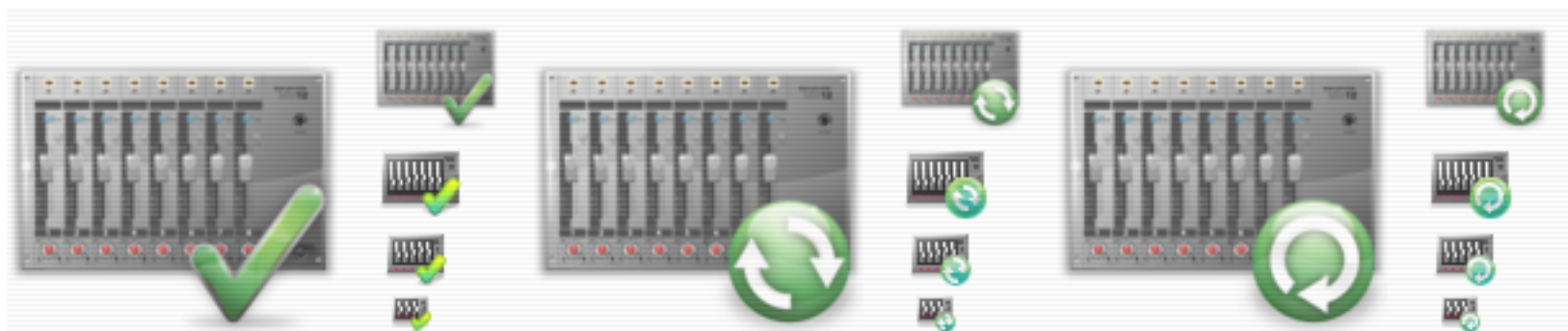
equalizer_info



equalizer_level

equalizer_lock

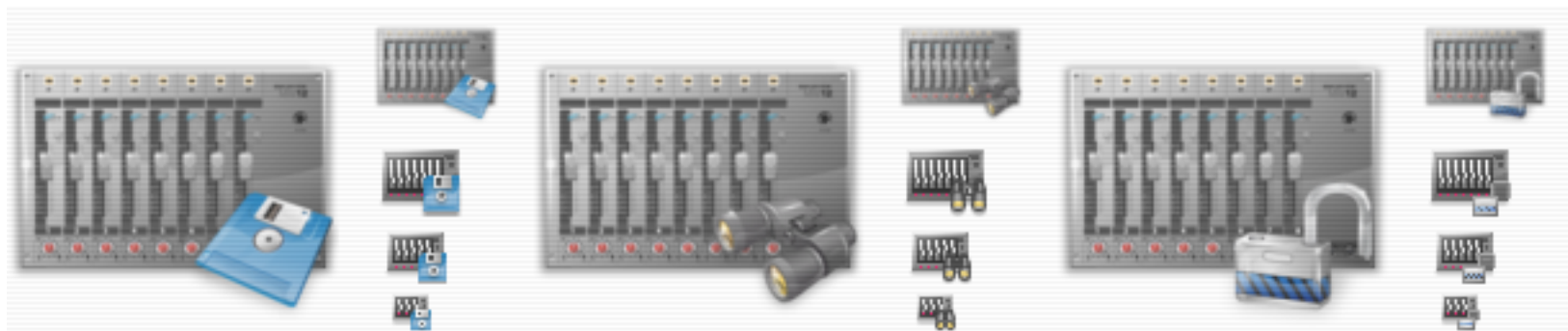
equalizer_next



equalizer_ok

equalizer_refresh

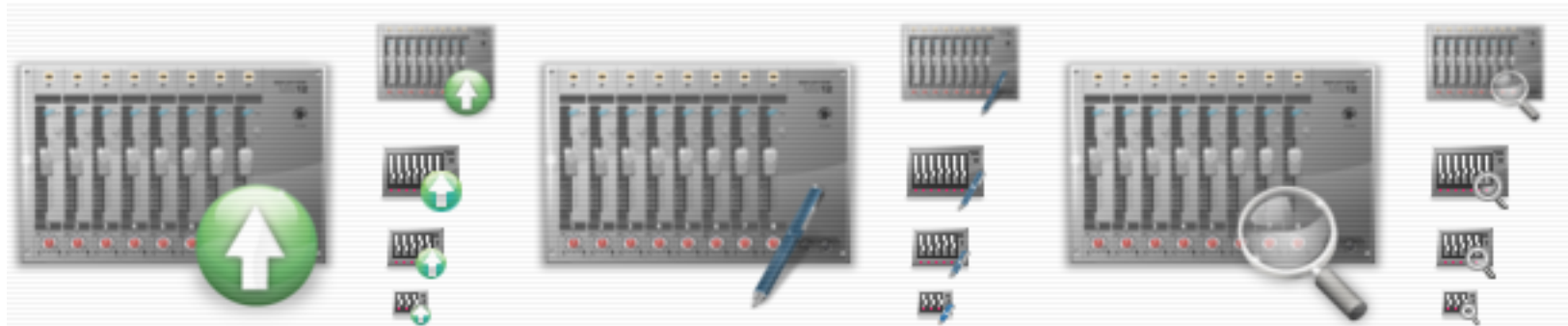
equalizer_reload



equalizer_save

equalizer_search

equalizer_unlock



equalizer_up

equalizer_write

equalizer_zoom



fade_in

fade_in_add

fade_in_back



fade_in_cancel

fade_in_clock

fade_in_close



fade_in_config

fade_in_delete

fade_in_down



fade_in_fav

fade_in_help

fade_in_info



fade.in.level



fade.in.lock



fade.in.next



fade.in.ok



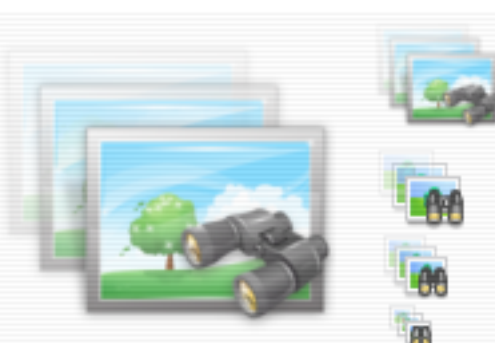
fade.in.refresh



fade.in.reload



fade.in.save



fade.in.search



fade.in.unlock



fade.in.up



fade.in.write



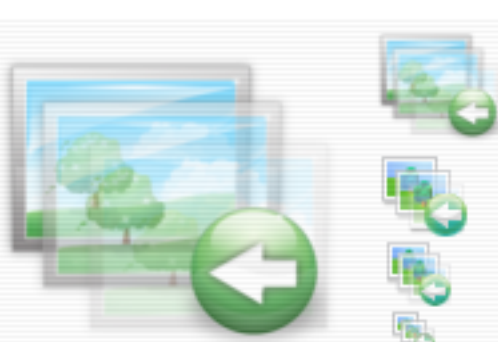
fade.in.zoom



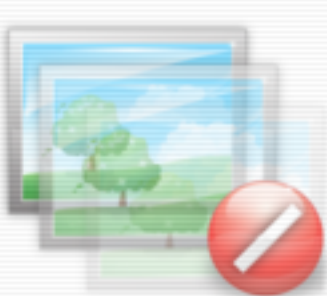
fade.out



fade.out.add



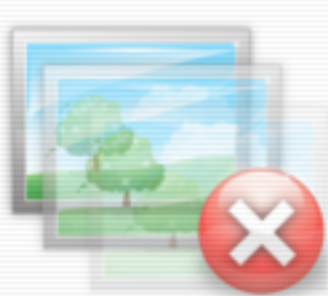
fade.out.back



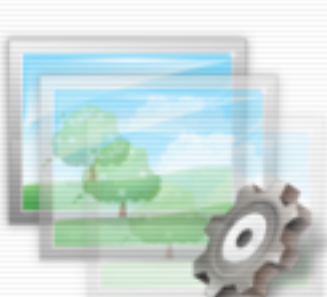
fade_out_cancel



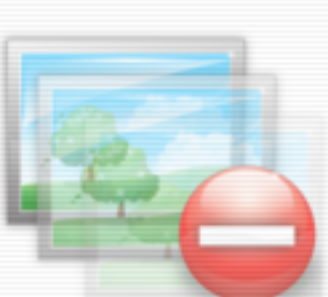
fade_out_clock



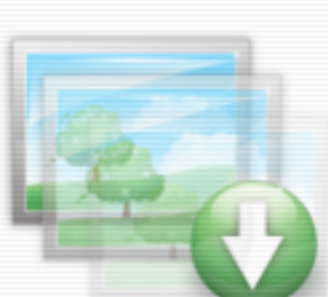
fade_out_close



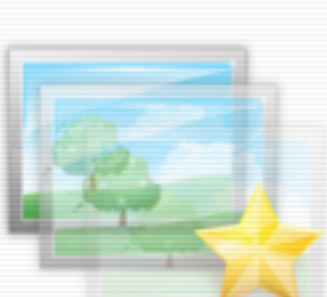
fade_out_config



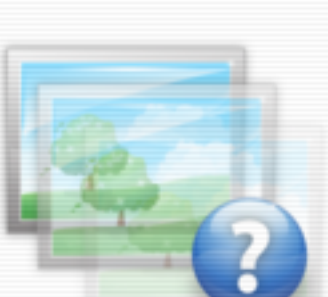
fade_out_delete



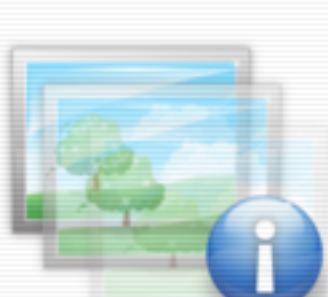
fade_out_down



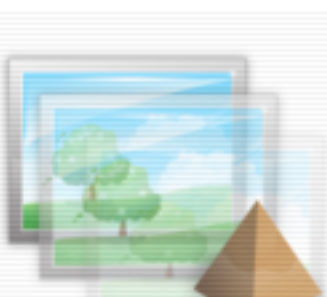
fade_out_fav



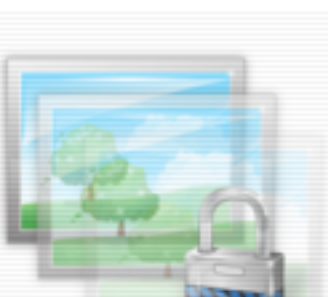
fade_out_help



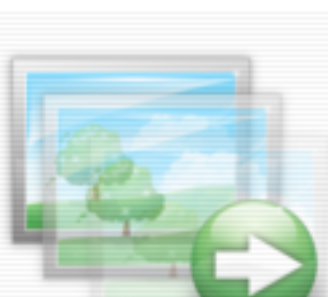
fade_out_info



fade_out_level



fade_out_lock



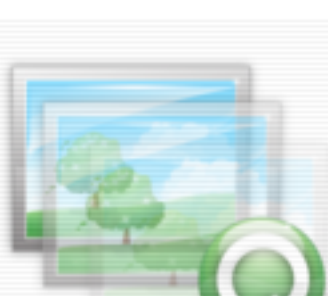
fade_out_next



fade_out_ok

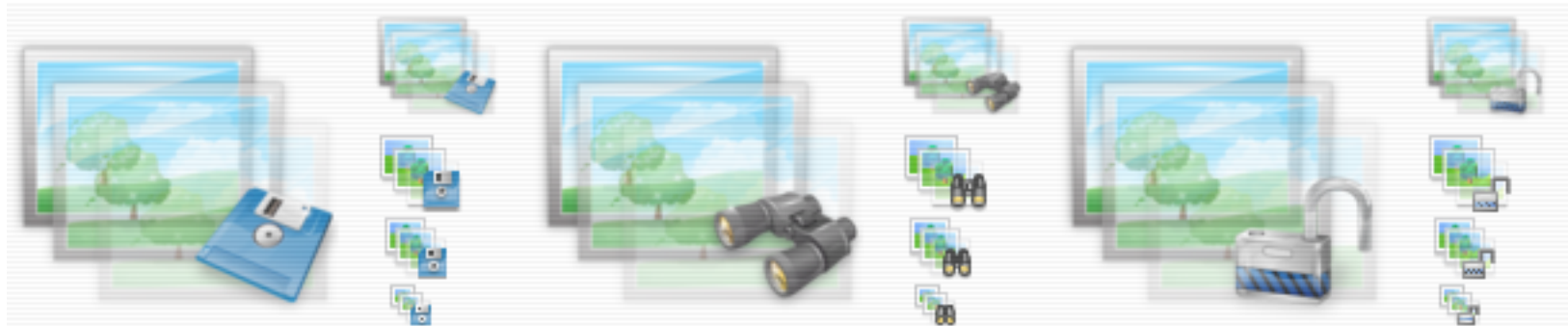


fade_out_refresh



fade_out_reload





fade_out_save

fade_out_search

fade_out_unlock



fade_out_up

fade_out_write

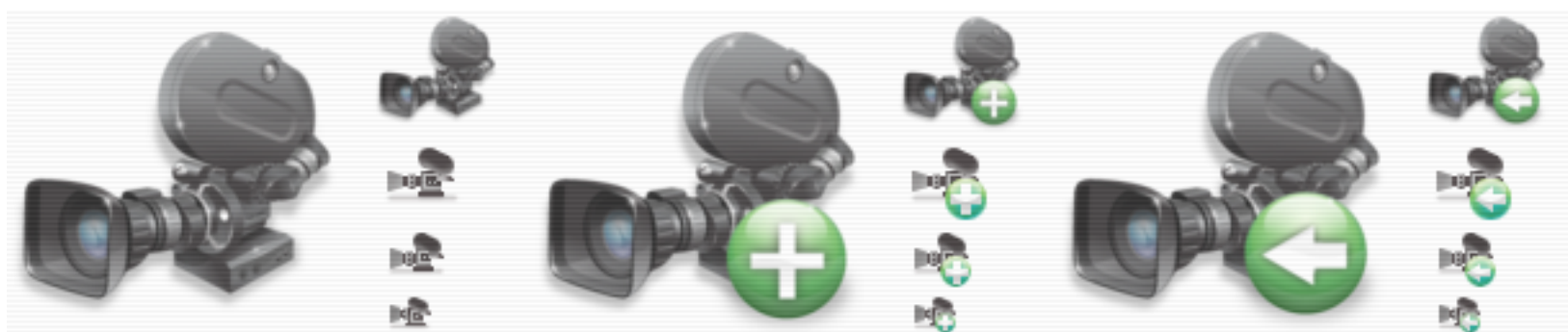
fade_out_zoom



film

film_add

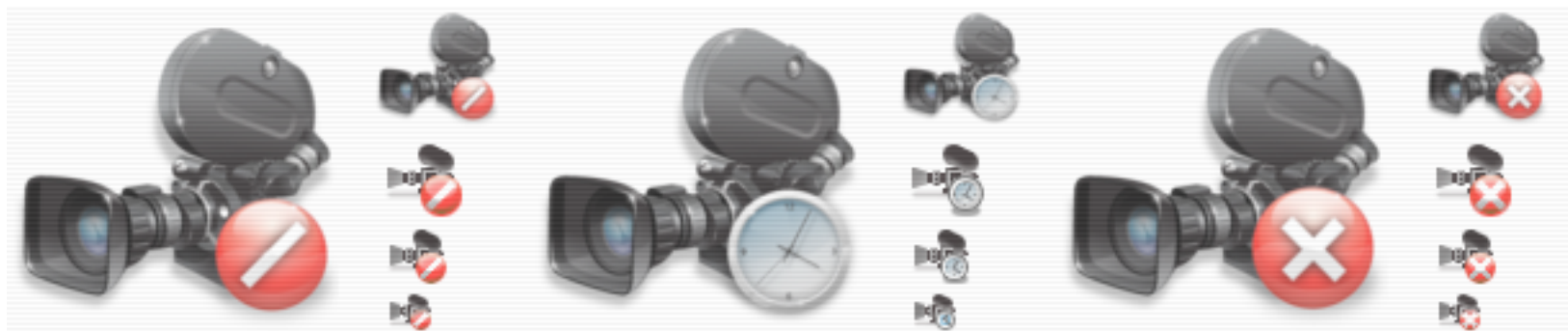
film.back



film_camera

film_camera.add

film_camera.back



film_camera_cancel

film_camera.clock

film_camera.close



film_camera_config



film_camera_delete



film_camera_down



film_camera_fav



film_camera_help



film_camera_info



film_camera_level



film_camera_lock



film_camera_next



film_camera_ok



film_camera_refresh



film_camera_reload



film_camera_save



film_camera_search



film_camera_unlock





film_camera_up



film_camera_write



film_camera_zoom



film_cancel



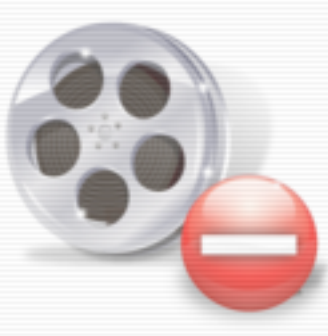
film_clock



film_close



film_config



film_delete



film_down



film_fav



film_help



film_info



film_level



film_lock



film_next





film_ok



film_projector



film_projector_add



film_projector_back



film_projector_cancel



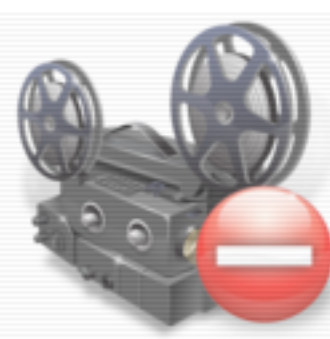
film_projector_clock



film_projector_close



film_projector_config



film_projector_delete



film_projector_down



film_projector_fav



film_projector_help



film_projector_info

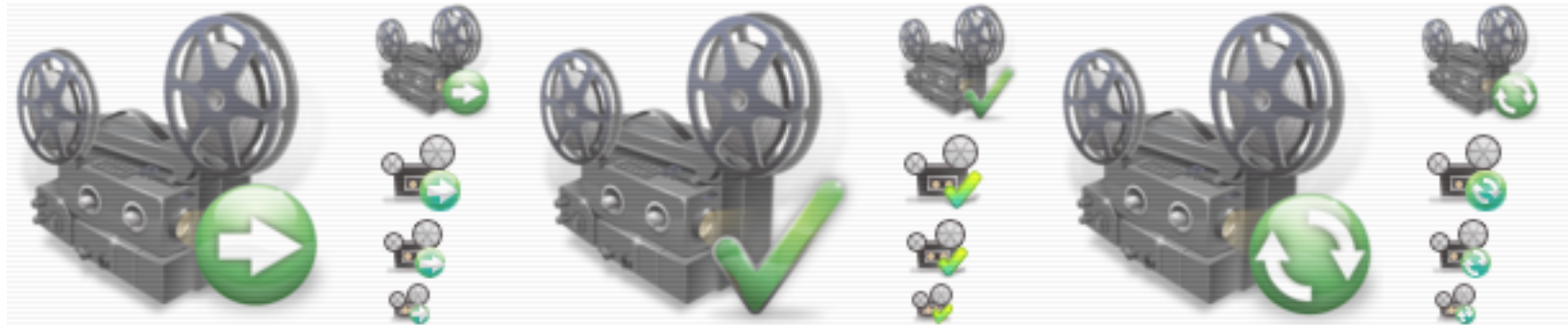


film_projector_level



film_projector_lock

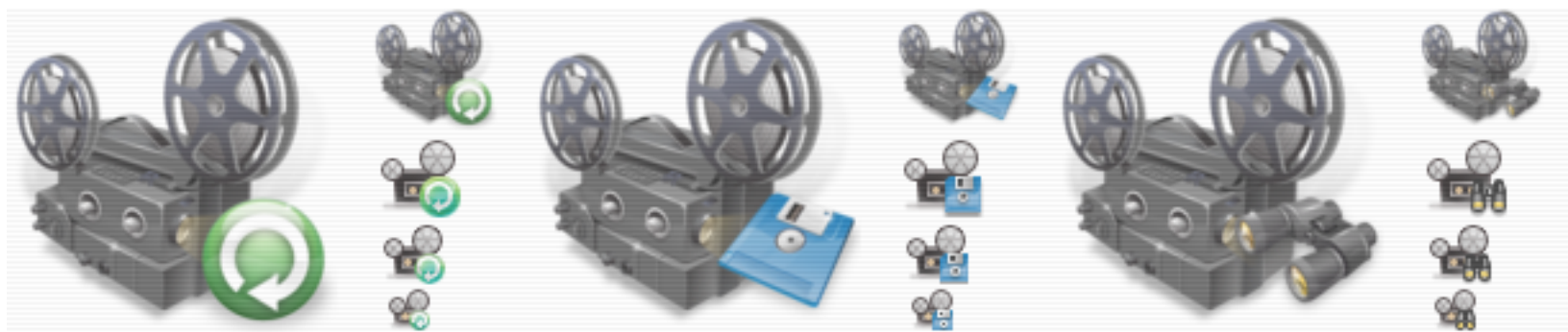




film_projector_next

film_projector_ok

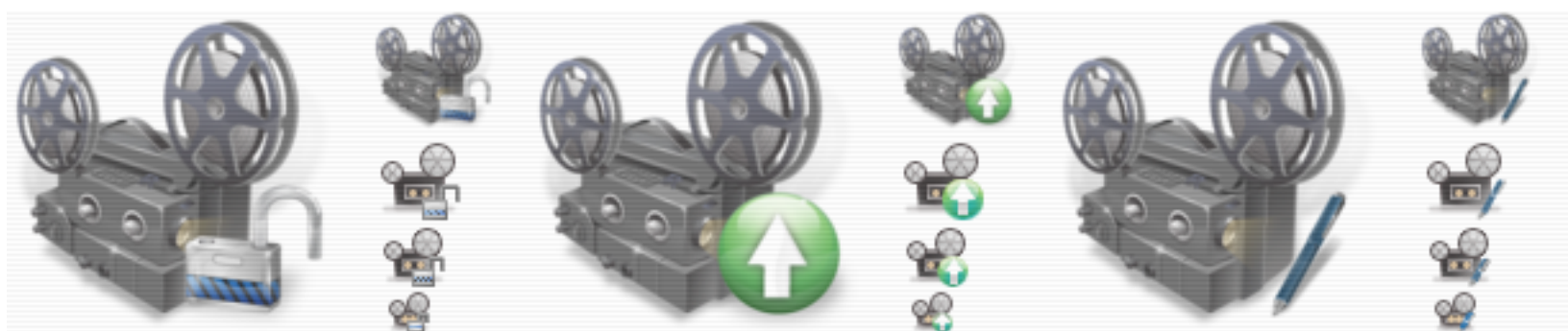
film_projector_refresh



film_projector_reload

film_projector_save

film_projector_search



film_projector_unlock

film_projector_up

film_projector_write



film_projector_zoom

film_refresh

film_reload



film_save

film_search

film_unlock



film_up

film_write

film_zoom



first

first_add

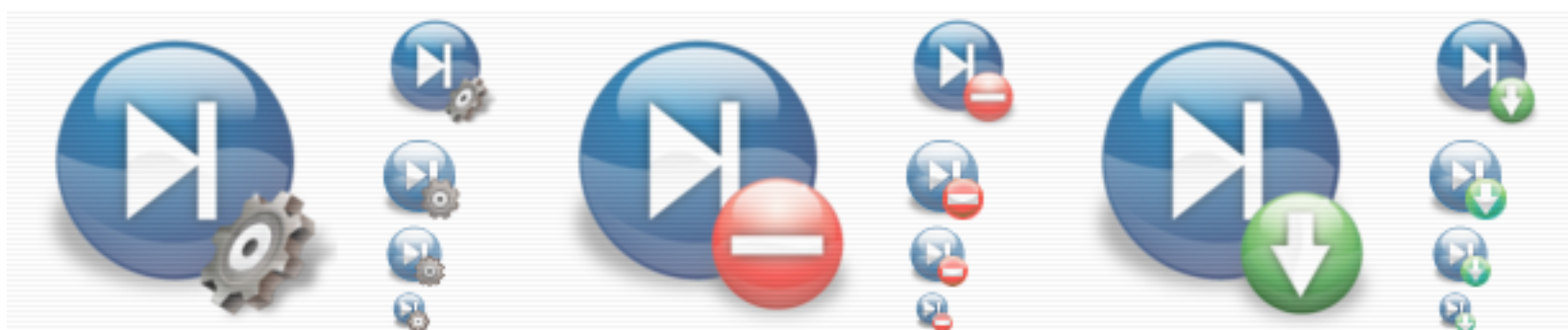
first.back



first_cancel

first.clock

first.close



first_config

first_delete

first.down



first_fav

first.help

first.info



first.level



first.lock



first.next



first.ok



first.refresh



first.reload



first.save



first.search



first.unlock



first.up



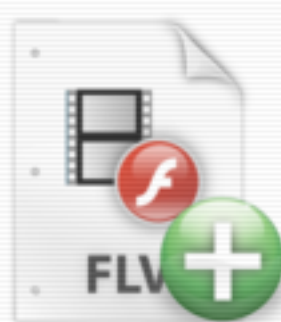
first.write



first.zoom



flv



flv.add



flv.back





flv_cancel



flv_clock



flv_close



flv_config



flv_delete



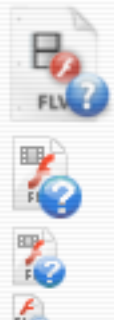
flv_down



flv_fav



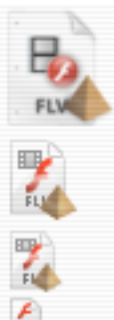
flv_help



flv_info



flv_level



flv_lock



flv_next



flv_ok



flv_refresh



flv_reload





flv_save



flv_search



flv_unlock



flv_up



flv_write



flv_zoom



focus_correction



focus_correction_add



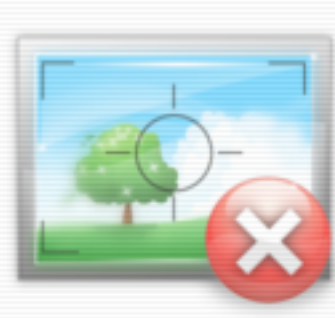
focus_correction.back



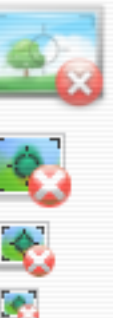
focus_correction_cancel



focus_correction_clock



focus_correction.close



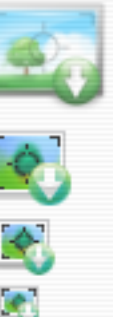
focus_correction_config

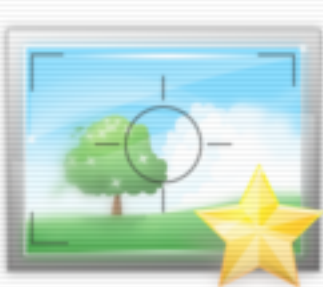


focus_correction_delete

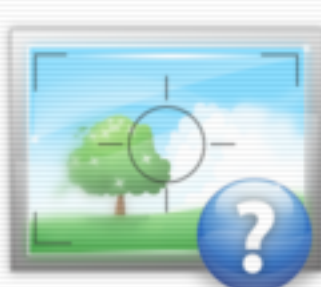
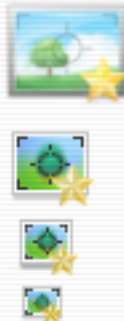


focus_correction.down

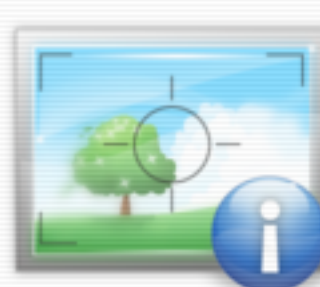




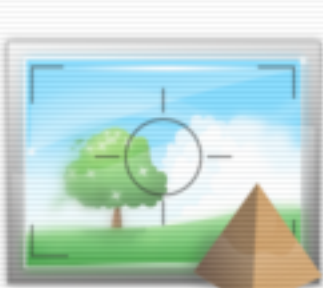
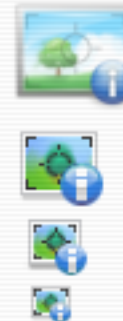
focus_correction_fav



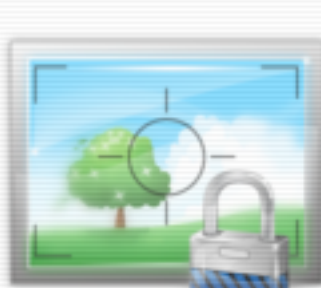
focus_correction_help



focus_correction_info



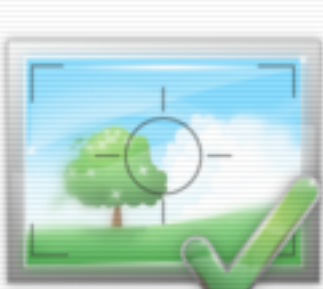
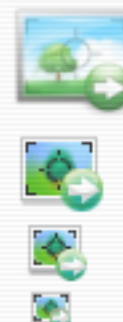
focus_correction_level



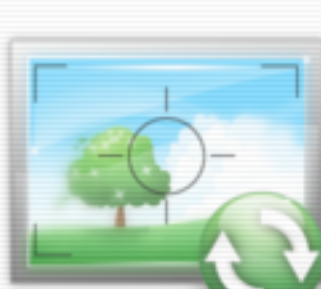
focus_correction_lock



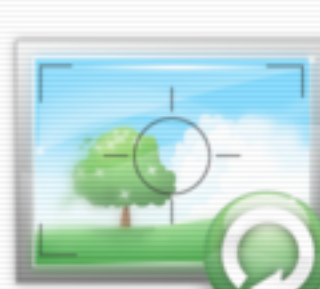
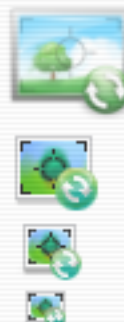
focus_correction_next



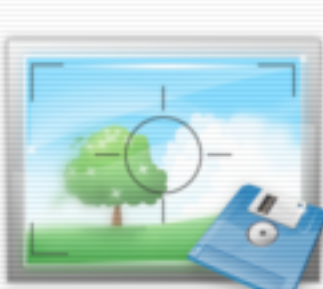
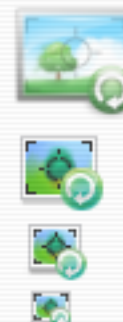
focus_correction_ok



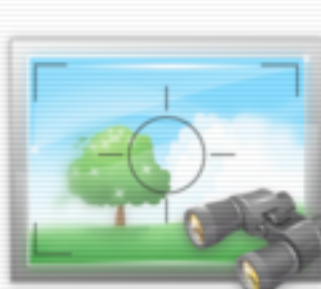
focus_correction_refresh



focus_correction_reload



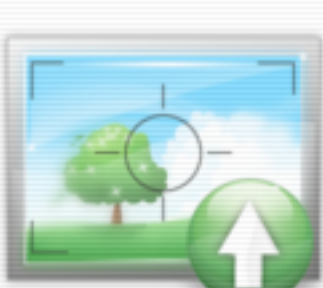
focus_correction_save



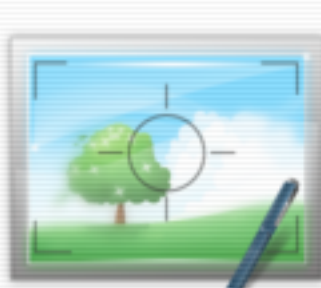
focus_correction_search



focus_correction_unlock



focus_correction_up



focus_correction_write



focus_correction_zoom





frame_rate

frame_rate.add

frame_rate.back



frame_rate.cancel

frame_rate.clock

frame_rate.close



frame_rate.config

frame_rate.delete

frame_rate.down



frame_rate.fav

frame_rate.help

frame_rate.info



frame_rate.level

frame_rate.lock

frame_rate.next



frame_rate_ok

frame_rate_refresh

frame_rate_reload



frame_rate_save

frame_rate_search

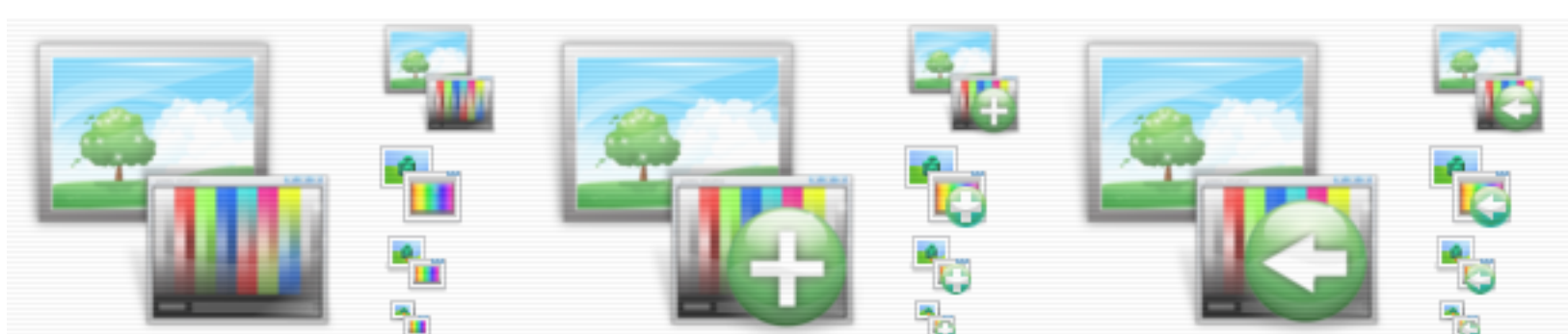
frame_rate_unlock



frame_rate_up

frame_rate_write

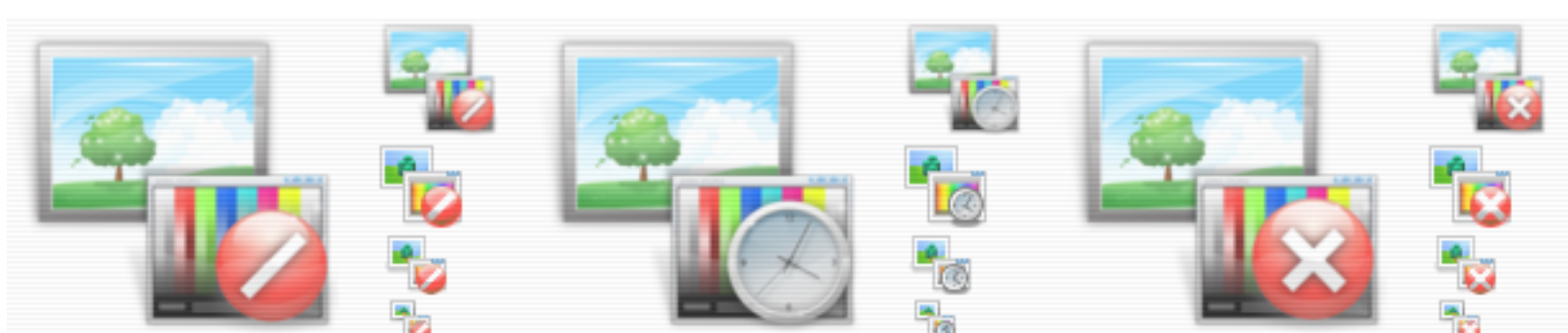
frame_rate_zoom



gamma_correction

gamma_correction_add

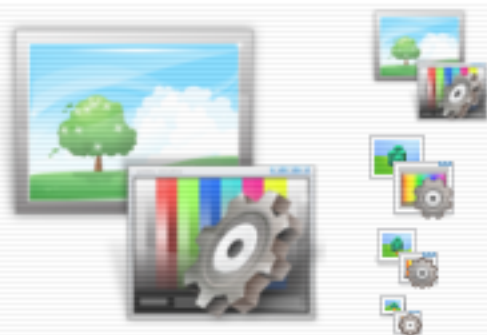
gamma_correction.back



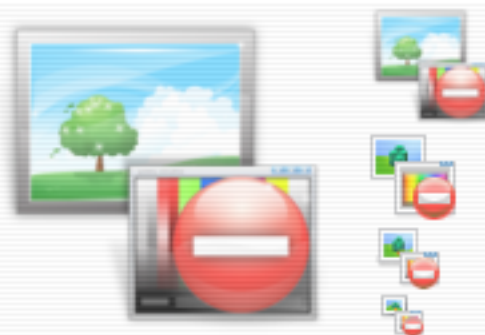
gamma_correction.cancel

gamma_correction.clock

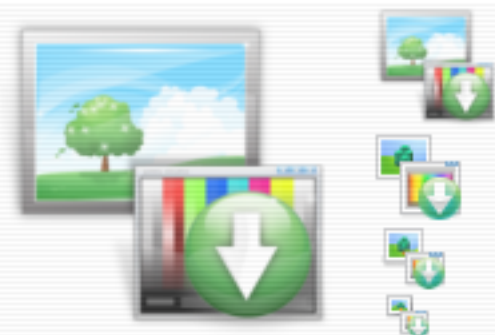
gamma_correction.close



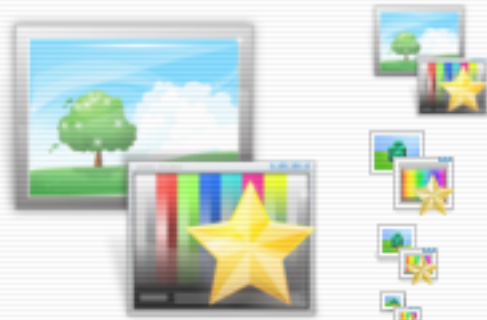
gamma_correction_config



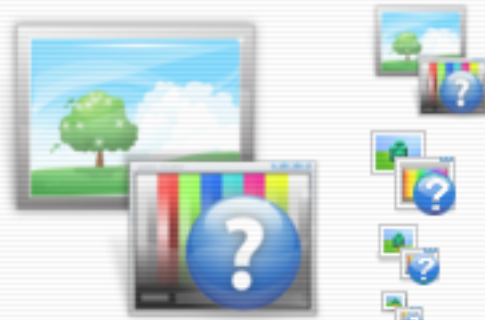
gamma_correction_delete



gamma_correction_down



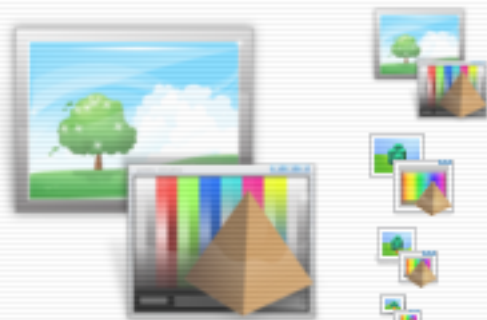
gamma_correction_fav



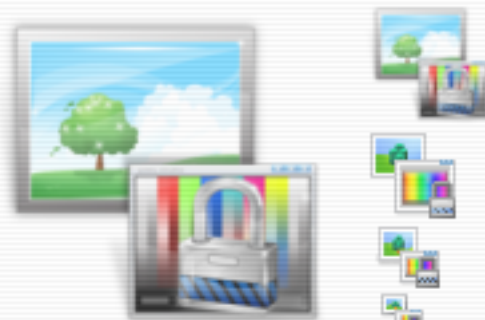
gamma_correction_help



gamma_correction_info



gamma_correction_level



gamma_correction_lock



gamma_correction_next



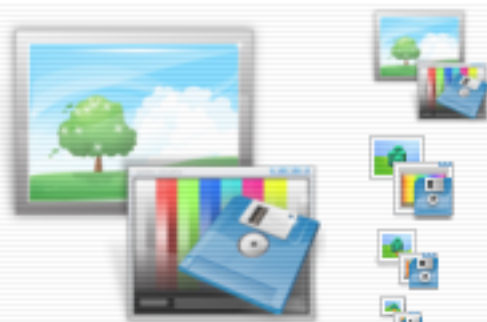
gamma_correction_ok



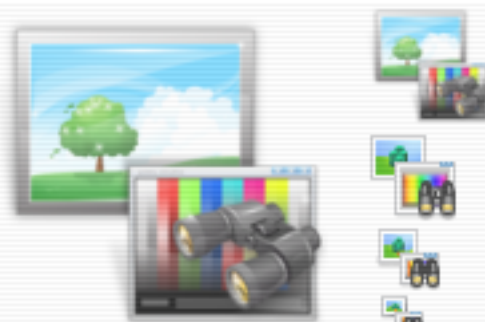
gamma_correction_refresh



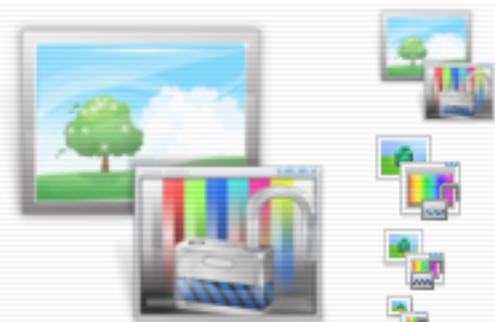
gamma_correction_reload



gamma_correction_save



gamma_correction_search



gamma_correction_unlock



gamma_correction_up



gamma_correction_write



gamma_correction_zoom



gui_extends



gui_extends_add



gui_extends_back



gui_extends_cancel



gui_extends_clock



gui_extends_close



gui_extends_config



gui_extends_delete



gui_extends_down



gui_extends_fav



gui_extends_help



gui_extends_info





gui_extends_level



gui_extends_lock



gui_extends_next



gui_extends_ok



gui_extends_refresh



gui_extends_reload



gui_extends_save



gui_extends_search



gui_extends_unlock



gui_extends_up



gui_extends_write



gui_extends_zoom



handheald_mic



handheald_mic.add



handheald_mic.back





handheald_mic_cancel



handheald_mic_clock



handheald_mic_close



handheald_mic_config



handheald_mic_delete



handheald_mic_down



handheald_mic_fav



handheald_mic_help



handheald_mic_info



handheald_mic_level



handheald_mic_lock



handheald_mic_next



handheald_mic_ok



handheald_mic_refresh



handheald_mic_reload



handheald_mic_save



handheald_mic_search



handheald_mic_unlock



handheald_mic_up



handheald_mic_write



handheald_mic_zoom



hdv



hdv_add



hdv.back



hdv_cancel



hdv_clock



hdv_close



hdv_config



hdv_delete



hdv_down





hdv_fav



hdv_help



hdv_info



hdv_level



hdv_lock



hdv_next



hdv_ok



hdv_refresh



hdv_reload



hdv_save



hdv_search



hdv_unlock



hdv_up

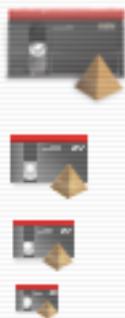




hdv_write



hdv_zoom



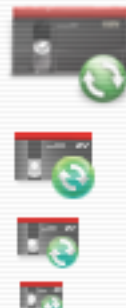




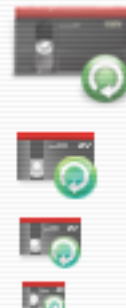
high_definition.ok



high_definition.refresh



high_definition.reload



high_definition.save



high_definition.search



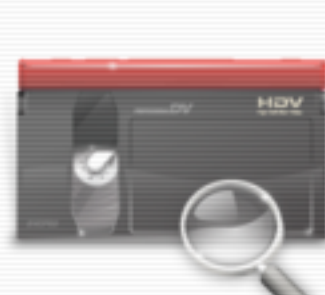
high_definition.unlock



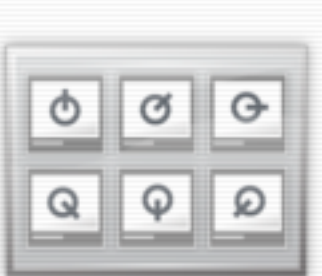
high_definition.up



high_definition.write



high_definition.zoom



image_sequence



image_sequence.add



image_sequence.back



image_sequence.cancel



image_sequence.clock



image_sequence.close





image_sequence_config

image_sequence_delete

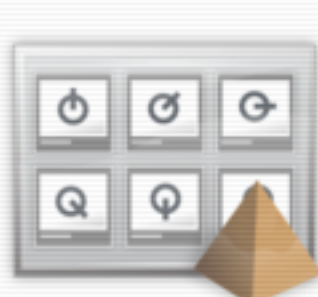
image_sequence_down



image_sequence_fav

image_sequence_help

image_sequence_info



image_sequence_level

image_sequence_lock

image_sequence_next



image_sequence_ok

image_sequence_refresh

image_sequence_reload



image_sequence_save

image_sequence_search

image_sequence_unlock



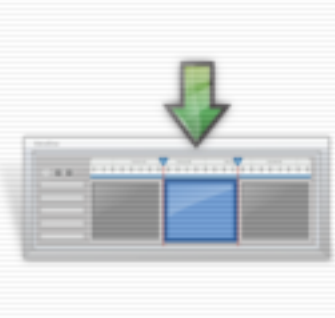
image_sequence.up



image_sequence.write



image_sequence.zoom



in.point



in.point.add



in.point.back



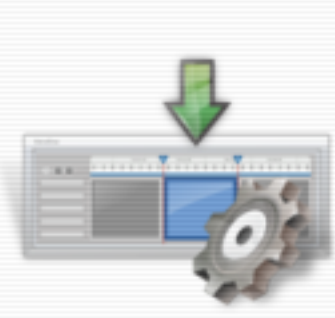
in.point.cancel



in.point.clock



in.point.close



in.point.config



in.point.delete



in.point.down



in.point.fav



in.point.help



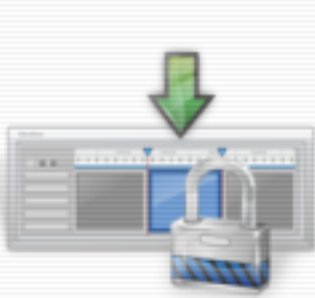
in.point.info



in_point_level



in_point_lock



in_point_next



in_point_ok



in_point_refresh



in_point_reload



in_point_save



in_point_search



in_point_unlock



in_point_up



in_point_write



in_point_zoom



indeo



indeo.add



indeo.back





indeo_cancel



indeo_clock



indeo_close



indeo_config



indeo_delete



indeo_down



indeo_fav



indeo_help



indeo_info



indeo_level



indeo_lock



indeo_next



indeo_ok



indeo_refresh



indeo_reload





indeo_save



indeo_search



indeo_unlock



indeo_up



indeo_write



indeo_zoom



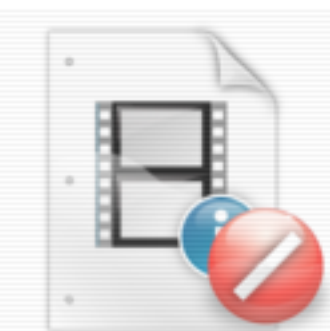
info_of_media



info_of_media_add



info_of_media_back



info_of_media_cancel



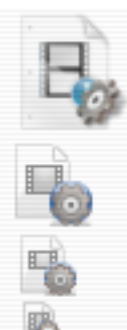
info_of_media_clock



info_of_media_close



info_of_media_config



info_of_media_delete



info_of_media_down





info_of_media_fav



info_of_media_help



info_of_media_info



info_of_media_level



info_of_media_lock



info_of_media_next



info_of_media_ok



info_of_media_refresh



info_of_media_reload



info_of_media_save



info_of_media_search



info_of_media_unlock



info_of_media_up



info_of_media_write



info_of_media_zoom





insert_mediafile



insert_mediafile_add



insert_mediafile.back



insert_mediafile.cancel



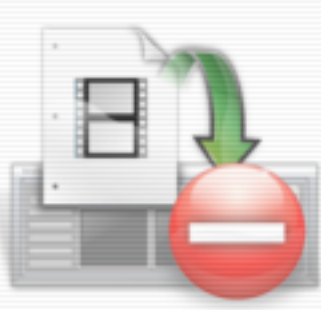
insert_mediafile_clock



insert_mediafile.close



insert_mediafile.config



insert_mediafile.delete



insert_mediafile.down



insert_mediafile.fav



insert_mediafile.help



insert_mediafile.info



insert_mediafile.level



insert_mediafile.lock



insert_mediafile.next





insert_mediafile_ok



insert_mediafile_refresh



insert_mediafile_reload



insert_mediafile_save

insert_mediafile_search

insert_mediafile_unlock



insert_mediafile_up

insert_mediafile_write

insert_mediafile_zoom



interpolate

interpolate_add

interpolate.back



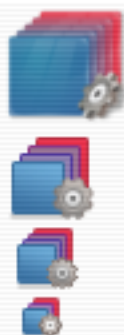
interpolate.cancel

interpolate.clock

interpolate.close



interpolate_config



interpolate_delete



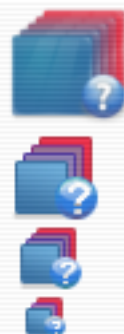
interpolate_down



interpolate_fav



interpolate_help



interpolate_info



interpolate_level



interpolate_lock



interpolate_next



interpolate_ok



interpolate_refresh



interpolate_reload



interpolate_save



interpolate_search



interpolate_unlock





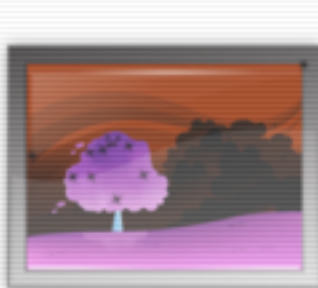
interpolate_up



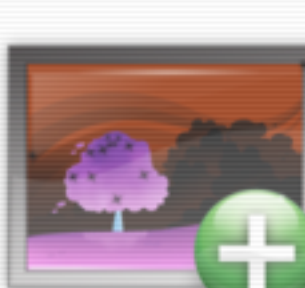
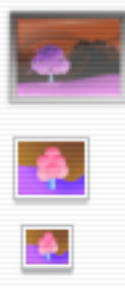
interpolate_write



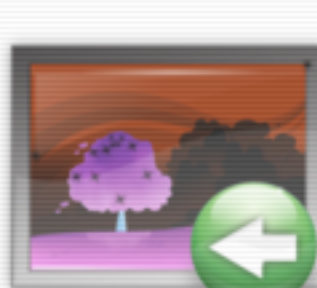
interpolate_zoom



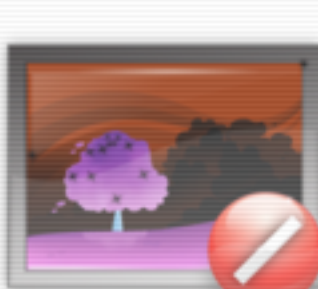
invert



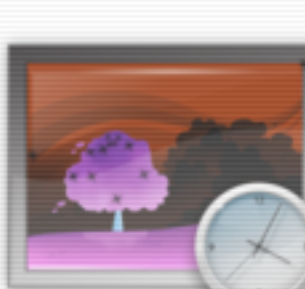
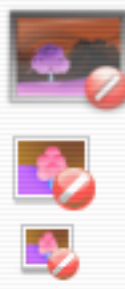
invert.add



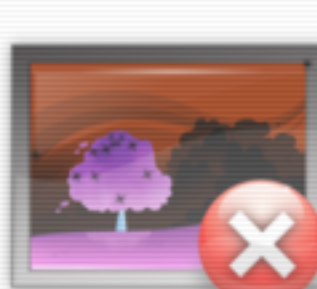
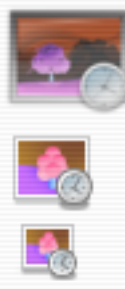
invert.back



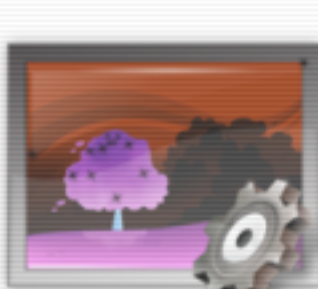
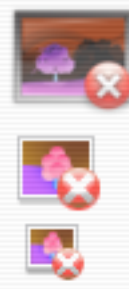
invert.cancel



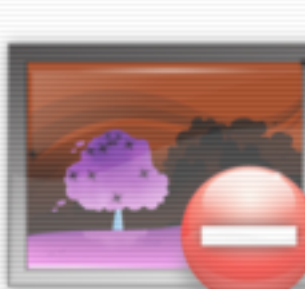
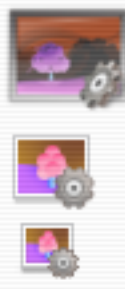
invert.clock



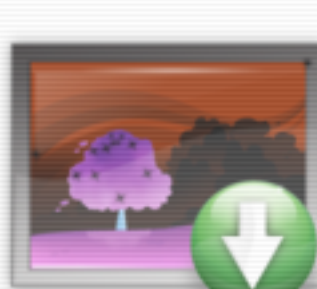
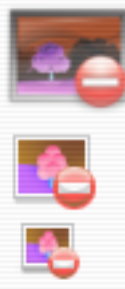
invert.close



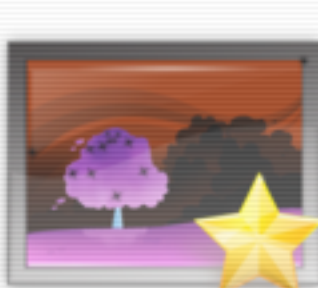
invert.config



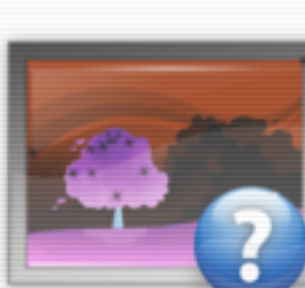
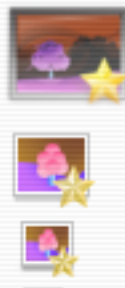
invert.delete



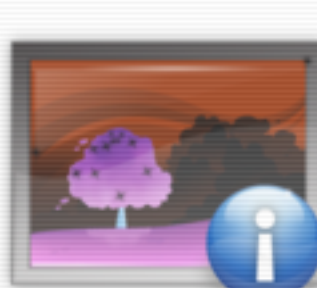
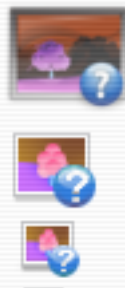
invert_down



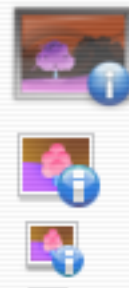
invert.fav



invert.help

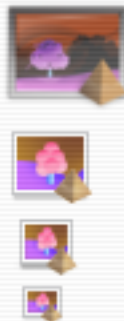


invert.info

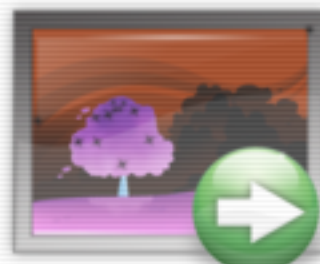
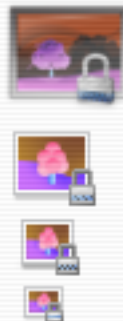




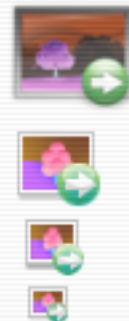
invert_level



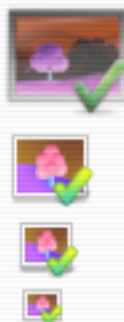
invert.lock



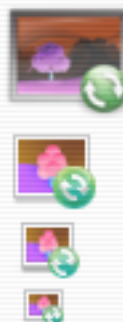
invert.next



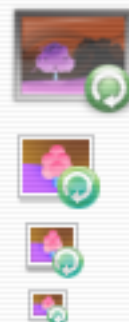
invert_ok



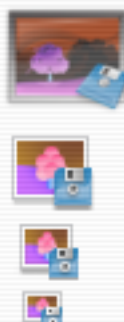
invert.refresh



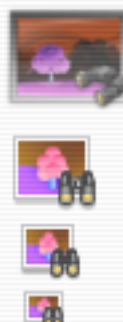
invert_reload



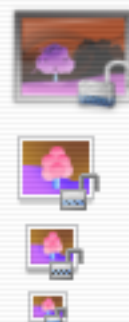
invert_save



invert_search



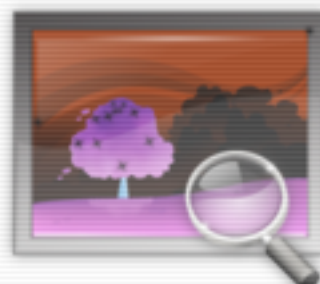
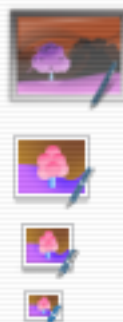
invert_unlock



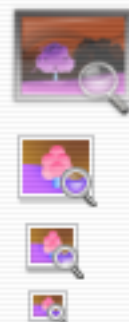
invert_up



invert_write



invert_zoom



k_lite



k_lite.add



k_lite.back





k_lite_cancel



k_lite_clock



k_lite_close



k_lite_config



k_lite_delete



k_lite_down



k_lite_fav



k_lite_help



k_lite_info



k_lite_level



k_lite_lock



k_lite_next



k_lite_ok



k_lite_refresh



k_lite_reload





k.lite.save



k.lite.search



k.lite.unlock



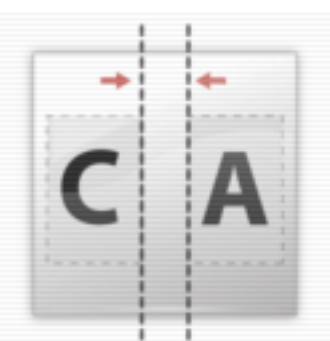
k.lite.up



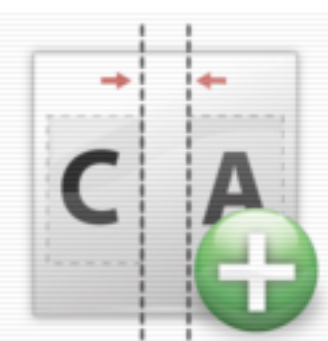
k.lite.write



k.lite.zoom



kerning



kerning.add



kerning.back



kerning.cancel



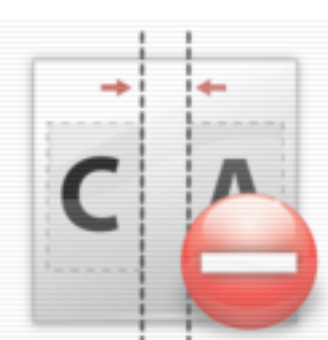
kerning.clock



kerning.close



kerning.config



kerning.delete



kerning.down





kerning_fav



kerning_help



kerning_info



kerning_level



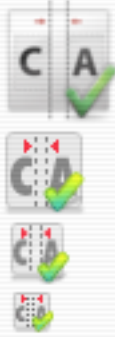
kerning_lock



kerning_next



kerning_ok



kerning_refresh



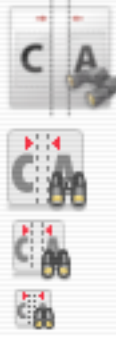
kerning_reload



kerning_save



kerning_search



kerning_unlock



kerning_up



kerning_write



kerning_zoom





language



language_add



language_back



language_cancel



language_clock



language_close



language_config



language_delete



language_down



language_fav



language_help



language_info



language_level



language_lock



language_next





language_ok



language_refresh



language_reload



language_save



language_search



language_unlock



language_up



language_write



language_zoom



last



last_add



last.back



last.cancel



last_clock



last.close





last_config



last_delete



last_down



last_fav



last_help



last_info



last_level



last_lock



last_next



last_ok



last_refresh



last_reload



last_save



last_search



last_unlock





last_up



last_write



last_zoom



lavalier_mic



lavalier_mic.add



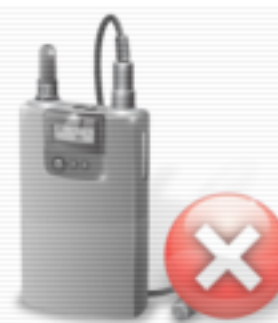
lavalier_mic.back



lavalier_mic.cancel



lavalier_mic.clock



lavalier_mic.close



lavalier_mic.config



lavalier_mic.delete



lavalier_mic.down



lavalier_mic.fav



lavalier_mic.help



lavalier_mic.info





lavalier_mic_level



lavalier_mic_lock



lavalier_mic_next



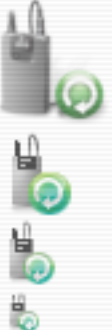
lavalier_mic_ok



lavalier_mic_refresh



lavalier_mic_reload



lavalier_mic_save



lavalier_mic_search



lavalier_mic_unlock



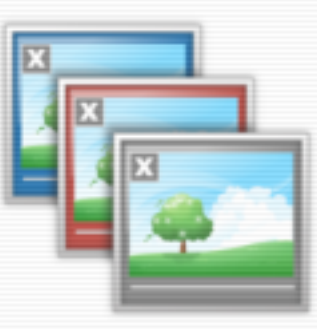
lavalier_mic_up



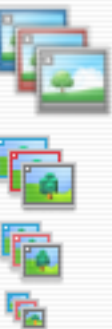
lavalier_mic_write



lavalier_mic_zoom



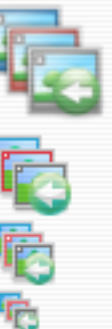
layers



layers_add



layers.back





layers_cancel



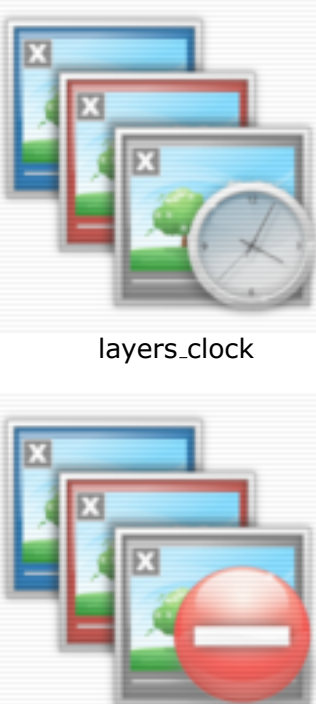
layers_clock



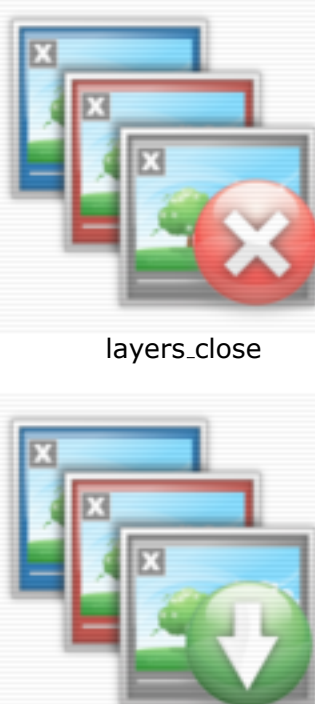
layers_close



layers_config



layers_delete



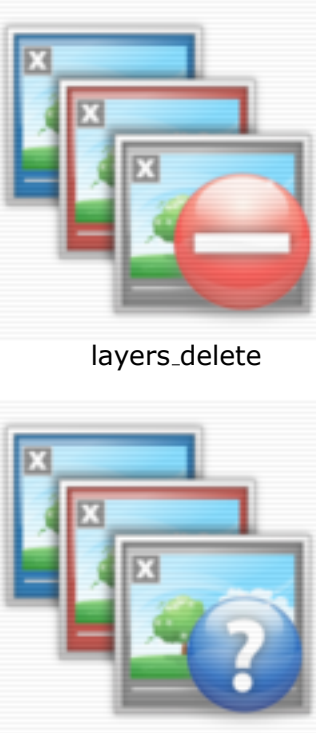
layers_down



layers_fav



layers_help



layers_info



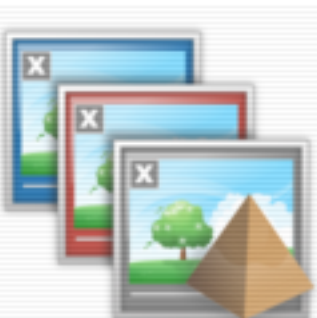
layers_level



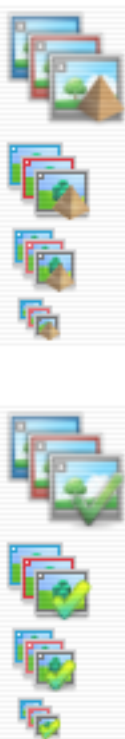
layers_lock



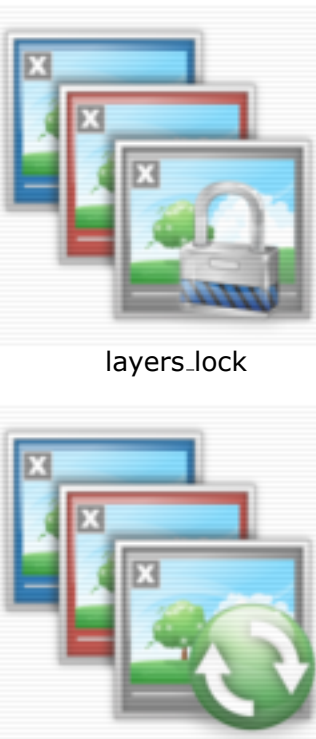
layers_next



layers_ok



layers_refresh

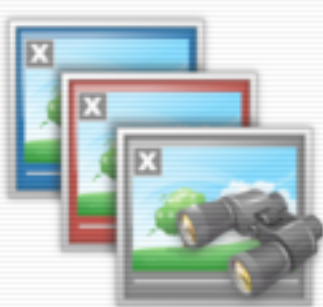


layers_reload

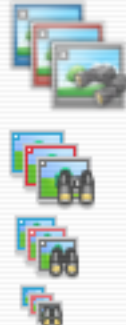




layers.save



layers.search



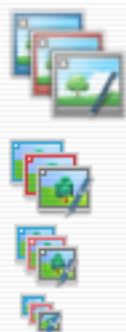
layers.unlock



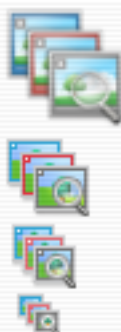
layers.up



layers.write



layers.zoom



library



library.add



library.back



library.cancel



library.clock



library.close



library.config



library.delete



library.down





library_fav



library_help



library_info



library_level



library_lock



library_manager



library_manager_add



library_manager.back



library_manager_cancel



library_manager_clock



library_manager.close



library_manager_config



library_manager_delete



library_manager_down



library_manager_fav





library_manager_help



library_manager_info



library_manager_level



library_manager_lock



library_manager_next



library_manager_ok



library_manager_refresh



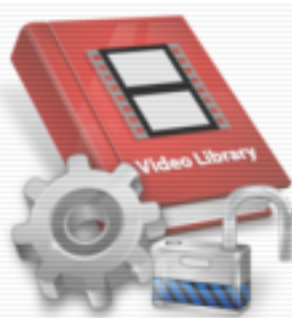
library_manager_reload



library_manager_save



library_manager_search



library_manager_unlock



library_manager_up



library_manager_write



library_manager_zoom



library_next



library_ok



library_refresh



library_reload



library_save



library_search



library_unlock



library_up



library_write



library_zoom



light



light_add



light_back



light_cancel

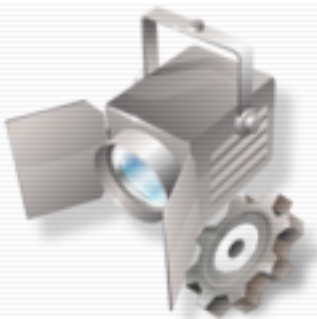


light_clock



light_close





light_config



light_delete



light_down



light_fav



light_help



light_info



light_level



light_lock



light_next



light_ok



light_refresh



light_reload



light_save



light_search



light_unlock



light.up



light.write



light.zoom



loop



loop.add



loop.back



loop.cancel



loop.clock



loop.close



loop.config



loop.delete



loop.down



loop.fav



loop.help



loop.info





loop_level



loop_lock



loop_next



loop_ok



loop_refresh



loop_reload



loop_save



loop_search



loop_unlock



loop_up



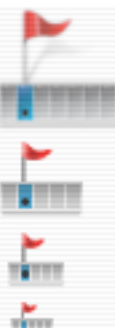
loop_write



loop_zoom



marker



marker_add



marker_back





marker_cancel



marker_clock



marker_close



marker_config



marker_delete



marker_down



marker_fav



marker_help



marker_info



marker_level



marker_lock



marker_next



marker_ok



marker_refresh



marker_reload





marker_save

marker_search

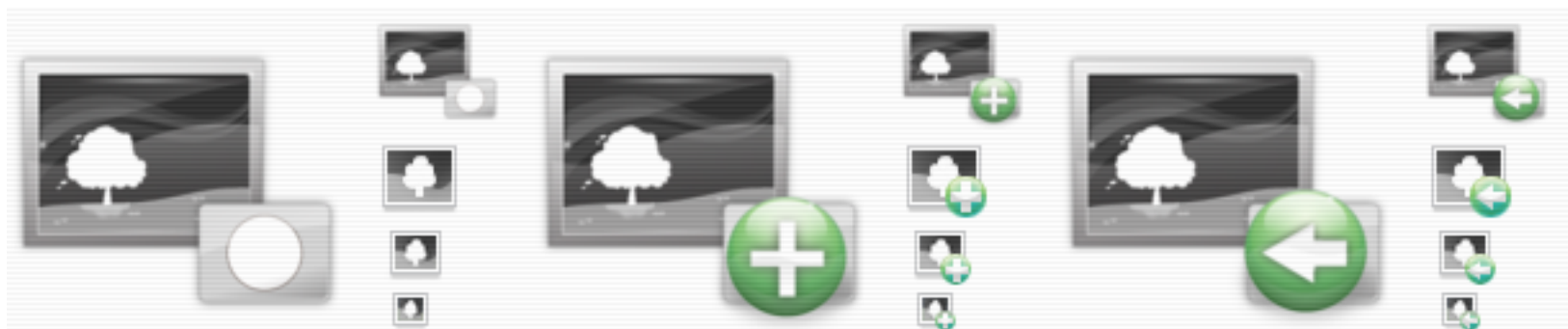
marker_unlock



marker_up

marker_write

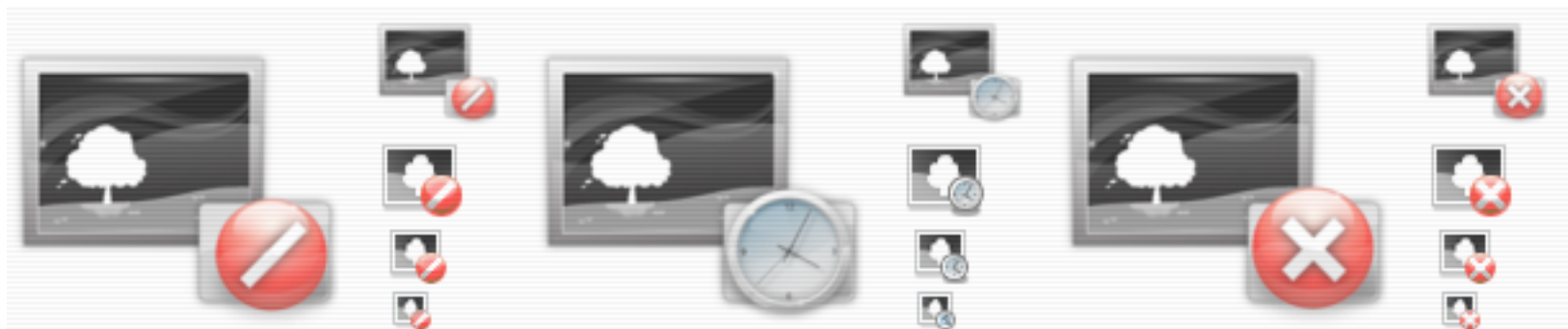
marker_zoom



mask

mask.add

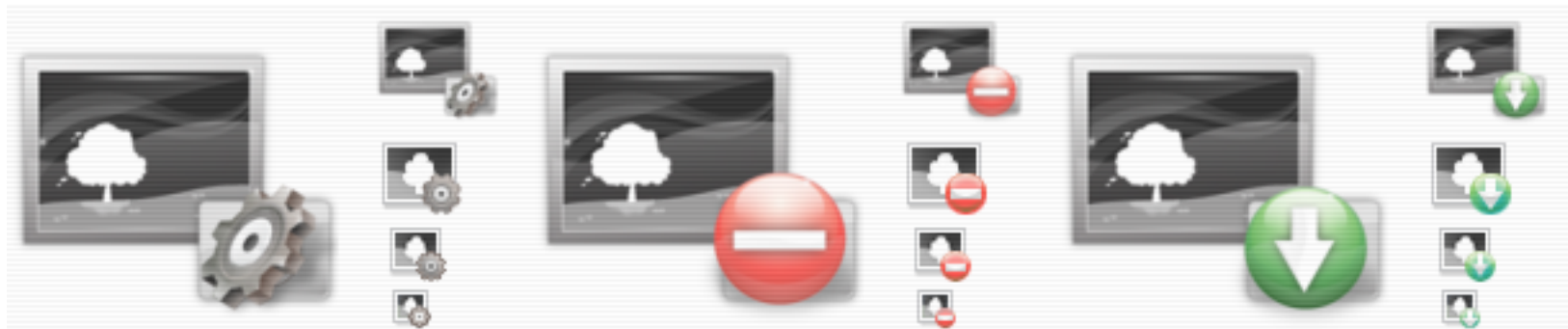
mask.back



mask_cancel

mask_clock

mask_close



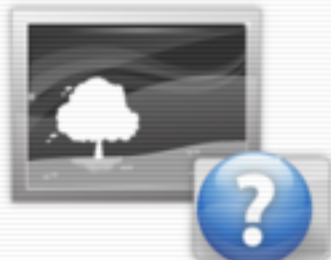
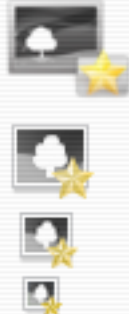
mask_config

mask_delete

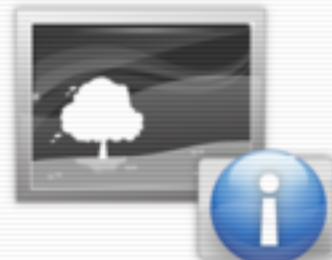
mask_down



mask_fav



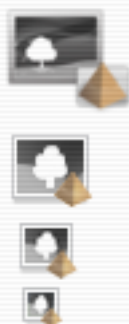
mask_help



mask_info



mask_level



mask_lock



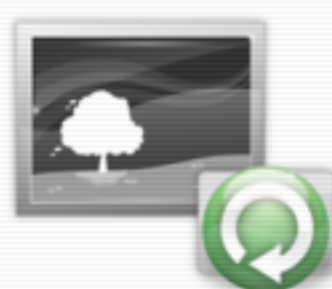
mask_next



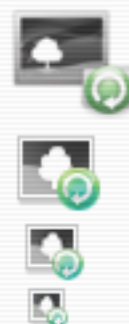
mask_ok



mask_refresh



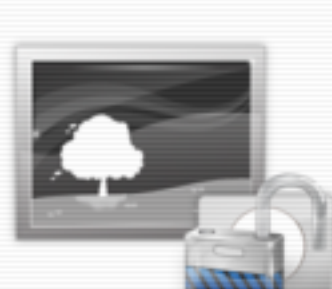
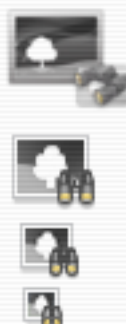
mask_reload



mask_save



mask_search



mask_unlock



mask_up



mask_write



mask_zoom





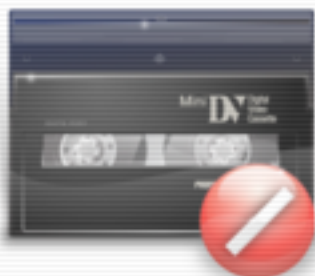
mini_dv



mini_dv_add



mini_dv_back



mini_dv_cancel



mini_dv_clock



mini_dv_close



mini_dv_config



mini_dv_delete



mini_dv_down



mini_dv_fav



mini_dv_help



mini_dv_info



mini_dv_level



mini_dv_lock



mini_dv_next





mini_dv_ok



mini_dv_refresh



mini_dv_reload



mini_dv_save



mini_dv_search



mini_dv_unlock



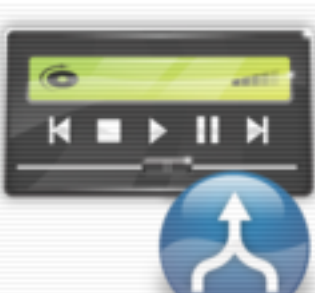
mini_dv_up



mini_dv_write



mini_dv_zoom



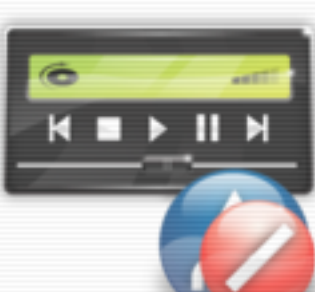
mix_tracks



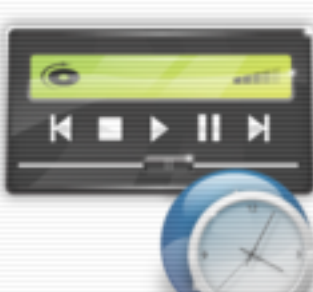
mix_tracks.add



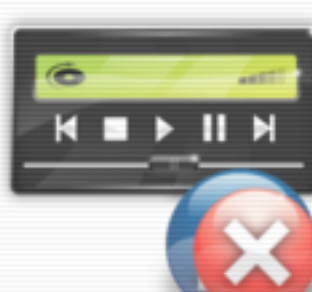
mix_tracks.back



mix_tracks.cancel



mix_tracks.clock



mix_tracks.close





mix_tracks.config

mix_tracks.delete

mix_tracks.down



mix_tracks.fav

mix_tracks.help

mix_tracks.info



mix_tracks.level

mix_tracks.lock

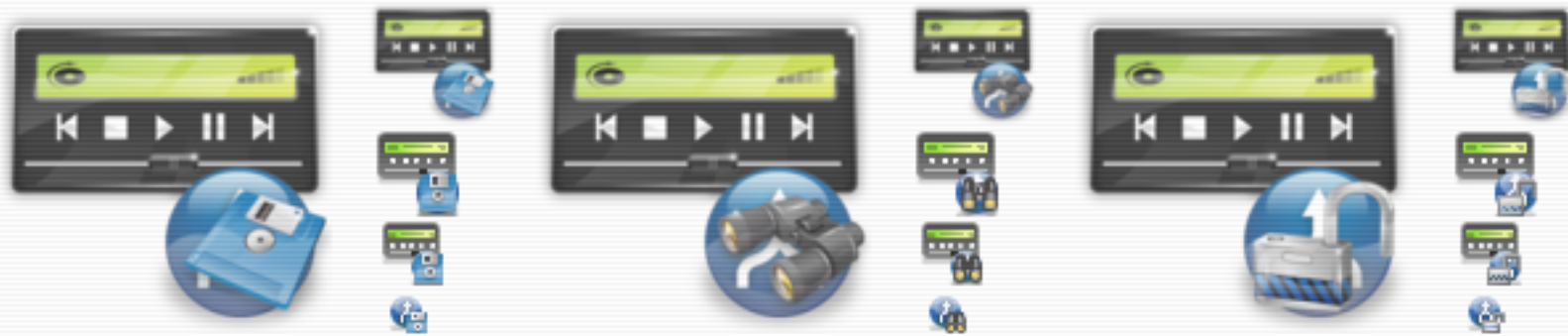
mix_tracks.next



mix_tracks.ok

mix_tracks.refresh

mix_tracks.reload



mix_tracks.save

mix_tracks.search

mix_tracks.unlock



mix.tracks_up



mix.tracks_write



mix.tracks_zoom



mobile_device



mobile_device_add



mobile_device_back



mobile_device_cancel



mobile_device_clock



mobile_device_close



mobile_device_config



mobile_device_delete



mobile_device_down



mobile_device_fav



mobile_device_help



mobile_device_info





mobile_device.level

mobile_device.lock

mobile_device.next



mobile_device.ok

mobile_device.refresh

mobile_device.reload



mobile_device.save

mobile_device.search

mobile_device.unlock



mobile_device.up

mobile_device.write

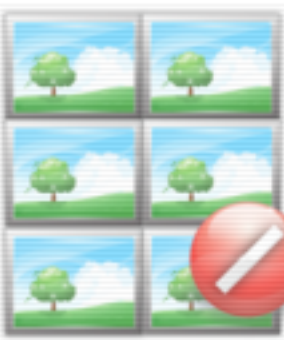
mobile_device.zoom



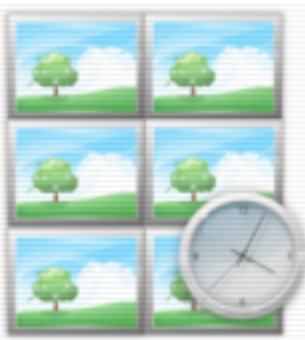
mosaic

mosaic.add

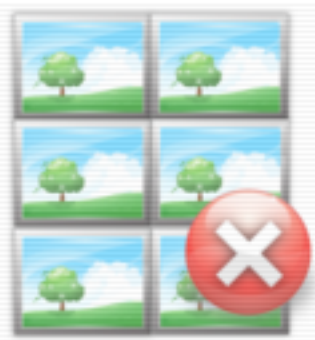
mosaic.back



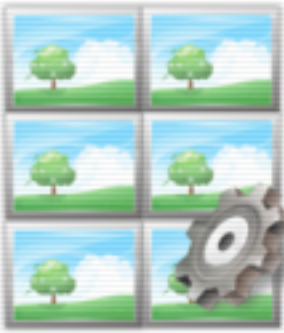
mosaic_cancel



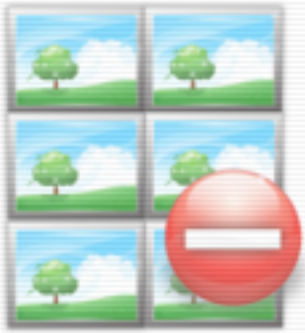
mosaic_clock



mosaic_close



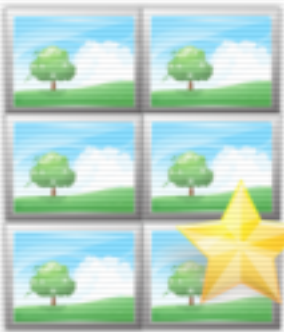
mosaic_config



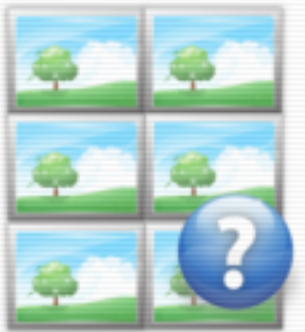
mosaic_delete



mosaic_down



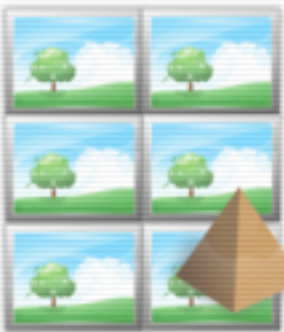
mosaic_fav



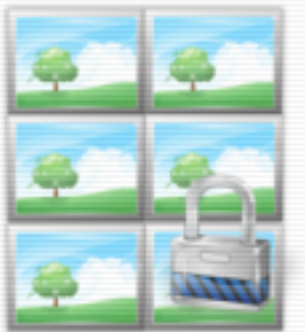
mosaic_help



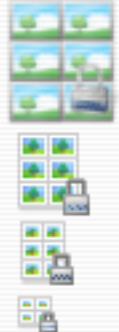
mosaic_info



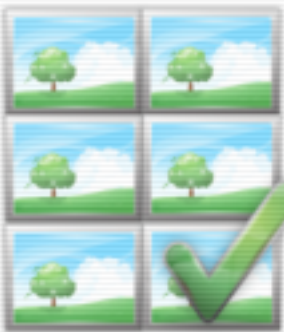
mosaic_level



mosaic_lock



mosaic_next



mosaic_ok



mosaic_refresh



mosaic_reload

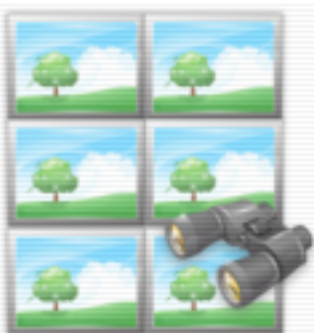




mosaic.save



mosaic_search



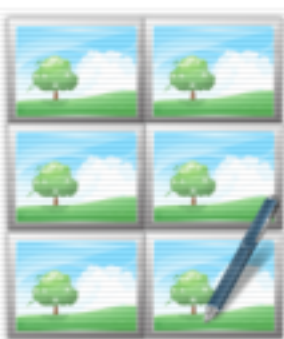
mosaic_unlock



mosaic_up



mosaic_write



mosaic_zoom



mov



mov_add



mov_back



mov_cancel



mov_clock



mov_close



mov_config



mov_delete



mov_down





mov_fav



mov_help



mov_info



mov_level



mov_lock



mov_next



mov_ok



mov_refresh



mov_reload



mov_save



mov_search



mov_unlock



mov_up



mov_write



mov_zoom





movie_manager



movie_manager_add



movie_manager.back



movie_manager.cancel



movie_manager_clock



movie_manager.close



movie_manager.config



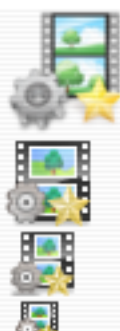
movie_manager.delete



movie_manager.down



movie_manager.fav



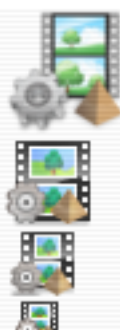
movie_manager.help



movie_manager.info



movie_manager.level



movie_manager.lock



movie_manager.next





movie_manager_ok



movie_manager_refresh



movie_manager_reload



movie_manager_save



movie_manager_search



movie_manager_unlock



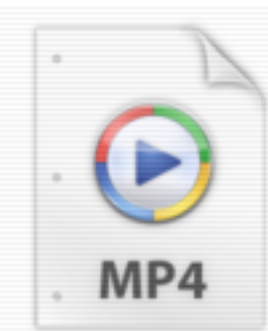
movie_manager_up



movie_manager_write



movie_manager_zoom



mp4



mp4_add



mp4_back



mp4_cancel



mp4_clock



mp4_close





mp4_config



mp4_delete



mp4_down



mp4_fav



mp4_help



mp4_info



mp4_level



mp4_lock



mp4_next



mp4_ok



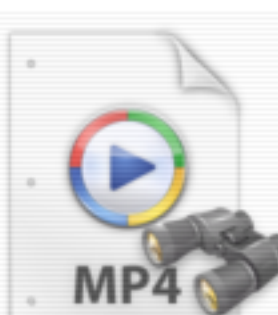
mp4_refresh



mp4_reload



mp4_save



mp4_search



mp4_unlock





mp4_up



mp4_write



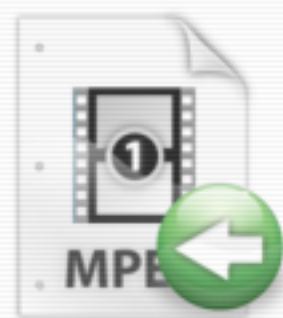
mp4_zoom



mpeg1



mpeg1_add



mpeg1_back



mpeg1_cancel



mpeg1_clock



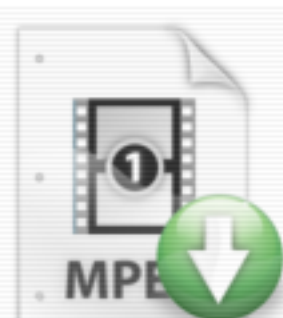
mpeg1_close



mpeg1_config



mpeg1_delete



mpeg1_down



mpeg1_fav



mpeg1_help

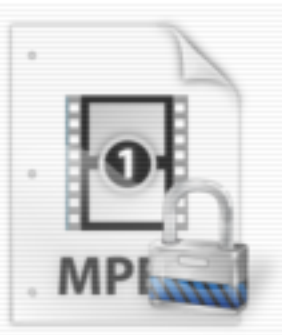


mpeg1_info





mpeg1_level



mpeg1_lock



mpeg1_next



mpeg1_ok



mpeg1_refresh



mpeg1_reload



mpeg1_save



mpeg1_search



mpeg1_unlock



mpeg1_up



mpeg1_write



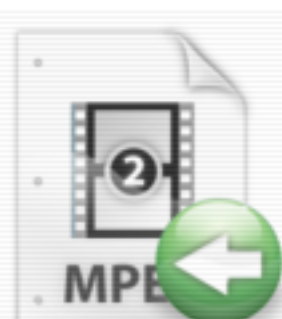
mpeg1_zoom



mpeg2



mpeg2_add



mpeg2_back





mpeg2_cancel



mpeg2_clock



mpeg2_close



mpeg2_config



mpeg2_delete



mpeg2_down



mpeg2_fav



mpeg2_help



mpeg2_info



mpeg2_level



mpeg2_lock



mpeg2_next



mpeg2_ok



mpeg2_refresh



mpeg2_reload





mpeg2.save



mpeg2.search



mpeg2.unlock



mpeg2.up



mpeg2.write



mpeg2.zoom



mpeg3



mpeg3.add



mpeg3.back



mpeg3.cancel



mpeg3.clock



mpeg3.close



mpeg3.config



mpeg3.delete



mpeg3.down





mpeg3_fav



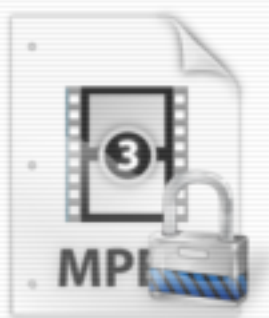
mpeg3_help



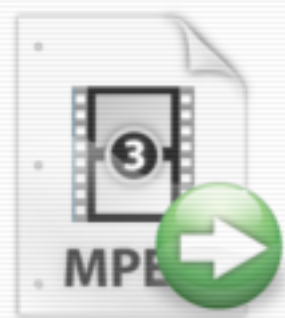
mpeg3_info



mpeg3_level



mpeg3_lock



mpeg3_next



mpeg3_ok



mpeg3_refresh



mpeg3_reload



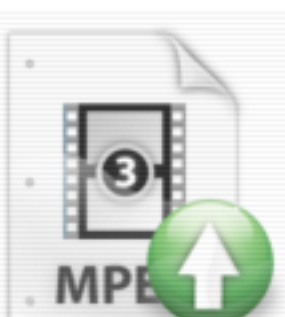
mpeg3_save



mpeg3_search



mpeg3_unlock



mpeg3_up



mpeg3_write



mpeg3_zoom





mpeg4



mpeg4_add



mpeg4_back



mpeg4_cancel



mpeg4_clock



mpeg4_close



mpeg4_config



mpeg4_delete



mpeg4_down



mpeg4_fav



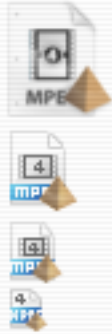
mpeg4_help



mpeg4_info



mpeg4_level



mpeg4_lock

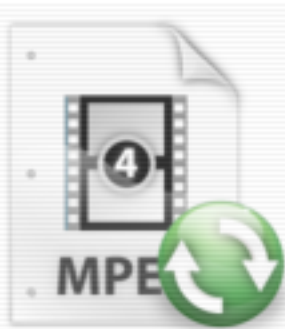


mpeg4_next





mpeg4_ok



mpeg4_refresh



mpeg4_reload



mpeg4_save



mpeg4_search



mpeg4_unlock



mpeg4_up



mpeg4_write



mpeg4_zoom



mpeg



mpeg_add



mpeg_back



mpeg_cancel



mpeg_clock



mpeg_close





mpeg_config



mpeg_delete



mpeg_down



mpeg_fav



mpeg_help



mpeg_info



mpeg_level



mpeg_lock



mpeg_next



mpeg_ok



mpeg_refresh



mpeg_reload



mpeg_save



mpeg_search



mpeg_unlock





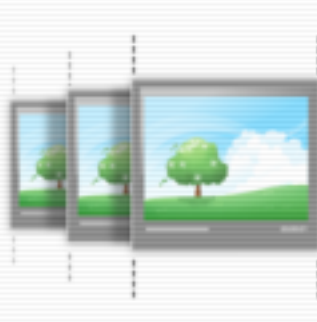
mpeg_up



mpeg_write



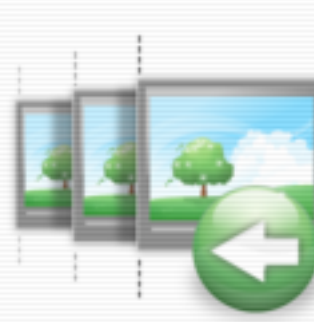
mpeg_zoom



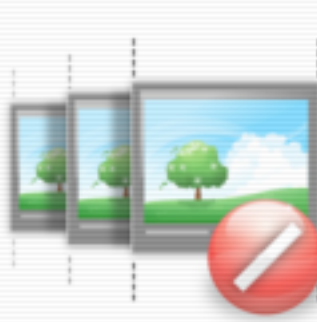
multi_trim



multi_trim_add



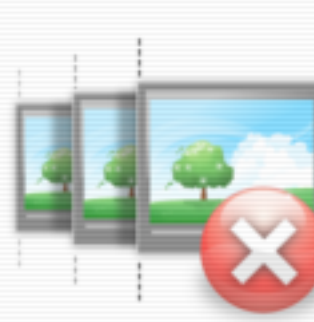
multi_trim_back



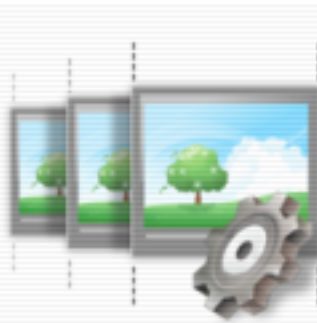
multi_trim_cancel



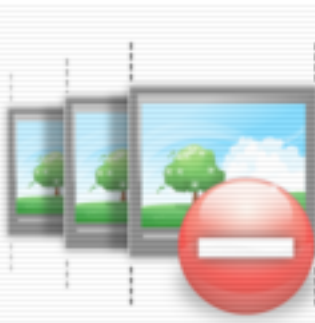
multi_trim_clock



multi_trim_close



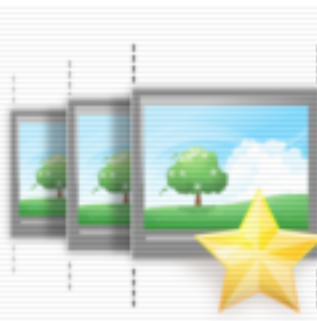
multi_trim_config



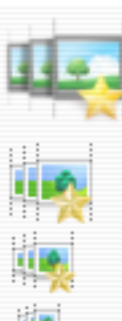
multi_trim_delete



multi_trim_down



multi_trim_fav

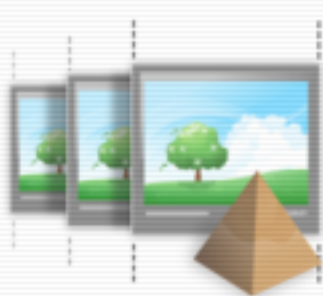


multi_trim_help



multi_trim_info





multi_trim_level



multi_trim_lock



multi_trim_next



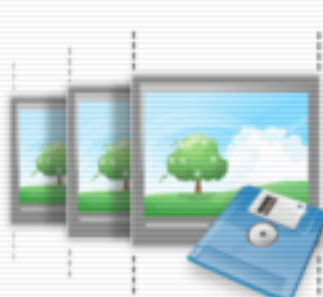
multi_trim_ok



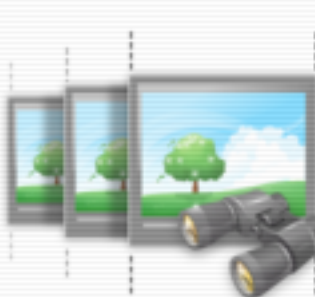
multi_trim_refresh



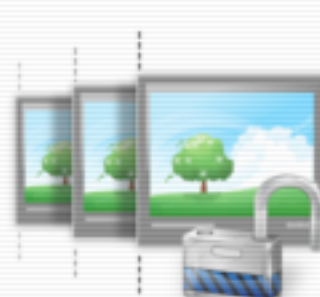
multi_trim_reload



multi_trim_save



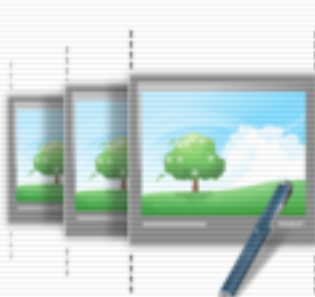
multi_trim_search



multi_trim_unlock



multi_trim_up



multi_trim_write



multi_trim_zoom



next_step



next_step_add



next_step_back



next_step_cancel



next_step_clock



next_step_close



next_step_config



next_step_delete



next_step_down



next_step_fav



next_step_help



next_step_info



next_step_level



next_step_lock



next_step_next



next_step_ok



next_step_refresh



next_step_reload





next_step_save



next_step_search



next_step_unlock



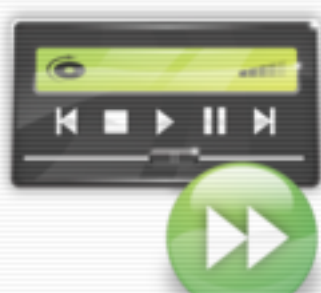
next_step_up



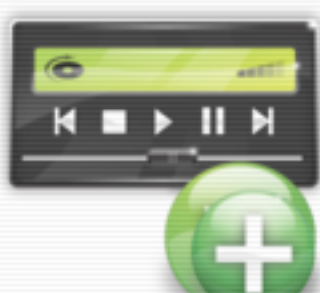
next_step_write



next_step_zoom



next_track



next_track_add



next_track_back



next_track_cancel



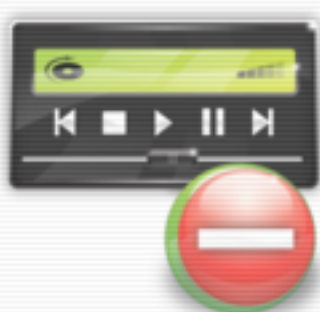
next_track_clock



next_track_close



next_track_config



next_track_delete



next_track_down





next_track_fav



next_track_help



next_track_info



next_track_level



next_track_lock



next_track.next



next_track_ok



next_track_refresh



next_track.reload



next_track_save



next_track.search



next_track.unlock



next_track_up

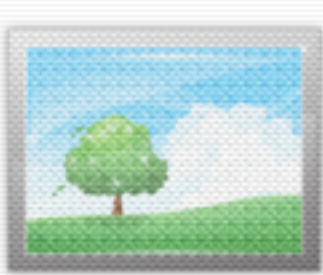


next_track_write



next_track_zoom





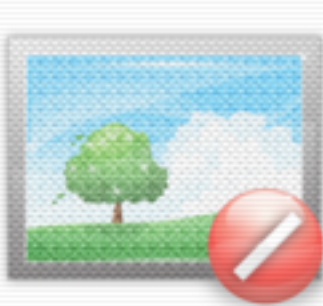
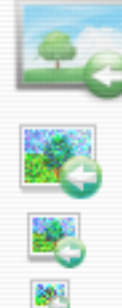
noise



noise.add



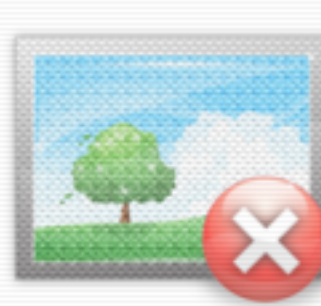
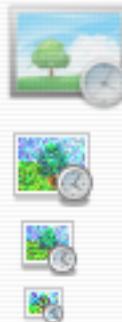
noise.back



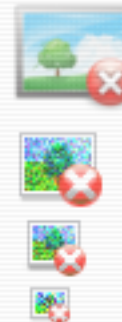
noise.cancel



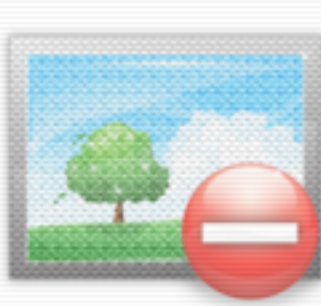
noise.clock



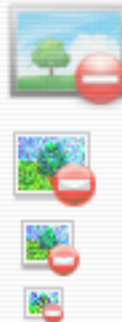
noise.close



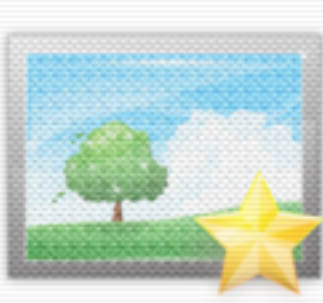
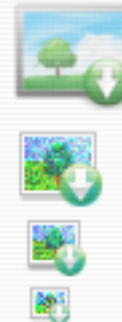
noise.config



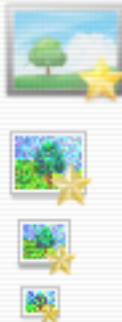
noise.delete



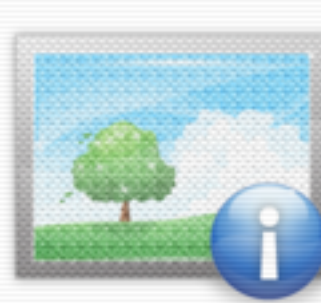
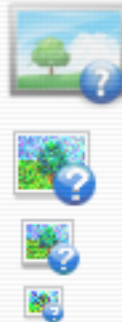
noise.down



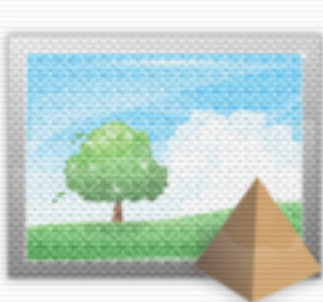
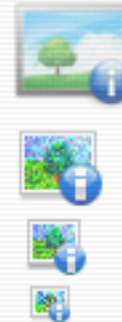
noise.fav



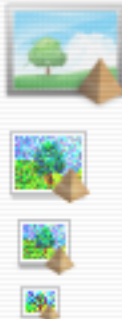
noise.help



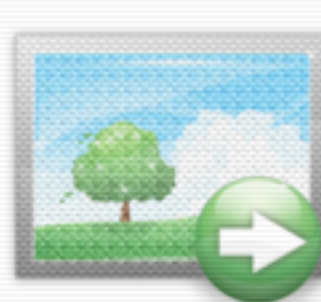
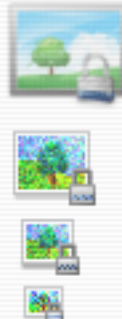
noise.info



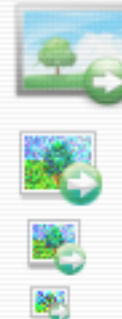
noise.level



noise.lock



noise.next

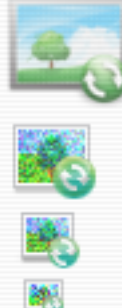




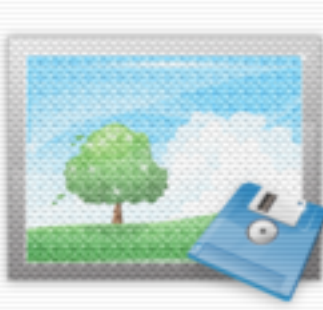
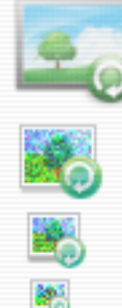
noise_ok



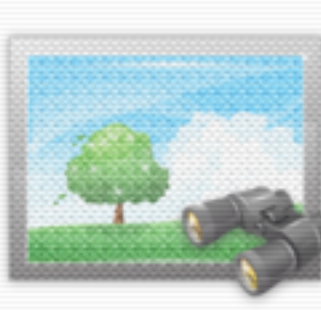
noise_refresh



noise_reload



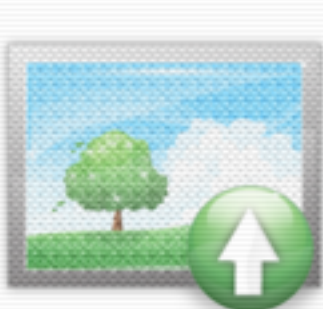
noise_save



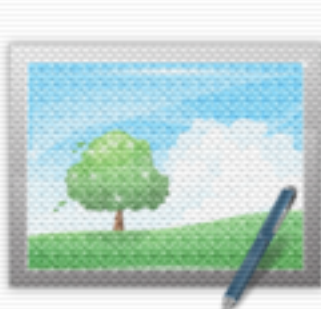
noise_search



noise_unlock



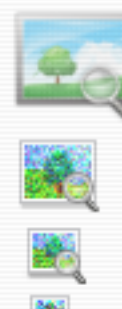
noise_up



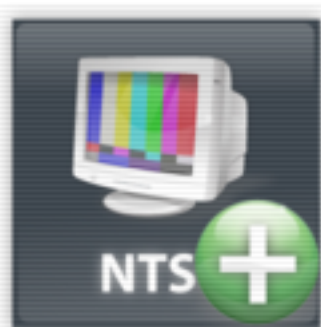
noise_write



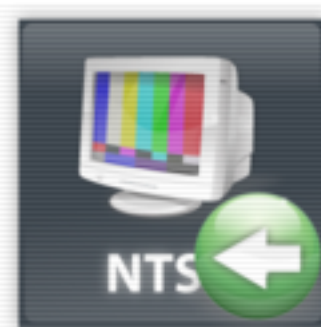
noise_zoom



ntsc



ntsc_add



ntsc.back



ntsc.cancel



ntsc.clock

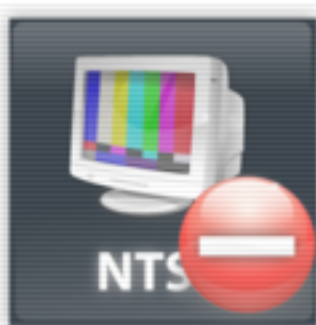


ntsc.close

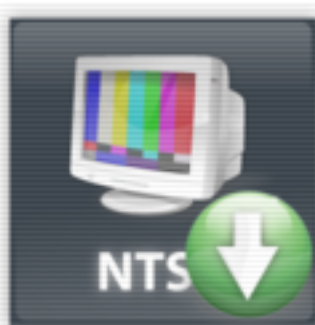




ntsc_config



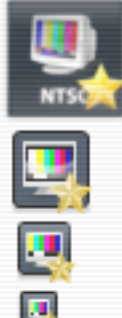
ntsc_delete



ntsc_down



ntsc_fav



ntsc_help



ntsc_info



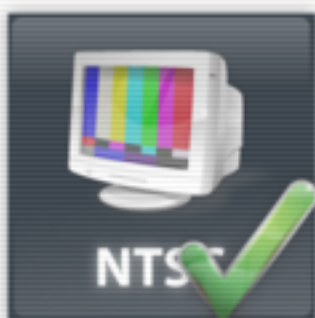
ntsc_level



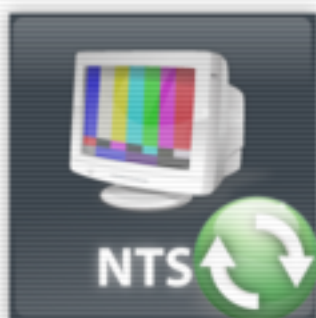
ntsc_lock



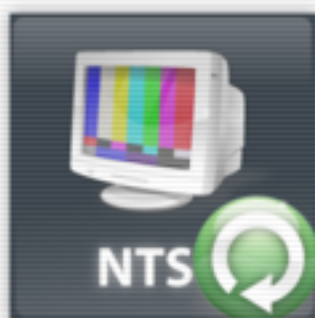
ntsc_next



ntsc_ok



ntsc_refresh



ntsc_reload



ntsc_save



ntsc_search



ntsc_unlock





ntsc_zoom



ogg_vorbis_back



ogg_vorbis_close



ogg_vorbis_down



ogg_vorbis_info



ogg_vorbis_level



ogg_vorbis.lock



ogg_vorbis.next



ogg_vorbis_ok



ogg_vorbis.refresh



ogg_vorbis.reload



ogg_vorbis.save



ogg_vorbis.search



ogg_vorbis.unlock



ogg_vorbis.up



ogg_vorbis.write



ogg_vorbis.zoom



oncamera_mic



oncamera_mic.add



oncamera_mic.back

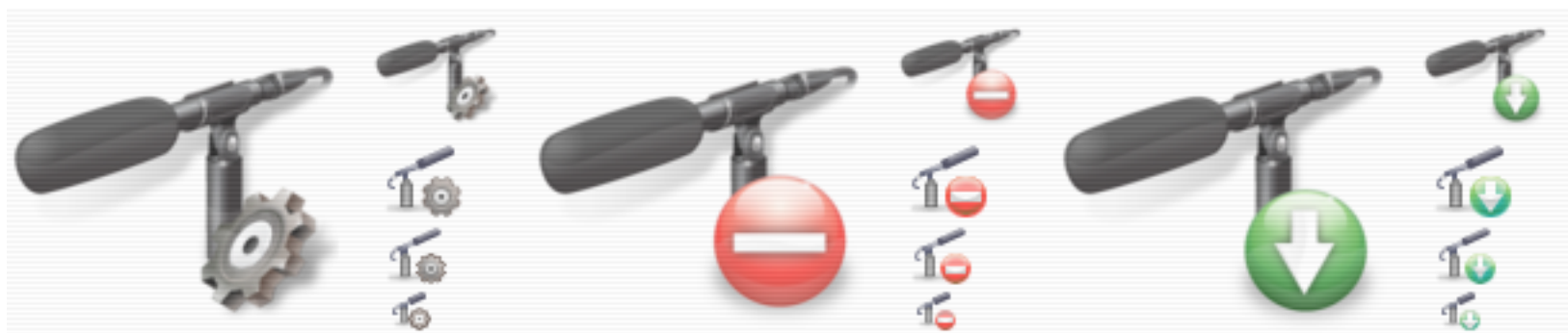




oncamera_mic_cancel

oncamera_mic_clock

oncamera_mic_close



oncamera_mic_config

oncamera_mic_delete

oncamera_mic_down



oncamera_mic_fav

oncamera_mic_help

oncamera_mic_info



oncamera_mic_level

oncamera_mic_lock

oncamera_mic_next



oncamera_mic_ok

oncamera_mic_refresh

oncamera_mic_reload



oncamera_mic_save

oncamera_mic_search

oncamera_mic_unlock



oncamera_mic_up

oncamera_mic_write

oncamera_mic_zoom



out_point

out_point_add

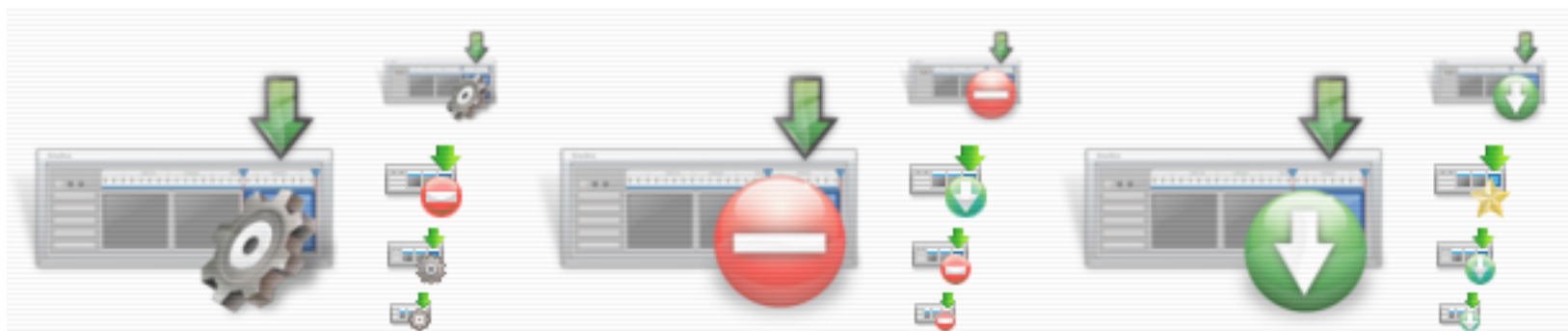
out_point_back



out_point_cancel

out_point.clock

out_point.close



out_point.config

out_point.delete

out_point.down



out_point_fav



out_point_help



out_point_info



out_point_level



out_point_lock



out_point_next



out_point_ok



out_point_refresh



out_point_reload



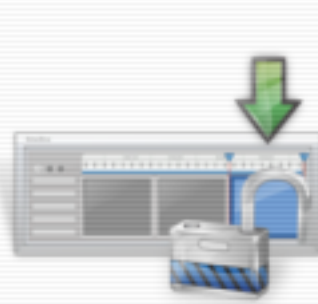
out_point_save



out_point_search



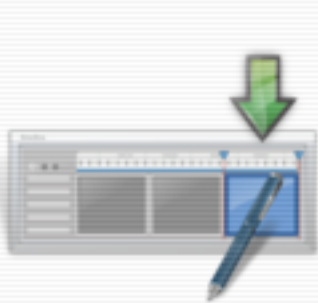
out_point_unlock



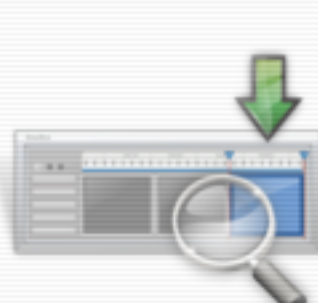
out_point.up

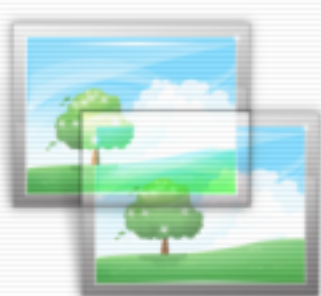


out_point.write



out_point.zoom





overlay



overlay_add



overlay_back



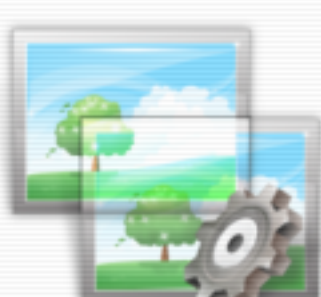
overlay_cancel



overlay_clock



overlay_close



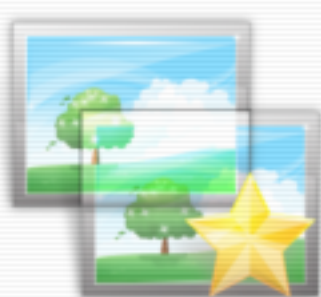
overlay_config



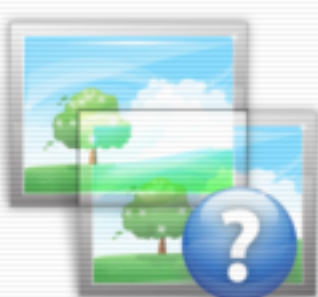
overlay_delete



overlay_down



overlay_fav



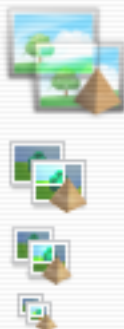
overlay_help



overlay_info



overlay_level



overlay_lock



overlay_next





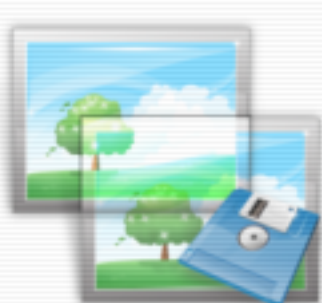
overlay_ok



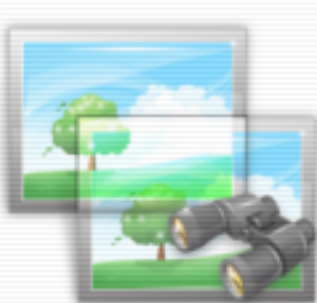
overlay_refresh



overlay_reload



overlay_save



overlay_search



overlay_track_manager



overlay_track_manager_add



overlay_track_manager_back



overlay_track_manager_cancel



overlay_track_manager_clock



overlay_track_manager_close



overlay_track_manager_config



overlay_track_manager_delete



overlay_track_manager_down



overlay_track_manager_fav



overlay_track_manager_help



overlay_track_manager_info



overlay_track_manager_level



overlay_track_manager_lock



overlay_track_manager_next



overlay_track_manager_ok



overlay_track_manager_refresh



overlay_track_manager_reload



overlay_track_manager_save



overlay_track_manager_search



overlay_track_manager_unlock



overlay_track_manager_up



overlay_track_manager_write



overlay_track_manager_zoom



overlay_unlock

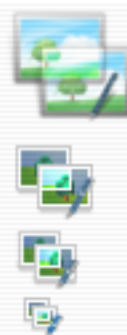




overlay_up



overlay_write



overlay_zoom



pal



pal.add



pal.back



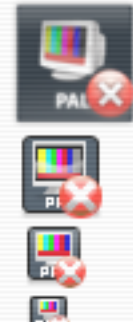
pal.cancel



pal.clock



pal.close



pal.config



pal.delete



pal.down



pal.fav



pal.help



pal.info





pal_level

pal_lock

pal_next



pal_ok

pal_refresh

pal_reload



pal_save

pal_search

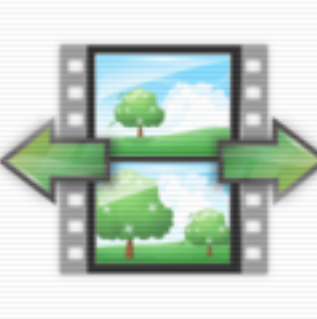
pal_unlock



pal_up

pal_write

pal_zoom



pan

pan_add

pan_back



pan_cancel



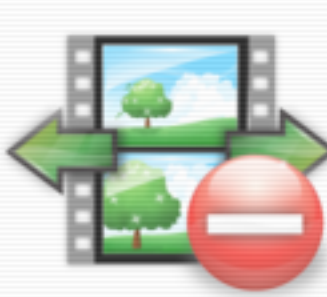
pan_clock



pan_close



pan_config



pan_delete



pan_down



pan_fav



pan_help



pan_info



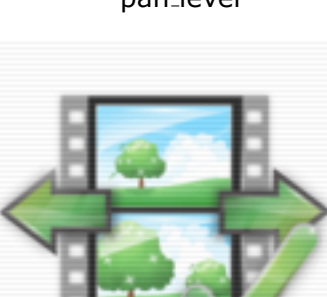
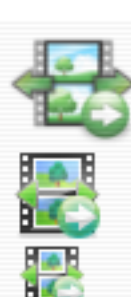
pan_level



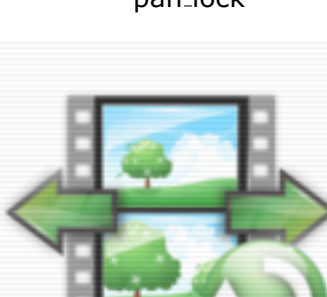
pan.lock



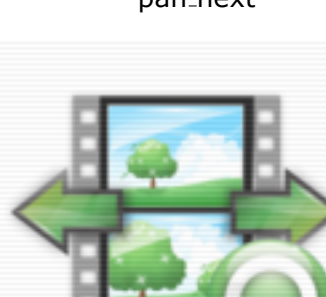
pan.next



pan_ok

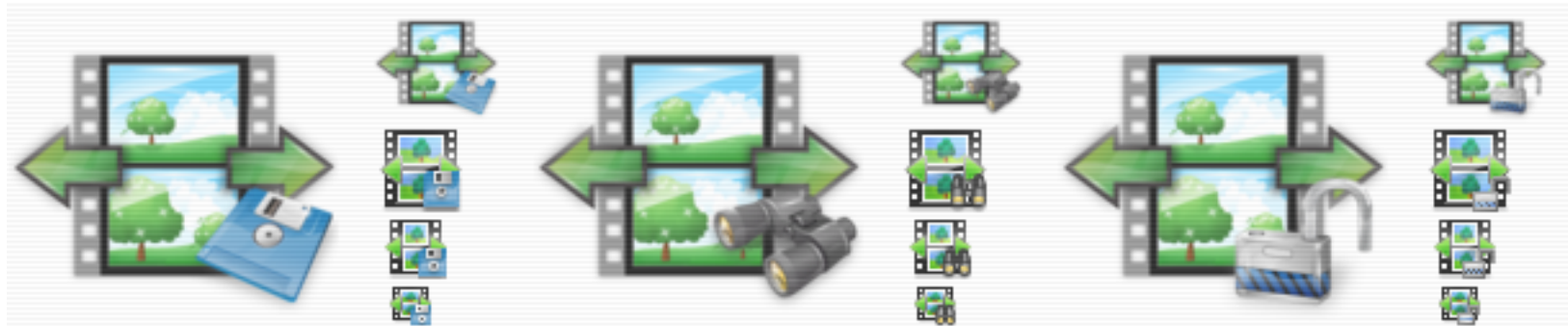


pan.refresh



pan_reload





pan_save

pan_search

pan_unlock



pan_up

pan_write

pan_zoom



pause

pause_add

pause.back



pause.cancel

pause_clock

pause.close



pause.config

pause_delete

pause_down



pause_fav



pause_help



pause_info



pause_level



pause_lock



pause_next



pause_ok



pause_refresh



pause_reload



pause_save



pause_search



pause_unlock



pause_up



pause_write



pause_zoom





play



play_add



play_back



play_cancel



play_clock



play_close



play_config



play_delete



play_down



play_fav



play_help



play_info



play_level



play_lock



play_next



play_ok



play_refresh



play_reload



play_save



play_search



play_sounds



play_sounds_add



play_sounds_back



play_sounds_cancel



play_sounds_clock



play_sounds.close



play_sounds.config



play_sounds_delete



play_sounds.down



play_sounds.fav

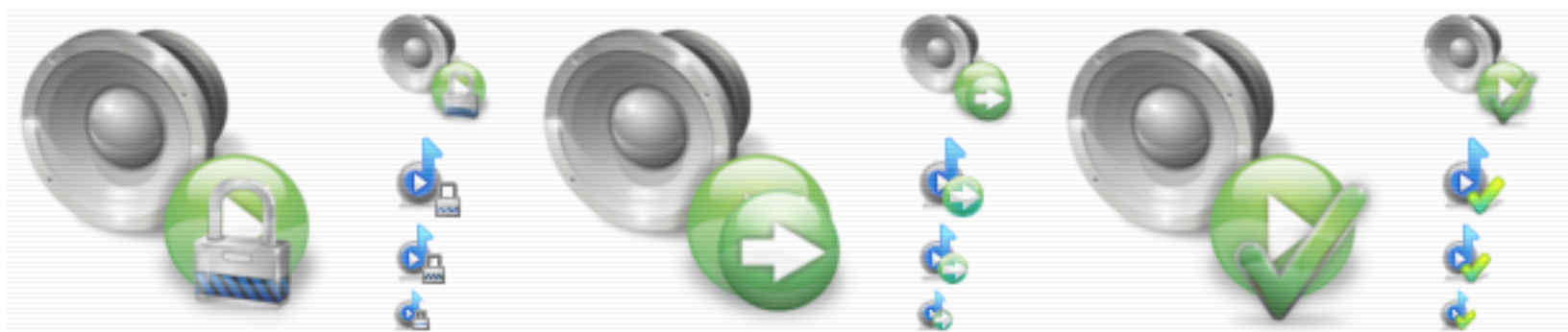




play_sounds_help

play_sounds_info

play_sounds_level



play_sounds_lock

play_sounds_next

play_sounds_ok



play_sounds_refresh

play_sounds_reload

play_sounds_save



play_sounds_search

play_sounds_unlock

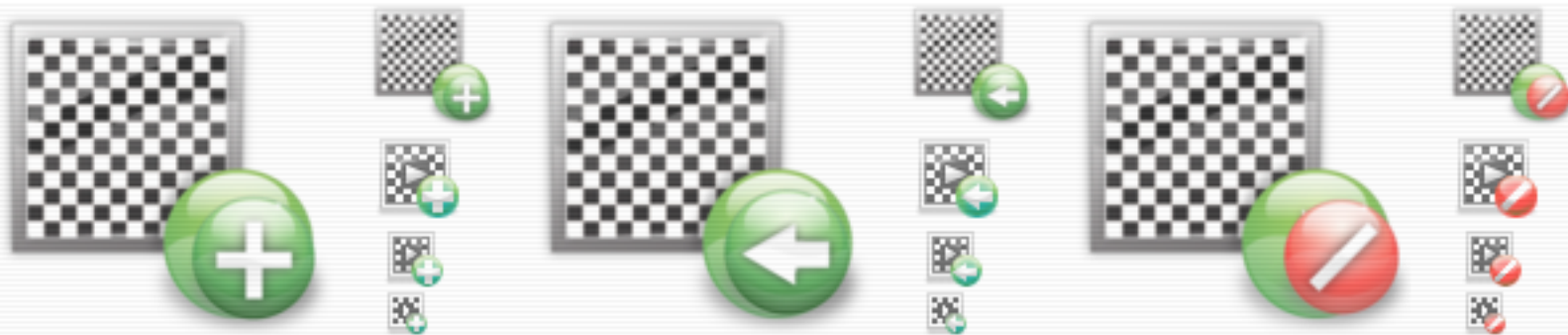
play_sounds_up



play_sounds_write

play_sounds_zoom

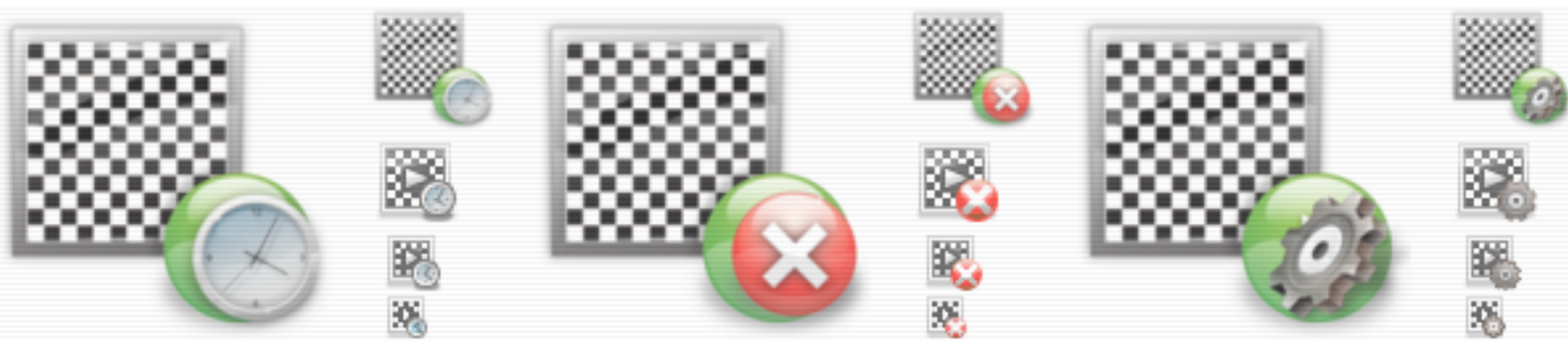
play_transition



play_transition_add

play_transition_back

play_transition_cancel



play_transition_clock

play_transition_close

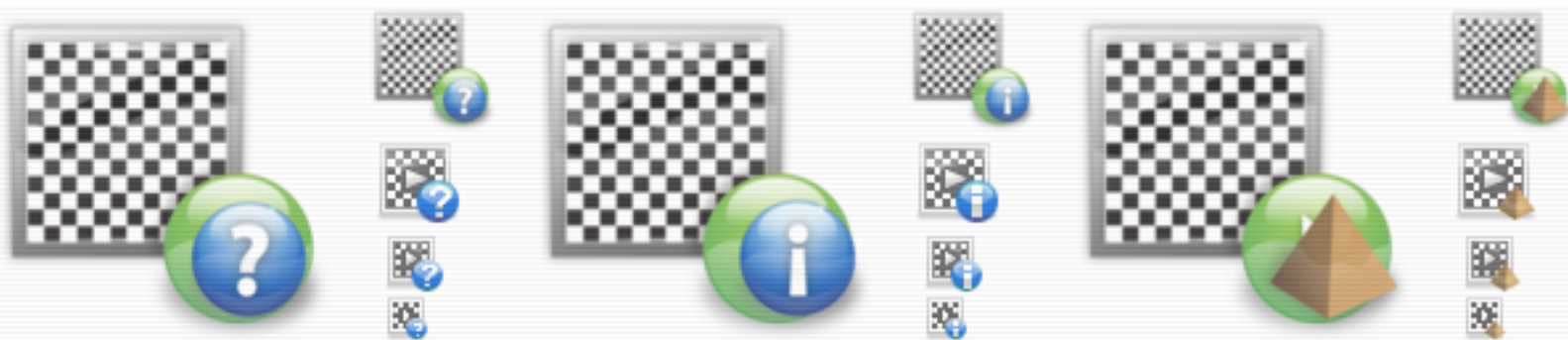
play_transition_config



play_transition_delete

play_transition_down

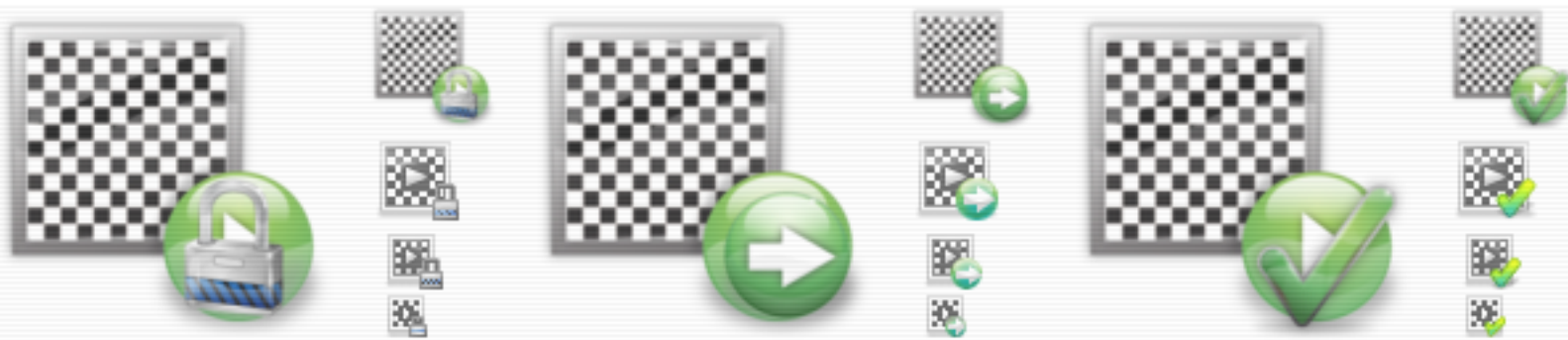
play_transition_fav



play_transition_help

play_transition_info

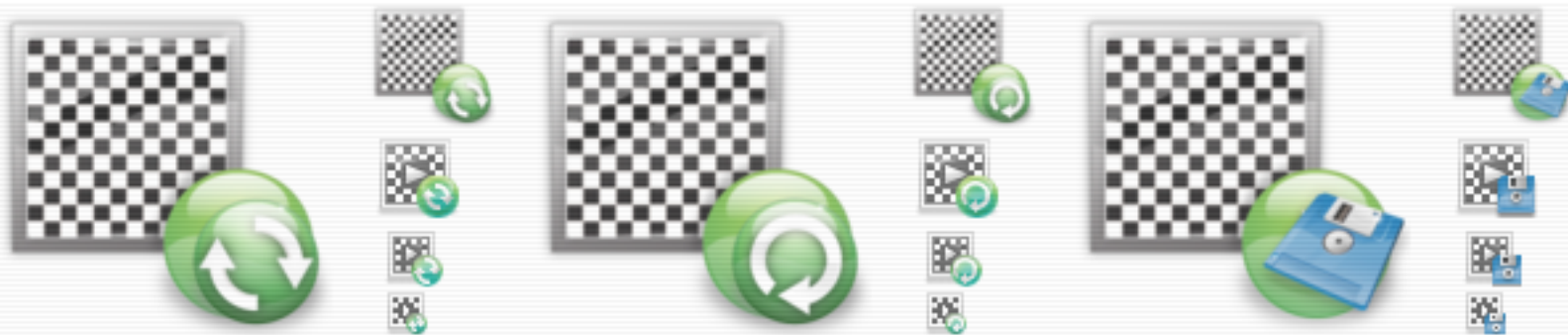
play_transition_level



play_transition_lock

play_transition_next

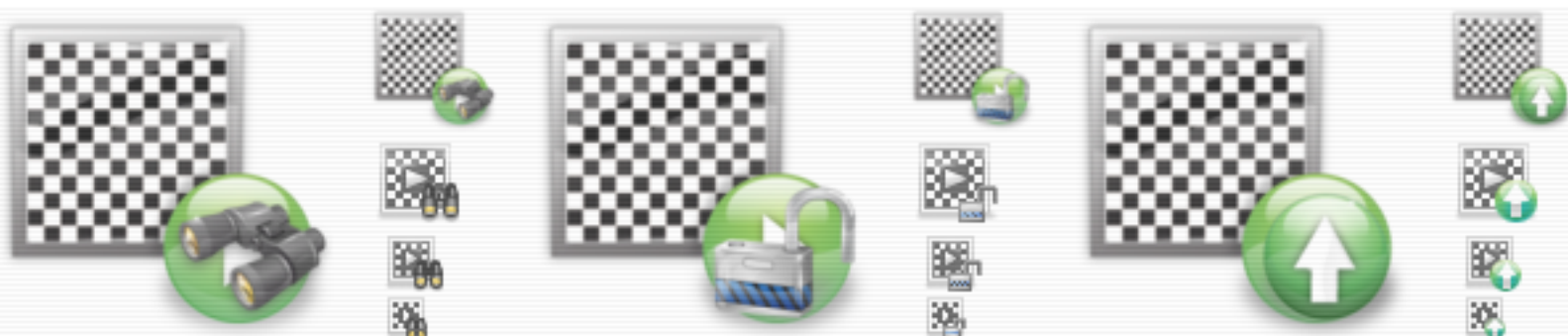
play_transition_ok



play_transition_refresh

play_transition_reload

play_transition_save



play_transition_search

play_transition_unlock

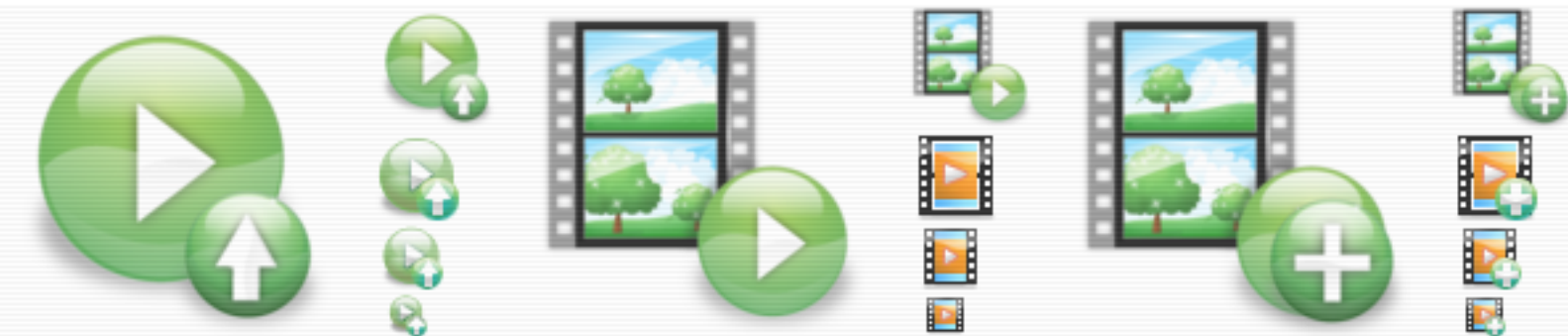
play_transition_up



play_transition_write

play_transition_zoom

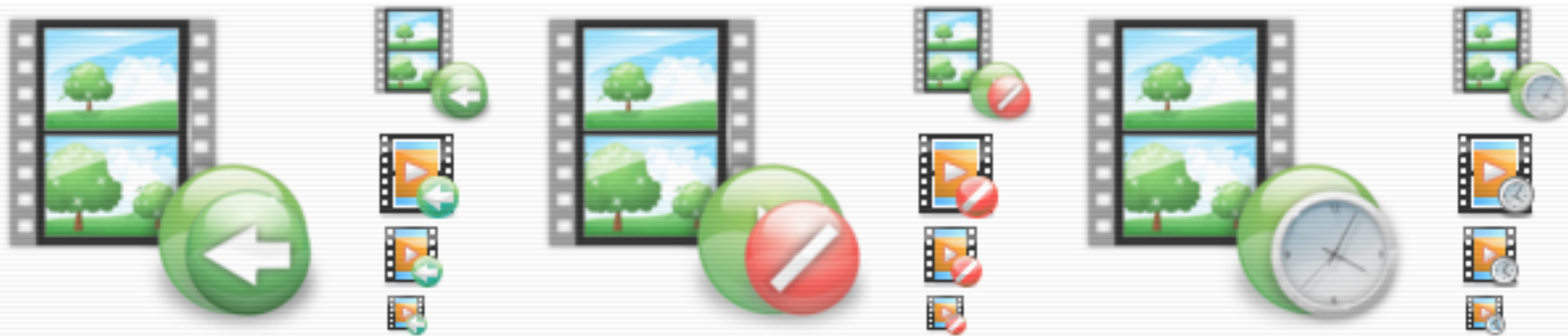
play_unlock



play_up

play_video

play_video_add



play_video_back

play_video_cancel

play_video_clock



play_video_close



play_video_config



play_video_delete



play_video_down



play_video_fav



play_video_help



play_video_info



play_video_level



play_video_lock



play_video_next



play_video_ok



play_video_refresh



play_video_reload



play_video_save



play_video_search





play_video_unlock



play_video_up



play_video_write



play_video_zoom



play_write



play_zoom



playback_speed



playback_speed_add



playback_speed_back



playback_speed_cancel



playback_speed_clock



playback_speed_close



playback_speed_config



playback_speed_delete



playback_speed_down





playback_speed_fav



playback_speed_help



playback_speed_info



playback_speed_level



playback_speed_lock



playback_speed_next



playback_speed_ok



playback_speed_refresh



playback_speed_reload



playback_speed_save



playback_speed_search



playback_speed_unlock



playback_speed_up



playback_speed_write



playback_speed_zoom





podcast



podcast_add



podcast_back



podcast_cancel



podcast_clock



podcast_close



podcast_config



podcast_delete



podcast_down



podcast_fav



podcast_help



podcast_info



podcast_level



podcast_lock



podcast_next





podcast_ok



podcast_refresh



podcast_reload



podcast_save



podcast_search



podcast_unlock



podcast_up



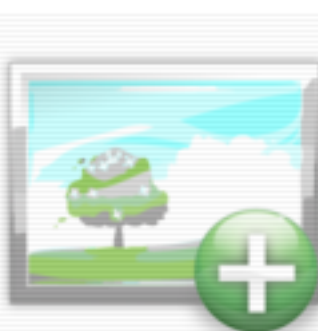
podcast_write



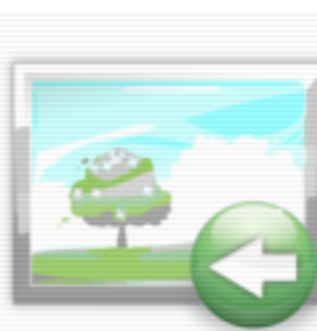
podcast_zoom



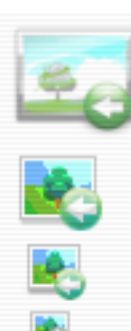
posterize



posterize_add



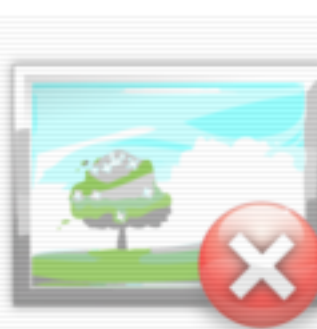
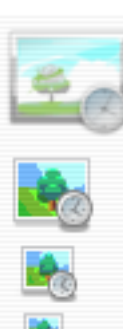
posterize_back



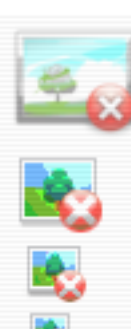
posterize_cancel



posterize_clock

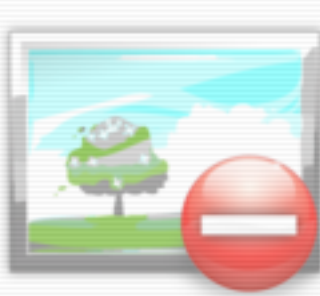
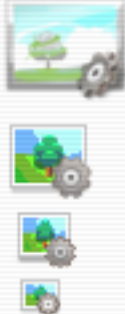


posterize_close

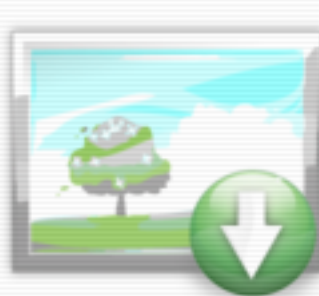
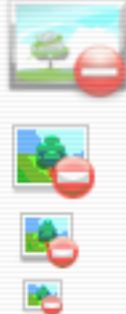




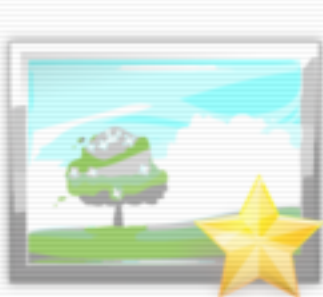
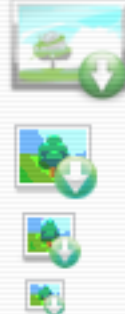
posterize_config



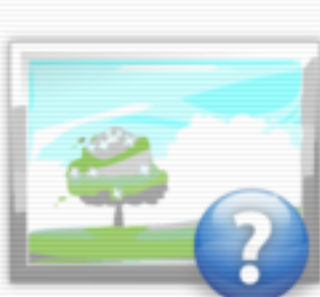
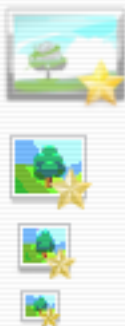
posterize_delete



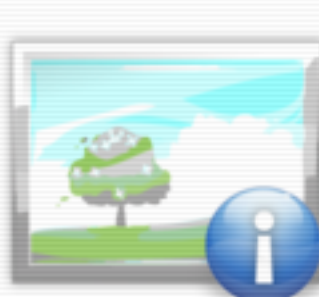
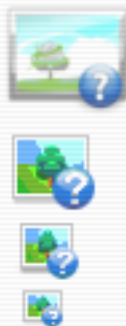
posterize_down



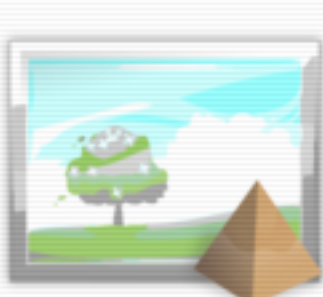
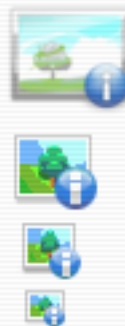
posterize_fav



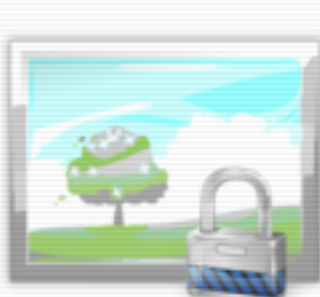
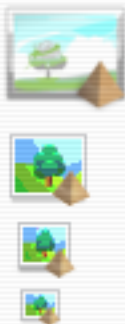
posterize_help



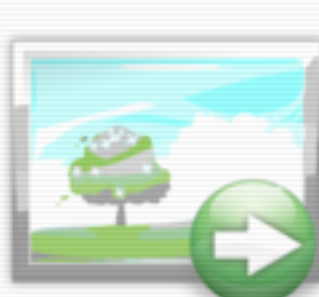
posterize_info



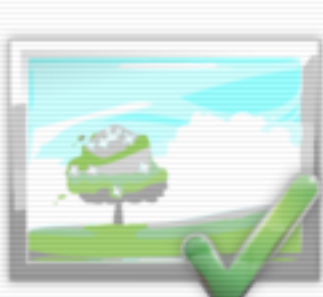
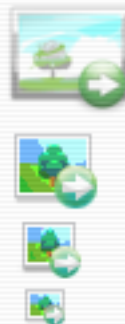
posterize_level



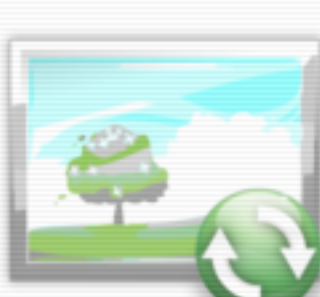
posterize_lock



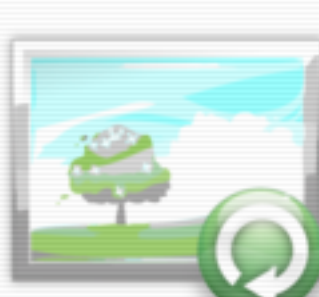
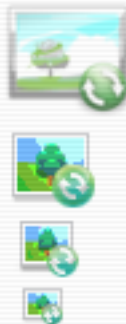
posterize_next



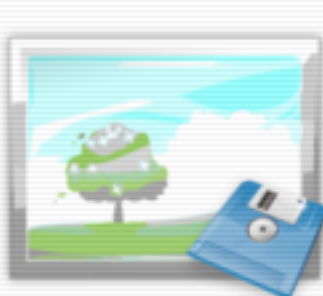
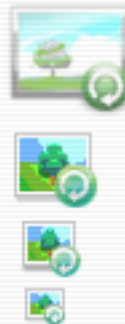
posterize_ok



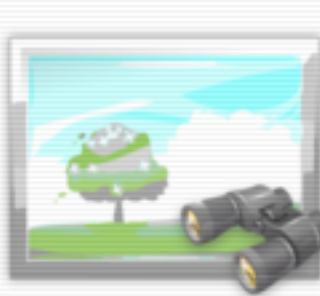
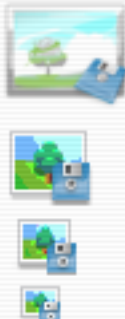
posterize_refresh



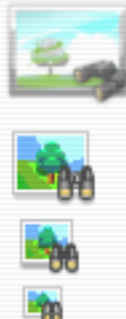
posterize_reload



posterize_save



posterize_search



posterize_unlock

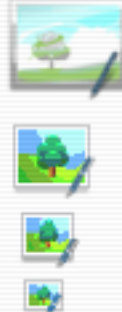




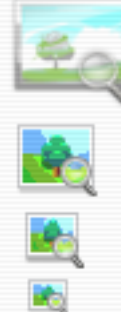
posterize_up



posterize_write



posterize_zoom



postprocessing



postprocessing_add



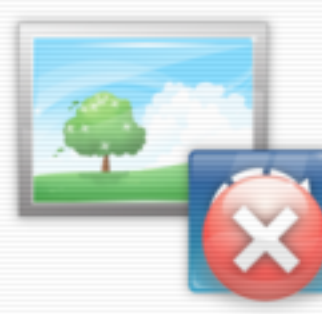
postprocessing_back



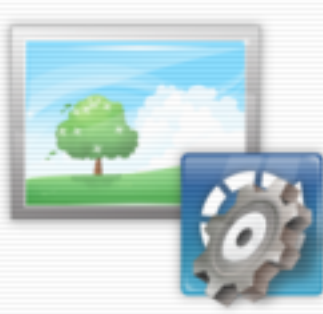
postprocessing_cancel



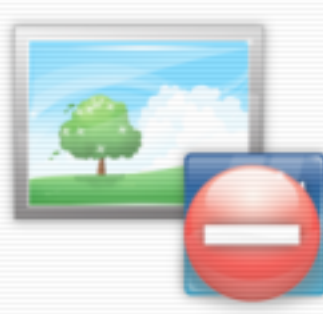
postprocessing_clock



postprocessing_close



postprocessing_config



postprocessing_delete



postprocessing_down



postprocessing_fav

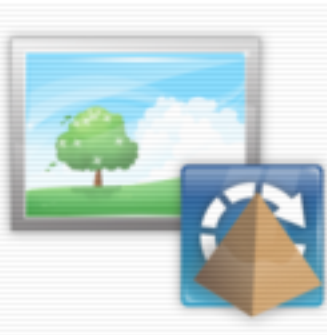


postprocessing_help

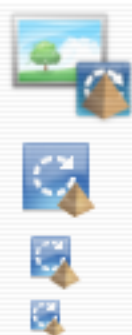


postprocessing_info





postprocessing_level



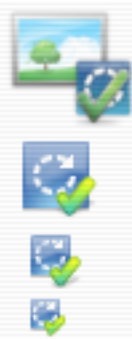
postprocessing_lock



postprocessing_next



postprocessing_ok



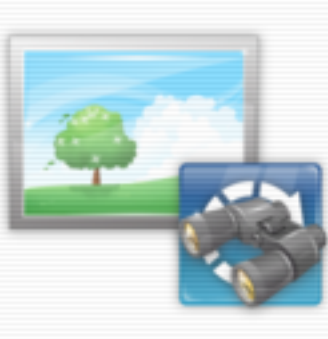
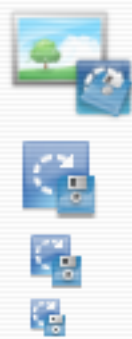
postprocessing_refresh



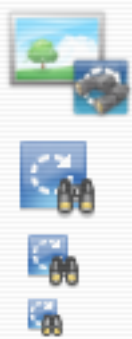
postprocessing_reload



postprocessing_save



postprocessing_search



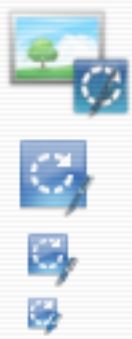
postprocessing_unlock



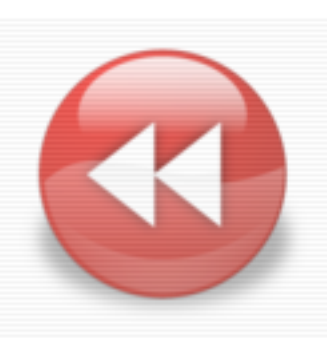
postprocessing_up



postprocessing_write



postprocessing_zoom



prev_step



prev_step_add



prev_step_back





prev_step_cancel



prev_step_clock



prev_step_close



prev_step_config



prev_step_delete



prev_step_down



prev_step_fav



prev_step_help



prev_step_info



prev_step_level



prev_step_lock



prev_step_next



prev_step_ok



prev_step_refresh



prev_step_reload





prev_step_save



prev_step_search



prev_step_unlock



prev_step_up



prev_step_write



prev_step_zoom



preview



preview_add



preview_back



preview_cancel



preview_clock



preview_close



preview_config



preview_delete



preview_down





preview_fav

preview_help

preview_info



preview_level

preview_lock

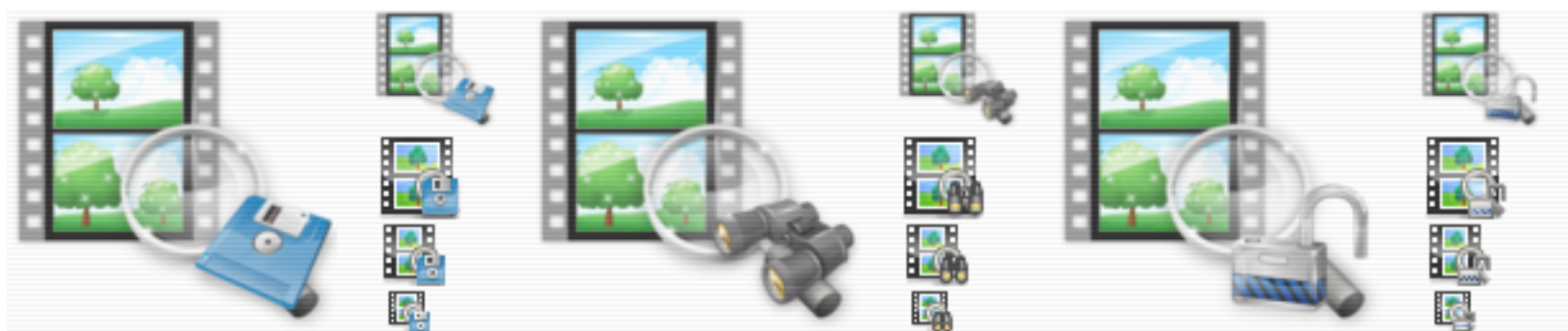
preview_next



preview_ok

preview_refresh

preview_reload



preview_save

preview_search

preview_unlock



preview_up

preview_write

preview_zoom



project_duration



project_duration_add



project_duration.back



project_duration.cancel



project_duration.clock



project_duration.close



project_duration.config



project_duration.delete



project_duration.down



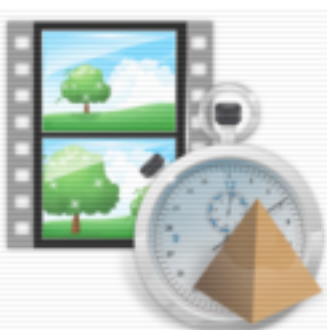
project_duration.fav



project_duration.help



project_duration.info



project_duration.level



project_duration.lock



project_duration.next



project_duration_ok



project_duration_refresh



project_duration_reload



project_duration_save



project_duration_search



project_duration_unlock



project_duration_up



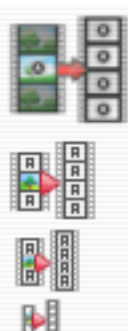
project_duration_write



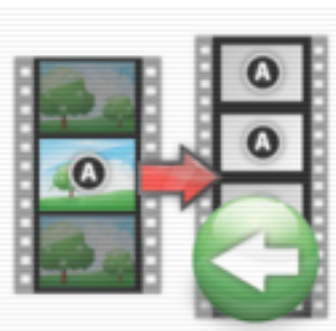
project_duration_zoom



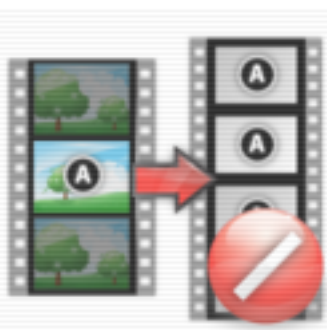
pull_down



pull_down_add



pull_down_back



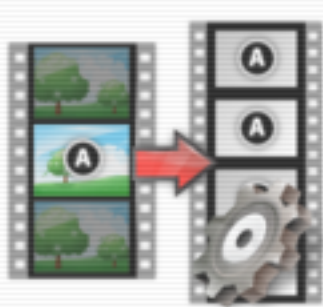
pull_down_cancel



pull_down_clock



pull_down_close



pull_down_config



pull_down_delete



pull_down_down



pull_down_fav



pull_down_help



pull_down_info



pull_down_level



pull_down_lock



pull_down_next



pull_down_ok



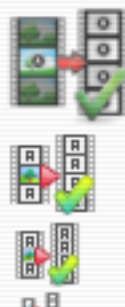
pull_down_refresh



pull_down_reload



pull_down_save



pull_down_search



pull_down_unlock





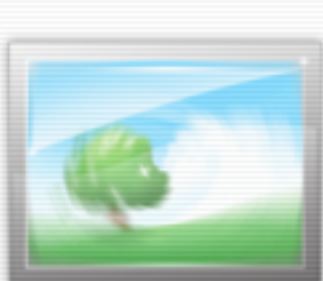
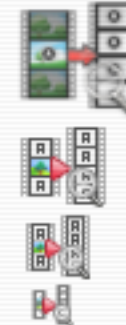
pull_down_up



pull_down_write



pull_down_zoom



radial_blur



radial_blur_add



radial_blur_back



radial_blur_cancel



radial_blur_clock



radial_blur_close



radial_blur_config



radial_blur_delete



radial_blur_down



radial_blur_fav



radial_blur_help

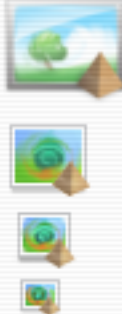


radial_blur_info





radial_blur_level



radial_blur_lock



radial_blur_next



radial_blur_ok



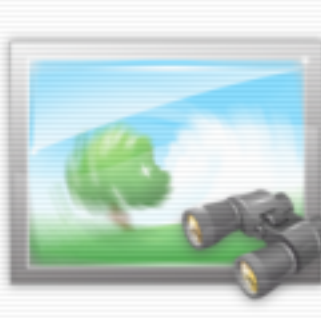
radial_blur_refresh



radial_blur_reload



radial_blur_save



radial_blur_search



radial_blur_unlock



radial_blur_up



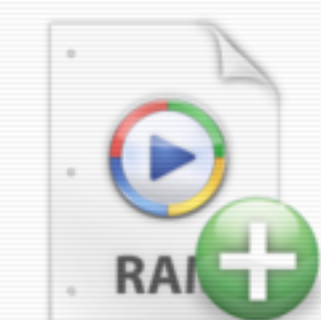
radial_blur_write



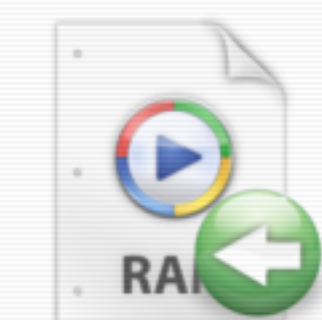
radial_blur_zoom



ram_file



ram_file.add



ram_file.back





ram_file_cancel



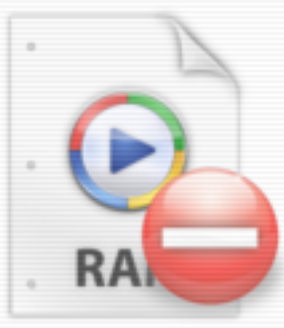
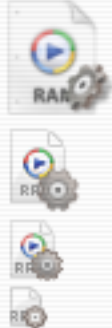
ram_file_clock



ram_file_close



ram_file_config



ram_file_delete



ram_file_down



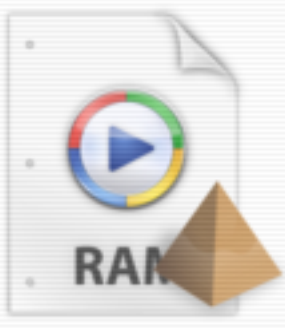
ram_file_fav



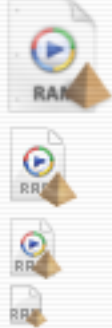
ram_file_help



ram_file_info



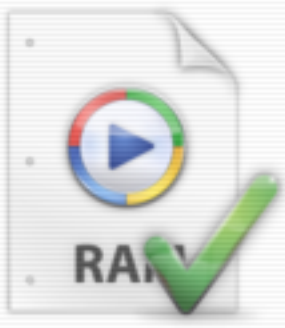
ram_file_level



ram_file.lock



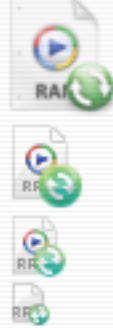
ram_file.next



ram_file_ok



ram_file_refresh



ram_file.reload





ram_file_save



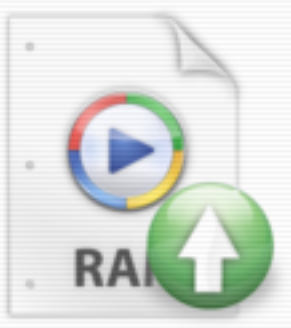
ram_file_search



ram_file_unlock



ram_file_up



ram_file_write



ram_file_zoom



range_clip



range_clip_add



range_clip_back



range_clip_cancel



range_clip_clock



range_clip_close



range_clip_config



range_clip_delete



range_clip_down





range_clip_fav



range_clip_help



range_clip_info



range_clip_level



range_clip_lock



range_clip_next



range_clip_ok



range_clip_refresh



range_clip_reload



range_clip_save



range_clip_search



range_clip_unlock



range_clip_up



range_clip_write



range_clip_zoom





rate



rate_add



rate_back



rate_cancel



rate_clock



rate_close



rate_config



rate_delete



rate_down



rate_fav



rate_help



rate_info



rate_level



rate_lock



rate_next



rate_ok

rate_refresh

rate_reload



rate_save

rate_search

rate_unlock



rate_up

rate_write

rate_zoom



record

record_add

record_back



record_cancel

record_clock

record_close



record_config



record_delete



record_down



record_fav



record_help



record_info



record_level



record_lock



record_next



record_ok



record_refresh



record_reload



record_save



record_search



record_unlock





record_up



record_write



record_zoom



resolution



resolution_add



resolution_back



resolution_cancel



resolution_clock



resolution_close



resolution_config



resolution_delete



resolution_down



resolution_fav



resolution_help

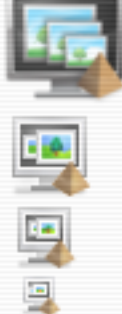


resolution_info





resolution_level



resolution_lock



resolution_next



resolution_ok



resolution_refresh



resolution_reload



resolution_save



resolution_search



resolution_unlock



resolution_up



resolution_write



resolution_zoom



reverse_video



reverse_video_add



reverse_video_back





reverse_video_cancel



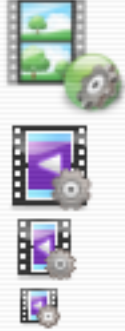
reverse_video_clock



reverse_video_close



reverse_video_config



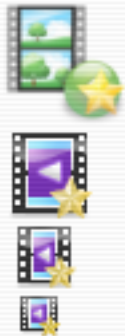
reverse_video_delete



reverse_video_down



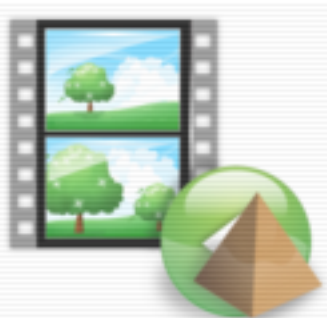
reverse_video_fav



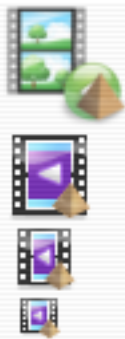
reverse_video_help



reverse_video_info



reverse_video_level



reverse_video_lock



reverse_video_next



reverse_video_ok



reverse_video_refresh

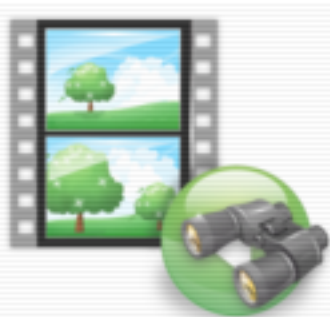


reverse_video_reload





reverse_video.save



reverse_video.search



reverse_video.unlock



reverse_video.up



reverse_video.write



reverse_video.zoom



rotate_90c



rotate_90c.add



rotate_90c.back



rotate_90c.cancel



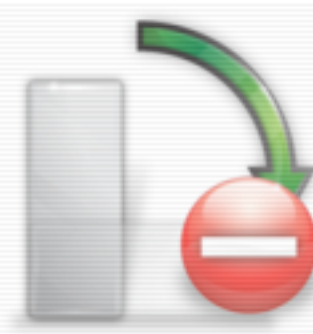
rotate_90c.clock



rotate_90c.close



rotate_90c.config



rotate_90c.delete



rotate_90c.down





rotate.90c.fav

rotate.90c.help

rotate.90c.info



rotate.90c.level

rotate.90c.lock

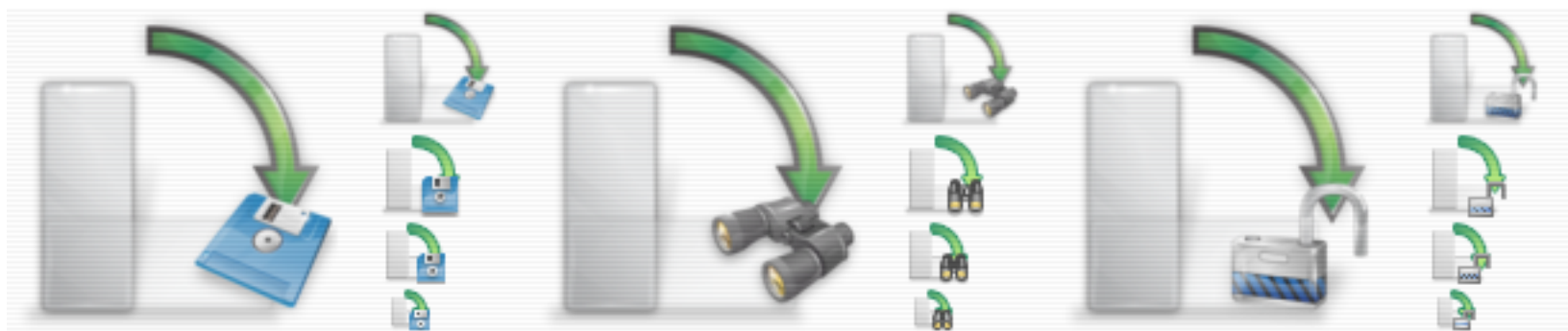
rotate.90c.next



rotate.90c.ok

rotate.90c.refresh

rotate.90c.reload



rotate.90c.save

rotate.90c.search

rotate.90c.unlock



rotate.90c.up

rotate.90c.write

rotate.90c.zoom



rotate_90cc



rotate_90cc_add



rotate_90cc_back



rotate_90cc_cancel



rotate_90cc_clock



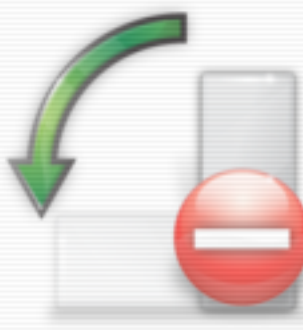
rotate_90cc_close



rotate_90cc_config



rotate_90cc_delete



rotate_90cc_down



rotate_90cc_fav



rotate_90cc_help



rotate_90cc_info



rotate_90cc_level



rotate_90cc_lock



```
rotate_90cc_next
```





rotate_90cc.ok



rotate_90cc.reload



rotate_90cc.reload



rotate_90cc.save



rotate_90cc.search



rotate_90cc.unlock



rotate_90cc.up



rotate_90cc.write



rotate_90cc.zoom



s16mm



s16mm.add



s16mm.back



s16mm.cancel



s16mm.clock



s16mm.close





s16mm_config



s16mm_delete



s16mm_down



s16mm_fav



s16mm_help



s16mm_info



s16mm_level



s16mm_lock



s16mm_next



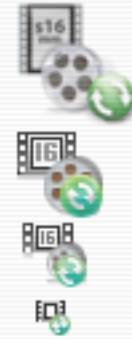
s16mm_ok



s16mm_refresh



s16mm_reload



s16mm_save



s16mm_search



s16mm_unlock





s16mm.up



s16mm.write



s16mm.zoom



scene



scene.add



scene.back



scene.cancel



scene.clock



scene.close



scene.config



scene.delete



scene.down



scene.fav



scene.help



scene.info





scene_level



scene_lock



scene_next



scene_ok



scene_refresh



scene_reload



scene_save



scene_search



scene_unlock



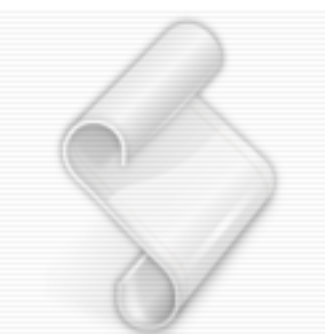
scene_up



scene_write



scene_zoom



script



script.add



script.back





script_cancel



script_clock



script_close



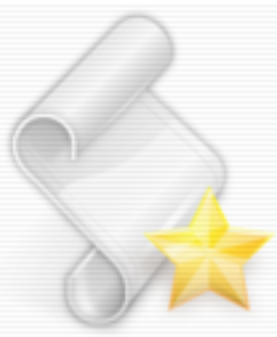
script_config



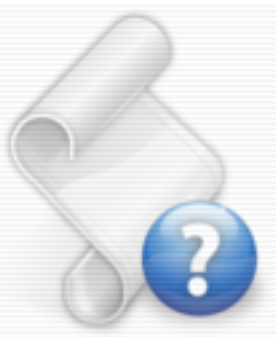
script_delete



script_down



script_fav



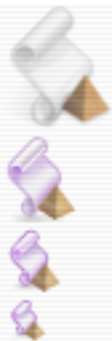
script_help



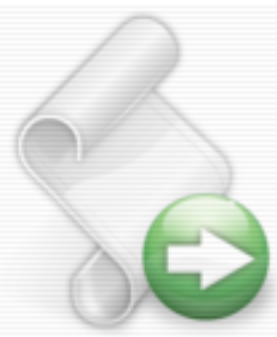
script_info



script_level



script_lock



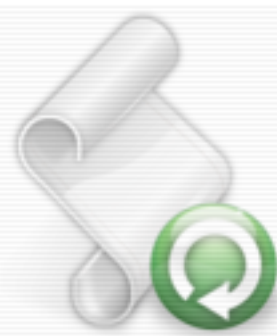
script_next



script_ok



script_refresh



script_reload





script_save



script_search



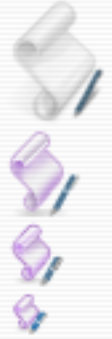
script_unlock



script_up



script_write



script_zoom



share_video



share_video_add



share_video_back



share_video_cancel



share_video_clock



share_video_close



share_video_config



share_video_delete



share_video_down





share_video_fav



share_video_help



share_video_info



share_video_level



share_video_lock



share_video_next



share_video_ok



share_video_refresh



share_video_reload



share_video_save



share_video_search



share_video_unlock



share_video_up



share_video_write



share_video_zoom





shotgun_mic



shotgun_mic.add



shotgun_mic.back



shotgun_mic.cancel



shotgun_mic.clock



shotgun_mic.close



shotgun_mic.config



shotgun_mic.delete



shotgun_mic.down



shotgun_mic.fav



shotgun_mic.help



shotgun_mic.info



shotgun_mic.level



shotgun_mic.lock



shotgun_mic.next



shotgun_mic_ok



shotgun_mic_refresh



shotgun_mic_reload



shotgun_mic_save



shotgun_mic_search



shotgun_mic_unlock



shotgun_mic_up



shotgun_mic_write



shotgun_mic_zoom



snapshot



snapshot_add



snapshot_back



snapshot_cancel



snapshot_clock



snapshot_close





snapshot_config



snapshot_delete



snapshot_down



snapshot_fav



snapshot_help



snapshot_info



snapshot_level



snapshot_lock



snapshot_next



snapshot_ok



snapshot_refresh



snapshot_reload



snapshot_save



snapshot_search



snapshot_unlock





snapshot.up



snapshot.video



snapshot.video.add



snapshot.video.back



snapshot.video.cancel



snapshot.video.clock



snapshot.video.close



snapshot.video.config



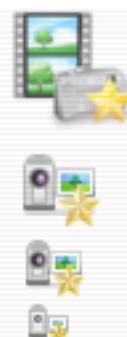
snapshot.video.delete



snapshot.video.down



snapshot.video.fav



snapshot.video.help



snapshot.video.info



snapshot.video.level



snapshot.video.lock





snapshot_video_next

snapshot_video_ok

snapshot_video_refresh



snapshot_video_reload

snapshot_video_save

snapshot_video_search



snapshot_video_unlock

snapshot_video_up

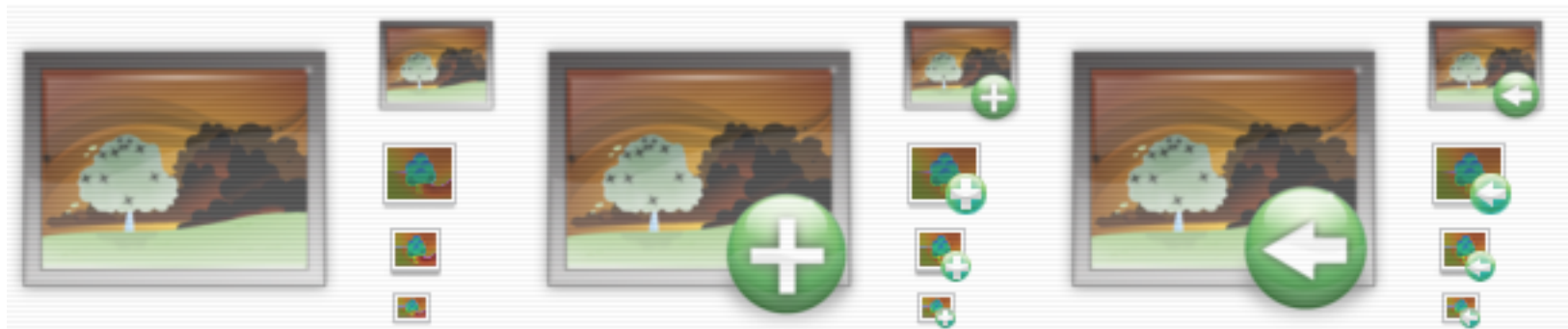
snapshot_video_write



snapshot_video_zoom

snapshot_write

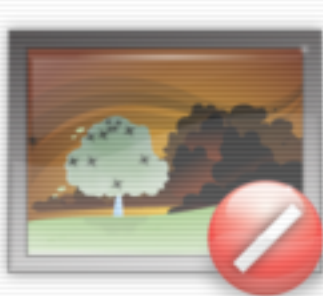
snapshot_zoom



solarize

solarize.add

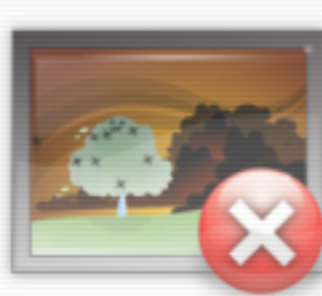
solarize.back



solarize_cancel



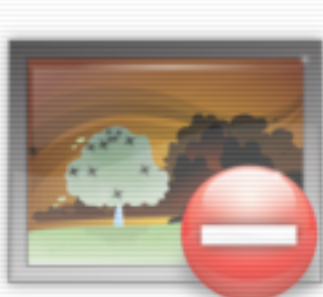
solarize_clock



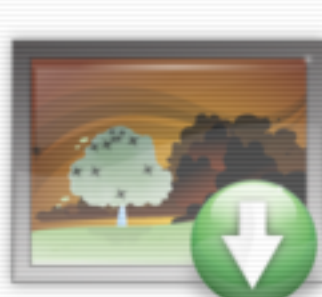
solarize_close



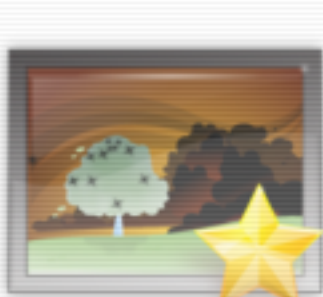
solarize_config



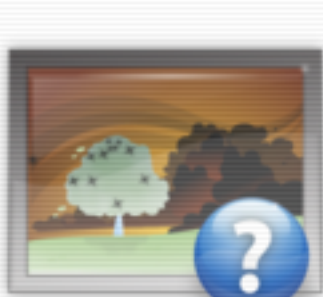
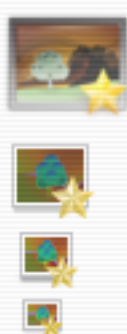
solarize_delete



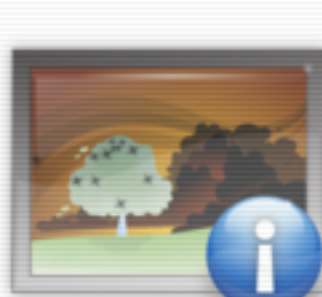
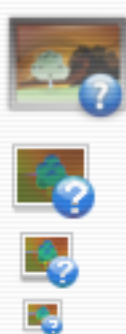
solarize_down



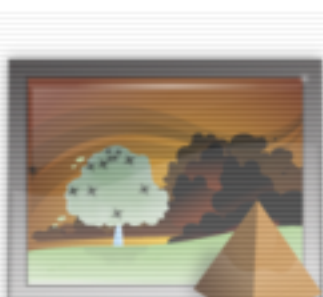
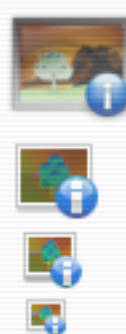
solarize_fav



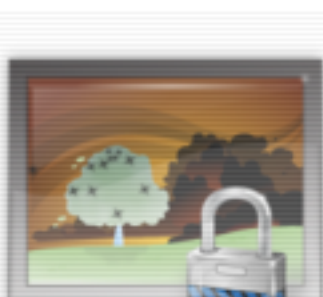
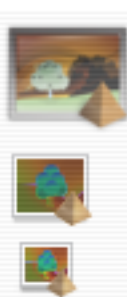
solarize_help



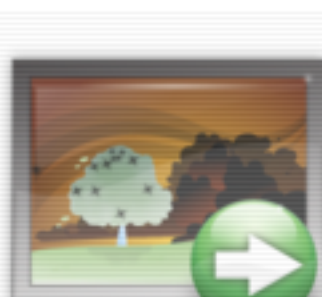
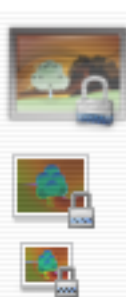
solarize_info



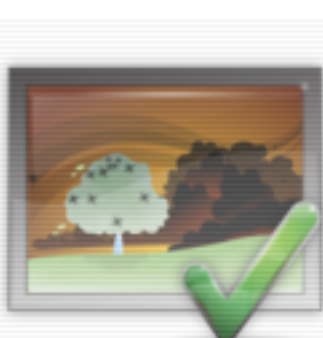
solarize_level



solarize.lock



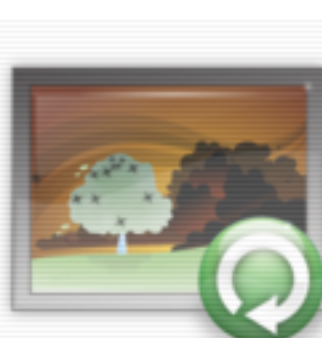
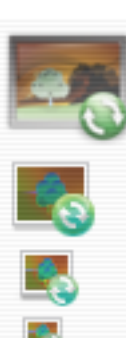
solarize.next



solarize_ok

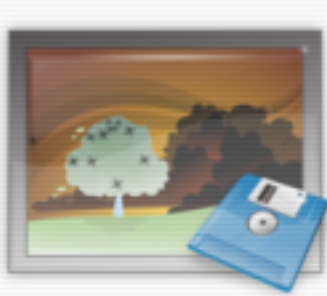


solarize_refresh

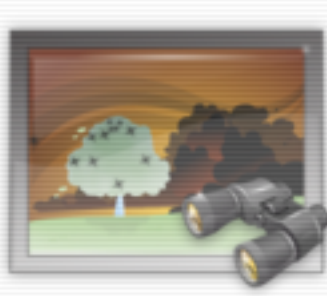


solarize.reload

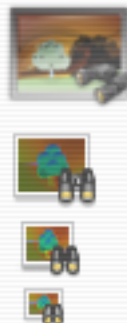




solarize_save



solarize_search



solarize_unlock



solarize_up



solarize_write



solarize_zoom



sort_clips



sort_clips_add



sort_clips_back



sort_clips_cancel



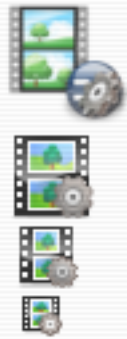
sort_clips_clock



sort_clips_close



sort_clips_config



sort_clips_delete



sort_clips_down





sort_clips_fav



sort_clips_help



sort_clips_info



sort_clips_level



sort_clips_lock



sort_clips_next



sort_clips_ok



sort_clips_refresh



sort_clips_reload



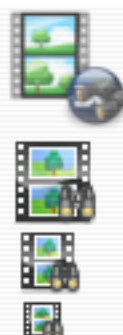
sort_clips_save



sort_clips_search



sort_clips_unlock



sort_clips_up



sort_clips_write



sort_clips_zoom





sound_track



sound_track_add



sound_track_back



sound_track_cancel



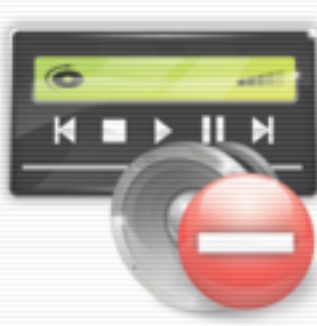
sound_track_clock



sound_track_close



sound_track_config



sound_track_delete



sound_track_down



sound_track_fav



sound_track_help



sound_track_info



sound_track_level



sound_track_lock



sound_track_next





sound_track_ok



sound_track_refresh



sound_track_reload



sound_track_save



sound_track_search



sound_track_unlock



sound_track_up



sound_track_write



sound_track_zoom



split



split_add



split_audio



split_audio_add



split_audio_back



split_audio_cancel

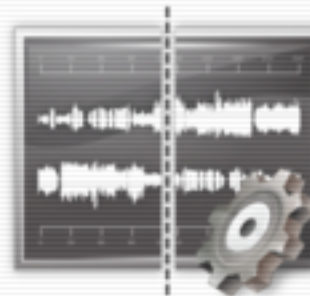




split_audio_clock



split_audio_close



split_audio_config



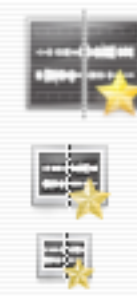
split_audio_delete



split_audio_down



split_audio_fav



split_audio_help



split_audio_info



split_audio_level



split_audio_lock



split_audio_next



split_audio_ok



split_audio_refresh

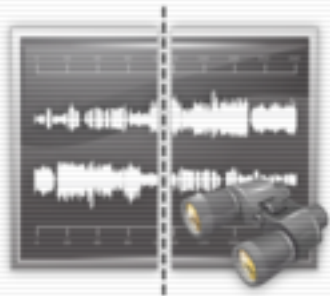


split_audio_reload

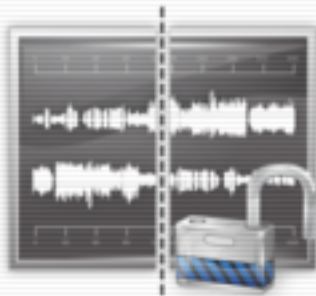


split_audio.save





split_audio_search



split_audio_unlock



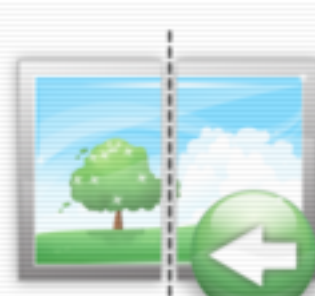
split_audio_up



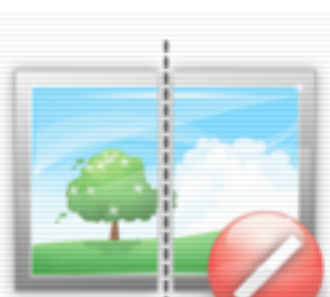
split_audio_write



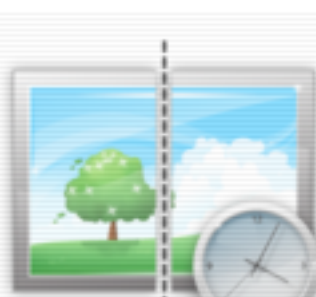
split_audio_zoom



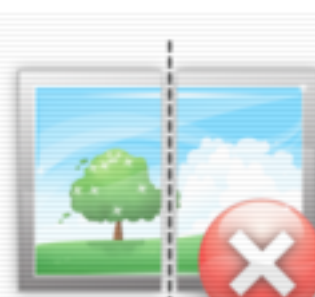
split_back



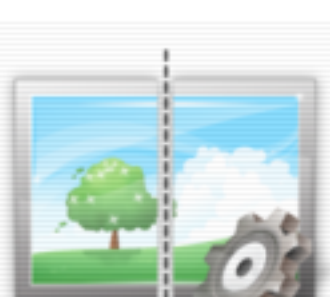
split_cancel



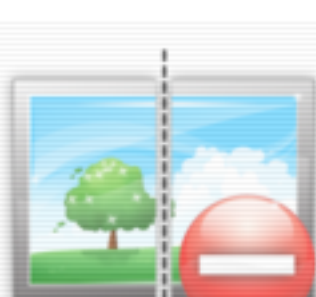
split_clock



split_close



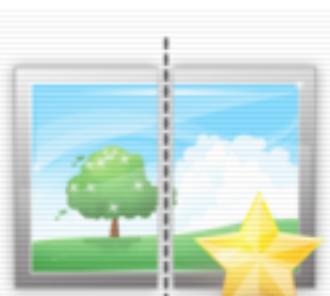
split_config



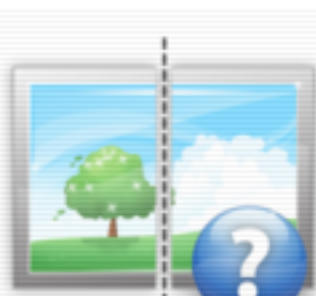
split_delete



split_down



split_fav



split_help

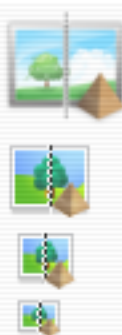


split_info

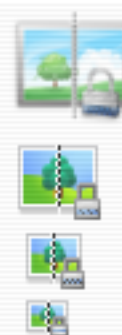




split_level



split_lock



split_next



split_ok



split_refresh



split_reload



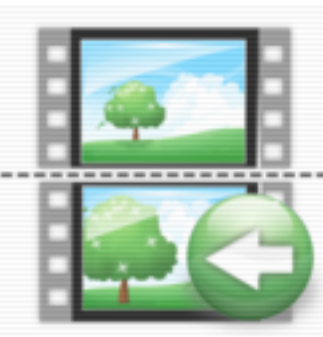
split_save



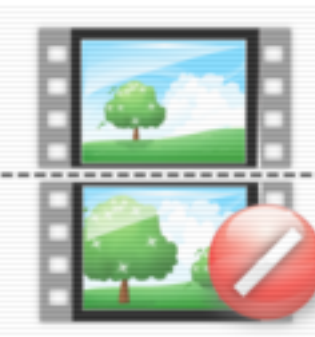
split_scene



split_scene_add



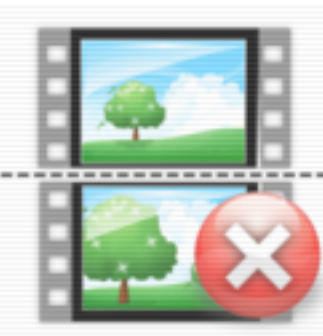
split_scene_back



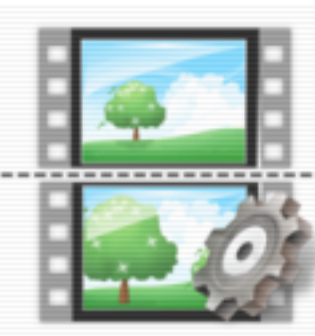
split_scene_cancel



split_scene_clock



split_scene_close



split_scene_config



split_scene_delete





split_scene_down



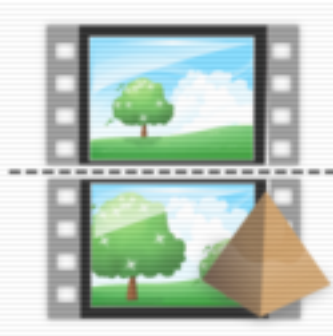
split_scene_fav



split_scene_help



split_scene_info



split_scene_level



split_scene_lock



split_scene_next



split_scene_ok



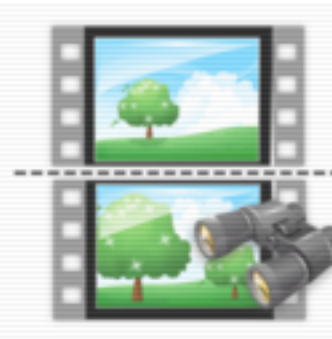
split_scene_refresh



split_scene_reload



split_scene_save



split_scene_search



split_scene_unlock



split_scene_up



split_scene_write

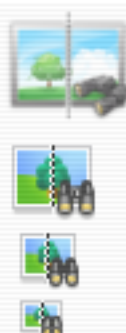




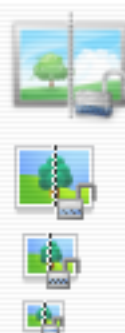
split_scene_zoom



split_search



split_unlock



split_up



split_write



split_zoom



stage



stage.add



stage.back



stage.cancel



stage_clock



stage_close



stage.config



stage.delete

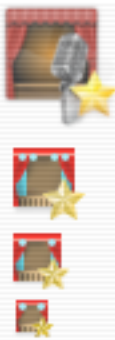


stage_down

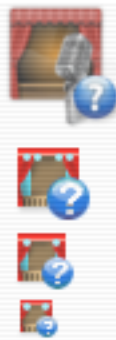




stage_fav



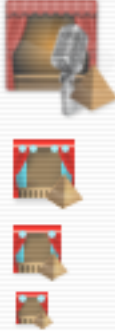
stage_help



stage_info



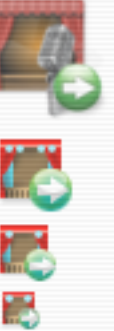
stage_level



stage_lock



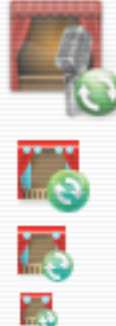
stage_next



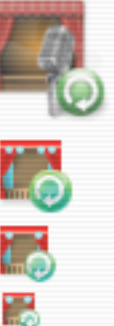
stage_ok



stage_refresh



stage_reload



stage_save



stage_search



stage_unlock



stage_up



stage_write



stage_zoom





still_frame



still_frame_add



still_frame_back



still_frame_cancel



still_frame_clock



still_frame_close



still_frame_config



still_frame_delete



still_frame_down



still_frame_fav



still_frame_help



still_frame_info



still_frame_level



still_frame_lock



still_frame_next



still_frame_ok



still_frame_refresh



still_frame_reload



still_frame_save



still_frame_search



still_frame_unlock



still_frame_up



still_frame_write



still_frame_zoom



stop



stop_add



stop_back



stop_cancel



stop_clock



stop_close



stop_config



stop_delete



stop_down



stop_fav



stop_help



stop_info



stop_level



stop_lock



stop_next



stop_ok



stop_refresh



stop_reload



stop_save



stop_search



stop_unlock





stop_up



stop_write



stop_zoom



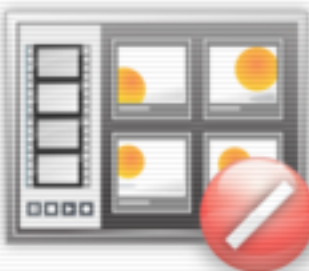
stopmotion



stopmotion_add



stopmotion_back



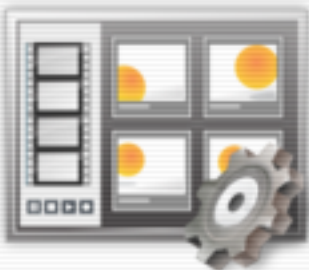
stopmotion_cancel



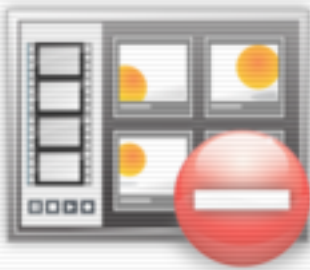
stopmotion_clock



stopmotion_close



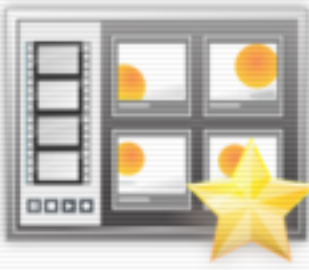
stopmotion_config



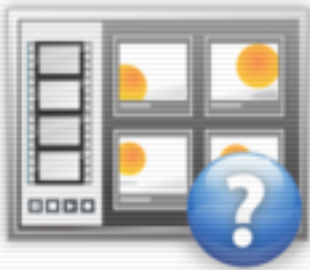
stopmotion_delete



stopmotion_down



stopmotion_fav



stopmotion_help



stopmotion_info





Storyboard





storyboard.cancel



storyboard.clock



storyboard.close



storyboard.config



storyboard.delete



storyboard.down



storyboard.fav



storyboard.help



storyboard.info



storyboard.level



storyboard.lock



storyboard.next



storyboard.ok



storyboard.refresh



storyboard.reload





storyboard.save



storyboard.search



storyboard.unlock



storyboard.up



storyboard.write



storyboard.zoom



subtitles



subtitles.add



subtitles.back



subtitles.cancel



subtitles.clock



subtitles.close



subtitles.config



subtitles.delete

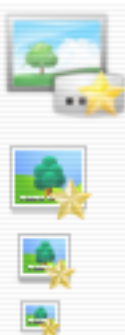


subtitles.down





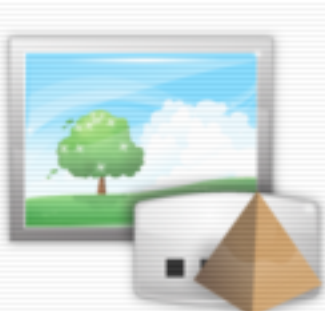
subtitles_fav



subtitles_help



subtitles_info



subtitles_level



subtitles_lock



subtitles_next



subtitles_ok



subtitles_refresh



subtitles_reload



subtitles_save



subtitles_search



subtitles_unlock



subtitles_up



subtitles_write

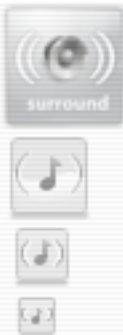


subtitles_zoom





surround



surround_add



surround_back



surround_cancel



surround_clock



surround_close



surround_config



surround_delete



surround_down



surround_fav



surround_help



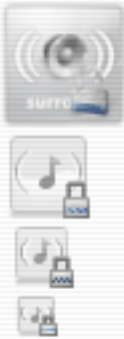
surround_info



surround_level



surround_lock



surround_next





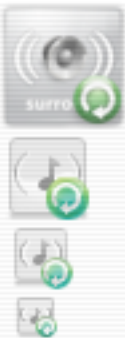
surround_ok



surround_refresh



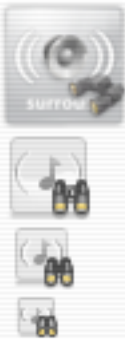
surround_reload



surround_save



surround_search



surround_unlock



surround_up



surround_write



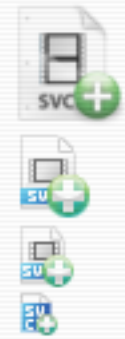
surround_zoom



svcd



svcd_add



svcd_back



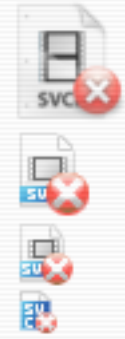
svcd_cancel



svcd_clock



svcd_close

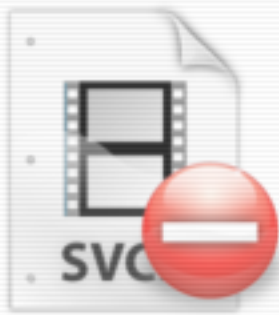




svcd_config



svcd_delete



svcd_down



svcd_fav



svcd_help



svcd_info



svcd_level



svcd_lock



svcd_next



svcd_ok



svcd_refresh



svcd_reload



svcd_save



svcd_search



svcd_unlock





svc.up



svc.write



svc.zoom



swf



swf.add



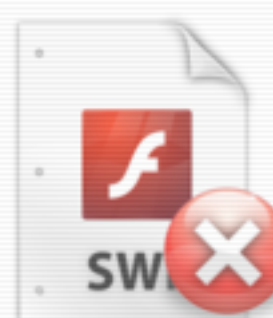
swf.back



swf.cancel



swf.clock



swf.close



swf.config



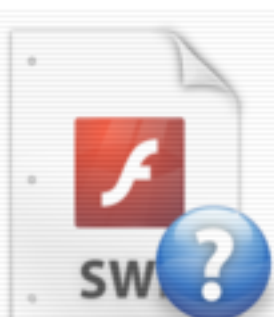
swf.delete



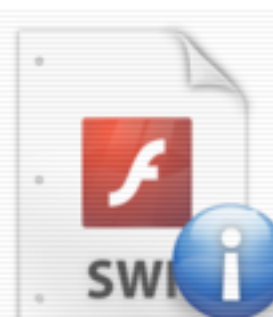
swf.down



swf.fav



swf.help



swf.info





swf_level



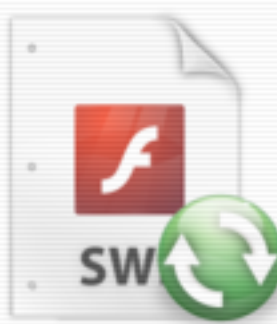
swf_lock



swf_next



swf_ok



swf_refresh



swf_reload



swf_save



swf_search



swf_unlock



swf_up



swf_write



swf_zoom



telecine



telecine.add



telecine.back

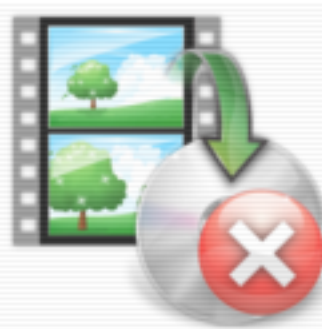




telecine_cancel



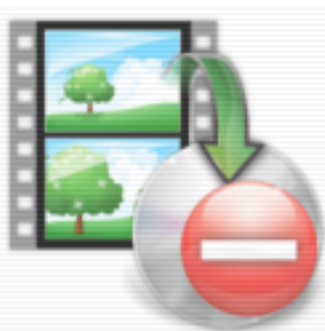
telecine_clock



telecine_close



telecine_config



telecine_delete



telecine_down



telecine_fav



telecine_help



telecine_info



telecine_level



telecine_lock



telecine_next



telecine_ok



telecine_refresh



telecine_reload





telecine_save



telecine_search



telecine_unlock



telecine_up



telecine_write



telecine_zoom



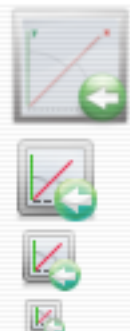
tilt



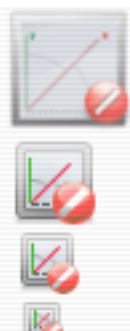
tilt.add



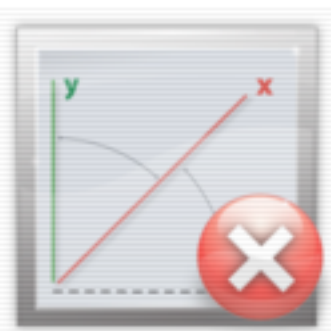
tilt.back



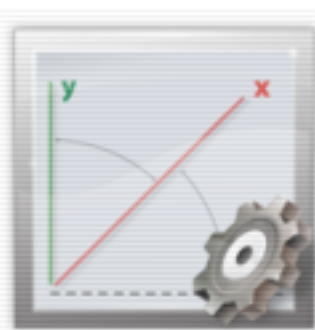
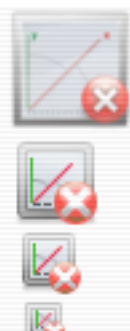
tilt_cancel



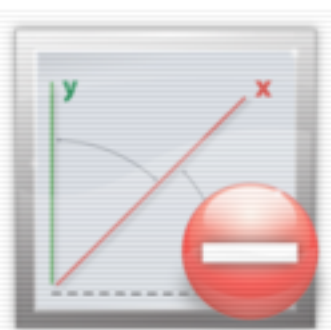
tilt_clock



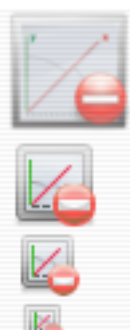
tilt_close



tilt_config



tilt.delete

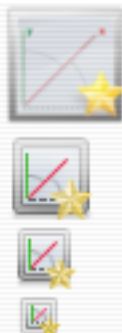


tilt_down

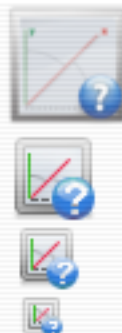




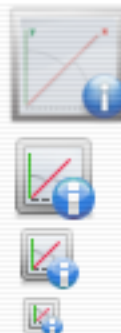
tilt_fav



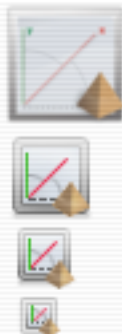
tilt_help



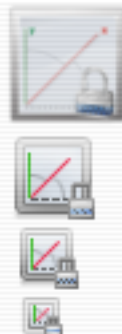
tilt_info



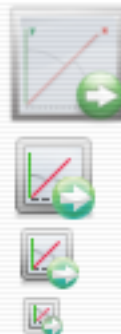
tilt_level



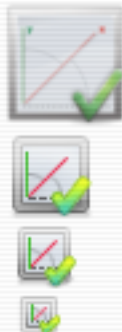
tilt_lock



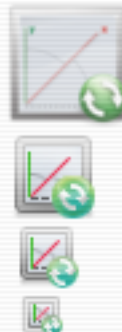
tilt_next



tilt_ok



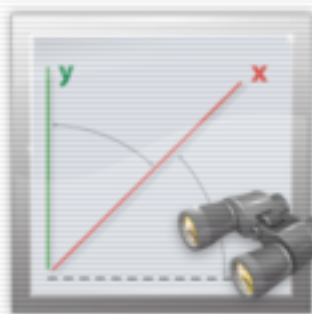
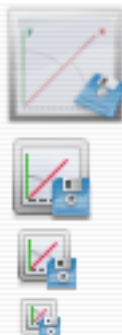
tilt_refresh



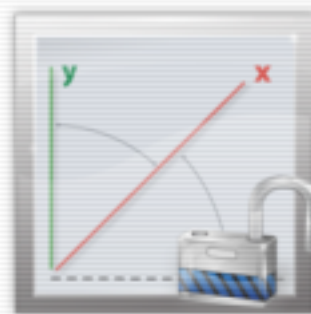
tilt_reload



tilt_save



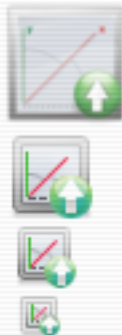
tilt_search



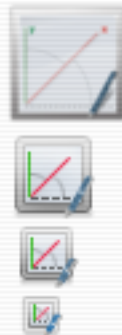
tilt_unlock



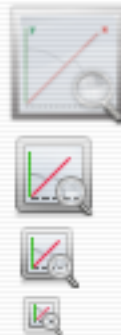
tilt_up



tilt_write



tilt_zoom





time_level



time_level.add



time_level.back



time_level.cancel



time_level.clock



time_level.close



time_level.config



time_level.delete



time_level.down



time_level.fav



time_level.help



time_level.info



time_level.level



time_level.lock



time_level.next



time_level_ok



time_level_refresh



time_level_reload



time_level_save



time_level_search



time_level_unlock



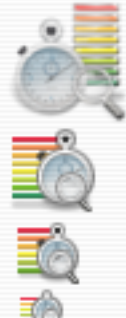
time_level_up



time_level_write



time_level_zoom



timeline_view



timeline_view_add



timeline_view.back



timeline_view.cancel



timeline_view_clock



timeline_view.close





timeline_view_config



timeline_view_delete



timeline_view_down



timeline_view_fav



timeline_view_help



timeline_view_info



timeline_view_level



timeline_view_lock



timeline_view_next



timeline_view_ok



timeline_view_refresh



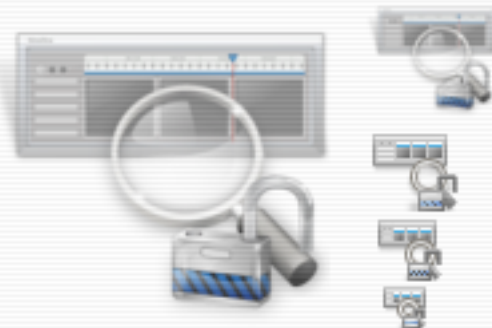
timeline_view_reload



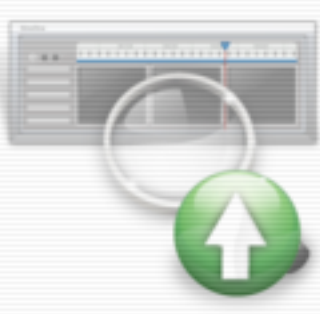
timeline_view_save



timeline_view_search



timeline_view_unlock



timeline.view_up



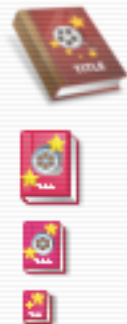
timeline.view_write



timeline.view_zoom



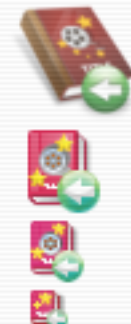
title



title.add



title.back



title.cancel



title.clock



title.close



title.config



title.delete



title.down



title.fav



title.help

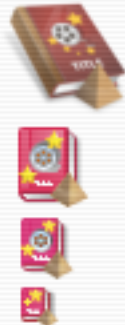


title.info





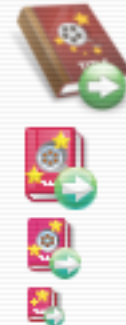
title.level



title.lock



title.next



title.ok



title.refresh



title.reload



title.save



title.search



title.unlock



title.up



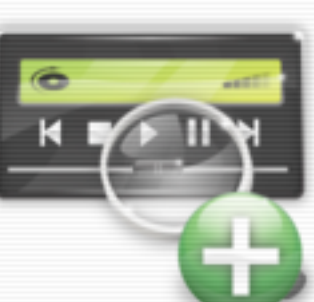
title.write



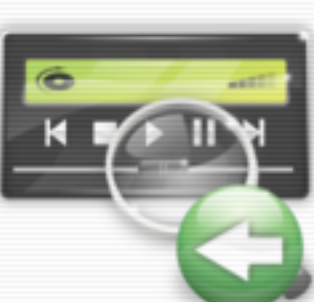
title.zoom



track_view



track_view.add



track_view.back





track_view_cancel



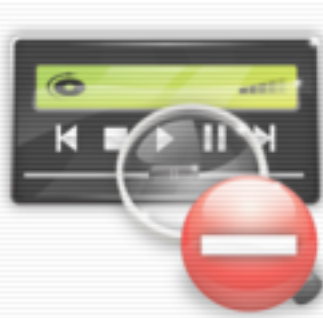
track_view_clock



track_view_close



track_view_config



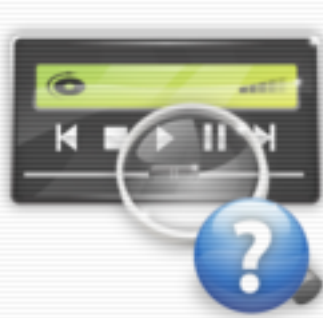
track_view_delete



track_view_down



track_view_fav



track_view_help



track_view_info



track_view_level



track_view_lock



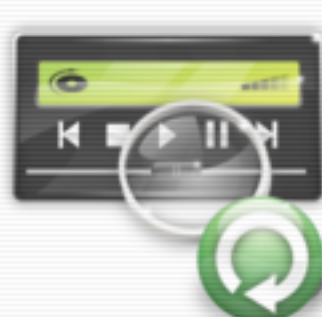
track_view_next



track_view_ok



track_view_refresh



track_view_reload





track_view_save



track_view_search



track_view_unlock



track_view_up



track_view_write



track_view_zoom



transcode



transcode.add



transcode.back



transcode_cancel



transcode_clock



transcode_close



transcode_config



transcode_delete



transcode_down



transcode_fav



transcode_help



transcode_info



transcode_level



transcode_lock



transcode_next



transcode_ok



transcode_refresh



transcode_reload



transcode_save



transcode_search



transcode_unlock



transcode_up



transcode_write



transcode_zoom





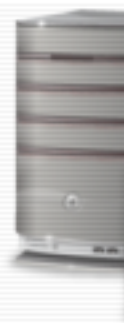
transfer



transfer_add



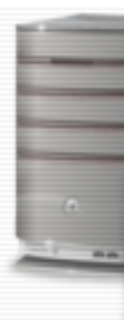
transfer_back



transfer_cancel



transfer_clock



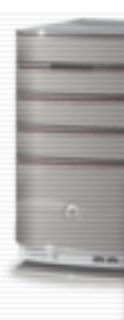
transfer_close



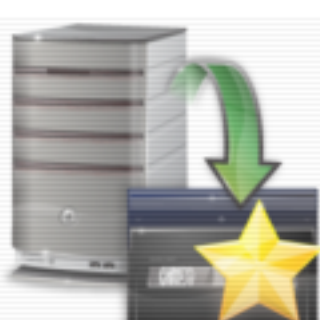
transfer_config



transfer_delete



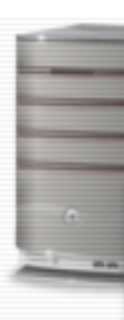
transfer_down



transfer_fav



transfer_help



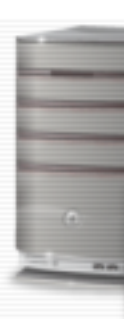
transfer_info



transfer_level



transfer_lock



transfer_next





transfer_ok



transfer_refresh



transfer_reload



transfer_save



transfer_search



transfer_unlock



transfer_up



transfer_write



transfer_zoom



transition



transition_add



transition_back



transition_cancel



transition_clock

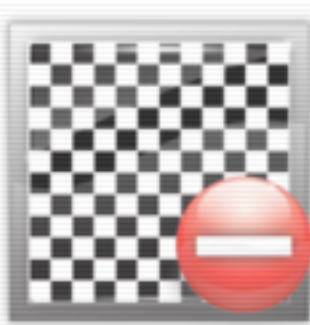


transition_close





transition_config



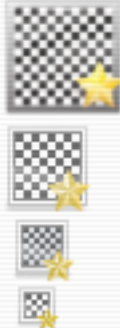
transition_delete



transition_down



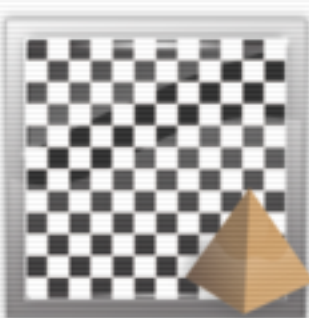
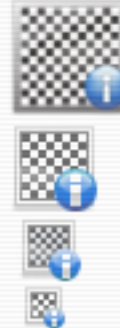
transition_fav



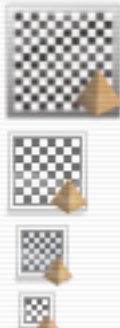
transition_help



transition_info



transition_level



transition_lock



transition_next



transition_ok



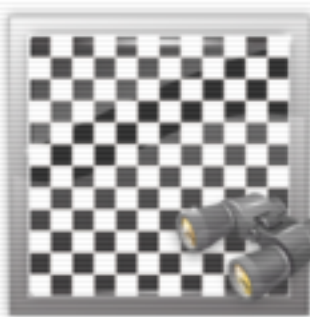
transition_refresh



transition_reload



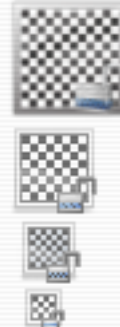
transition_save



transition_search



transition_unlock





transition.up



transition.write



transition.zoom



vcd



vcd.add



vcd.back



vcd.cancel



vcd.clock



vcd.close



vcd.config



vcd.delete



vcd.down



vcd.fav



vcd.help



vcd.info





vcd_level



vcd.lock



vcd.next



vcd_ok



vcd.refresh



vcd.reload



vcd_save



vcd.search



vcd.unlock



vcd_up



vcd.write



vcd.zoom



vcr



vcr.add



vcr.back





vcr_cancel



vcr_clock



vcr_close



vcr_config



vcr_delete



vcr_down



vcr_fav



vcr_help



vcr_info



vcr_level



vcr_lock



vcr_next



vcr_ok



vcr_refresh



vcr_reload





vcr_save



vcr_search



vcr_unlock



vcr_up



vcr_write



vcr_zoom



velocity



velocity_add



velocity_back



velocity_cancel



velocity_clock



velocity_close



velocity_config



velocity_delete



velocity_down





velocity_fav



velocity_help



velocity_info



velocity_level



velocity_lock



velocity_next



velocity_ok



velocity_refresh



velocity_reload



velocity_save



velocity_search



velocity_unlock



velocity_up



velocity_write



velocity_zoom





video_card

video_card.add

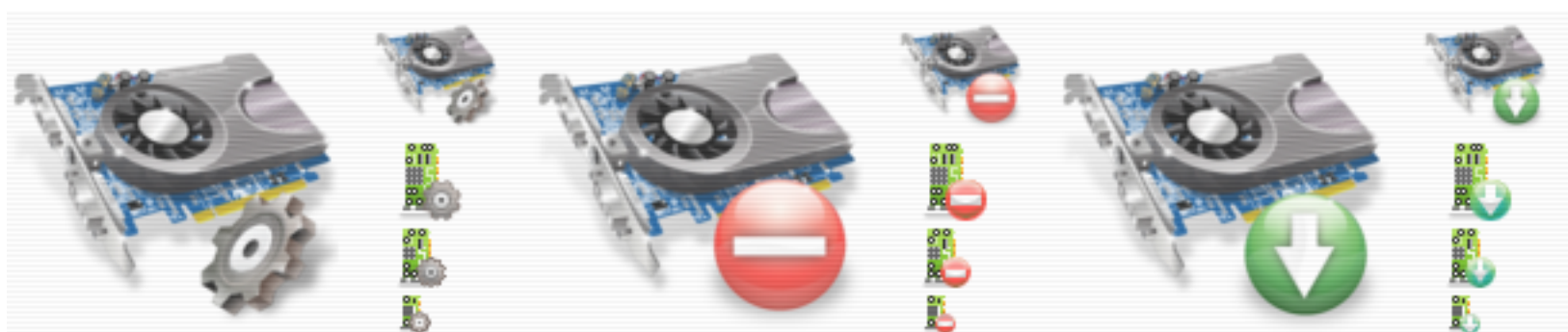
video_card.back



video_card.cancel

video_card.clock

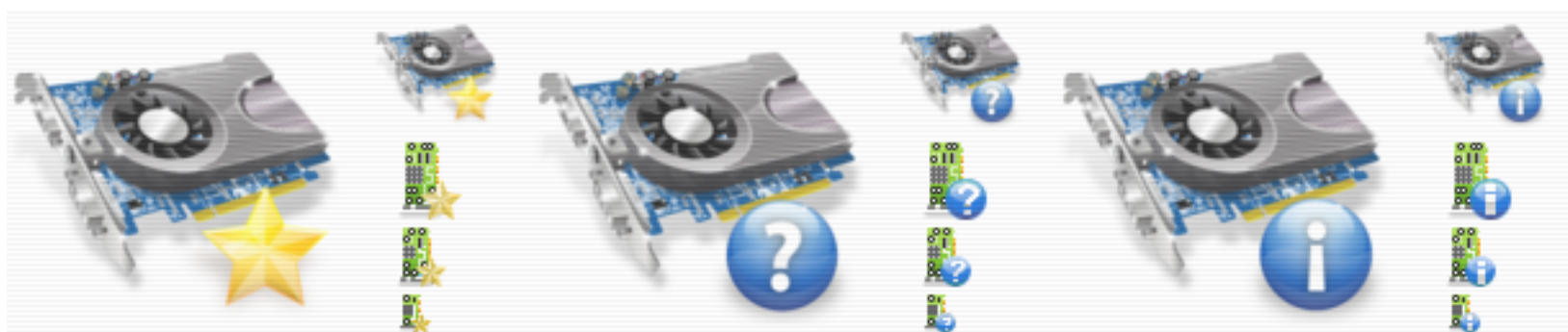
video_card.close



video_card.config

video_card.delete

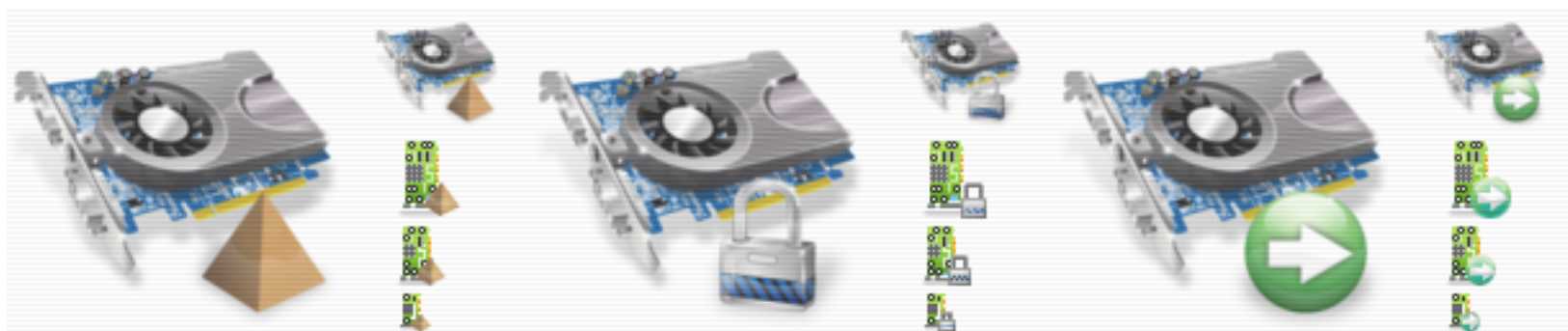
video_card.down



video_card.fav

video_card.help

video_card.info



video_card.level

video_card.lock

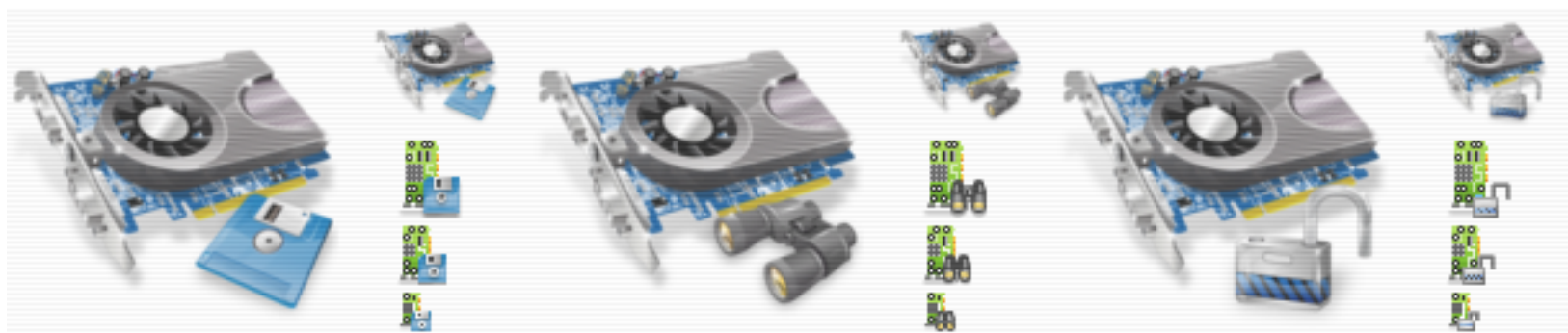
video_card.next



video_card_ok

video_card_refresh

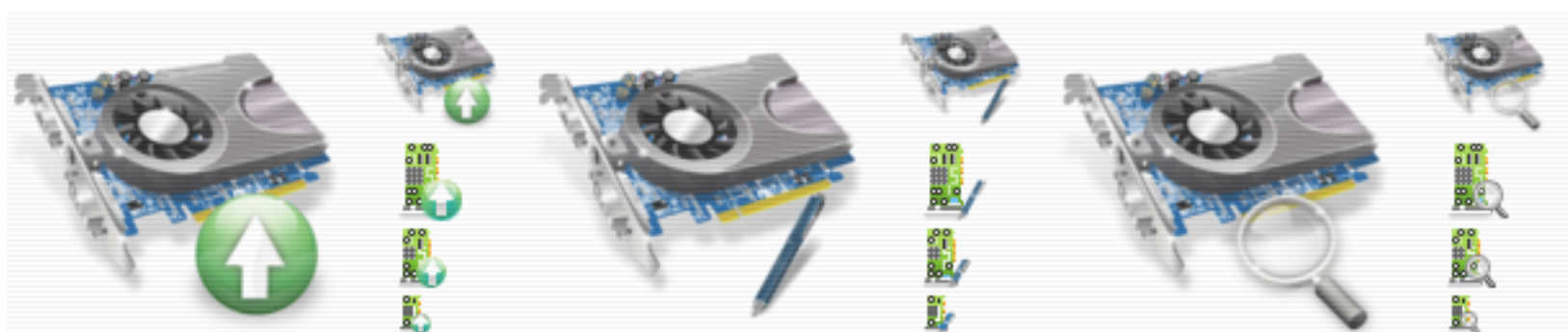
video_card_reload



video_card_save

video_card_search

video_card_unlock



video_card_up

video_card_write

video_card_zoom



video_clip

video_clip_add

video_clip_back



video_clip_cancel

video_clip_clock

video_clip_close



video_clip_config

video_clip_delete

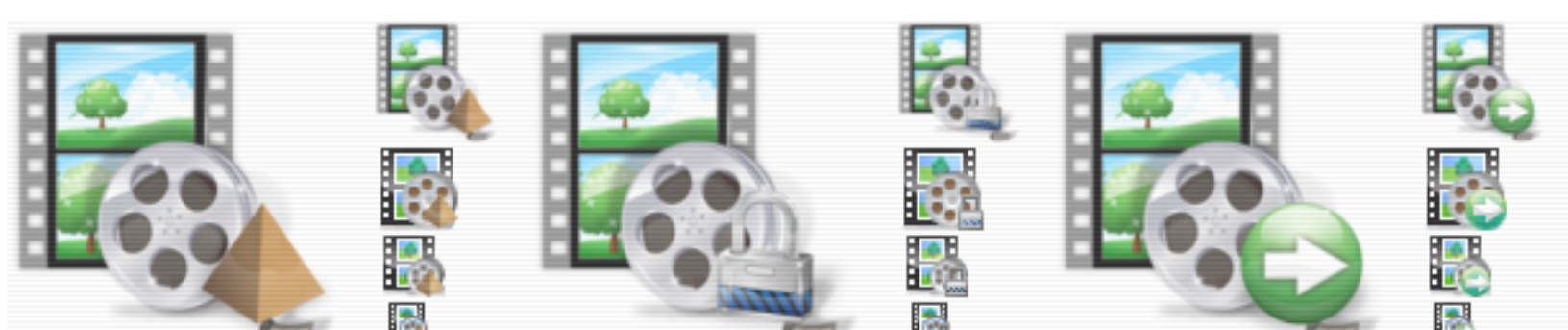
video_clip_down



video_clip_fav

video_clip_help

video_clip_info



video_clip_level

video_clip_lock

video_clip_next



video_clip_ok

video_clip_refresh

video_clip_reload



video_clip_save

video_clip_search

video_clip_unlock



video_clip_up



video_clip_write



video_clip_zoom



video_effects



video_effects.add



video_effects.back



video_effects.cancel



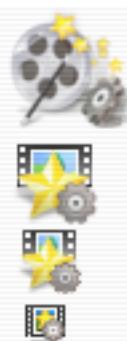
video_effects.clock



video_effects.close



video_effects.config



video_effects.delete



video_effects.down



video_effects.fav



video_effects.help



video_effects.info





video_effects_level

video_effects.lock

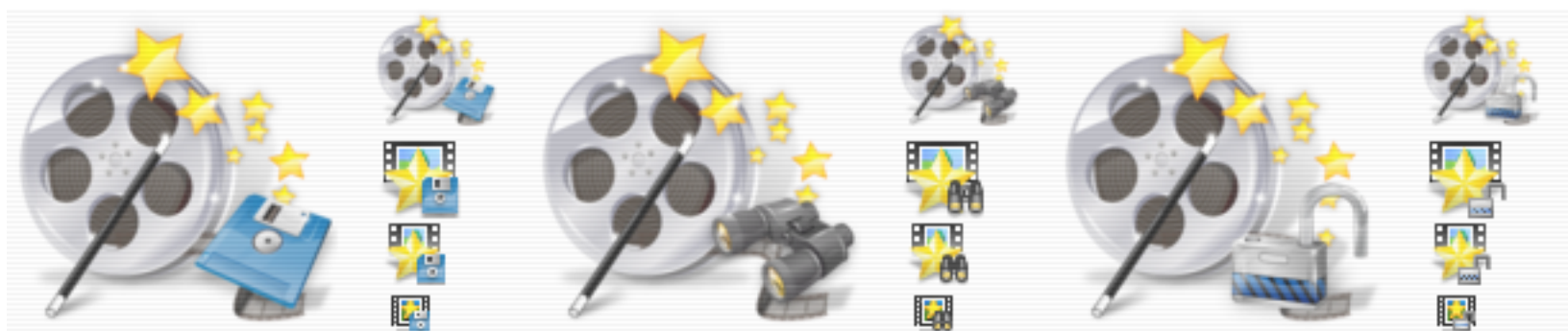
video_effects.next



video_effects_ok

video_effects_refresh

video_effects_reload



video_effects_save

video_effects.search

video_effects.unlock



video_effects_up

video_effects_write

video_effects_zoom



video.file

video.file.add

video.file.back



video_file_cancel



video_file_clock



video_file_close



video_file_config



video_file_delete



video_file_down



video_file_fav



video_file_help



video_file_info



video_file_level



video_file_lock



video_file_next



video_file_ok



video_file_refresh



video_file_reload





video_file.save



video_file.search



video_file.unlock



video_file.up



video_file.write



video_file.zoom



video_track



video_track.add



video_track.back



video_track.cancel



video_track.clock



video_track.close



video_track.config



video_track.delete



video_track.down





video_track_fav



video_track_help



video_track_info



video_track_level



video_track_lock



video_track_next



video_track_ok



video_track_refresh



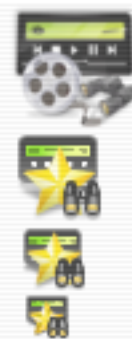
video_track_reload



video_track_save



video_track_search



video_track_unlock



video_track_up



video_track_write

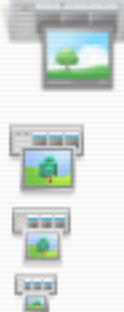


video_track_zoom





vlm_control



vlm_control_add



vlm_control_back



vlm_control_cancel



vlm_control_clock



vlm_control_close



vlm_control_config



vlm_control_delete



vlm_control_down



vlm_control_fav



vlm_control_help



vlm_control_info



vlm_control_level



vlm_control_lock



vlm_control_next





vlm_control_ok



vlm_control_refresh



vlm_control_reload



vlm_control_save



vlm_control_search



vlm_control_unlock



vlm_control_up



vlm_control_write



vlm_control_zoom



voice_over



voice_over_add



voice_over_back



voice_over_cancel



voice_over_clock



voice_over_close





voice_over_config



voice_over_delete



voice_over_down



voice_over_fav



voice_over_help



voice_over_info



voice_over_level



voice_over_lock



voice_over_next



voice_over_ok



voice_over_refresh



voice_over_reload



voice_over_save



voice_over_search



voice_over_unlock





voice_over_up



voice_over_write



voice_over_zoom



whiz_lines



whiz_lines_add



whiz_lines_back



whiz_lines_cancel



whiz_lines_clock



whiz_lines_close



whiz_lines_config



whiz_lines_delete



whiz_lines_down



whiz_lines_fav



whiz_lines_help



whiz_lines_info





whiz_lines_level



whiz_lines_lock



whiz_lines_next



whiz_lines_ok



whiz_lines_refresh



whiz_lines_reload



whiz_lines_save



whiz_lines_search



whiz_lines_unlock



whiz_lines_up



whiz_lines_write



whiz_lines_zoom



widescreen



widescreen_add



widescreen_back





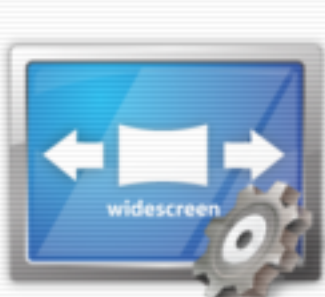
widescreen_cancel



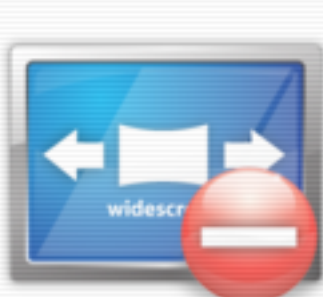
widescreen_clock



widescreen_close



widescreen_config



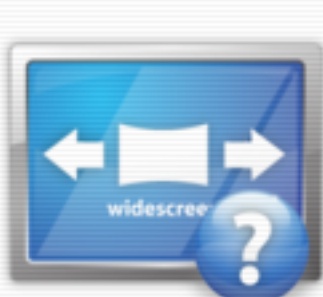
widescreen_delete



widescreen_down



widescreen_fav



widescreen_help



widescreen_info



widescreen_level



widescreen_lock



widescreen_next



widescreen_ok



widescreen_refresh



widescreen_reload



widescreen_save



widescreen_search



widescreen_unlock



widescreen_up



widescreen_write



widescreen_zoom



wmv



wmv_add



wmv_back



wmv_cancel



wmv_clock



wmv_close



wmv_config



wmv_delete



wmv_down



wmv_fav



wmv_help



wmv_info



wmv_level



wmv_lock



wmv_next



wmv_ok



wmv_refresh



wmv_reload



wmv_save



wmv_search



wmv_unlock



wmv_up



wmv_write



wmv_zoom





youtube



youtube.add



youtube.back



youtube.cancel



youtube.clock



youtube.close



youtube.config



youtube.delete



youtube.down



youtube.fav



youtube.help



youtube.info



youtube.level



youtube.lock



youtube.next





youtube_ok



youtube_refresh



youtube_reload



youtube_save



youtube_search



youtube_unlock



youtube_up



youtube_write



youtube_zoom

